



"Bun Bun"
1034-240
Final Board

Date 11/02/15

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 11/02/15
- ☒ Final Board

Adventure Time Created by
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Supervising Director
Elizabeth Ito

Storyboard by
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Seo Kim

Animation Studio
RDK

NOV 12 2015

1034/240

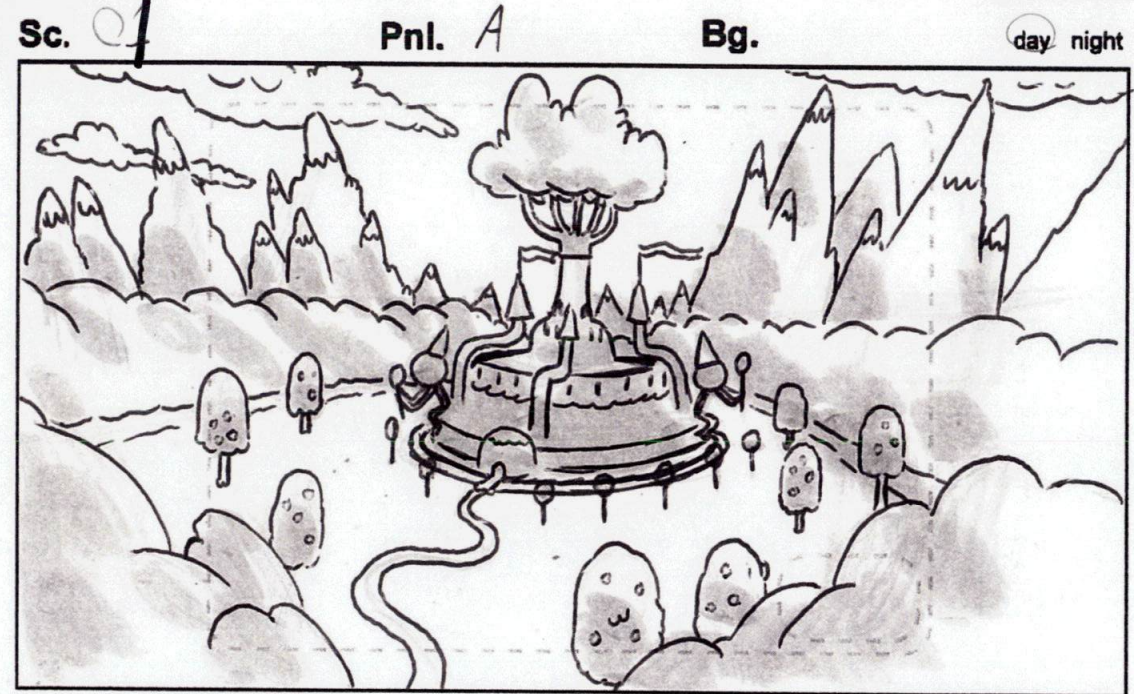
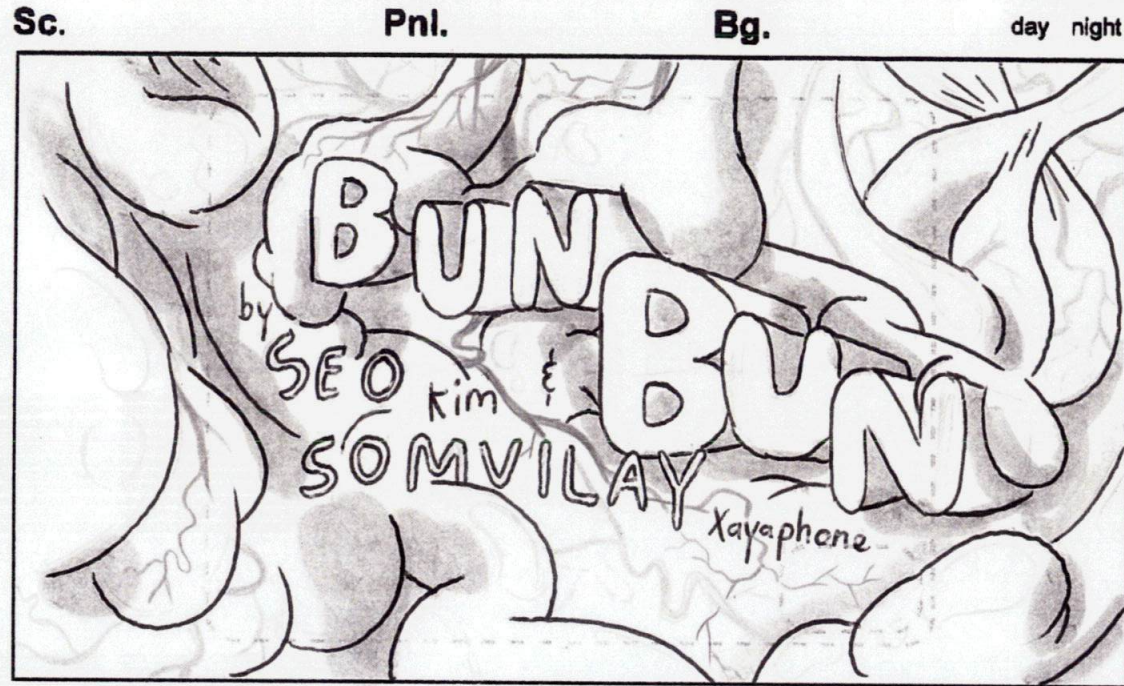
1034/240

1034/240

ADVENTURE TIME



Page 01



Dialog:	
Action:	- Candy Kingdom.
Timing:	NOV 12 2015

EPISODE # 1034-240

Production :

1034/240

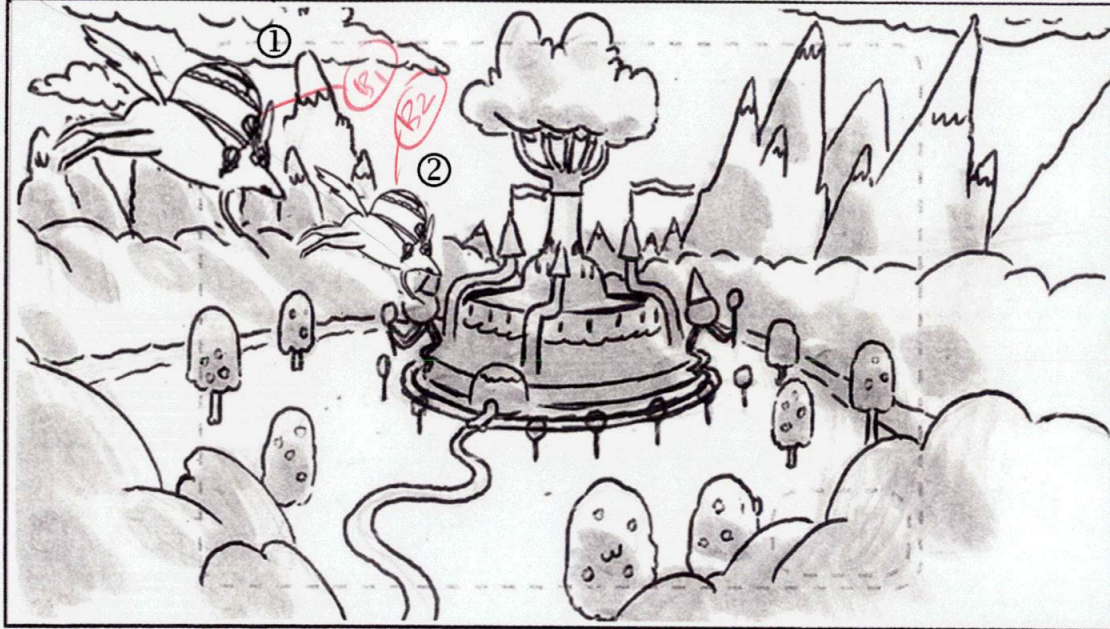
ADVENTURE TIME



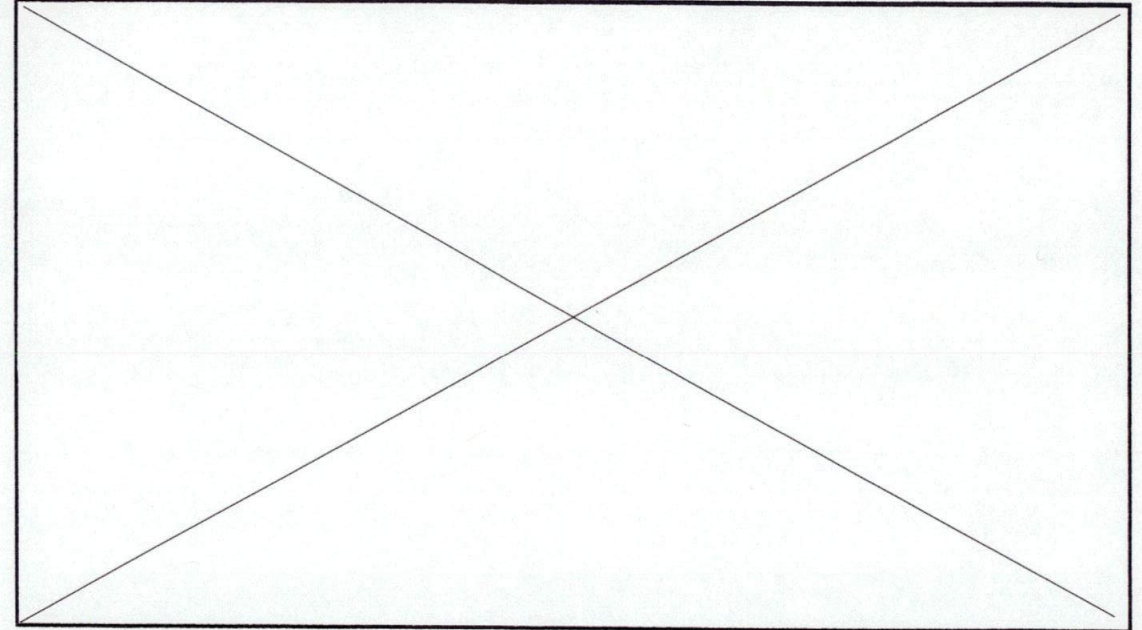
No Scene 2

Page 02

Sc. 01 CONT Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

SFX: * WHOOSH * _____

Action:

~ CB + FIREWOLF FLY ON/S.

NOV 12 2015

Timing:

1034-240

EPISODE #

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Production :

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ADVENTURE TIME



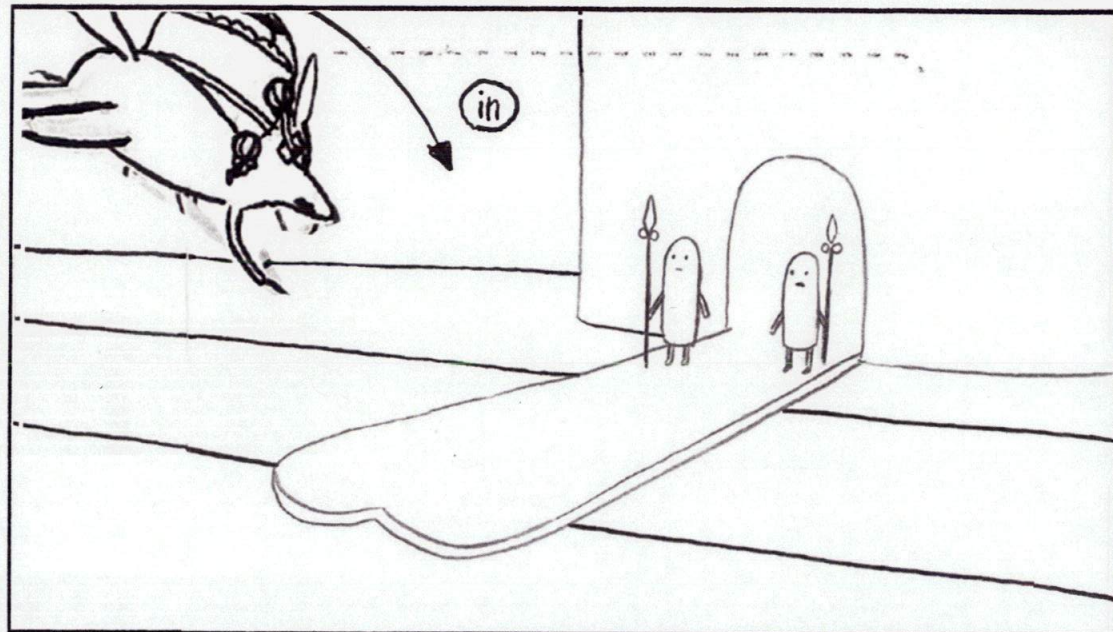
Page 3

Sc. 03

Pnl. A

Bg.

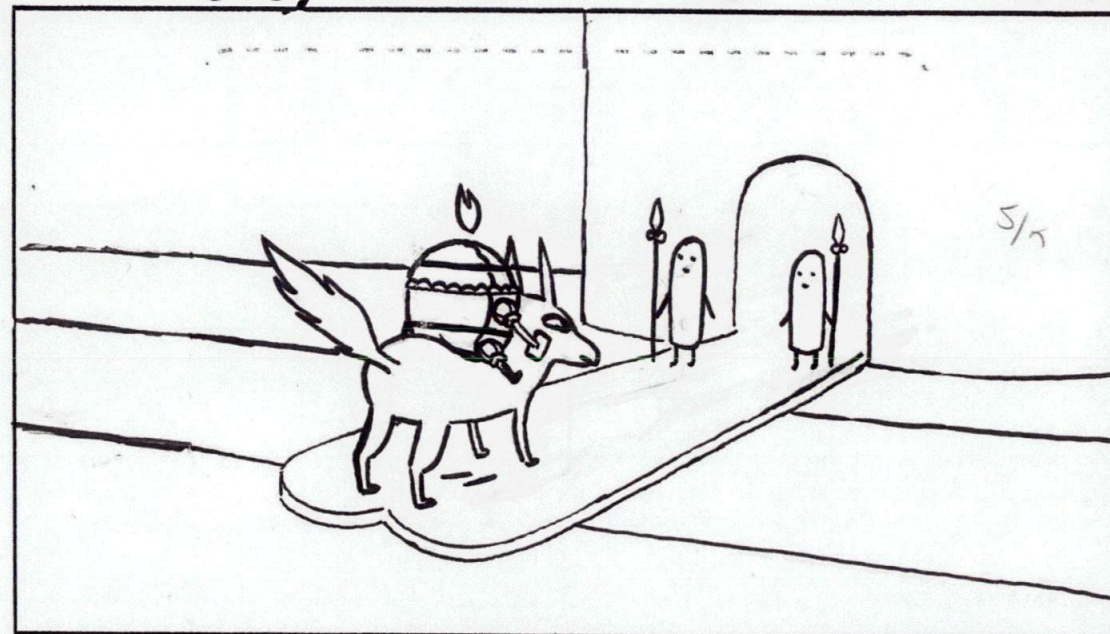
day night



Sc. 03 *CONT* Pnl. B

Bg.

day night



Dialog:

Action:

- CB + FIREWOLF ALIGHT ON BRIDGE.

NOV 12 2011

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

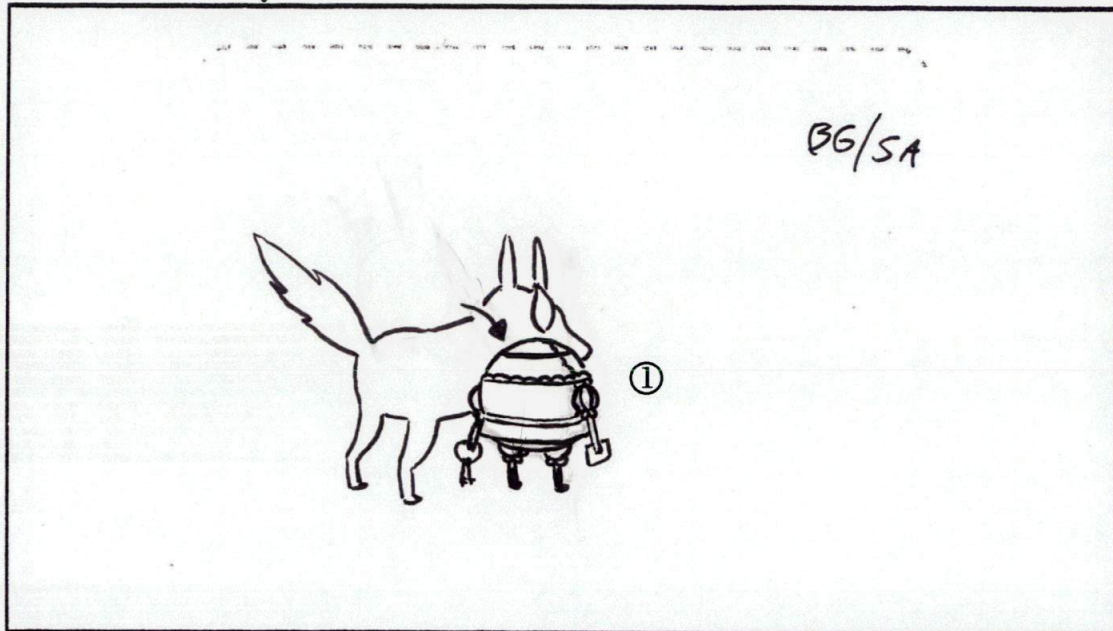


Page 04
day night

Sc. 3 CONT Pnl. C

Bg.

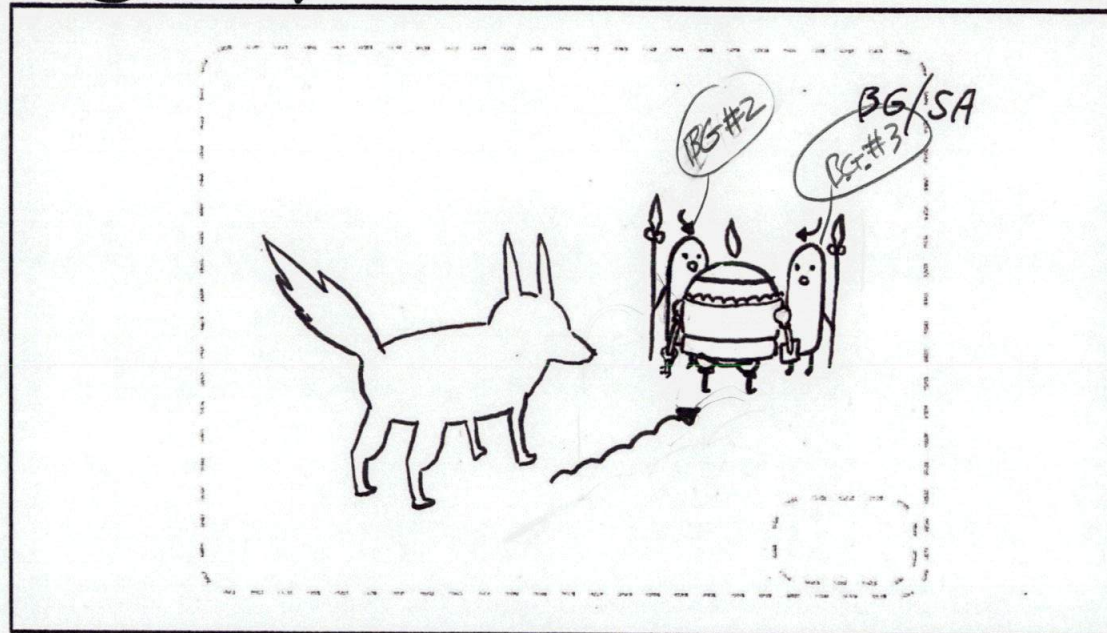
day night



Sc. 3 CONT Pnl. D

Bg.

day night



Dialog:

BANANA
GUARD #2
" " #3

HEY CINNAMON BUN.

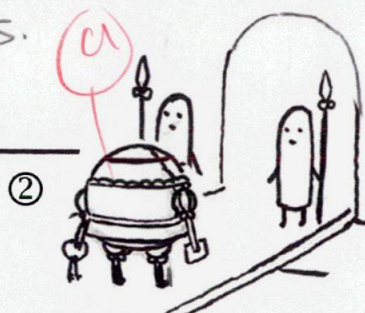
Action:

-CB DISMOUNTS.

-CB APPROACHES BANANA GUARDS.

NOV 12 2015

Timing:



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EPISODE #

1034/240

Production :

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ADVENTURE TIME



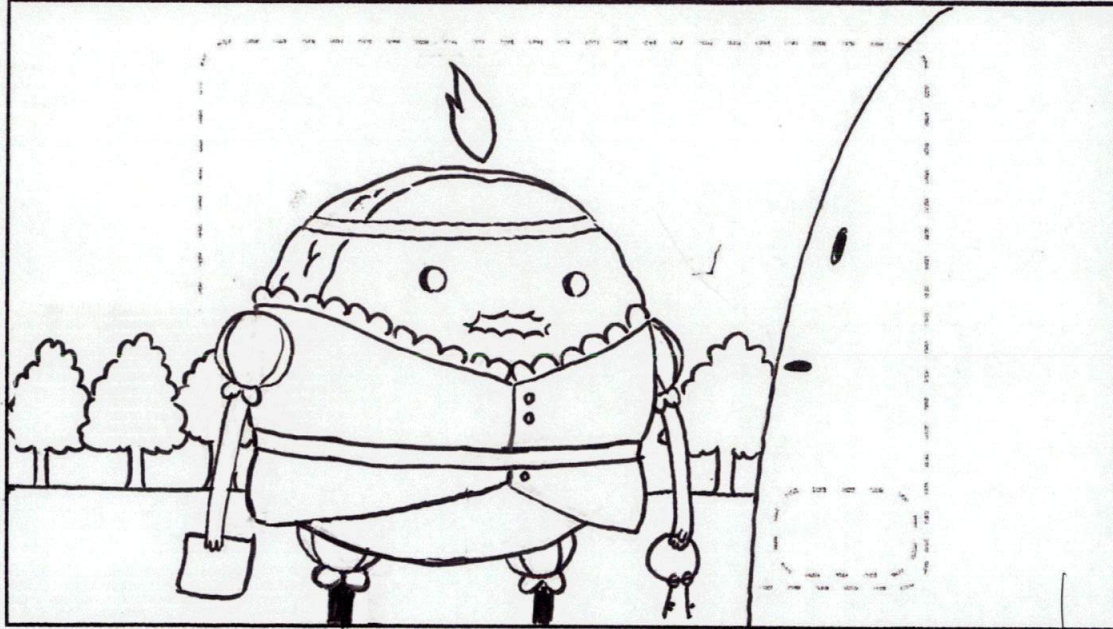
Page 05

Sc. 04

Pnl. A

Bg.

day night

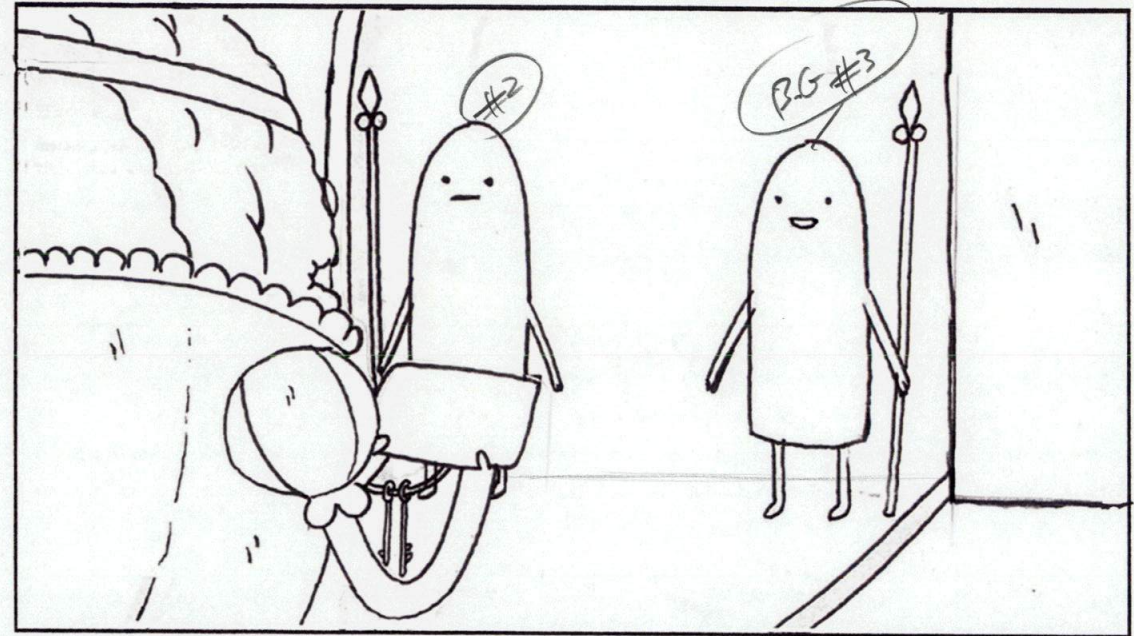


Sc. 05

Pnl. A

Bg.

day night



Dialog:

CB:

Hi.

I'M HERE ON DIPLOMATIC
BUSINESS.

B.G.
#3

BG#2 Yeah, THE PRINCESS IS

Action:

- CB HOLDS UP CARD.

Timing:



NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

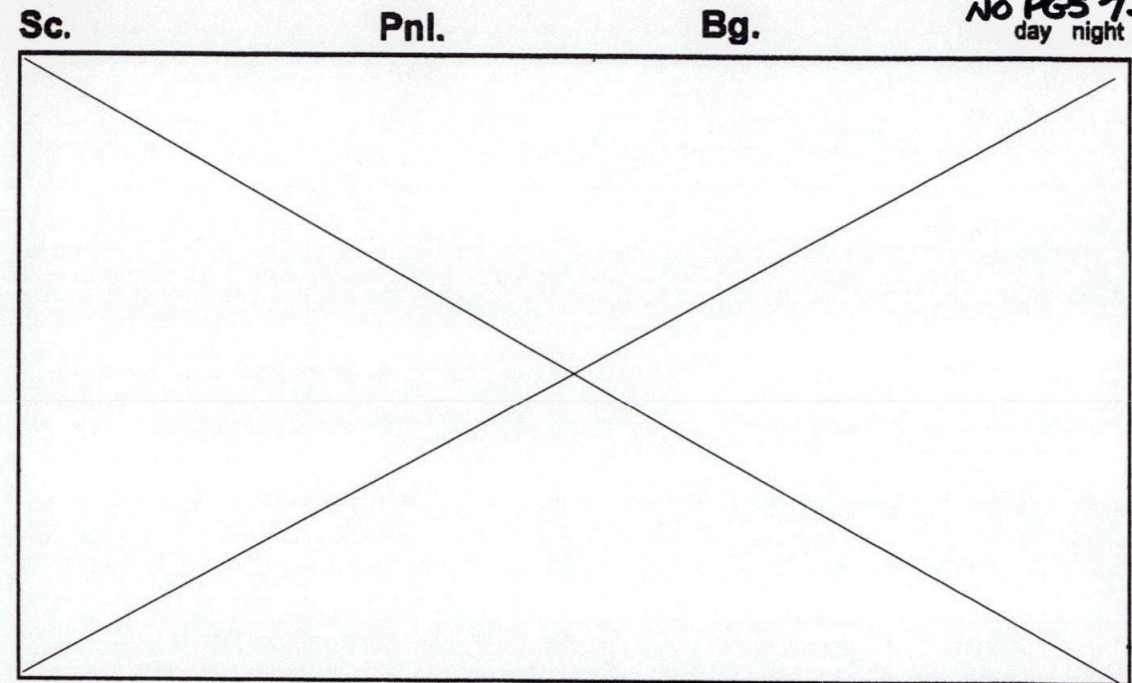
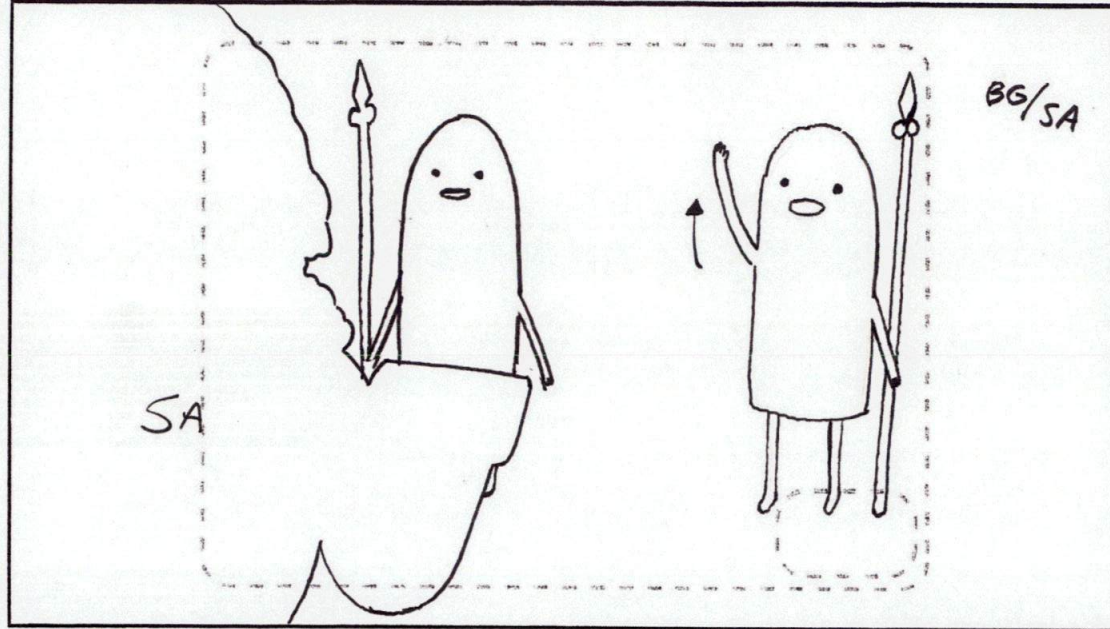
ADVENTURE TIME



No Scene 6

Page 06
NO PGS 7-8
day night

Sc. 05 cont Pnl. B Bg. day night



Dialog:	<u>BG#2</u> EXPECTING YOU.
Action:	
Timing:	

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

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ADVENTURE TIME



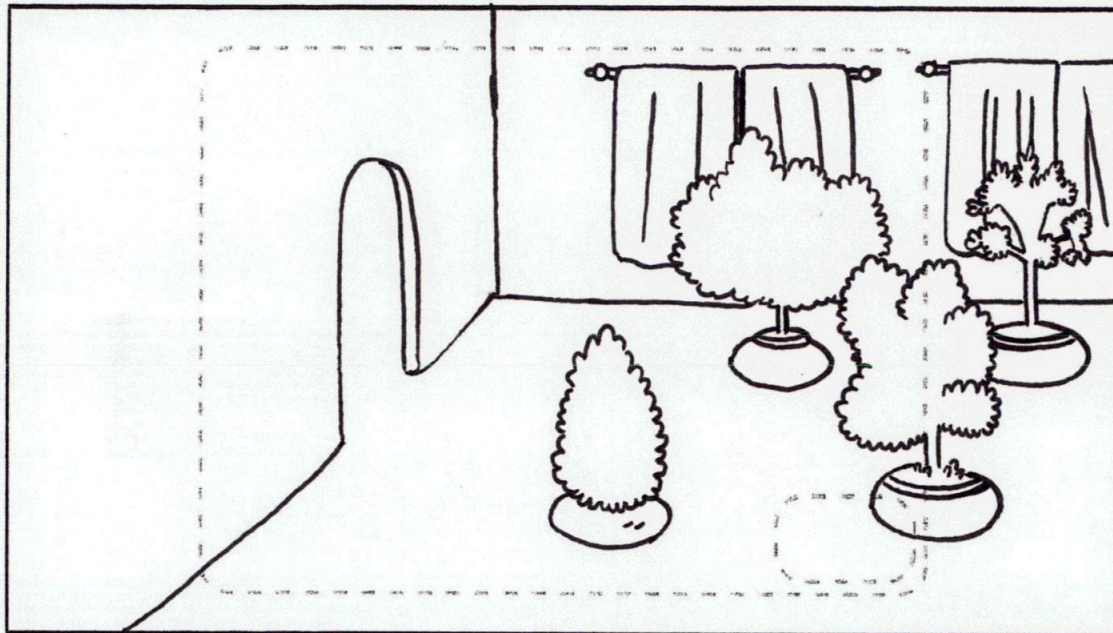
Page 09

Sc. 07

Pnl. A

Bg.

day night

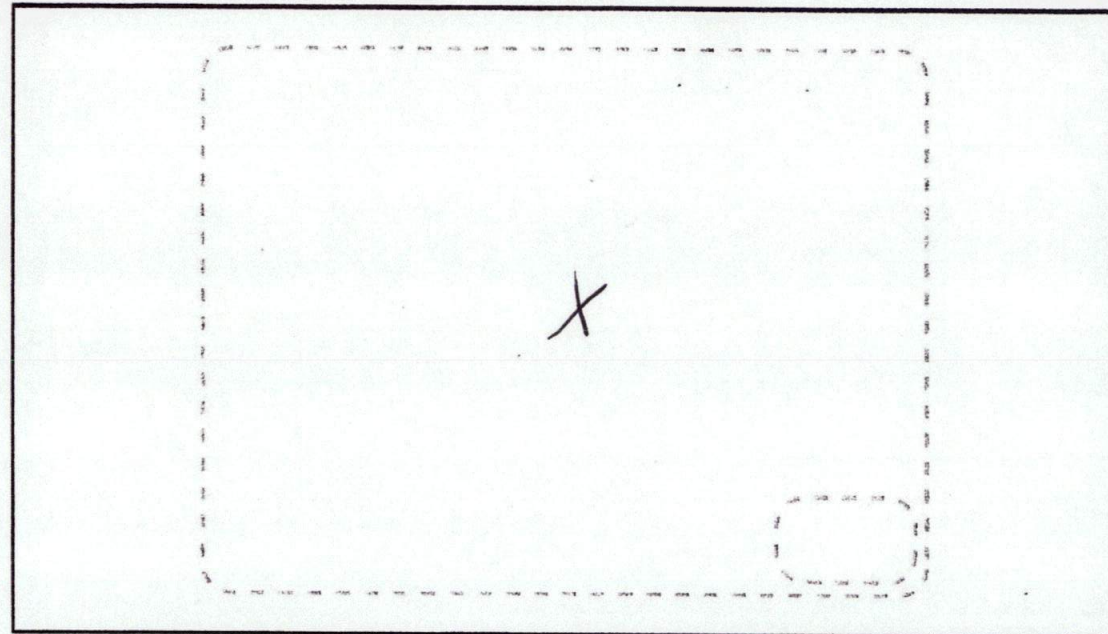


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

NOV 12 2015

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EPISODE #

1034/240

Production :

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ADVENTURE TIME



PAN →

Page 10

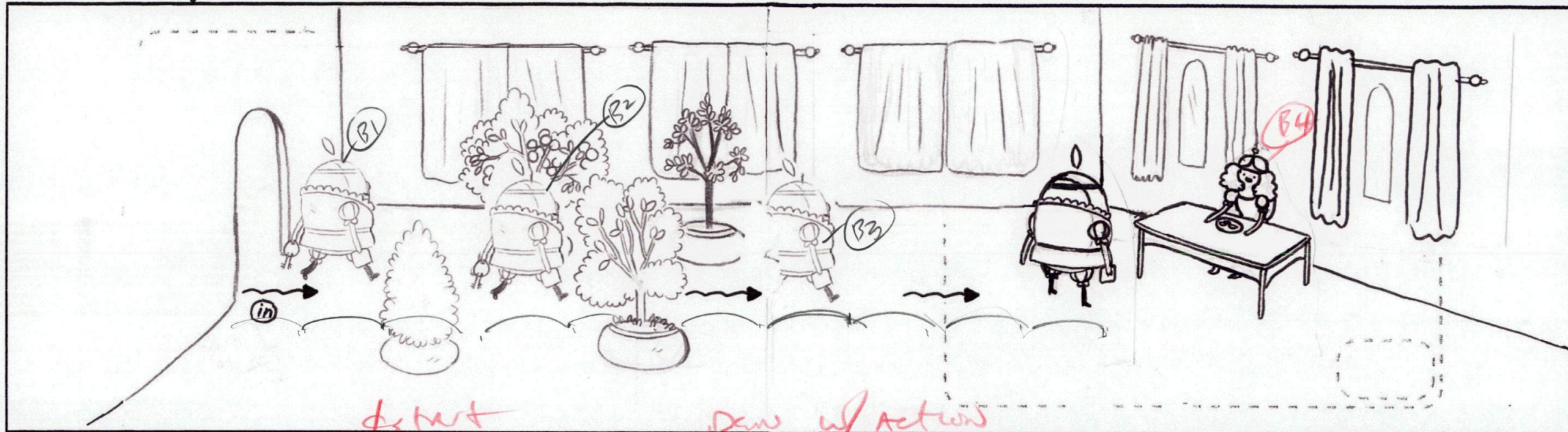
Sc. 07 *cont*

Pnl. B

Bg.

day night

day night



Dialog:

START

PRINCESS BUBBLEGUM: CINNAMON BUN, WELCOME

SFX: * NACHOS CRUNCHING *

Action:

- CB WALKS ON/S.

- PAN W/ CB



- PB EATING NACHOS.

NOV 12 2015

Timing:

1034-240

EPISODE #

STOP

1034/240

Production :

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ADVENTURE TIME



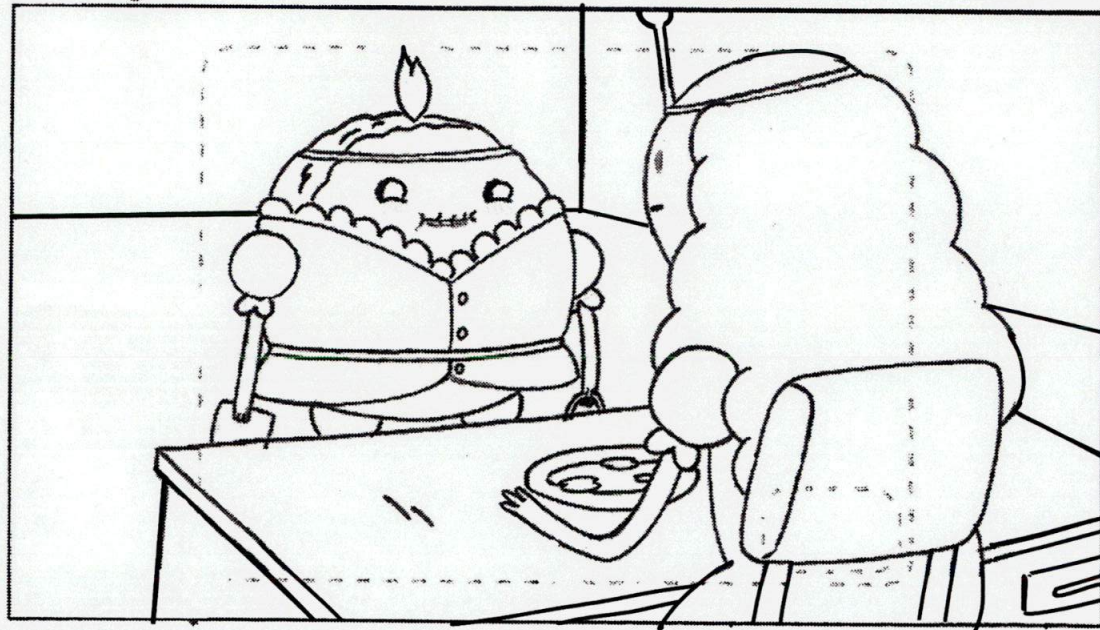
Page 11

Sc. 08

Pnl. A

Bg.

day night

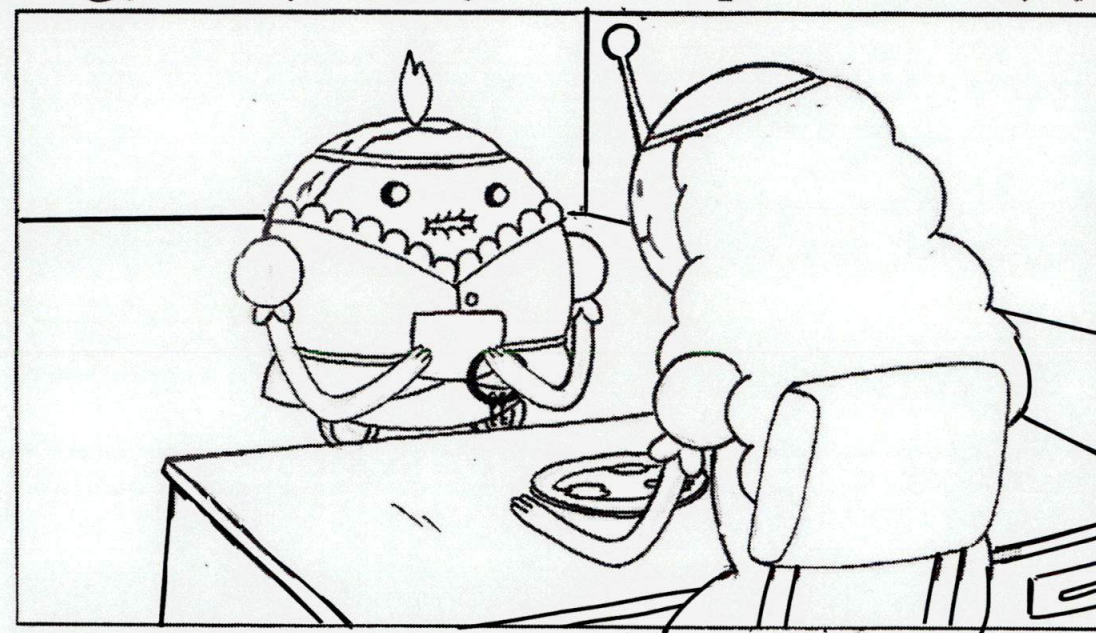


Sc. 08 cont

Pnl. B

Bg.

day night



Dialog:

CB: ON BEHALF OF THE
FIRE KINGDOM...

CB: HERE'S THE GET-WELL CARD
FOR HOTDOG PRINCESS...

Action:

Timing:



NOV 12 2015

Production :

EPISODE #

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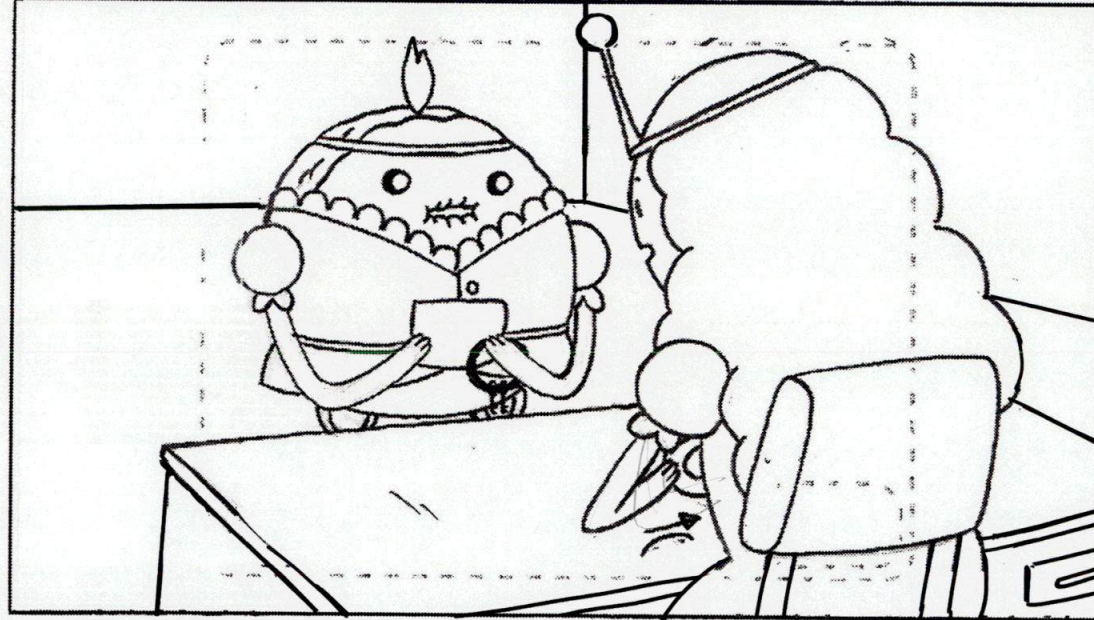
1034/240

ADVENTURE TIME

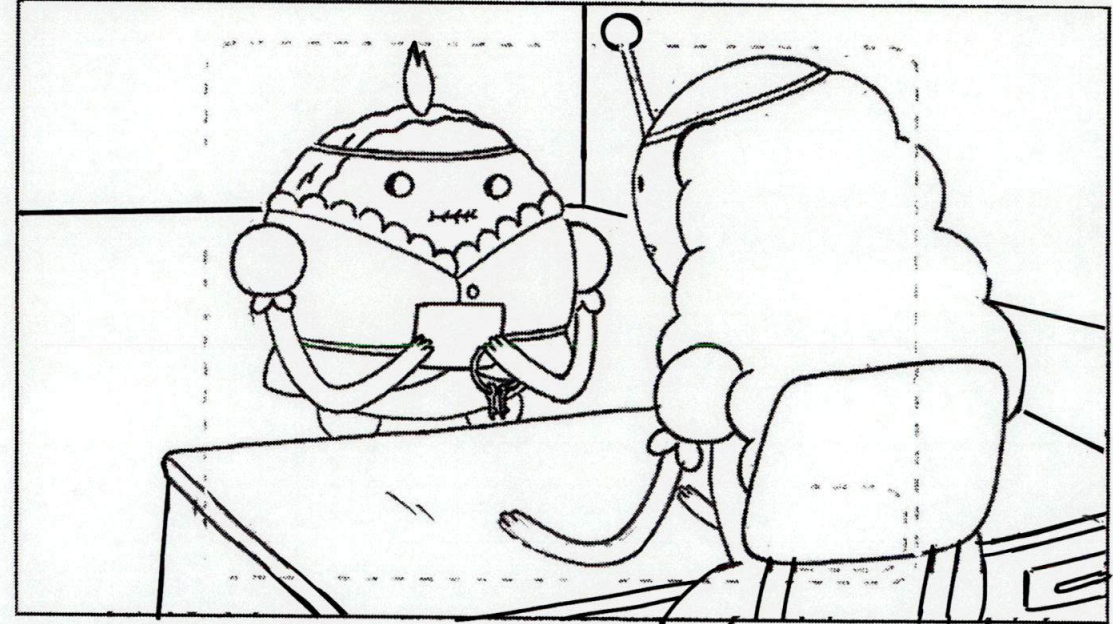


Page 12

Sc. Q cont Pnl. C Bg. day night



Sc. Q cont Pnl. D Bg. day night



Dialog:

SFX: *SHIFF*

Action:

PB MOVES PLATE TO THE RIGHT.

NOV 12 2015

Timing:

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1034/240

Production :

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1034/240

ADVENTURE TIME



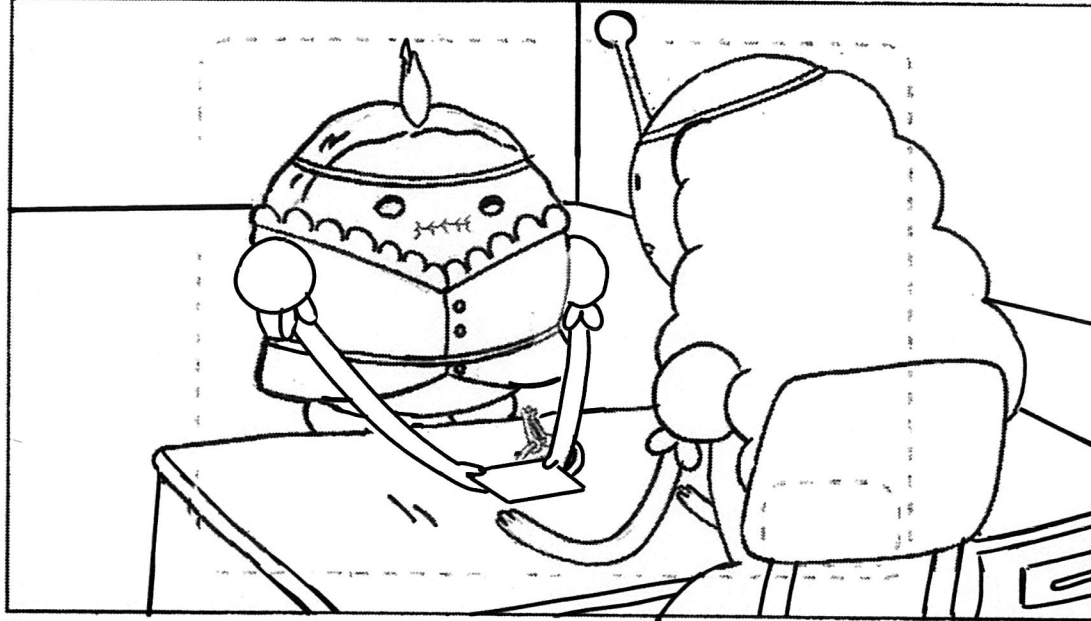
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Sc. 8 cont Pnl. E

Bg.

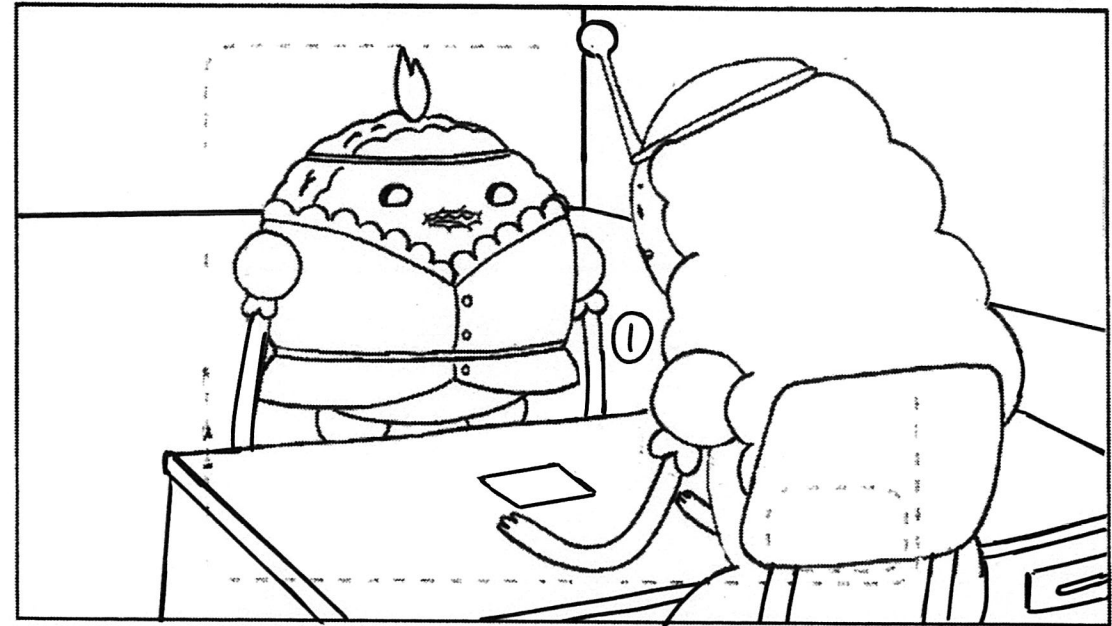
day night



Sc. 8 cont Pnl. F

Bg.

day night



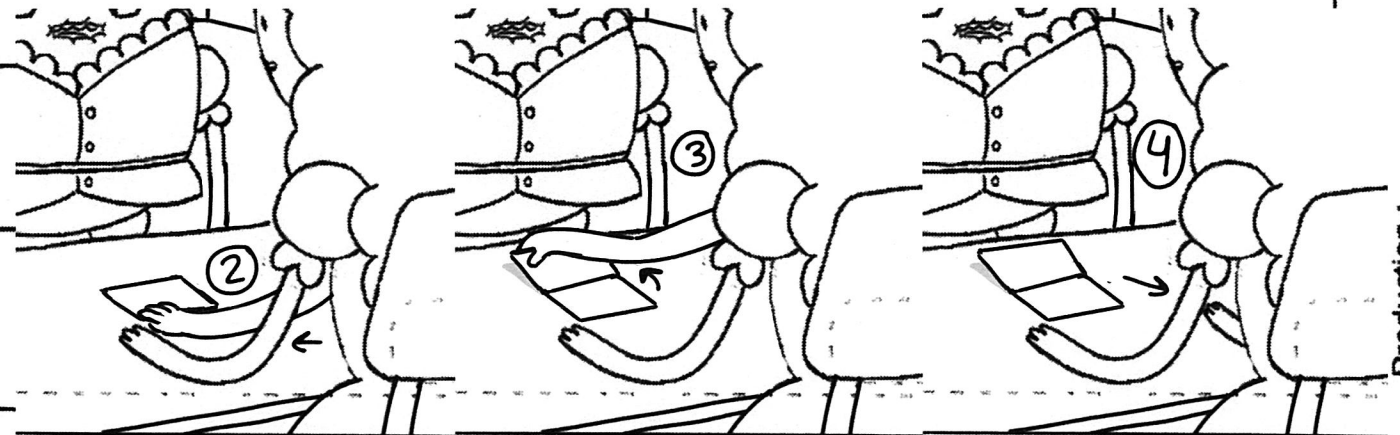
Dialog:

CB: PLEASE PASS IT ALONG TO THE
NEXT PRINCESS AFTER YOU'VE SIGNED...

Action:

- CB SETS DOWN CARD.

Timing:



Production :

1034/240

EPISODE #

1034-240

1034/240

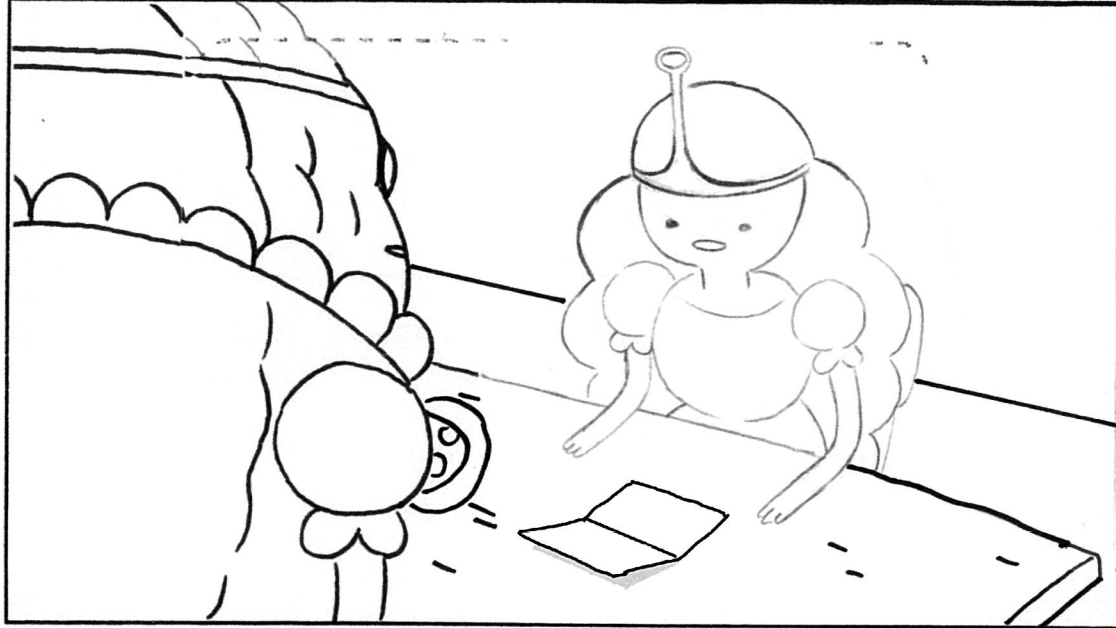
ADVENTURE TIME



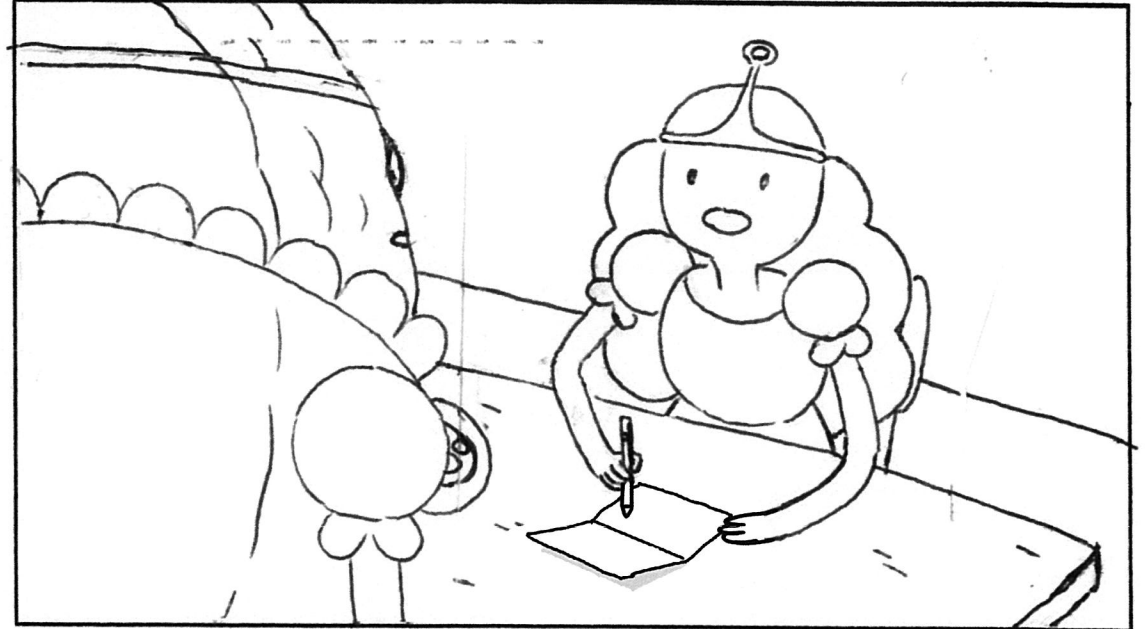
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Sc. 09 Pnl. A Bg. day night



Sc. 9 CONT Pnl. B Bg. day night



Dialog:

PB: UNDERSTOOD.

Action:

-PB PULLS OUT PEN FROM DESK.

Timing:

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EPISODE #

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Production :

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ADVENTURE TIME



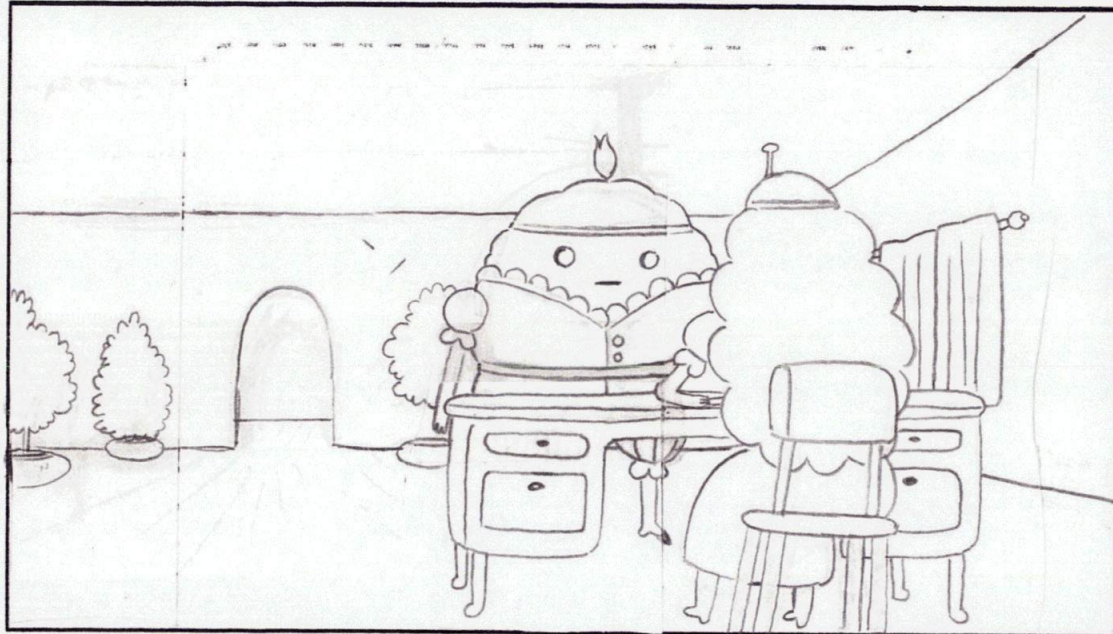
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Sc. 10

Pnl. A

Bg.

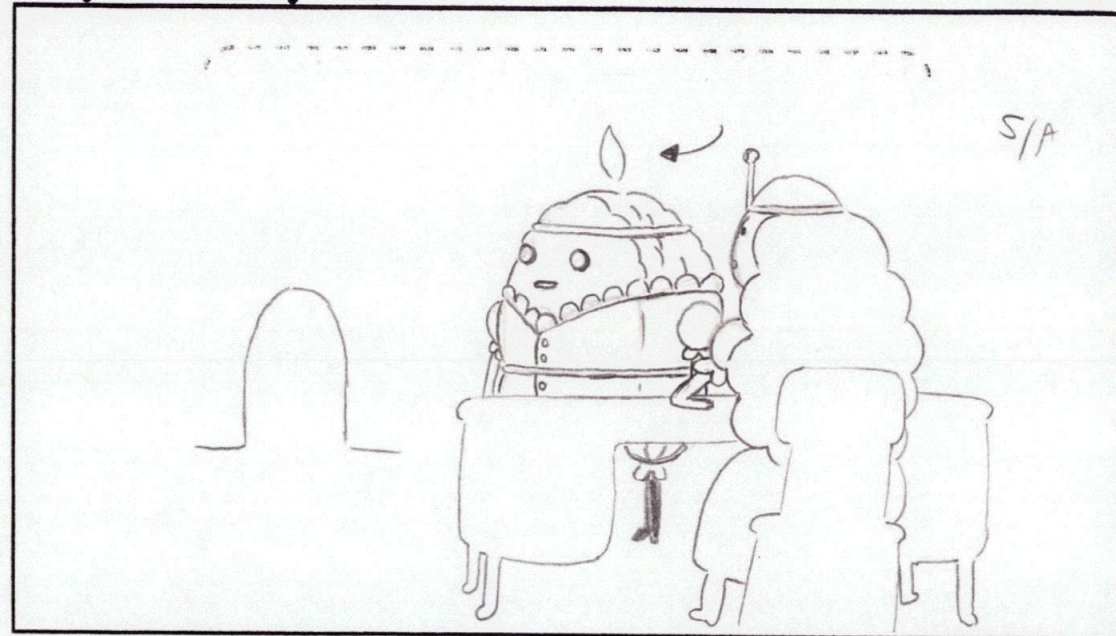
day night



Sc. 10 cont Pnl. B

Bg.

day night



Dialog:

F: O/S (DISTANT) Yo Yo Yo...

Action:

- CB + PB TURN TOWARDS DOOR

NOV 12 2015

Timing:

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EPISODE #

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Production :

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ADVENTURE TIME



Sc. 10 cont Pnl. C

Bg.

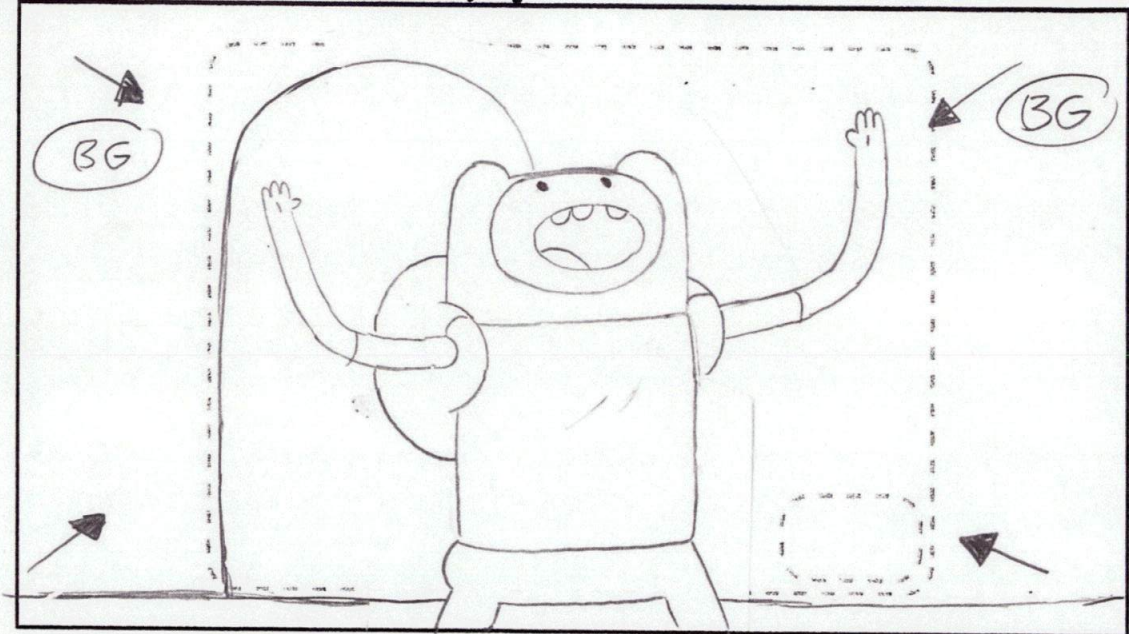
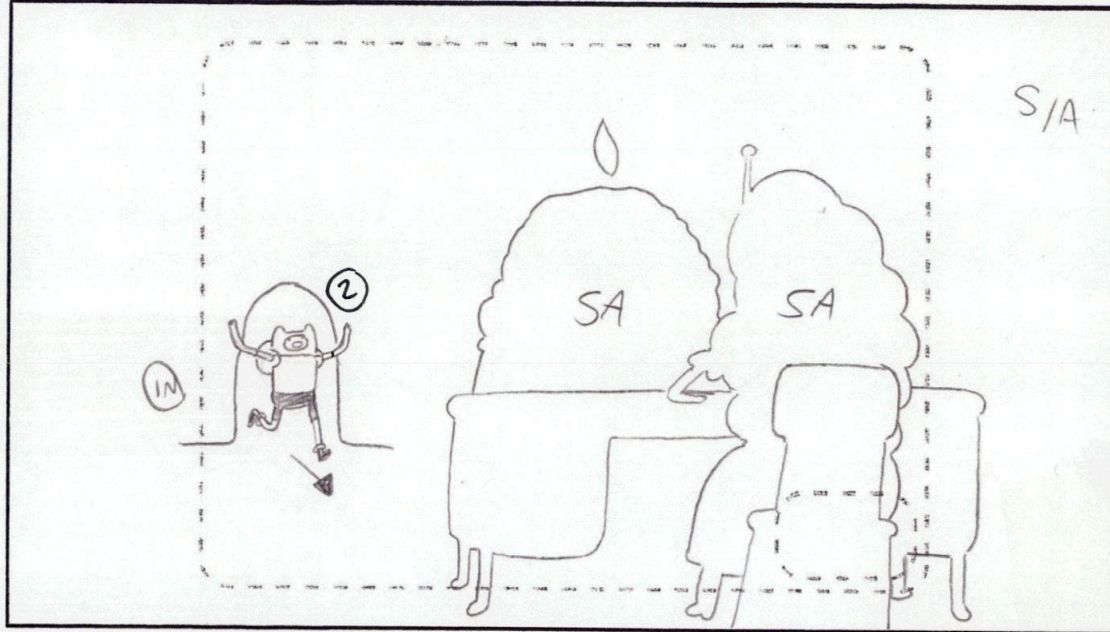
day night

Sc. 11

Pnl. A

Bg.

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day night



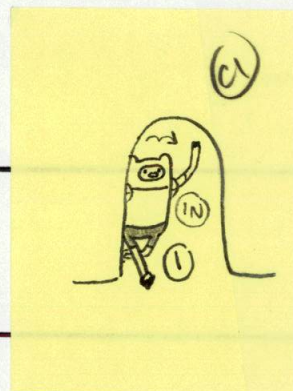
Dialog:

(F) Yo Yo Yo...

F: I'M HERE!

Action:

-FINN WALKS THROUGH DOORWAY,



Timing:

NOV 12 2015

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EPISODE #

1034/240

Production :

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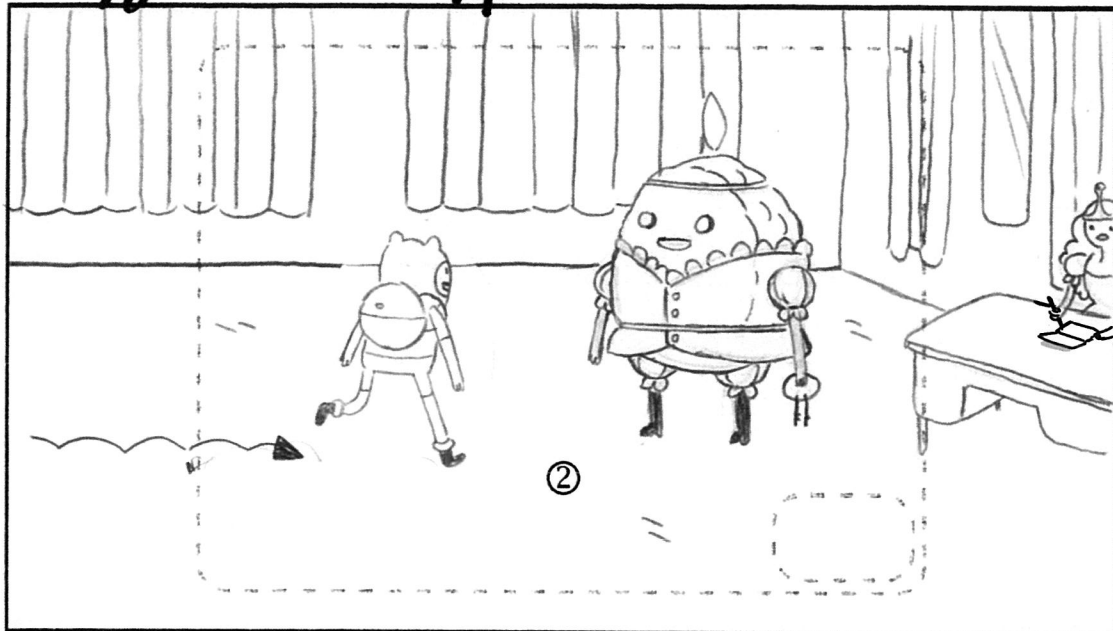
ADVENTURE TIME



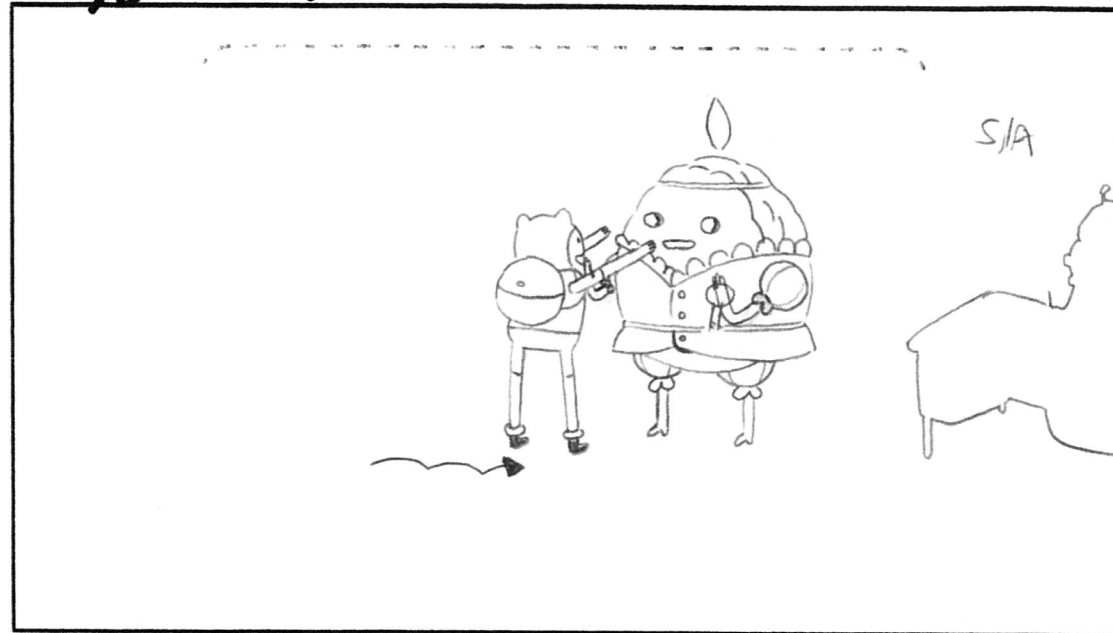
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Sc. **12** Pnl. **A** Bg. day night



Sc. **12 cont** Pnl. **B** Bg. day night



Dialog: CB: HEY FINN.

F: WHAT'S UP MY MAIN Cinna MAN!

Action: F. WALKS ON/→

F. STOPS IN FRONT OF CB.

Timing:



NOV 12 2015

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EPISODE #

1034-240

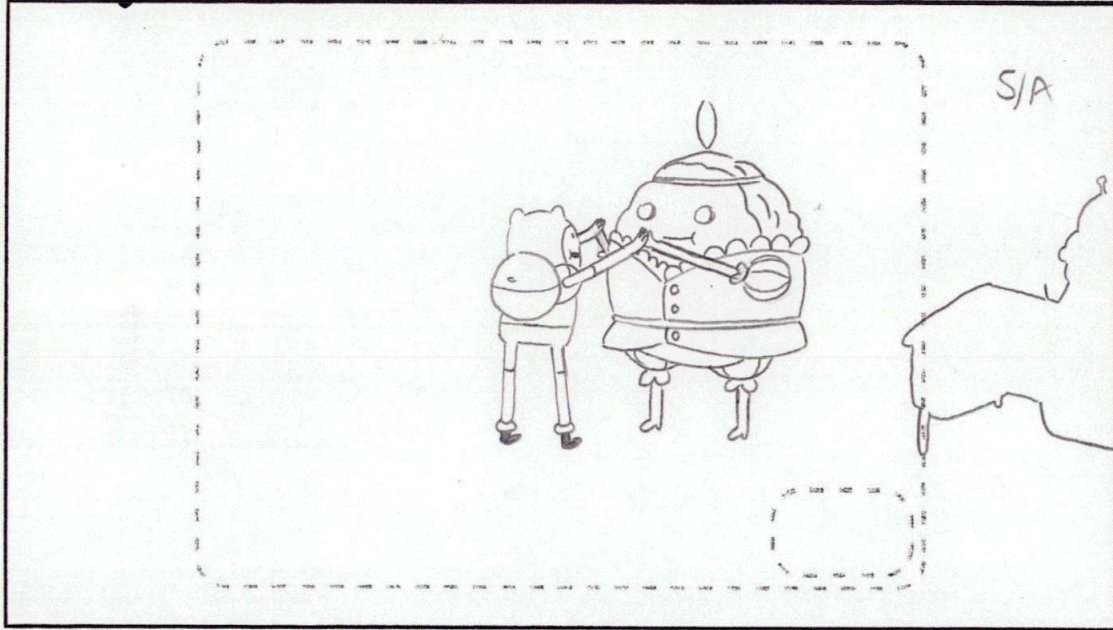
Production :

ADVENTURE TIME

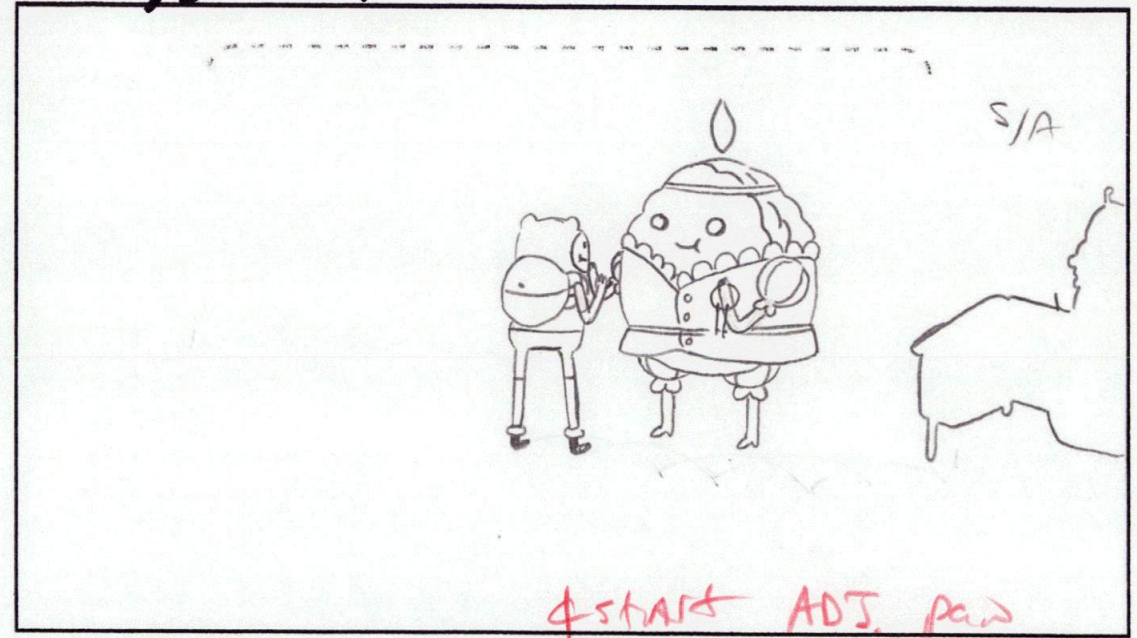


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Sc. 12 cont Pnl. C Bg. day night



Sc. 12 cont Pnl. D Bg. day night



Dialog:	<u>SFX:</u> * SLAP *	<u>W/W FIN</u>
Action:	- DOUBLE HIGH FIVE	NOV 12 2015
Timing:		

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1034/240

Production :

1034/240

ADVENTURE TIME



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day night

Sc. 12 cont Pnl. E Bg. day night Sc.

Pnl. Bg.



Dialog:	<u>SFX:</u> * SKETCH *
Action:	- F. WALKS OVER TO DESK. - ADJ. W/ FINN.
Timing:	NOV 12 2015

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1034-240

EPISODE #

Production :

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ADVENTURE TIME

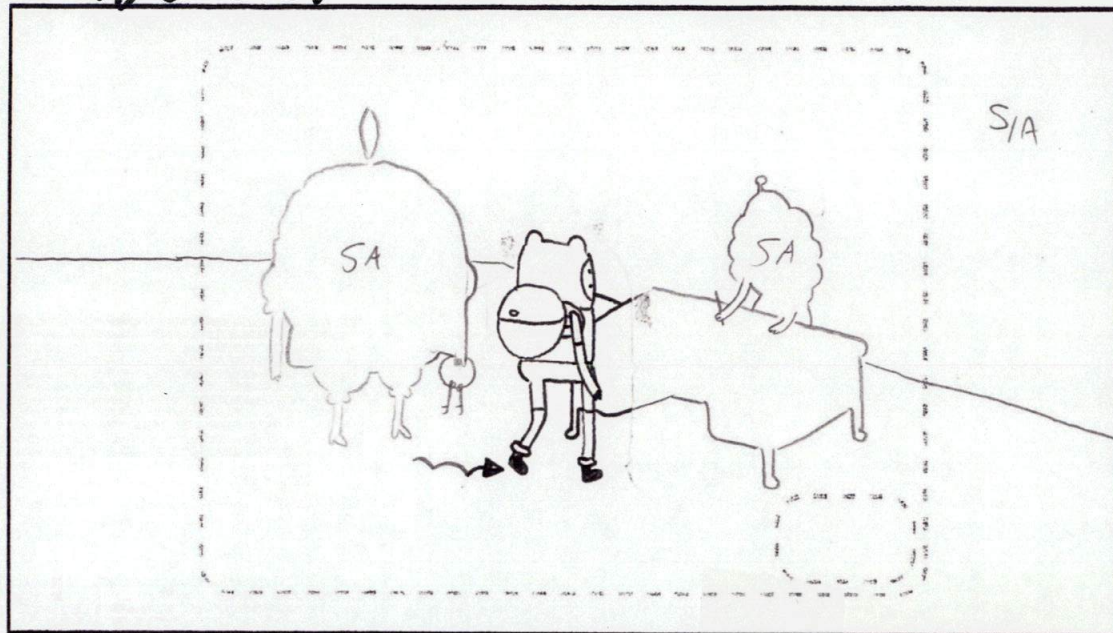


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Sc. 12 cont Pnl. F

Bg.

day night

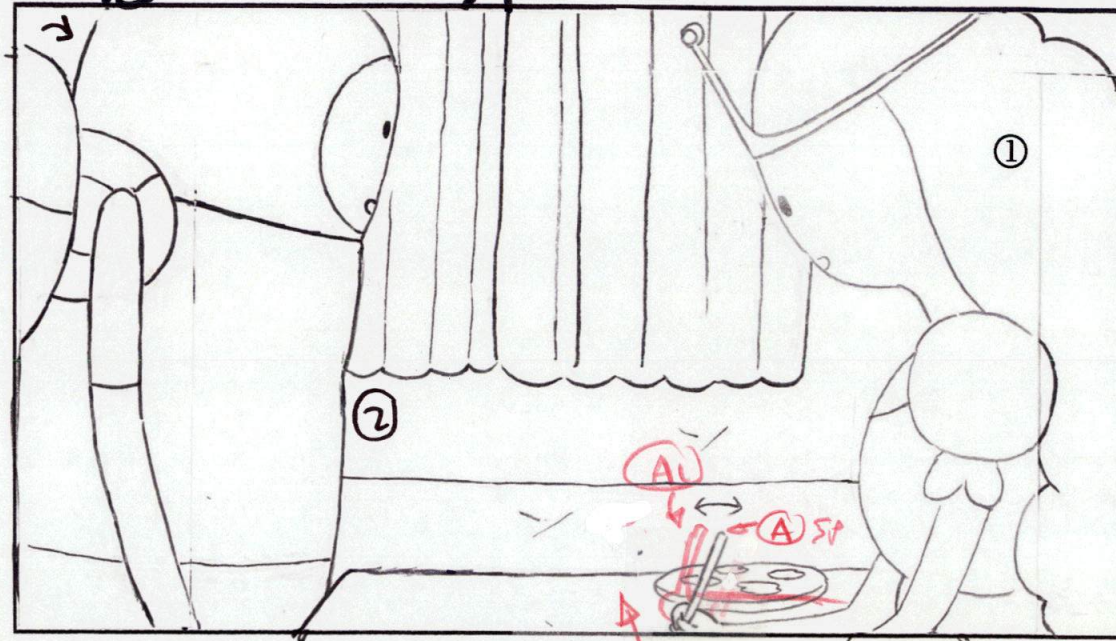


Sc. 13

Pnl. A

Bg.

day night

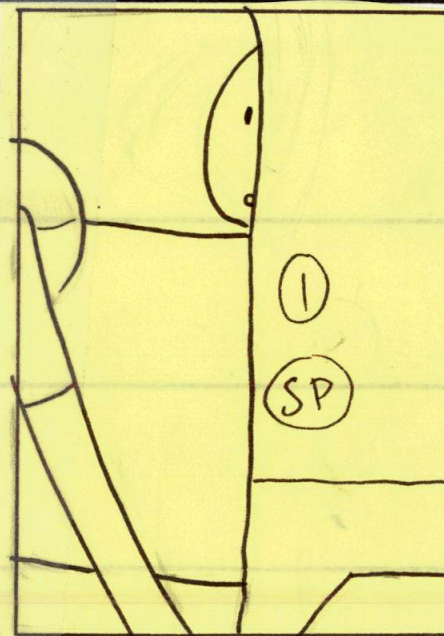


Dialog:

SFX: * SKRTCH *

Action:

Timing:



SFX: * SKRTCH *

-PB FINISHES SIGNING CARD.
-FINN FINISHES STEP 1.

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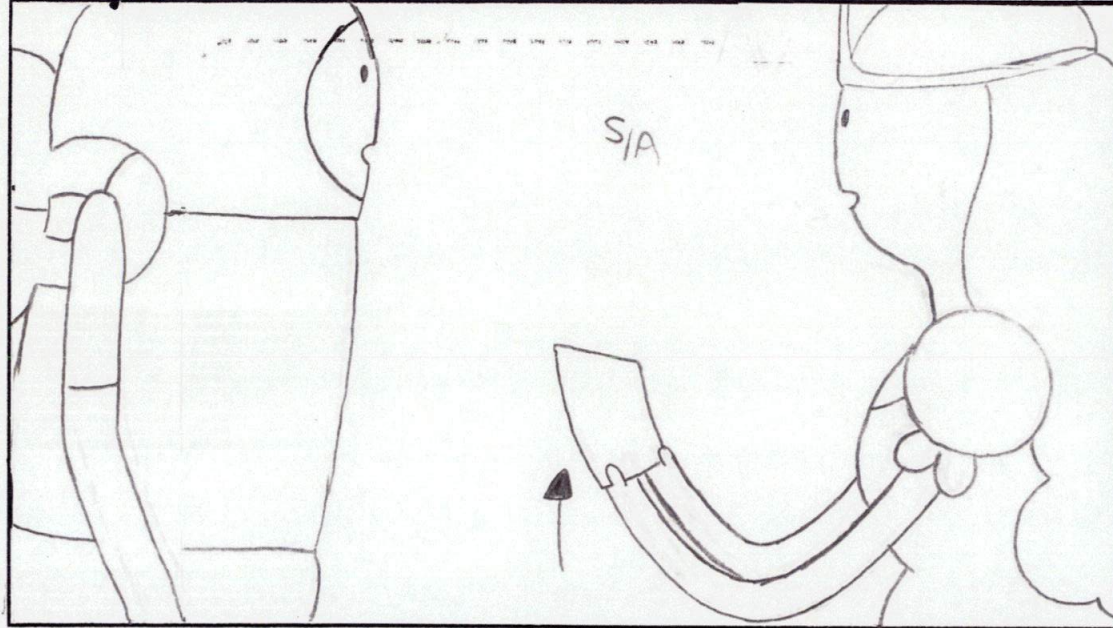
// 1034/240

1034/240

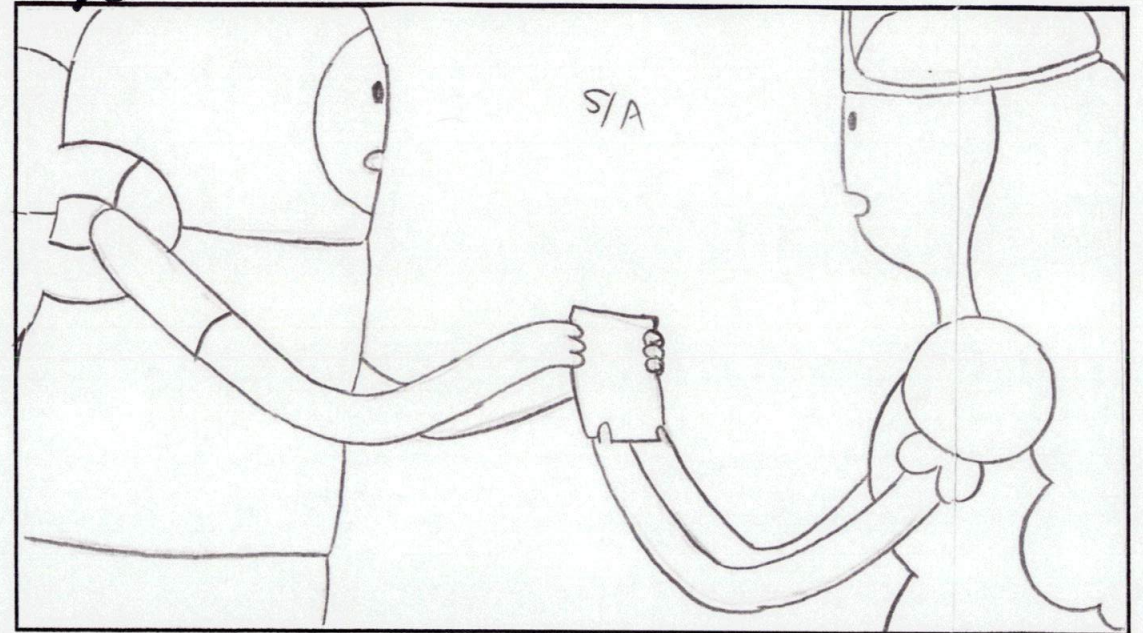
ADVENTURE TIME



Sc. **13 CONT** Pnl. **B** Bg. day night



Sc. **13 CONT** Pnl. **C** Bg. day night



Dialog:	(PB) PLEASE DELIVER THIS CARD TO THE SLIME KINGDOM.
Action:	- PB HOLDS UP CARD.
Timing:	NOV 12 2015

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EPISODE #

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Production :

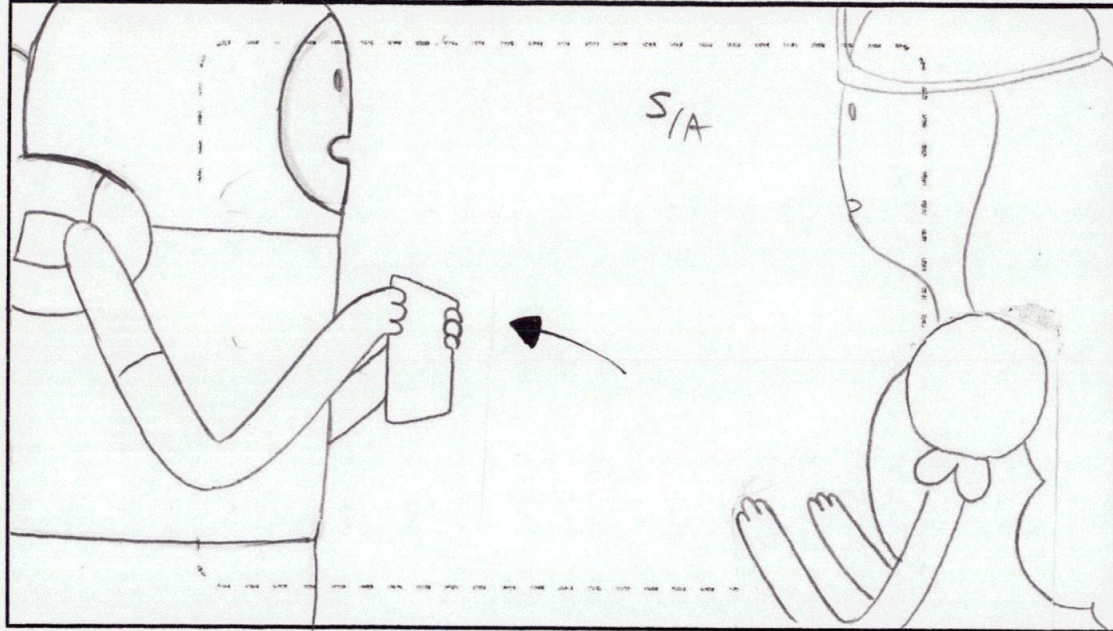
1034/240

ADVENTURE TIME

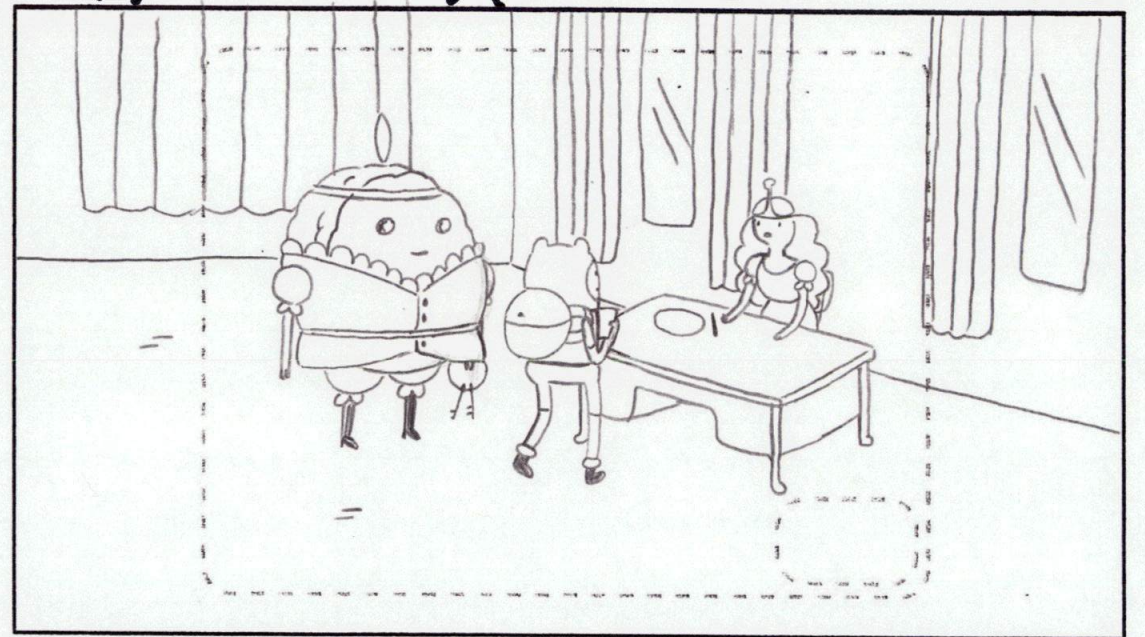


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Sc. 13 cont Pnl. D Bg. day night



Sc. 14 Pnl. A Bg. day night



Dialog:	<u>F:</u> WILL DO PB.
Action:	- F. TAKES CARD
Timing:	

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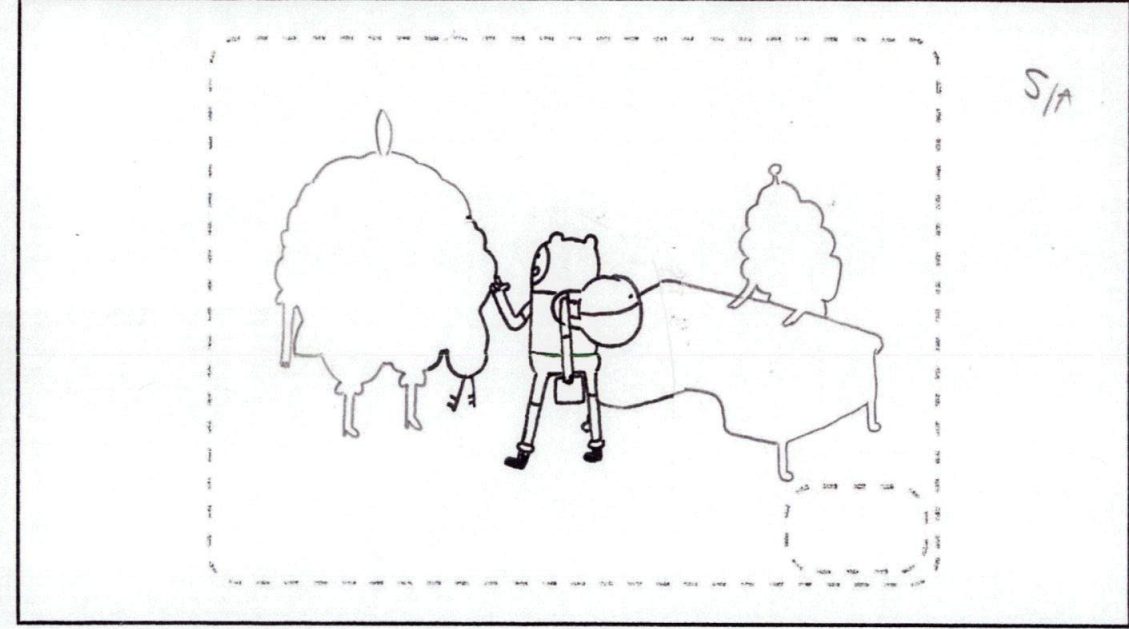
Production :

1034/240

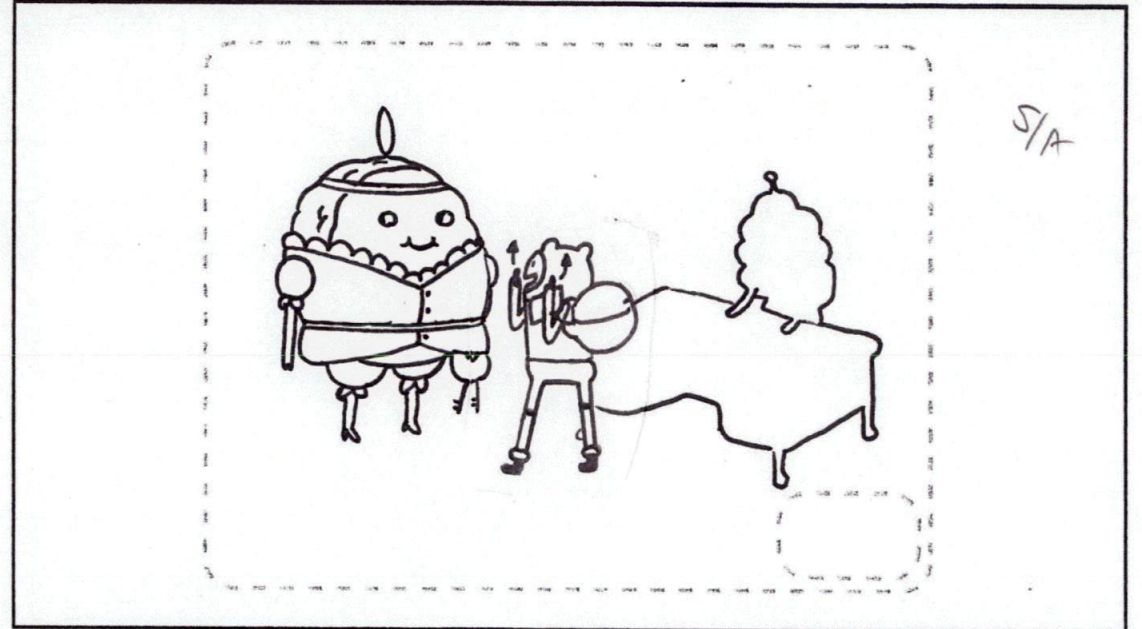
ADVENTURE TIME



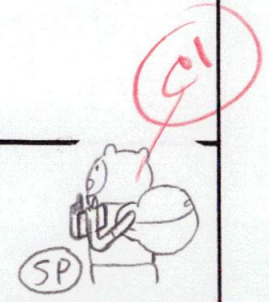
Sc. 14 cont Pnl. B Bg. day night



Sc. 14 cont Pnl. C Bg. day night



Dialog:	<u>F:</u> CB--	<u>F:</u> KEEP UP THAT SMILE.
Action:	F. TURNS TOWARDS C. BUN.	
Timing:	NOV 12 2015	



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EPISODE #

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Production :

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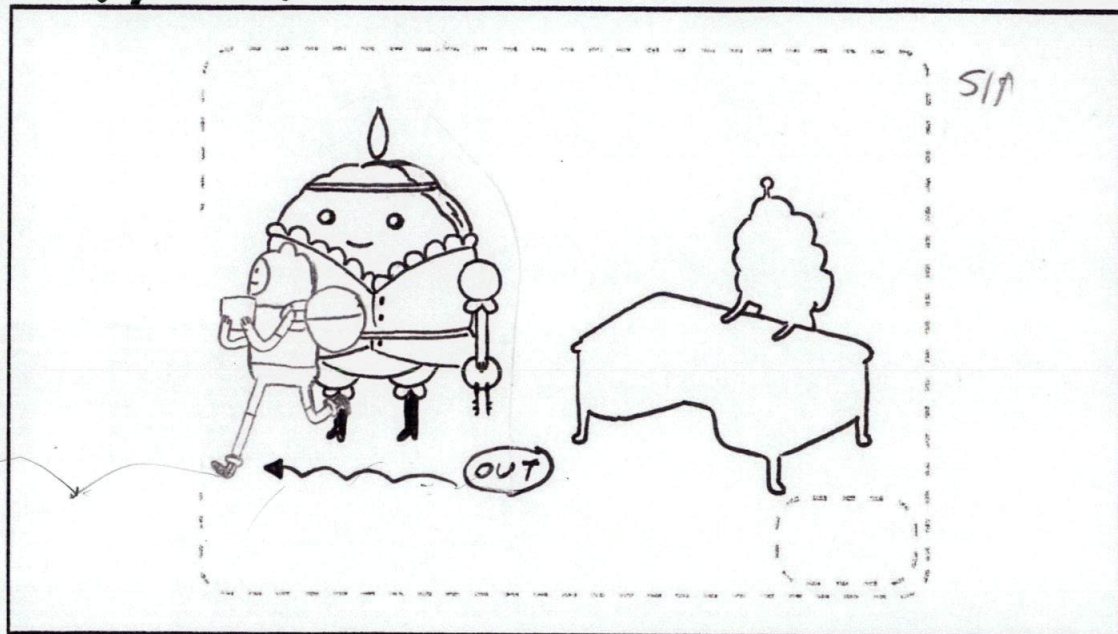
ADVENTURE TIME



Sc. 14 CONT Pnl. D

Bg.

day night

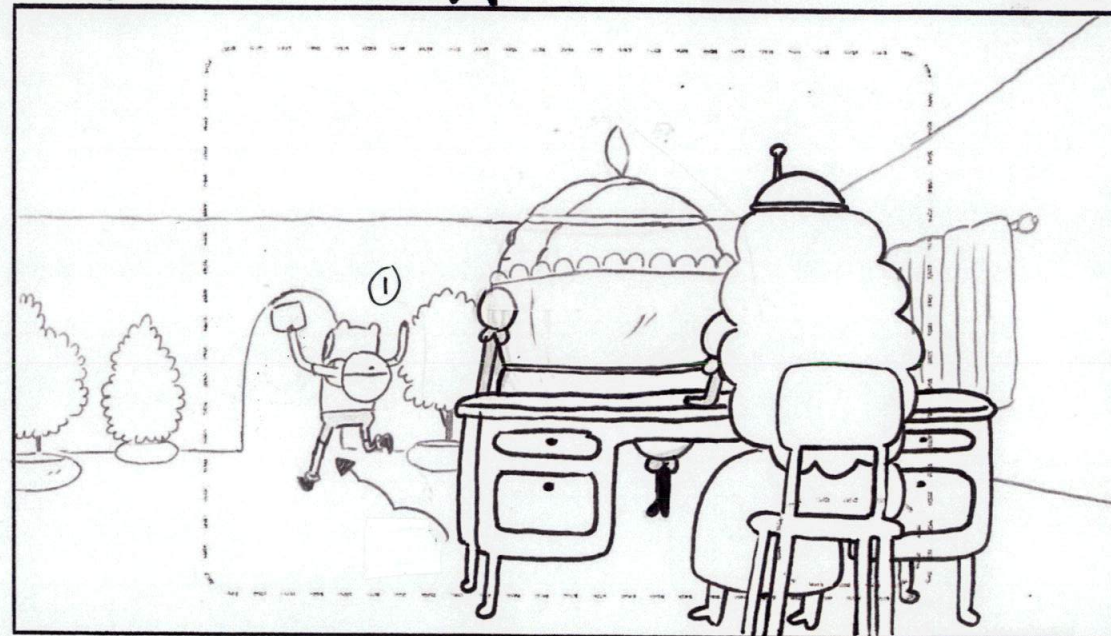


Sc. 15

Pnl. A

Bg.

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day night



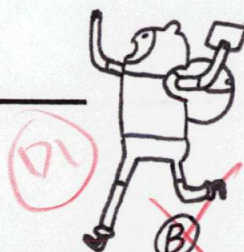
Dialog:

F: YO YO --

F: YO YO YO YO YO YO YO

Action:

FINN RUNS OUT.



AS ENTHUSIASTICALLY AS HE
ENTERED

Timing:

NOV 12 2015



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EPISODE #

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Production :

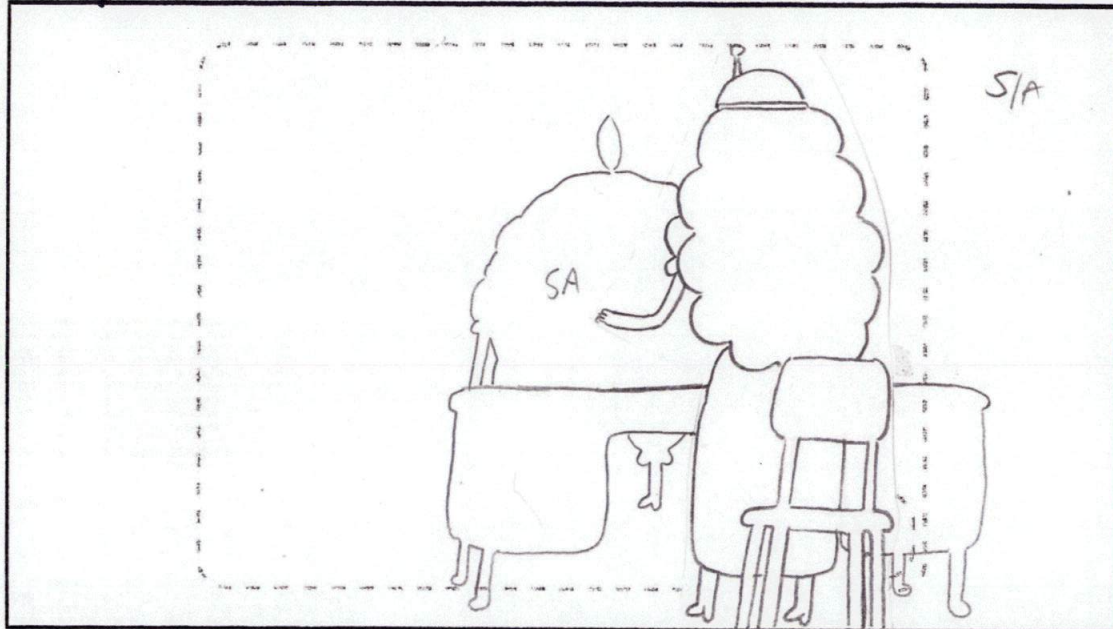
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ADVENTURE TIME

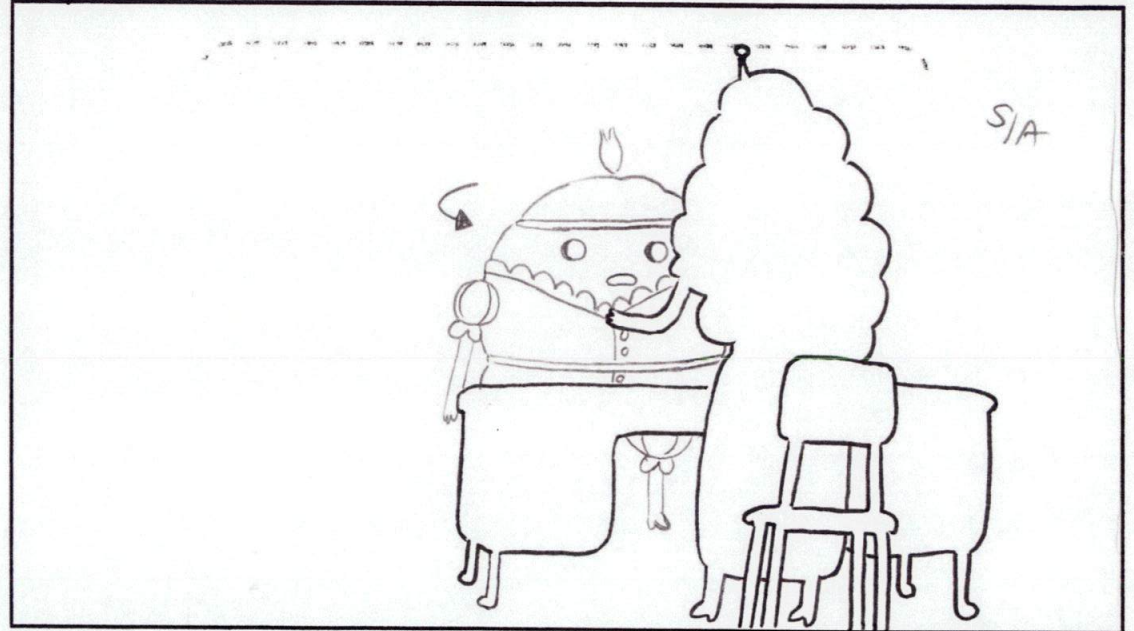


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Sc. **15 cont** Pnl. **B** Bg. day night



Sc. **15 cont** Pnl. **C** Bg. day night



Dialog: PB: SIT DOWN CB,
LET'S CATCH UP.

CB: UHH...

Action:

- CB TURNS

Timing:

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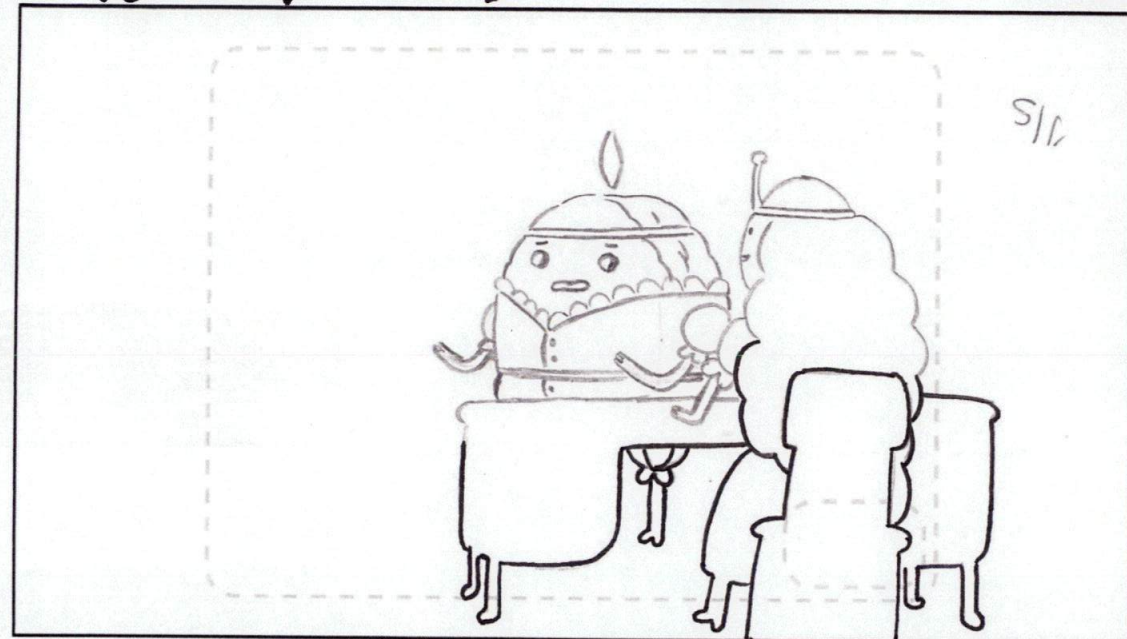


Sc. **15 cont**

Pnl. **D**

Bg.

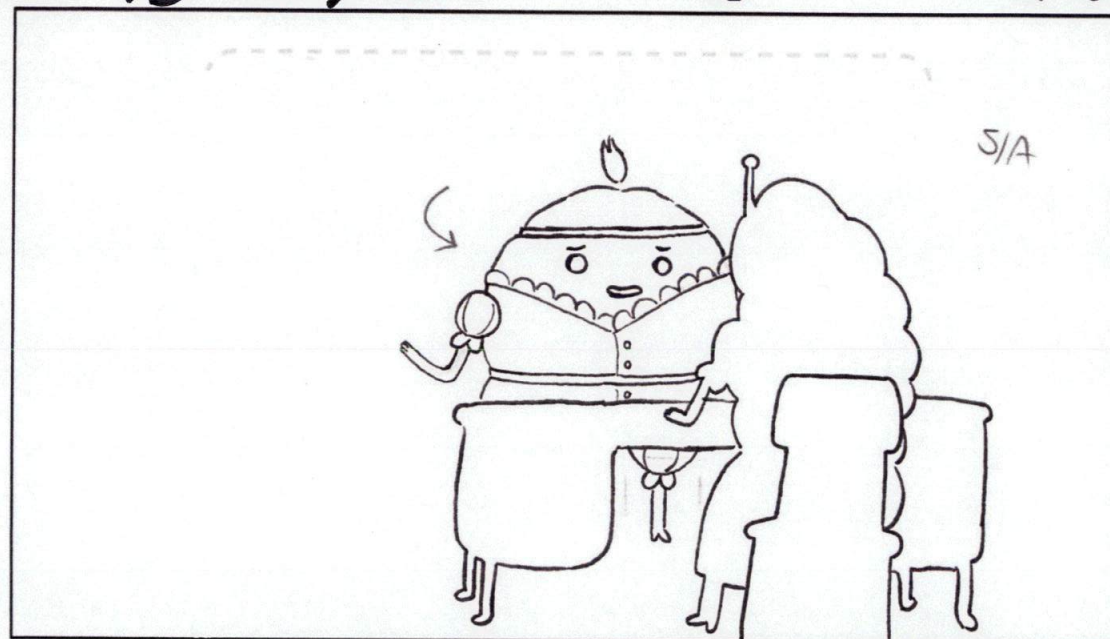
day night



Sc. **15 cont** Pnl. **E**

Bg.

day night



Dialog:	<u>CB</u> UH _G	<u>CB</u> : I GUESS I CAN CHAT FOR A FEW SECONDS
Action:	- CB CONSIDERS THE OFFER	
Timing:	NOV 12 2015	

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EPISODE #

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Production :

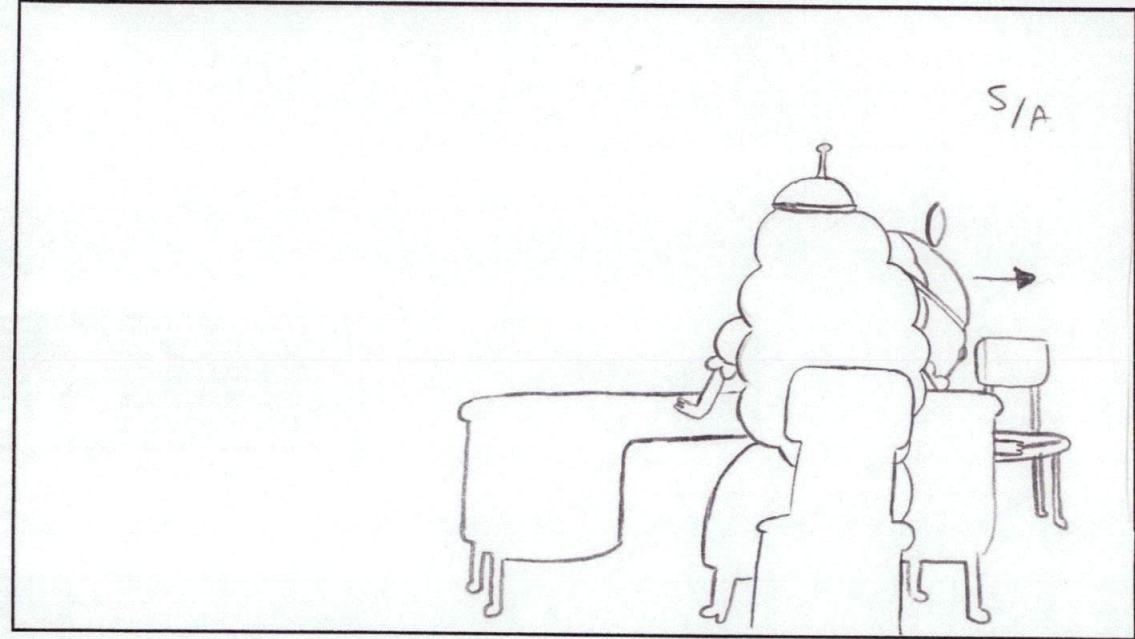
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1034/240

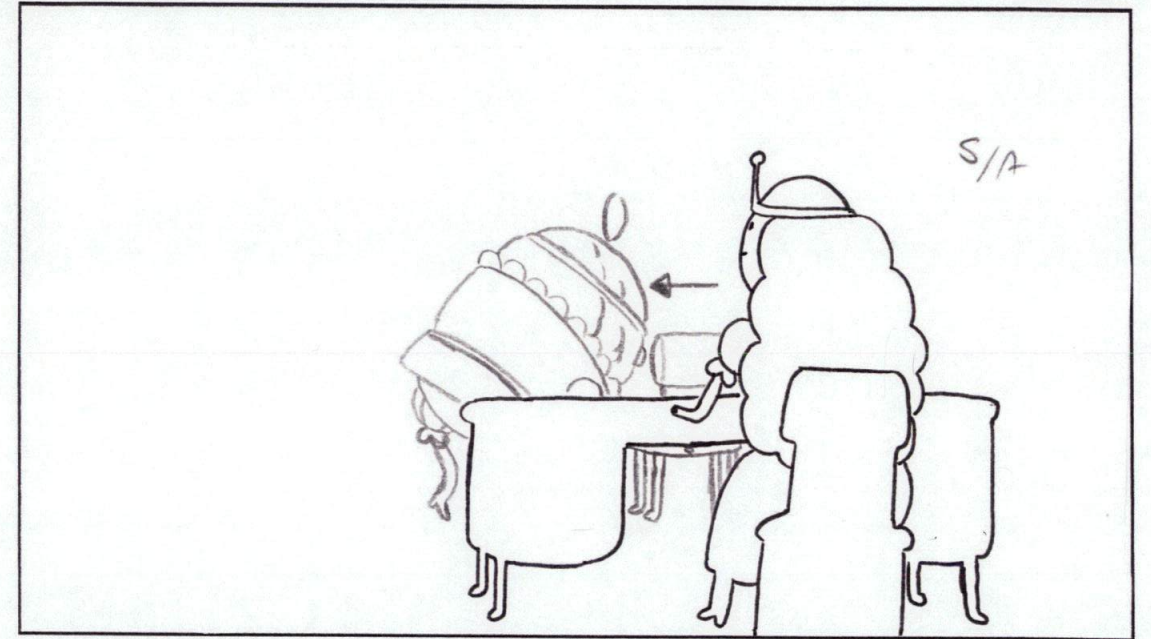
ADVENTURE TIME



Sc. **15 cont** Pnl. **F** Bg. day night



Sc. **15 cont** Pnl. **G** Bg. day night



Dialog:	
SFX: * RRRR *	
Action:	NOV 12 2015
- CB TURNS AND GRABS CHAIR.	
- CB DRAGS CHAIR OVER	
Timing:	

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EPISODE #

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Production :

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ADVENTURE TIME

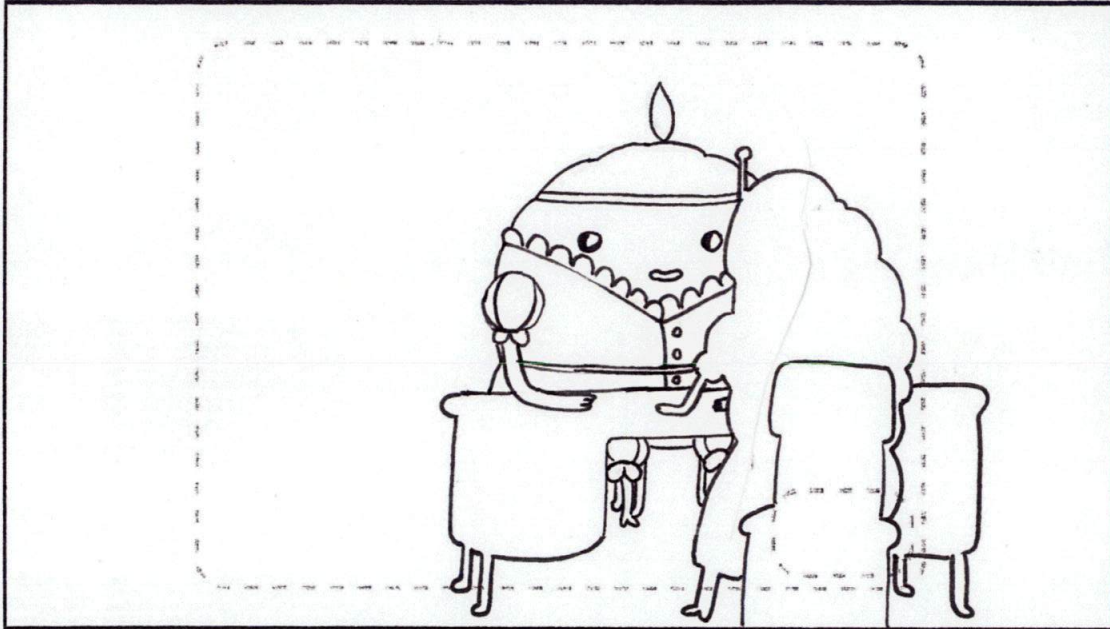


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day night

Sc. 15 cont Pnl. H

Bg.

day night

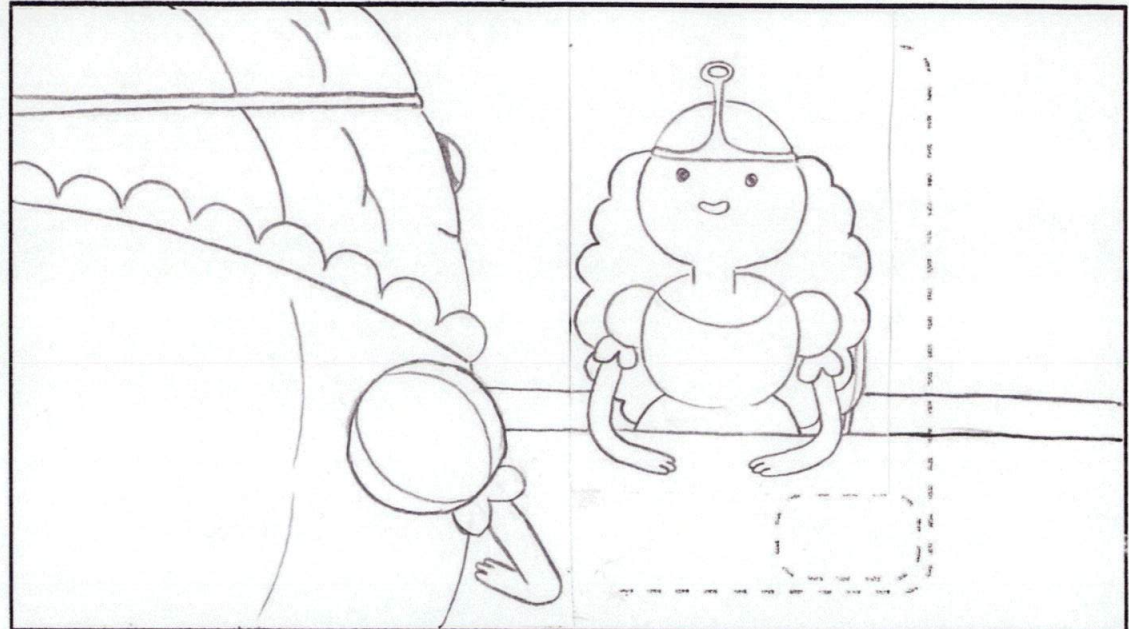


Sc. 16

Pnl. A

Bg.

day night



Dialog:

PB: It SEEMS LIKE LIVING IN THE
FIRE KINGDOM IS DOING YOU
A LOT OF GOOD.

Action:

- CB SITS DOWN

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Timing:

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EPISODE #

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Production :

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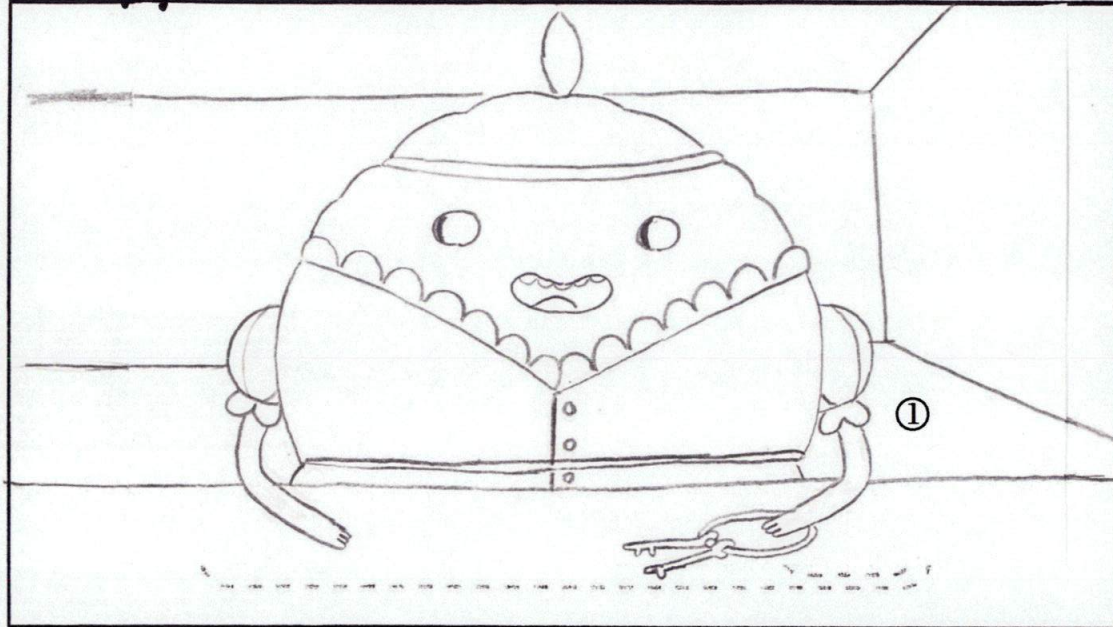
1034/240

ADVENTURE TIME

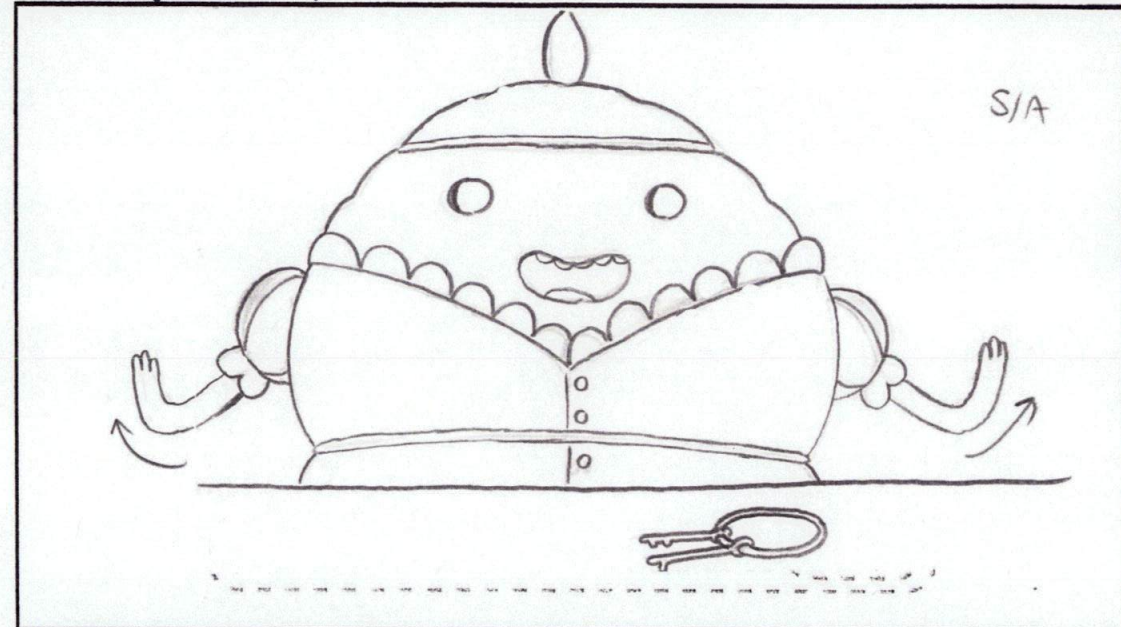


Page 29

Sc. 17 Pnl. A Bg. day night



Sc. 17 cont Pnl. B Bg. day night



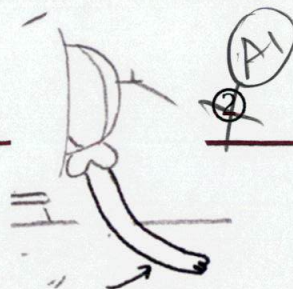
Dialog: CB: Oh I LIKE IT THERE A LOT.
I HAVE AN IMPORTANT JOB...

CB: I HAVE A WOLF.

Action:
- CB LETS GO OF KEYS.

- GB GESTURES

Timing:



NOV 12 2015

EPISODE #

Production :

1034-240

1034/240

1034/240

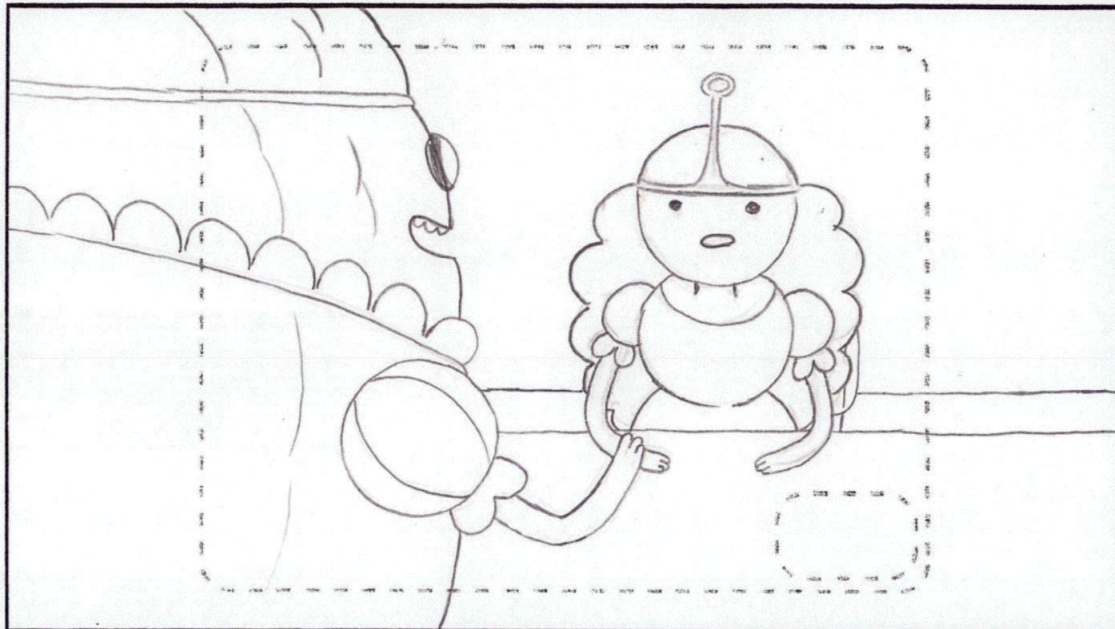
1034/240

ADVENTURE TIME

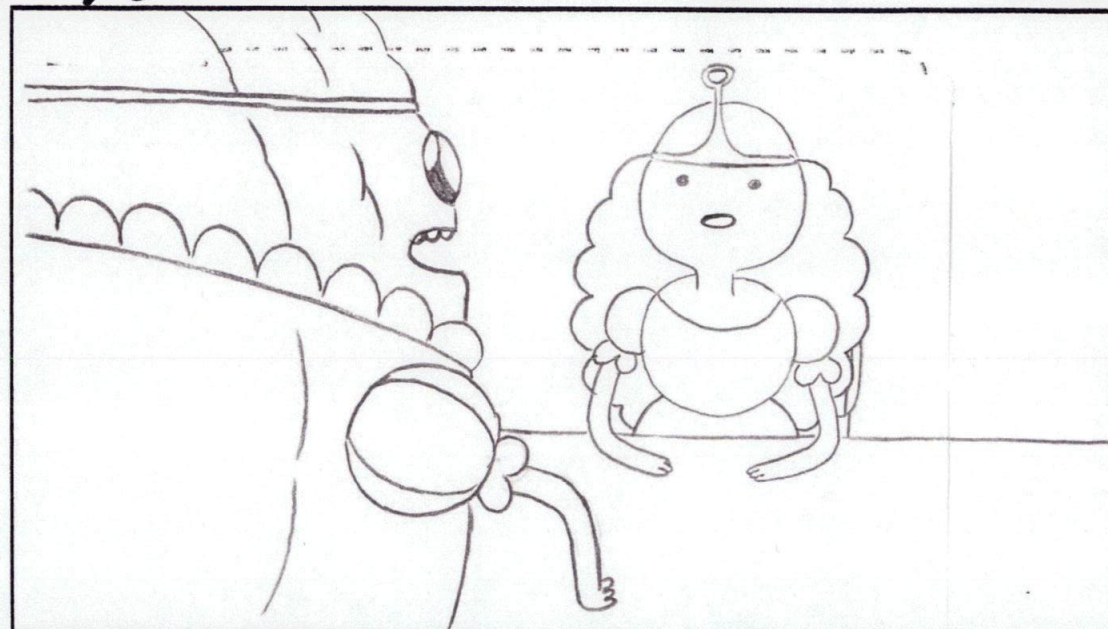


Page 30

Sc. 18 Pnl. A Bg. day night



Sc. 18 cont Pnl. B Bg. day night



Dialog:

CB: There's no other candy people,
SO THAT'S WEIRD.

Action:

- CB'S EYES GLISTEN.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

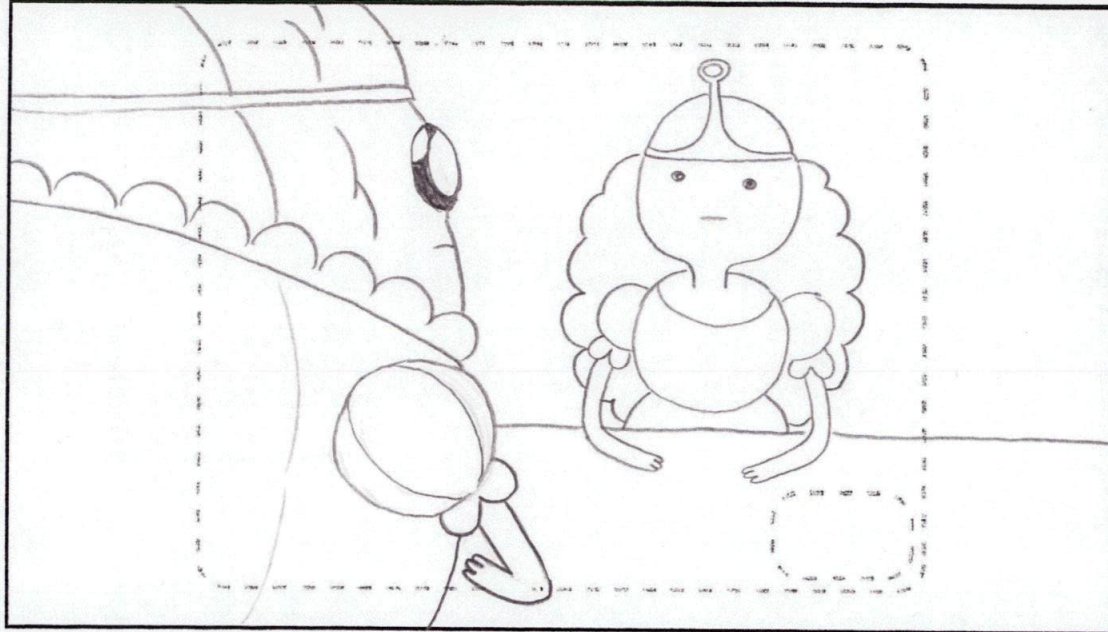


Page 31

Sc. 18 cont Pnl. C

Bg.

day night

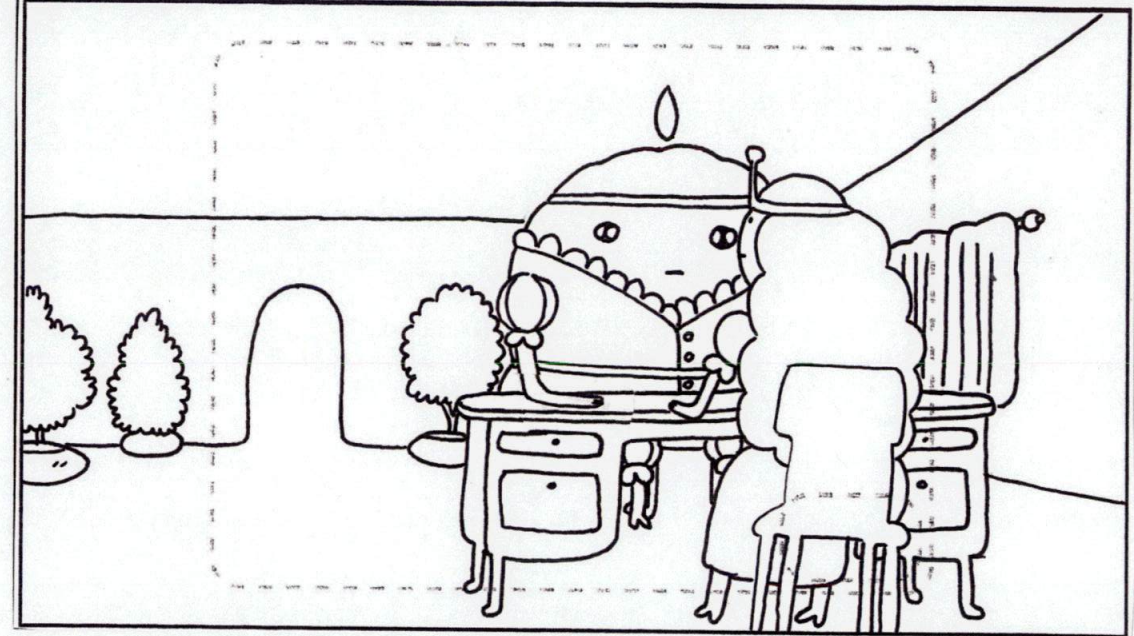


Sc. 19

Pnl. A

Bg.

day night



Dialog:

PB: (THOUGHTFUL)
HM...

Action:

- PB + CB STARE AT EACH OTHER FOR A BEAT.

Timing:

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

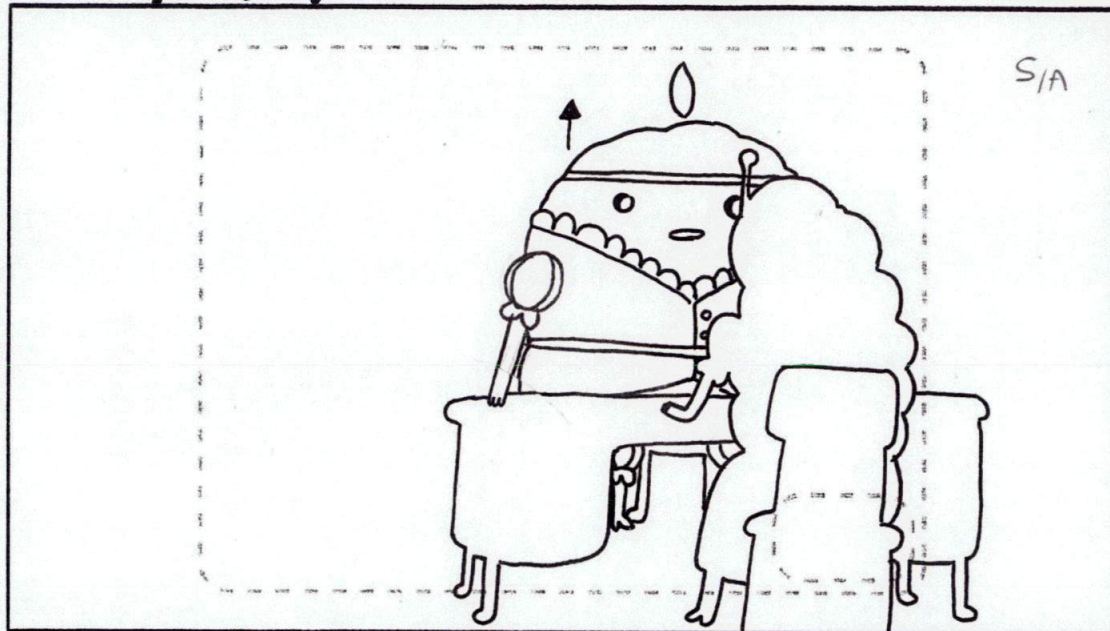


Page 32

Sc. 19 cont Pnl. B

Bg.

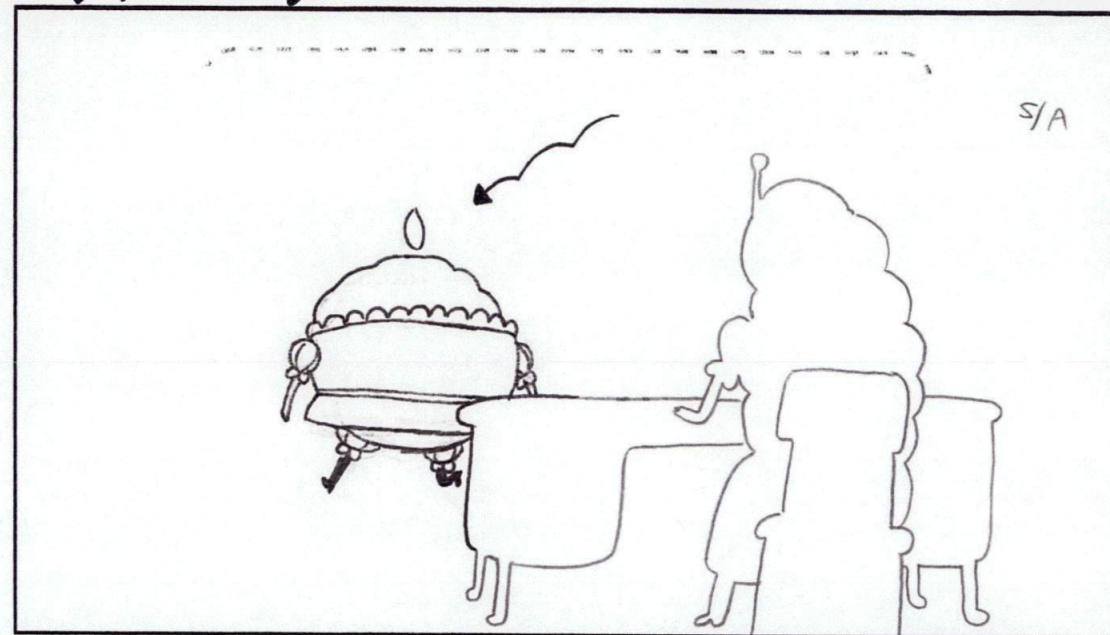
day night



Sc. 19 cont Pnl. C

Bg.

day night



Dialog: CB: WELL, it was NICE CATCHING UP.

PB: OKAY -- bye!

Action: -CB STANDS UP

- CB WALKS AWAY.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

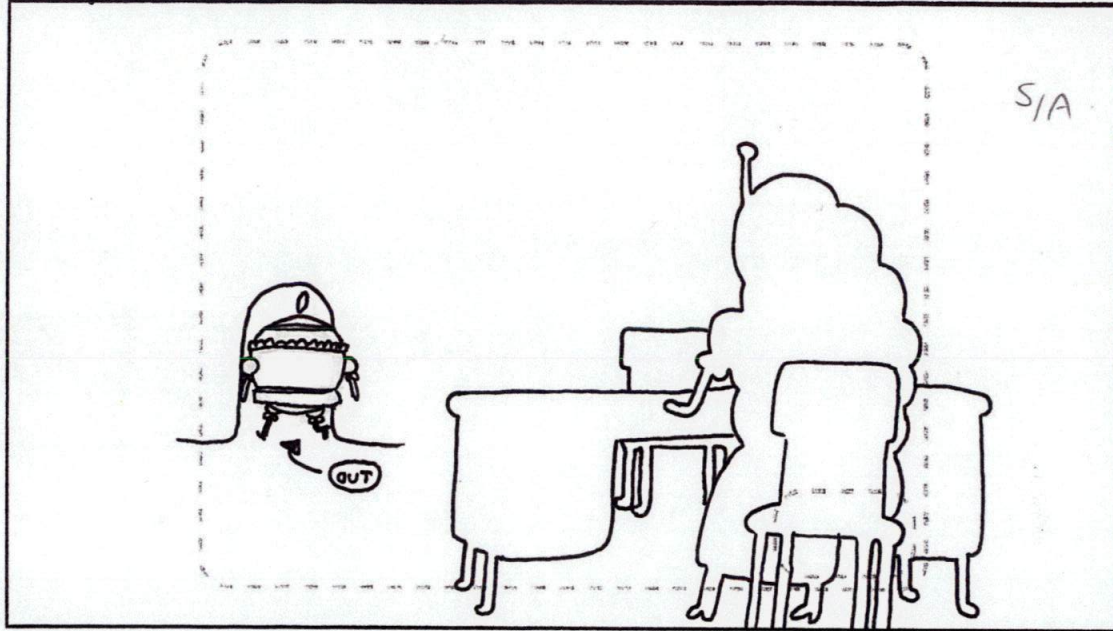
1034/240

ADVENTURE TIME

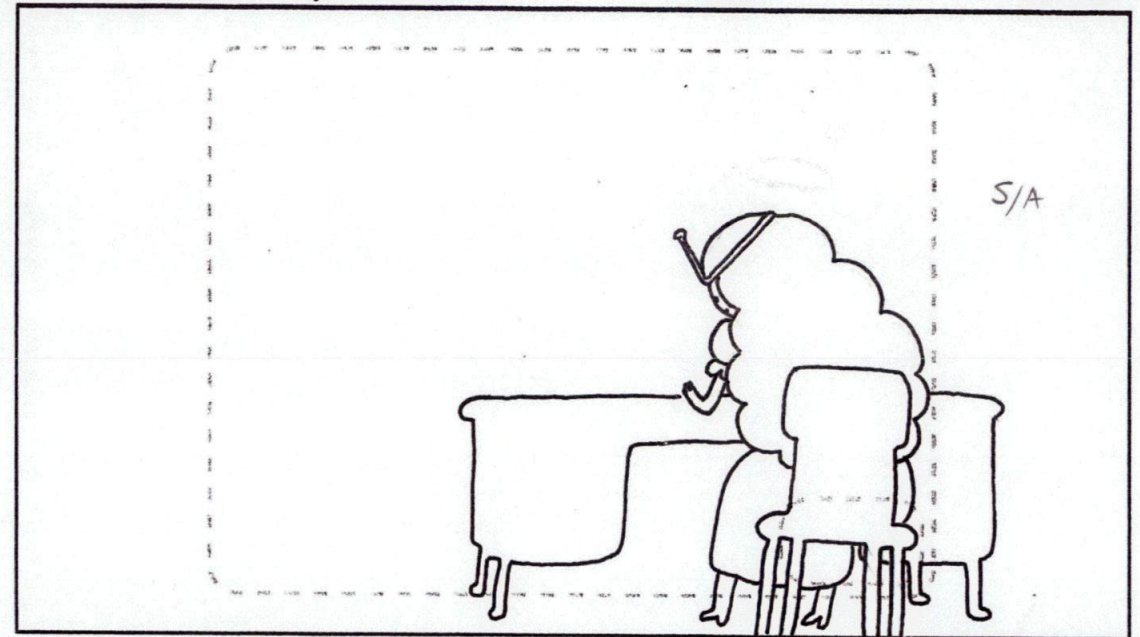


Page **33**

Sc. **19 cont** Pnl. **D** Bg. day night



Sc. **19 cont** Pnl. **E** Bg. day night



Dialog:	<u>PB</u> : BYE.	SFX: * PAT-PAT-PAT *
Action:	- CB EXITS.	- PB PATS TABLE
Timing:	NOV 12 2015	

1034-240

EPISODE #

1034/240

Production :

1034/240

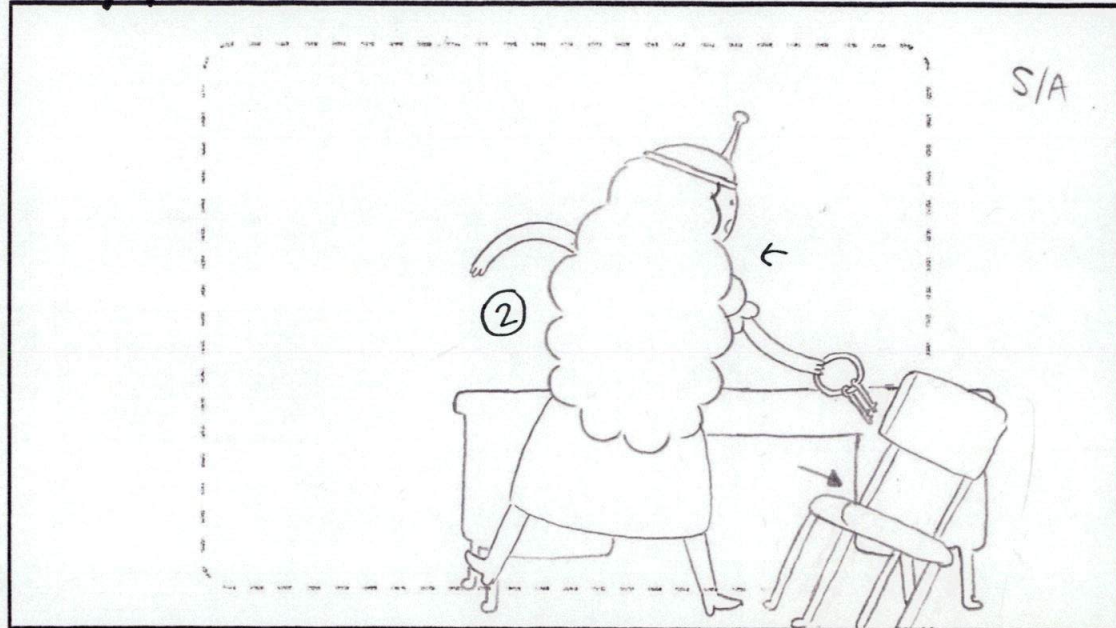
1034/240

ADVENTURE TIME

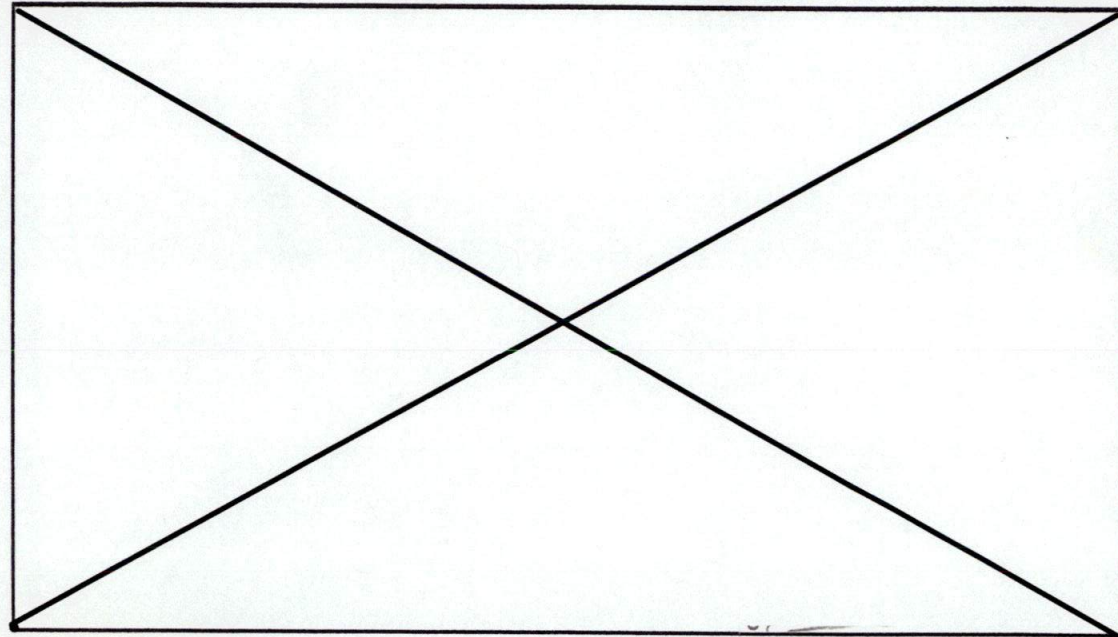


Page 34

Sc. 19 cont Pnl. F Bg. day night



Sc. Pnl. Bg. day night



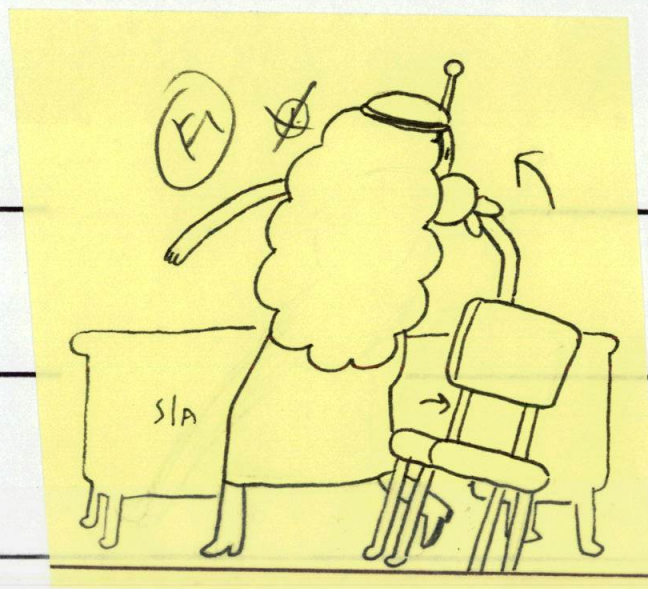
Dialog:

PB: OH, CB!

Action:

- PB GRABS KEYS.
- PB SLIDES OVER DESK.

Timing:



- PB RUNS AFTER CB.

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

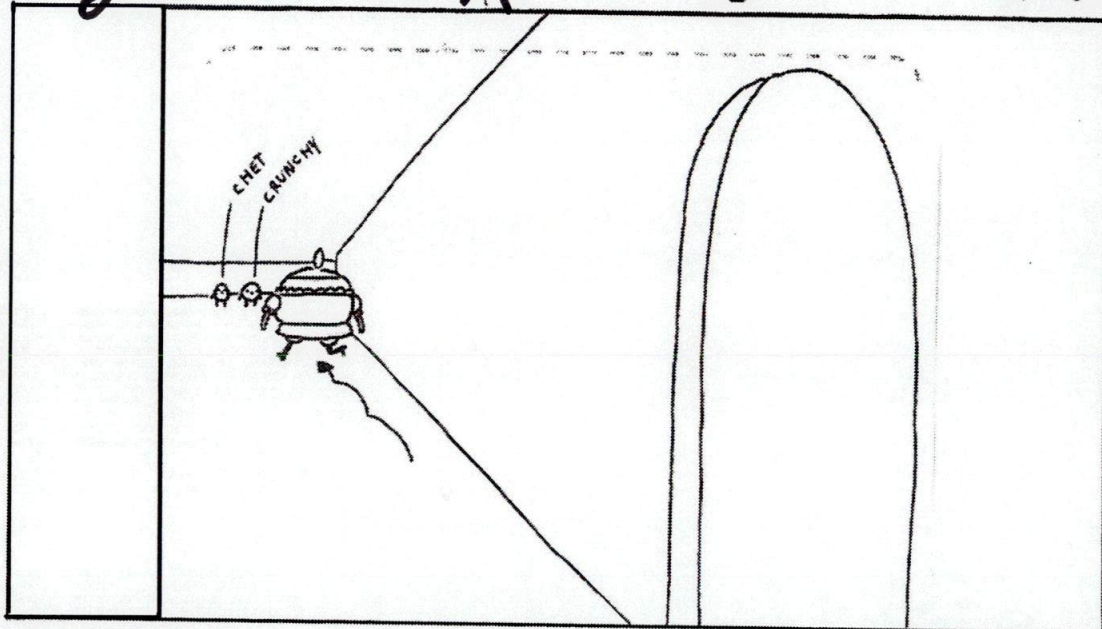


Sc. **20**

Pnl. **A**

Bg.

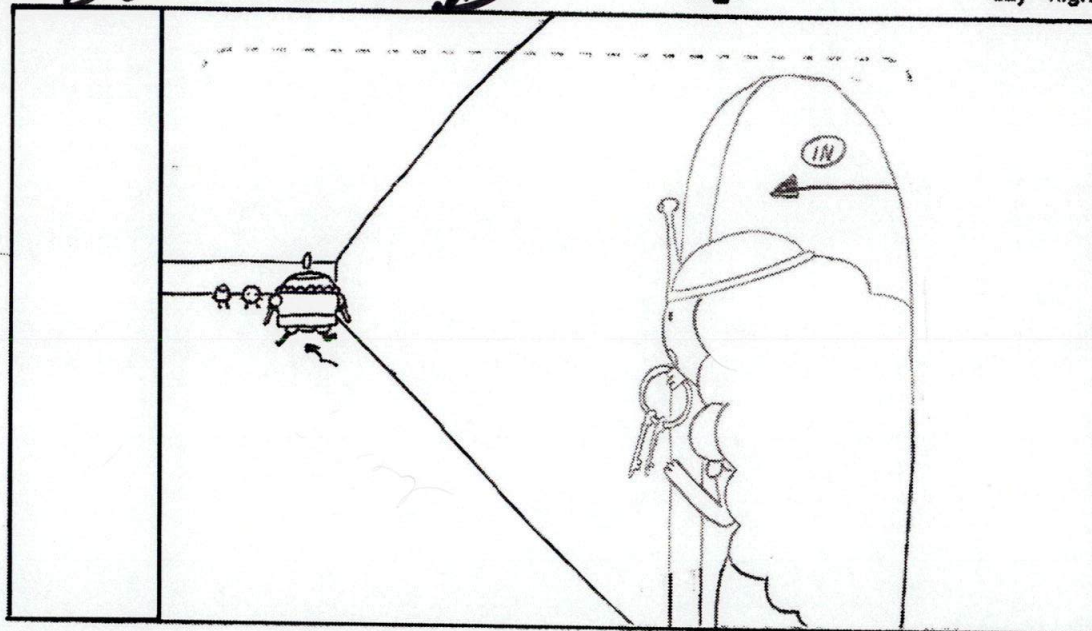
day night



Sc. **20 cont** Pnl. **B**

Bg.

Page **35**
day night



Dialog:

PB: (O.S.) YOU FORGOT YOUR --

PB: KEYS!!

Action:

- CB APPROACHES CHET & CRUNCHY,

- PB APPEARS IN DOORWAY, NOTICES HE'S TALKING WITH CHET AND CRUNCHY. NOV 12 2015

Timing:

EPISODE # 1034-240

Production :

1034/240

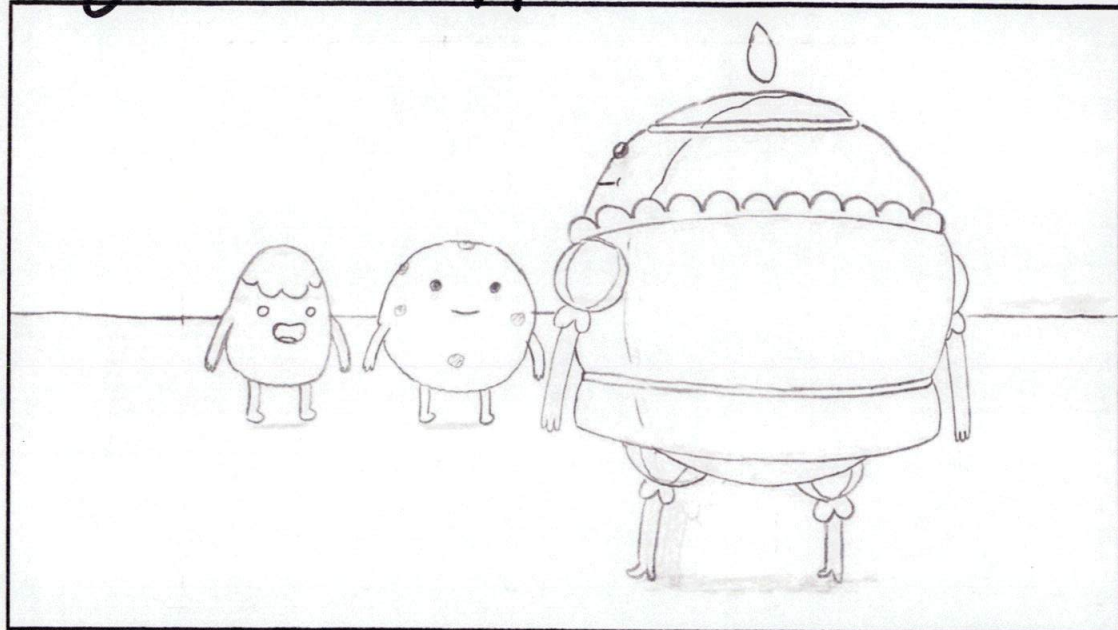
1034/240

ADVENTURE TIME

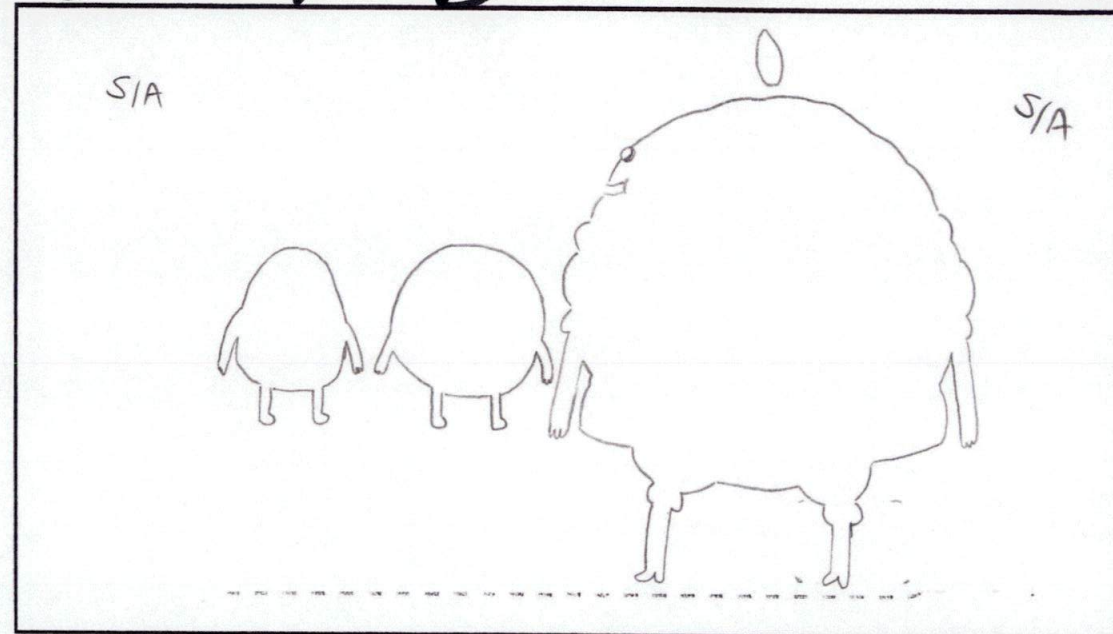


Page 36

Sc. 21 Pnl. A Bg. day night



Sc. 21 cont Pnl. B Bg. day night



Dialog:	<u>CHET</u> : HEY LOOK WHAT WE HAVE HERE...	<u>CB</u> : HEY GUYS
Action:		
Timing:		

NOV 12 2015

EPISODE # 1034-240

Production :

1034/240

1034/240

ADVENTURE TIME

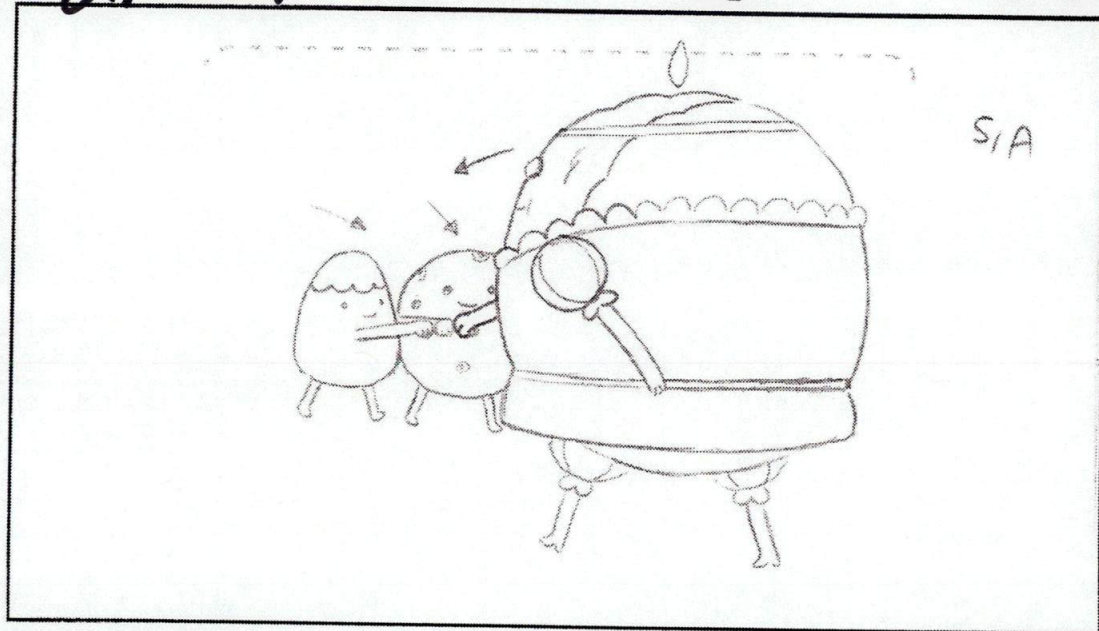


Sc. **21 CONT**

Pnl. **C**

Bg.

day night



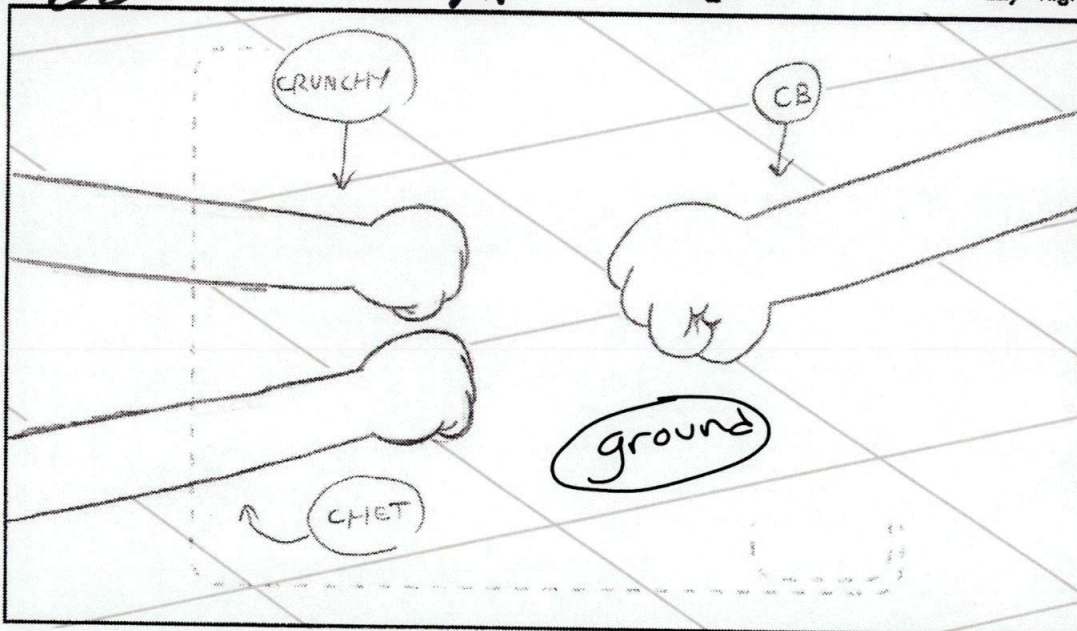
Sc. **22**

Pnl. **A**

Bg.

Page **37**

day night



Dialog:

Action:

Timing:

NOV 12 2015

EPISODE #

Production :

1034-240

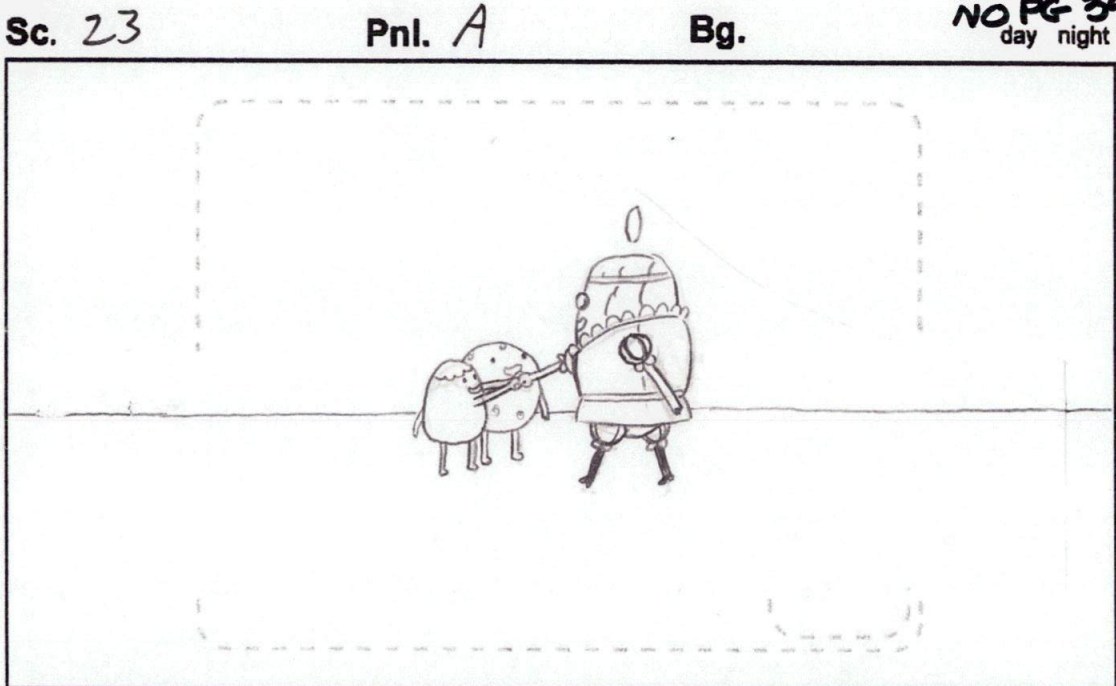
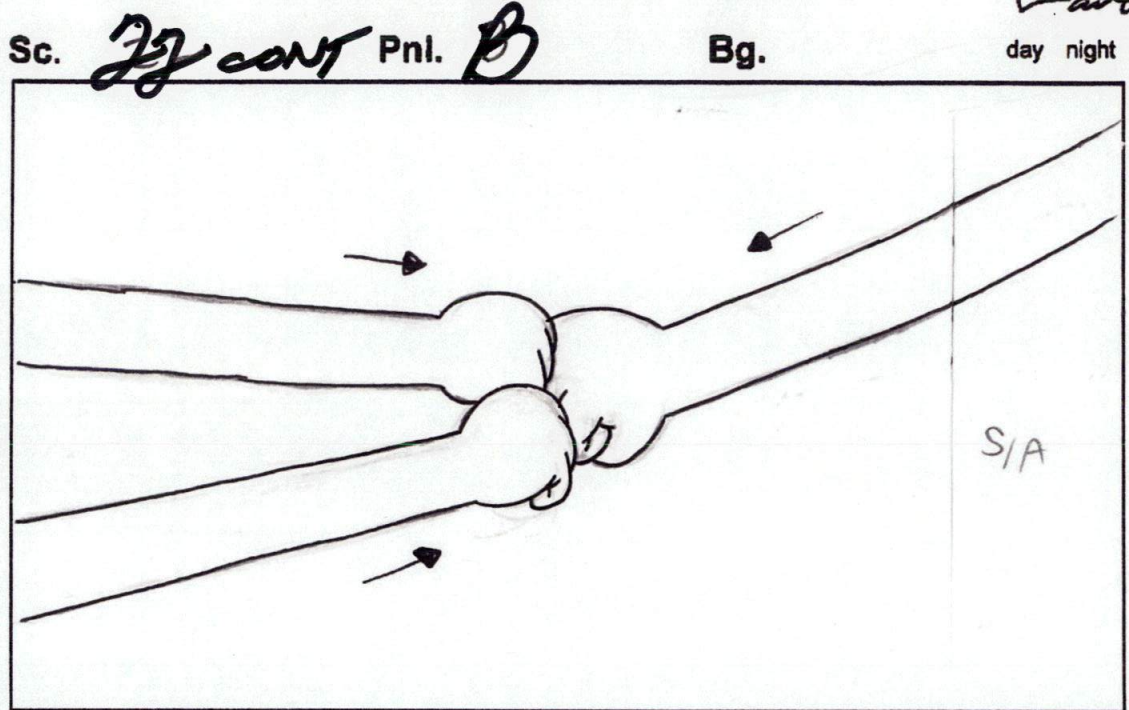
1034/240

1034/240

ADVENTURE TIME



Page **38**
NO PG 39-40
day night



Dialog:

SFX: * DAP *

Action:

NOV 12 2015

Timing:

1034-240
EPISODE #
Production :

1034/240

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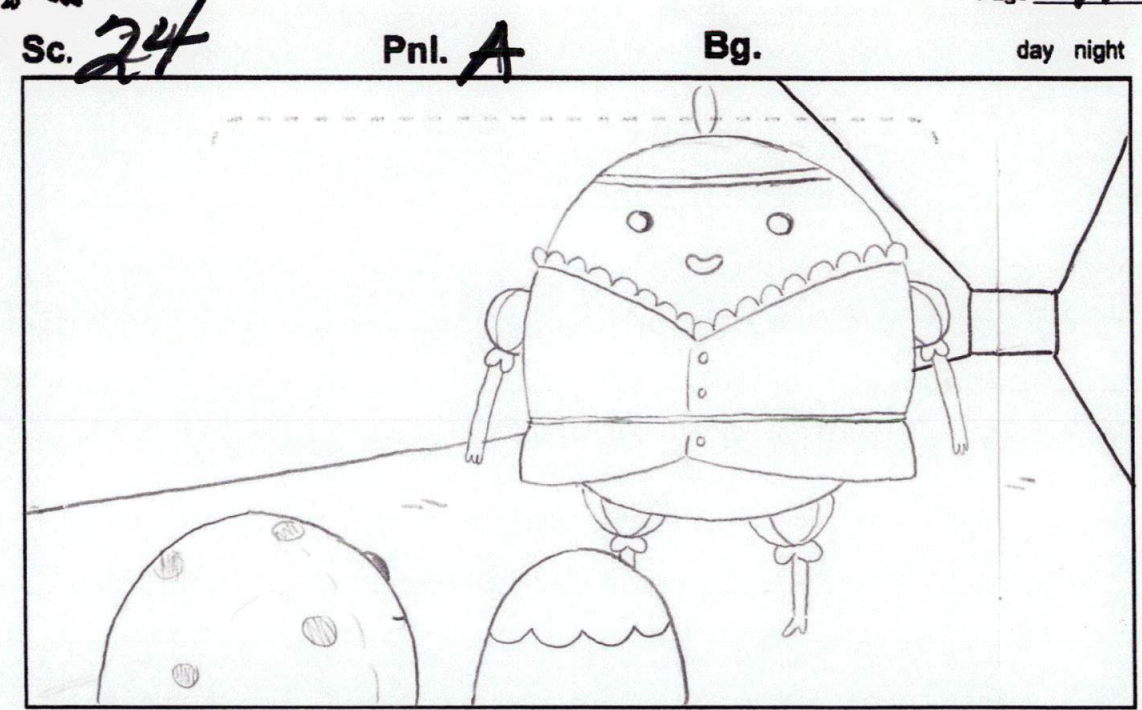
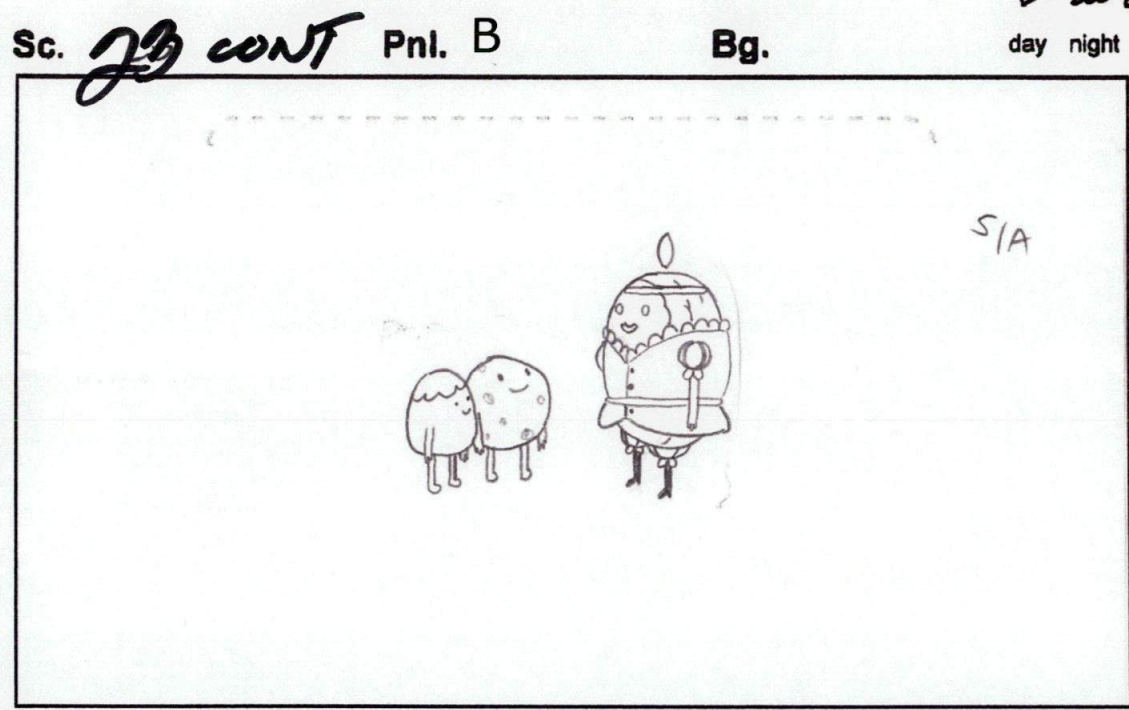
1034/240

1034/240

ADVENTURE TIME



Page 41



Dialog:	<u>CB</u> : HEY CHET, YOU STILL MAKE THOSE AWESOME NACHOS?
Action:	< END OF SECRET SHAKE >
Timing:	NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

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ADVENTURE TIME



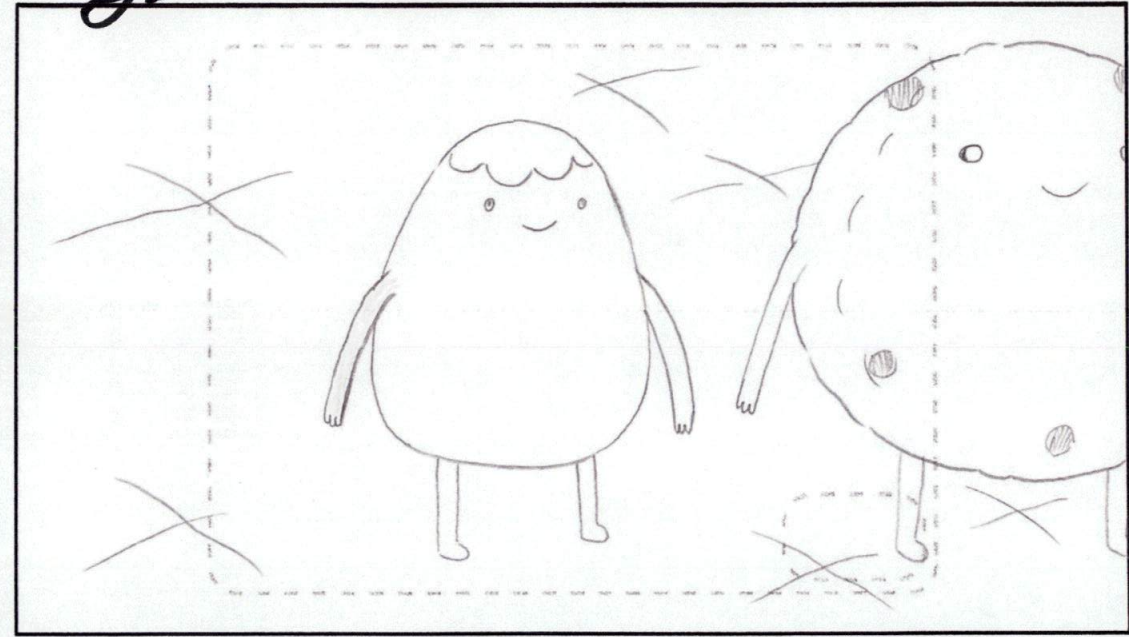
Page 42

Sc. 25

Pnl. A

Bg.

day night

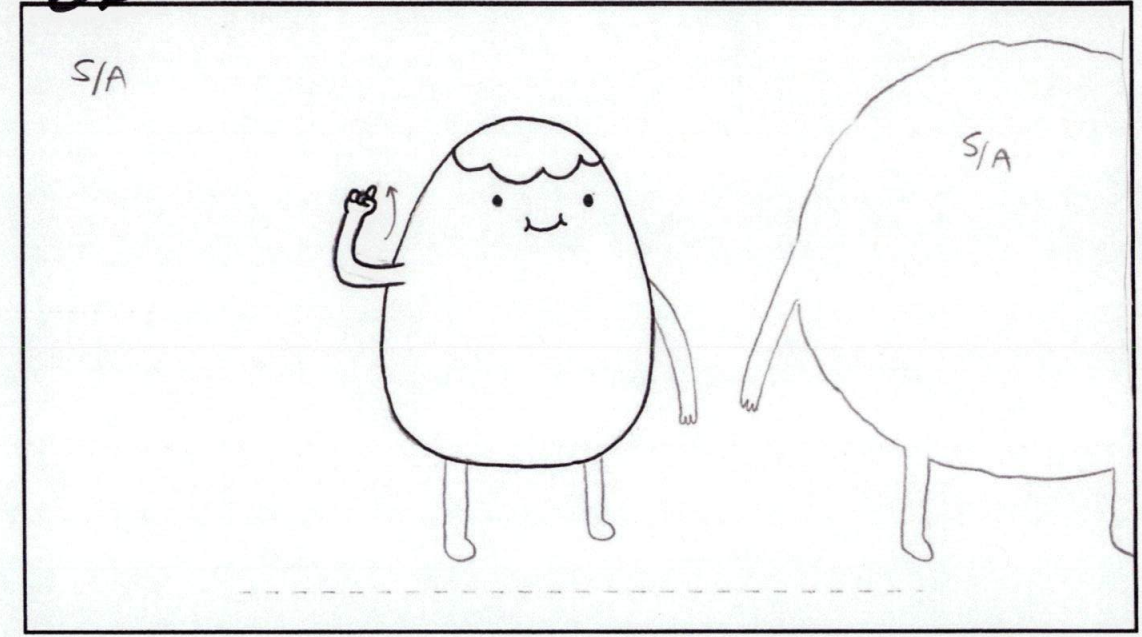


Sc. 25 CONT

Pnl. B

Bg.

day night



Dialog:	
Action:	
Timing:	

-CHET ANTICS.

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/240

ADVENTURE TIME



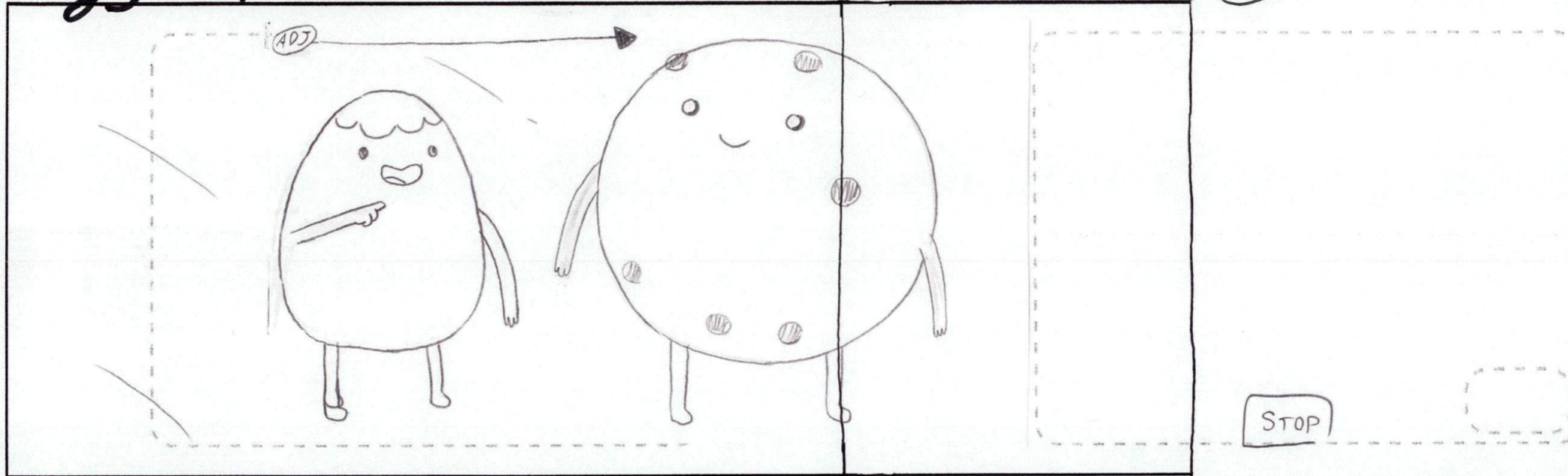
Page 43
day night

Sc. 25 CONT Pnl. C

Bg.

day night

C1



Dialog:	<u>CHET</u> : YOU KNOW IT!	<u>CB</u> : (cys) CRUNCHY, STILL CHEWING THAT SAME PIECE OF GUM?
Action:	- ADJ. RIGHT TO INCLUDE MORE of CRUNCHY	
Timing:	NOV 12 2015	

EPISODE # 1034-240

1034/240

Production :

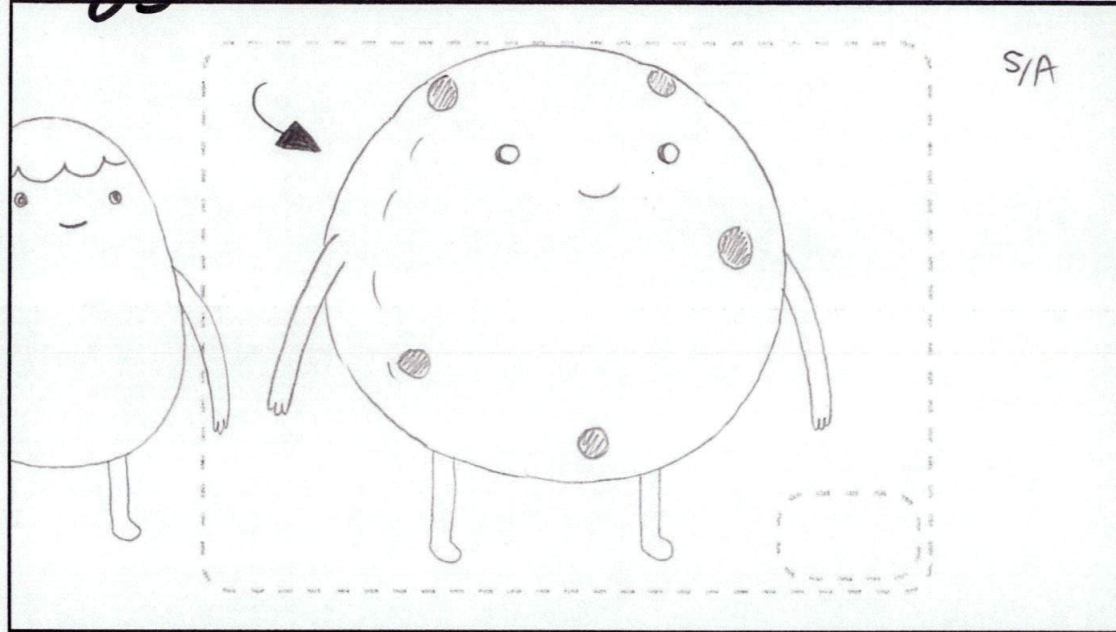
1034/240

ADVENTURE TIME

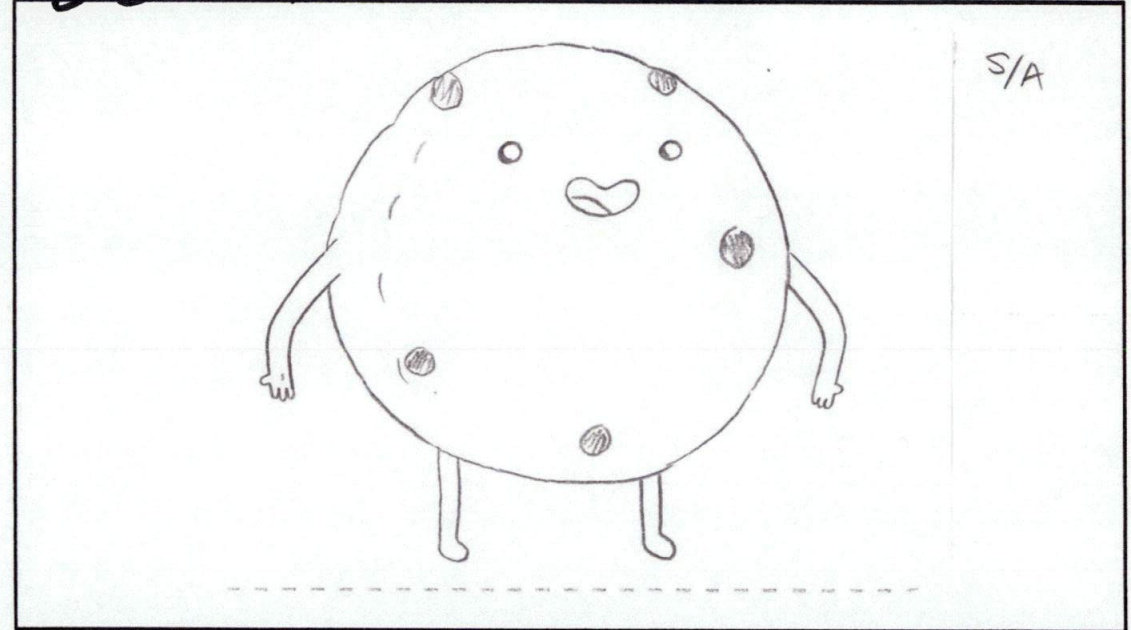


Page 44

Sc. 25 cont Pnl. D Bg. day night



Sc. 25 cont Pnl. E Bg. day night



Dialog:	<u>CRUNCHY:</u> YUP! YUP!
Action:	- CRUNCHY TURNS.
Timing:	NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

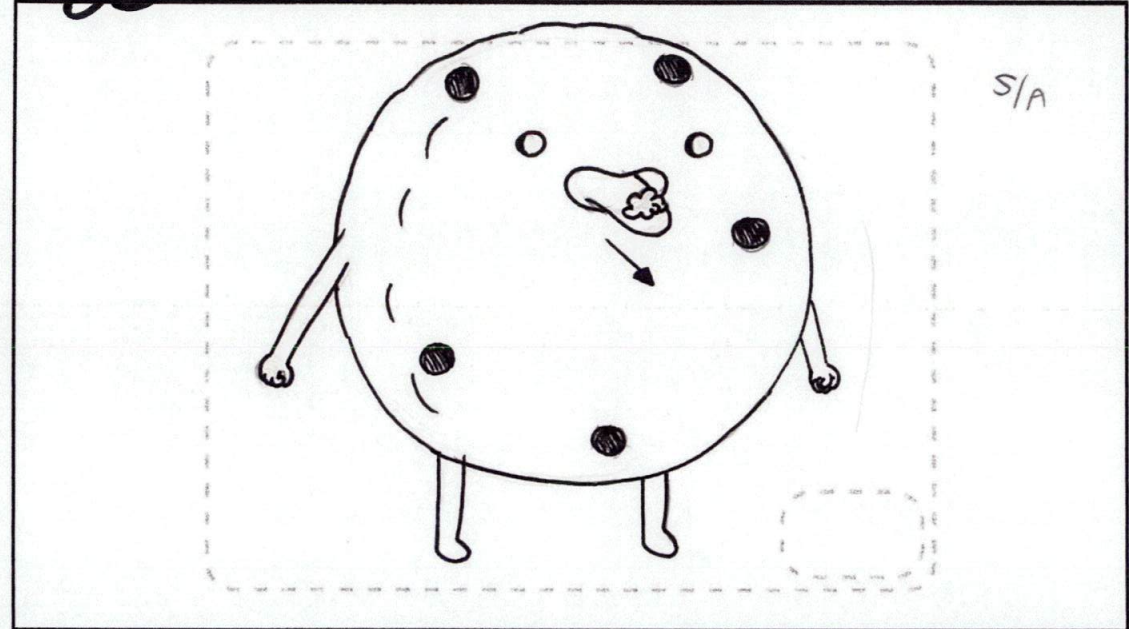
1034/240

ADVENTURE TIME

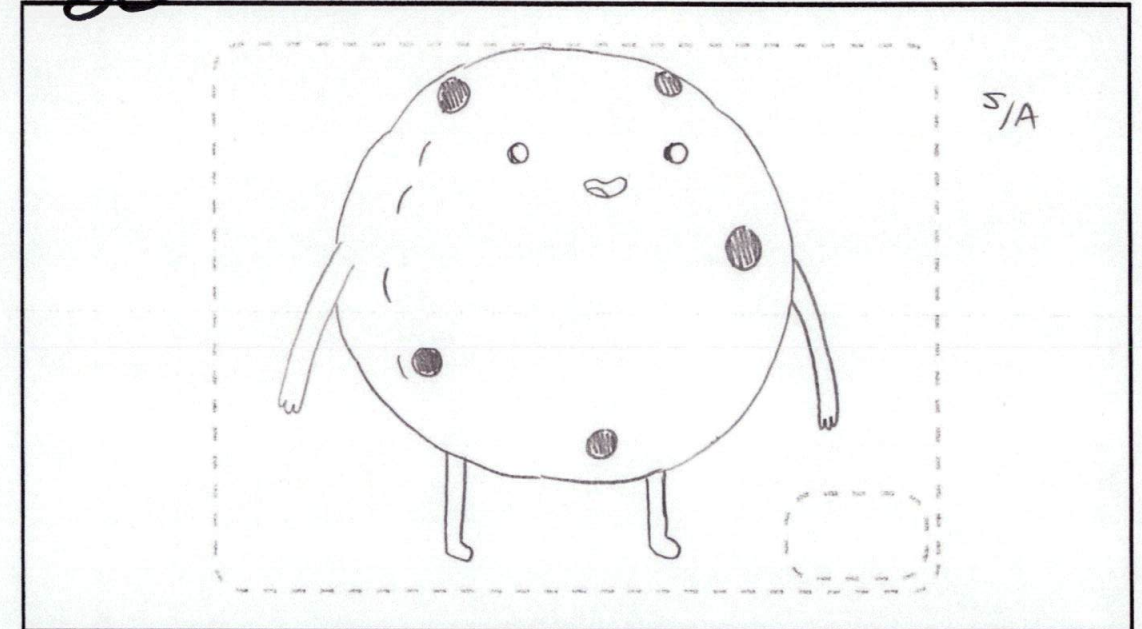


Page **45**

Sc. **25 cont** Pnl. **F** Bg. day night



Sc. **25 cont** Pnl. **G** Bg. day night



Dialog:	CRUNCHY: CINNAMON BUN, YOU STILL ACTIN' LIKE A BIG GOOF BALL ALL THE TIME...
Action:	- CRUNCHY STICKS OUT TONGUE
Timing:	NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

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ADVENTURE TIME



No Sc27

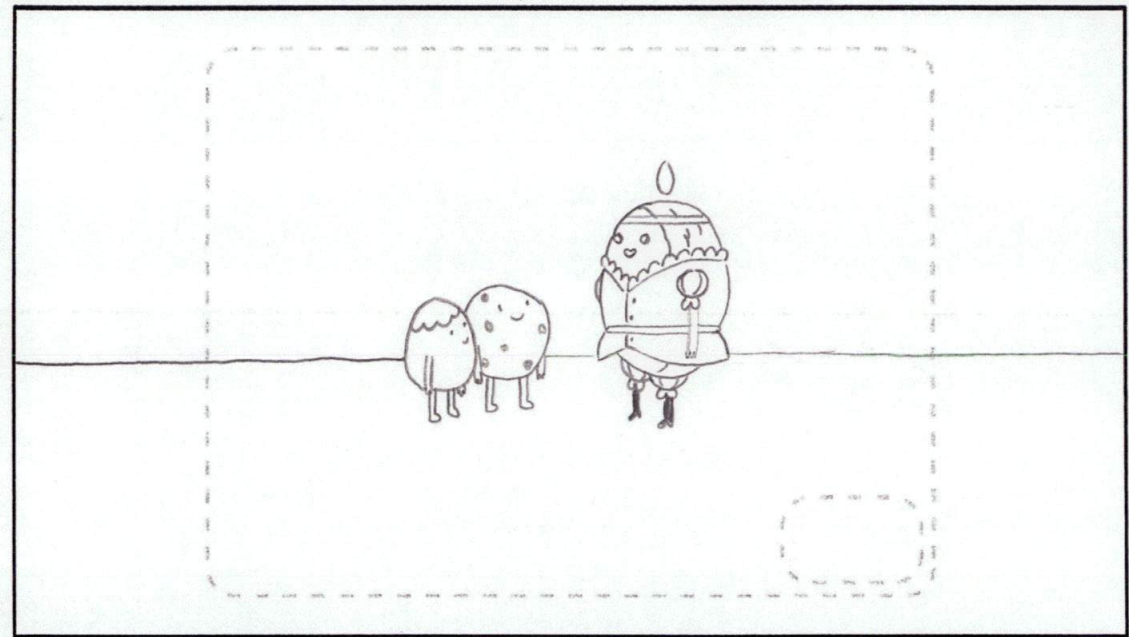
Page 46

Sc. 26

Pnl. A

Bg.

day night

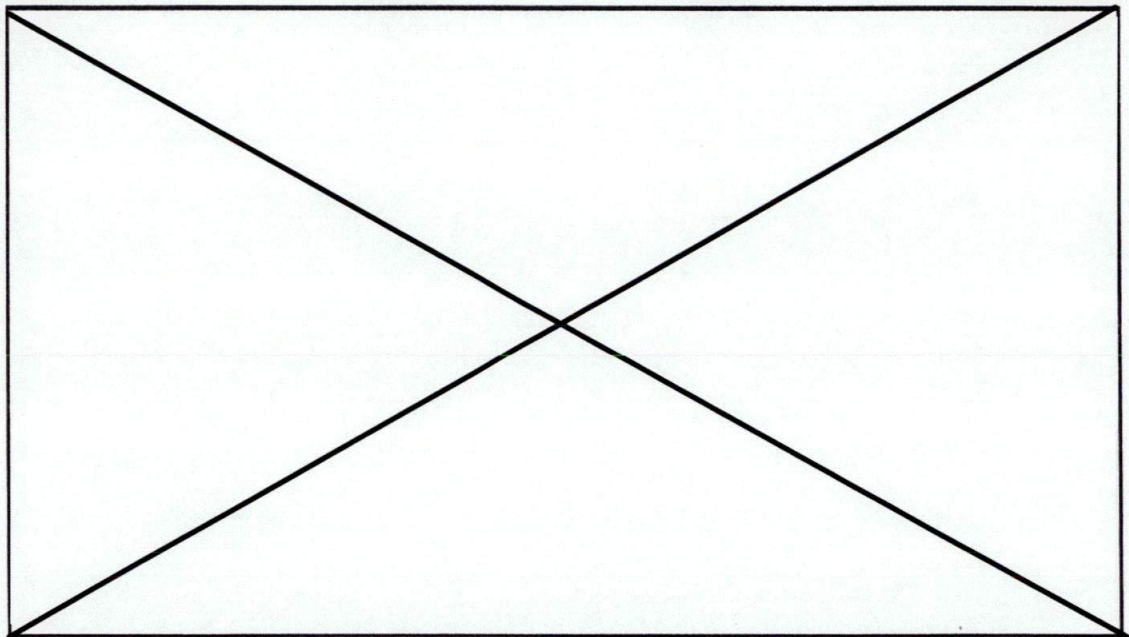


Sc.

Pnl.

Bg.

day night



Dialog:	<u>CB:</u> NO, NOT REALLY...
Action:	
Timing:	

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

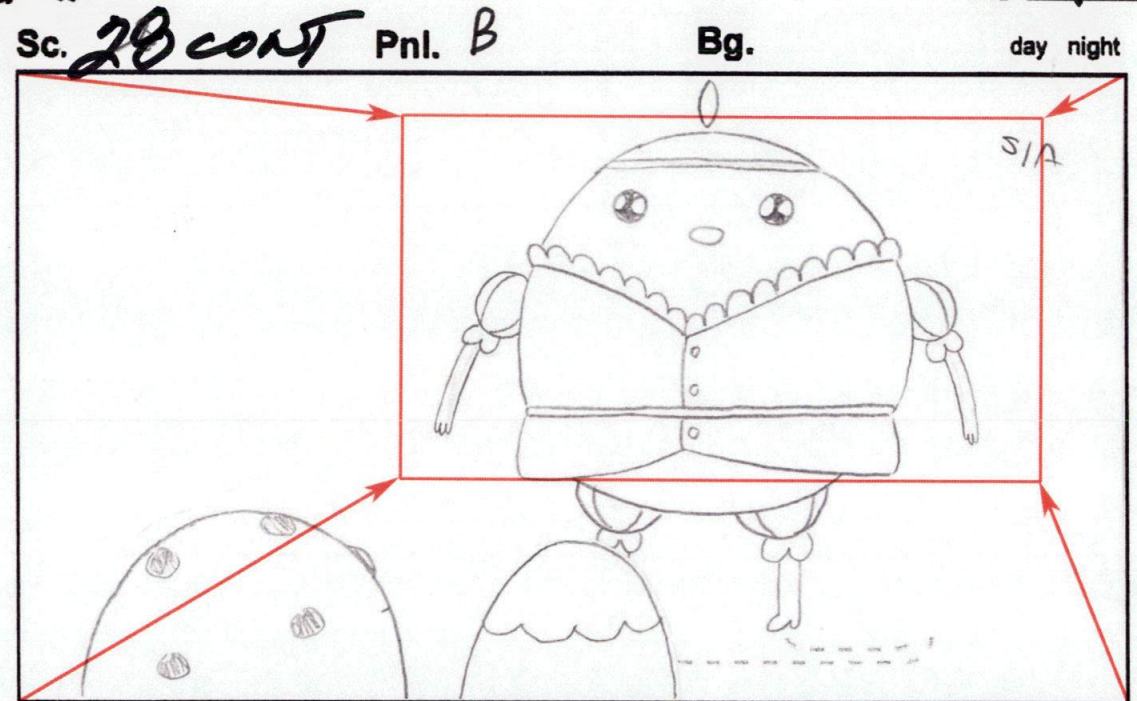
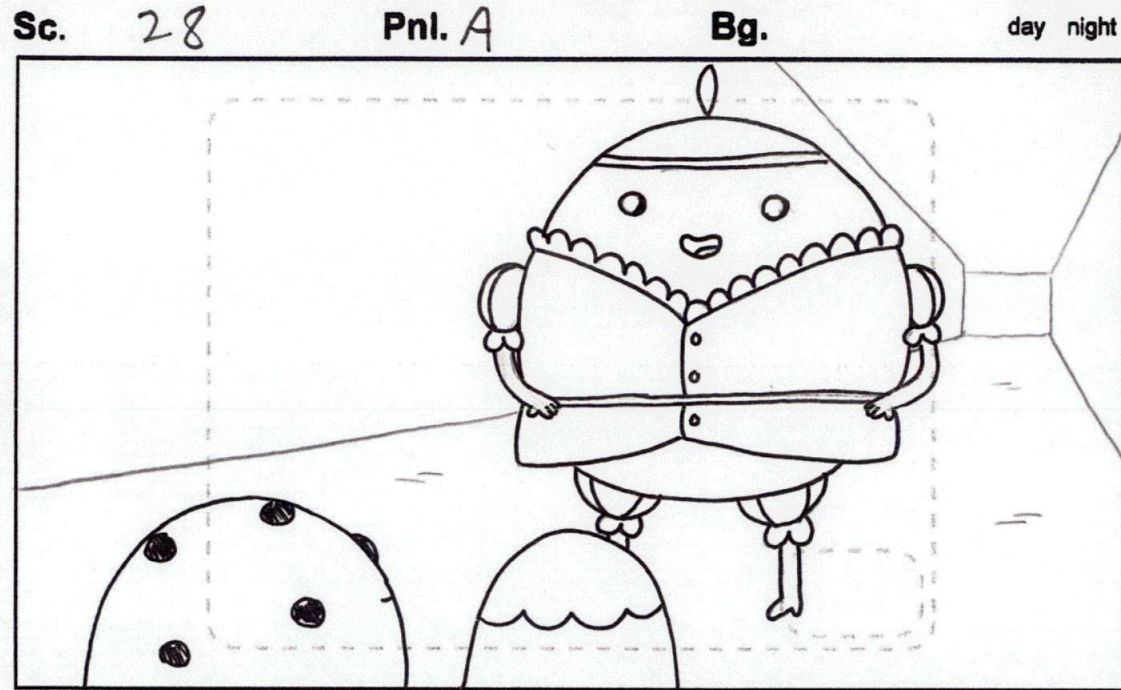
1034/240

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ADVENTURE TIME



Page **47**



Dialog: CB: Ha, I WAS A DIFFERENT
GUY BACK THEN.

CB: VERY DIFFERENT ...

Action: - CB'S EYES GET GLASSY,

NOV 12 2015

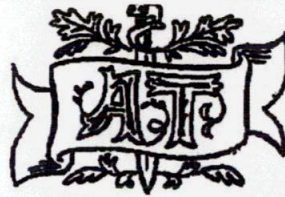
Timing:

EPISODE # 1034-240

Production :

1034/240

ADVENTURE TIME



Sc.

28 cont

Pnl.

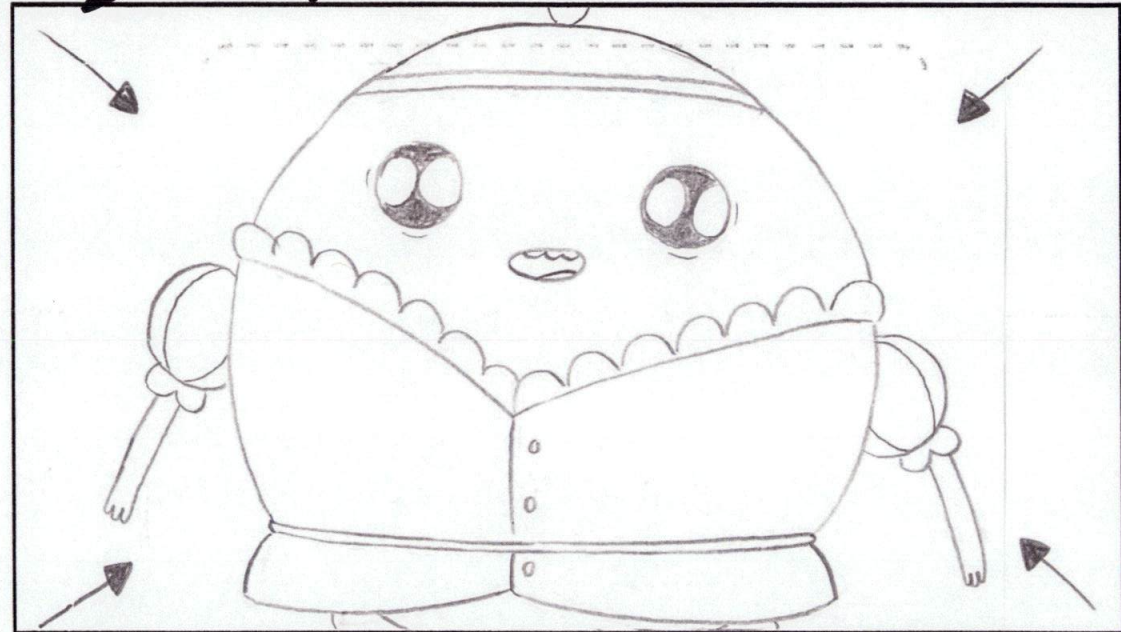
C

Bg.

Page

48

day night



Action:

-PUSH IN ON CB'S FACE.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

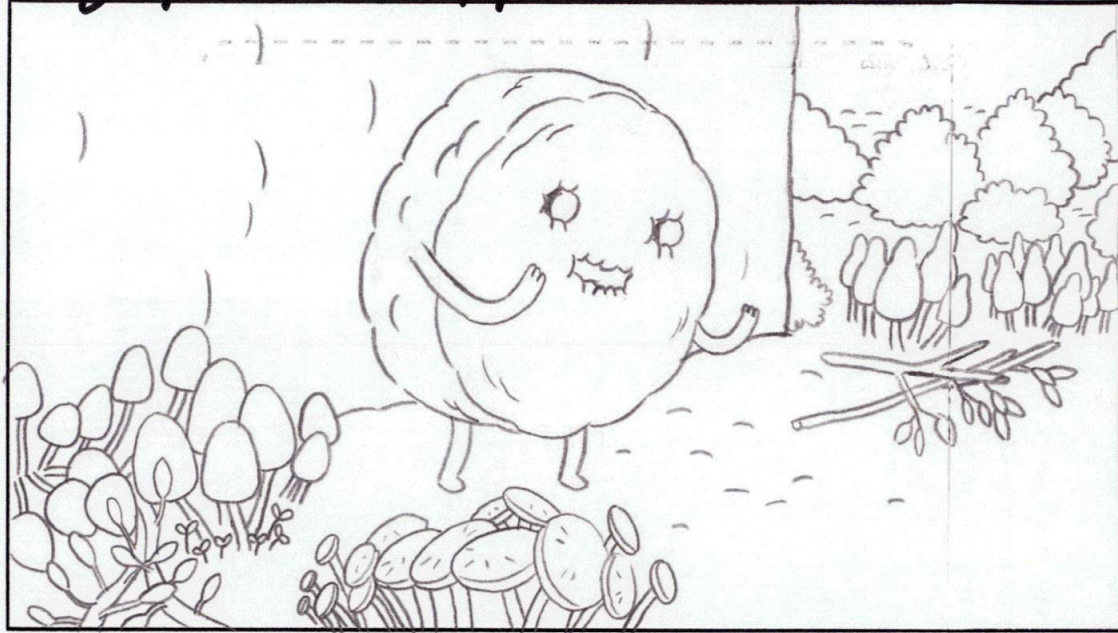
1034/240

ADVENTURE TIME

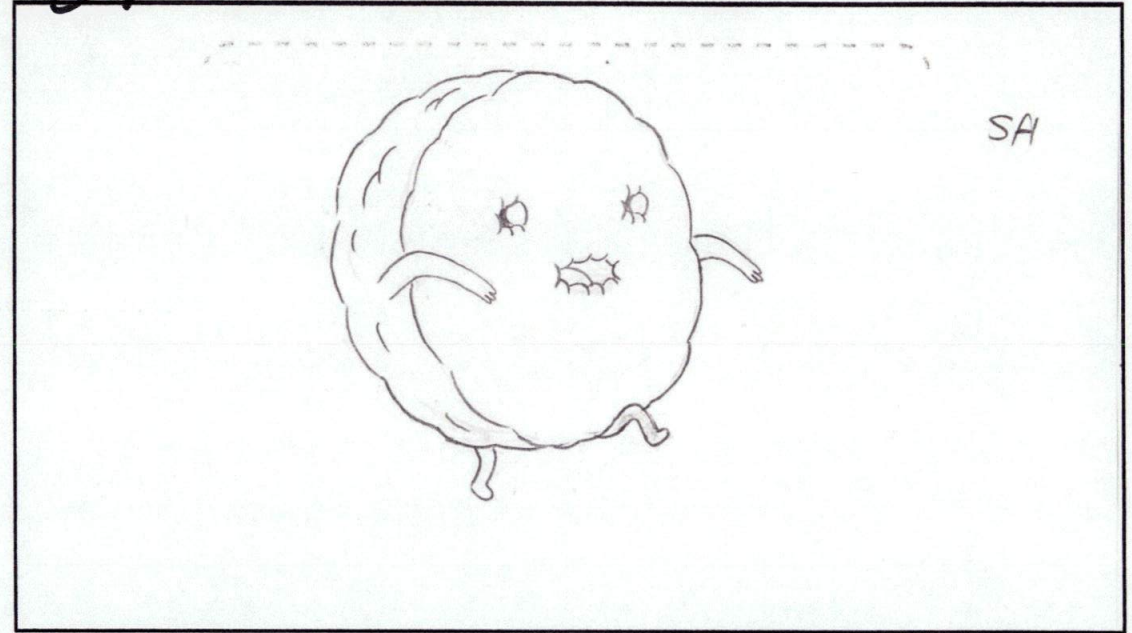


Page 49

Sc. 29 Pnl. A Bg. day night



Sc. 29 CONT Pnl. B Bg. day night



Dialog:	<u>CB</u> : EVERYONE WATCH, I'M GONNA DO A FLIP.	<u>CB</u> : WHOA!
Action:	- RE-USE FROM "THE ENCHIRIDION"	
Timing:		

NOV 12 2015

1034-240

EPISODE #

Production :

1034/240

1034/240

ADVENTURE TIME

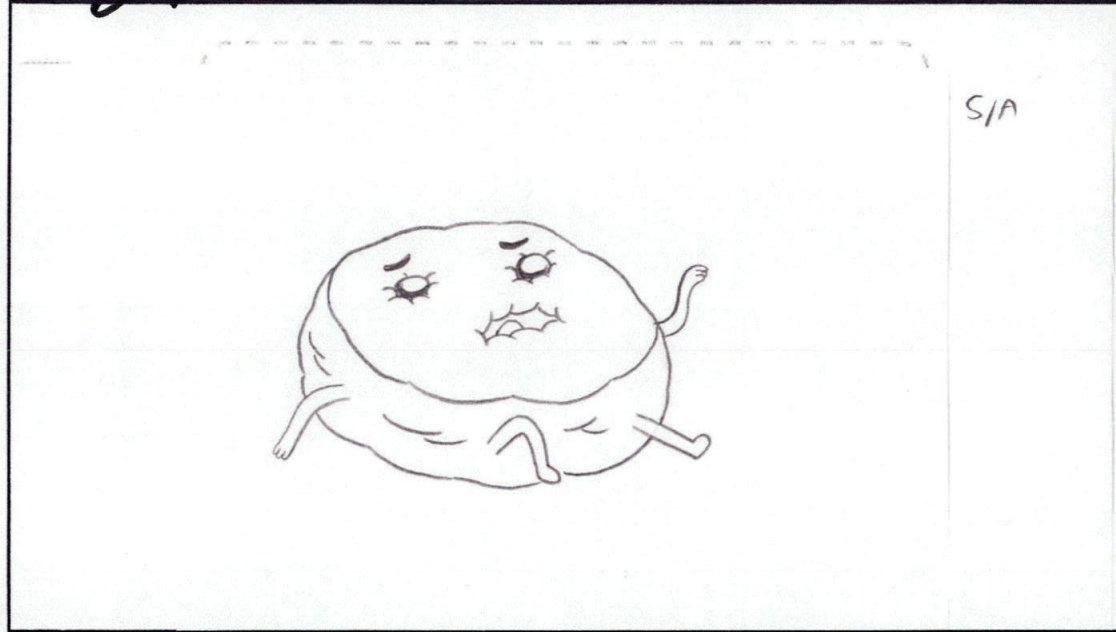


Page **50**

Sc. **29 cont** Pnl. **C**

Bg.

day night



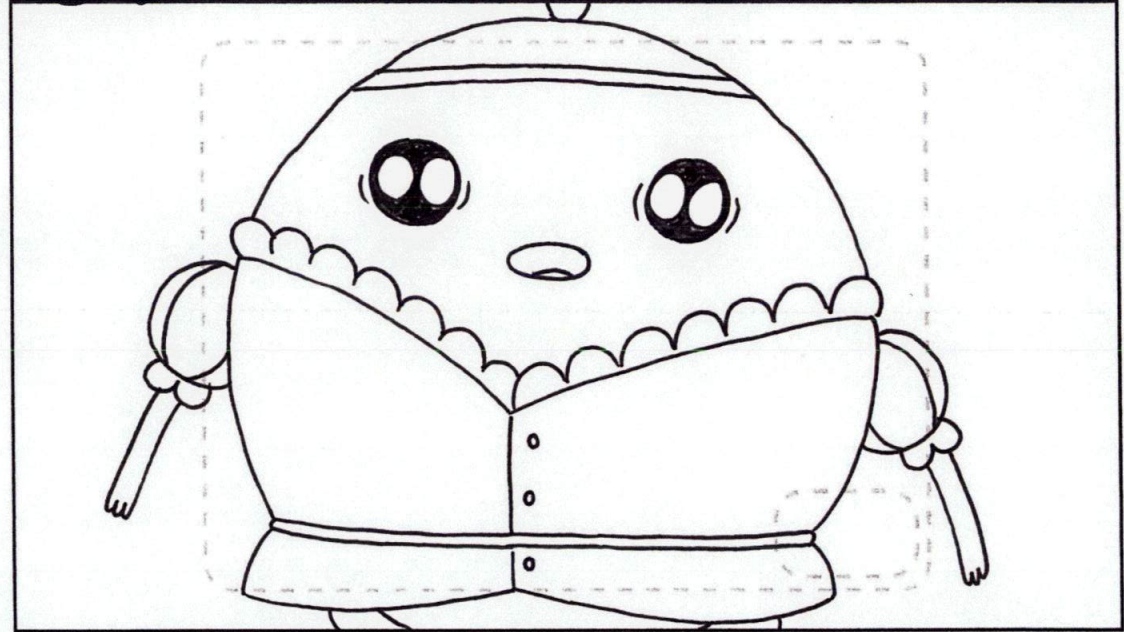
S/A

Sc. **30**

Pnl. **A**

Bg.

day night



Dialog:

SFX: * WHUMP *

CB: OH NOOO...

Action:

- CB FALLS OVER.

- FLASH BACK TO PRESENT.

NOV 12 2013

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

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ADVENTURE TIME

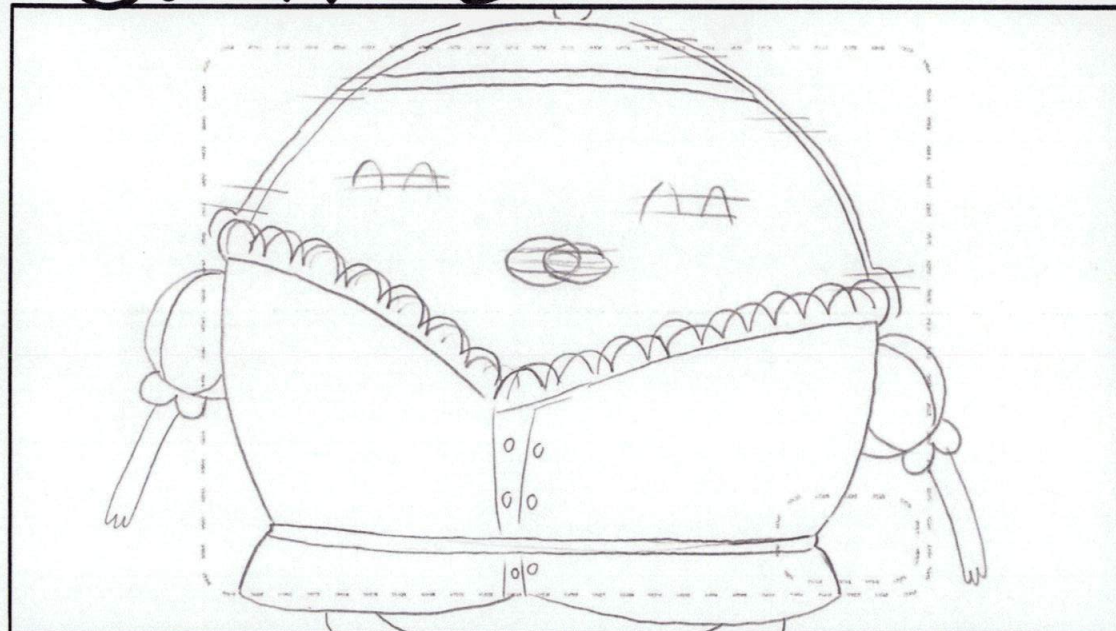


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Sc. 30 cont Pnl. B

Bg.

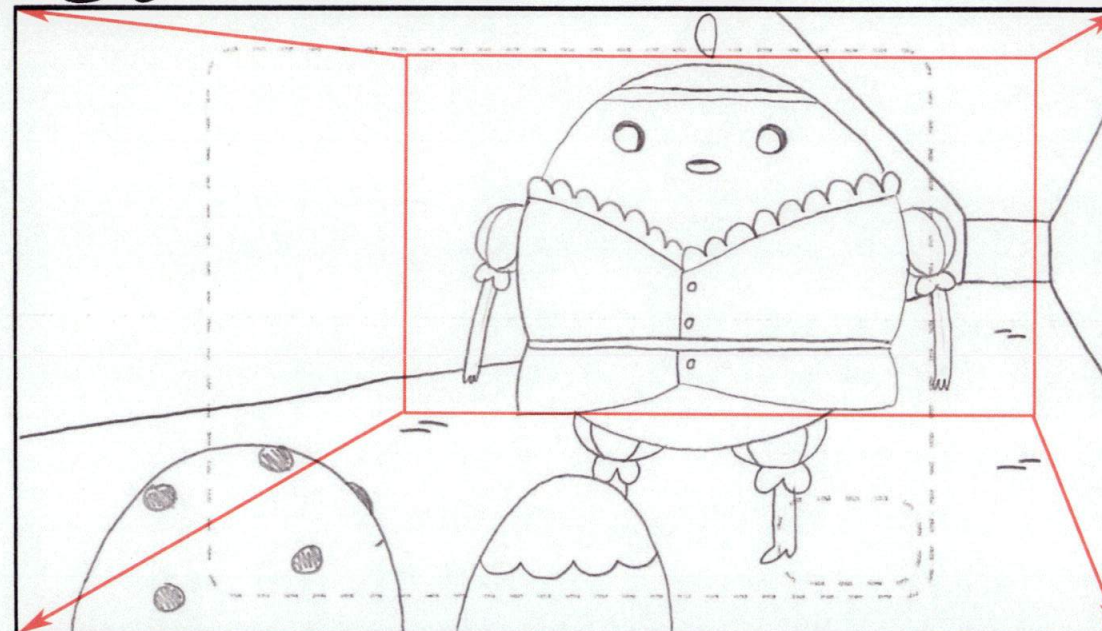
day night



Sc. 30 cont Pnl. C

Bg.

day night



Dialog:

CB: < FACE SHAKING >

Action:

-CB SNAPS OUT OF TRANCE.

-TRUCK OUT TO INCLUDE CRUNCHY + CHET

NOV 12 2015

Timing:

EPISODE # 1034-240

Production :

1034/240

1034/240

ADVENTURE TIME

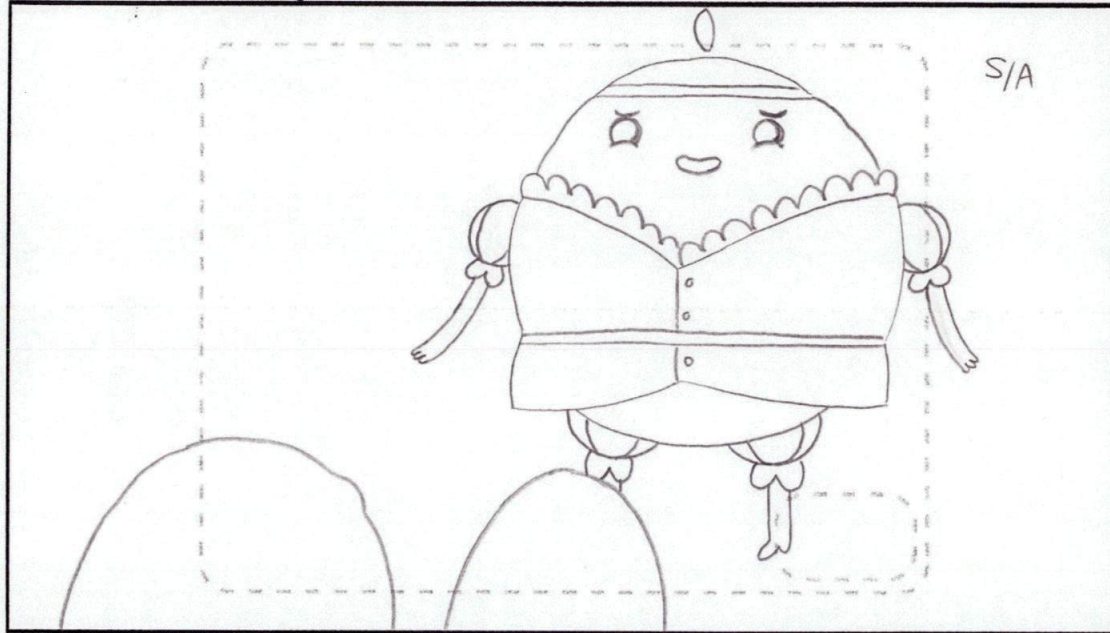


Page 52

Sc. 30 CONT Pnl. D

Bg.

day night

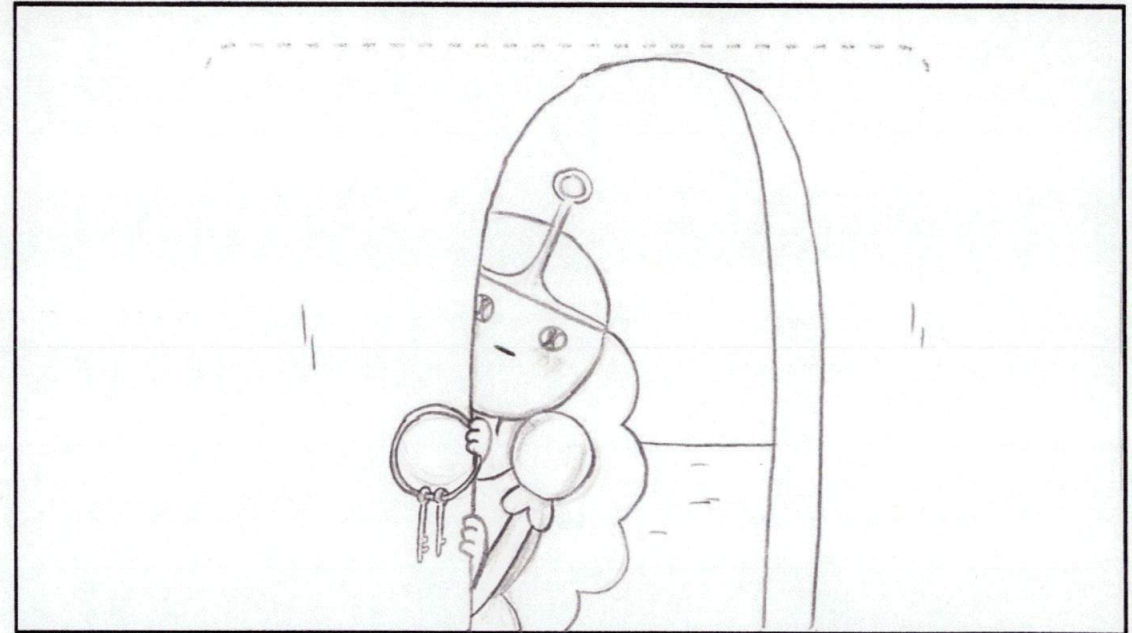


Sc. 31

Pnl. A

Bg.

day night



Dialog:

CB: BUT LIFE NOW IS GREAT... HEH, HEH.

Action:

PB LOOKS THOUGHTFUL.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

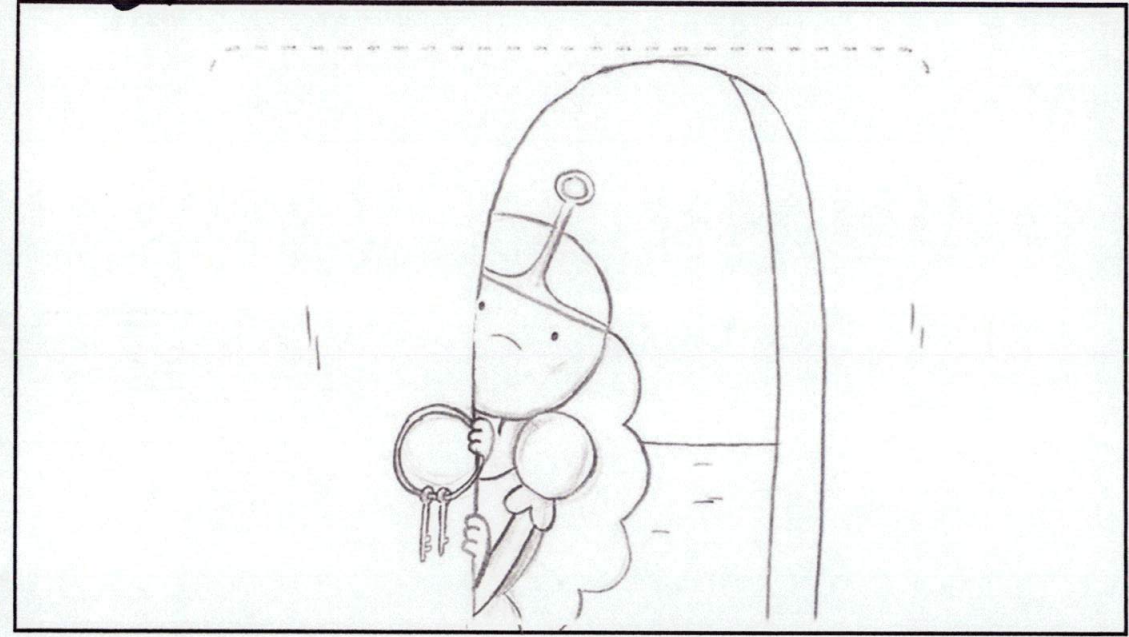
ADVENTURE TIME



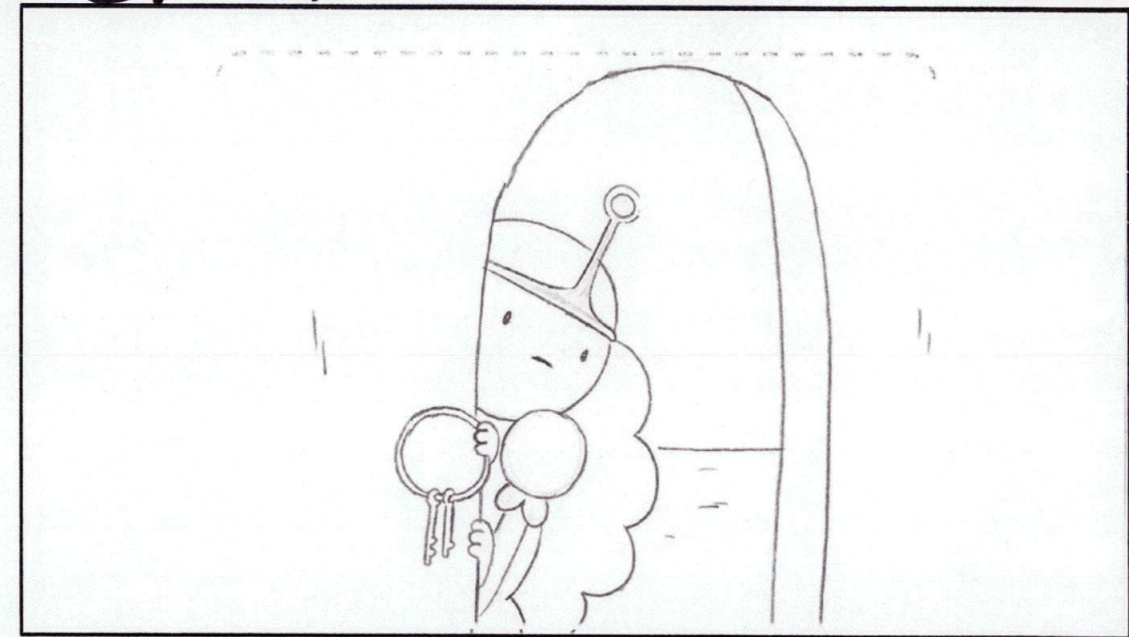
NO
SC
32

Page **53**
NO PGS 54-55
day night

Sc. **3/ cont** Pnl. **B** Bg. day night



Sc. **3/ cont** Pnl. **C** Bg. day night



Dialog:	<u>PB</u> : (V/O) IT CAN'T BE EASY FOR HIM ... LIVING ALONE SOMEWHERE SO DIFFERENT THAN HOME.	<u>PB</u> : (V/O) I BET HE WOULD BE HAPPIER IF HE HAD a friend like himself for company.
Action:		
Timing:		

NOV 12 2015

EPISODE # 034-240
1034/240
Production :

1034/240

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1034/240

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1034/240

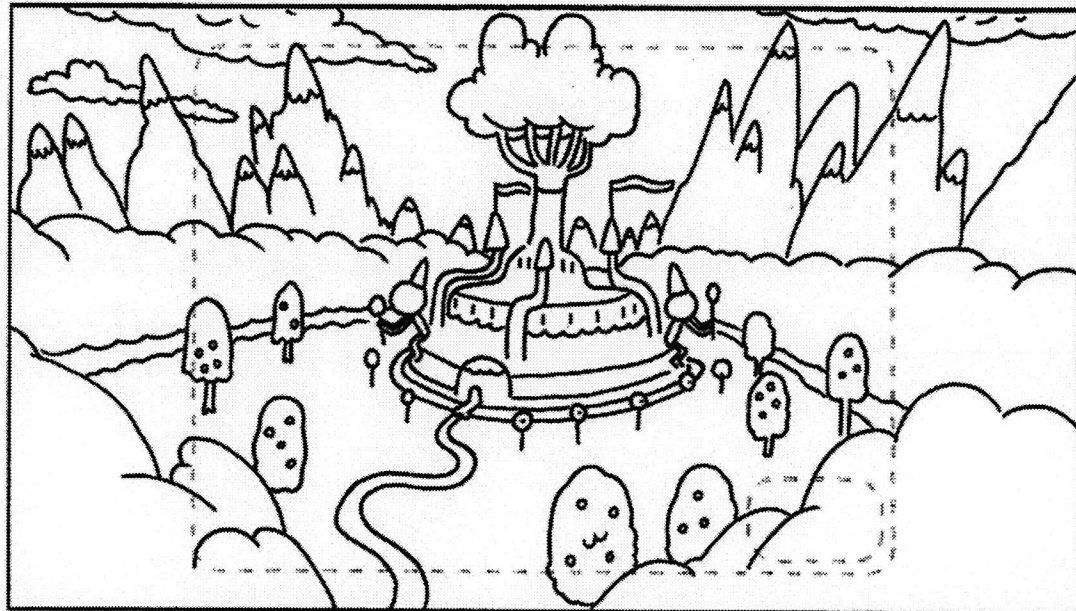
ADVENTURE TIME



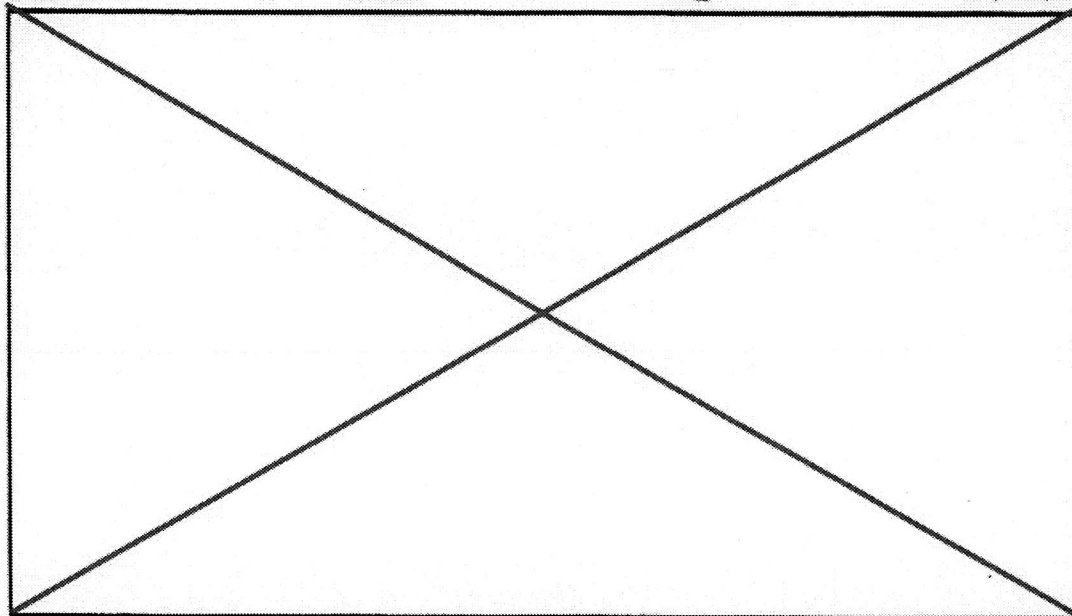
REVISED
12/01/15

Page 56

Sc. 33 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(F) (o/s)

Princess?

Action:

- TIME LAPSE Night → Day

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

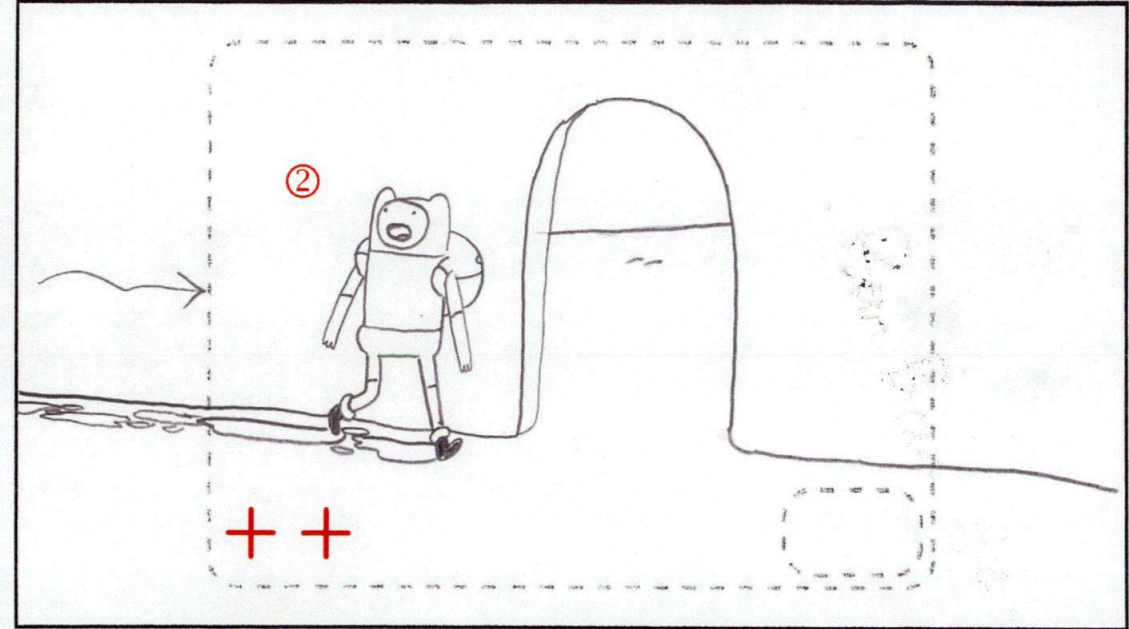
1034/240

ADVENTURE TIME

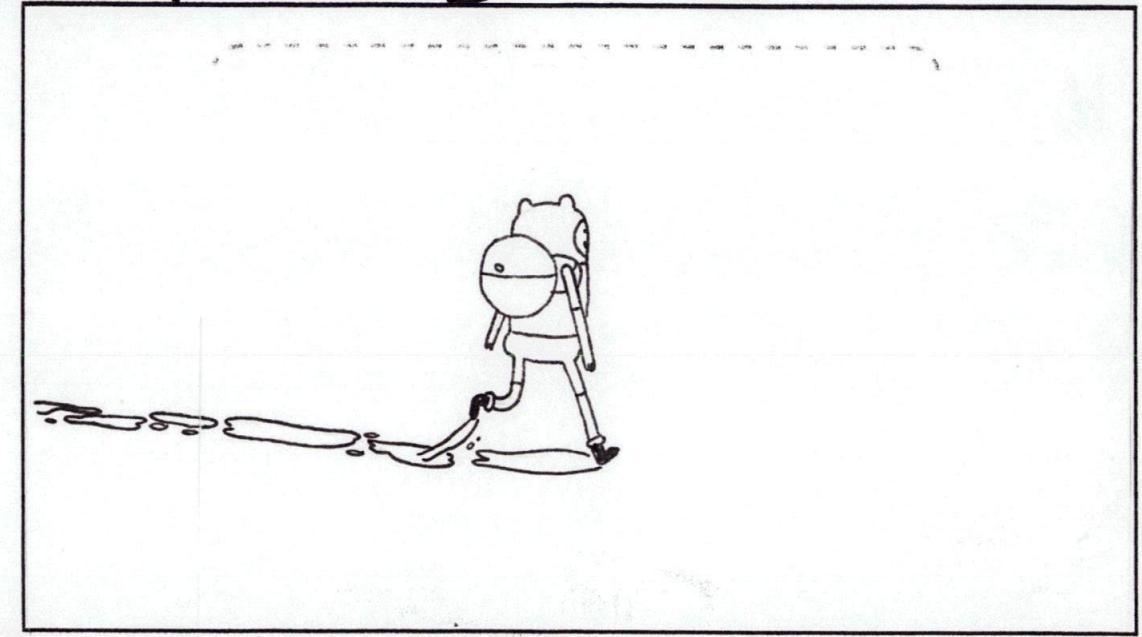


Page 57

Sc. 34 Pnl. A Bg. day night



Sc. 34 CONT Pnl. B Bg. day night



<p>Dialog: <u>F:</u> WHERE ARE YOU?</p>	<p><u>PB:</u> (o/s) Oh- hold on.</p>
<p>Action: - FINN WALKS IN TRAILING SLIME.</p>	
<p>Timing:</p>	

++

NOV 12 2010

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/240

ADVENTURE TIME

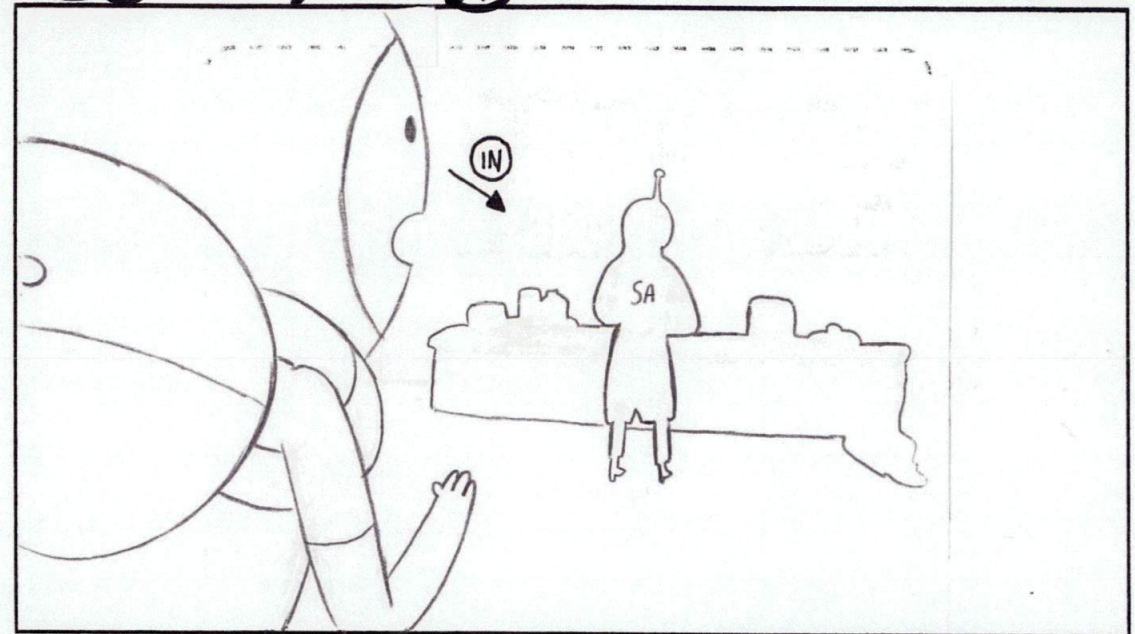


Page **58**

Sc. **35** Pnl. **A** Bg. day night



Sc. **35 CONT** Pnl. **B** Bg. day night



Dialog:	PB/ Almost done.	
Action:	- JARS WITH DIFFERENT PICTURES OF CANDY PEOPLE.	- F. WALKS ON/S.
Timing:	NOV 12 2015	

1034/240

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1034-240

EPISODE #
1034/240

Production :

1034/240

ADVENTURE TIME

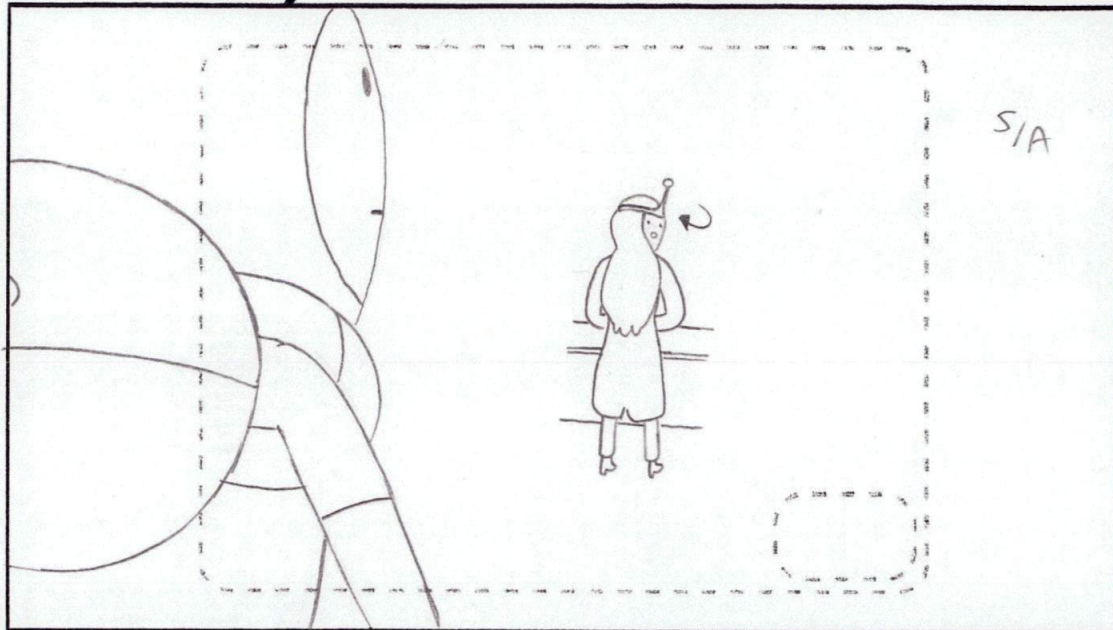


Page 59

Sc. 35 cont Pnl. C

Bg.

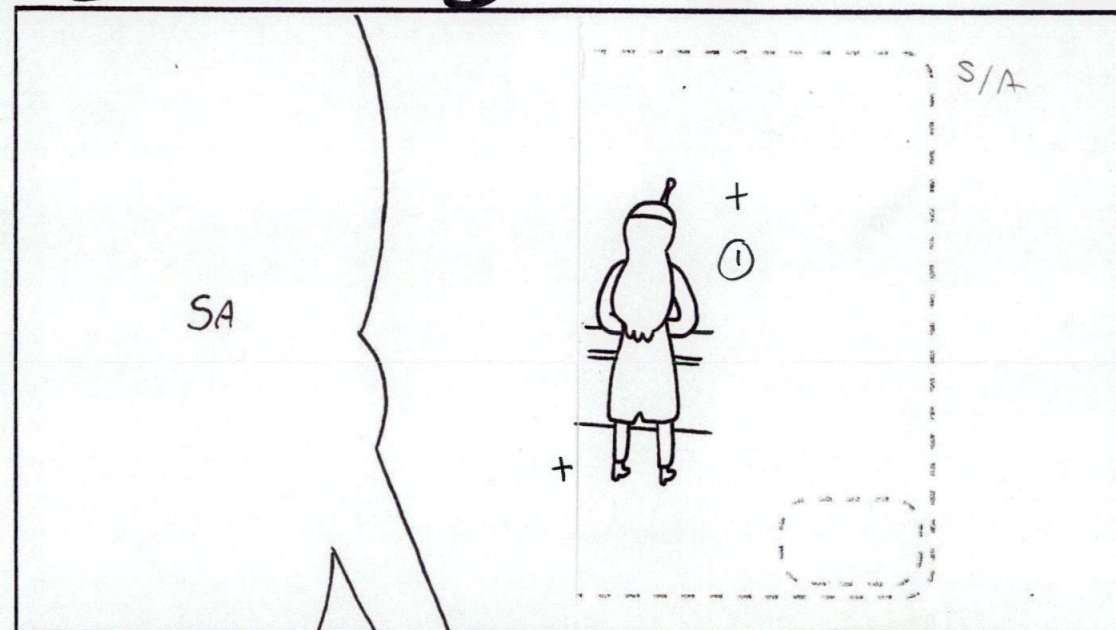
day night



Sc. 35 cont Pnl. D

Bg.

day night



Dialog:

PB: I WANT SHOW YOU MY NEWEST CREATION.

Action:

- PB LOOKS BACK OVER HER SHOULDER.

Timing:



EPISODE # 1034-240

Production :

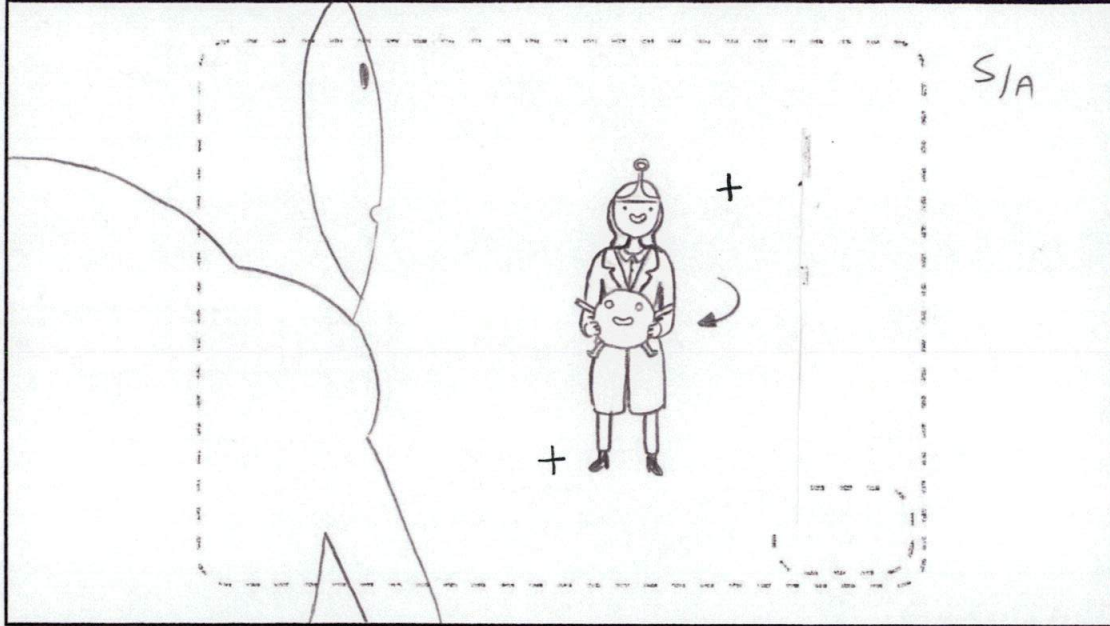
1034/240

ADVENTURE TIME

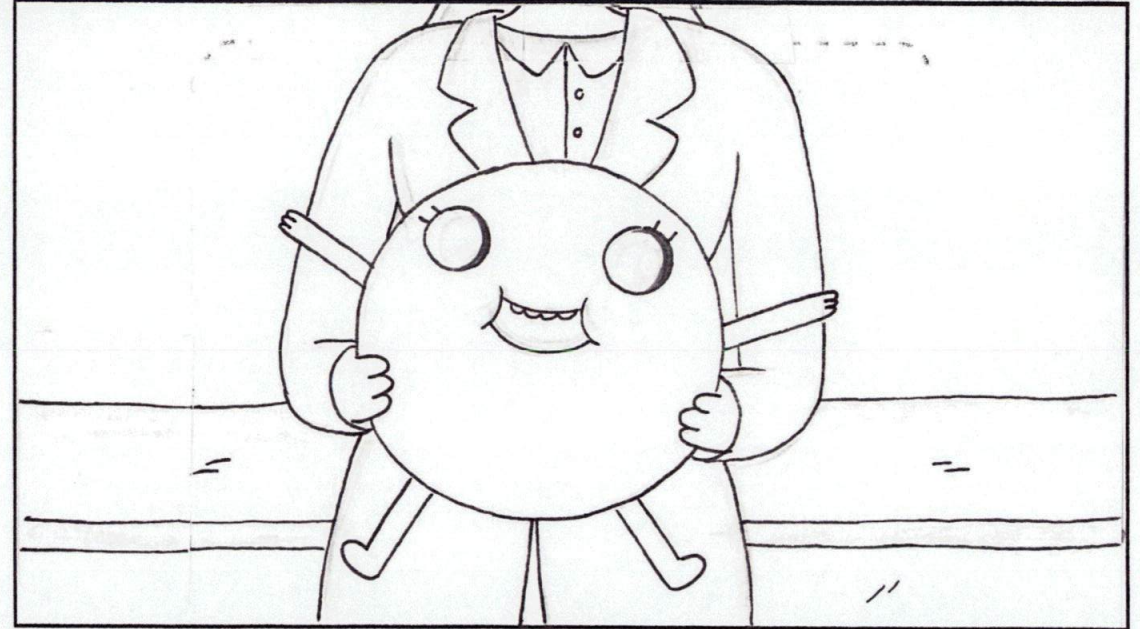


Page 60

Sc. 35 cont Pnl. E Bg. day night



Sc. 36 Pnl. A Bg. day night



Dialog:	<u>PB</u> : I CALL HER --	<u>PB</u> : -- BUN BUN!
		<u>BUNBUN</u> : HI! I'M BUN BUN!
Action:	-PB TURNS HOLDING BUN BUN.	
Timing:	NOV 12 2015	

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME



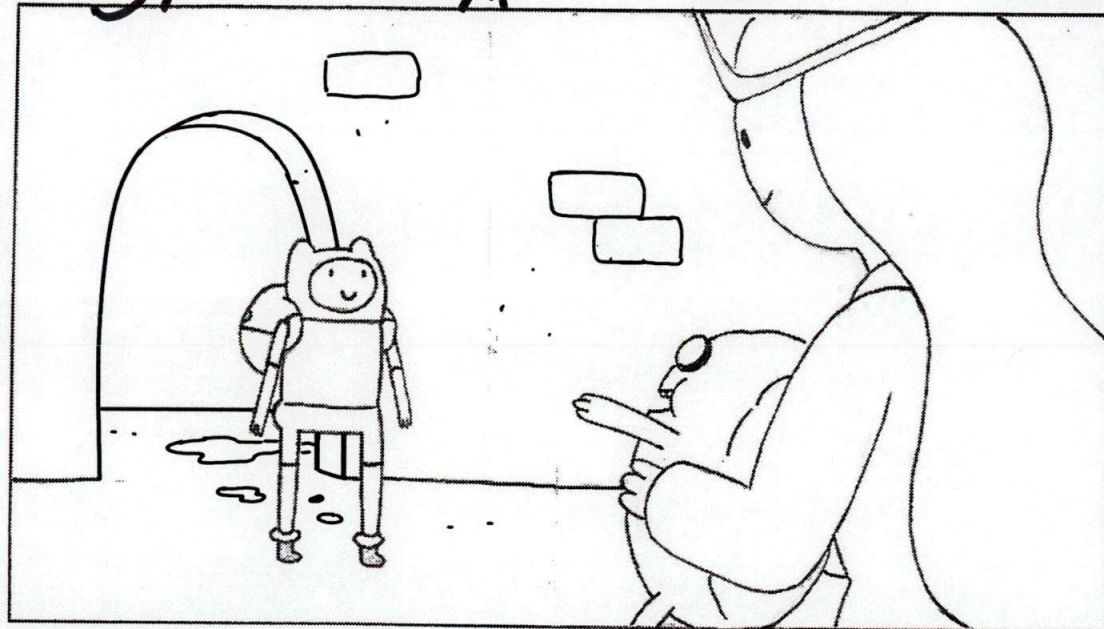
Page 61

Sc. 37

Pnl. A

Bg.

day night

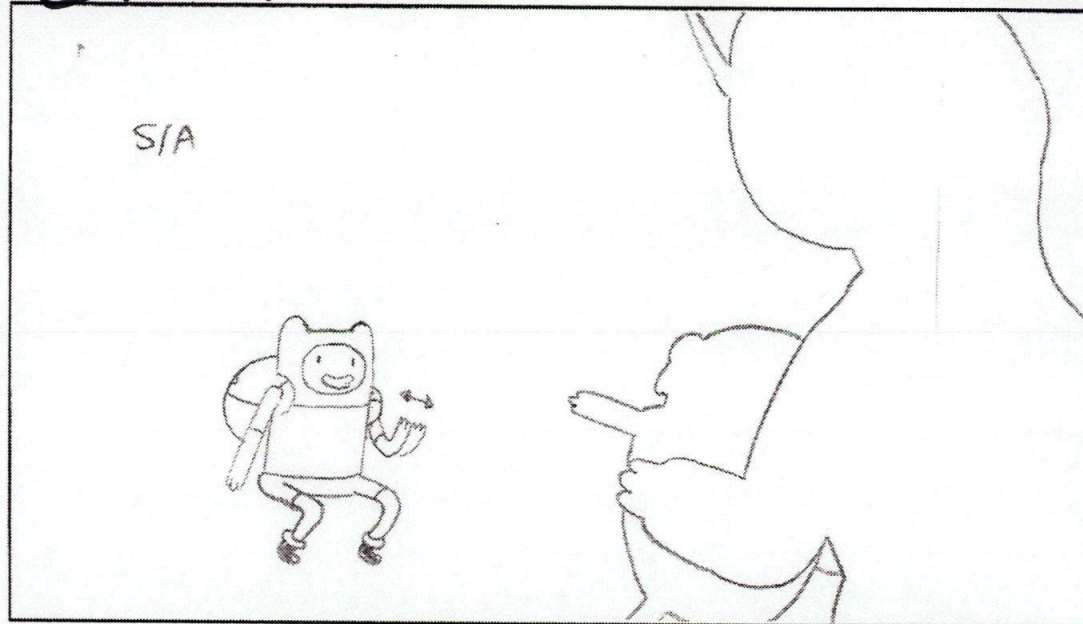


Sc. 37 CONT

Pnl. B

Bg.

day night



Dialog:

E: HE-EY.

Action:

- FINN SQUATS AND WAVES

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/241

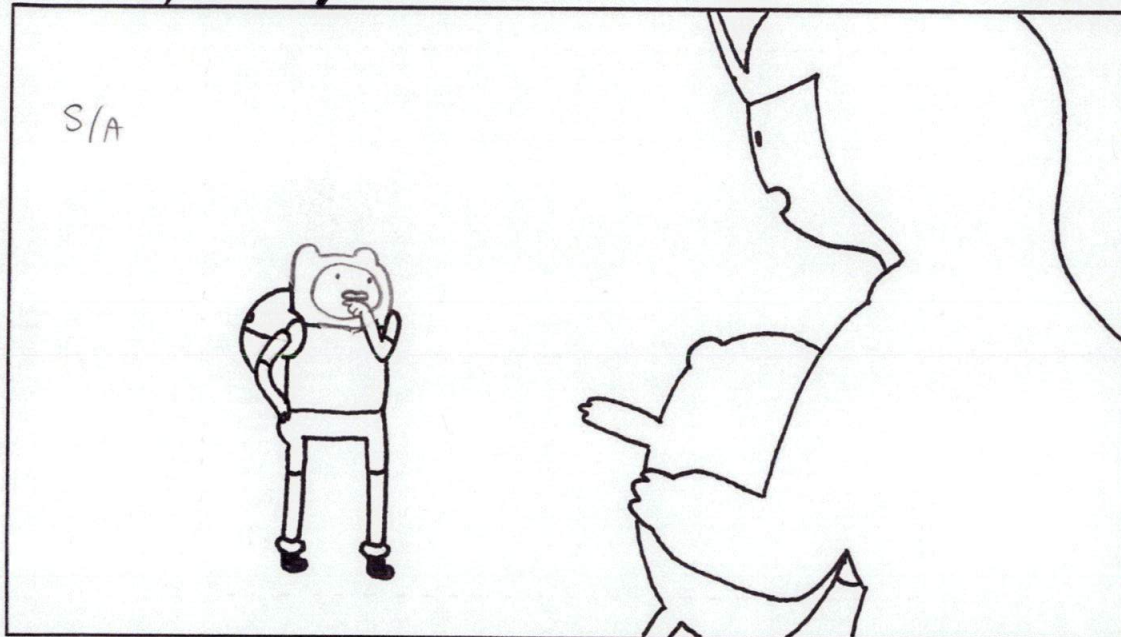
ADVENTURE TIME



Sc. 37 *cont* Pnl. C

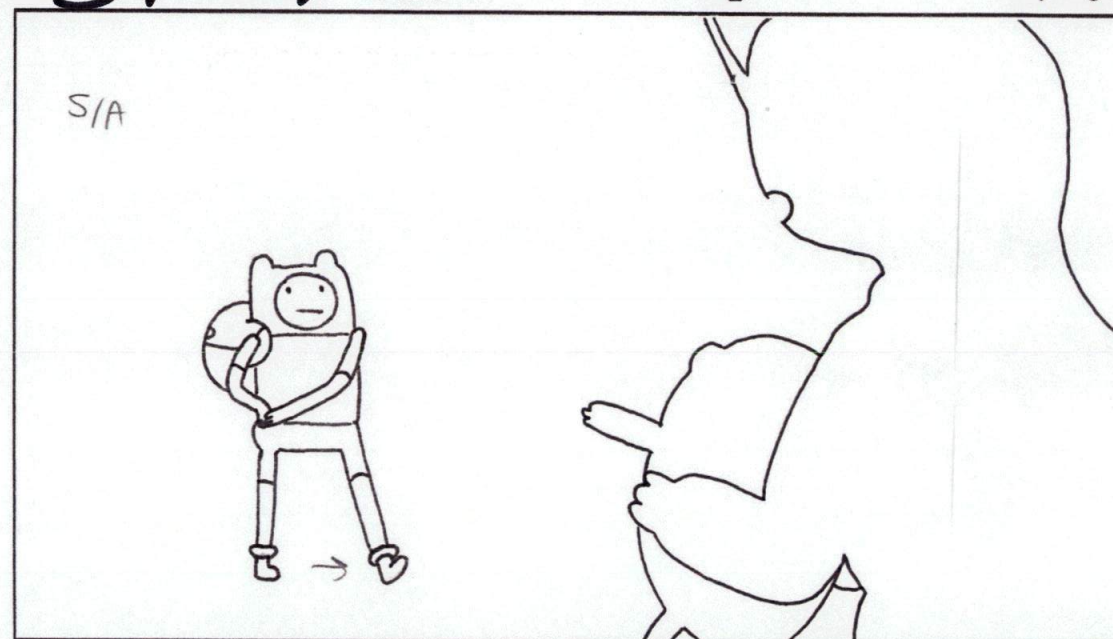
Bg.

day night



Sc. 37 *cont* Pnl. D

Bg.



Dialog: F: IS SHE LIKE A LIL' CINNAMON
BUN CLONE?

PB: I GREW HER FROM old CB
experiments, SO MAYBE MORE
LIKE A 3RD COUSIN?

Action:

Timing:

NOV 12 2015

Page 62
NO PG 63
day night

EPISODE # 1034-240

1034/240

Production :

1034/240

ADVENTURE TIME

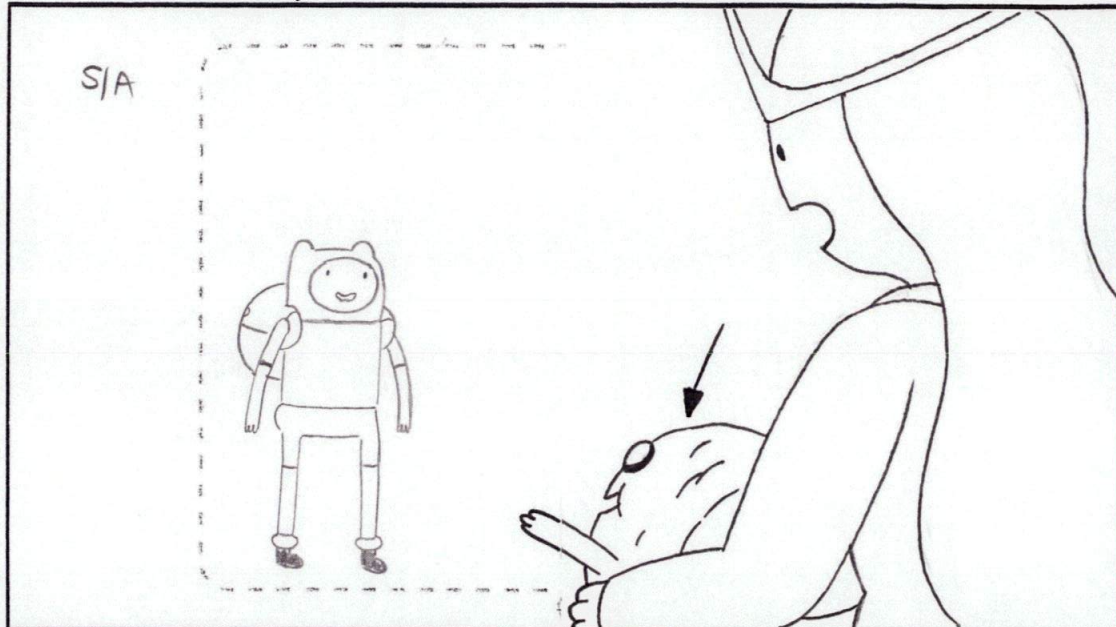


Page 64

Sc. 37 cont Pnl. E

Bg.

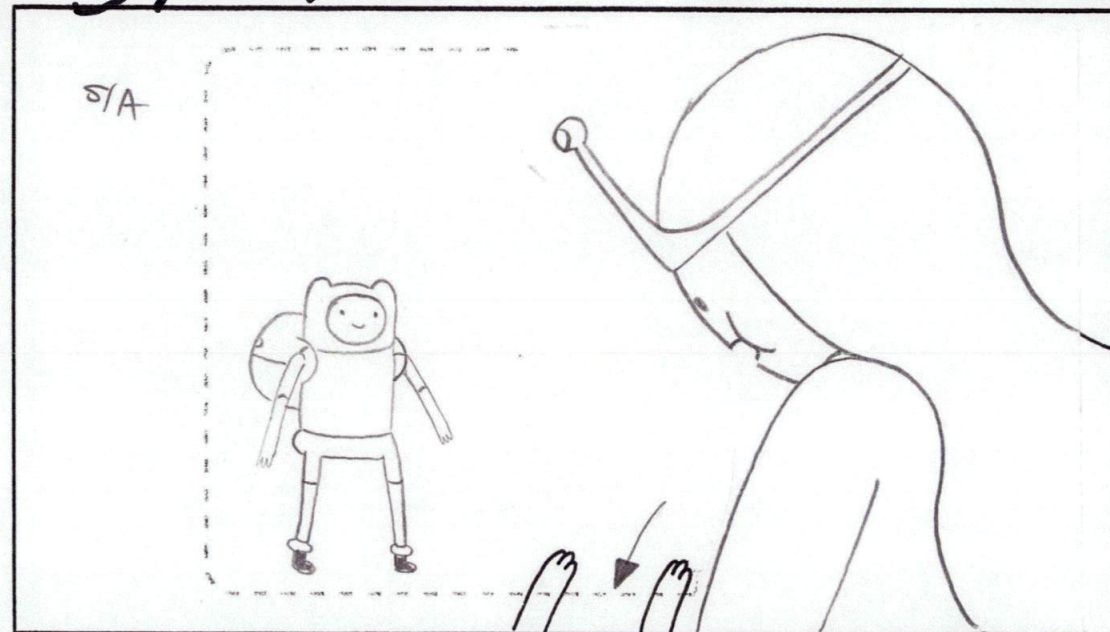
day night



Sc. 37 cont Pnl. F

Bg.

day night



Dialog:

PB: FINN, YOUR MISSION IS TO
TAKE BUN BUN TO THE
FIRE KINGDOM.

Action:

- PB SETS DOWN BUN BUN,

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

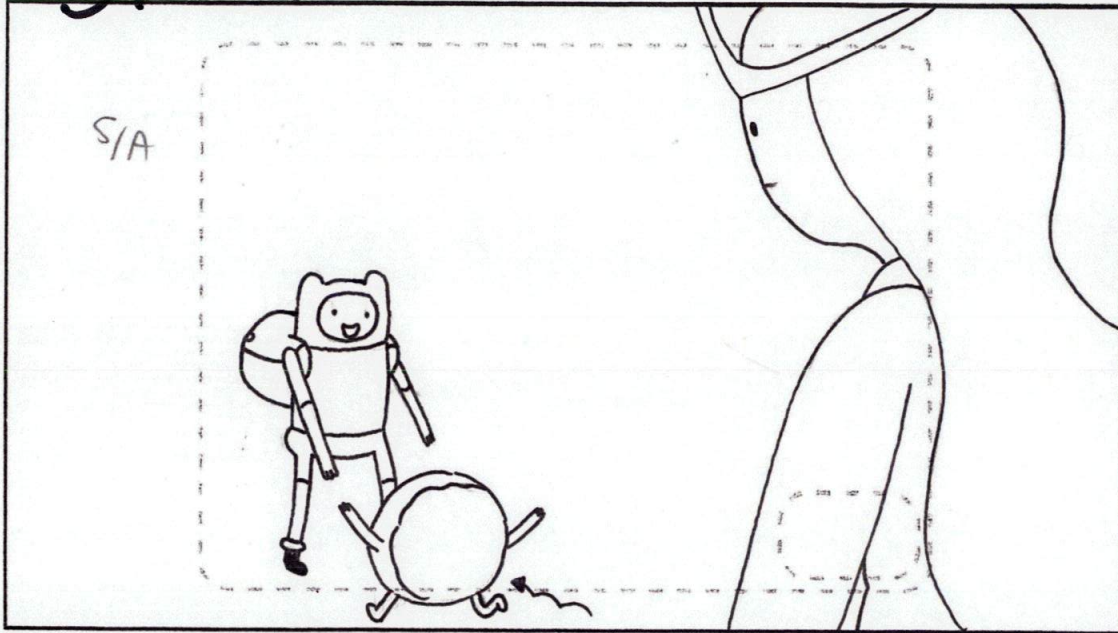


Page 65

Sc. 37 cont Pnl. G

Bg.

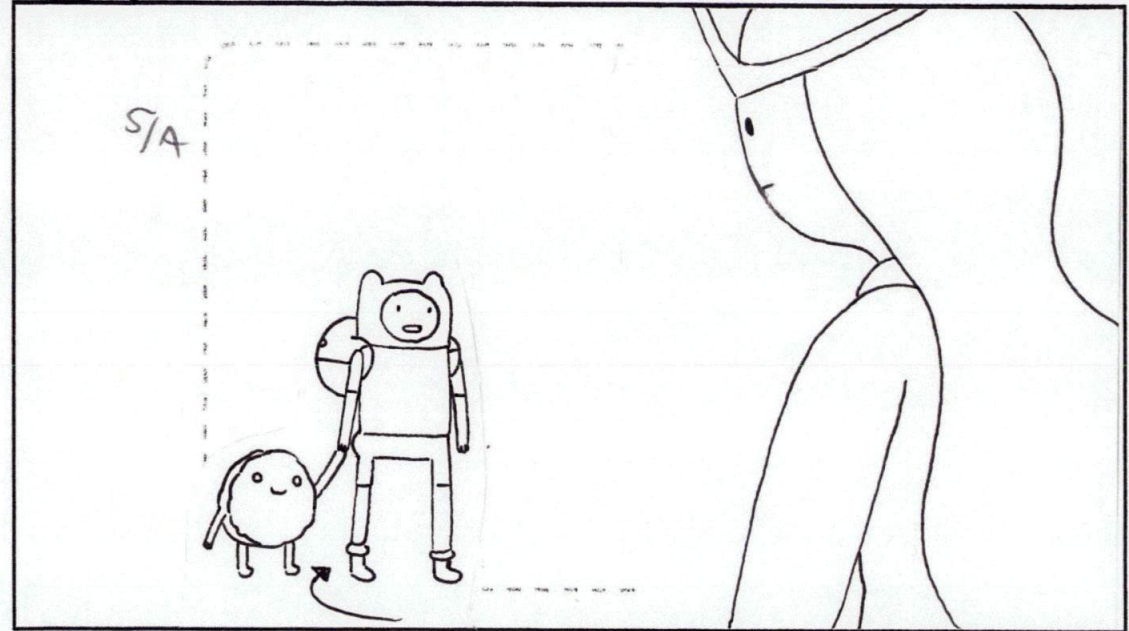
day night



Sc. 37 cont Pnl. H

Bg.

day night

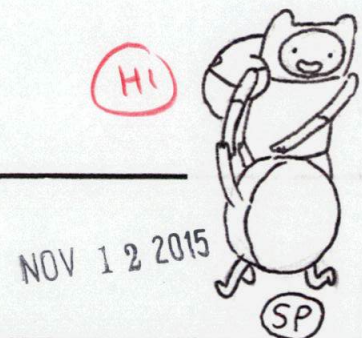


Dialog: BB: YAY!

Action: -BUN BUN RUNS OVER TO FINN.

-FINN + BB HOLD HANDS.

Timing:



1034-240

EPISODE #

1034/240

Production :

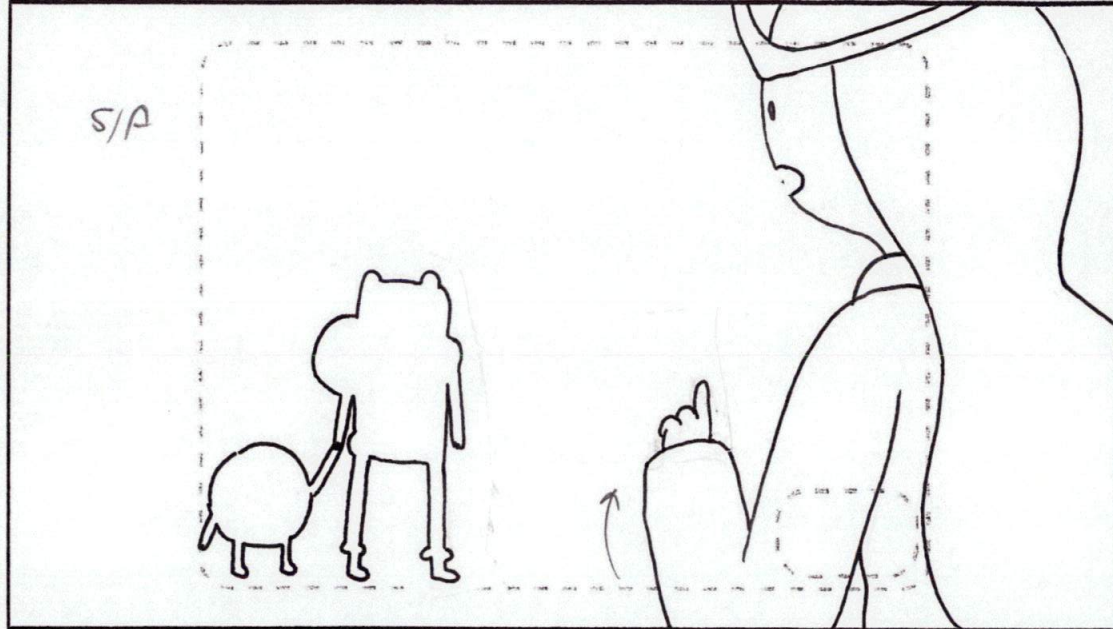
1034/240

ADVENTURE TIME



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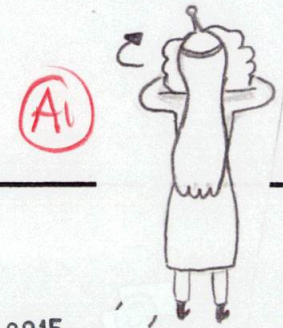
Sc. 37 *cont* Pnl. I Bg. day night



Sc. 38 Pnl. A Bg. day night



Dialog:	
<u>PB</u> : I made you a new fire suit.	
Action:	-PB TURNS AROUND AND GRABS SUIT OFF SHELF
Timing:	NOV 12 2015



EPISODE #

Production :

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1034/240

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1034/240

ADVENTURE TIME

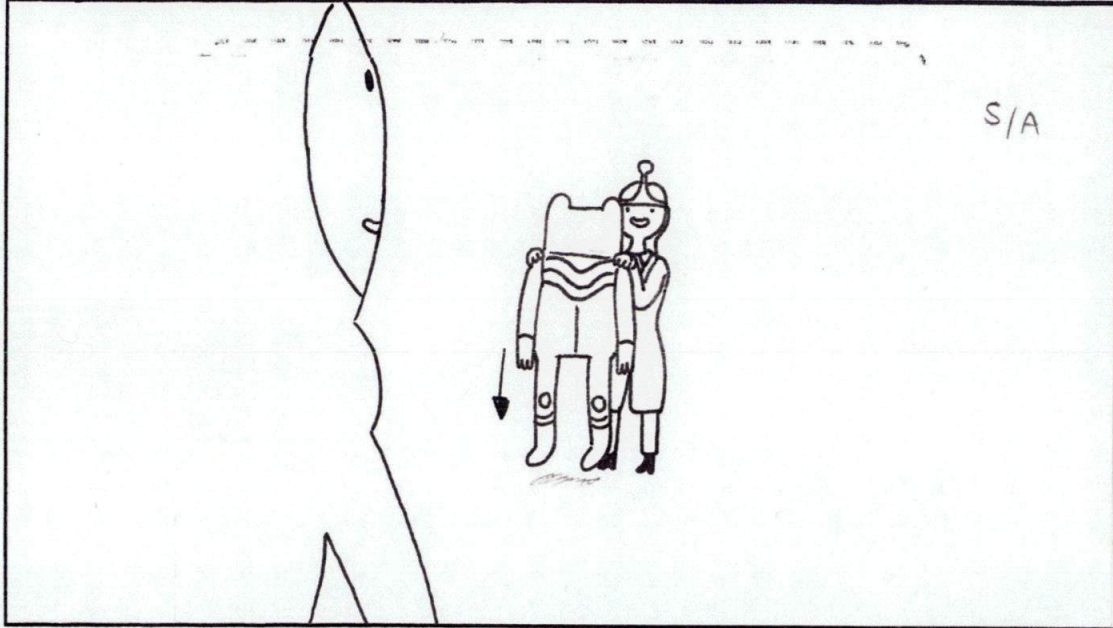


Sc. **38 cont**

Pnl. **B**

Bg.

day night

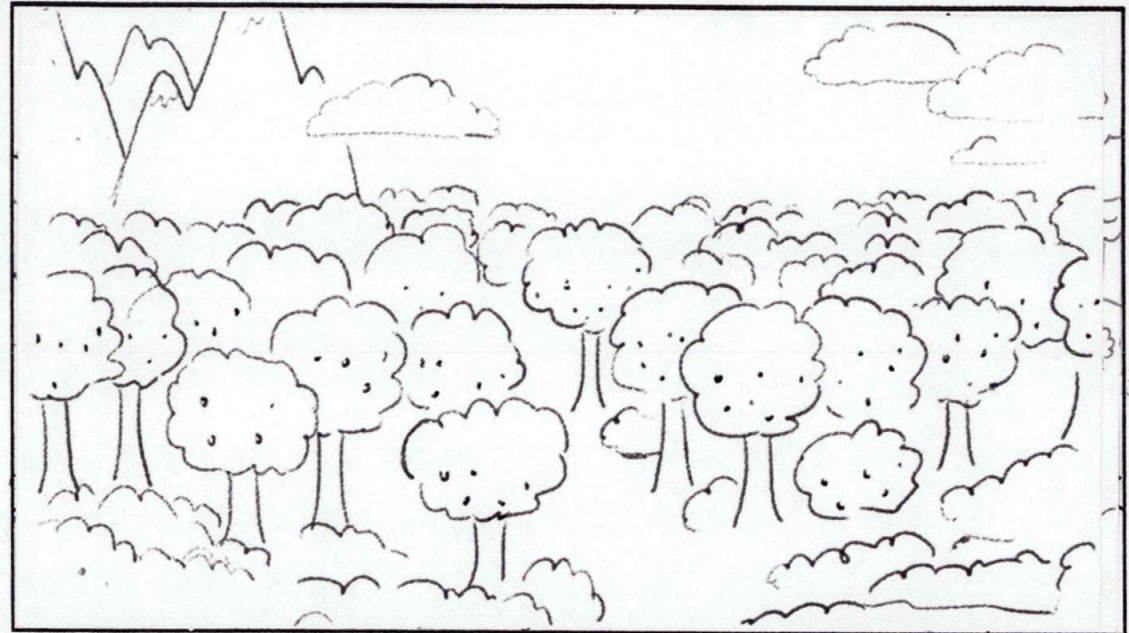


Sc. **38A**

Pnl. **A**

Bg.

Page **67**
day night **67A NEXT**



Dialog:

PB: BUN BUN DOESN'T NEED ONE
SINCE I ENGINEERED HER
TO BE FIRE PROOF.

Action:



Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

1034/240

ADVENTURE TIME



Page **67A**
68 NEXT
day night

Sc. Pnl. Bg. day night

Sc. **39** Pnl. **A** Bg. day night

Dialog:

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

EPISODE #

Production :

1034/240

1034/240

1034/240

ADVENTURE TIME

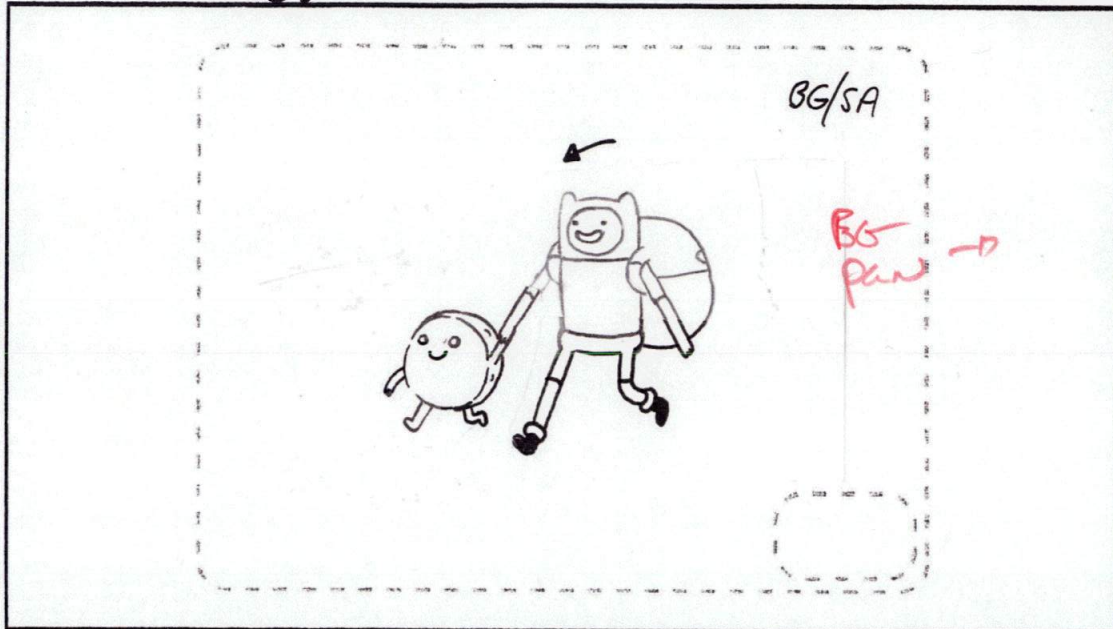


Page **68**

Sc. **39 CONT** Pnl. **B**

Bg.

day night

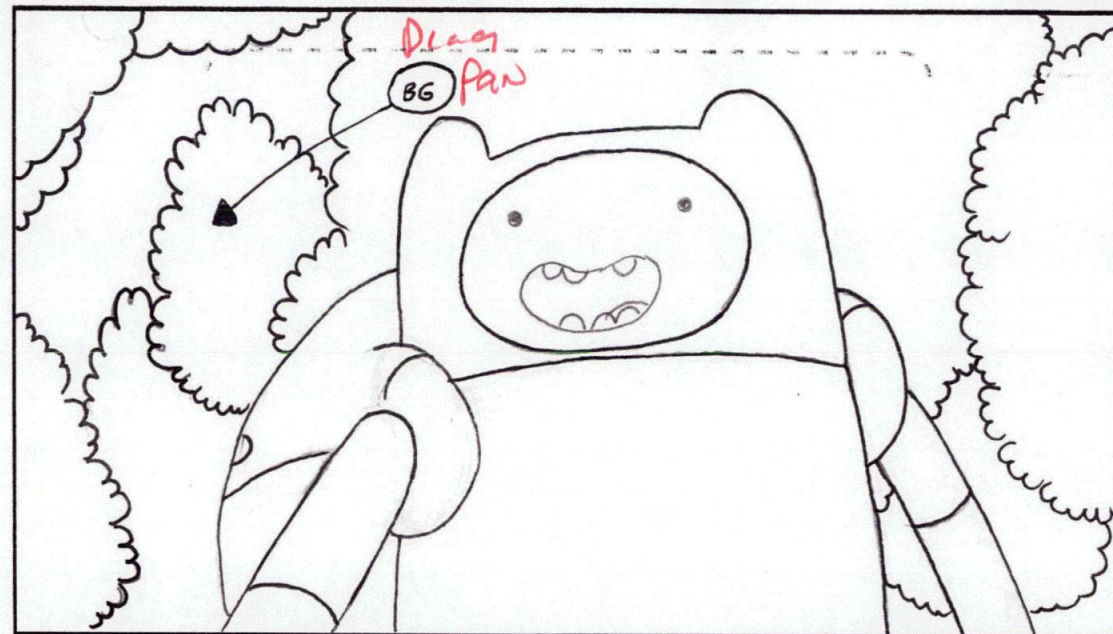


Sc. **40**

Pnl. **A**

Bg.

day night



Dialog:

F: S0000,

F:

HOW DOES IT FEEL TO
BE ALIVE?

Action:

Timing:

NOV 12 2015

Production :

EPISODE #

1034-240

1034/240

1034/240

ADVENTURE TIME

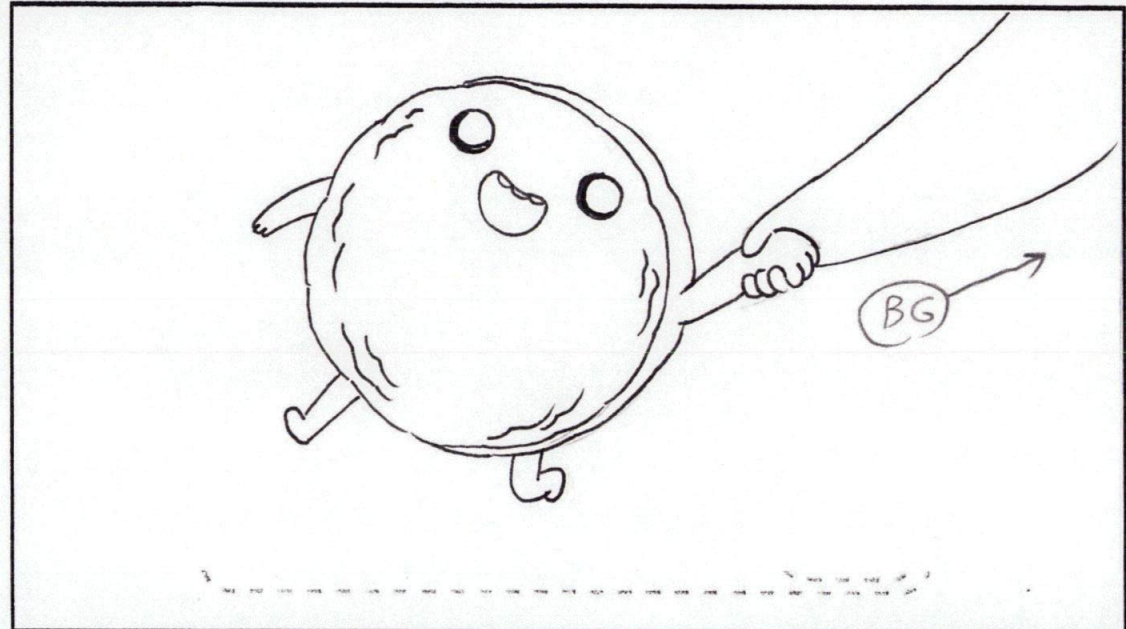


Page **69**

Sc. **41** Pnl. **A** Bg. day night



Sc. **41 cont** Pnl. **B** Bg. day night



Dialog: BB: Umm, IT FEELS GOOD I THINK.

Action:

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

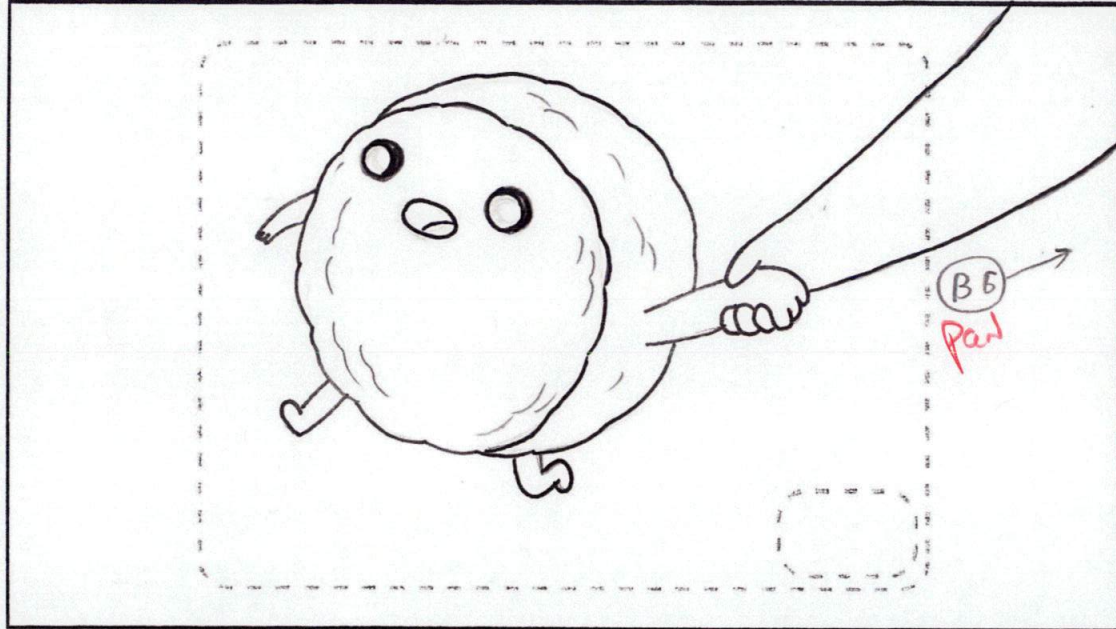
1034/240

ADVENTURE TIME

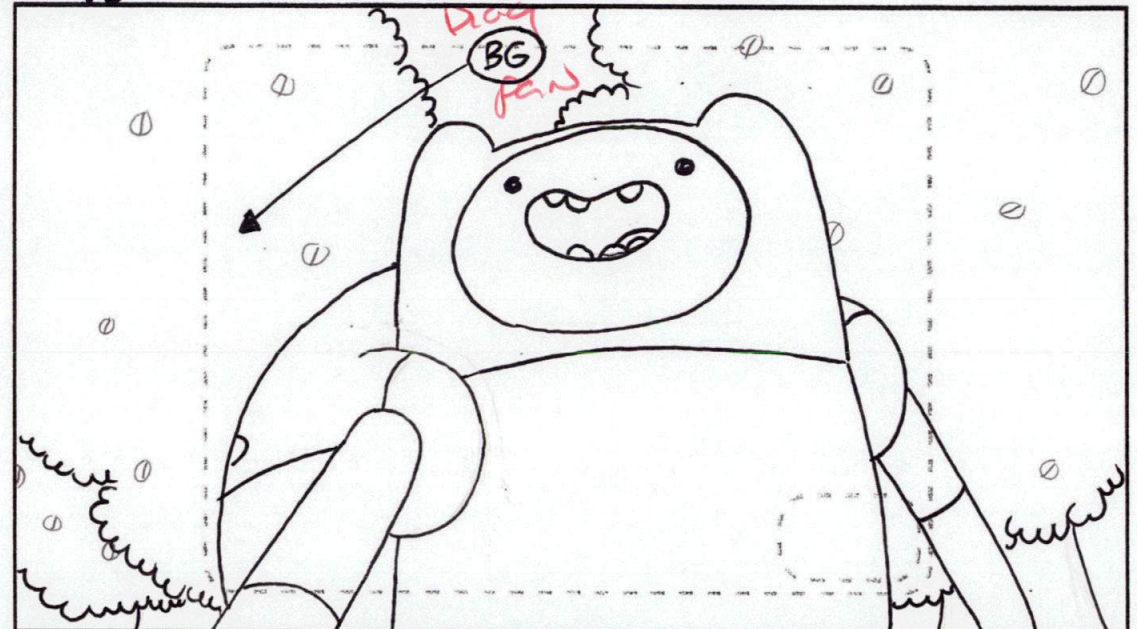


Page **70**

Sc. **41 cont** Pnl. **C** Bg. day night



Sc. **42** Pnl. **A** Bg. day night



Dialog:	<u>BB</u> : WHAT'S THE OPPOSITE OF GOOD.	<u>F</u> : BAD.
Action:		
Timing:		

NOV 12 2015

1034-240

EPISODE #

1034/240

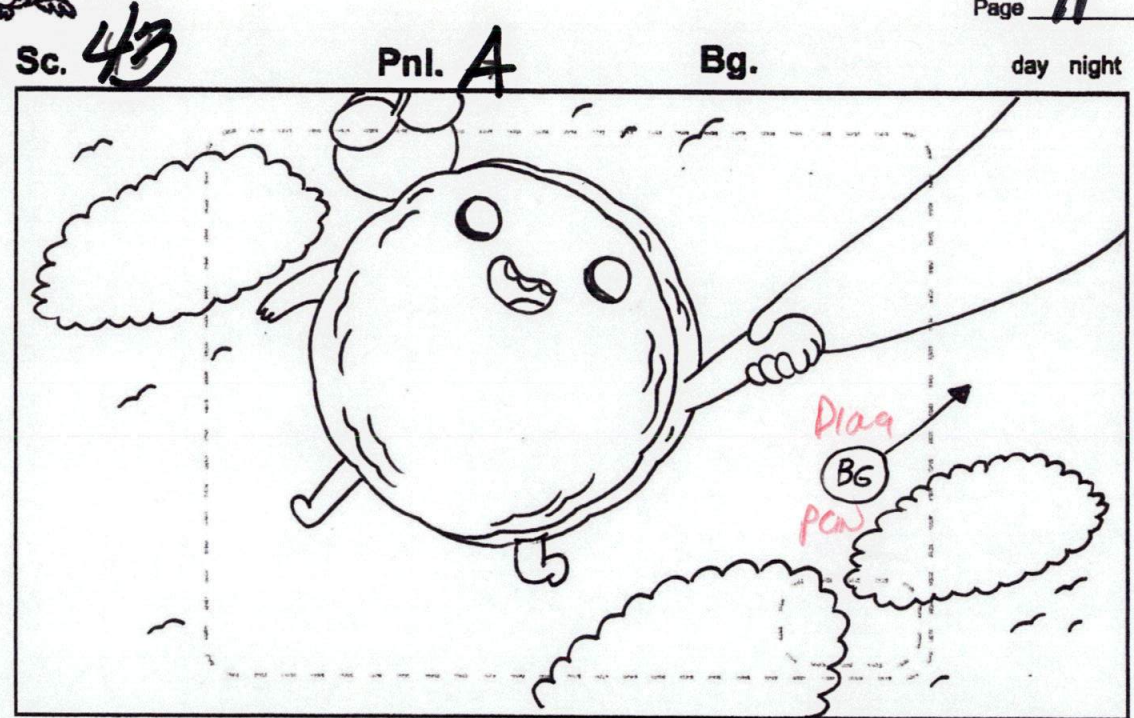
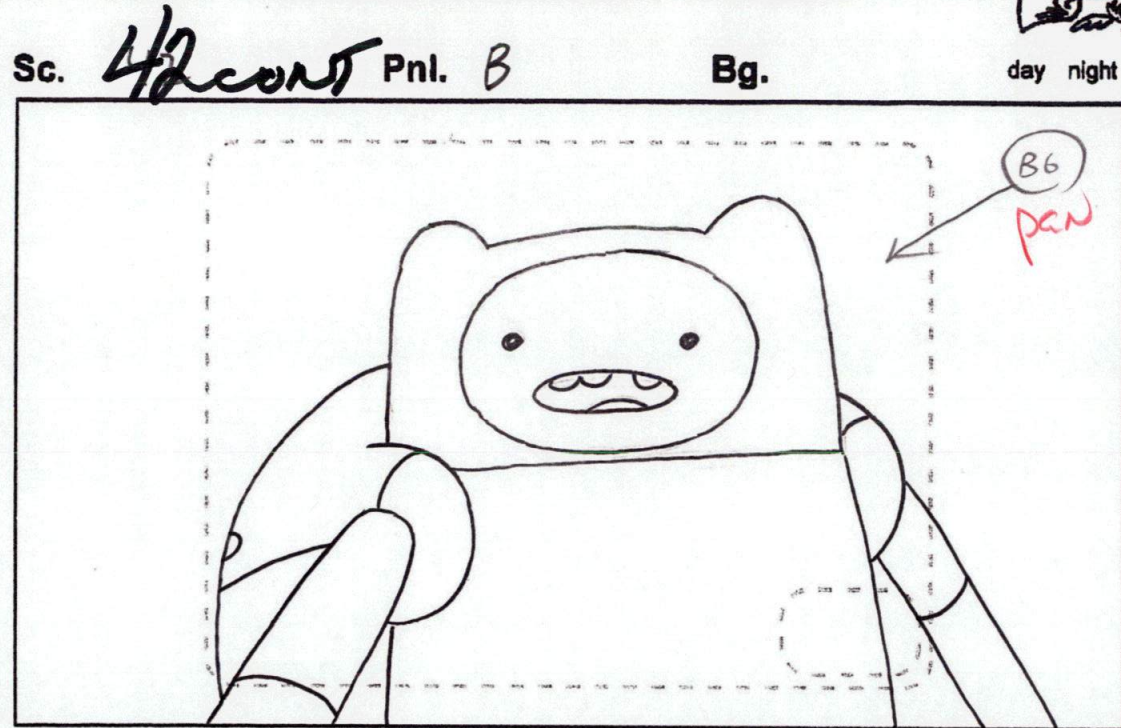
Production :

1034/240

ADVENTURE TIME



Page 71



Dialog:	<p><u>F</u>: THAT'S FUNNY THAT YOU DON'T KNOW THAT WORD, BUT YOU KNOW THE WORD 'OPPOSITE'</p> <p><u>BB</u>: HAHA...</p> <p>(O.S.) FINN'S STOMACH GRUMBLES</p>
Action:	
Timing:	

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

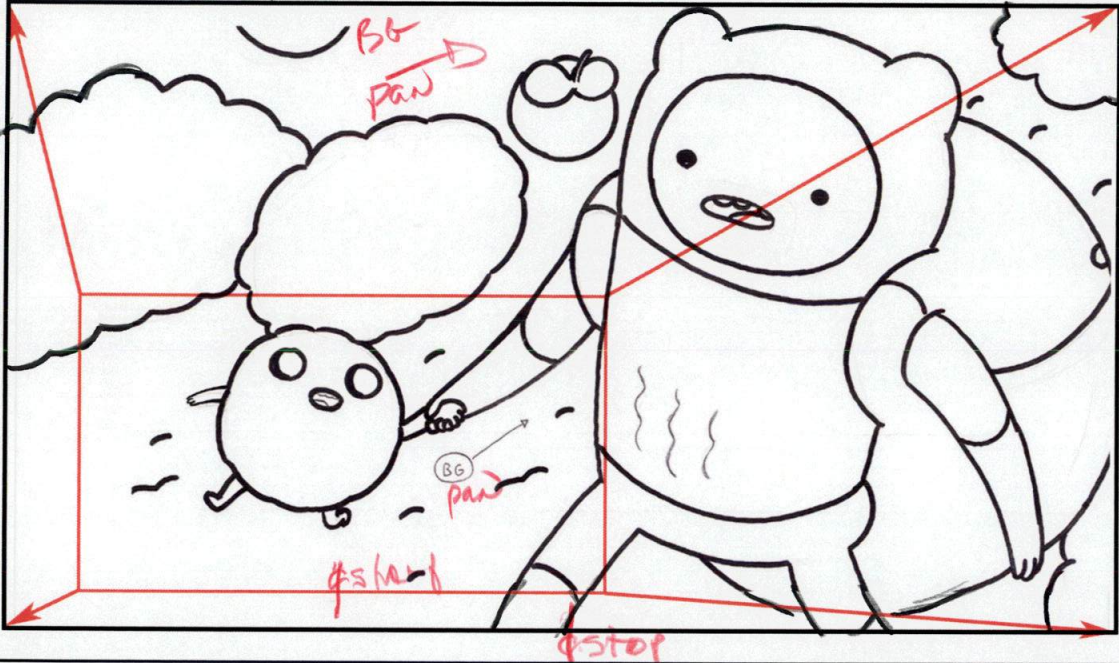
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1034/240

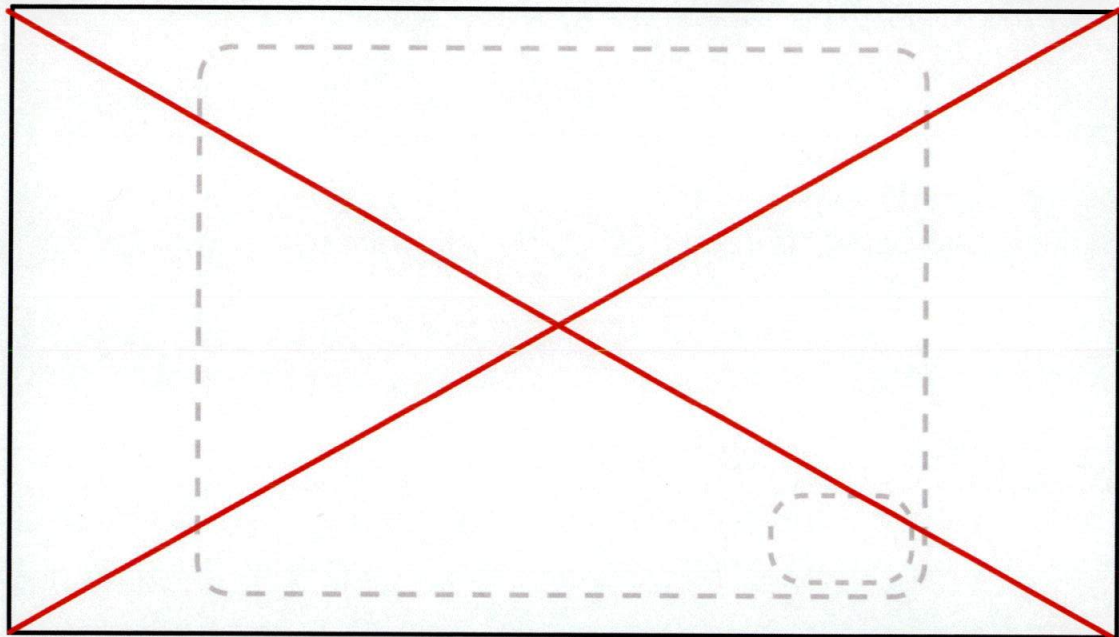
ADVENTURE TIME



Sc. 43 *const* Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action: *Diag*
- TRUCK OUT TO INCLUDE FINN

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

ADVENTURE TIME

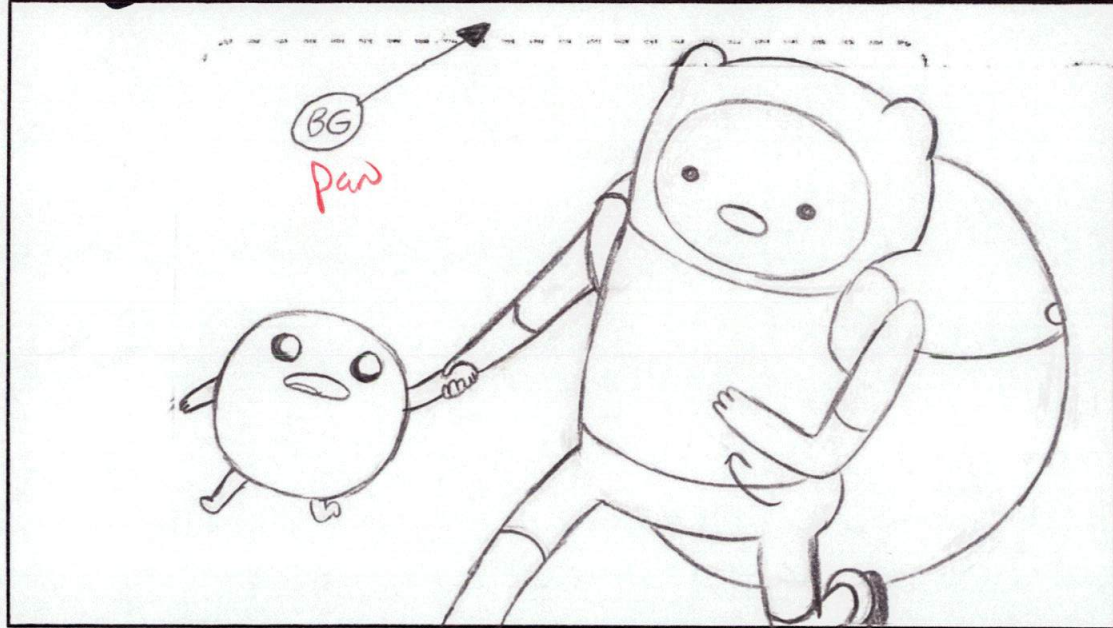


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Sc. 43 cont Pnl. C

Bg.

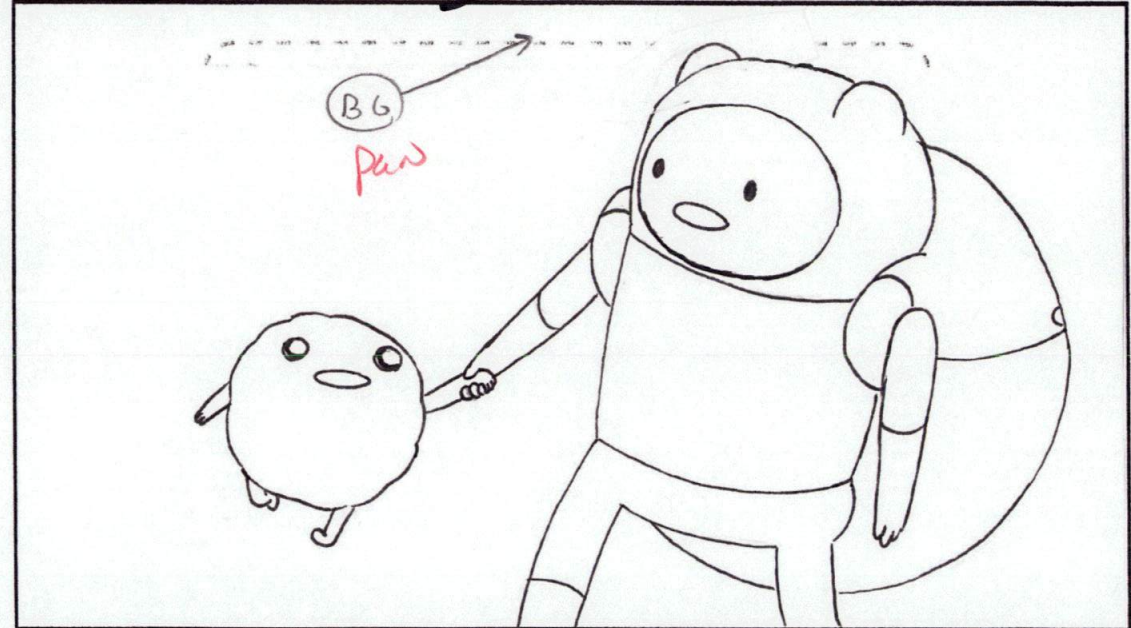
day night



Sc. 43 cont Pnl. D

Bg.

day night



Dialog:

BB: WHAT WAS THAT?

F: Hmm. I MUST BE HUNGRY.

Action:

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME



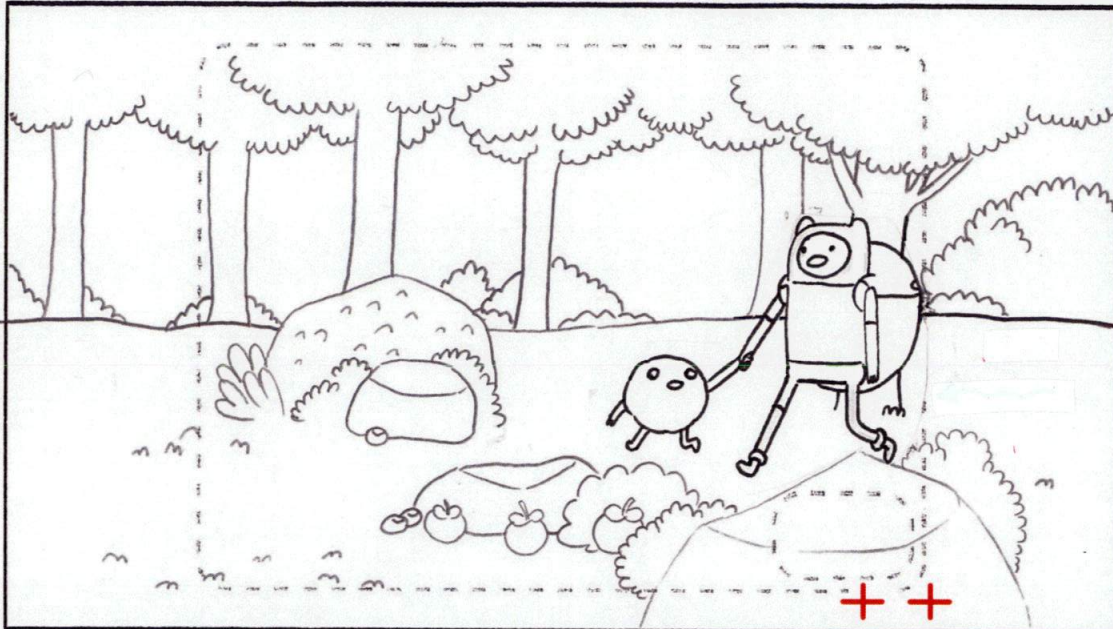
Page 74

Sc. 44

Pnl. A

Bg.

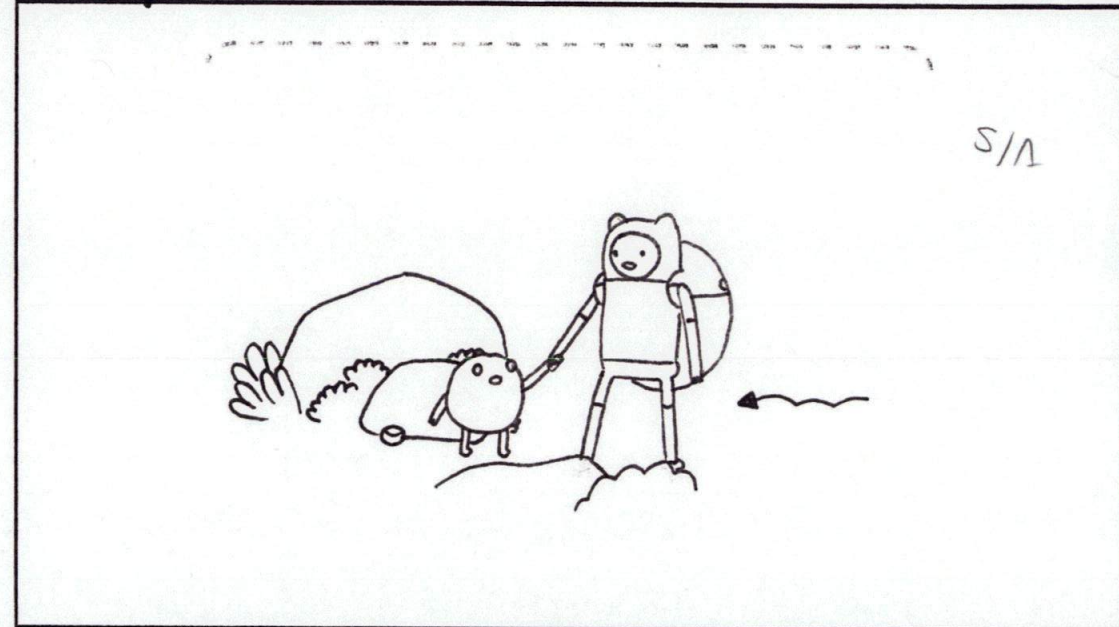
day night



Sc. 44 cont Pnl. B

Bg.

day night



Dialog:

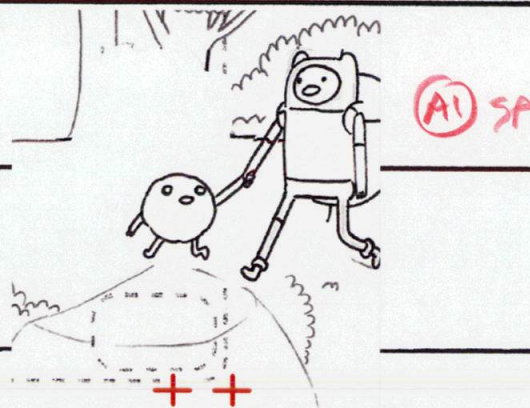
BB: HUN-GRY?

Action:

- FINN + BB STOP WALKING

NOV 12 2015

Timing:



1034-240

EPISODE #

1034/240

Production :

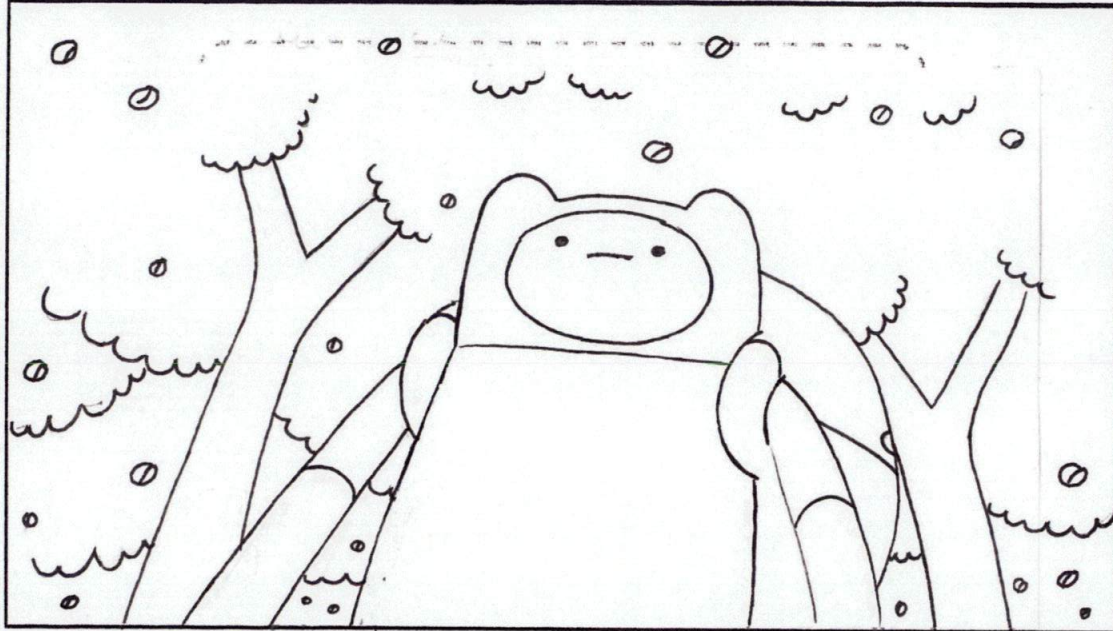
1034/240

ADVENTURE TIME

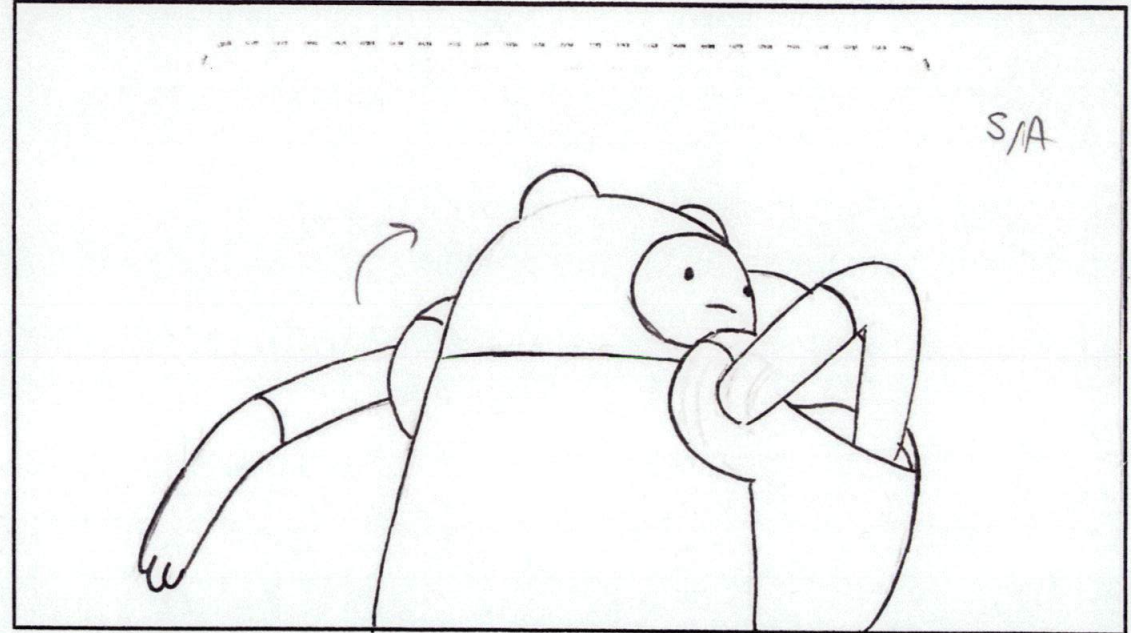


Page **75**

Sc. **45** Pnl. **A** Bg. day night



Sc. **45 cont** Pnl. **B** Bg. day night



Dialog:	
F: TRAIL MIX WILL FIX THIS GRUMBLING.	
Action:	-F. REACHES INTO PACK.
Timing:	NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

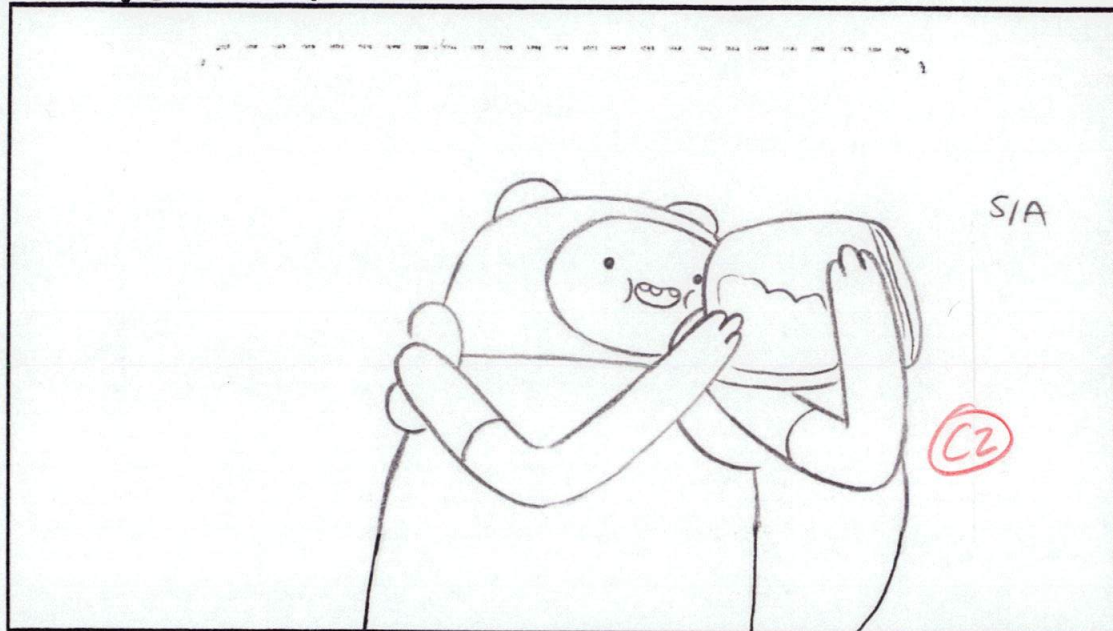
ADVENTURE TIME



Sc. **45 CONT** Pnl. **C**

Bg.

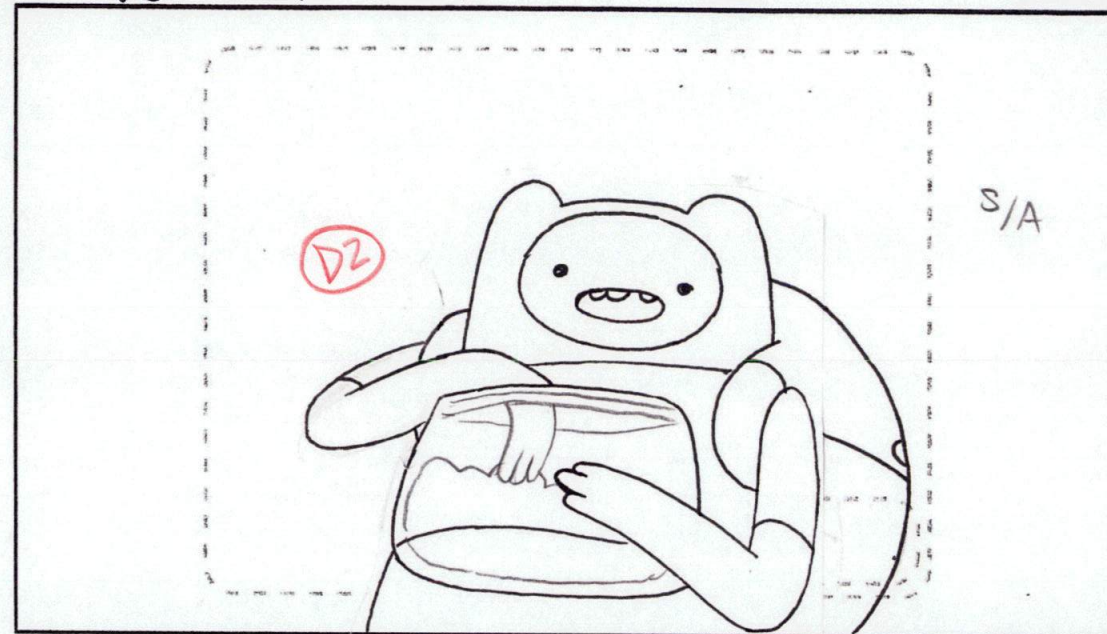
day night



Sc. **45 CONT** Pnl. **D**

Bg.

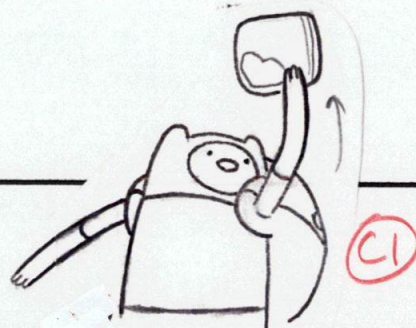
day night



Dialog:

Action:

Timing:



- F. PULLS OUT BAG
OF TRAIL MIX

NOV 12 2015



1034-240

EPISODE #

1034/240

Production :

1034/240

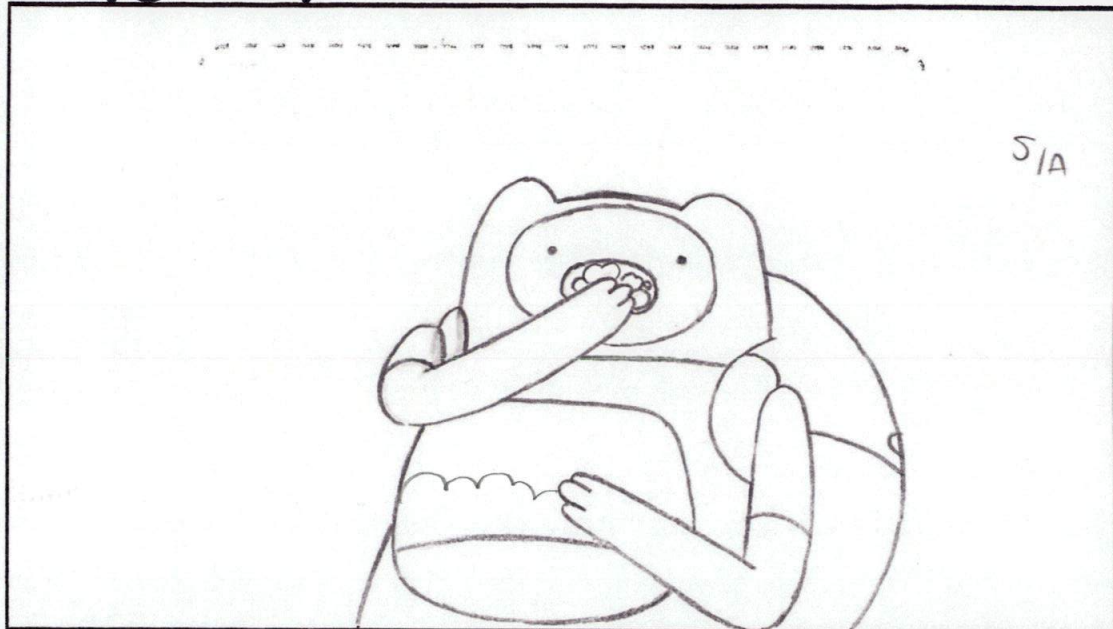
ADVENTURE TIME



Sc. **45 CONT** Pnl. **E**

Bg.

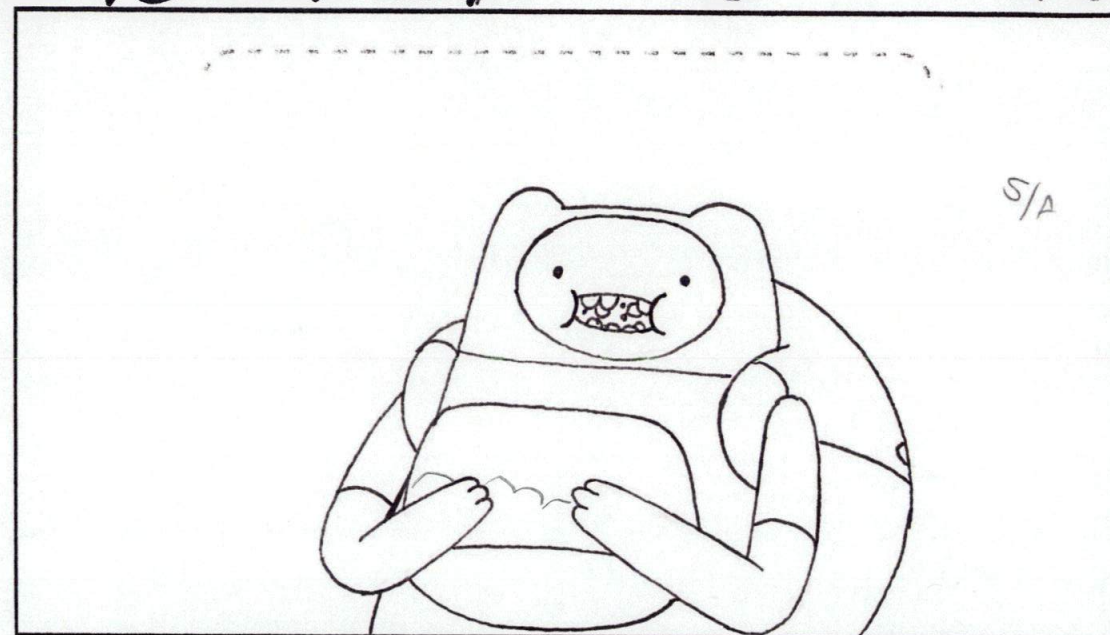
day night



Sc. **45 CONT** Pnl. **F**

Bg.

day night



Dialog:

FINN: [MUNCHING]

Action:

- FINN THROWS HANDFUL OF TRAIL MIX INTO MOUTH.

Timing:

NOV 12 2015

EPISODE # 1034-240

Production :

1034/240

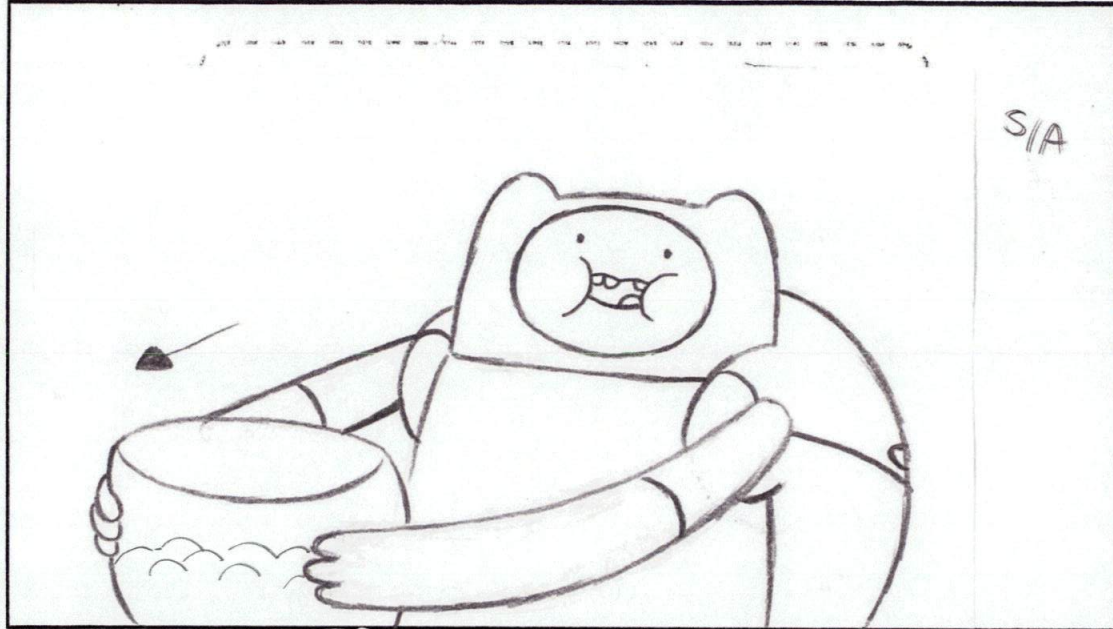
1034/240

ADVENTURE TIME



Page **78**

Sc. **45 CONT** Pnl. **G** Bg. day night



Sc. **46** Pnl. **A** Bg. day night



Dialog:

F: ^(MOUTH FULL) Here HAVE SOME.

Action:

- FINN OFFERS BAG.

Timing:

NOV 12 2015

EPISODE #

Production :

1034-240

1034/240

1034/240

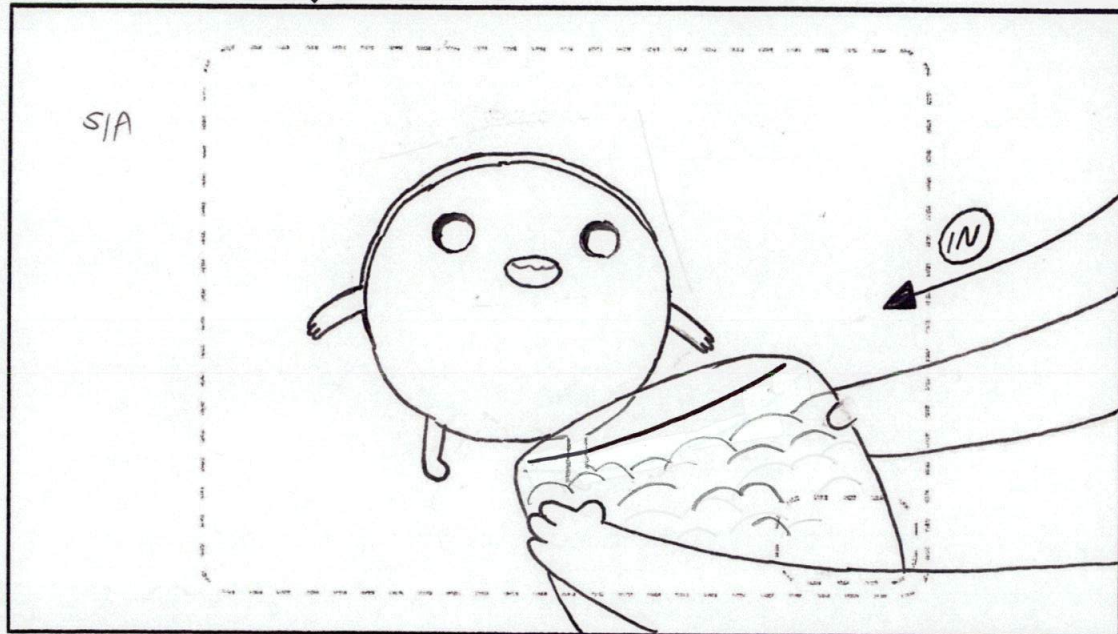
ADVENTURE TIME



Sc. 46 CONT Pnl. B

Bg.

day night



Sc. 46 CONT Pnl. C

Bg.

day night



Dialog:

Action:

- FINN LOWERS BAG ON/S.

- BB REACHES INTO BAG. AND GRABS
A HANDFUL OF TRAIL MIX.

Timing:

NOV 12 2015

Production :

EPISODE #

1034-240

1034/240

1034/240

ADVENTURE TIME

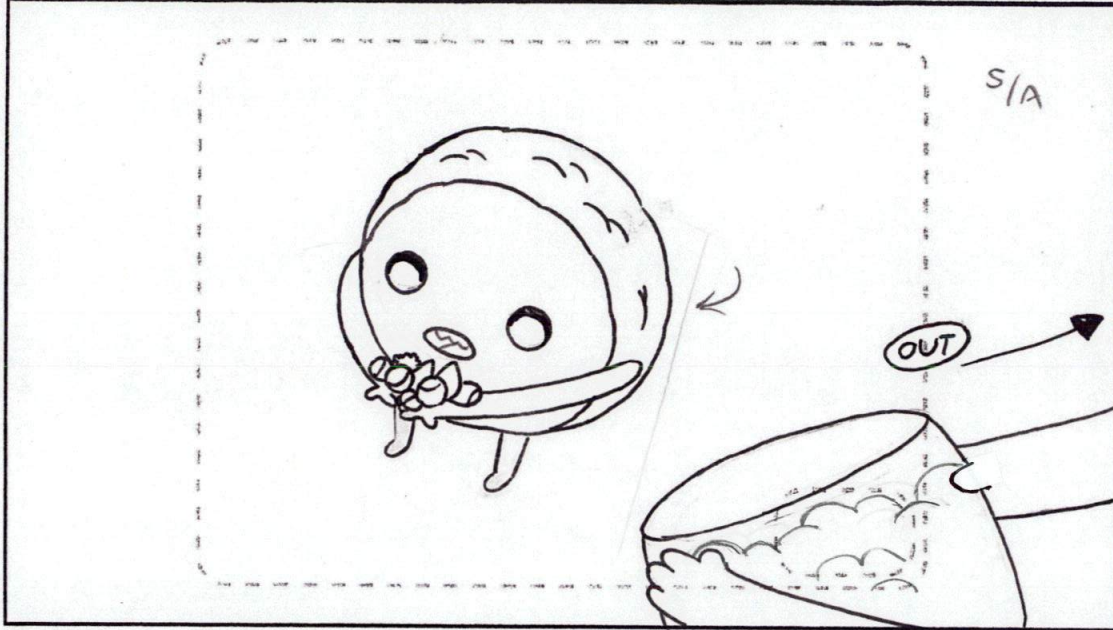


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Sc. 46 cont Pnl. D

Bg.

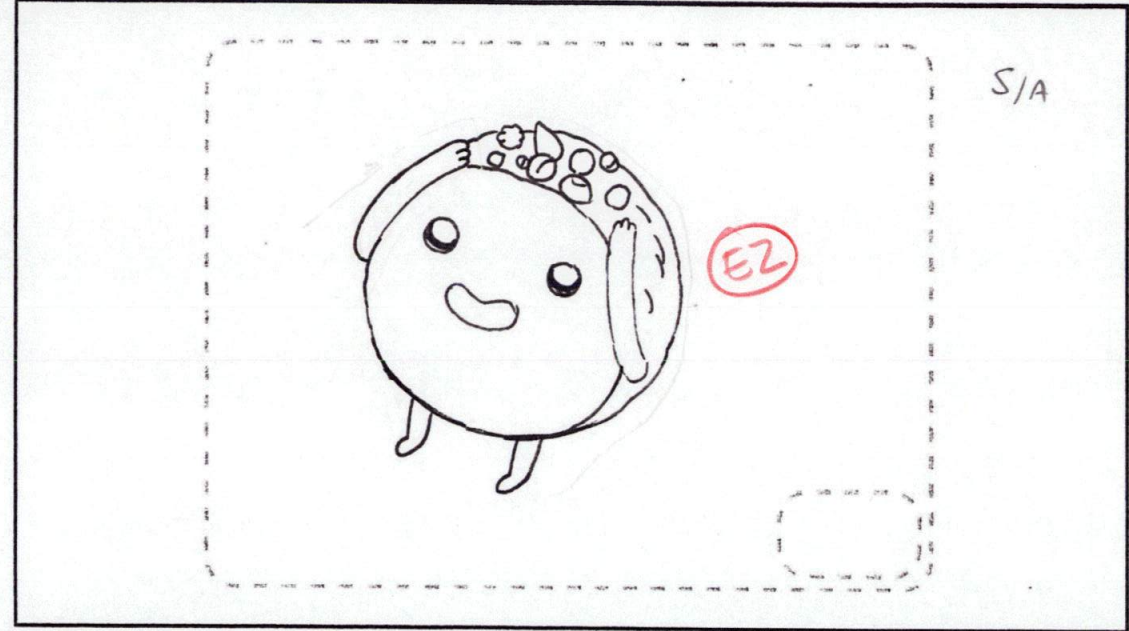
day night



Sc. 46 cont Pnl. E

Bg.

day night



Dialog:

Action:

- FINN WITHDRAWS BAG.

- BB STARES AT TRAIL MIX.

- BB TOSSES TRAIL MIX
ONTO HER HEAD.

NOV 12 2015

Timing:



EPISODE #

Production :

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1034/240

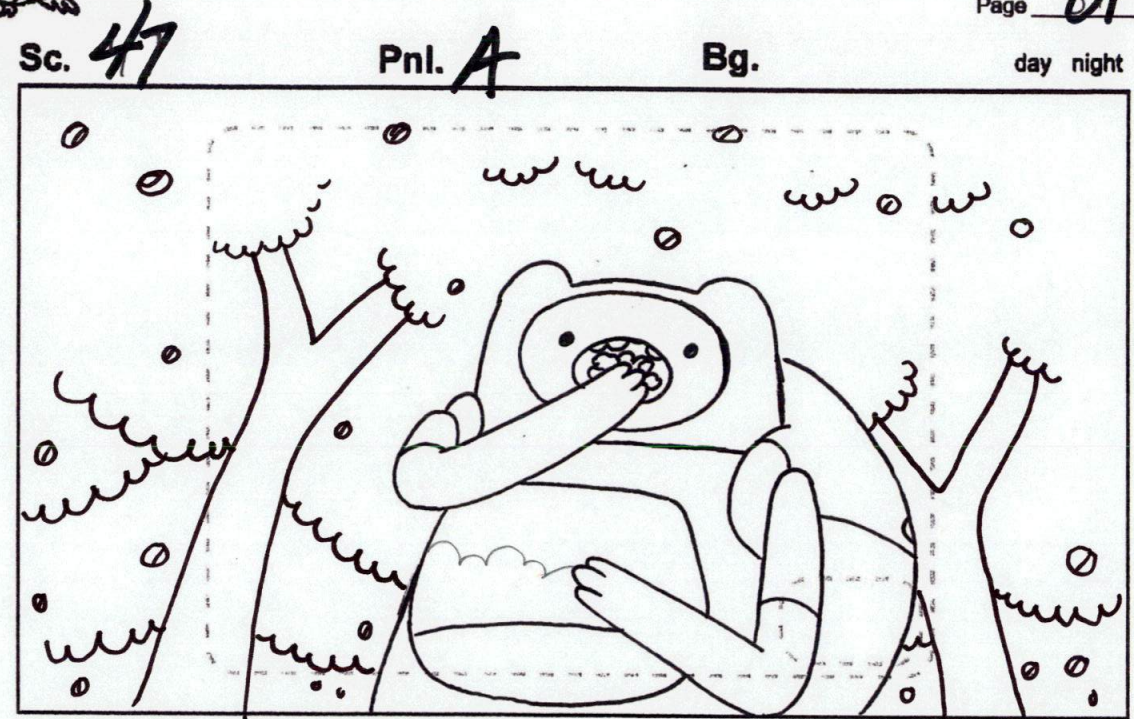
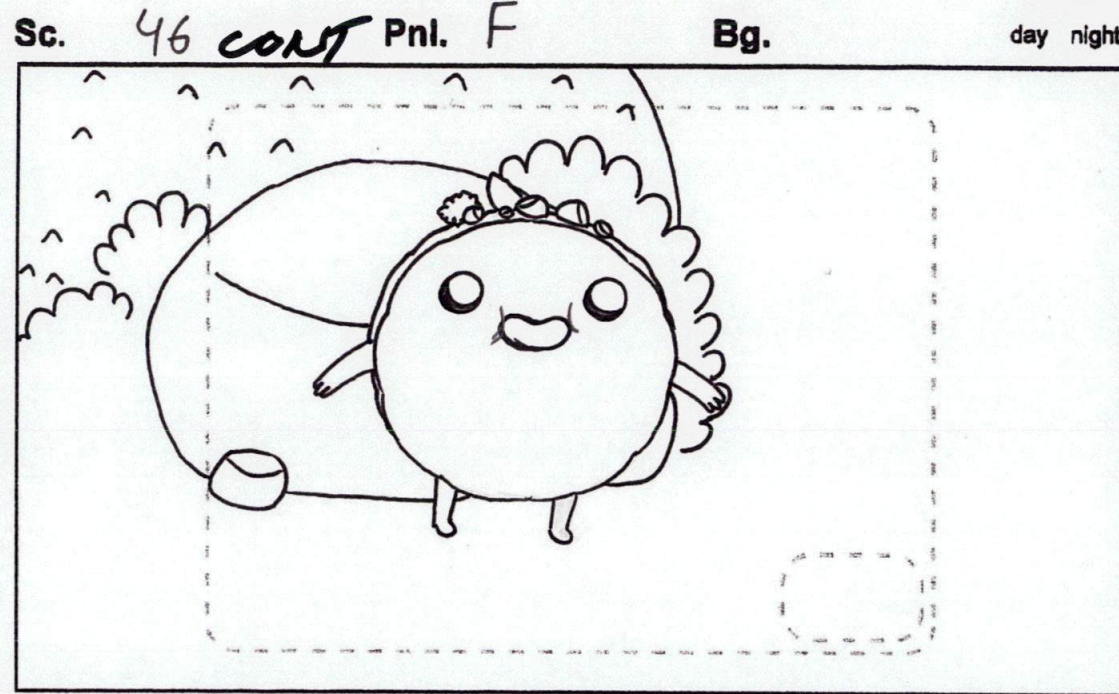
1034/240

1034/240

ADVENTURE TIME



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day night



Dialog:	<u>BB:</u> LIKE THIS?
Action:	- BB TURNS TOWARDS FINN.
Timing:	NOV 12 2015

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EPISODE #

Production :

1034/240

1034/240

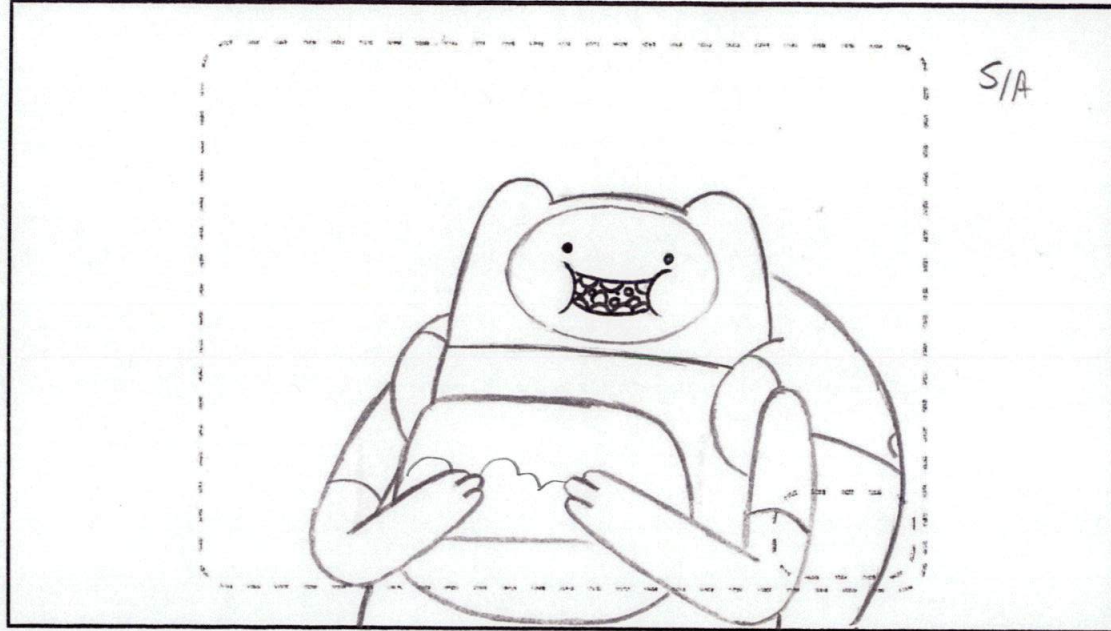
1034/240

ADVENTURE TIME

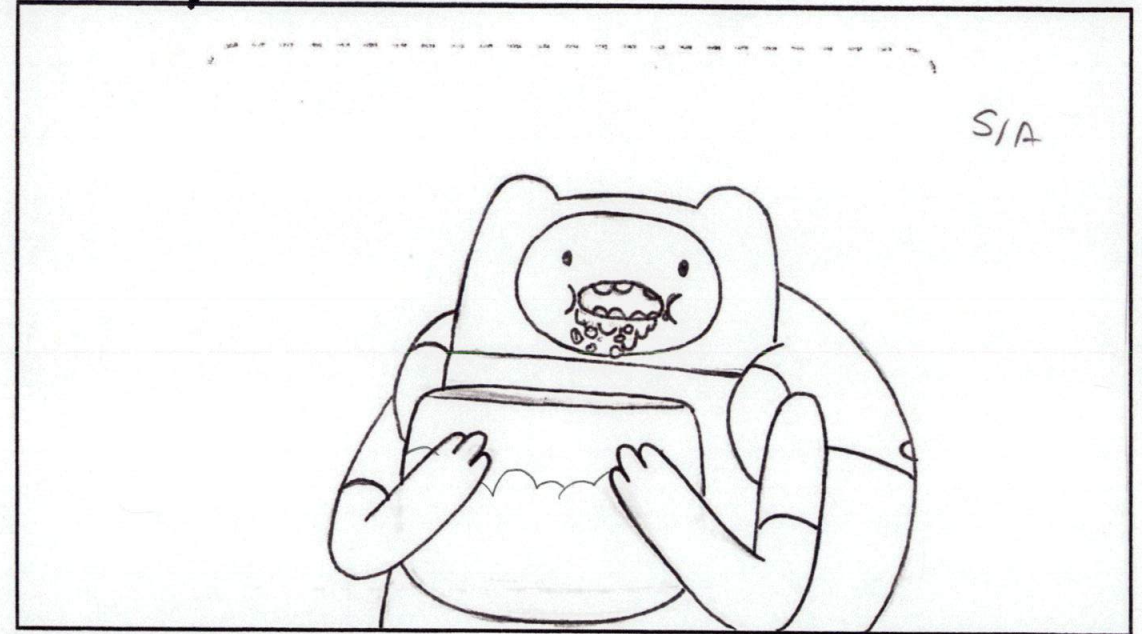


Page 82

Sc. 47 cont Pnl. B Bg. day night



Sc. 47 cont Pnl. C Bg. day night



Dialog:	<u>F:</u> HA HA HA YOU'RE FUNNY, BUNBUN.	<u>F:</u> AH?..
Action:	- F. REACTS TO SOMETHING OFF/S.	
Timing:	NOV 12 2015	

1034-240

EPISODE #

Production :

1034/240

ADVENTURE TIME



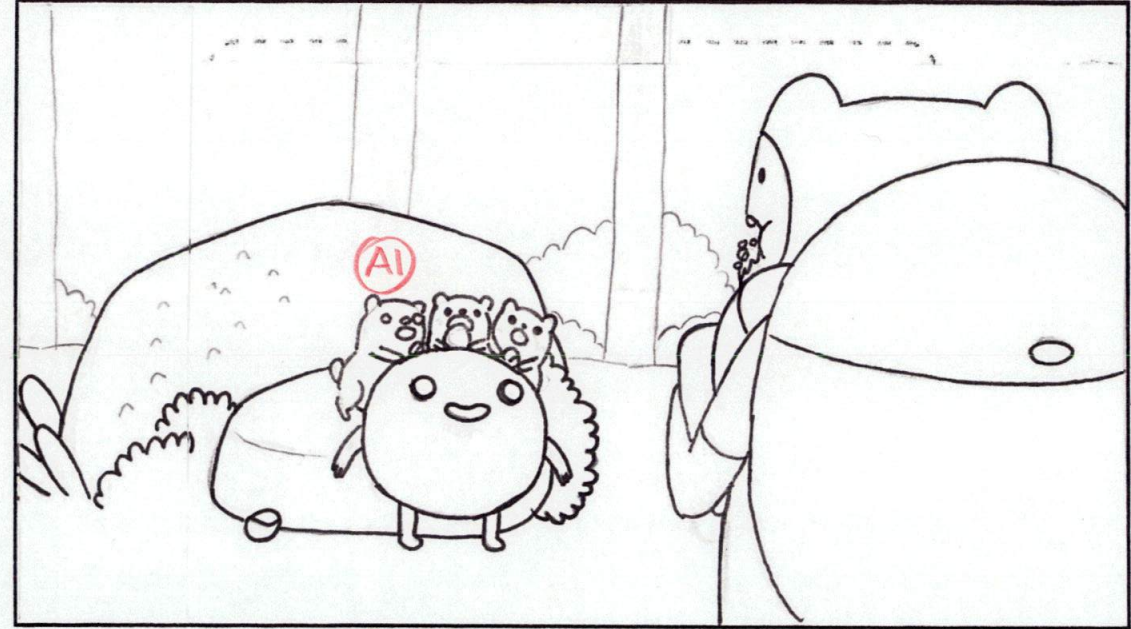
Page **83**

Sc. **48**

Pnl. **A**

Bg.

day night

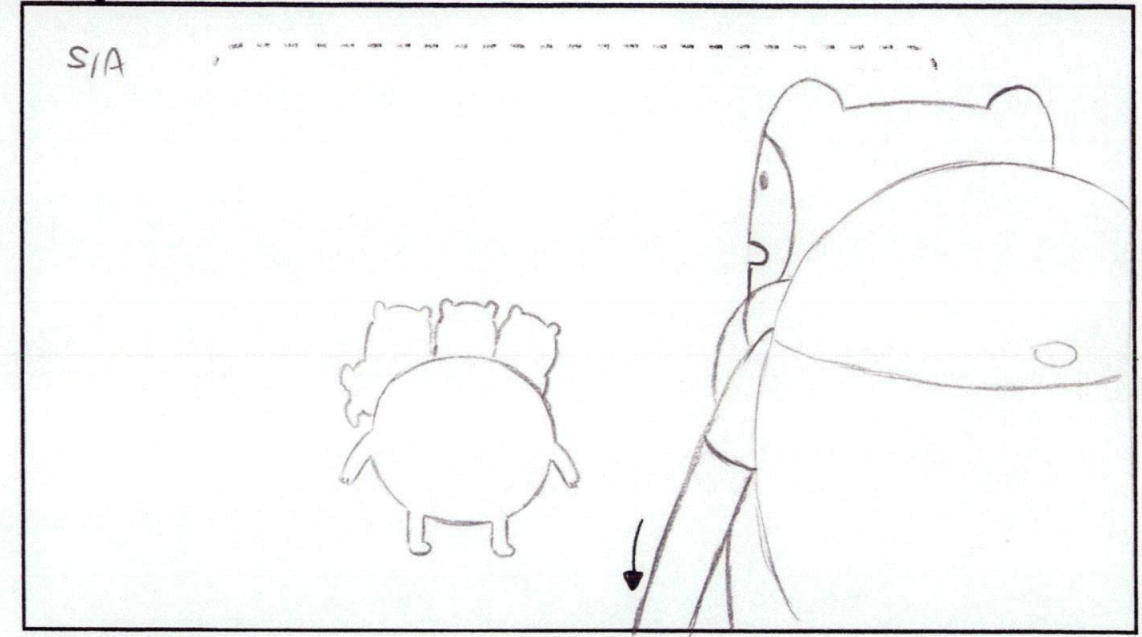


Sc. **48 cont**

Pnl. **B**

Bg.

day night



<p>Dialog:</p> <p style="text-align: center;"><u>SFX!</u> * CRUNCHING *</p> <p style="text-align: right;"><u>F:</u> BUN BUN, CHIPMUNKS ARE EATIN --</p>	
<p>Action:</p> <p>- CHIPMUNKS STAND ON ROCK BEHIND BB'S HEAD.</p>	<p style="text-align: center;">(A2) (A3)</p>
<p>Timing:</p>	

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EPISODE # 1034-240
1034/240
Production :

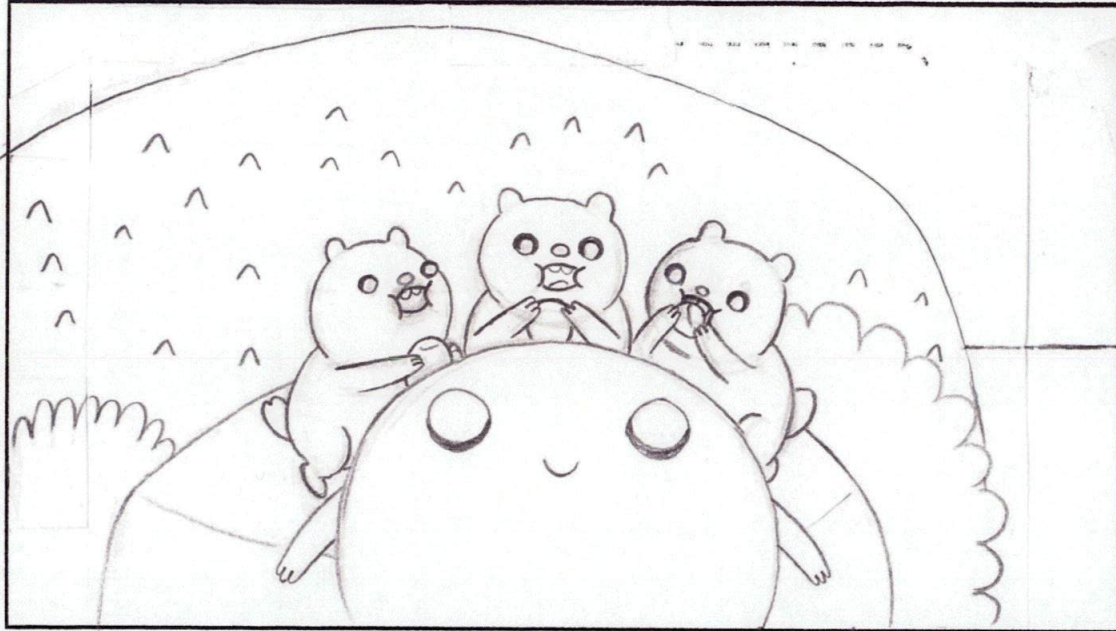
1034/240

ADVENTURE TIME

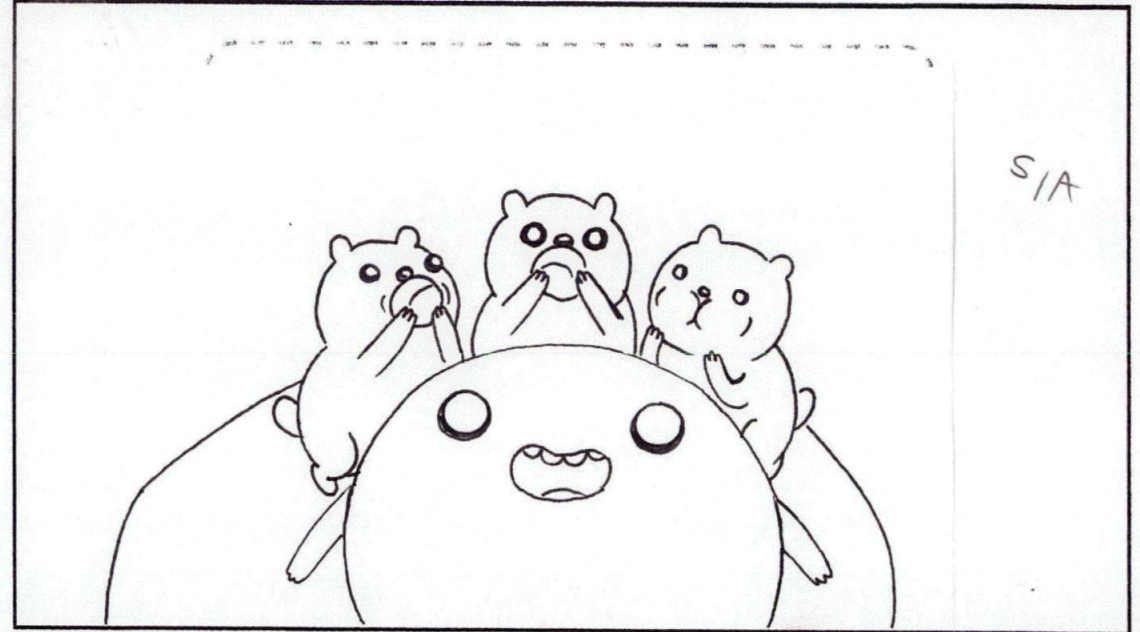


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Sc. **49** Pnl. **A** Bg. day night



Sc. **49 cont** Pnl. **B** Bg. day night



Dialog: **F: (o/s) YOUR TRAIL MIX.**

Action:

Timing:

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EPISODE #

1034/240

Production :

1034/240

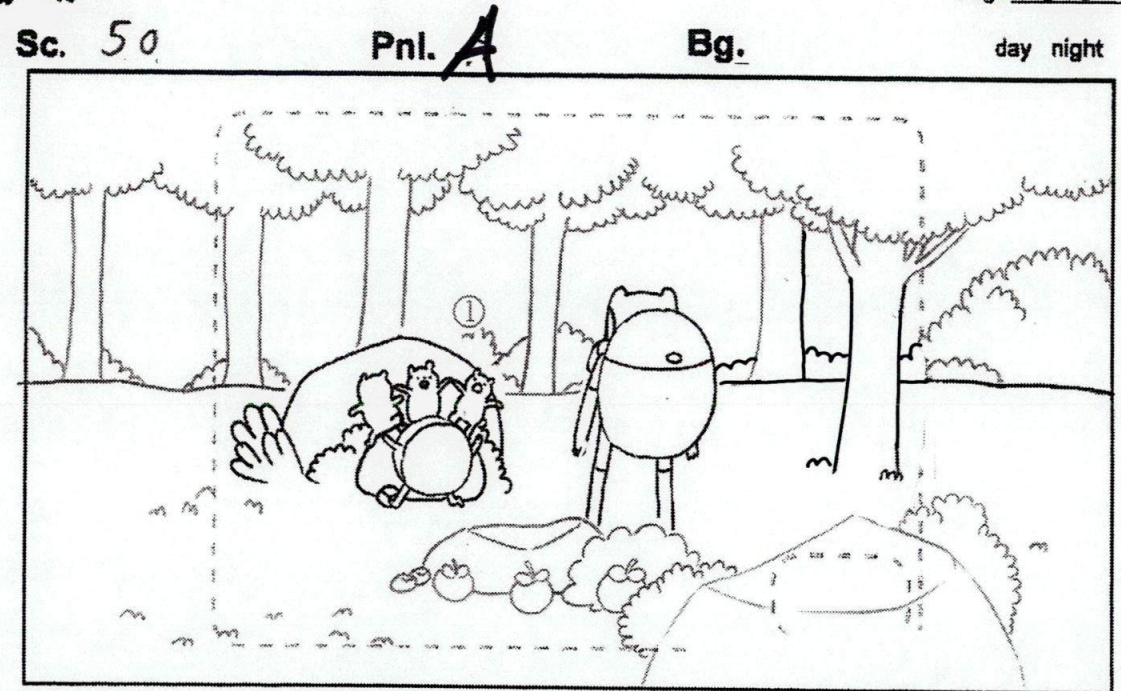
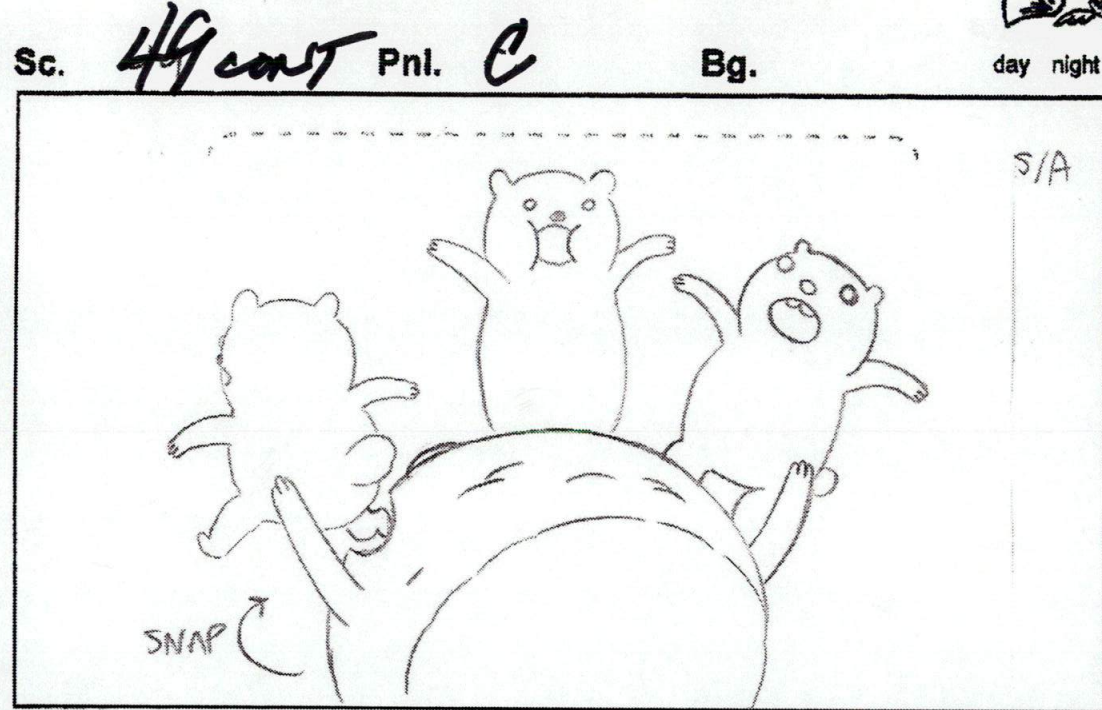
1034/240

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ADVENTURE TIME



Page 85
day night



Dialog:

BB: WHAT ARE CHIPMUNKS!

Action:

- BB TURNS SUDDENLY, SCARING CHIPMUNKS.

- CHIPMUNKS SCURRY OVER ROCK.

Timing:

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1034-240
EPISODE #

Production :

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1034/240

ADVENTURE TIME

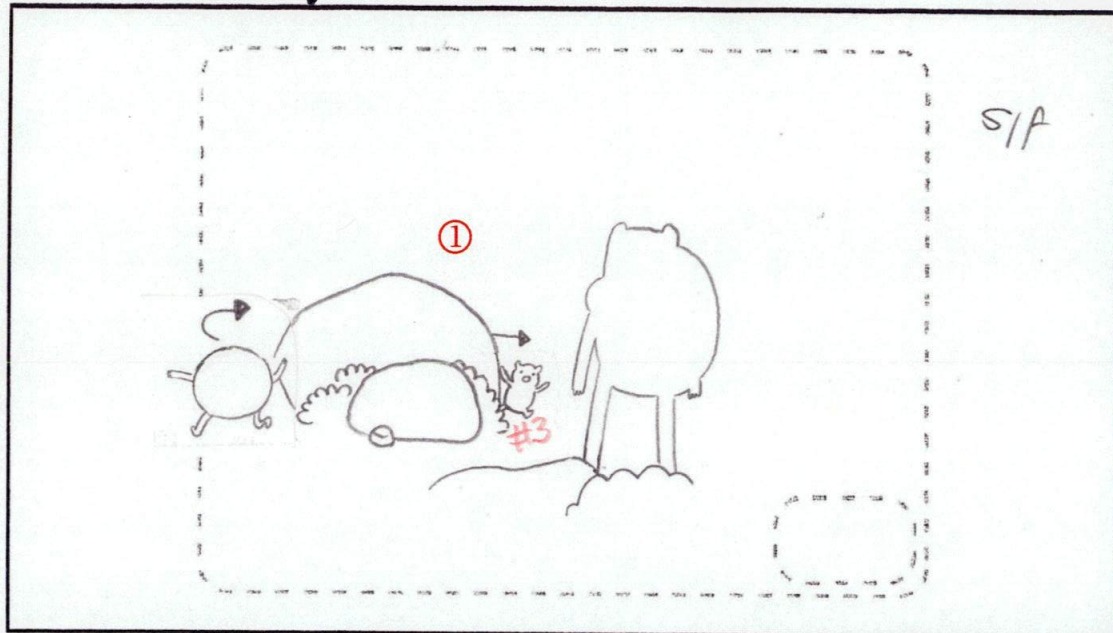


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Sc. 50 CONT Pnl. B

Bg.

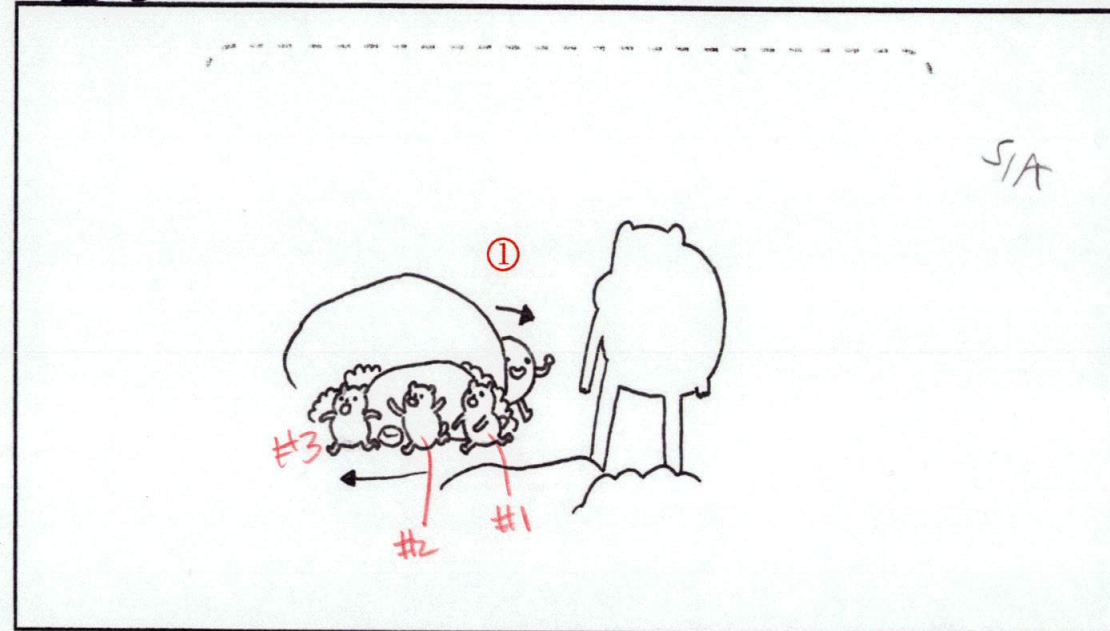
day night



Sc. 50 CONT Pnl. C

Bg.

day night



Dialog: BB: LOOK, I MADE --

BB: FRIENDS!

Action: -CB CHASES CHIPMUNKS AROUND ROCK IN CIRCLES.

NOV 12 2015

Timing:



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EPISODE # 1034-240

1034/240

Production :

ADVENTURE TIME



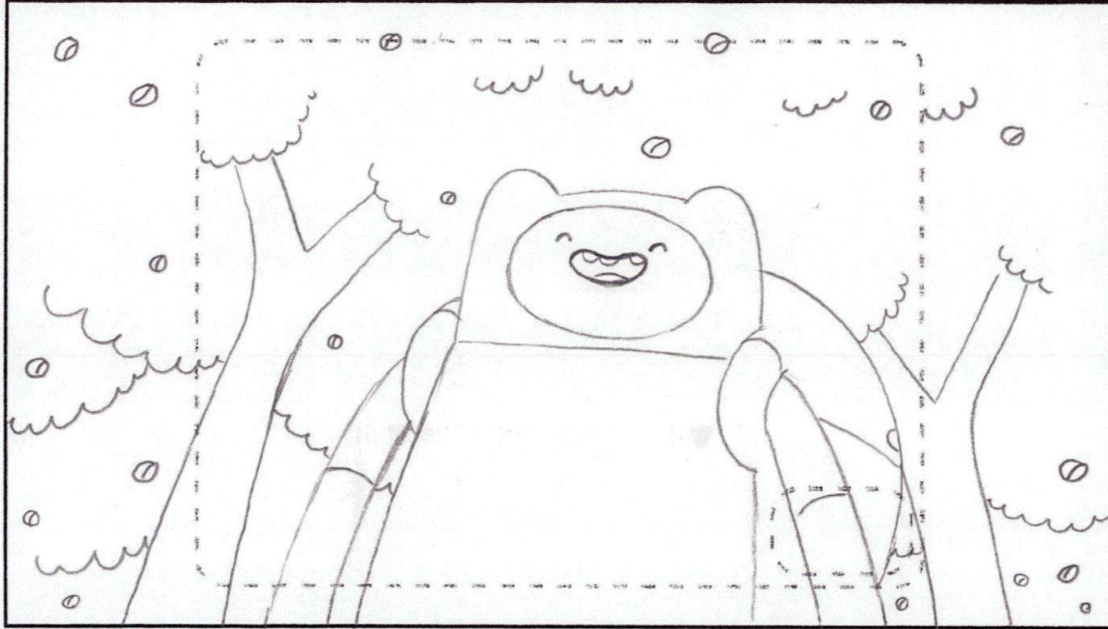
Page 87

Sc. 51

Pnl. A

Bg.

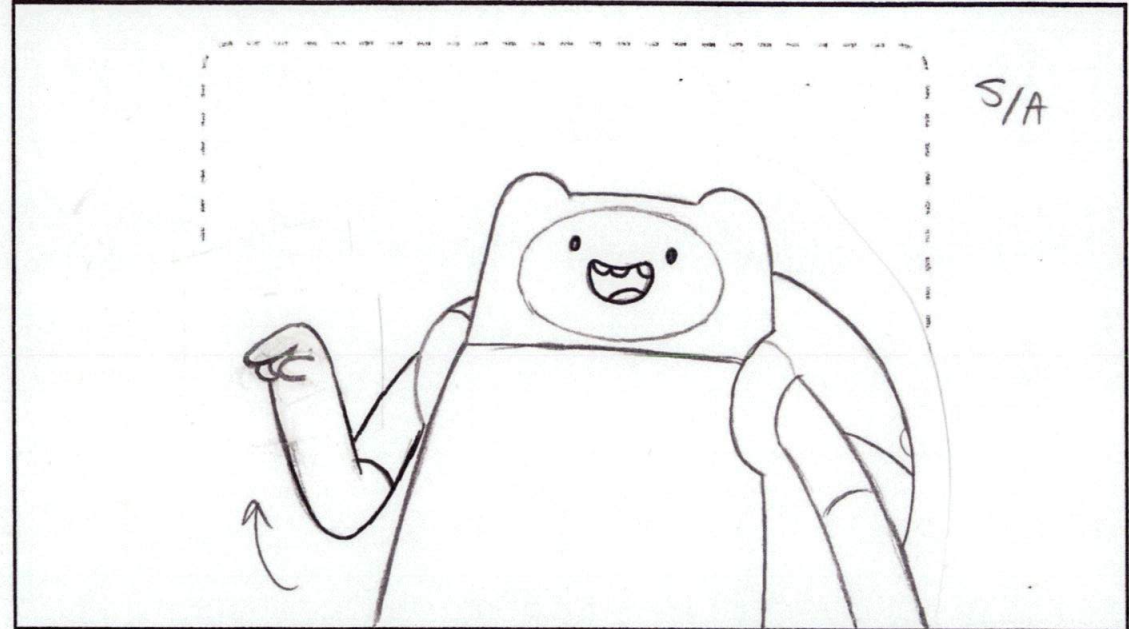
day night



Sc. 51 cont Pnl. B

Bg.

day night



Dialog: F: HA, HA

F: BUN BUN, YOU'RE ALL RIGHT

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

1034/240

ADVENTURE TIME



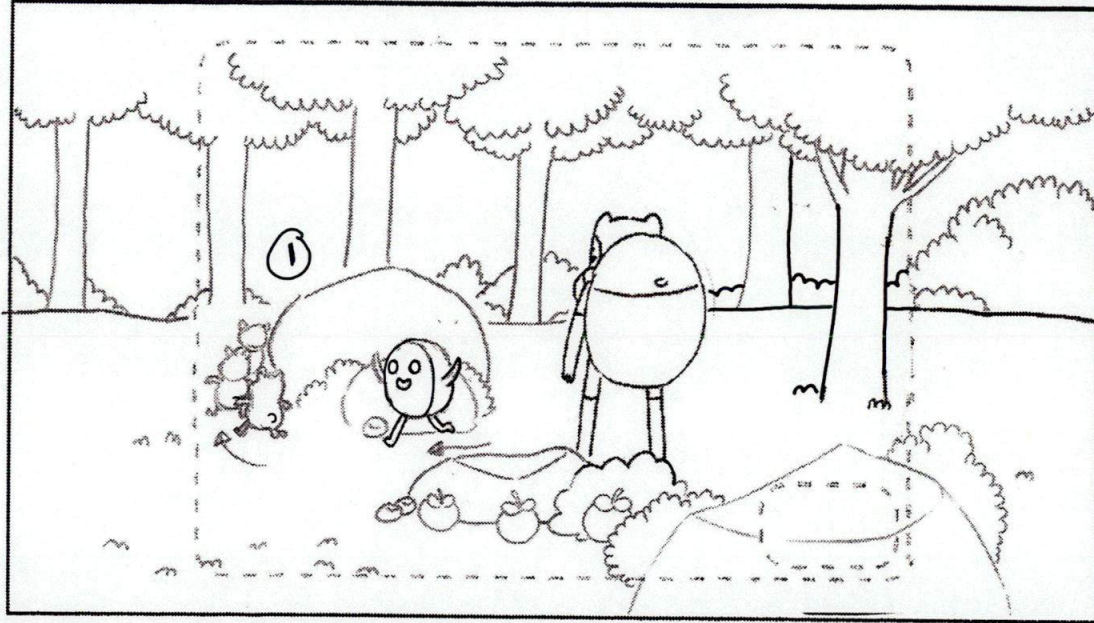
Page 88

Sc. 52

Pnl. A

Bg.

day night

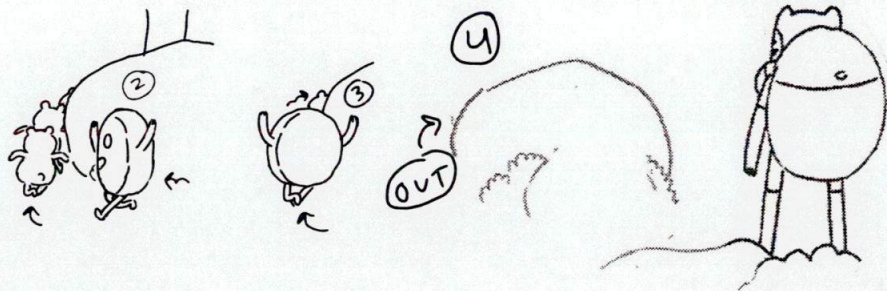


Dialog:

BB: HA HA HA
I'M ALL RIGHT!

Actor:

Timin:



NOV 12 2015

1034-240

Production :

1034/240

ADVENTURE TIME



Page 89

Sc. 53

Pnl. A

Bg.

day night

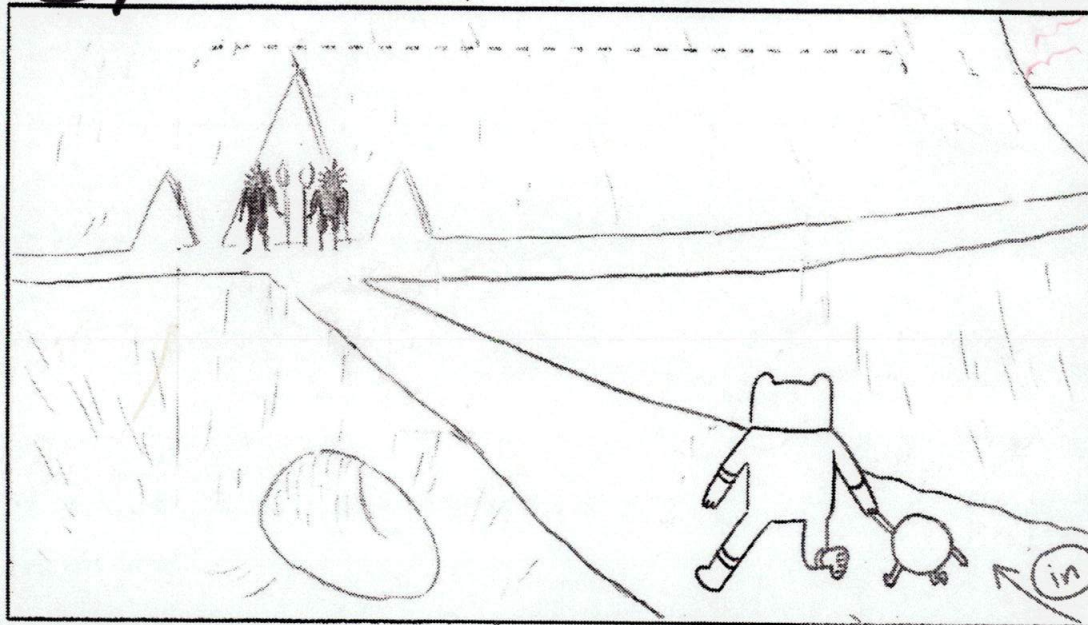


Sc. 54

Pnl. A

Bg.

day night



Dialog:

Action:

— Finn + BUN BUN WALK TRAIL INTO FIRE KINGDOM

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production :

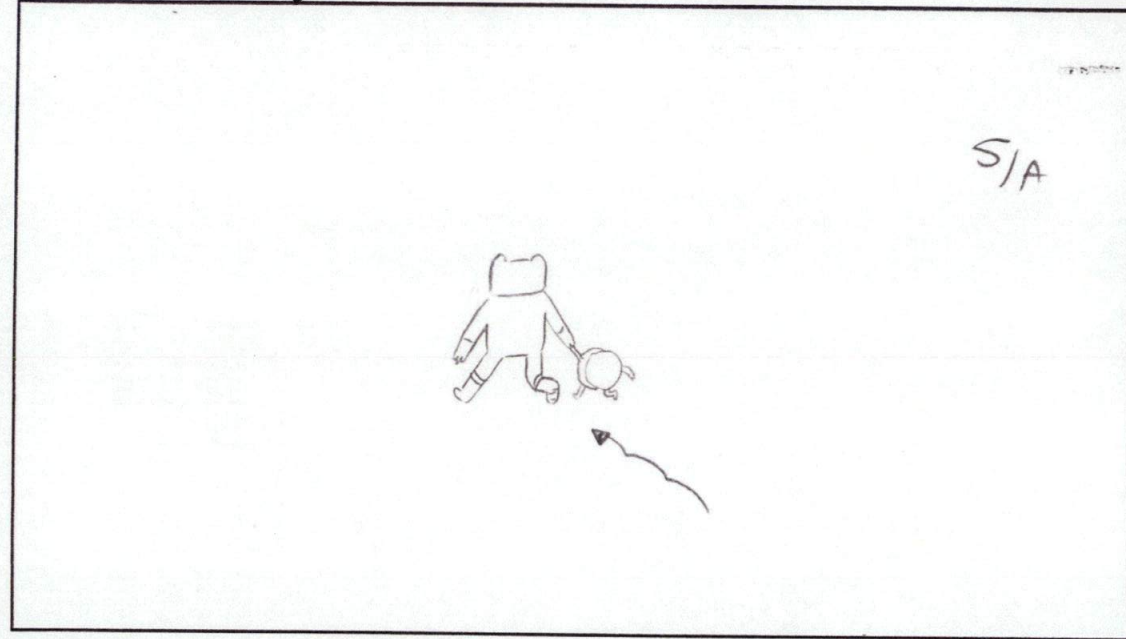
1034/240

ADVENTURE TIME

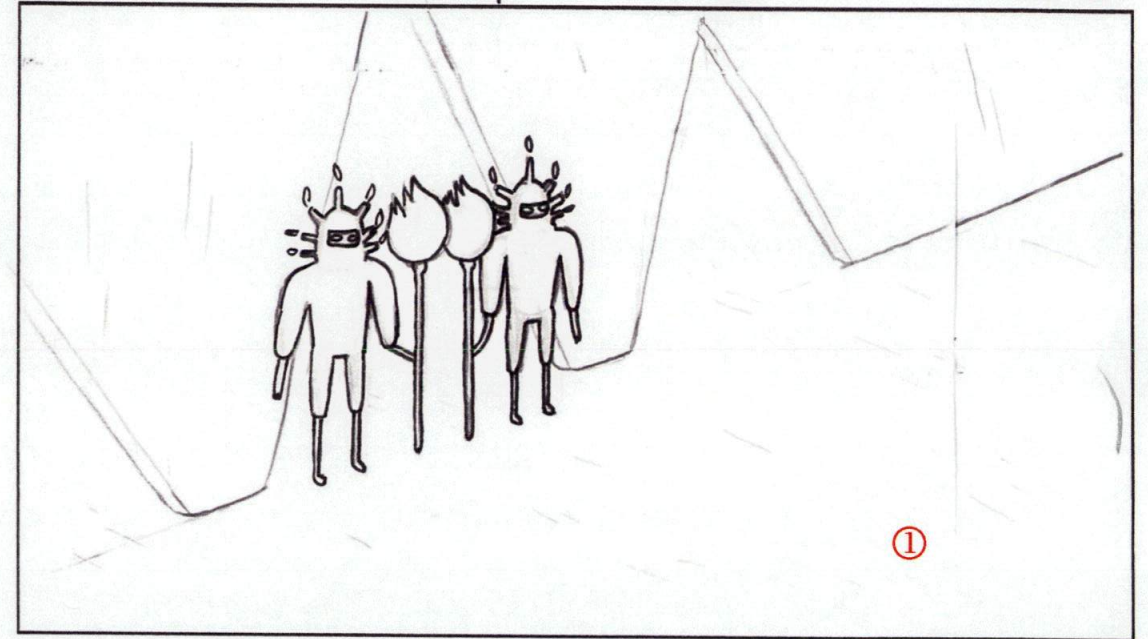


Page **90**

Sc. **54 CONT** Pnl. **B** Bg. day night



Sc. **55** Pnl. **A** Bg. day night

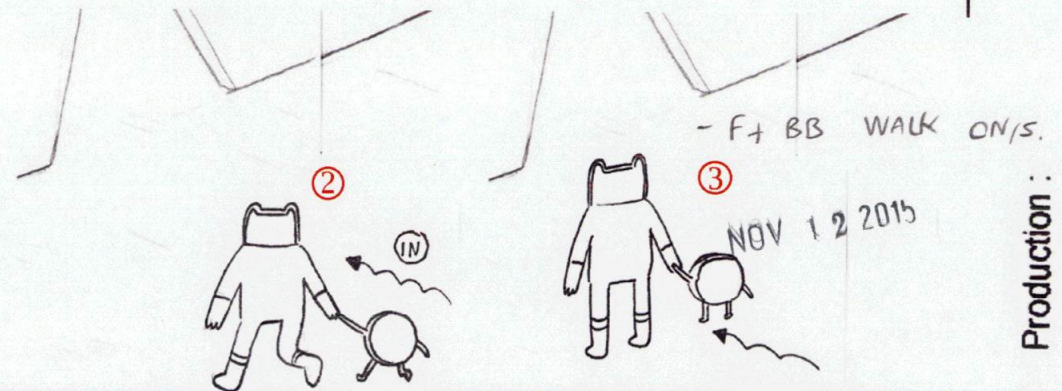


Dialog:

Action:

Timing:

FLAME GUARD : HEY, FINN,



1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

ADVENTURE TIME

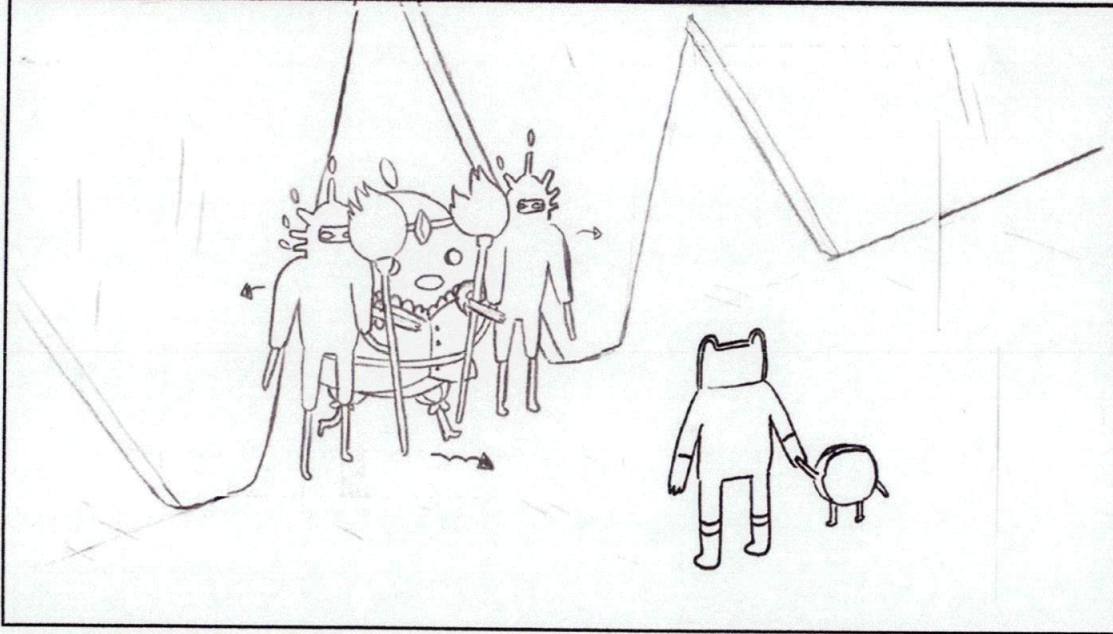


Page 91
day night

Sc. 55 cont Pnl. B

Bg.

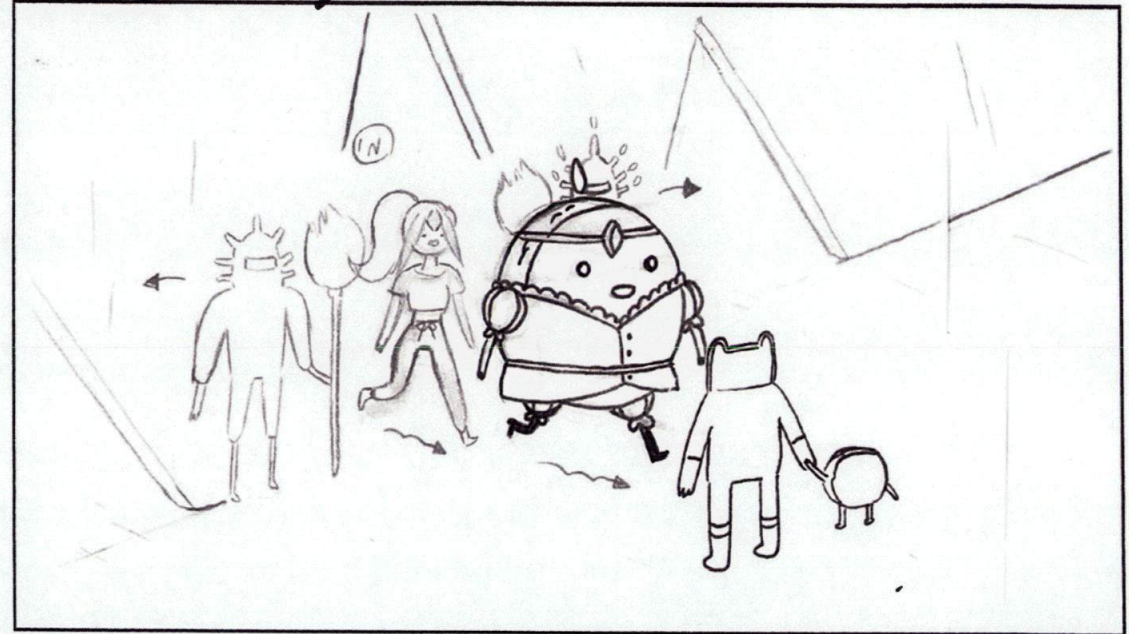
day night



Sc. 55 cont Pnl. C

Bg.

day night



Dialog: CB: MAKE WAY FOR THE PRINCESS !!

Action: - CB PUSHES THROUGH BETWEEN GUARDS.
- GUARDS STEP ASIDE.

- FP WALKS ON/S

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

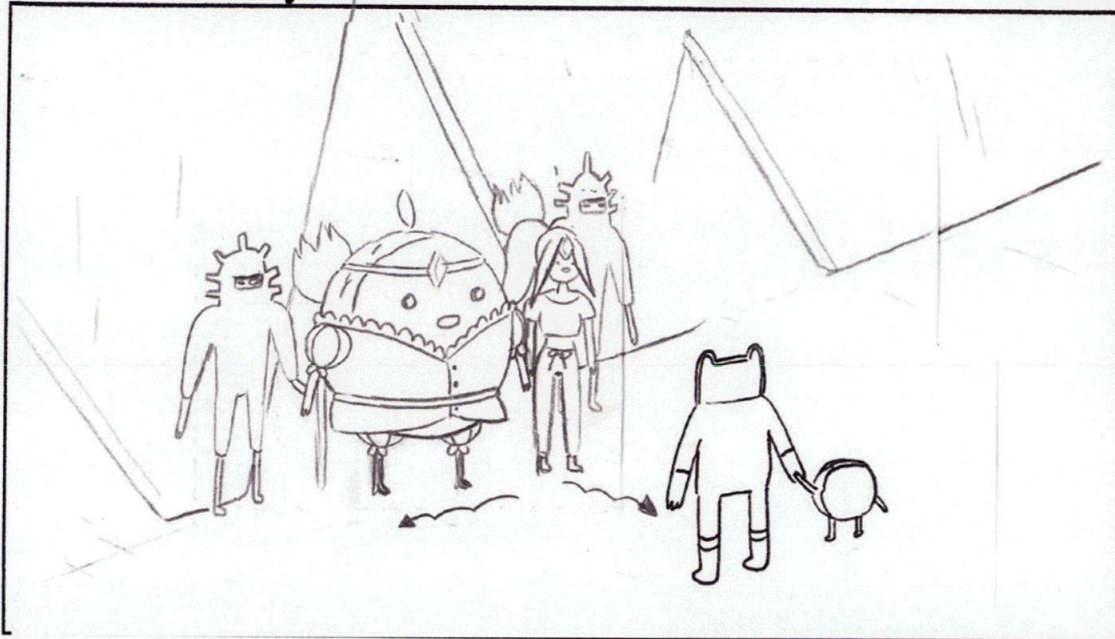
1034/240

ADVENTURE TIME

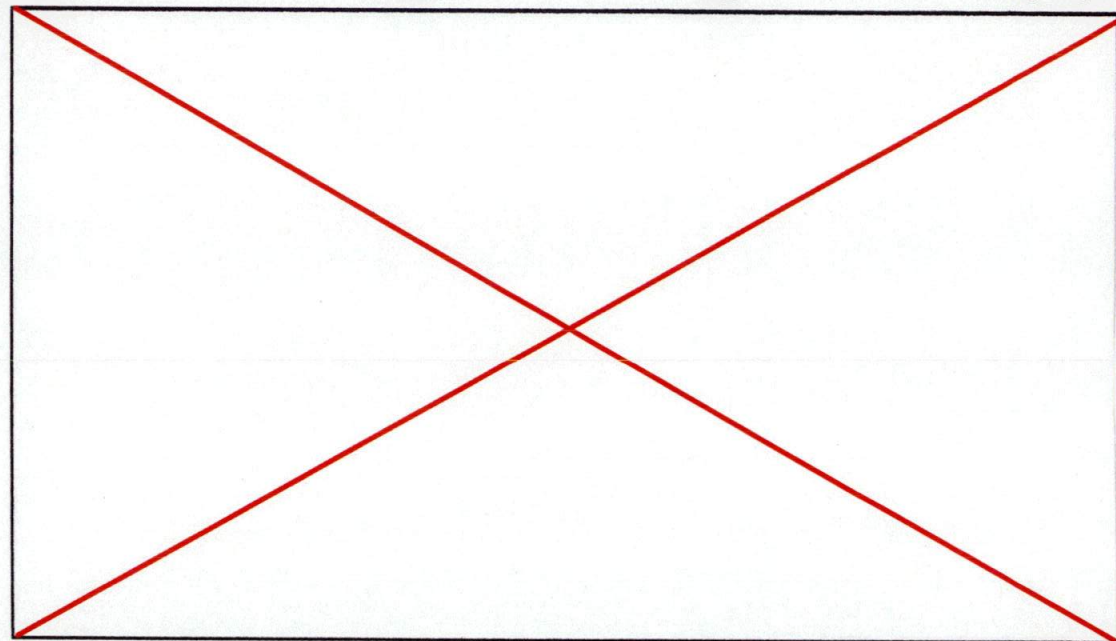


Page 92

Sc. 55 *cont* Pnl. D Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

NOV 12 2015

1034-240

EPISODE #

1034/240

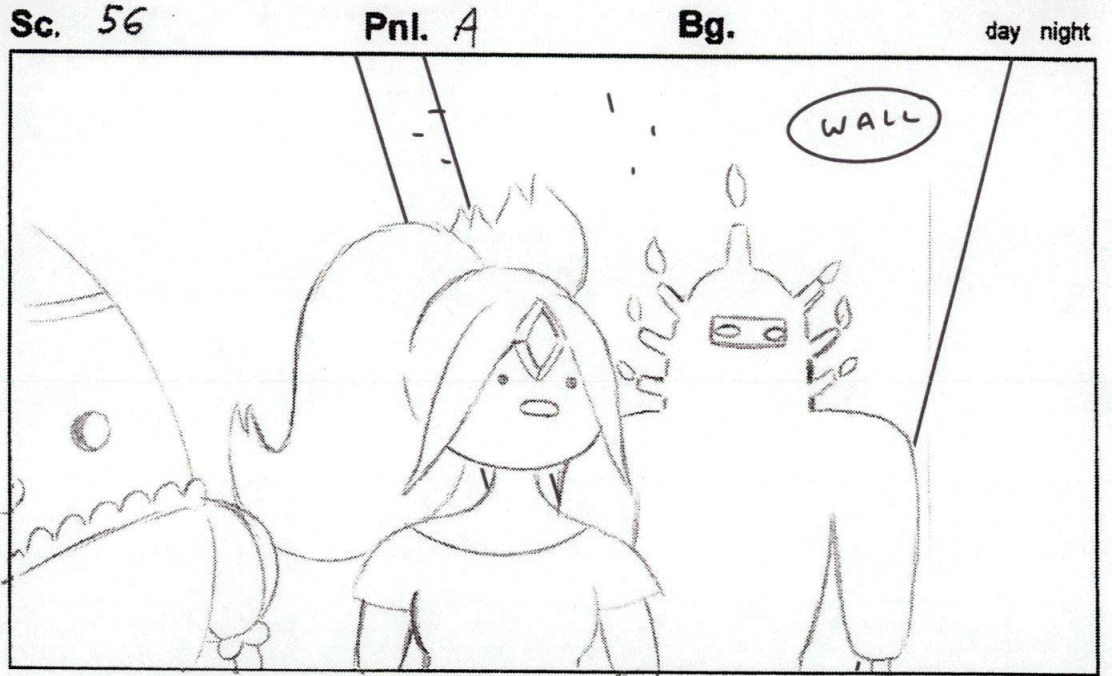
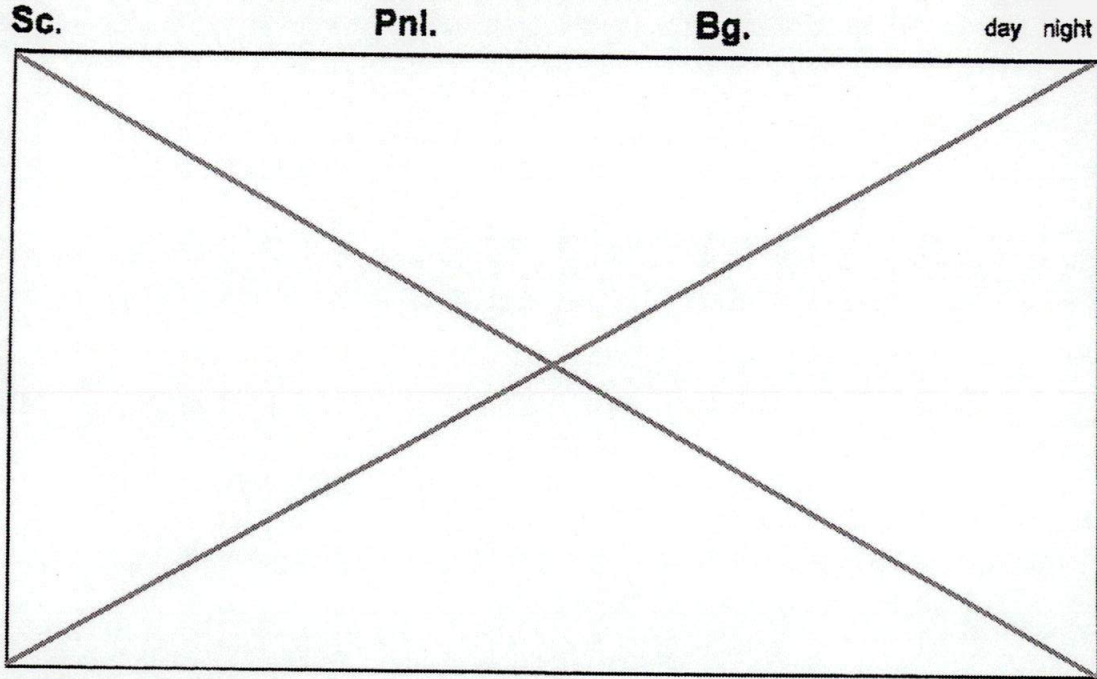
Production :

1034/240

ADVENTURE TIME



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Dialog:

FLAME
PRINCESS : FINN?

Action:

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

ADVENTURE TIME



Page **94**

Sc. **56 cont**

Pnl. **B**

Bg.

day night

Sc. **56 cont**

Pnl. **C**

Bg.

day night



Dialog:	
FP: WHAT BRINGS YOU HERE?	
Action:	
NOV 12 2015	
Timing:	

1034-240

EPISODE #

1034/240

Production :

1034/240

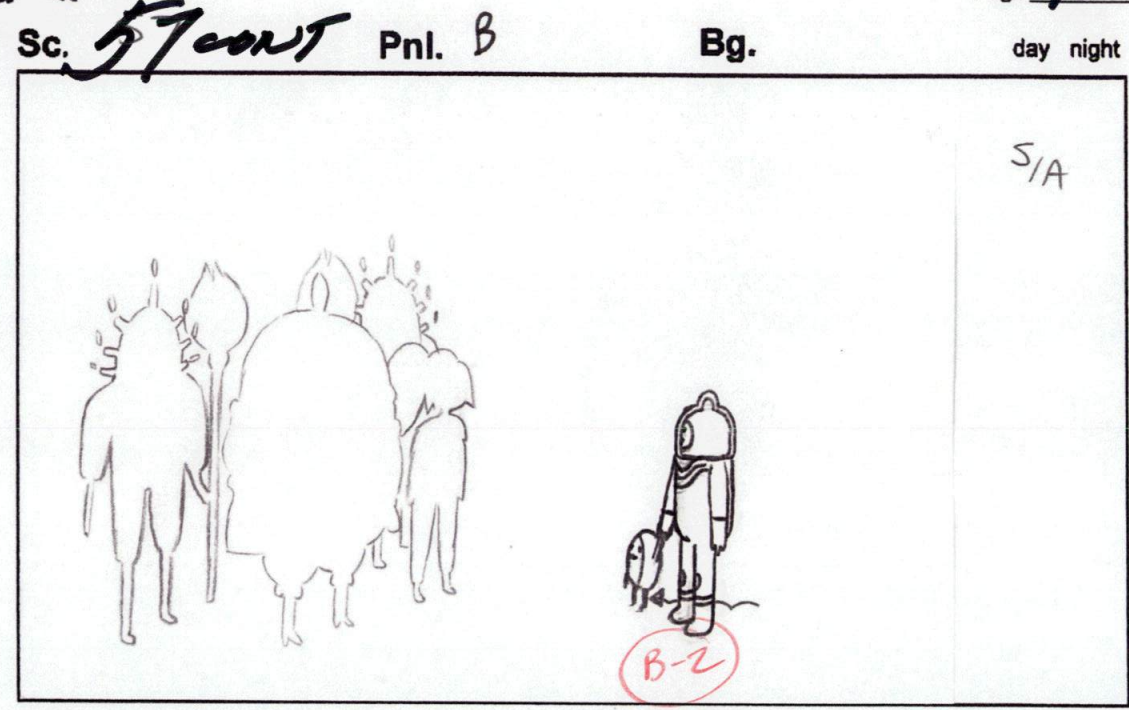
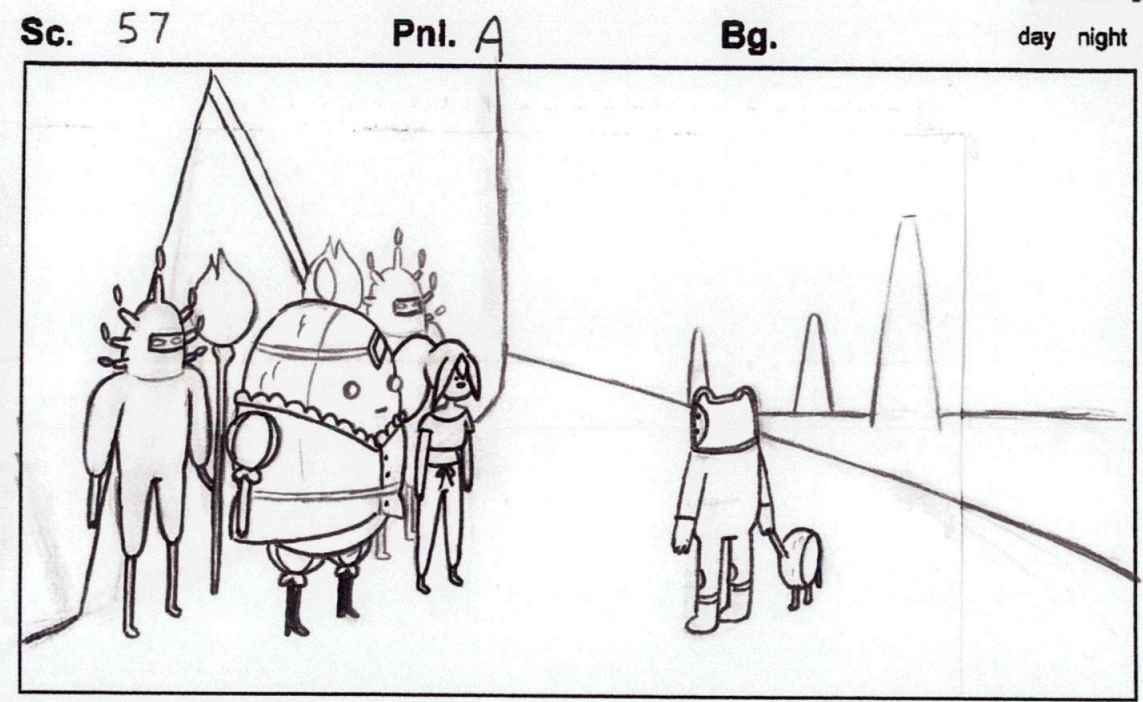
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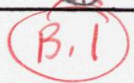
1034/240

ADVENTURE TIME



Page 95



Dialog:	<u>F:</u> SPECIAL DELIVERY...	<u>F:</u> FOR CINNAMON BUN.
Action:		- FINN WALKS BB FORWARD. 
Timing:		NOV 12 2015 

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EPISODE #

1034/240

Production :

1034/240

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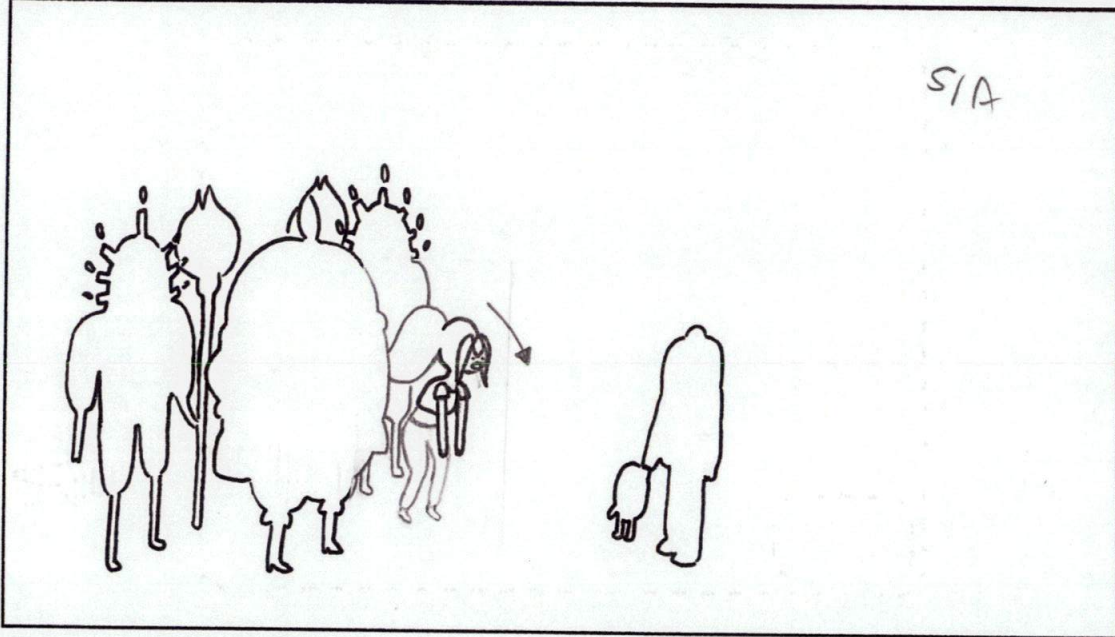
1034/240

ADVENTURE TIME

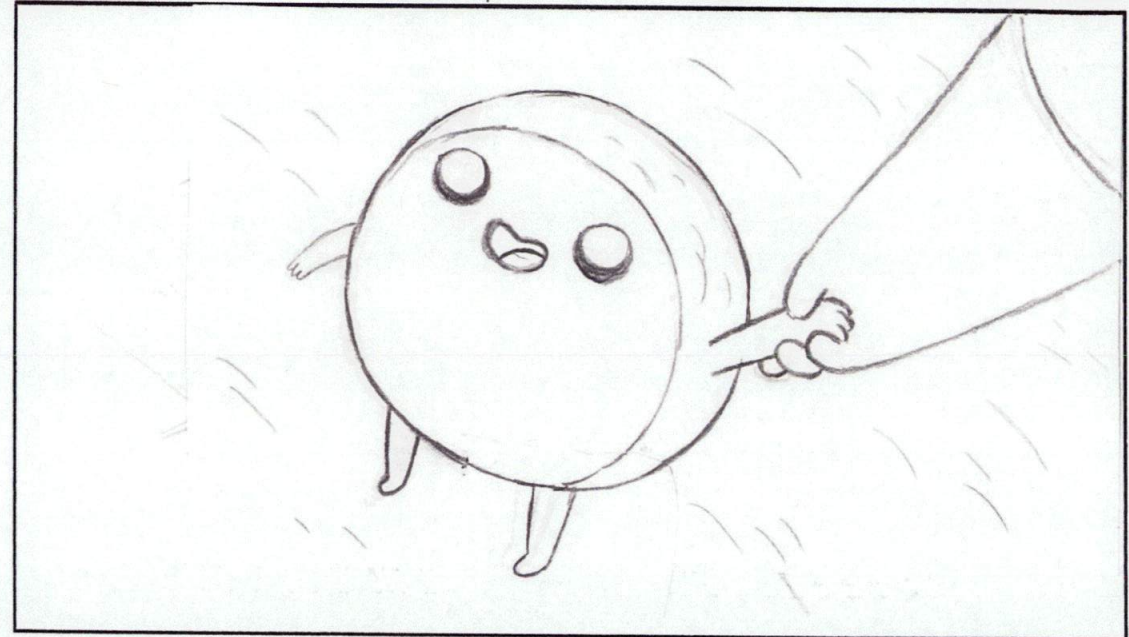


Page 96
day night

Sc. 57 *cont* Pnl. C Bg. day night



Sc. 58 Pnl. A Bg. day night



Dialog:	<u>FP:</u> WHO'S THIS?	<u>BB:</u> I'M BUN BUN. ARE YOU A CHIPMUNK.
Action:		
Timing:	NOV 12 2015	

1034/240

1034-240

EPISODE #

1034/240

Production :

1034/240

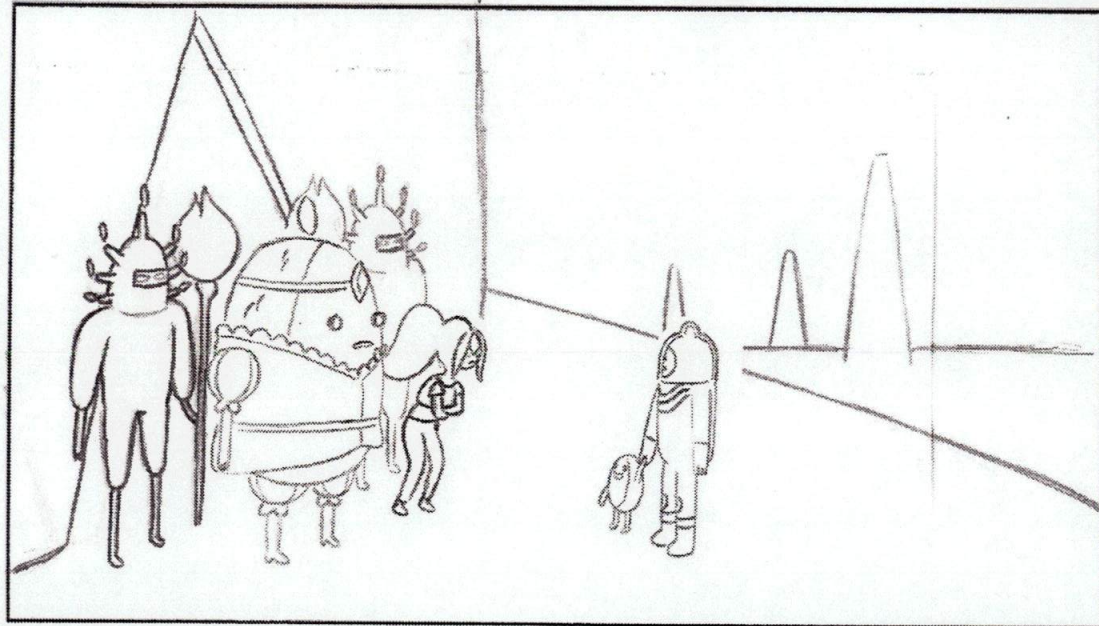
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ADVENTURE TIME

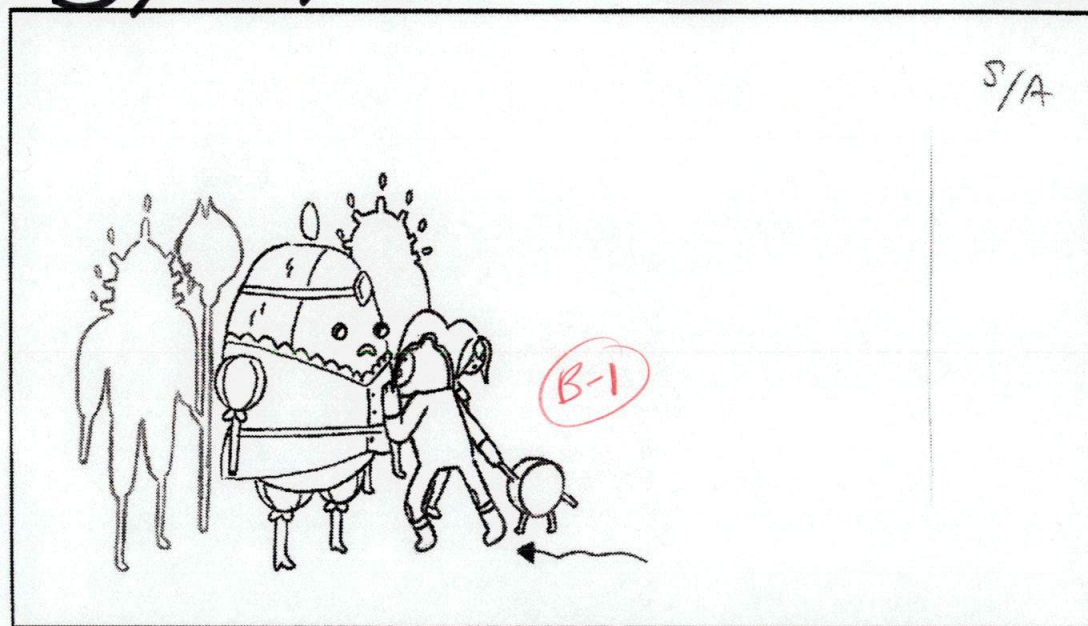


Page 99

Sc. 59 Pnl. A Bg. day night



Sc. 59 cont Pnl. B Bg. day night



Dialog:

FP: NO...

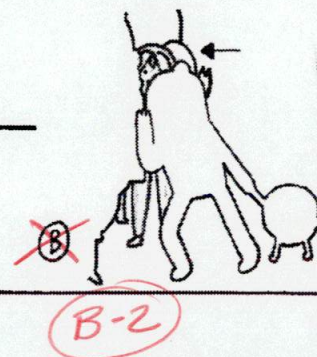
Action:

- FP CROSSES ARMS.



- FINN SIDLES UP TO CB.

NOV 12 2015



Timing:

1034-240

EPISODE #

1034/240

Production :

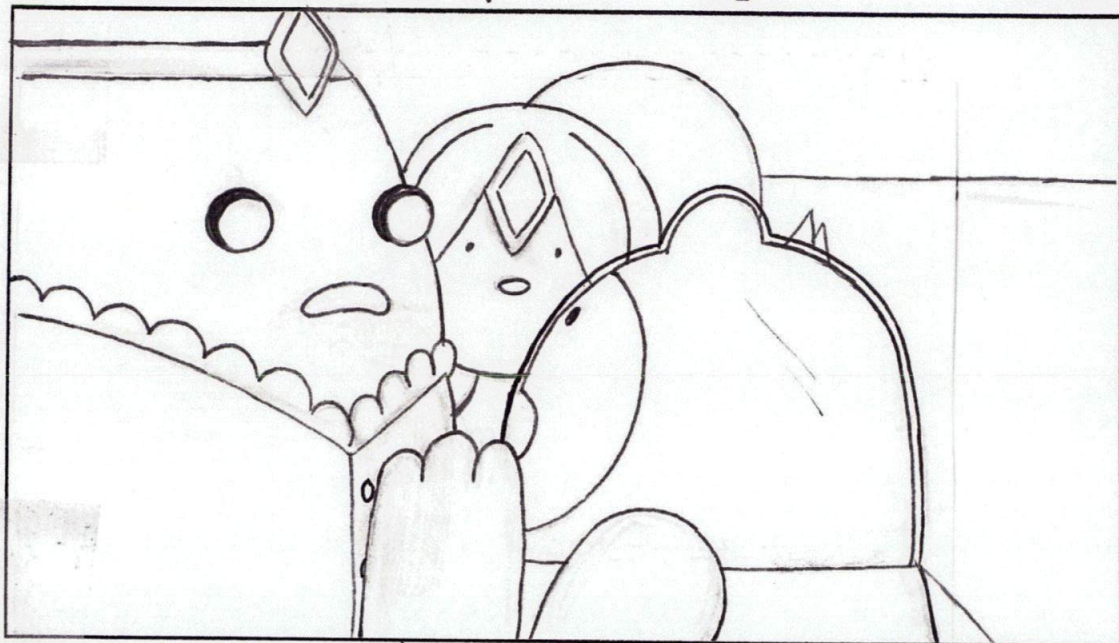
1034/240

ADVENTURE TIME



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Sc. 60 Pnl. A Bg. day night



Sc. 60 cont Pnl. B Bg. day night



Dialog: (LOUD WHISPER)
F: BUBBLEGUM MADE HER FROM
 YOUR SPARE PARTS.

F: (LOUD WHISPER) I GUESS SHE'S SUPPOSED TO
 BE YOUR SQUIRE OR WHATEVER?

Action:

- F. LOOKS BACK AT BB
 'NOV 12 2011'

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

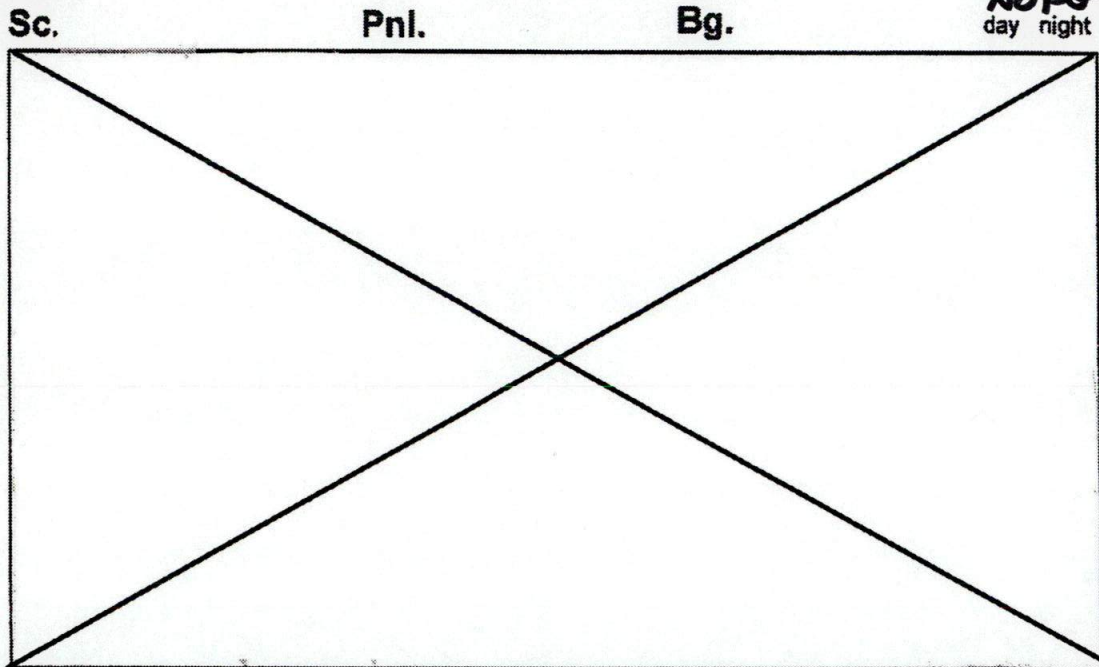
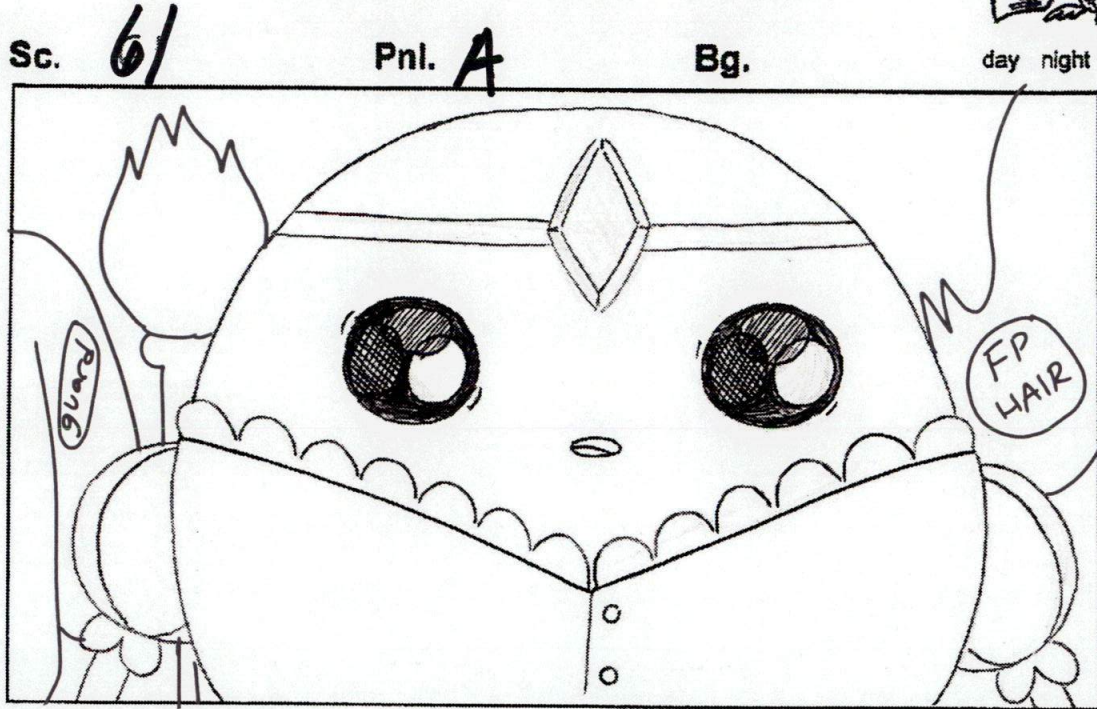
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ADVENTURE TIME



NO SC'S
62-64

Page **99**
NOPG-100
day night



Dialog:

CB: MY SQUIRE?

Action:

-CB'S EYES GLISTEN.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/240

ADVENTURE TIME




Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
65	A			

1034-240

EPISODE #
1034/240

Dialog:	<u>FP</u> : Hmmm. BUN BUN WE'LL HAVE TO RUN YOU THROUGH SOME SECURITY CHECKS.
Action:	
Timing:	 ② NOV 12 2015

Production :

1034/240

1034/240

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ADVENTURE TIME

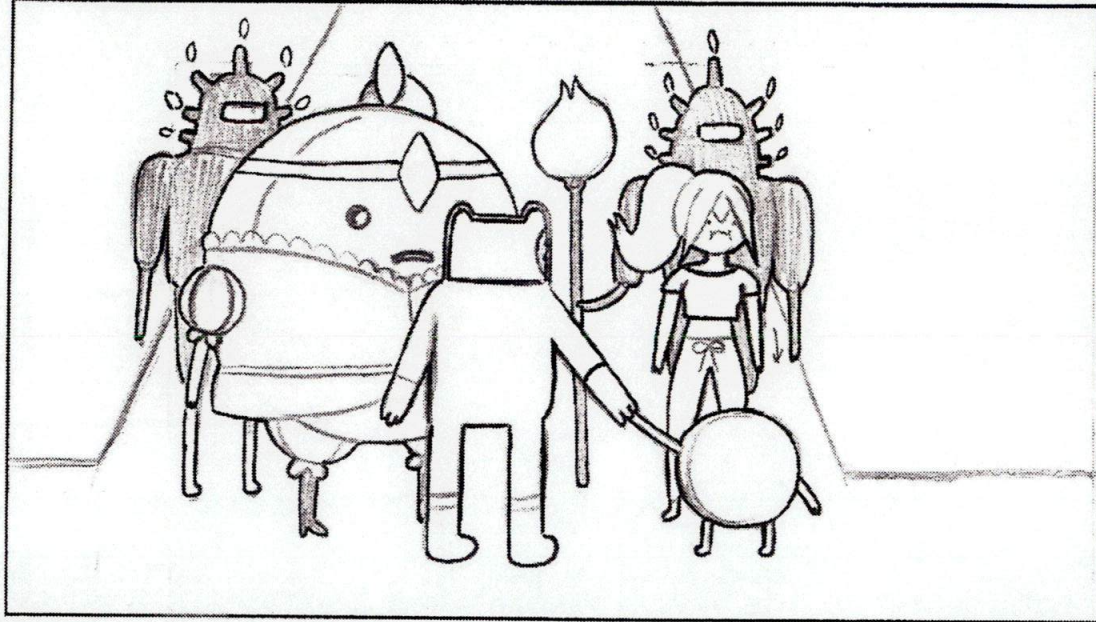


Page 102

Sc. 65 cont Pnl. B

Bg.

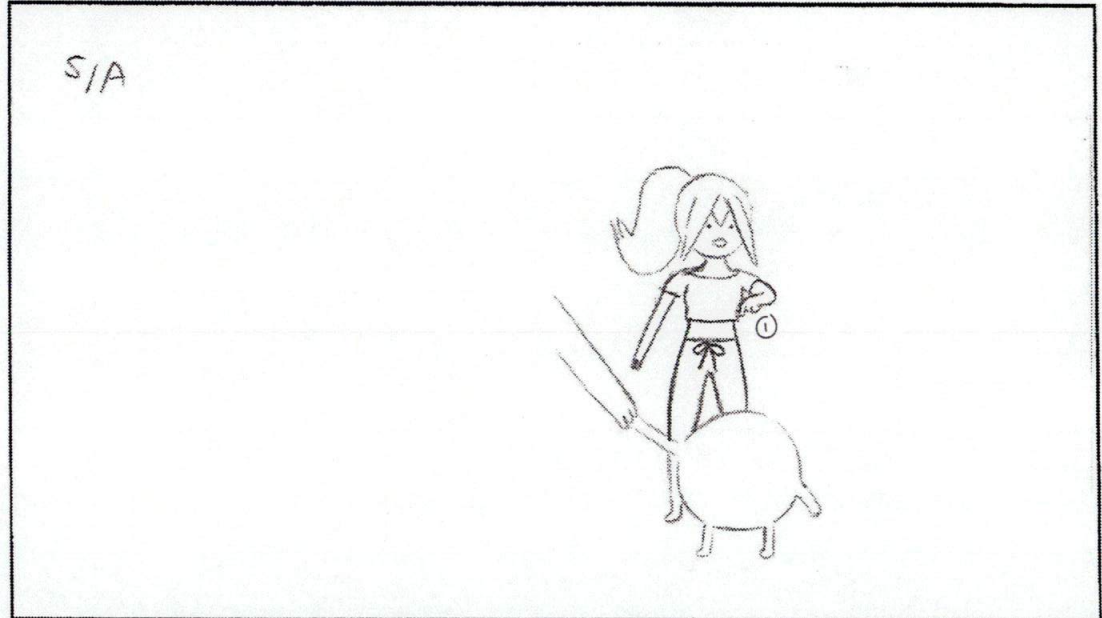
day night



Sc. 65 cont Pnl. C

Bg.

day night



Dialog:

BB: OKEE.

FP: TURN AROUND...

Action:



NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production :

1034/240

ADVENTURE TIME

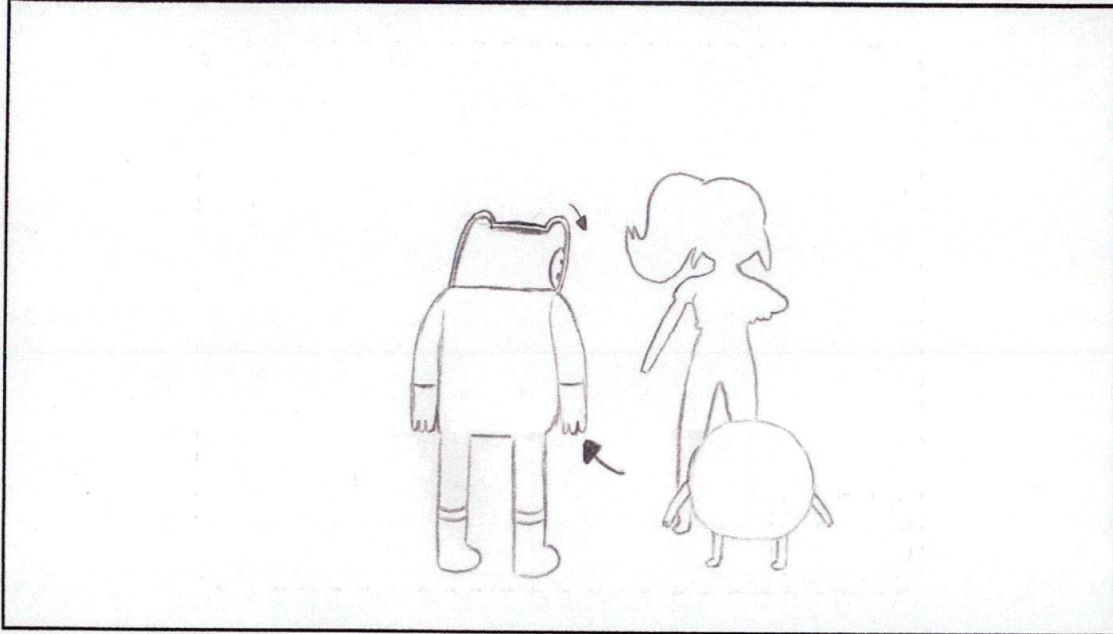


Page 103

Sc. 65 *CONT* Pnl. 0

Bg.

day night

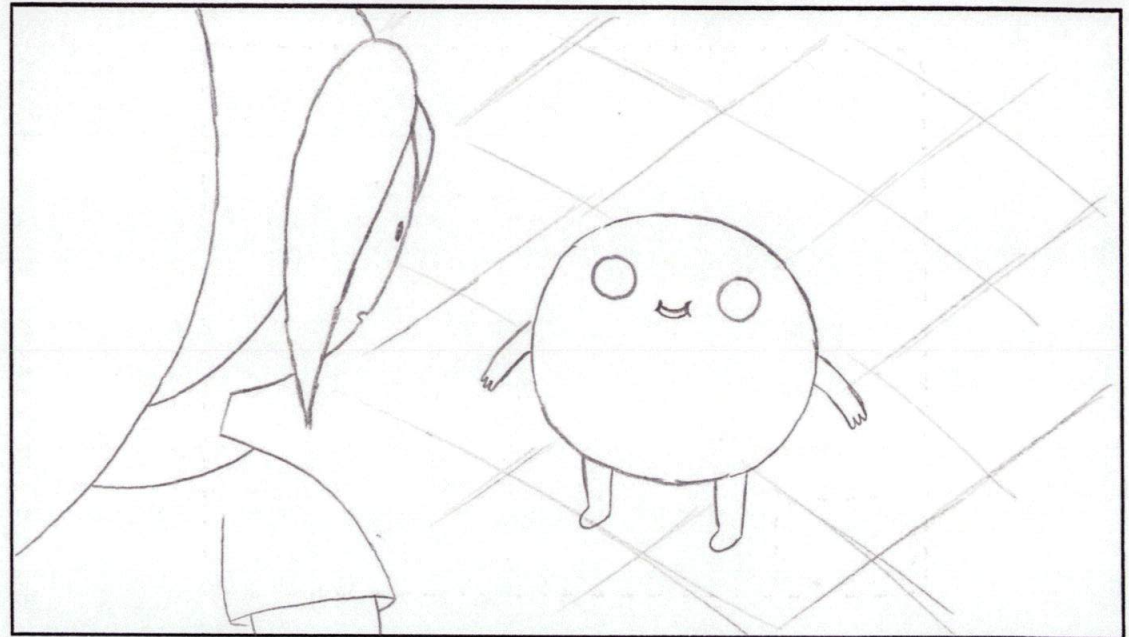


Sc. 66

Pnl. A

Bg.

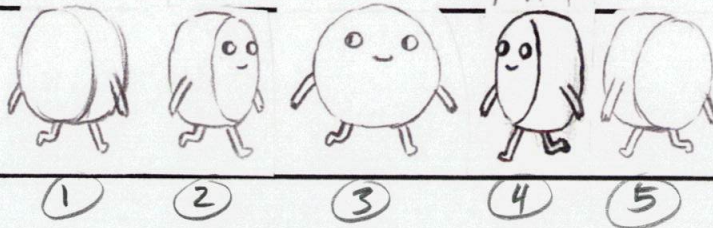
day night



Dialog:

Action:

- BB TURNS IN
IN A SMALL
CIRCLE.



Timing:

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

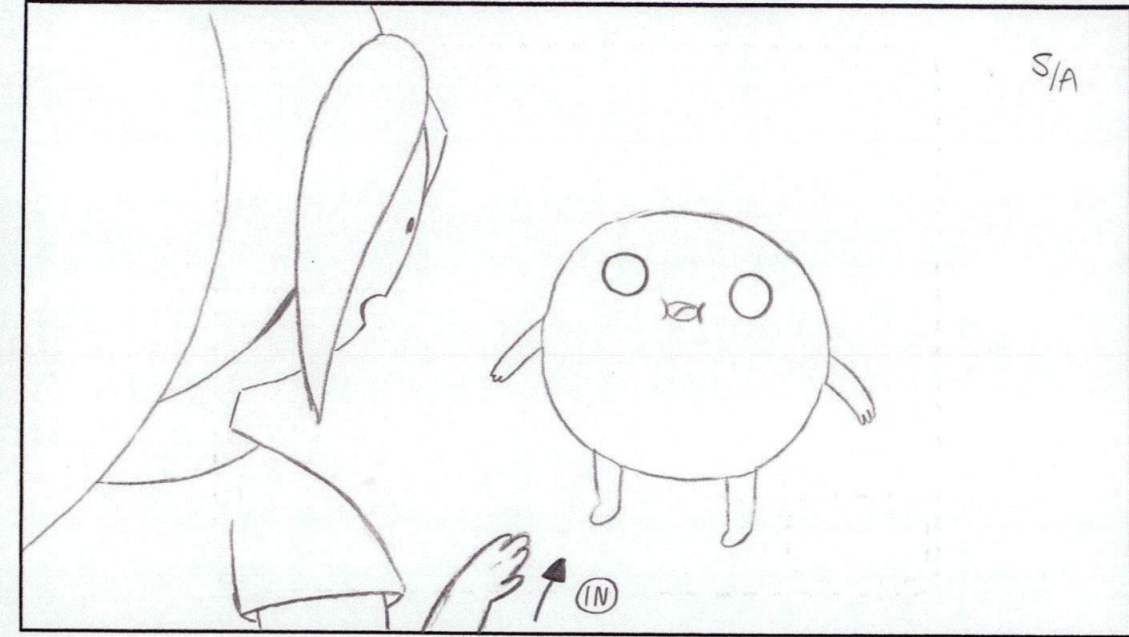
1034/240

ADVENTURE TIME

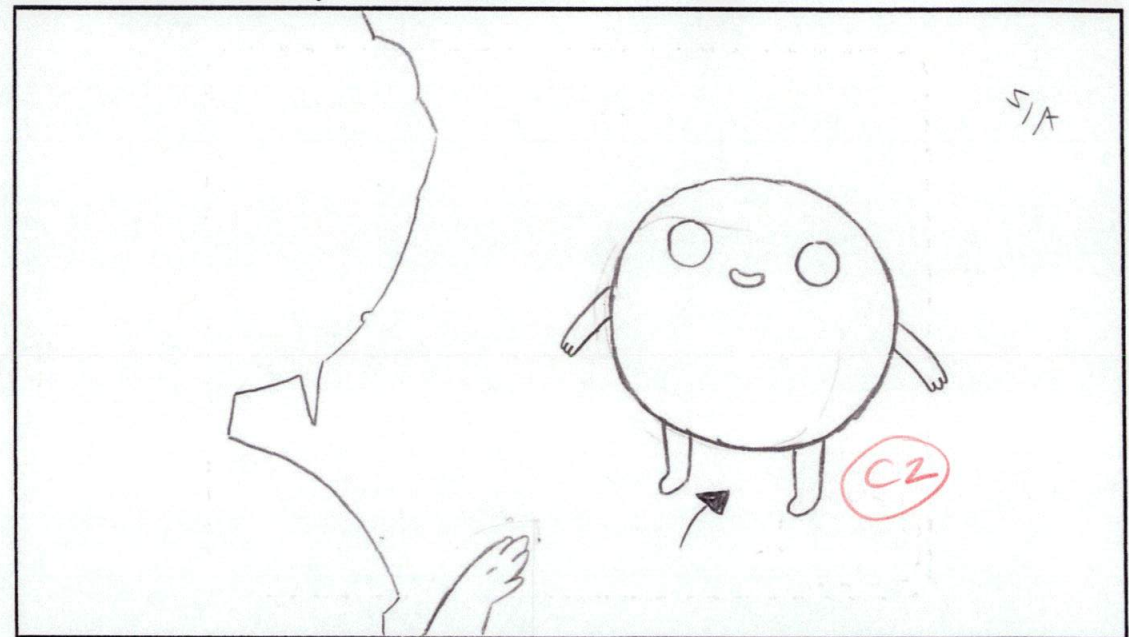


Page 104

Sc. 66 cont Pnl. B Bg. day night



Sc. 66 cont Pnl. C Bg. day night



<p>Dialog: <u>FP:</u> JUMP BACK!</p>	
<p>Action:</p>	<p>- BB HOPS BACK.</p>
<p>Timing:</p>	<p>NOV 12 2015</p>

1034/240

EPISODE # 1034/240

Production :

1034/240

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ADVENTURE TIME

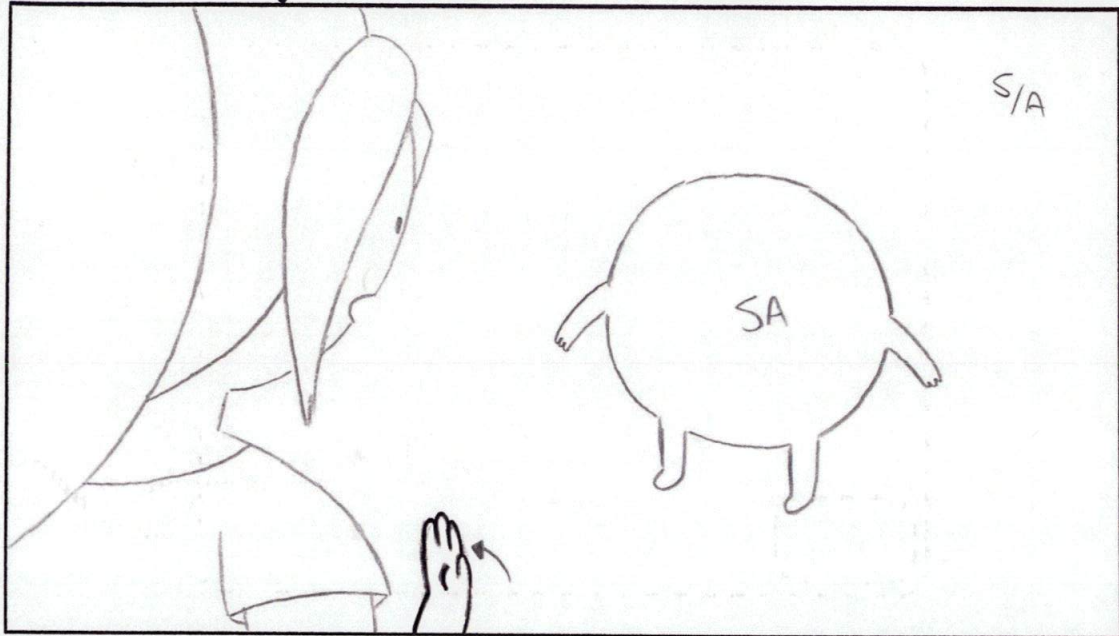


Page 105

Sc. 66 cont Pnl. D

Bg.

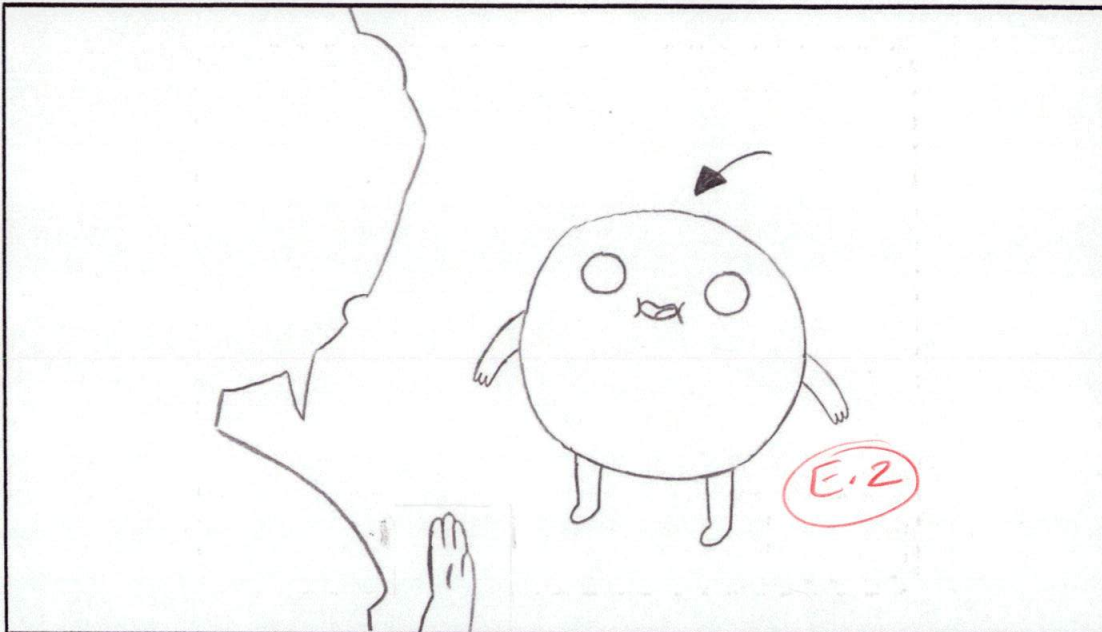
day night



Sc. 66 cont Pnl. E

Bg.

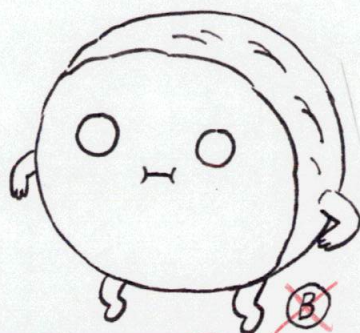
day night



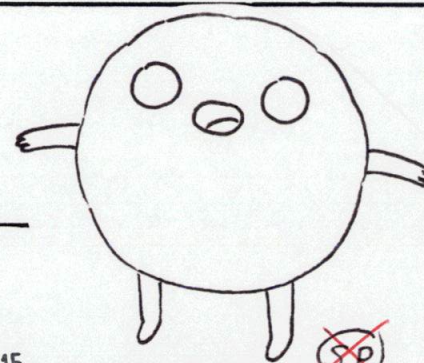
Dialog:

FP: JUMP FORWARD

Action:



BB HAPS FORWARD



Timing:

NOV 12 2015

1034-240
EPISODE #

Production :

1034/240

1034/240

1034/240

ADVENTURE TIME

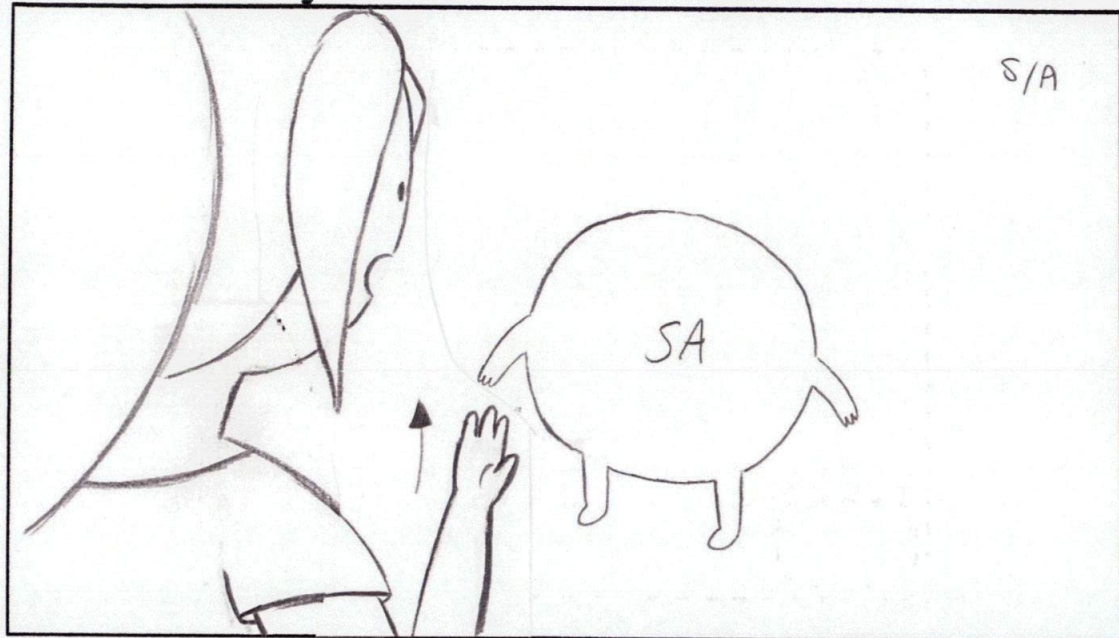


Page 106

Sc. 66 CONT Pnl. F

Bg.

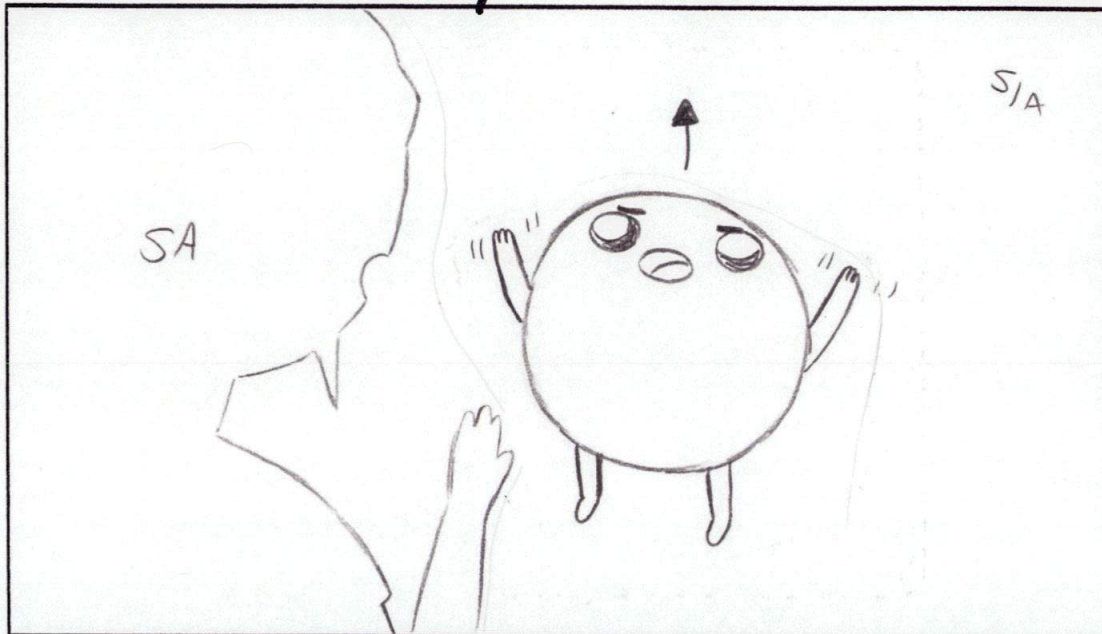
day night



Sc. 66b CONT Pnl. G

Bg.

day night



Dialog: FP: REACH FOR THE SKY.

BB: REACH...

Action:

- BB STRETCHES , STRAINS.

NOV 12 2010

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME



Page 107
day night

Sc. 67

Pnl. A

Bg.

day night

Sc.

67 cont

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 67 cont Pnl. C Bg. day night

Dialog:

Action:

Timing:

FP: SHE'S CLEAN!

NOV 12 2015

1034-240

EPISODE #

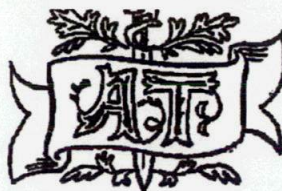
1034/240

Production :

1034/240

1034/240

ADVENTURE TIME



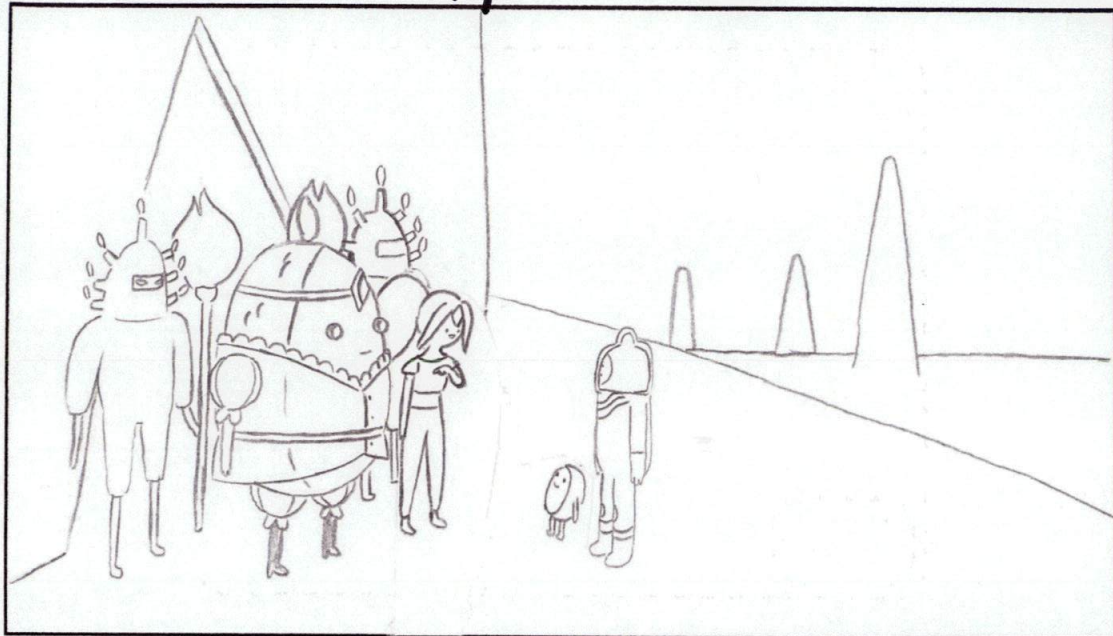
Page 109

Sc. 68

Pnl. A

Bg.

day night

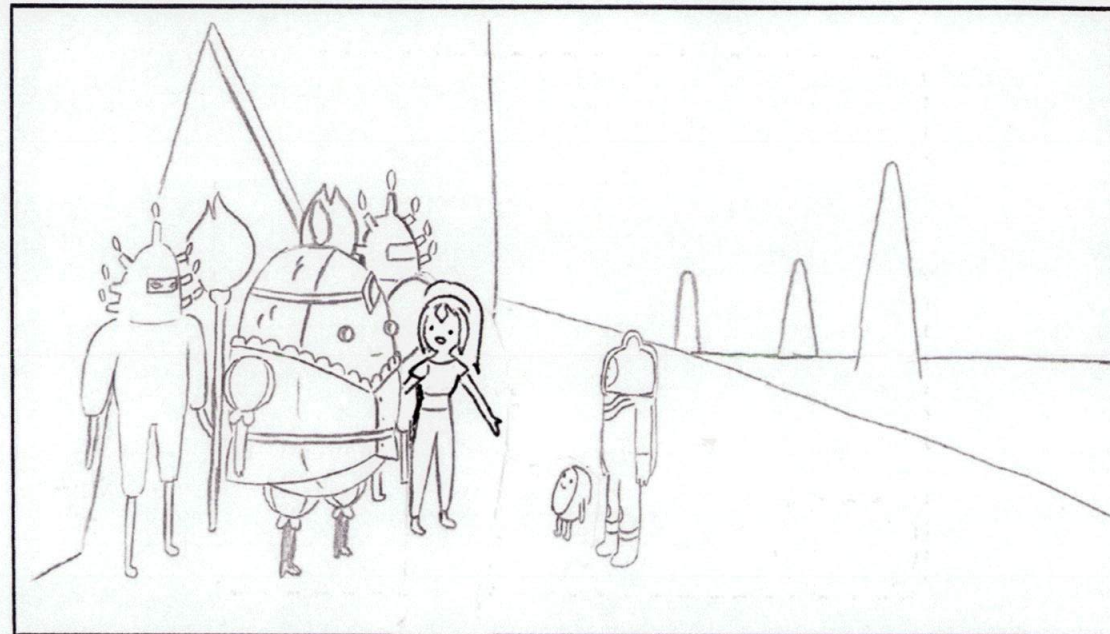


Sc. 68 cont

Pnl. B

Bg.

day night



Dialog:

FP: GO HAVE FUN WITH YOUR NEW FRIEND,
CB.

Action:

S.P.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

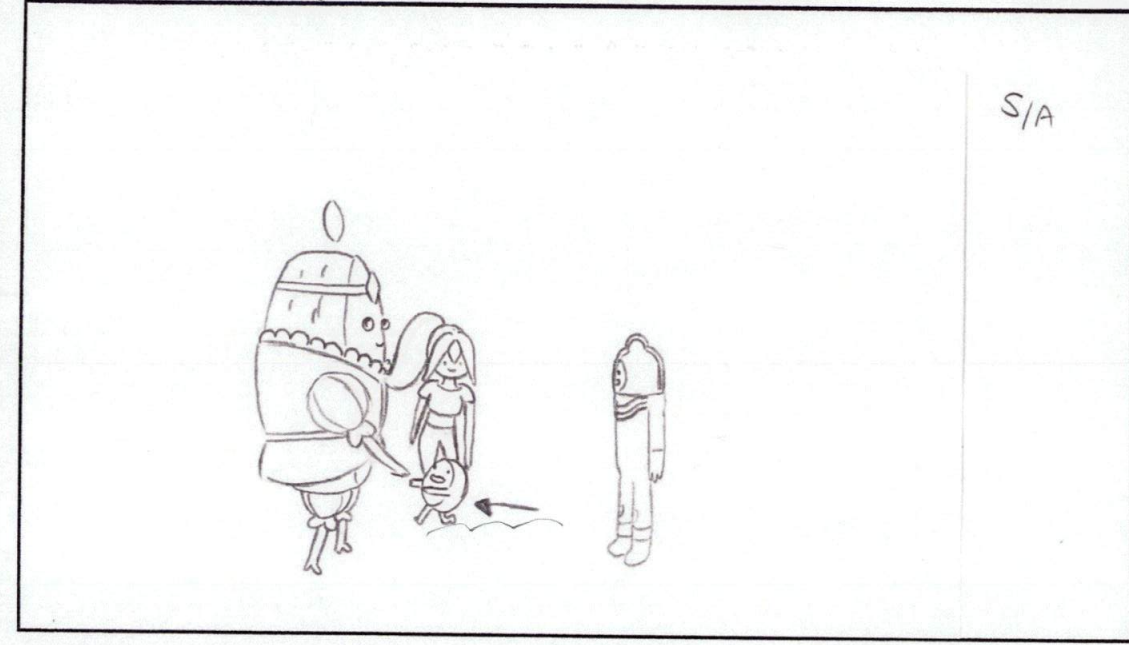


Page 110

Sc. 68 cont Pnl. C

Bg.

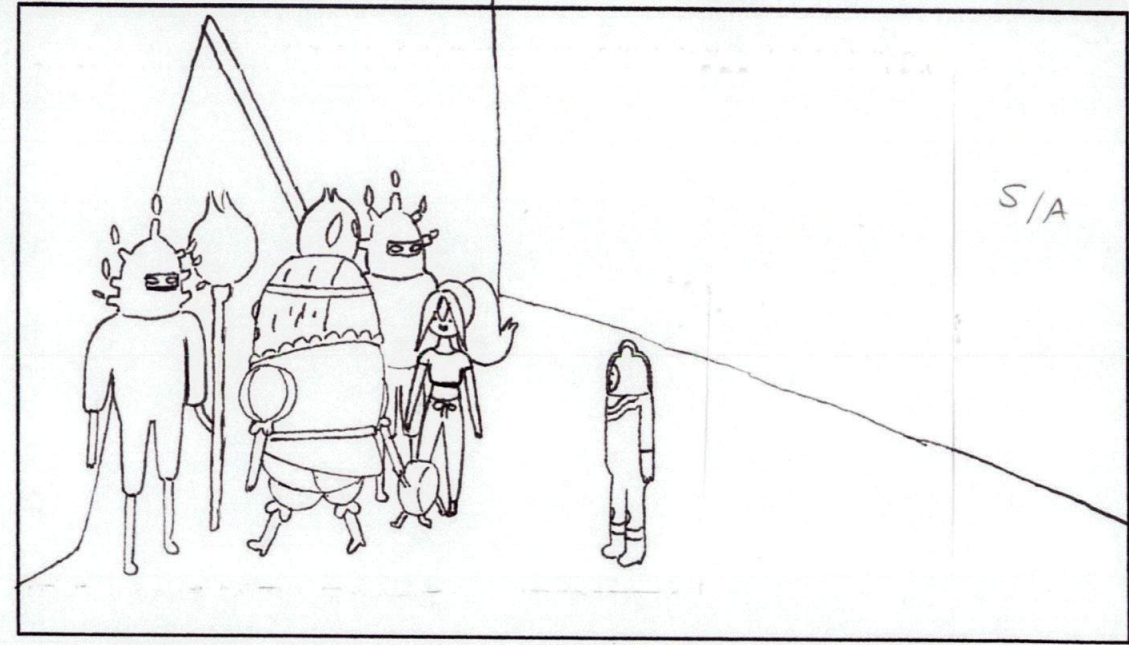
day night



Sc. 68 cont Pnl. D

Bg.

day night



Dialog:	<u>CB</u> : COME SQUIRE--
Action:	
Timing:	

NOV 12 2015

1034-240

EPISODE #

10341240

Production :

10341240

10341240

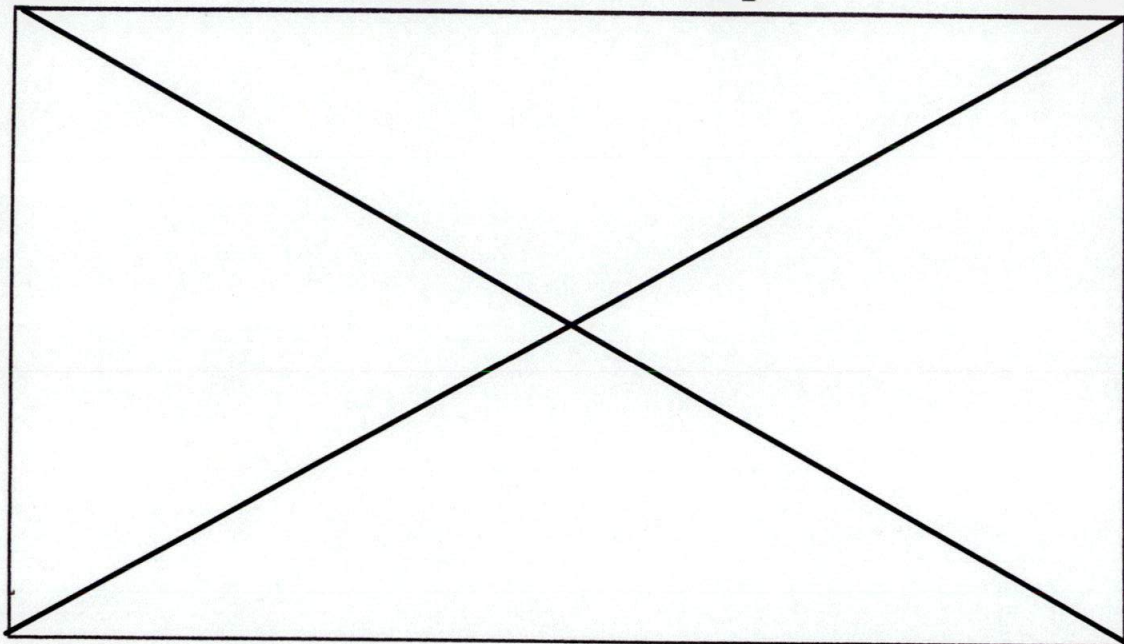
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ADVENTURE TIME

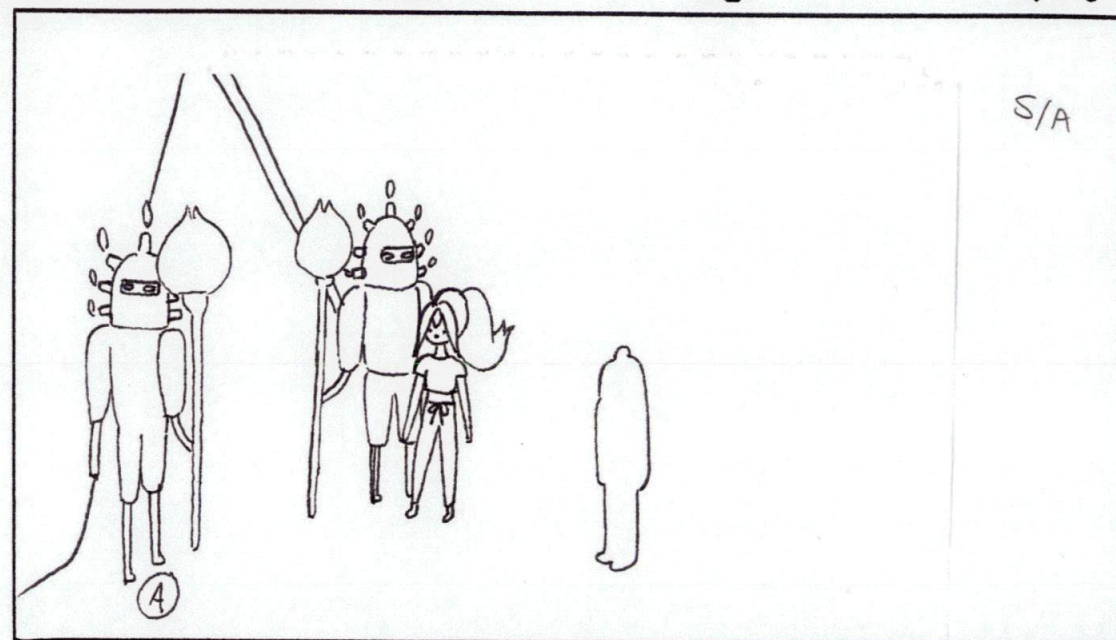


Page III

Sc. Pnl. Bg. day night



Sc. 68 cont Pnl. E Bg. day night



Dialog:

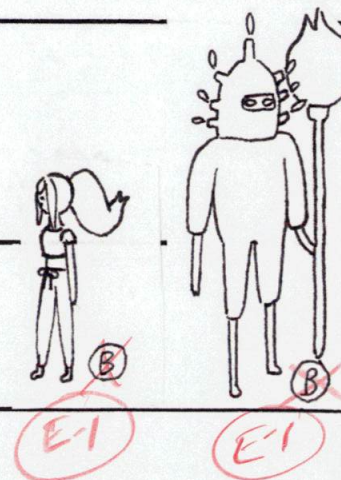
CB: I'LL SHOW YOU
OUR BEAUTIFUL PALACE

Action:

- CB + RB WALK OFF/S.

NOV 12 2013

Timing:



1034-240

EPISODE #

1034/240

Production :

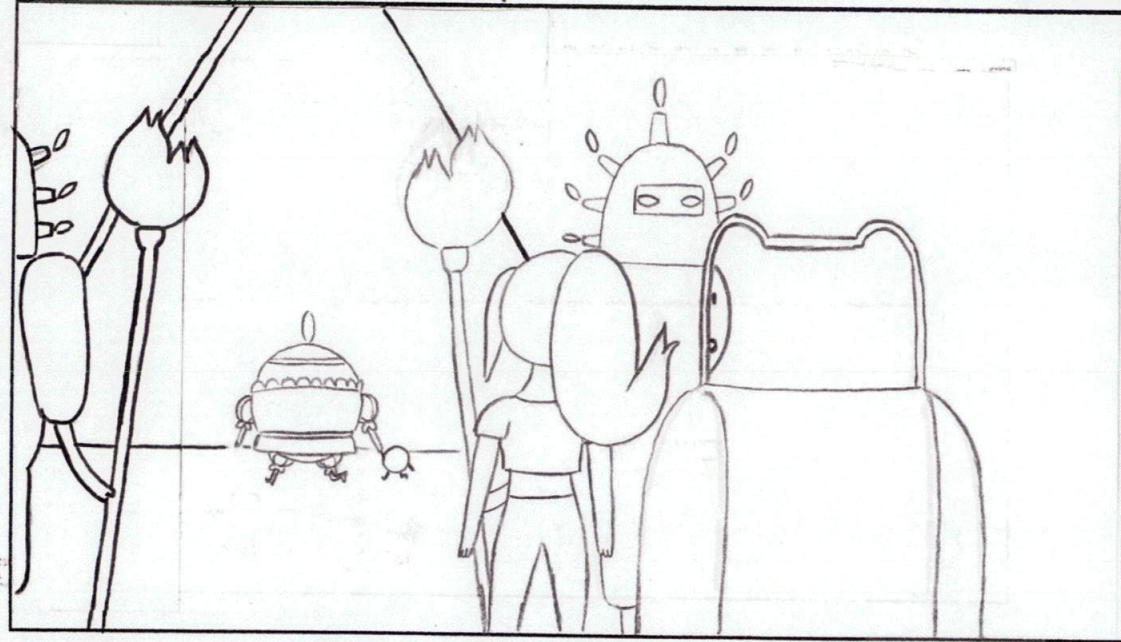
1034/240

ADVENTURE TIME

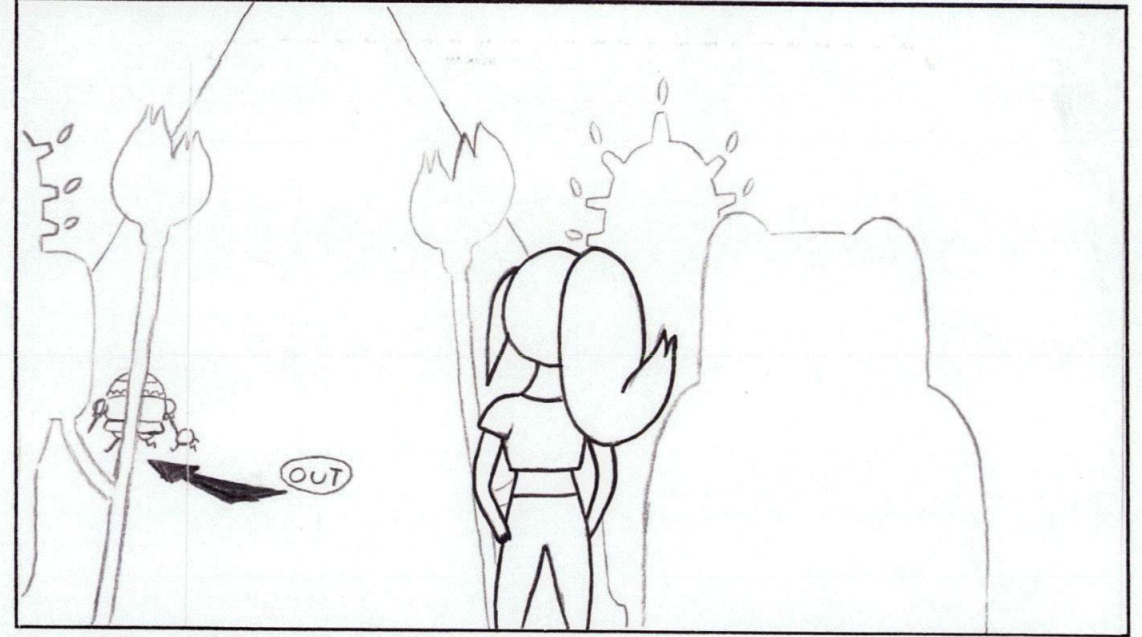


Page 112

Sc. 69 Pnl. A Bg. day night



Sc. 69 cont Pnl. B Bg. day night



Dialog:	<u>F:</u> ALL RIGHT THEN...	
Action:	-CB+ BB WALK INTO THE DISTANCE	BEAT.
Timing:		

NOV 12 2015

1034/240

1034-240

EPISODE #

1034/240

Production :

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ADVENTURE TIME

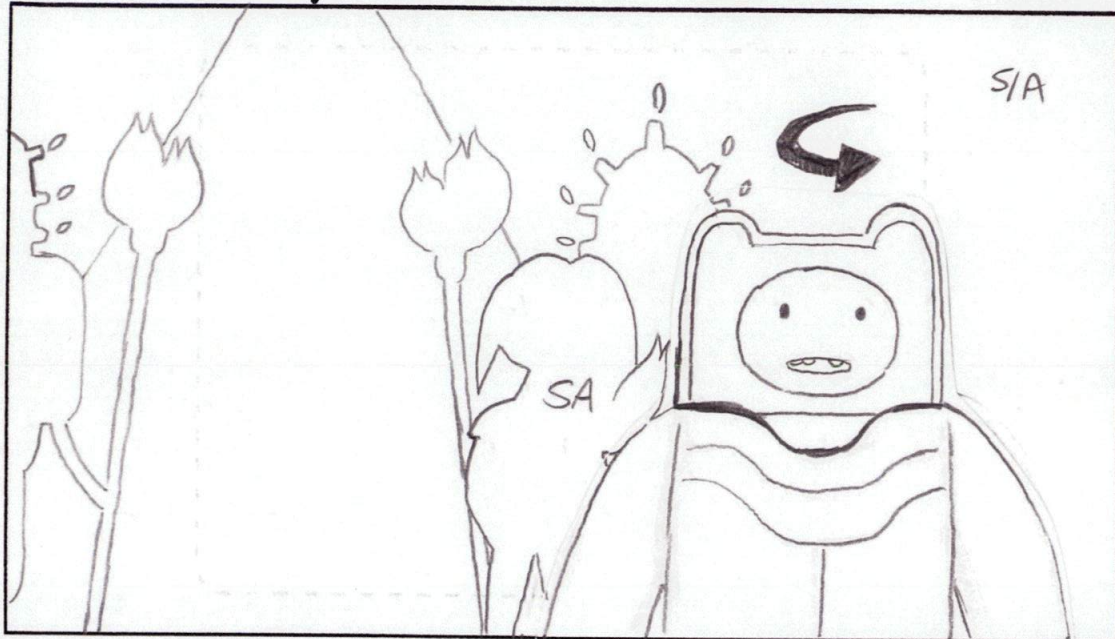


Page 143

Sc. 69 *cont* Pnl. C

Bg.

day night



Sc. 69 *cont* Pnl. D

Bg.

day night



Dialog: F: SEE YA

FP: Finn wait!

Action: - F. TURNS TO LEAVE.

Timing:



1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 70 Pnl. A Bg. day night

Dialog:

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

ADVENTURE TIME



Page 115

Sc. 70 CONT

Pnl. B

Bg.

day night

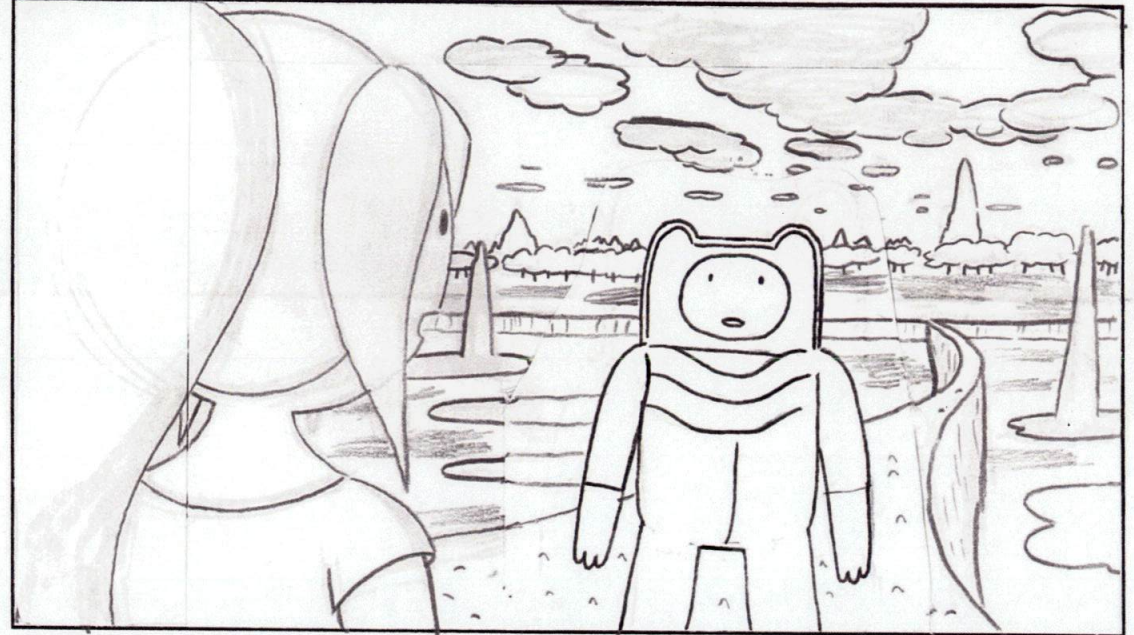


Sc. 71

Pnl. A

Bg.

day night



<p>Dialog:</p> <p><u>FP:</u> YOU DON'T HAVE TO RUN OFF LIKE THAT.</p> <p><u>FP:</u> WE CAN HANG OUT IF YOU GOT TIME. (F) REALLY?</p>	
<p>Action:</p>	
<p>Timing:</p>	

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

1034'240

ADVENTURE TIME



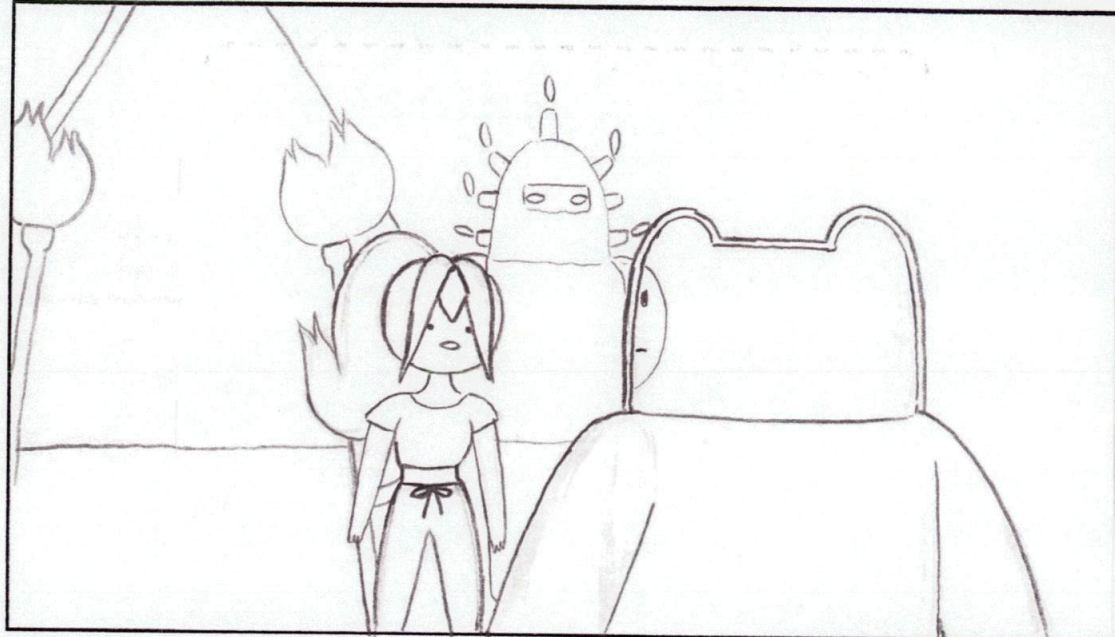
Page 116

Sc. 72

Pnl. A

Bg.

day night



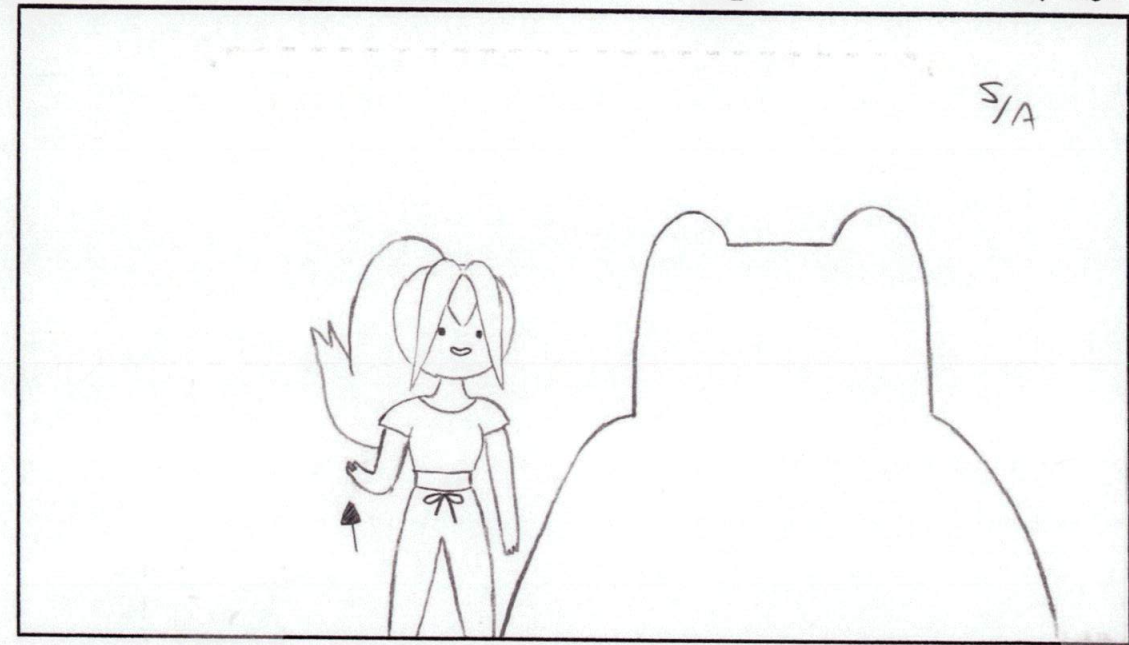
Sc. 72

cont

Pnl. B

Bg.

day night



Dialog:

FP:

I HAVE A LIGHT SCHEDULE
TODAY.

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

Production :

1034/240

1034/240

1034/240

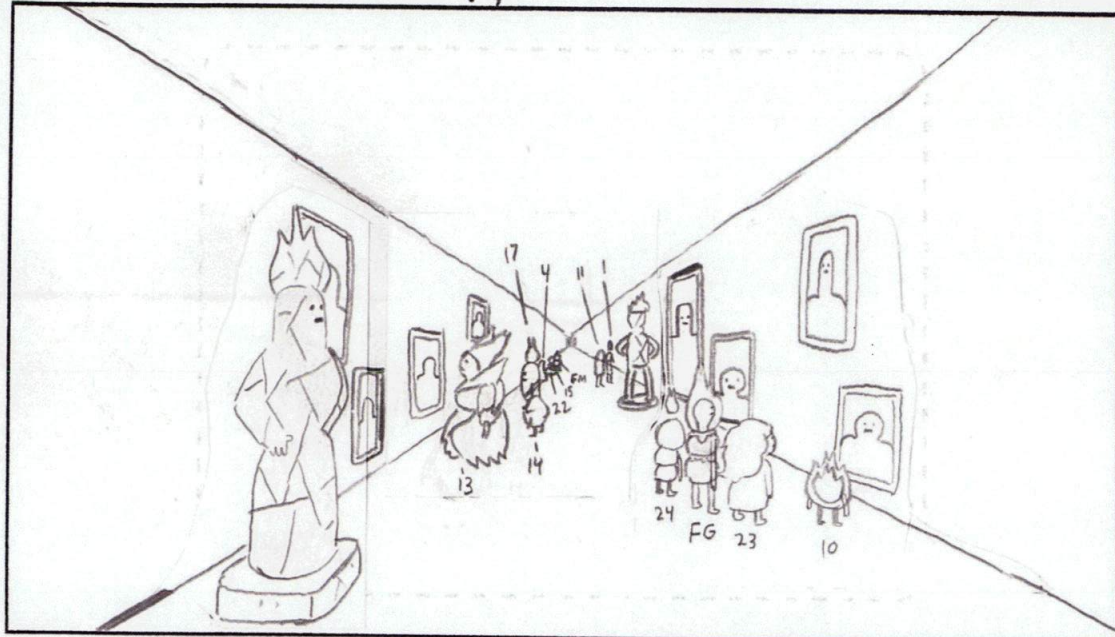
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ADVENTURE TIME

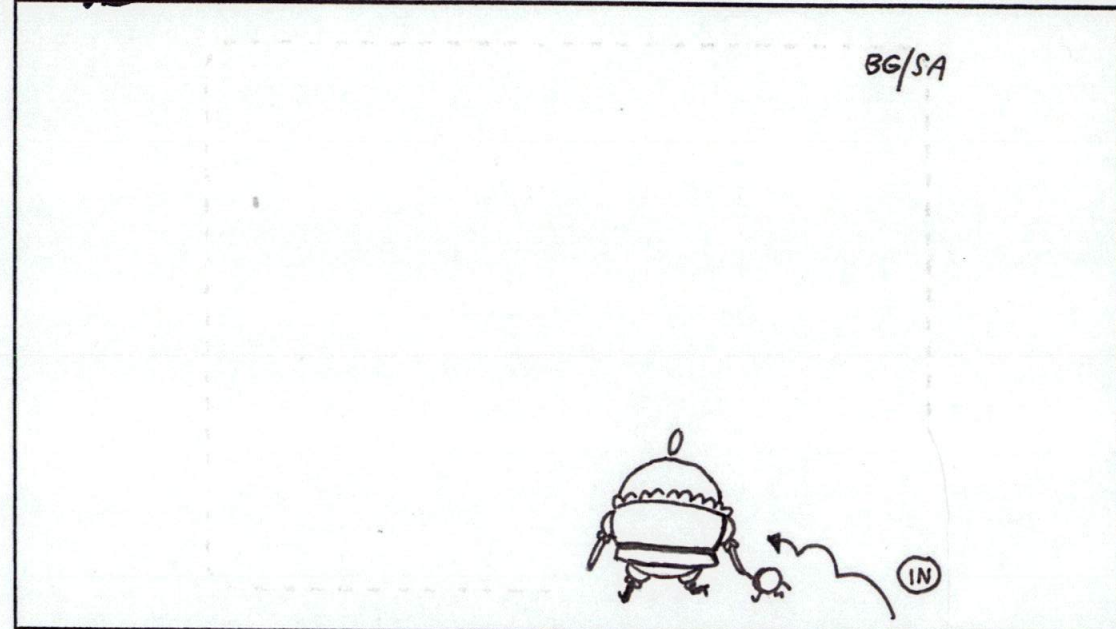


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Sc. 73 Pnl. A Bg. day night



Sc. 73 cont Pnl. B Bg. day night



Dialog:

Action: - CORRIDOR FULL of ROYAL PORTRAITS. - CB + BB WALK ON/S.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/240

ADVENTURE TIME

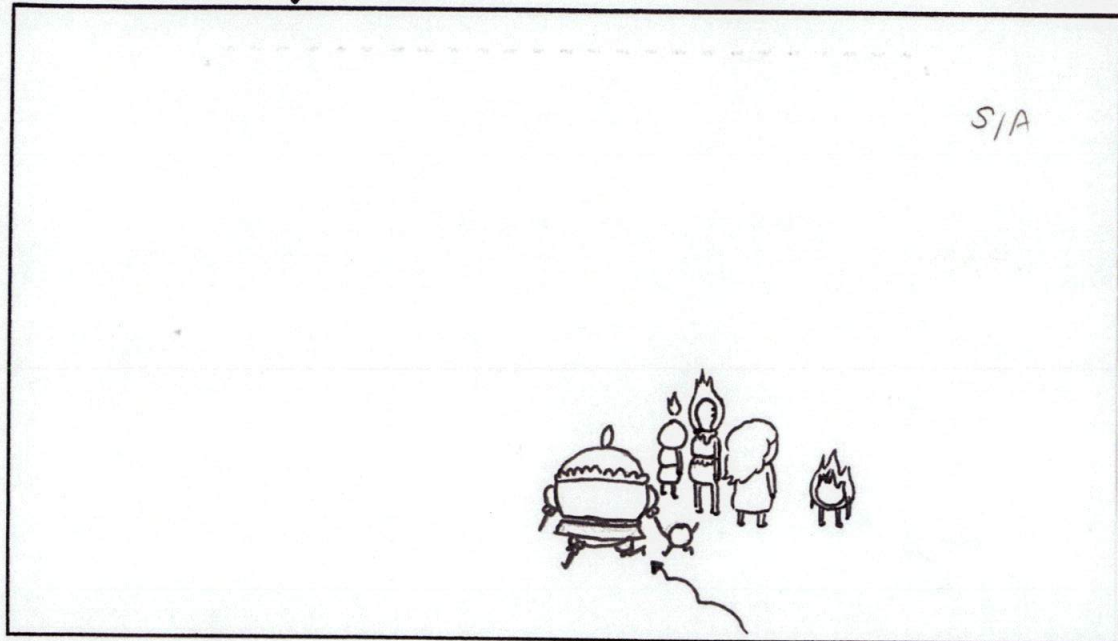


Page 118

Sc. 73 CONT Pnl. C

Bg.

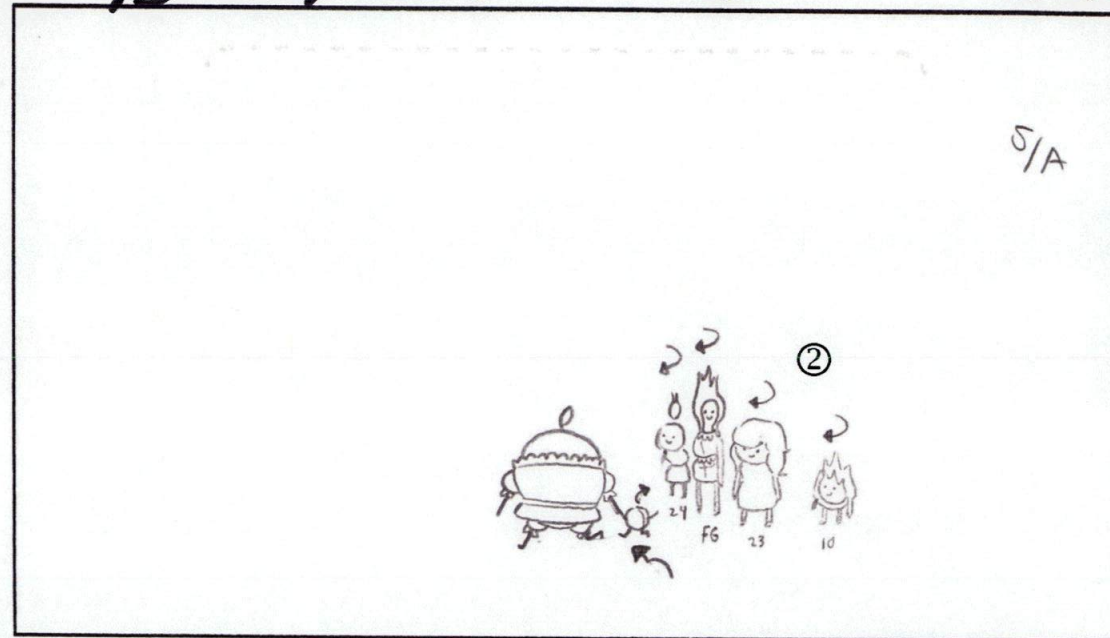
day night



Sc. 73 CONT Pnl. D

Bg.

day night



Dialog: BB: Hi!!

BB: I'M BUN-BUN.

Action: - BB

-BB keeping eye contact as she's waving.

-FIRE PEOPLE SMILE AT BB.

Timing:

NOV 12 2015



1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

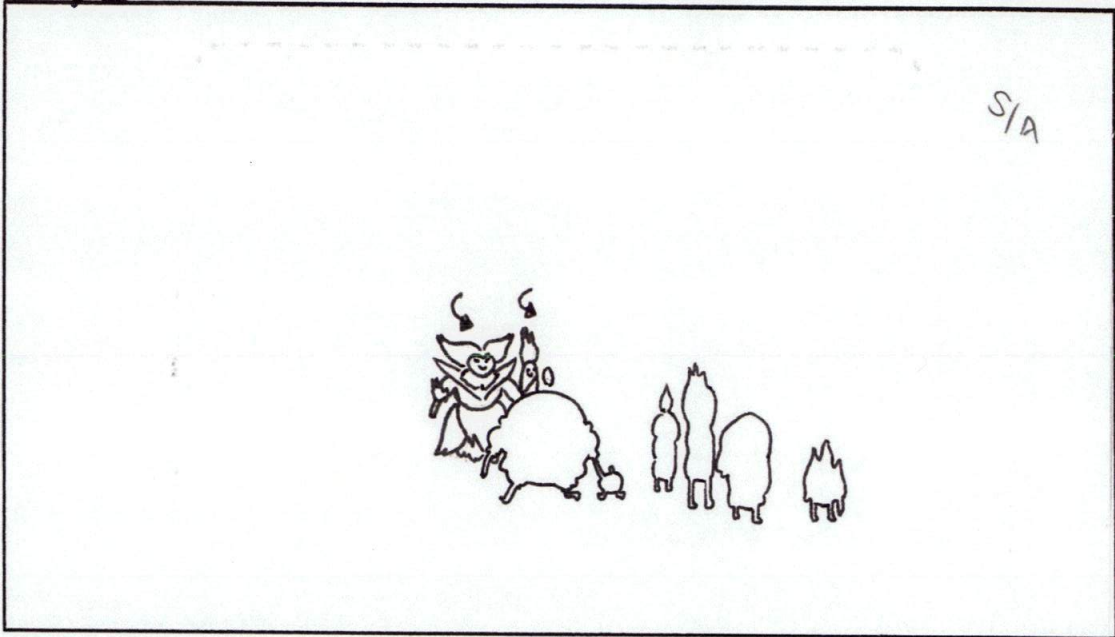
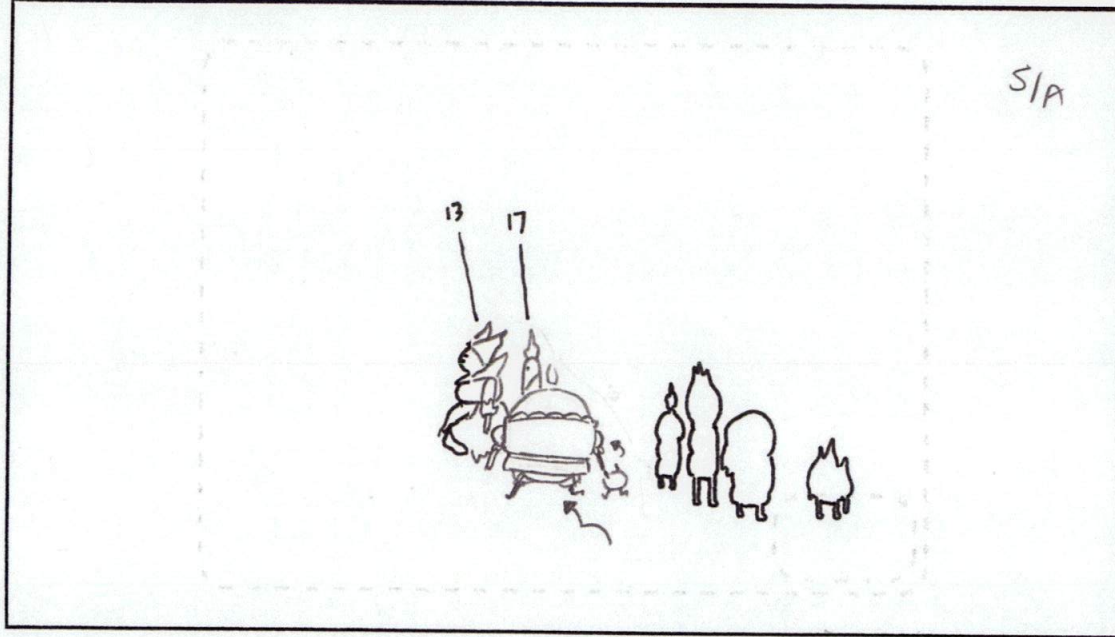
ADVENTURE TIME



Page 119

Sc. 73 CONT Pnl. E Bg. day night

Sc. 73 cont Pnl. F Bg. day night



Dialog:	<u>BB</u> : HIYA! I'M BUN-BUN!
Action:	- BB TURNS TOWARD #13 AND WAVES.
Timing:	

NOV 12 2015

1034/240

1034-240

EPISODE #

1034/240

Production :

1034'240

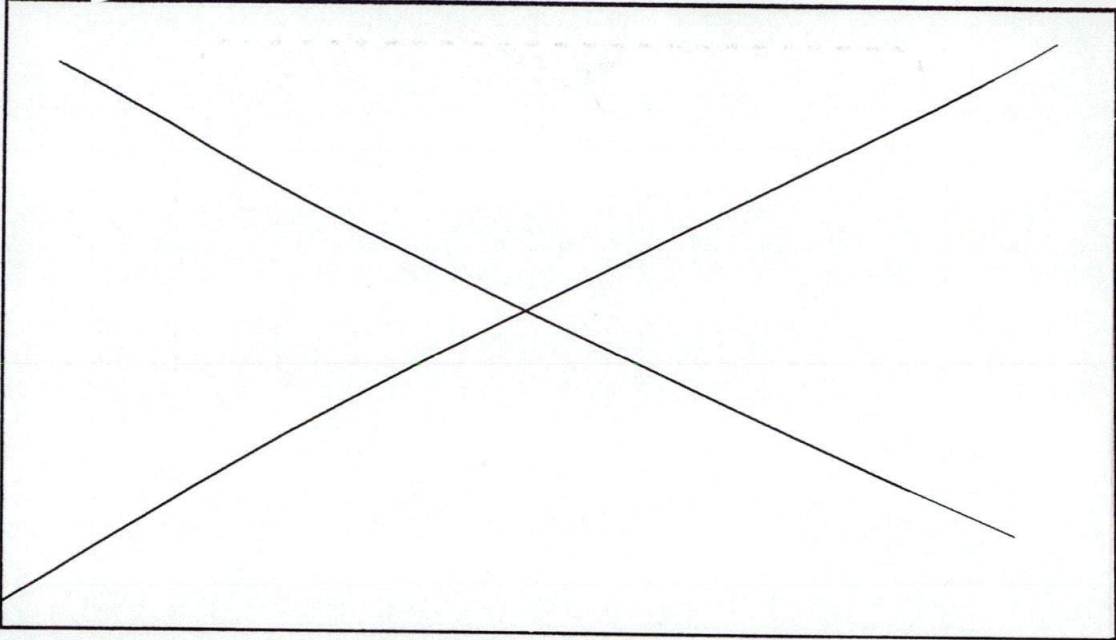
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ADVENTURE TIME



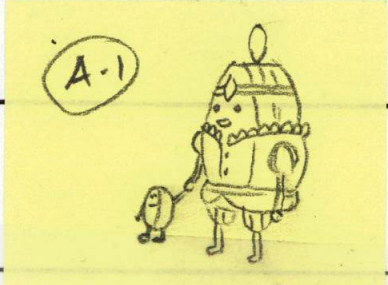
Page 1270

Sc. Pnl. Bg. day night



Sc. 74 Pnl. A Bg. day night



Dialog:	<u>CB</u> : This is the <i>STATUE</i> OF THE 3RD FLAME KING.
Action:	
Timing:	

NOV 12 2015

1034-240
EPISODE #
1034/240
Production :

1034/240

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1034/240

ADVENTURE TIME

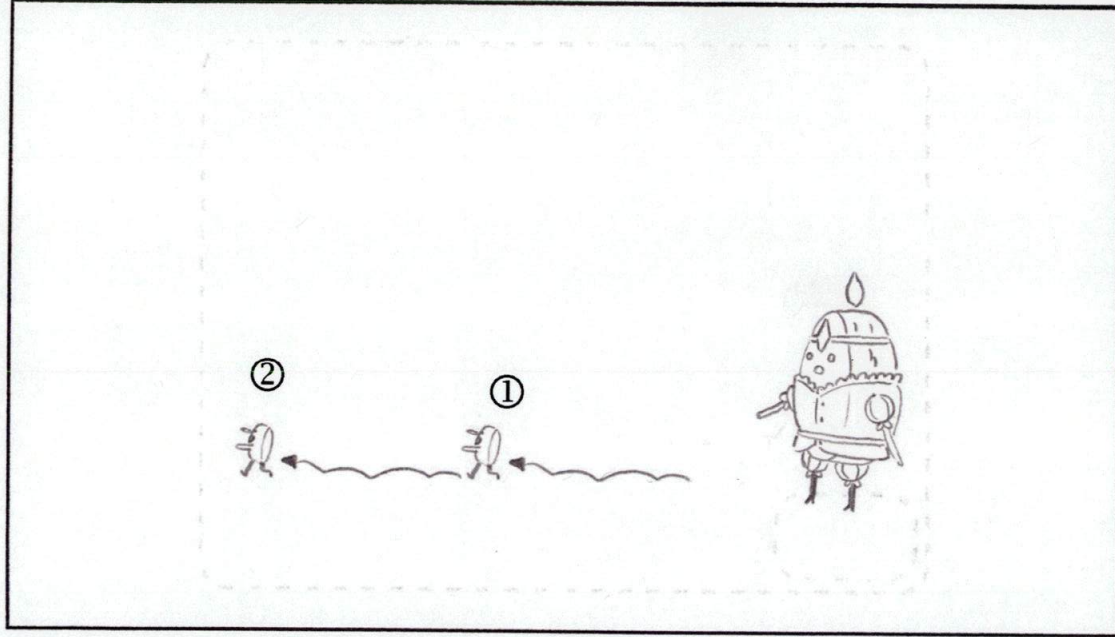


Page 121
day night

Sc. 74 *cont* Pnl. B

Bg.

day night

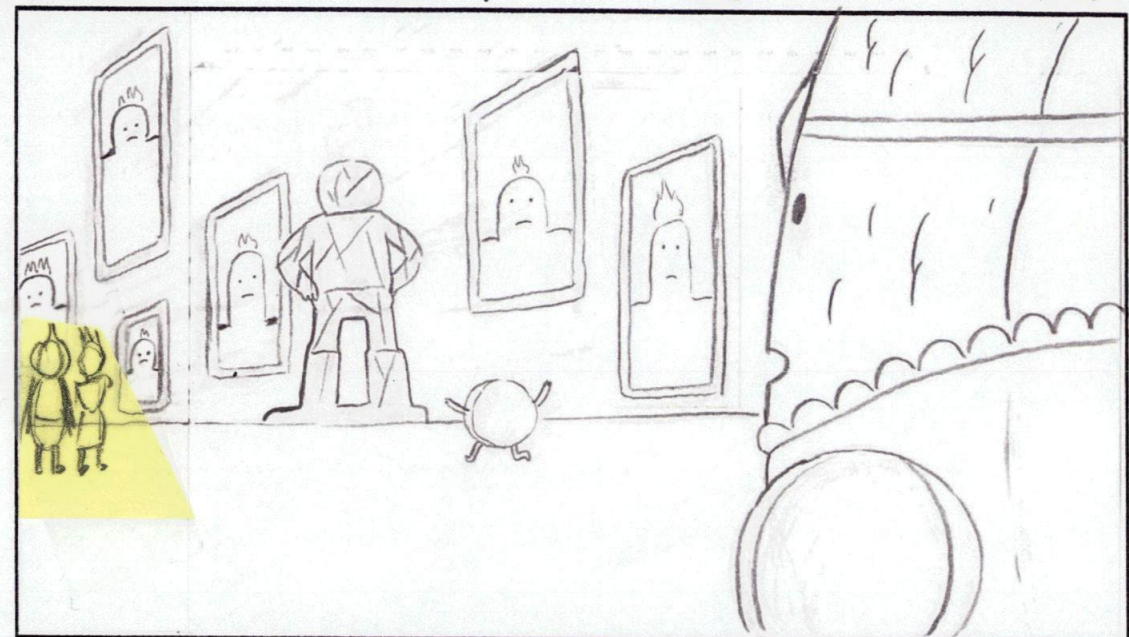


Sc. 75

Pnl. A

Bg.

day night



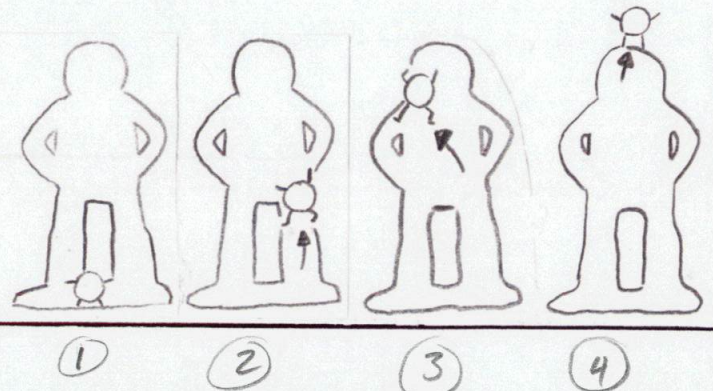
Dialog:

BB: Ooo BUT THAT STATUE OVER THERE IS BIGGER!!

Action:

- BB SCAMPERS UP STATUE.

Timing:



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1034-240

EPISODE #

1034/240

Production :

1034/240

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ADVENTURE TIME



Page 122

Sc. 76

Pnl. A

Bg.

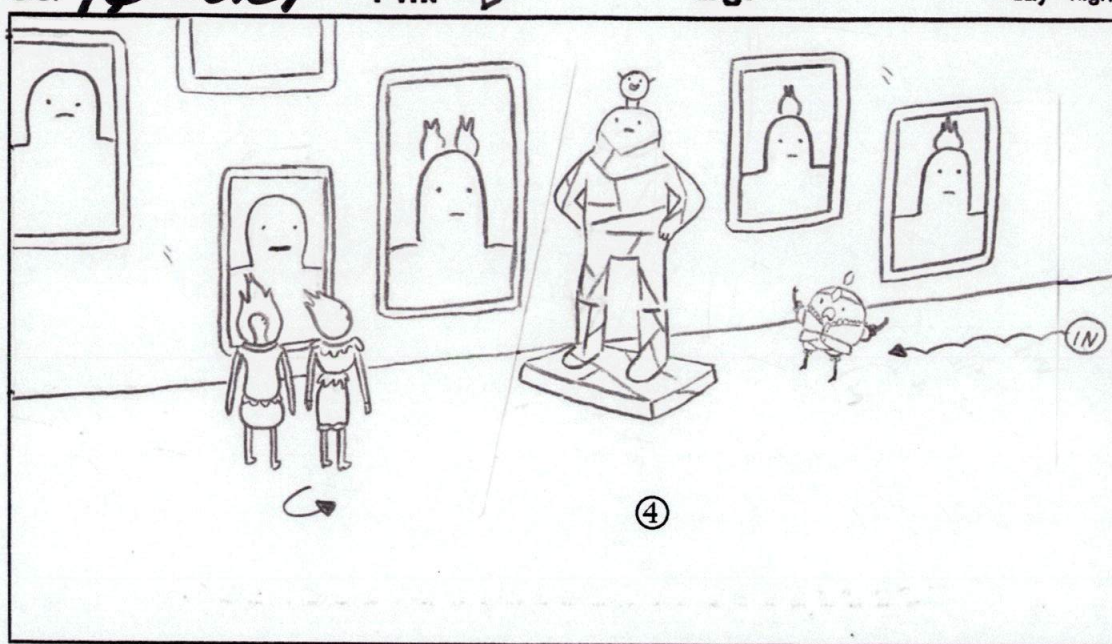
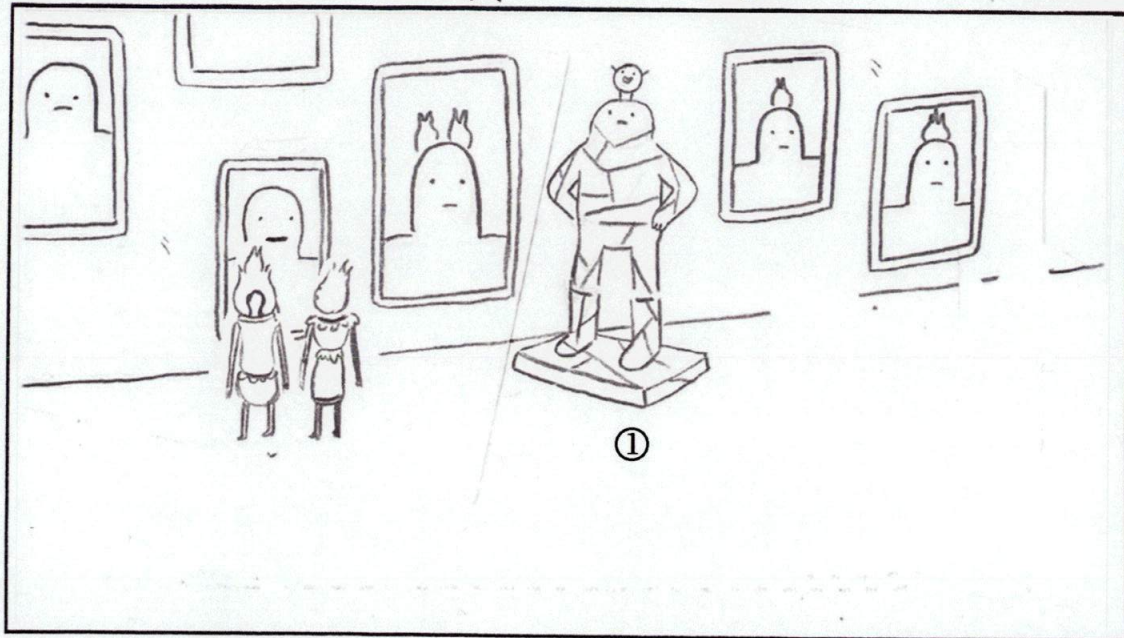
day night

Sc. 76 cont

Pnl. B

Bg.

day night

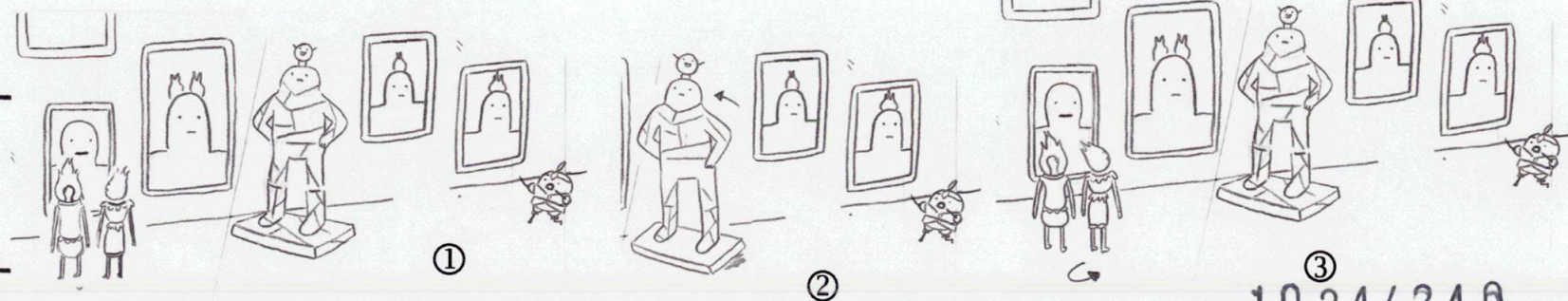
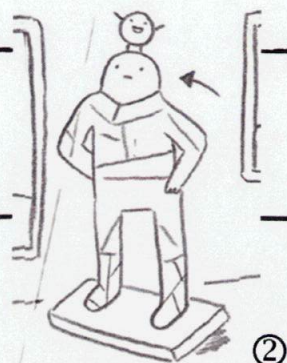


Dialog:

BB: AH YAH, YAH YAH!!

Action:

Timing:



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1034-240

EPISODE #

1034/240

NOV 12 2015

ADVENTURE TIME



Page 133
day night

Sc. 76 cont Pnl. C

Bg.

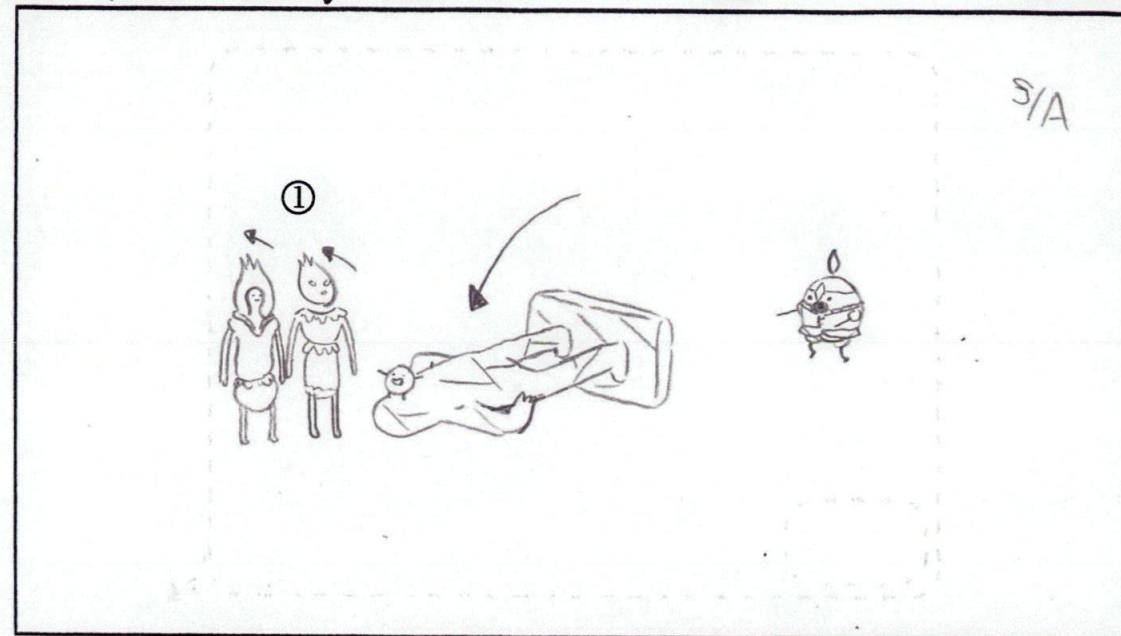
day night



Sc. 76 cont Pnl. D

Bg.

day night



Dialog:

CB: BE CAREFUL BUNBUN

Action: - STATUE SWAYS BACK AND FORTH.



SFX:

* CLUNK *

BB: HA HA WHOOPS!

- FP #11, #1 HOP OUT OF THE WAY.

- STATUE HITS GROUND

NOV 12 2015



Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

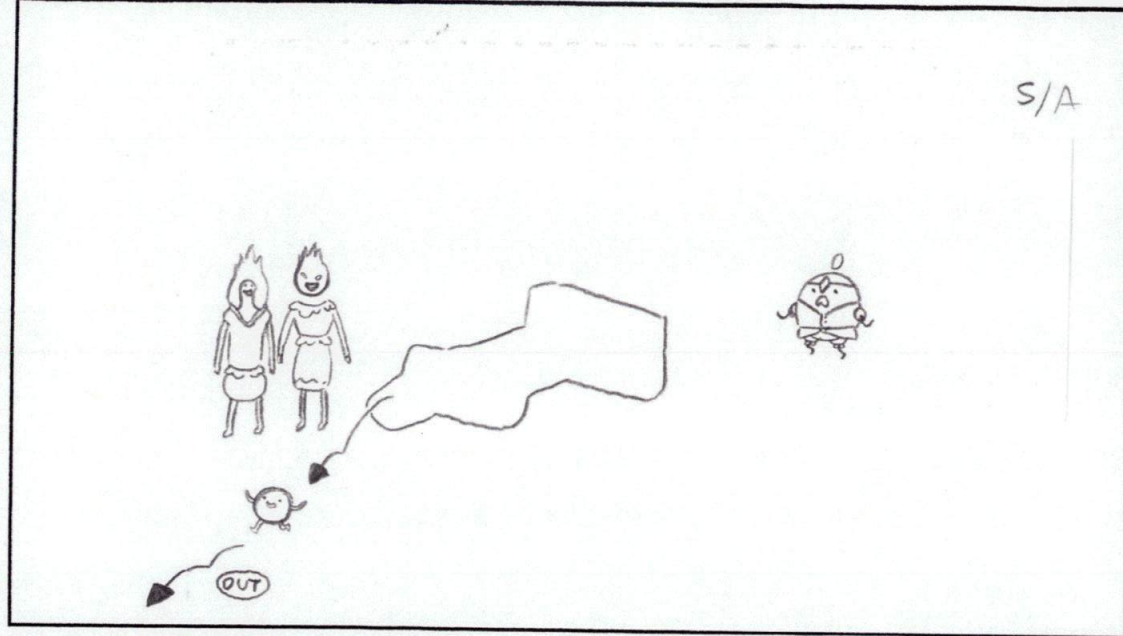


Page 124
day night

Sc. 76 const Pnl. E

Bg.

day night

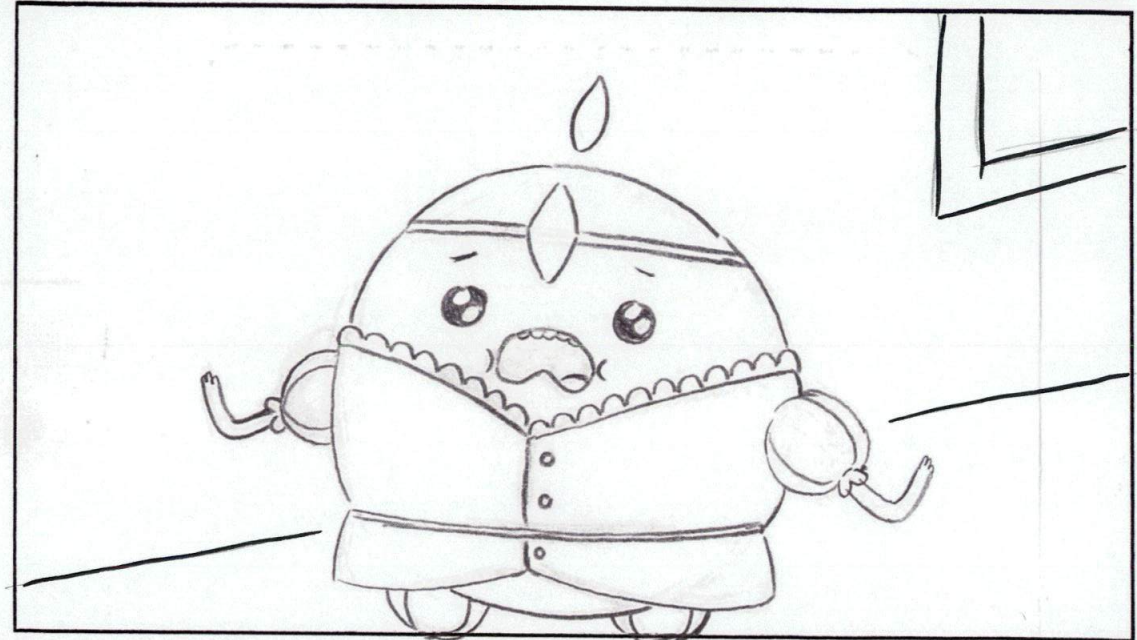


Sc. 77

Pnl. A

Bg.

day night



Dialog: FP 11+ 1: [LAUGHS]

C.B.: BUNBUN!!

Action:

-BUN BUN RUNS OFF/S.

-CB IS HORRIFIED.

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production :

1034/240

1034/240

ADVENTURE TIME

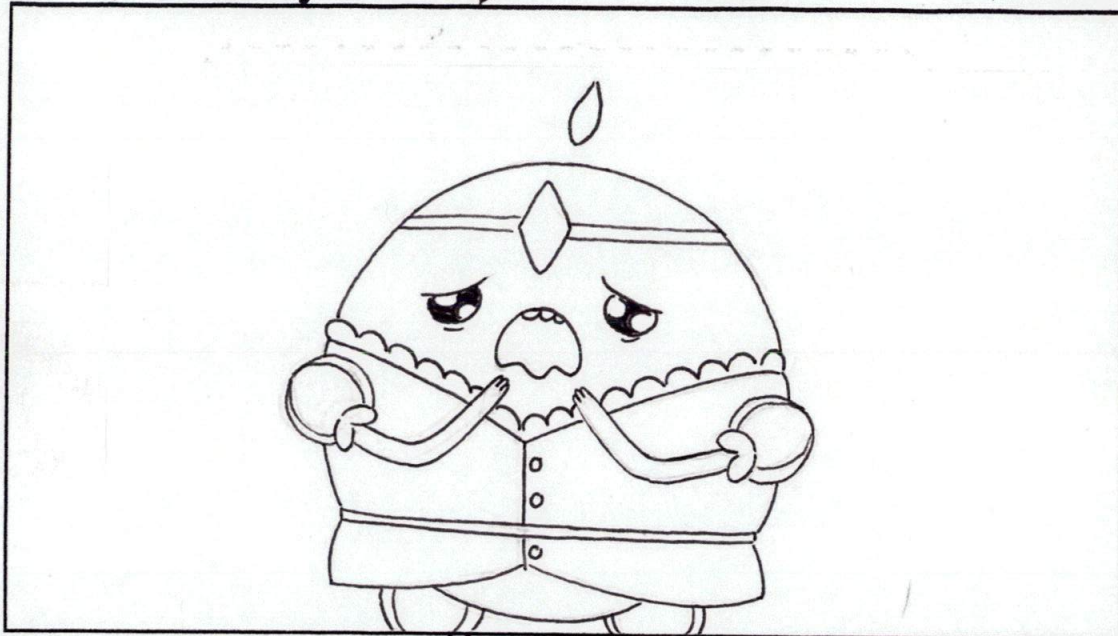


Page 125
day night

Sc. 77 CONT Pnl. B

Bg.

day night

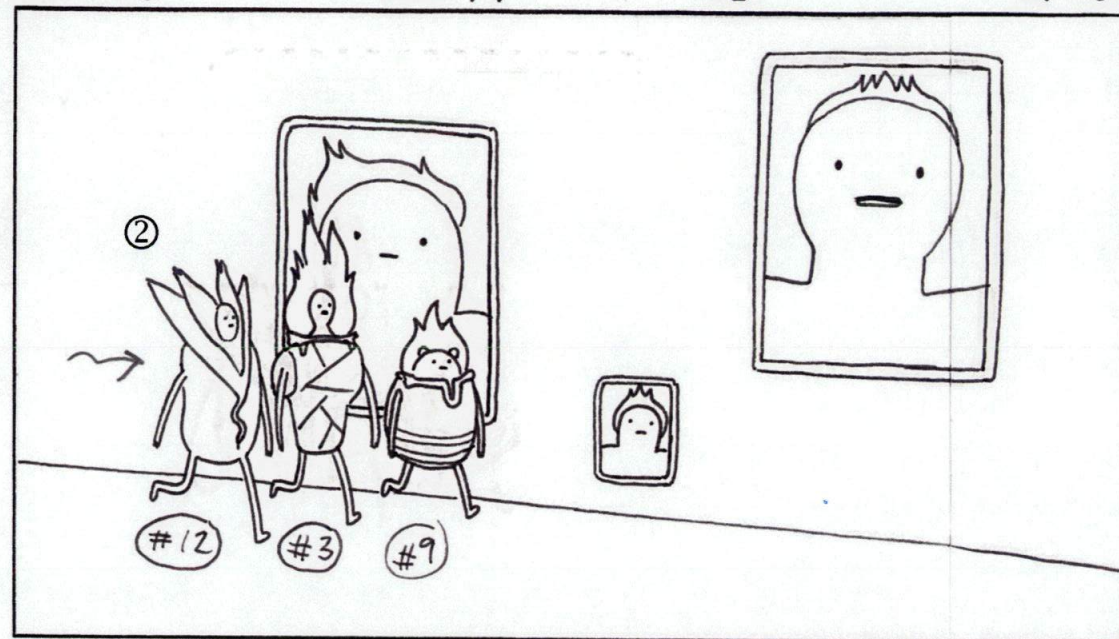


Sc. 78

Pnl. A

Bg.

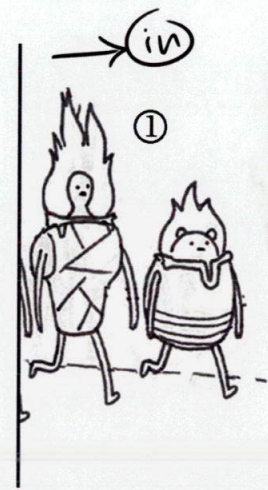
day night



Dialog:

Action:

Timing:



NOV 12 2015

Production :

EPISODE #

1034-240

1034/240

1034/240

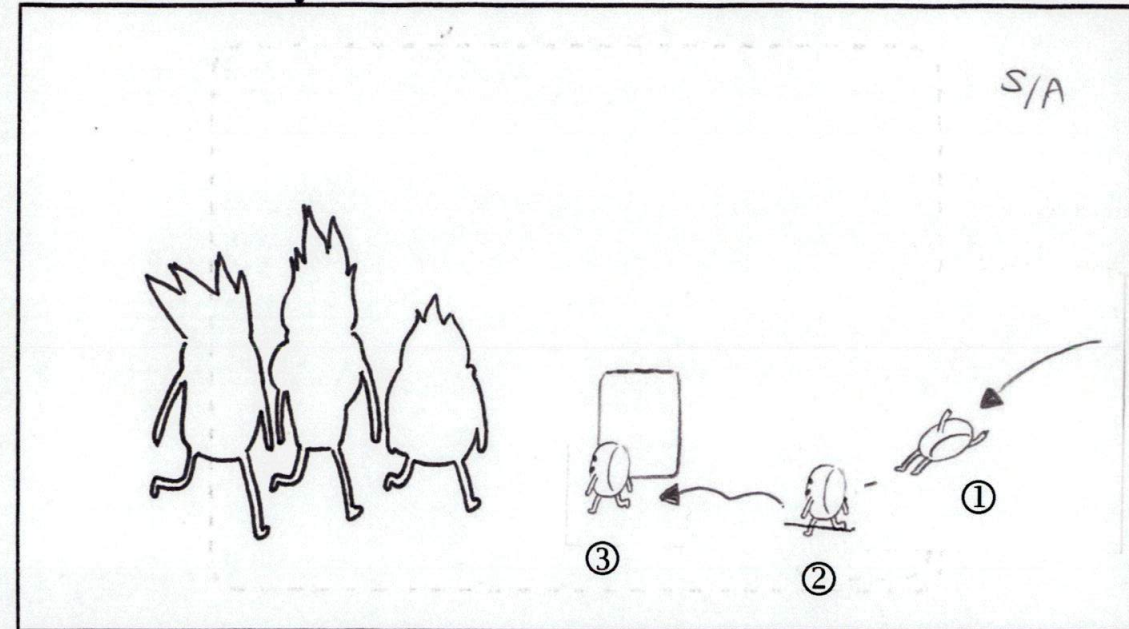
1034/240

ADVENTURE TIME

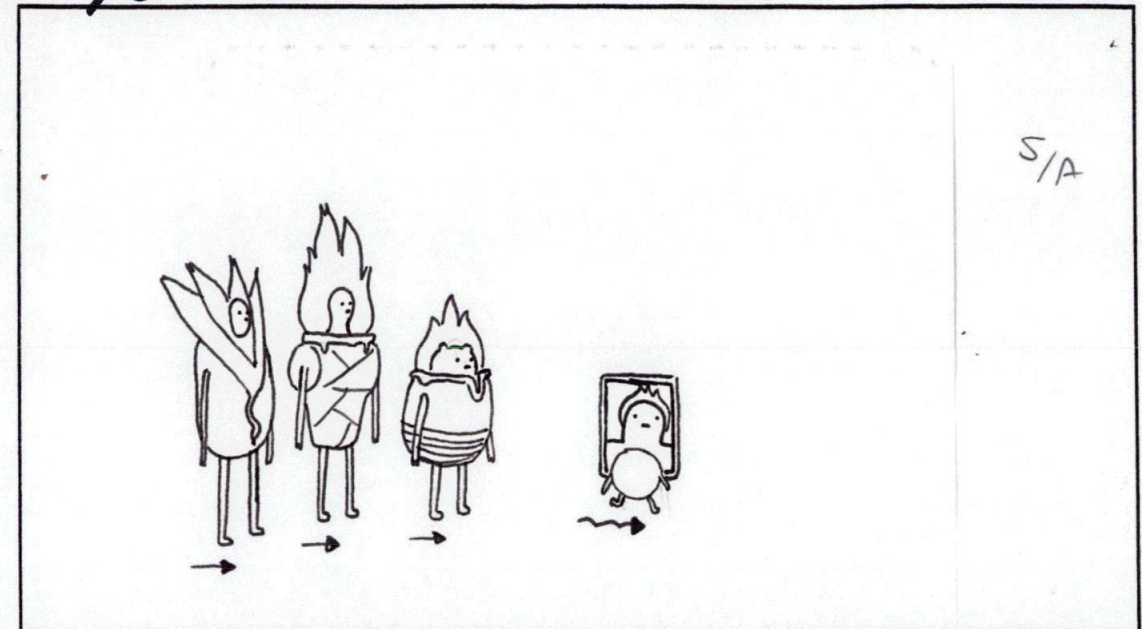


Page 126

Sc. 78 cont Pnl. B Bg. day night



Sc. 78 cont Pnl. C Bg. day night



Dialog:	
Action:	- BB JUMPS ON/S.
Timing:	

NOV 12 2015

1034-240

EPISODE #

1034/240

Production :

1034/240

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1034/240

ADVENTURE TIME



Sc. 78 *cont* Pnl. *D*

Bg.

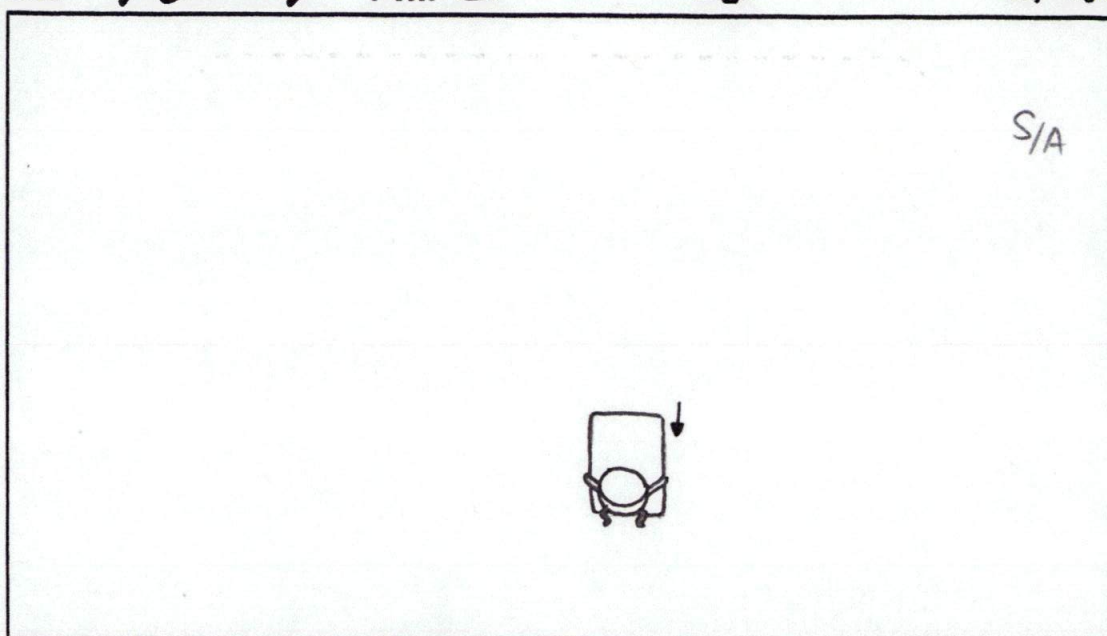
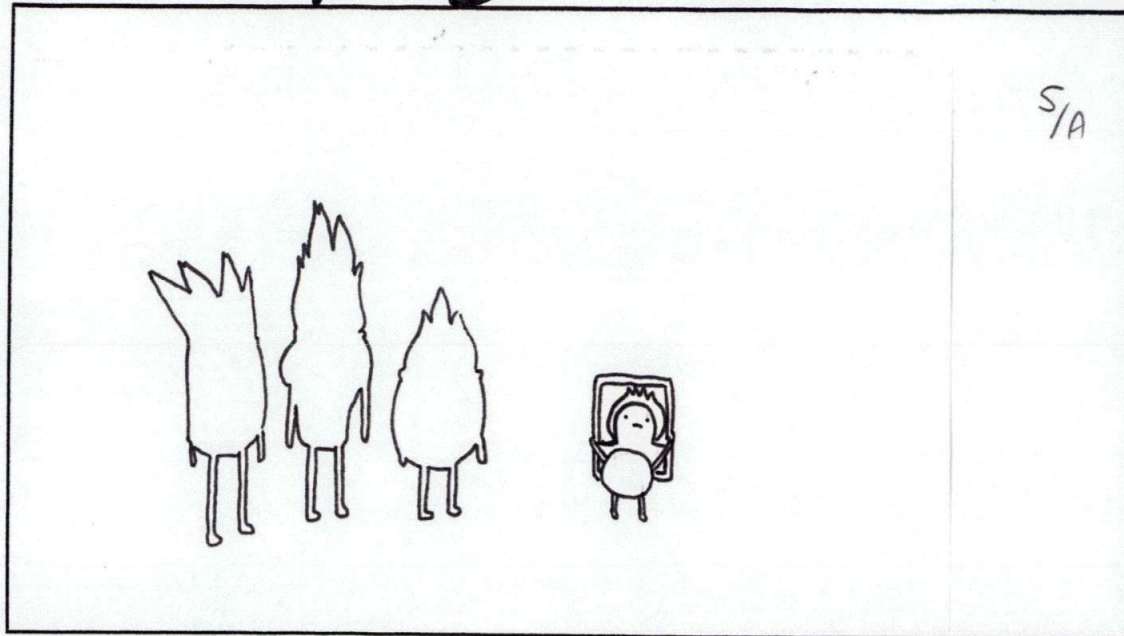
day night

Sc.

78 *cont* Pnl. *E*

Bg.

Page *127*
day night



Dialog:

Action:

- BB GRABS PICTURE

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production :

1034/240

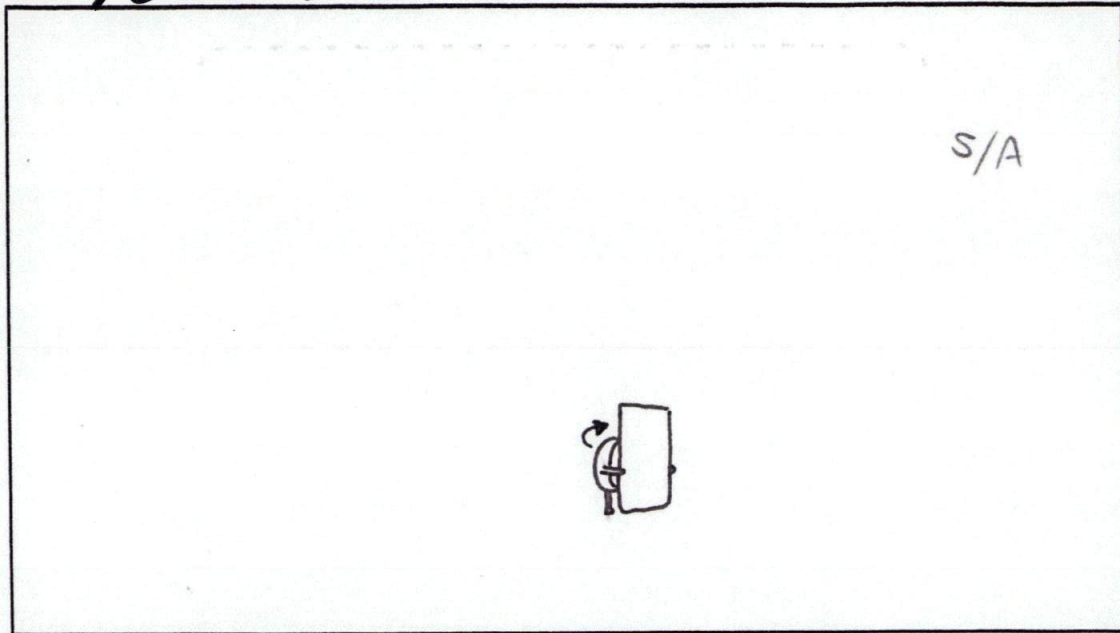
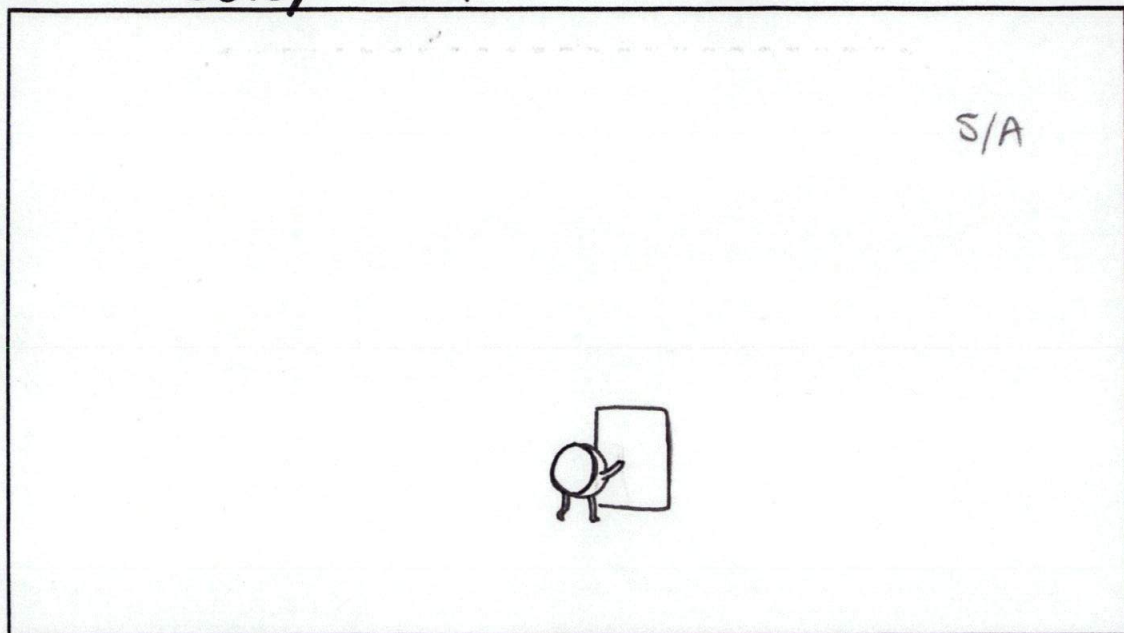
ADVENTURE TIME



Page 128

Sc. 78 cont Pnl. F Bg. day night

Sc. 78 cont Pnl. G Bg. day night



Dialog:
Action:
Timing:

NOV 12 2013

1034/240

1034-240

EPISODE #

1034/240

Production :

ADVENTURE TIME

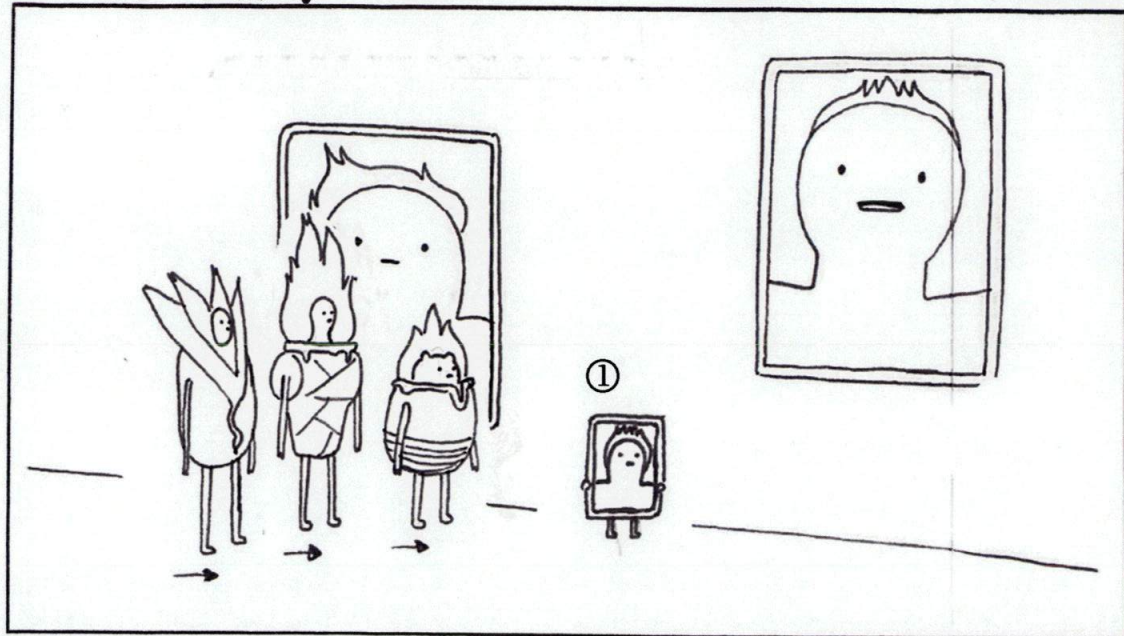


Page 129

Sc. 78 cont Pnl. H

Bg.

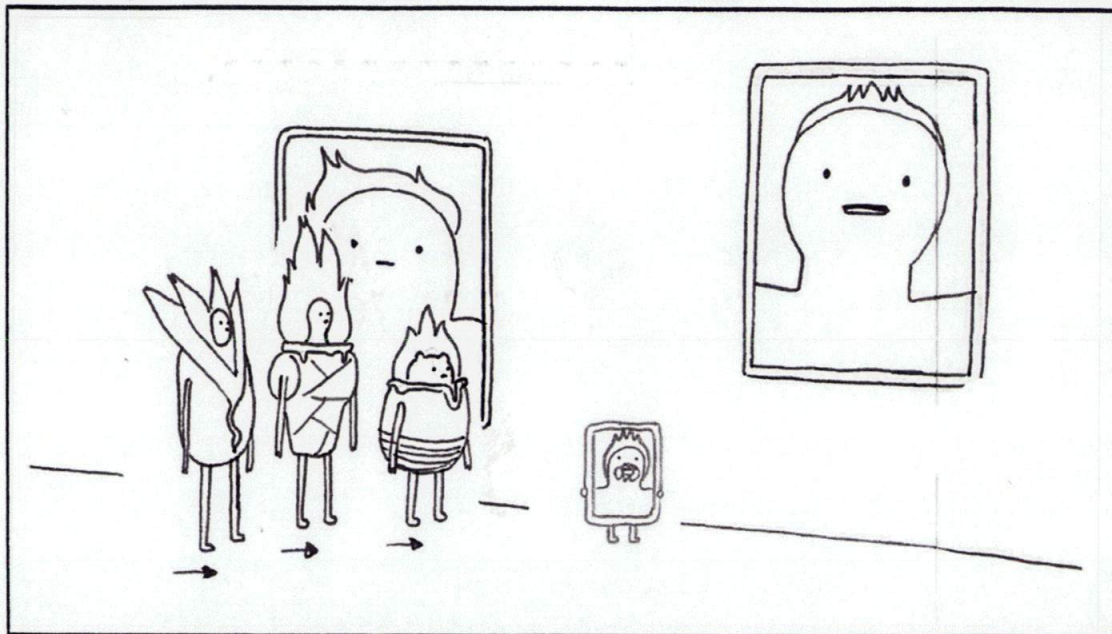
day night



Sc. 78 cont Pnl. I

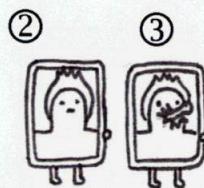
Bg.

day night



Dialog:

Sfx: — * KSH *



Action: BB punches through painting.

- BB LINES UP MOUTH WITH HOLE
IN PORTRAIT.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

ADVENTURE TIME

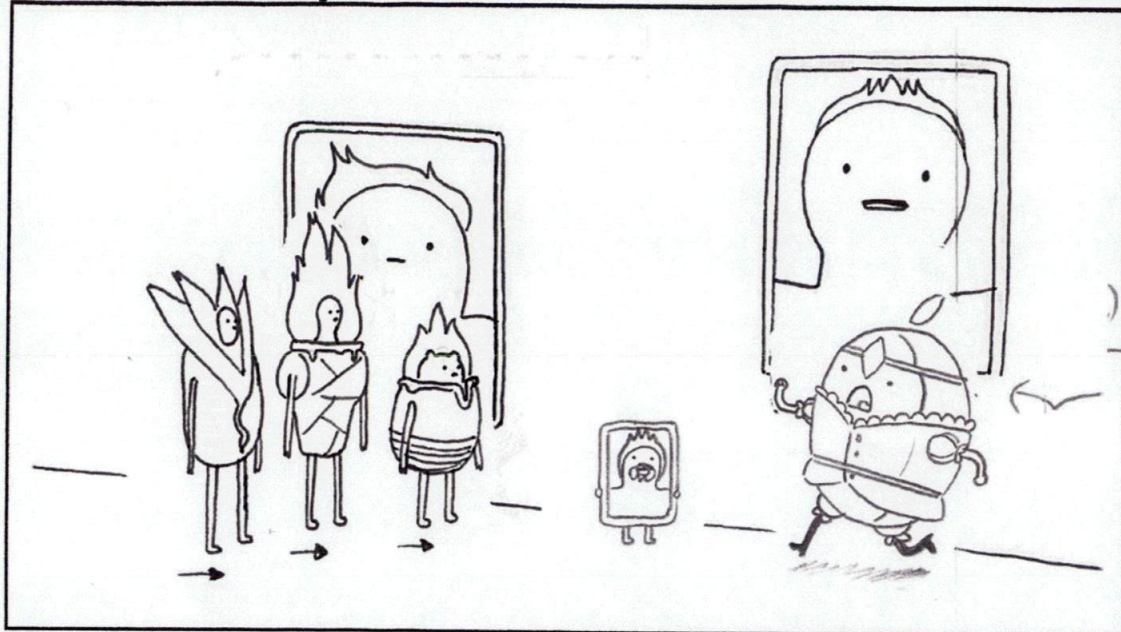


Page 130

Sc. 78 cont Pnl. J

Bg.

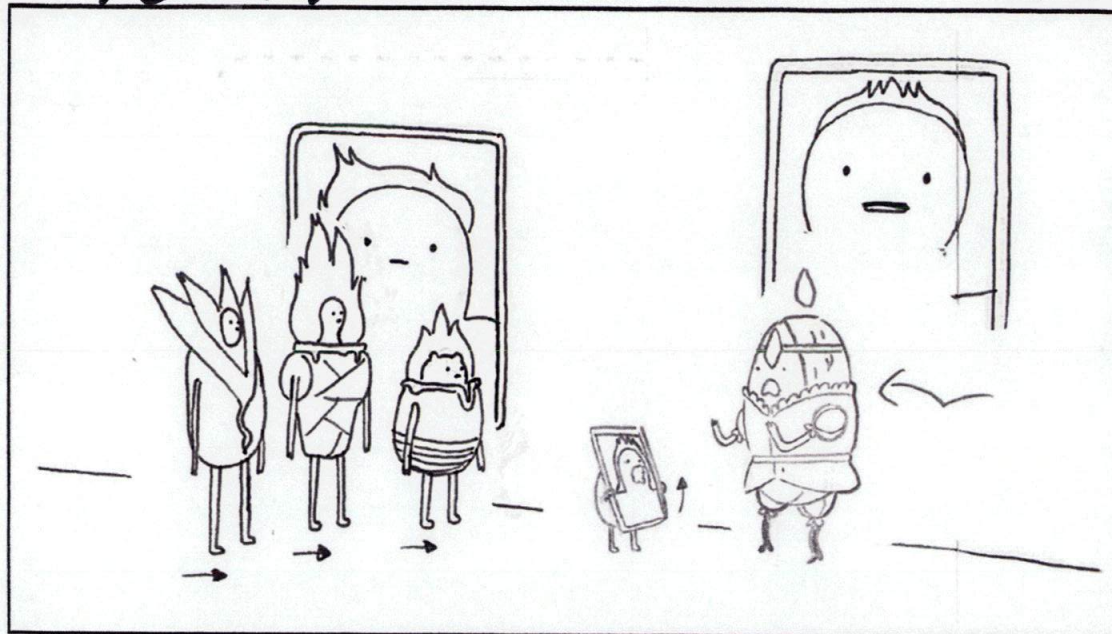
day night



Sc. 78 cont Pnl. K

Bg.

day night



Dialog:

Action:

-CB RUNS ON/S.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

1034/240

1034/240

ADVENTURE TIME



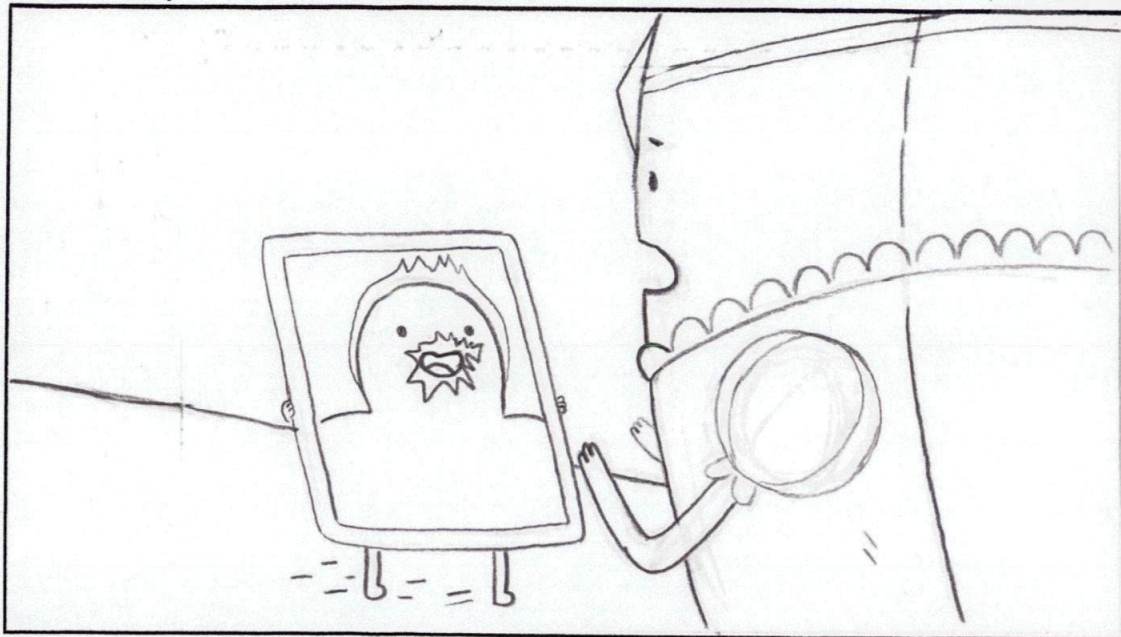
Page 131

Sc. 79

Pnl. A

Bg.

day night

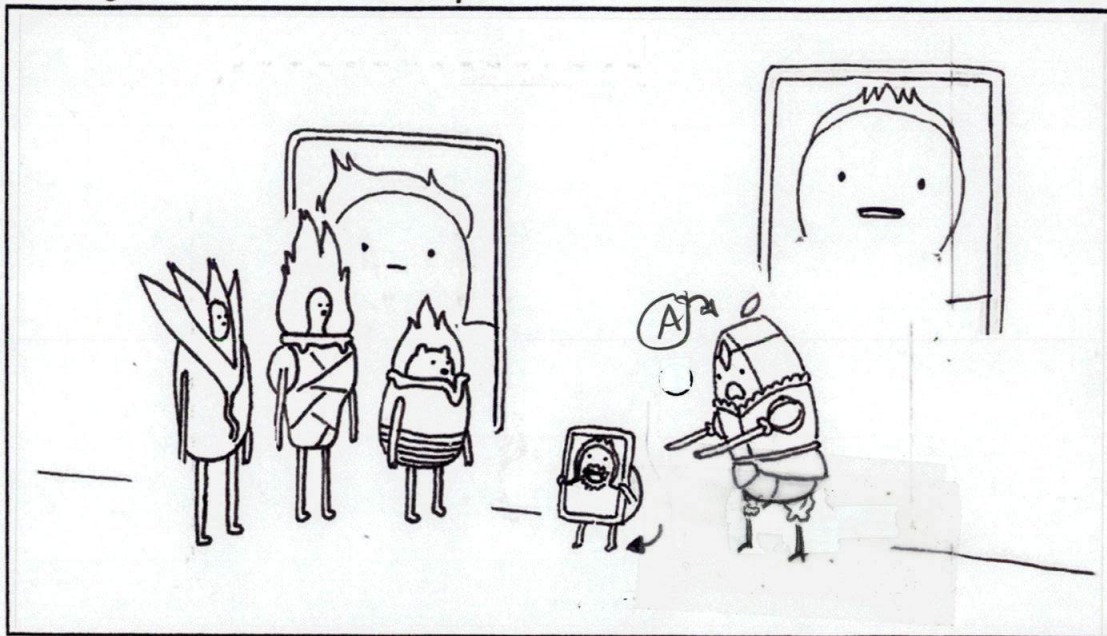


Sc. 80

Pnl. A

Bg.

day night



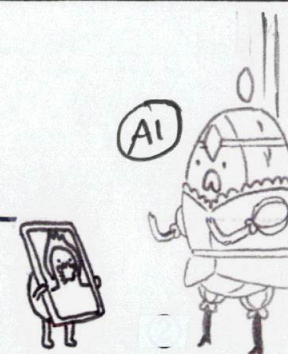
Dialog:

BB: LOOK, I'M KING OF THE
FIREPLACE!

BB: (LIKE A KING)
HO HO
I'M A TYRANT

Action:

- BB TURNS TOWARDS FIRE
PEOPLE, MUGGING W/ PORTRAIT.



Timing:

NOV 12 2015

Production :

EPISODE # 1034-240
1034/240

1034/240

1034/240

ADVENTURE TIME

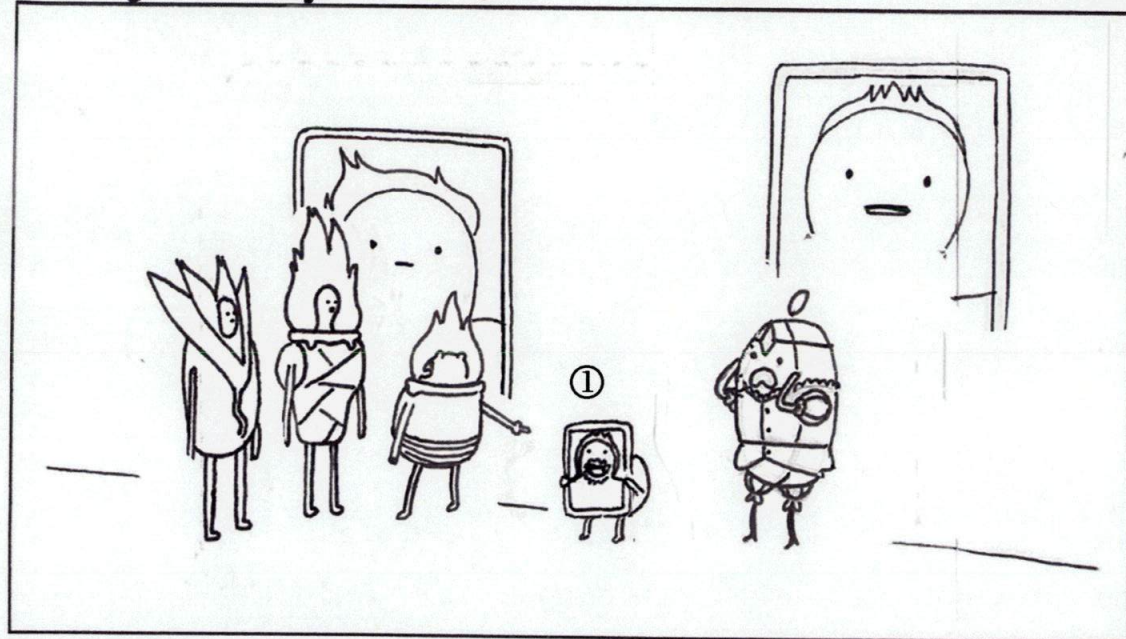


Page 132

Sc. 80 cont Pnl. B

Bg.

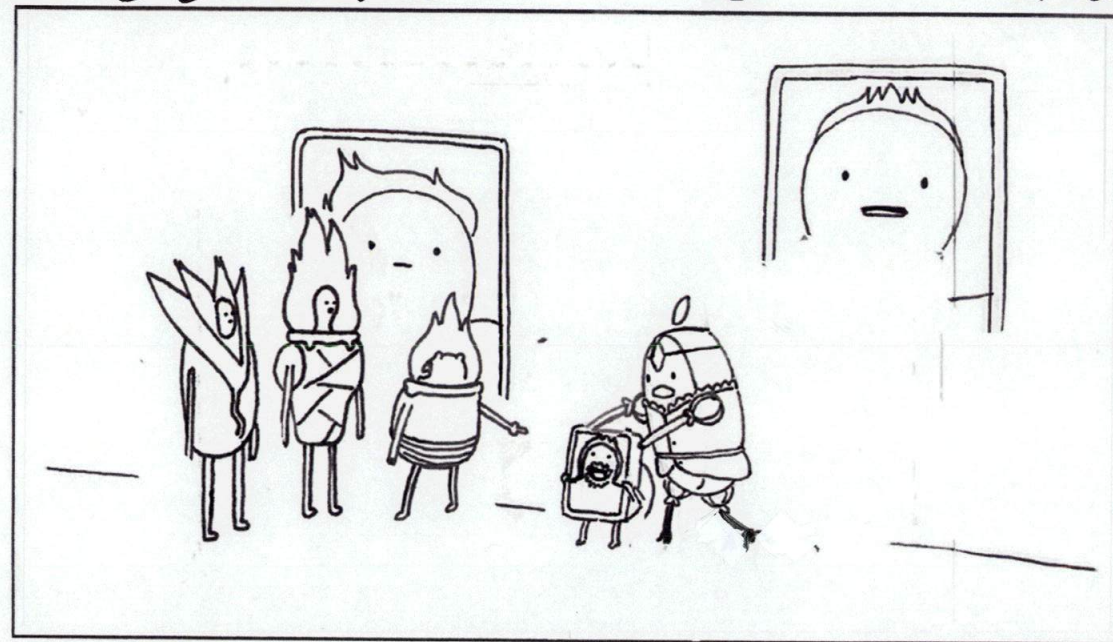
day night



Sc. 80 cont Pnl. C

Bg.

day night



Dialog: FIRE PEOPLE: [LAUGHING]

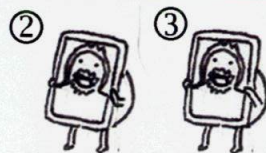
CB: BEHAVE YOURSELF,
BUN BUN

Action:

- CB GRABS PORTRAIT.

NOV 12 2015

Timing:



EPISODE # 1034-240

1034/240

Production :

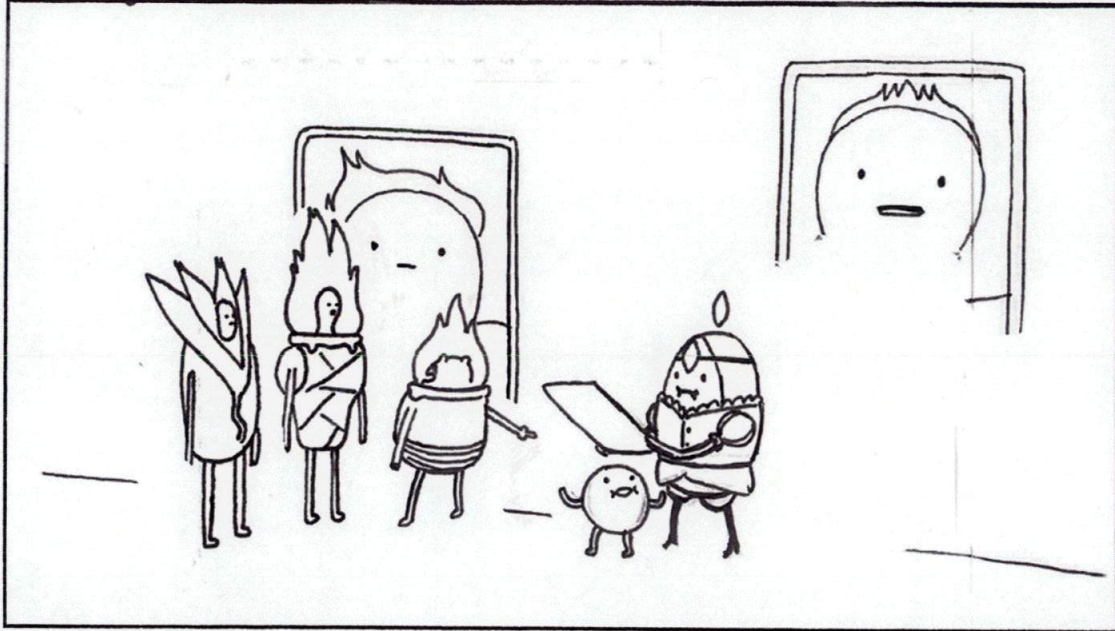
1034/240

ADVENTURE TIME

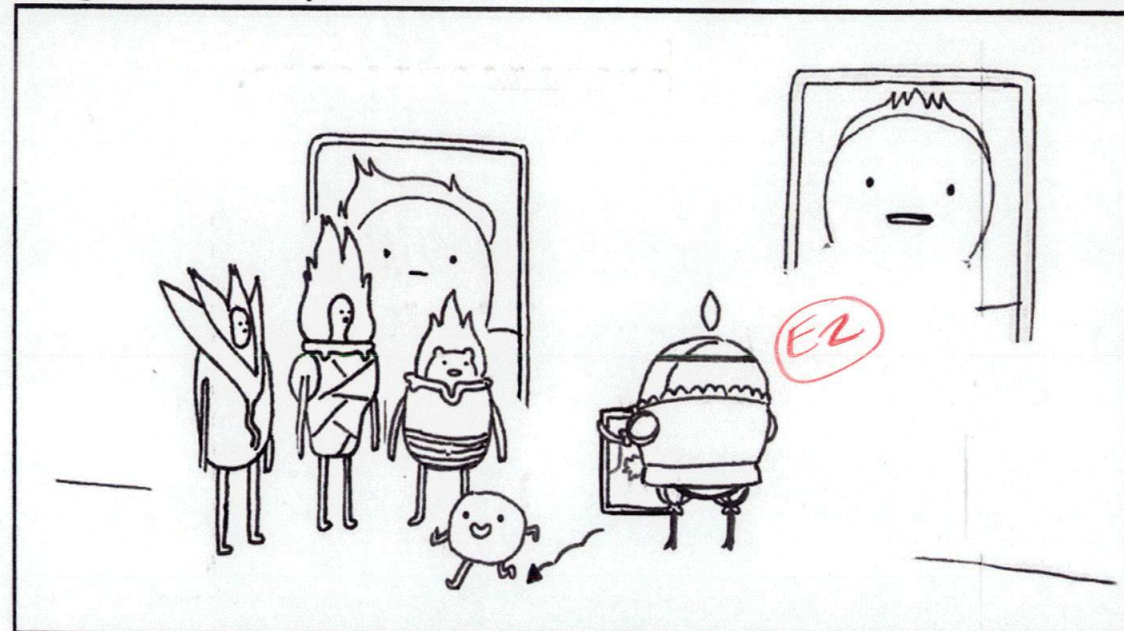


Page 133

Sc. 80 cont Pnl. D Bg. day night



Sc. 80 cont Pnl. E Bg. day night



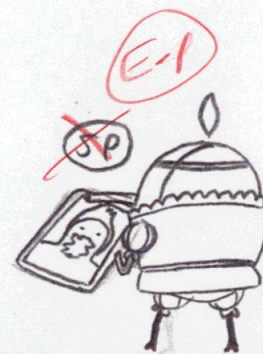
Dialog:

FIRE PEOPLE : [LAUGHING] _____

BB : OKAY, I'MA RUN
THIS WAY NOW.
I LOVE YOU!

Action:

- BB RUNS OFF/S



Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

Production :

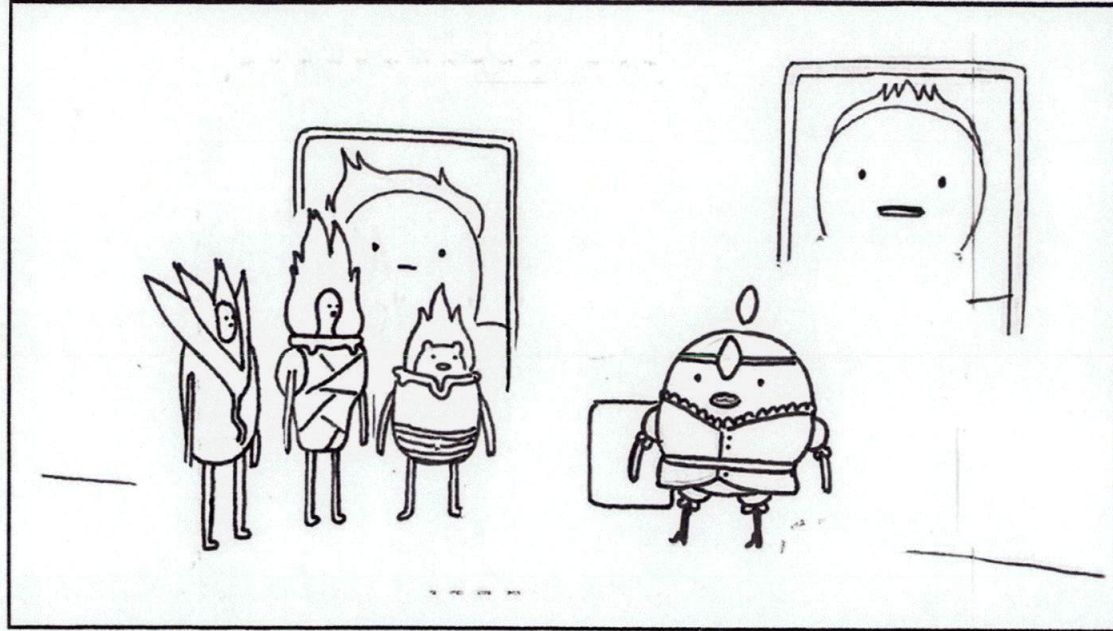
1034/240

ADVENTURE TIME

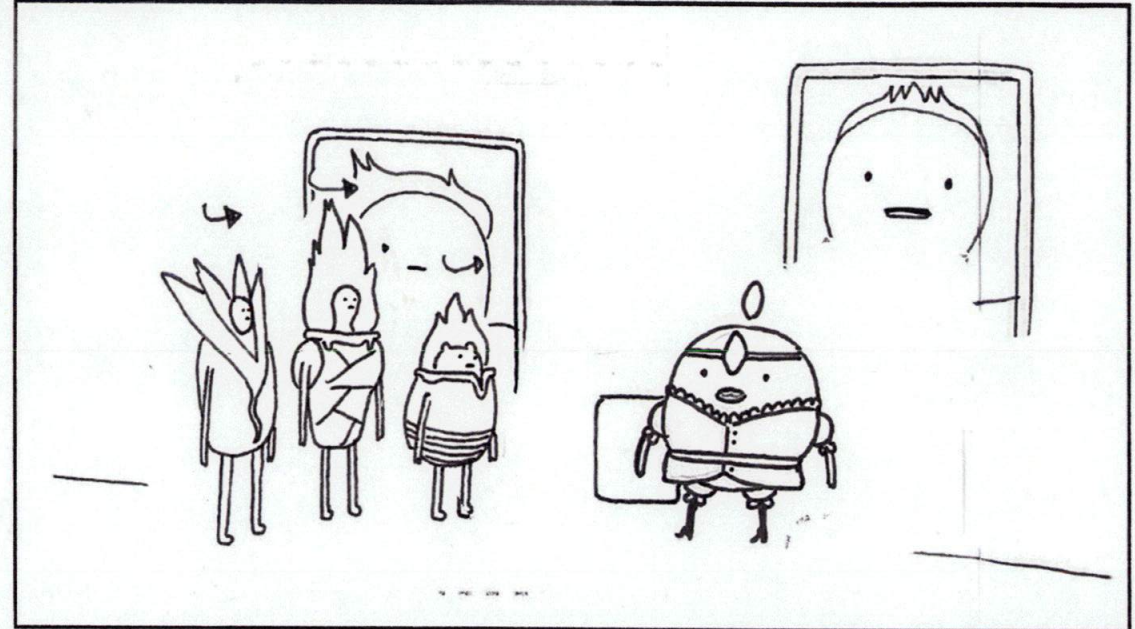


Page 134

Sc. 80 CONT Pnl. F Bg. day night



Sc. 80 CONT Pnl. G Bg. day night



Dialog:

CB: UH, SHE'S NEW.

Action:

- FIRE PEOPLE LOOK AT CB.

Timing:

NOV 12 2015

1034-240

EPISODE #

1034/240

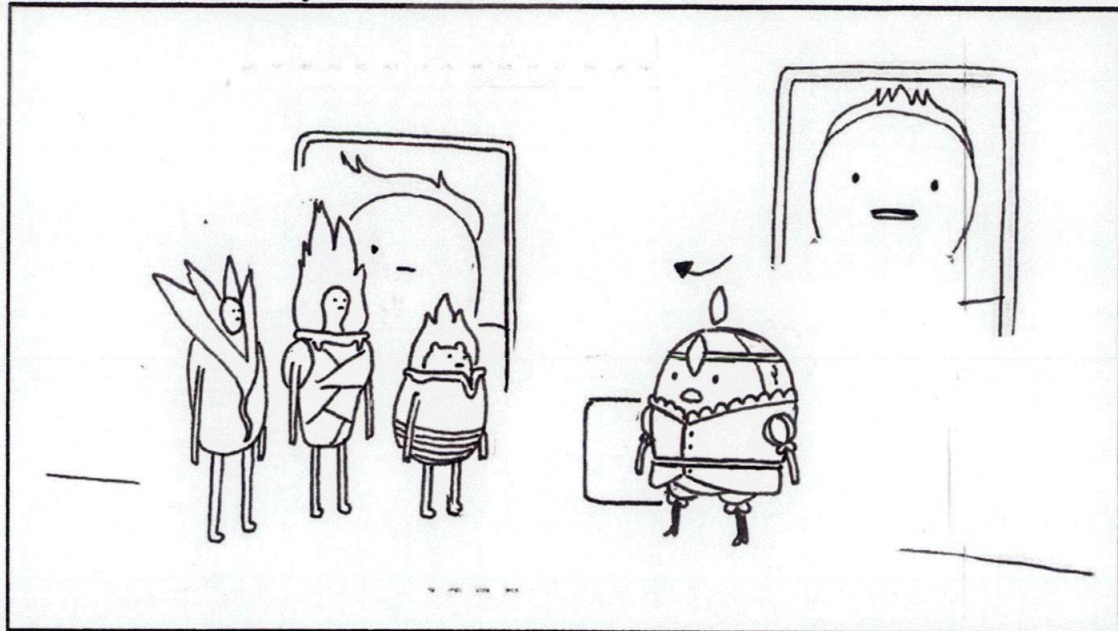
Production :

1034/240

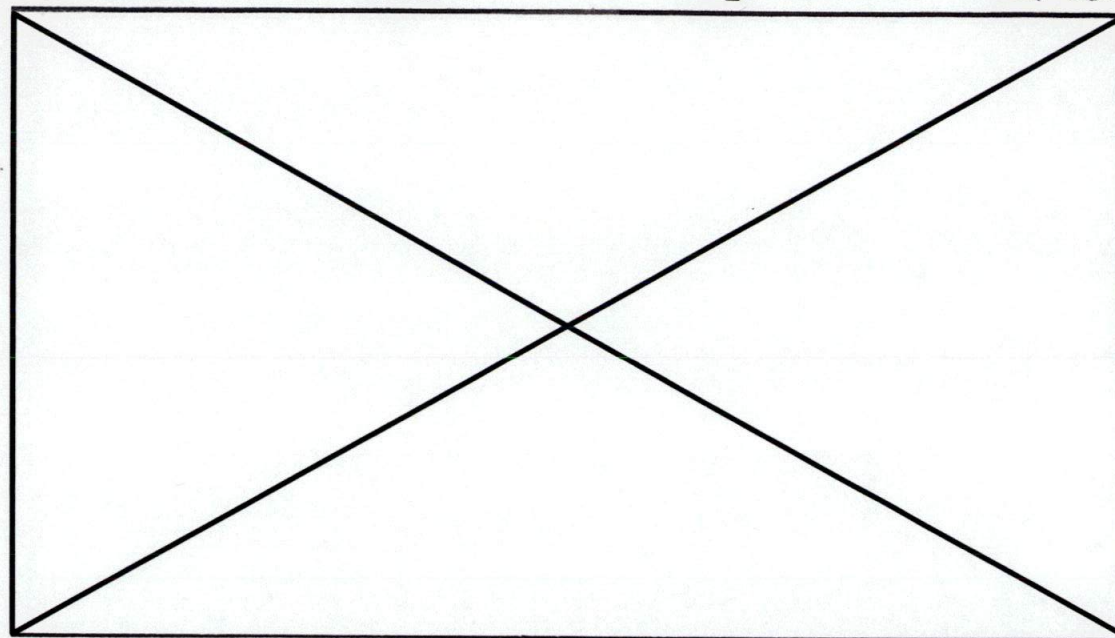
ADVENTURE TIME



Sc. *80 cont* Pnl. *H* Bg. day night



Sc. Pnl. Bg. day night



Page *135*
NO PG 136
day night

Dialog:
Action: <i>BEAT.</i>
Timing:

NOV 12 2015

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EPISODE #
1034/240

Production :

1034/240

ADVENTURE TIME



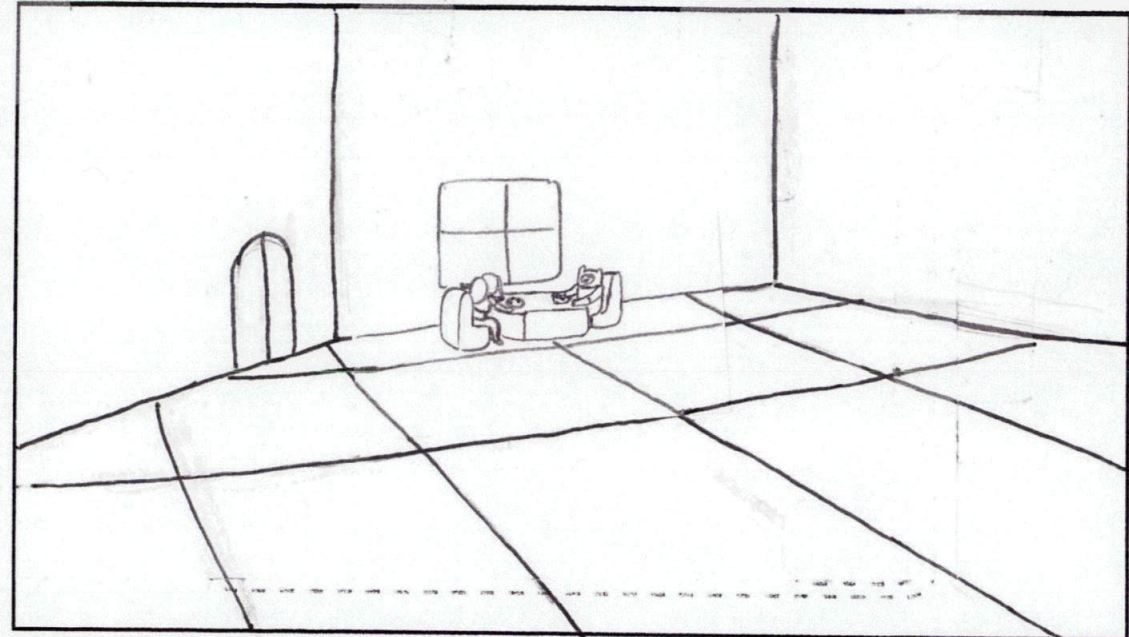
Page 137
day night

Sc. 81

Pnl. A

Bg.

day night

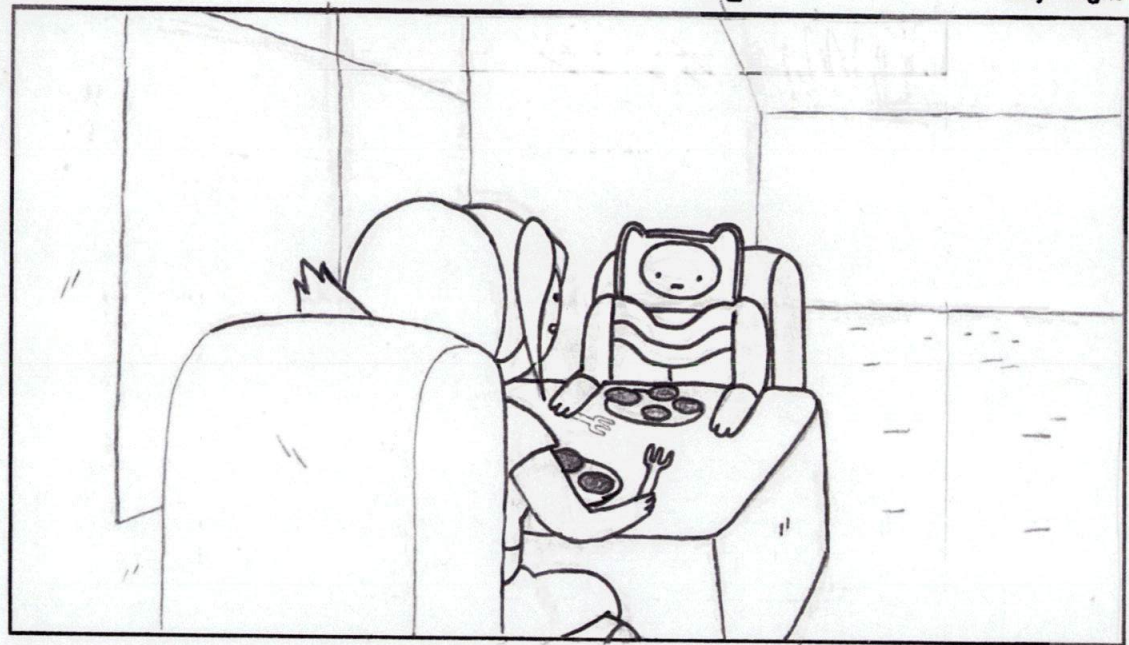


Sc. 82

Pnl. A

Bg.

day night



<p>Dialog:</p> <p><u>SFX:</u> * CLINK - CLINK *</p>		<p><u>FP:</u> IS SOMETHING WRONG WITH YOUR COALS ?</p>	
<p>Action:</p> <p>- FP + FINN IN THE DINING HALL</p>		<p>NOV 12 2015</p> <p>(SP) A B A B C D C D</p> <p>FINN PICKING AT HIS FOOD.</p>	
<p>Timing:</p>		<p>(A1) (A2) (A3) (A4)</p>	

EPISODE # 1034-240

1034/240

Production :

1034/240

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1034/240

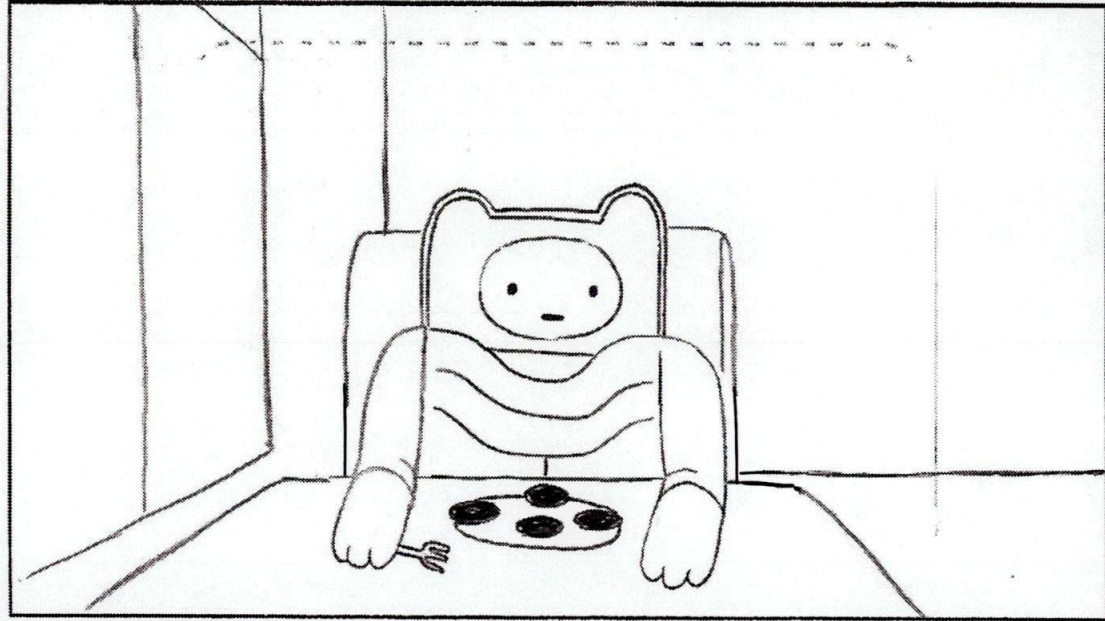
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ADVENTURE TIME

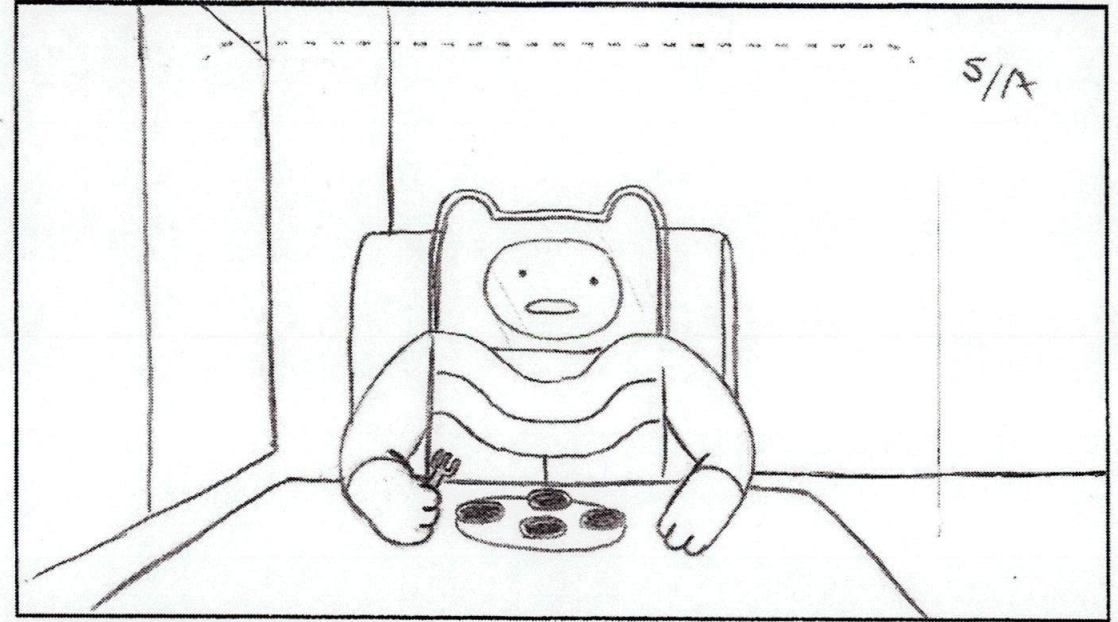


Page 138

Sc. 83 Pnl. A Bg. day night



Sc. 83 cont Pnl. B Bg. day night



Dialog:

F: NO... THEY'RE FINE.

Action:

- F. STARES AT COALS.

NOV 12 2015

Timing:

1034-240

EPISODE #

1034/240

Production :

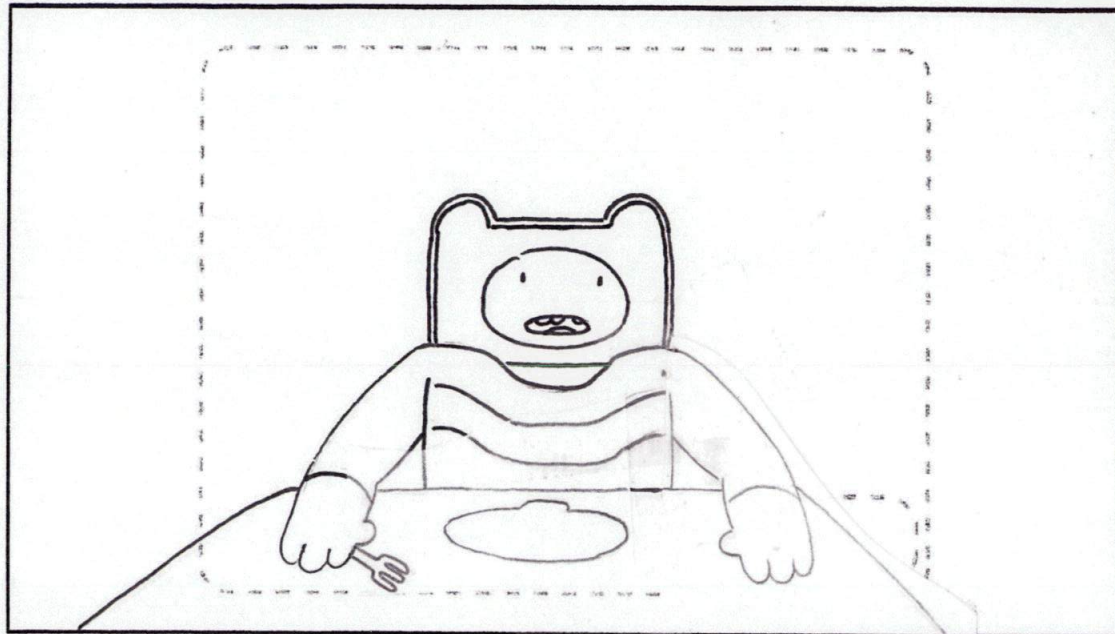
1034/240

ADVENTURE TIME

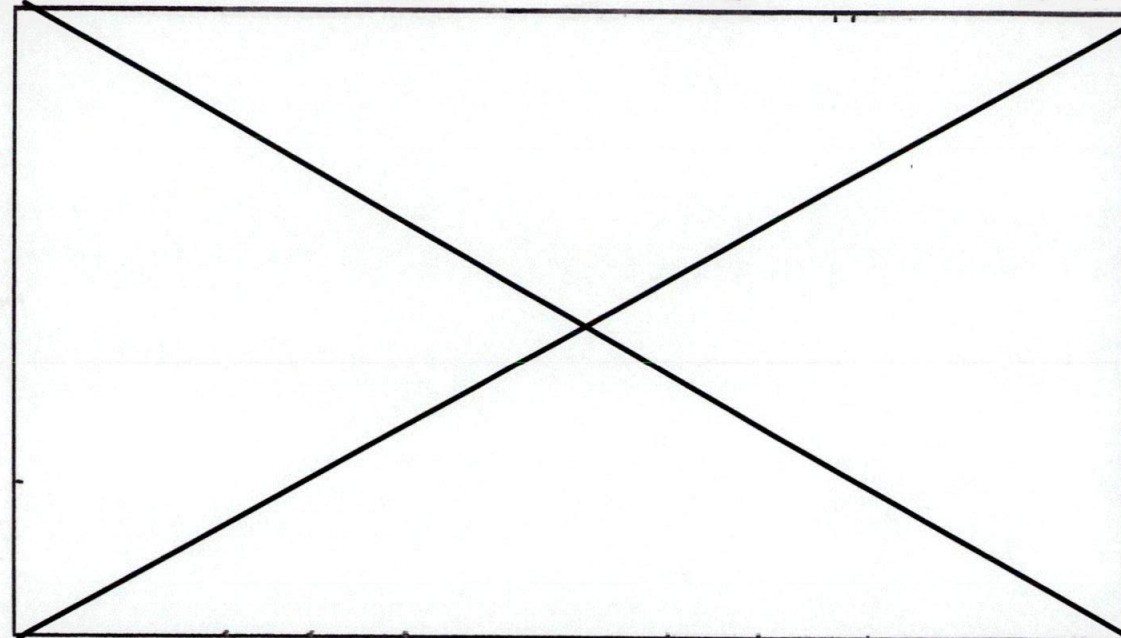


Page 139

Sc. 83 cont Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:

F: IT'S JUST...

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production :

1034/240

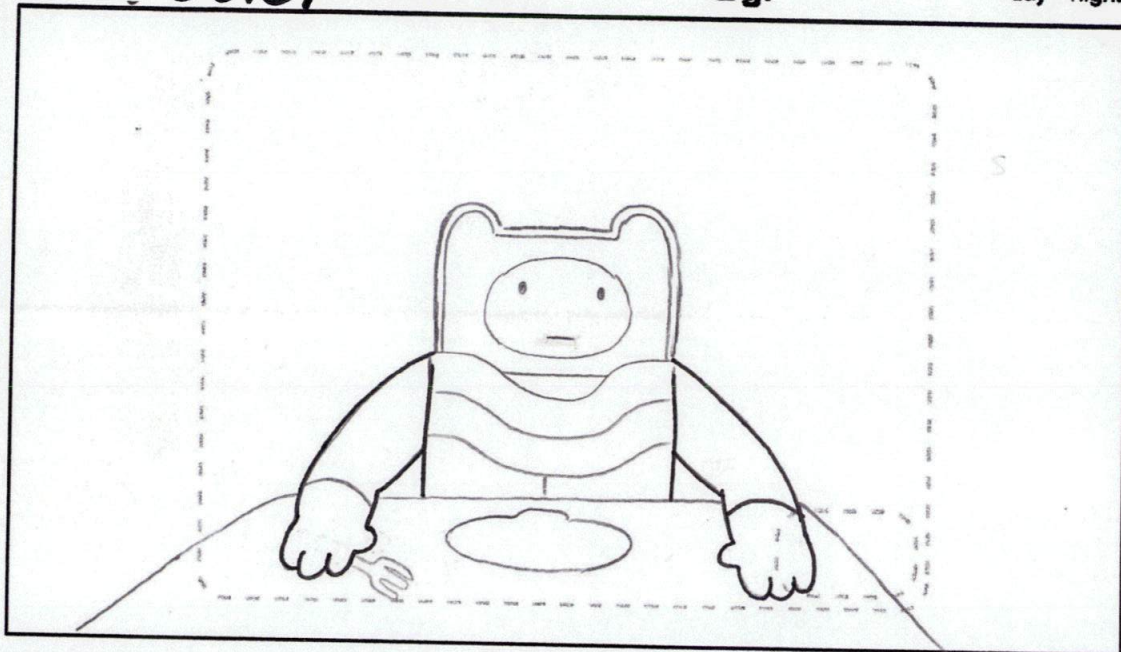
ADVENTURE TIME



Sc. 83 *CONT* Pnl. D

Bg.

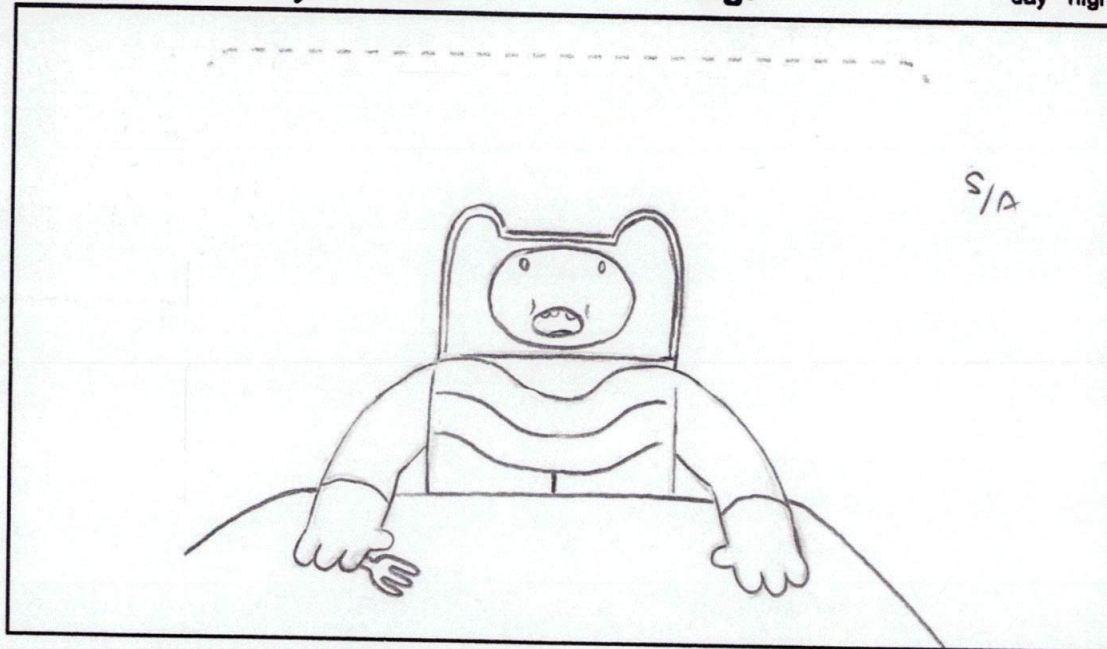
day night



Sc. 83 *CONT* Pnl. E

Bg.

day night



Dialog:

F: (BIG INHALE)

Action:

FINN TAKES DEEP BREATH.

NOV 12 2015

Timing:

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EPISODE # 1034-240

Production :

1034/240

1034/240

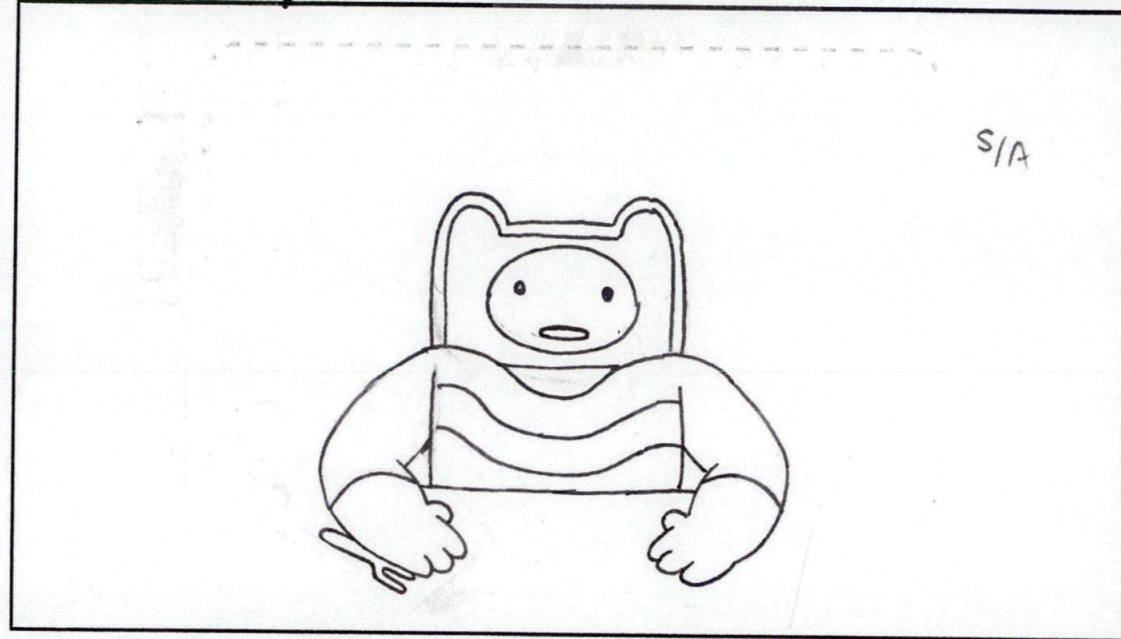
ADVENTURE TIME



Sc. 83 *cont* Pnl. F

Bg.

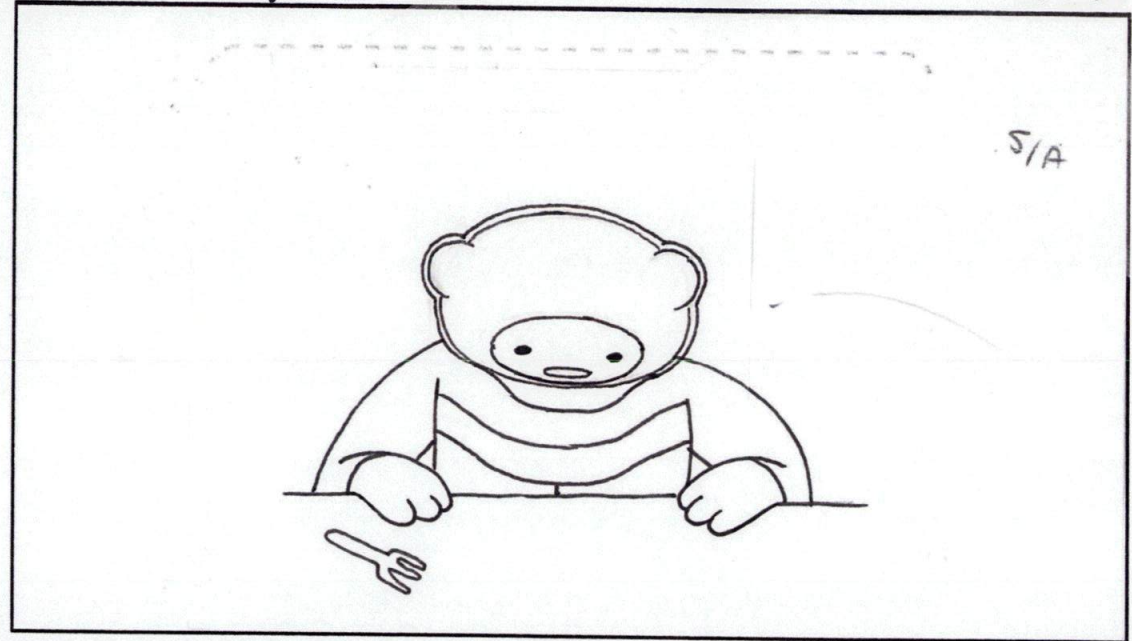
day night



Sc. 83 *cont* Pnl. G

Bg.

day night



<p>Dialog:</p> <p><u>F</u>: WHEN WE BROKE UP... I SAID SORRY <u>F</u>: BUT I GET IT NOW.. BUT I DIDNT FULLY UNDERSTAND → EXACTLY WHAT I DID WRONG</p>	
<p>Action:</p>	
<p>Timing:</p>	

NOV 12 2015

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1034-240

EPISODE #

1034/240

Production :

1034/240

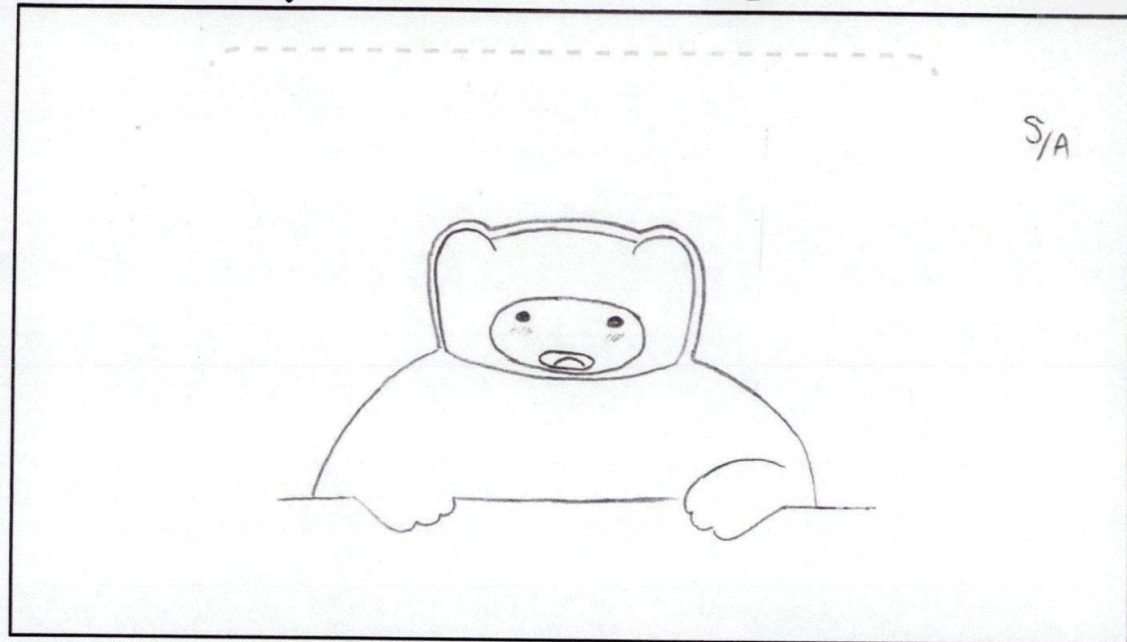
ADVENTURE TIME



Sc. 83 *cont* Pnl. H

Bg.

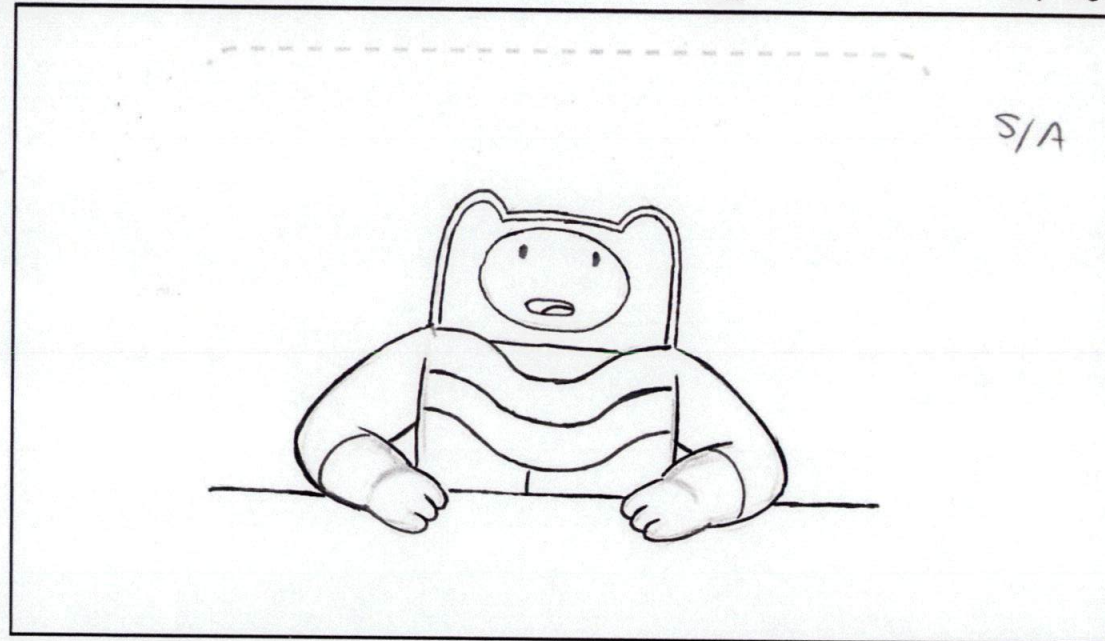
day night



Sc. 83 *cont* Pnl. I

Bg.

day night



Dialog:

F: I shouldn't have manipulated you.

F: That was a really, really messed up thing to do, and --

Action:

Timing:

NOV 12 2015

Production :

EPISODE #

1034-240

1034/240

1034/240

ADVENTURE TIME



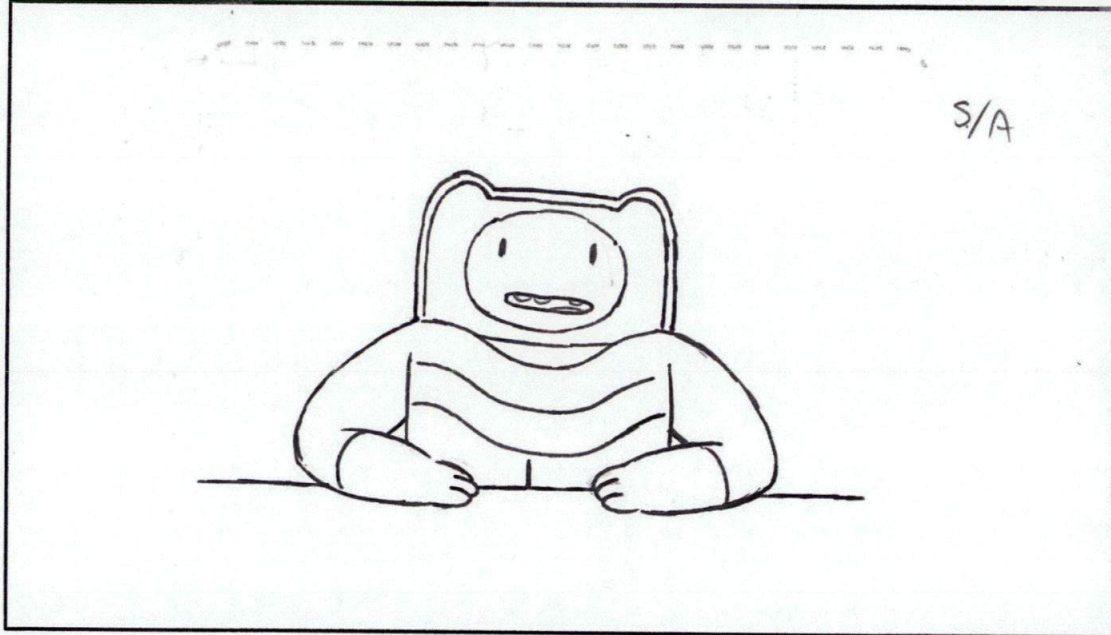
No Scs. 84-85

Page 143

Sc. 83 *CONT* Pnl. J

Bg.

day night



Sc. 86

Pnl. A

Bg.

day night



Dialog:	<u>F:</u> -- I'm truely sorry.
Action:	FP THINKING FOR A BEAT
Timing:	NOV 12 2015

1034-240

EPISODE #

1034/240

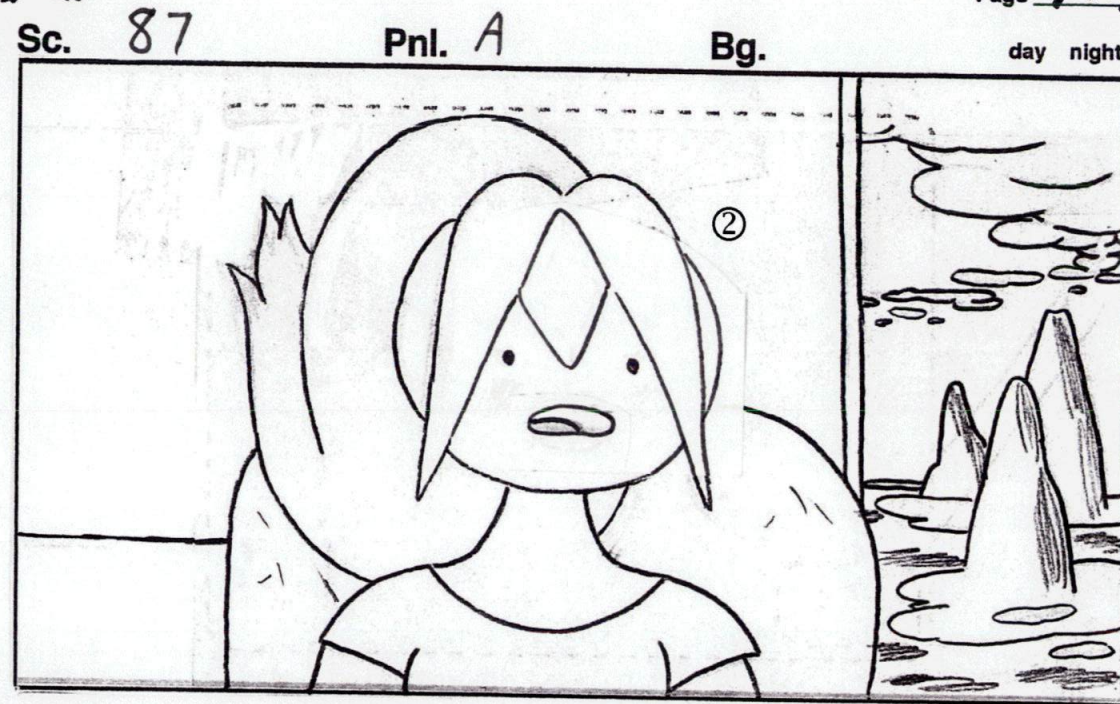
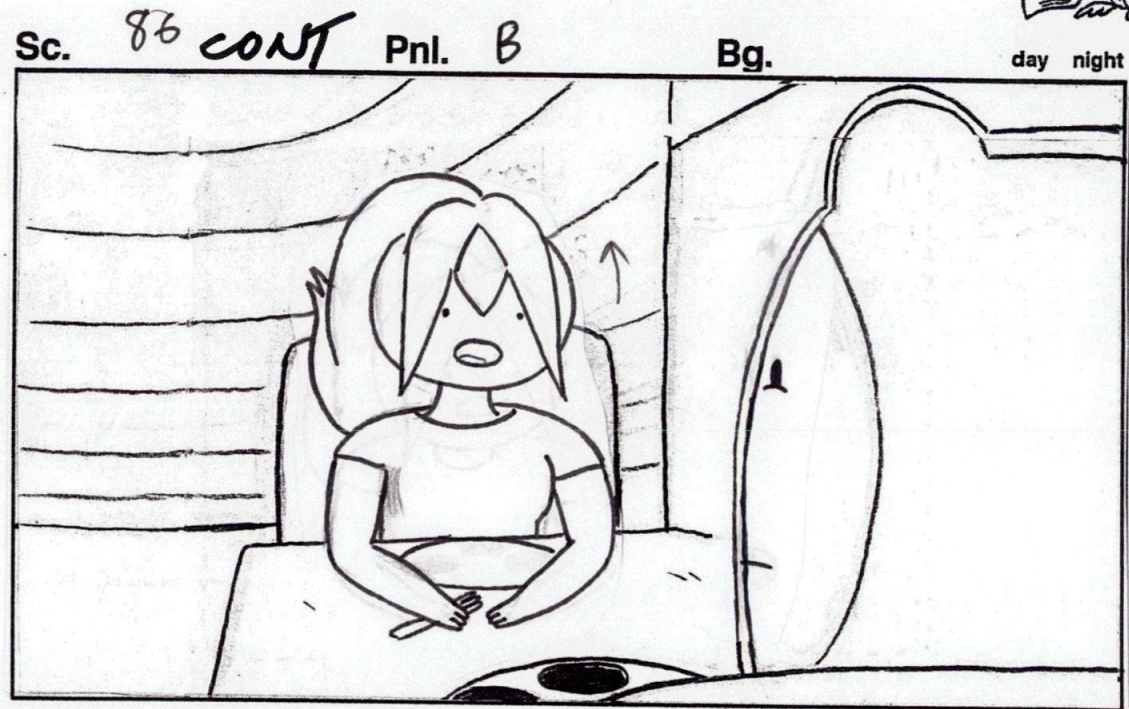
Production :

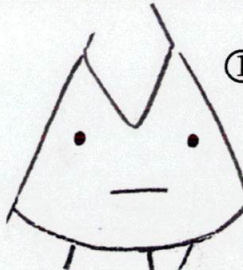
1034/240

ADVENTURE TIME



Page 144



Dialog:	<u>FP.</u> YOU'VE GROWN UP A LOT, MAN...	<u>FP:</u> I FORGIVE YOU.
Action:		
Timing:	 ① NOV 12 2015	

1034/240

1034-240

EPISODE #

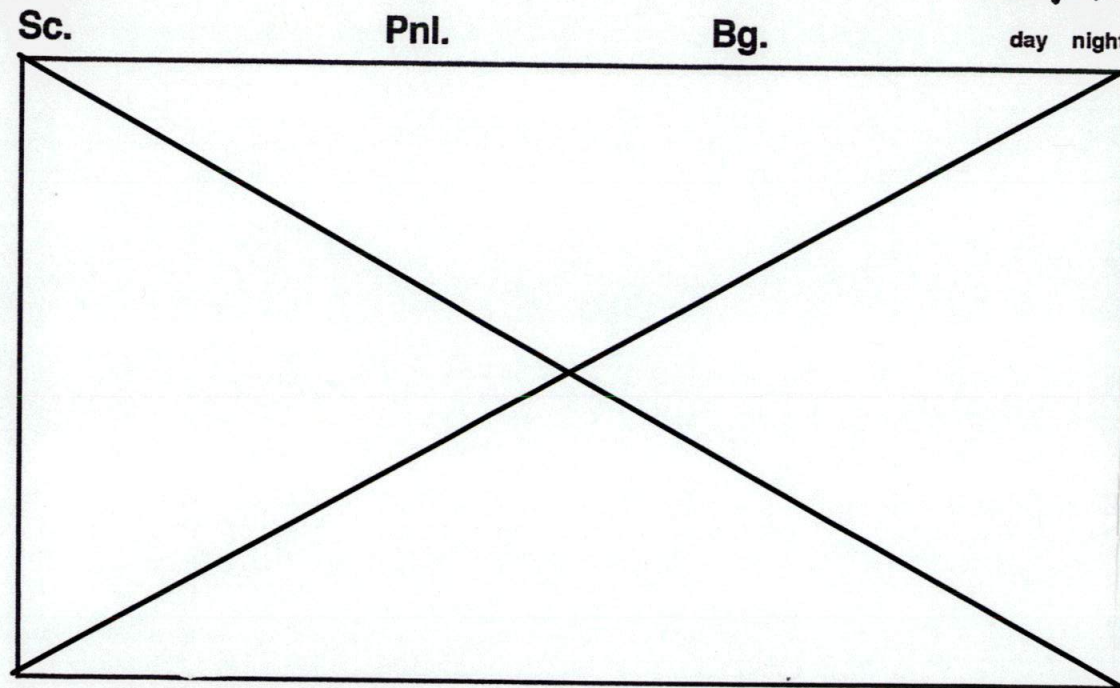
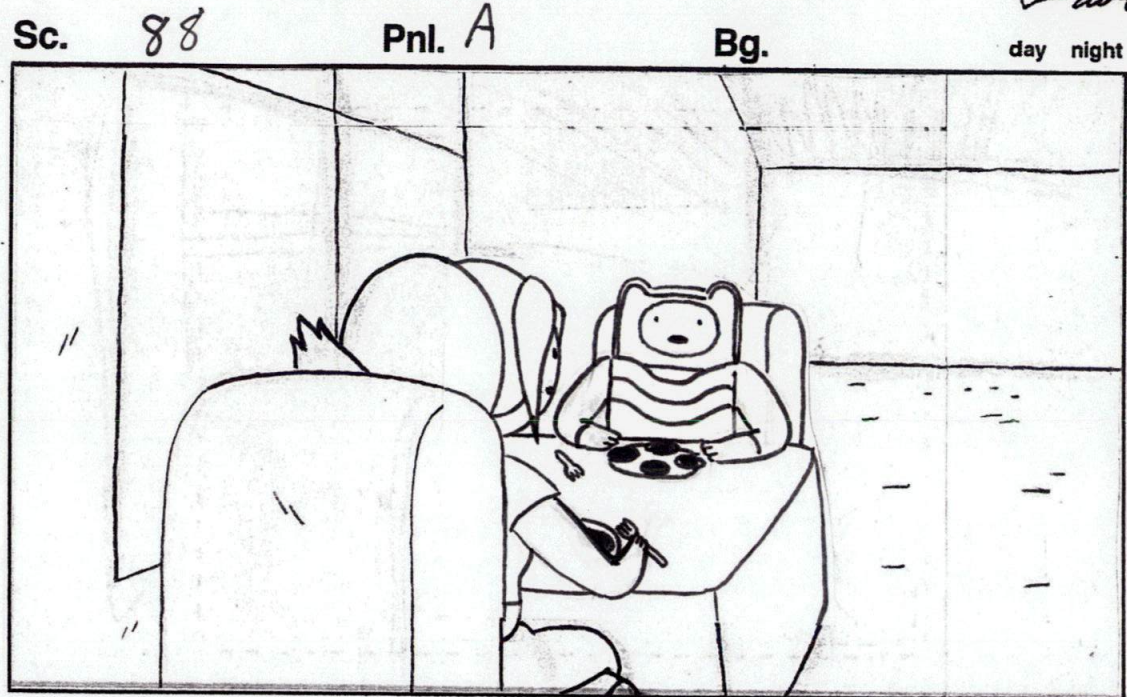
1034/240

Production:

1034/240

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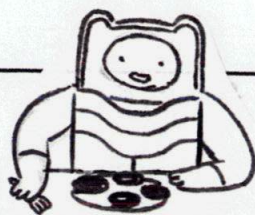
ADVENTURE TIME



Dialog:

F: AWESOME...

Action:



Timing:

A-1

A-2

NOV 12 2015

EPISODE # 1034-240
1034/240
Production:

1034/240

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1034/240

ADVENTURE TIME

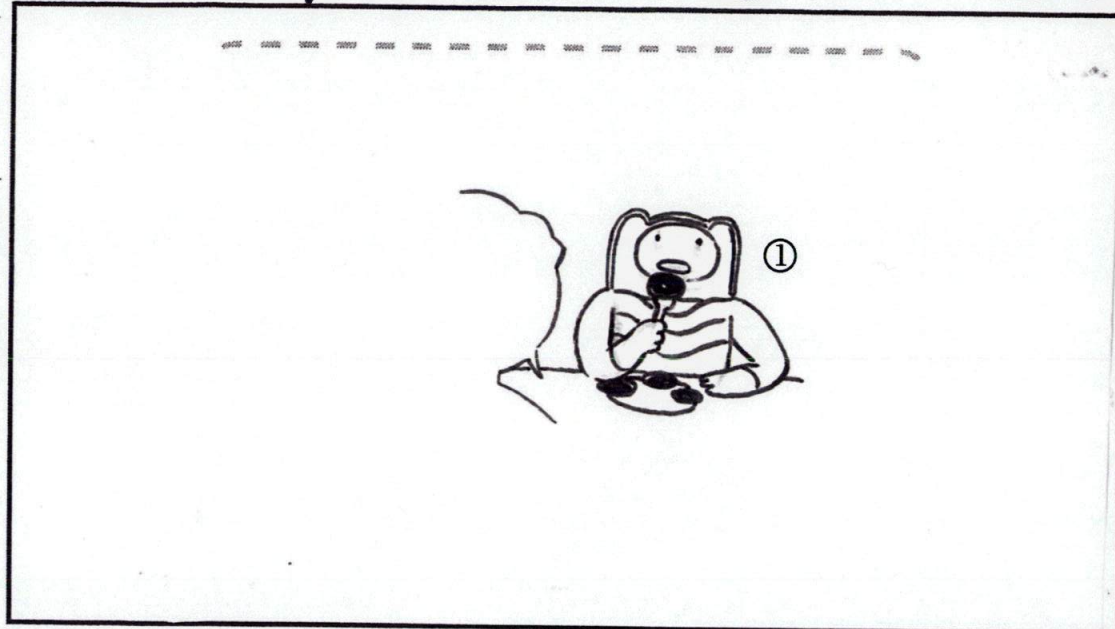


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Sc. 88 cont Pnl. B

Bg.

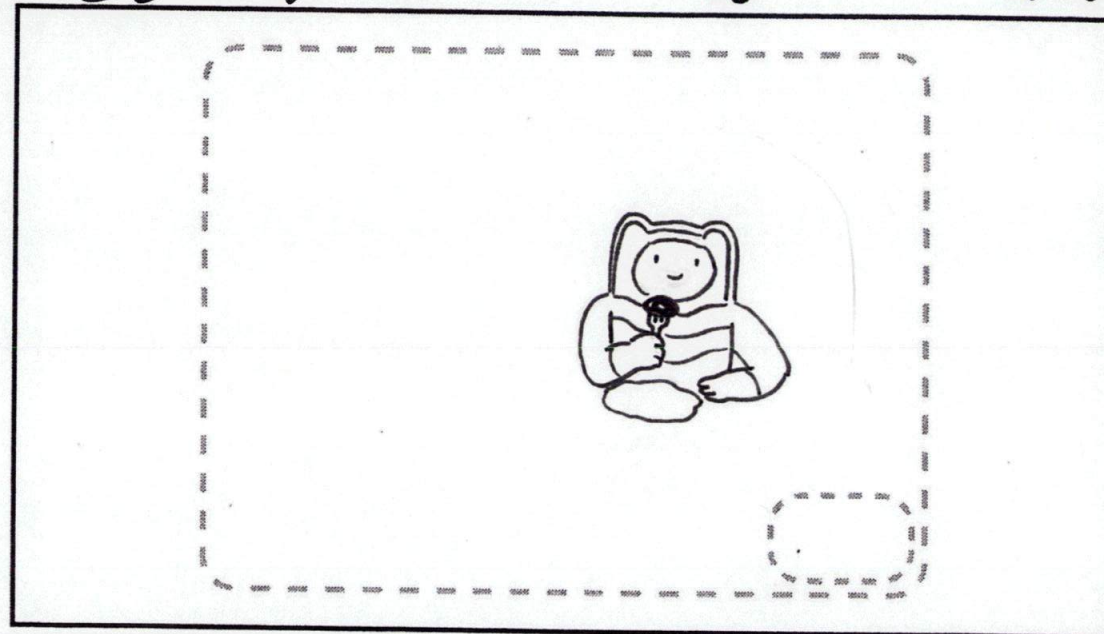
day night



Sc. 88 cont Pnl. C

Bg.

day night



Dialog:

F: ?...

FP: HA HA

Action:



-FP LAUGHS

NOV 12 2015

Timing:

1034-240

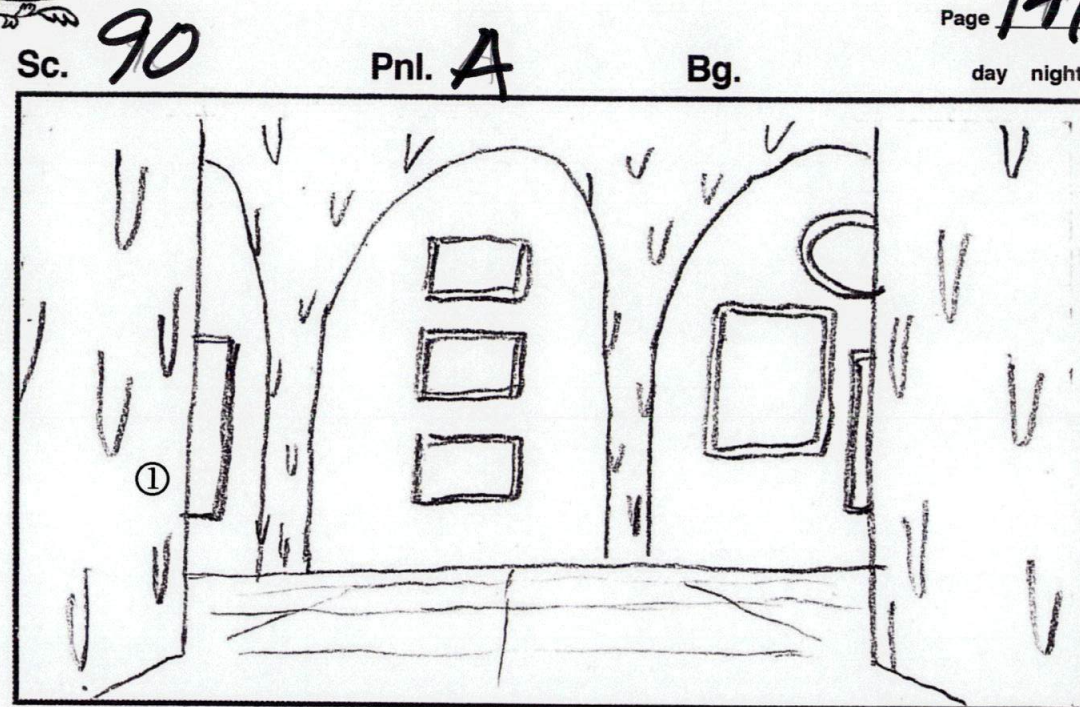
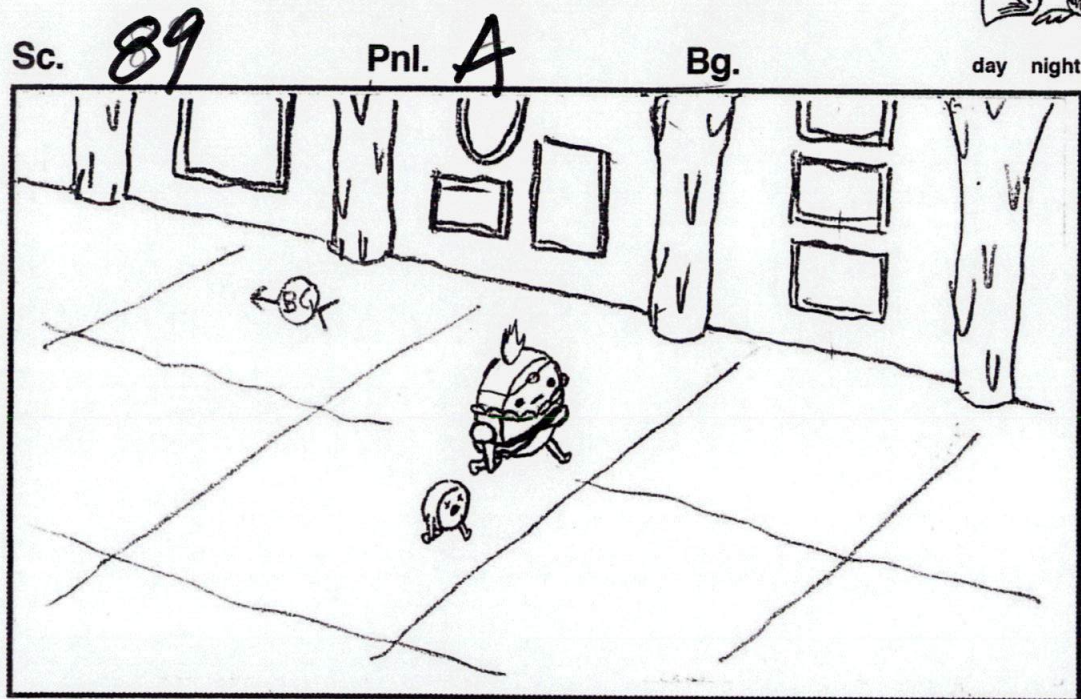
EPISODE #

1034/240

Production:

1034/240

ADVENTURE TIME



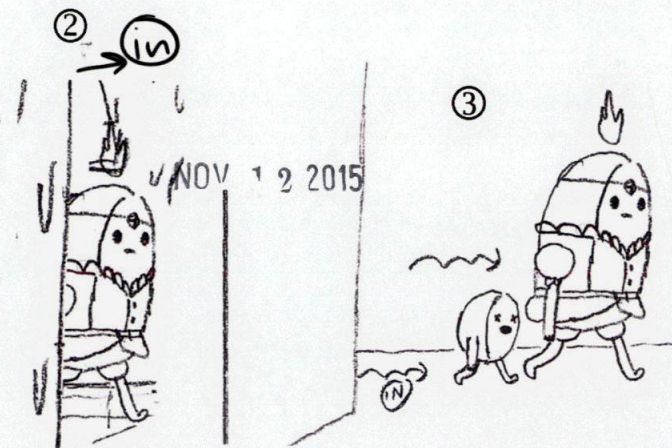
Dialog: **(BB):** CINNAMON BUN,
BUN-BUN...
(TALKING TO HERSELF)

Action:
- CB+BB WALKING
DOWN CORRIDOR

Timing:

(BB): BUN-BUN...
BUN-BUN-BUN.

-BB+CB WALK ON/S



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ADVENTURE TIME



Sc. 90 cont Pnl. B

Bg.

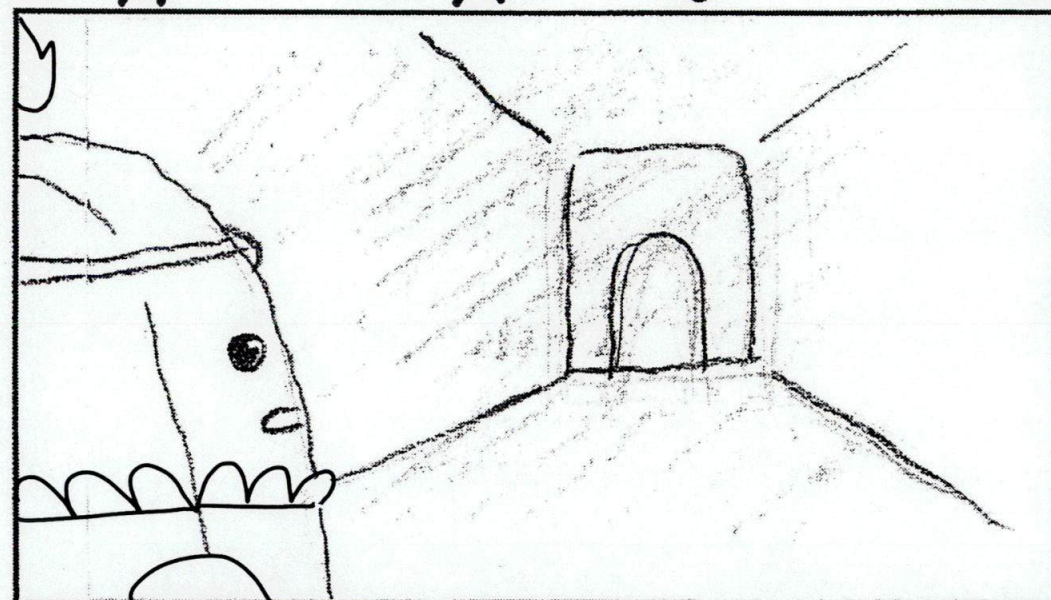
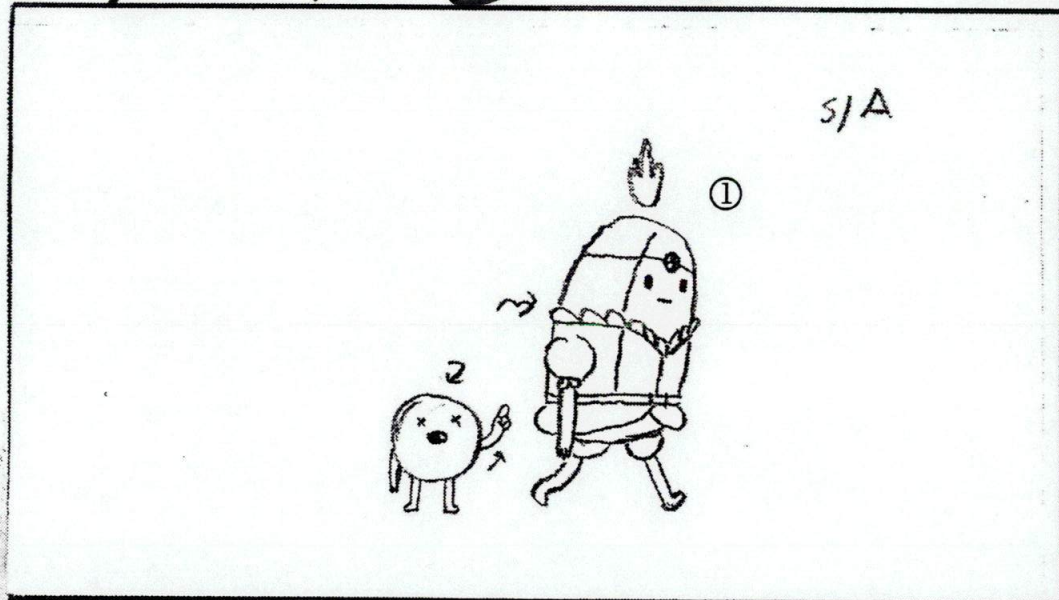
day night

Sc. 91

Pnl. A

Bg.

Page 148
day night



Dialog:

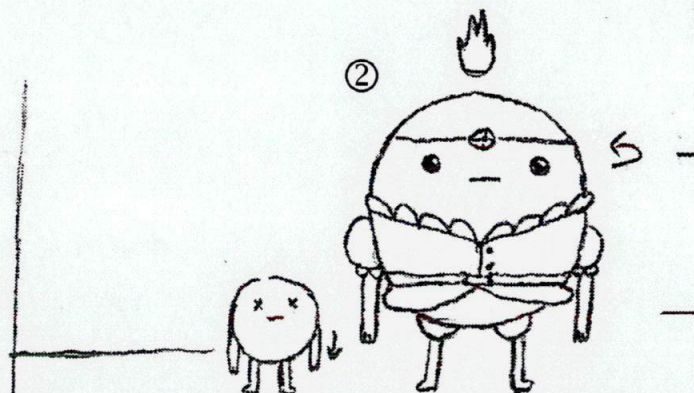
BB: ooh WHAT'S IN THERE?

Action:

- BB TURNS AND STOPS WALKING. AND POINTS

Timing:

- CB TURNS.



CB: THAT'S WHERE WE KEEP THE EVIL FORMER KING.

NOV 12 2015

EPISODE # 1034-240

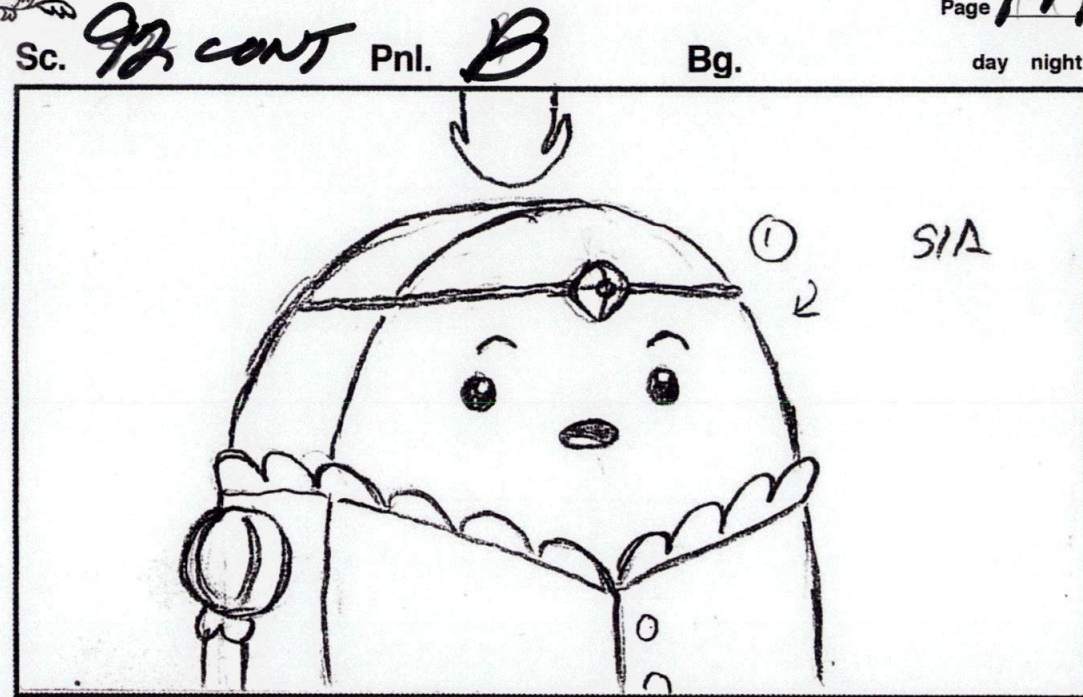
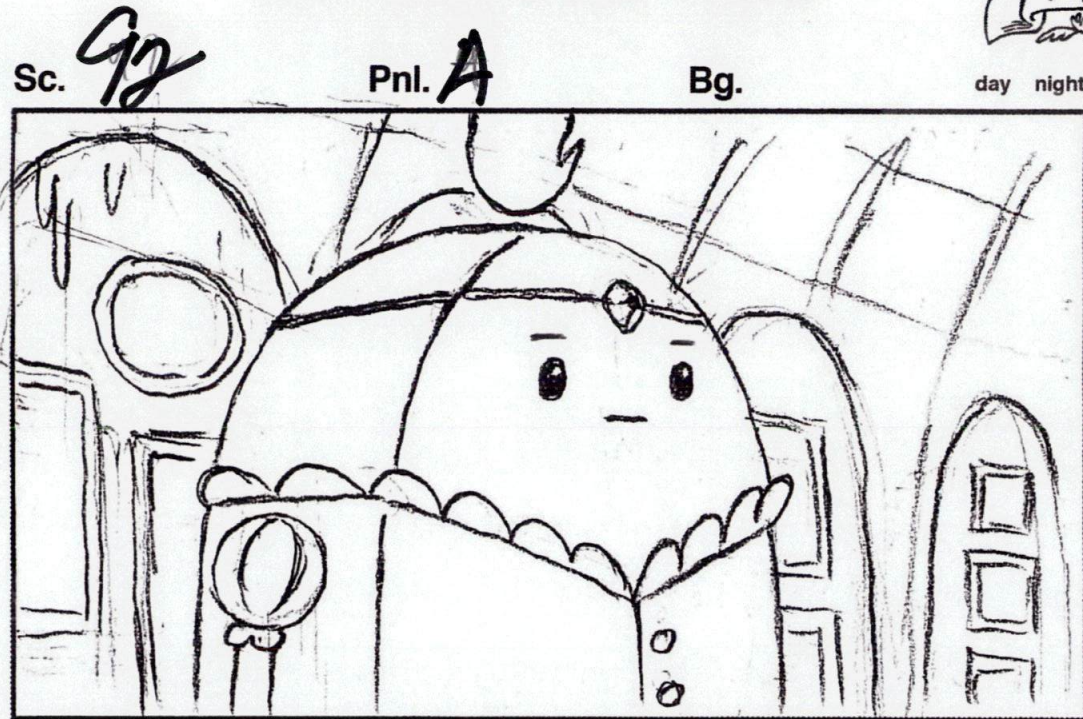
Production:

1034/240

1034/240

1034/240

ADVENTURE TIME



EPISODE # 1034-240

1034/240

Dialog:

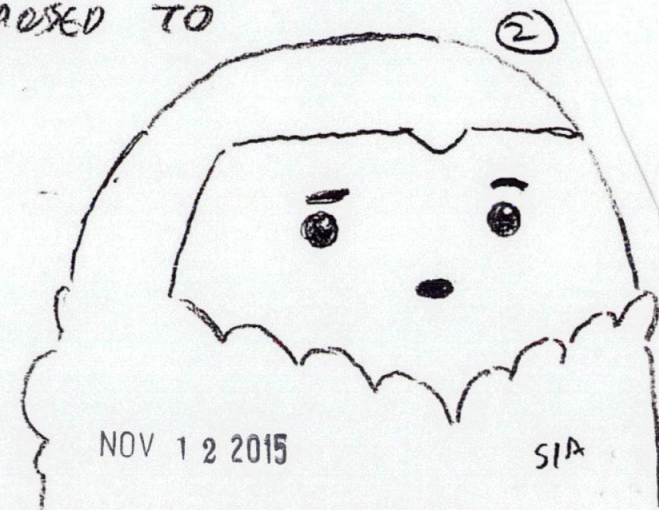
CB ① Yea we're NOT SUPPOSED TO GO IN

Action:

S.P.

- CB LOOKS DOWN TOWARDS BB.

Timing:



1034/240

1034/240

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ADVENTURE TIME



Sc. **93**

Pnl. **A**

Bg.

day night



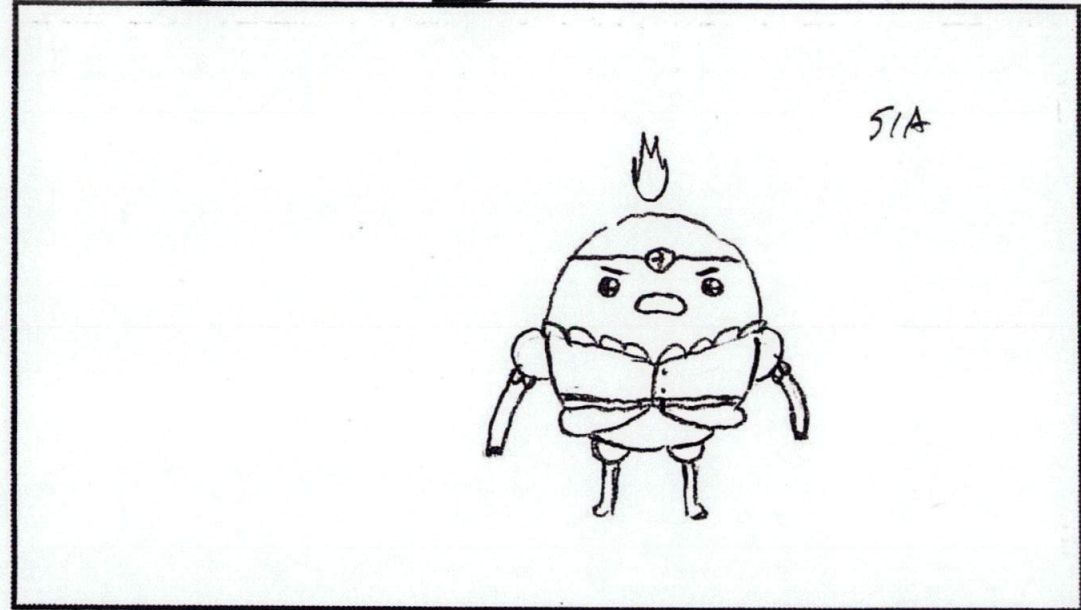
Sc.

93 cont Pnl. **B**

Bg.

Page **150**

day night



Díalog:

(CB) : ...

Action:

- CB REALIZES
BUN BUN IS
GONE

Timing:



(CB) : Bun Bun!

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

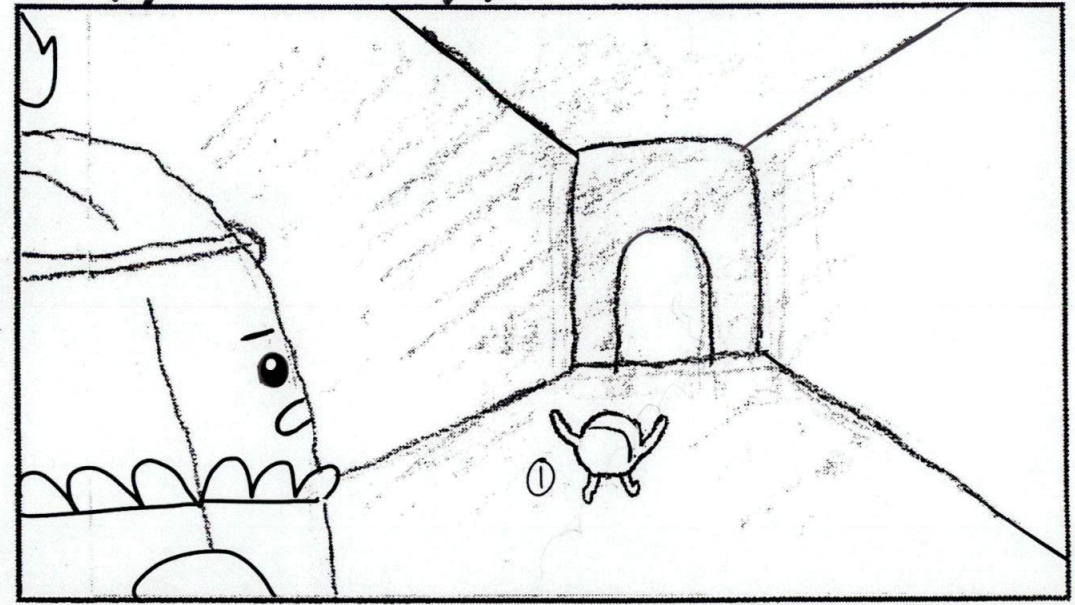
1034/240

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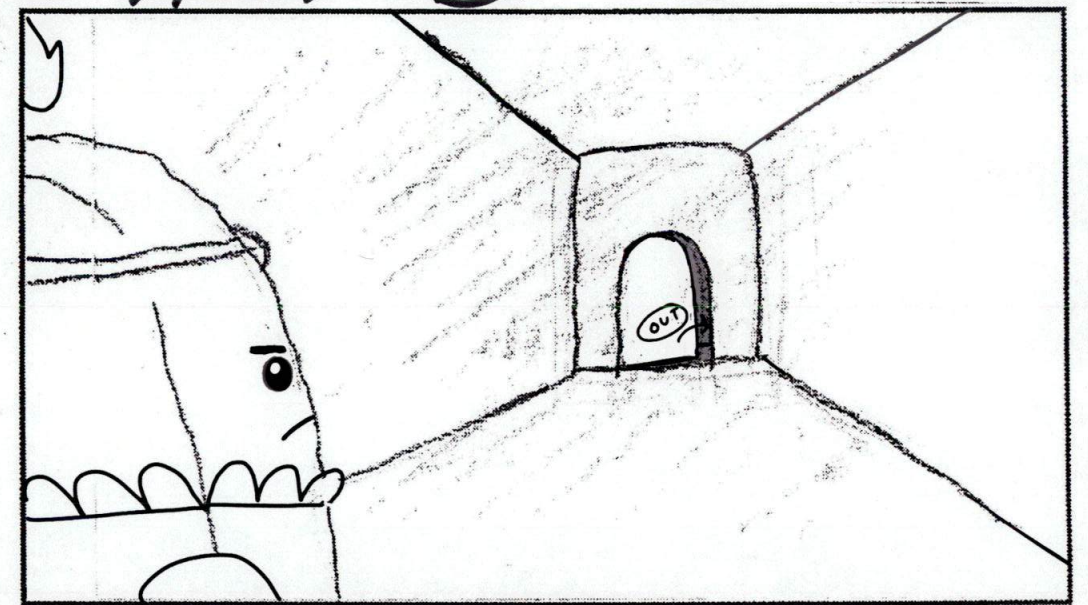
ADVENTURE TIME



Sc. **94** Pnl. **A** Bg. day night



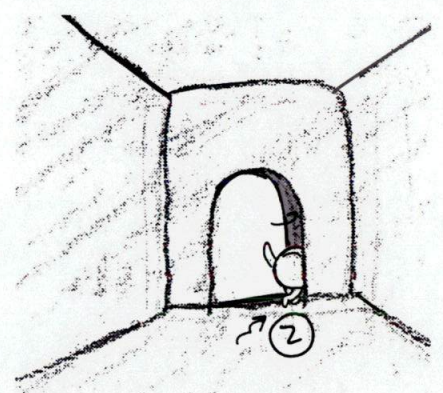
Sc. **94 cont** Pnl. **B** Bg. day night



Dialog:

Action: **-BB RUNS TO DOOR**

Timing:



SFX:
* CLICK *

-BB GOES THROUGH DOOR
NOV 12 2015

EPISODE # **1034-240**

Production:

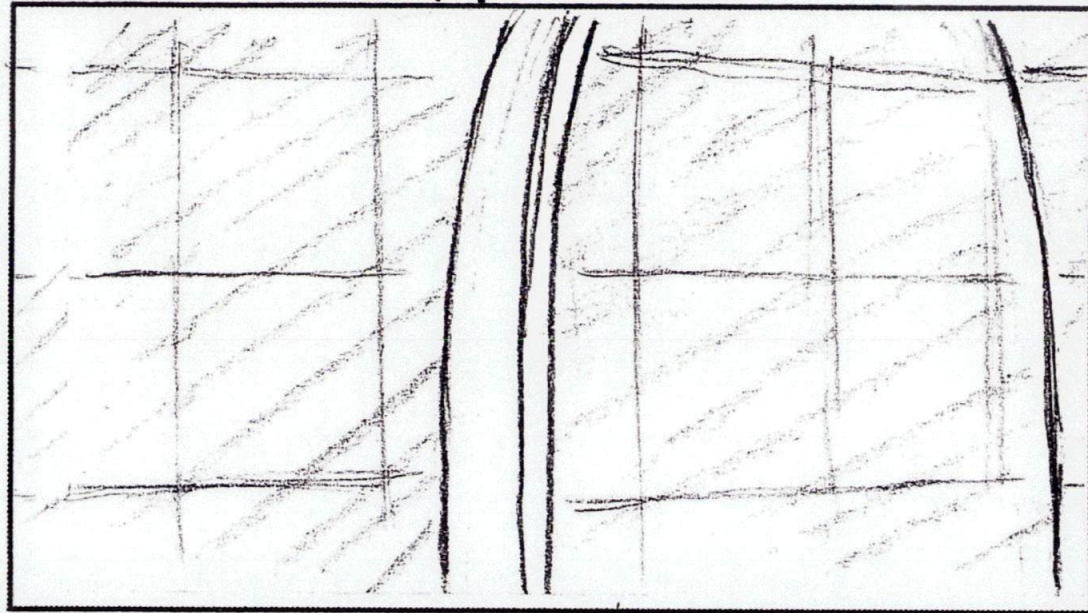
1034/240

1034/240

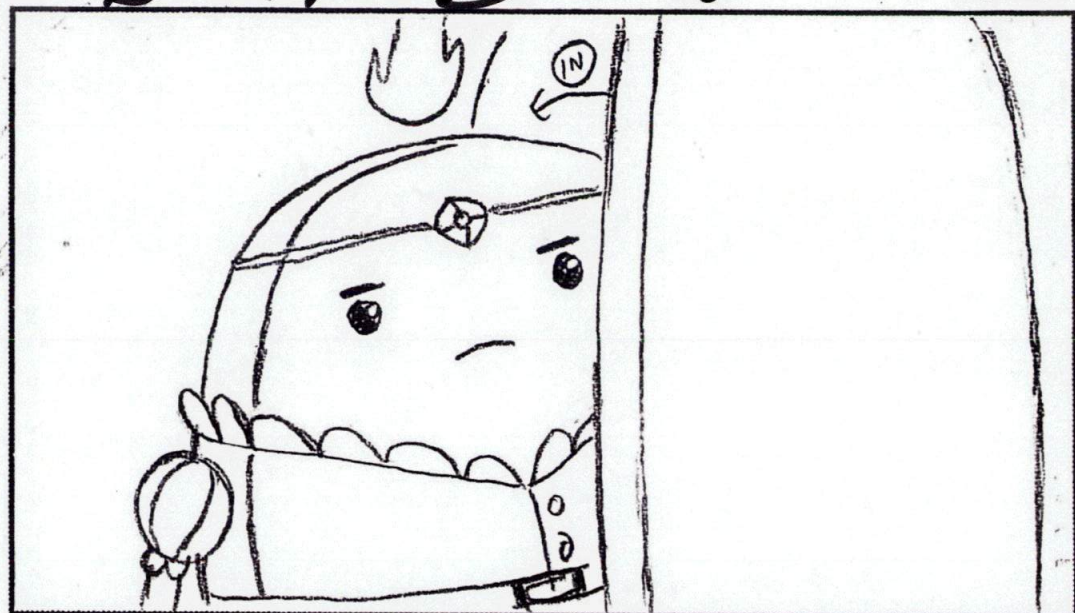
ADVENTURE TIME



Sc. 95 Pnl. A Bg. day night



Sc. 95 cont Pnl. B Bg. day night



Dialog:	(BB) (OFFIS) HI FIRE MAN.
Action:	- CB STEPS INTO ROOM HALFWAY NOV 12 2015
Timing:	

EPISODE # 1034-240

Production:

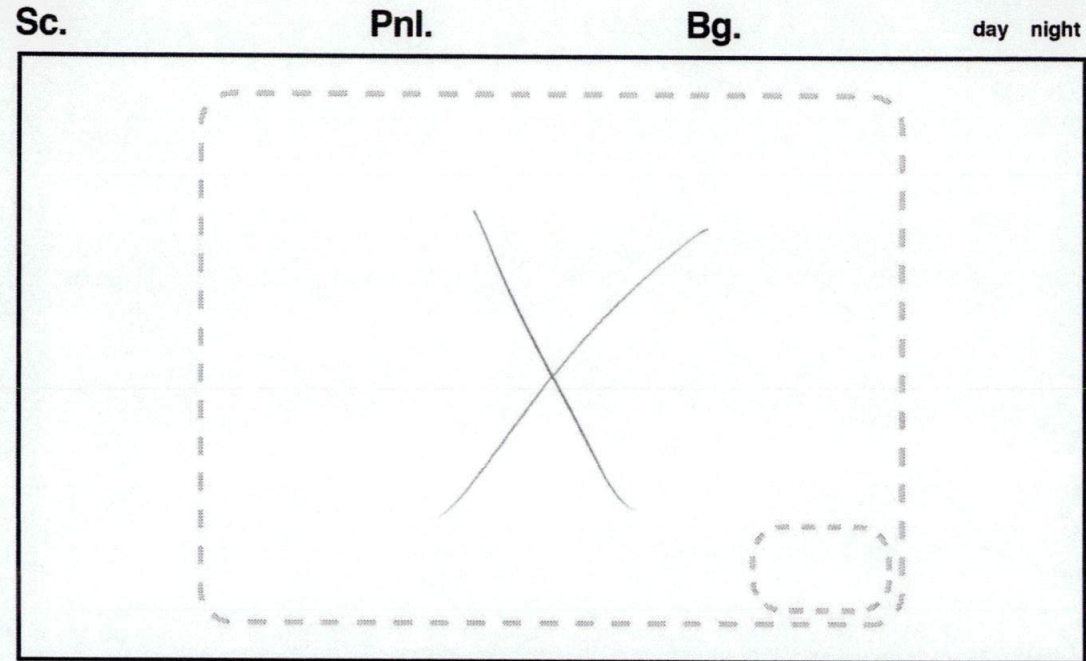
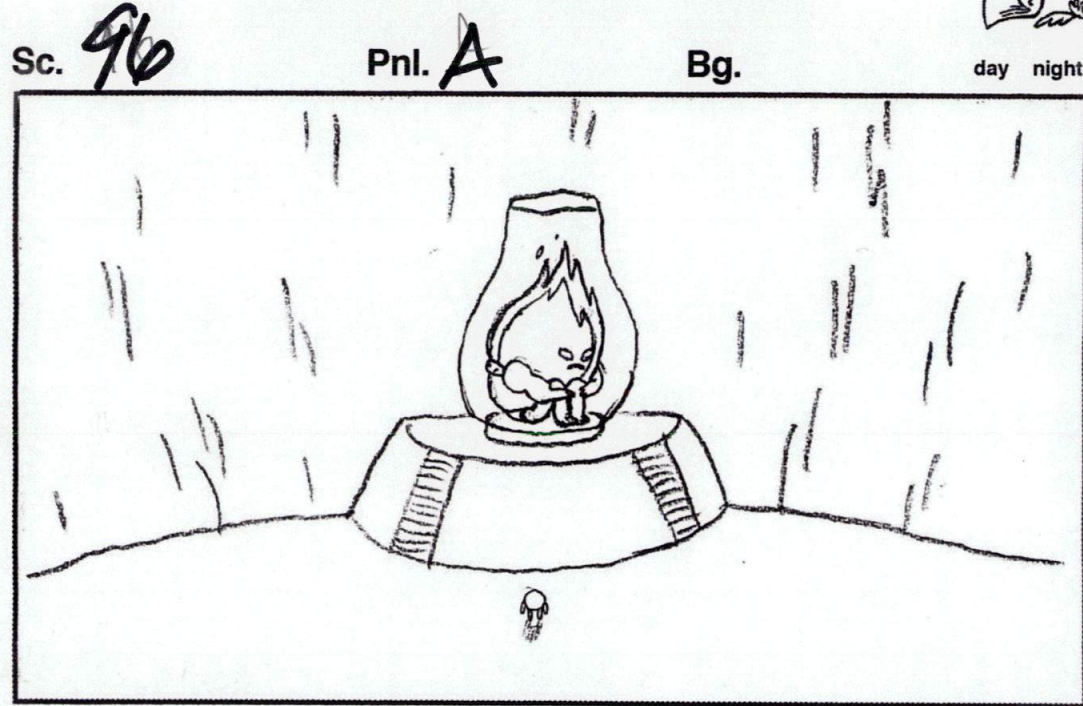
1034/240

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ADVENTURE TIME



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Dialog:

(BB) : YOU LOOK SAD.

Action:

- FLAME KING IS TRAPPED IN LANTERN.

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME

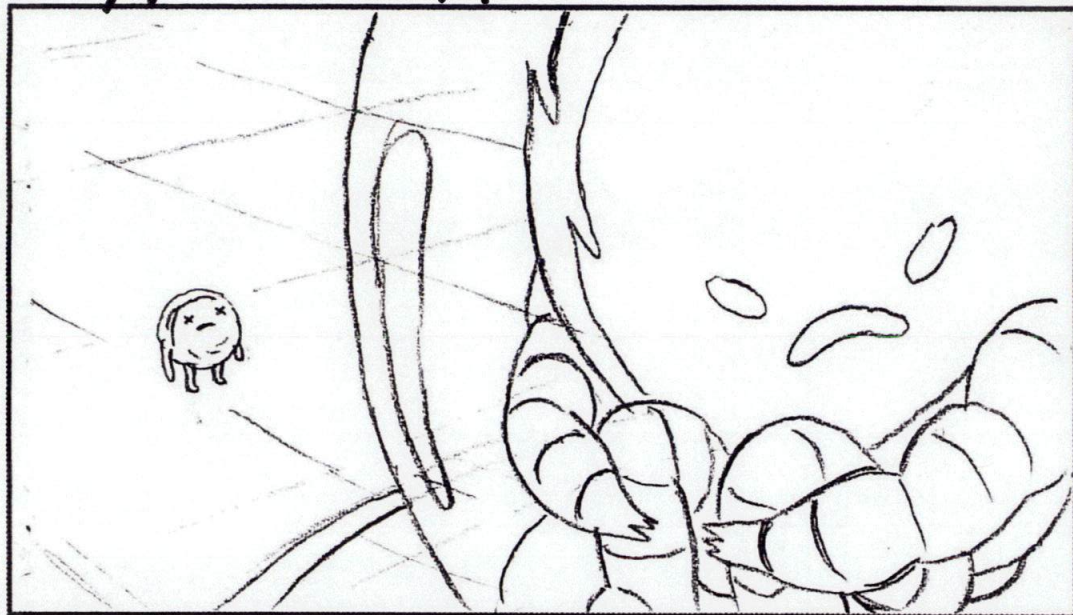


Sc. **97**

Pnl. **A**

Bg.

day night

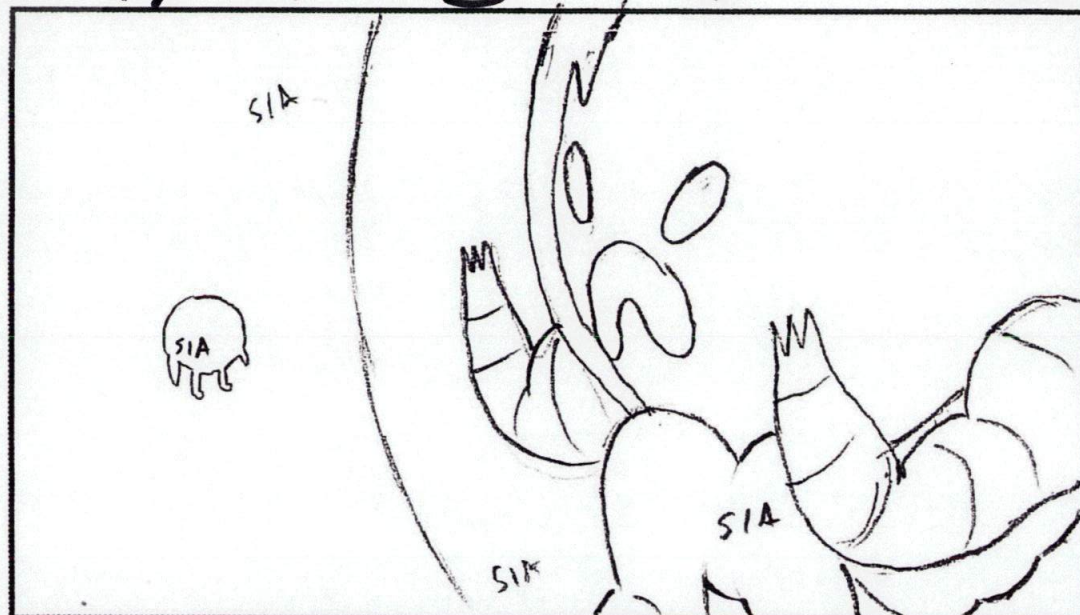


Sc. **97 cont**

Pnl. **B**

Bg.

day night



Page **154**

Dialog:

(FK): I DON'T GET SAD, I'M →

(FK): EVIL!

Action:

NOV 12 2015

Timing:

EPISODE # 103' - ~ 40

Production:

1034/240

1034/240

ADVENTURE TIME

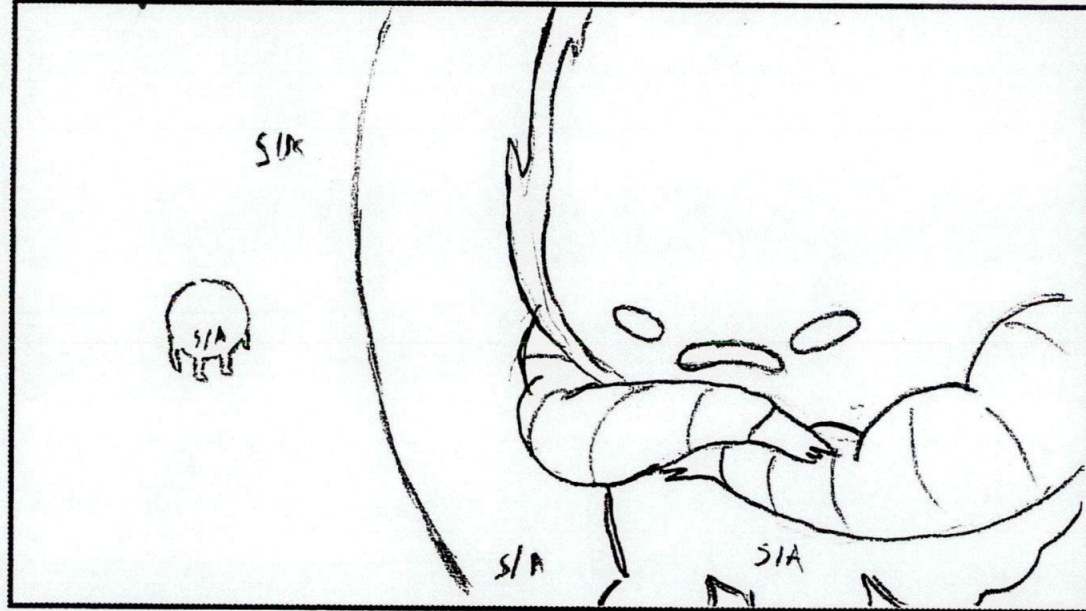


Page **155**

Sc. **97 CONT** Pnl. **C**

Bg.

day night

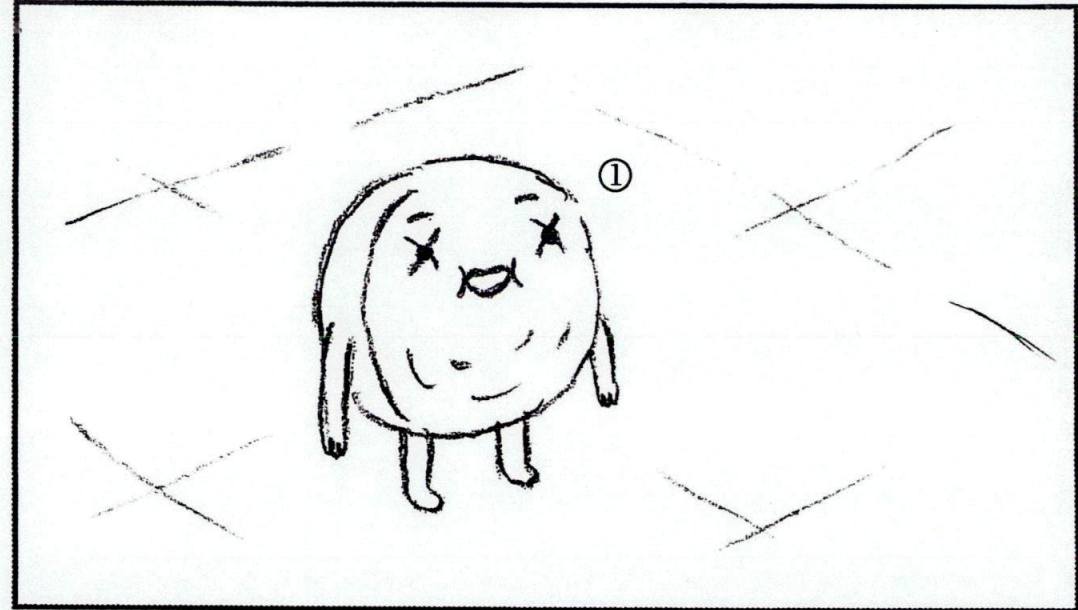


Sc. **98**

Pnl. **A**

Bg.

day night



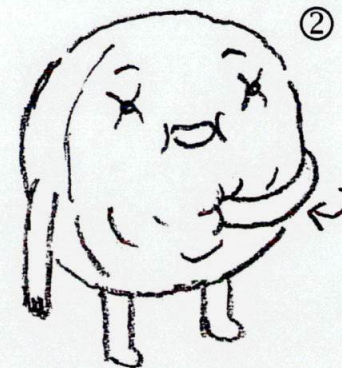
Dialog: **(FK)**: I'M JUST BORED OF THIS
INTENSE LONELINESS.

(BB): YOU WANT SOME MUSH?

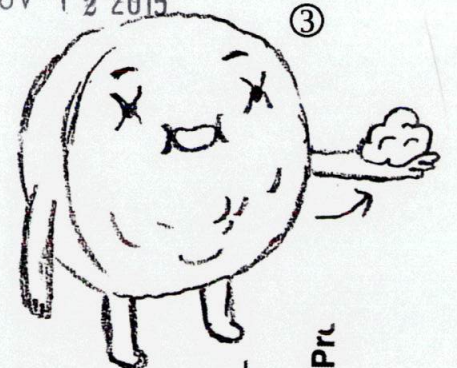
Action:

- BB GRABS A
HANDFUL OF
BUN FROM BODY.

Timing:



NOV 12 2015



EPISODE # 1034-240

1034/240

1034/240

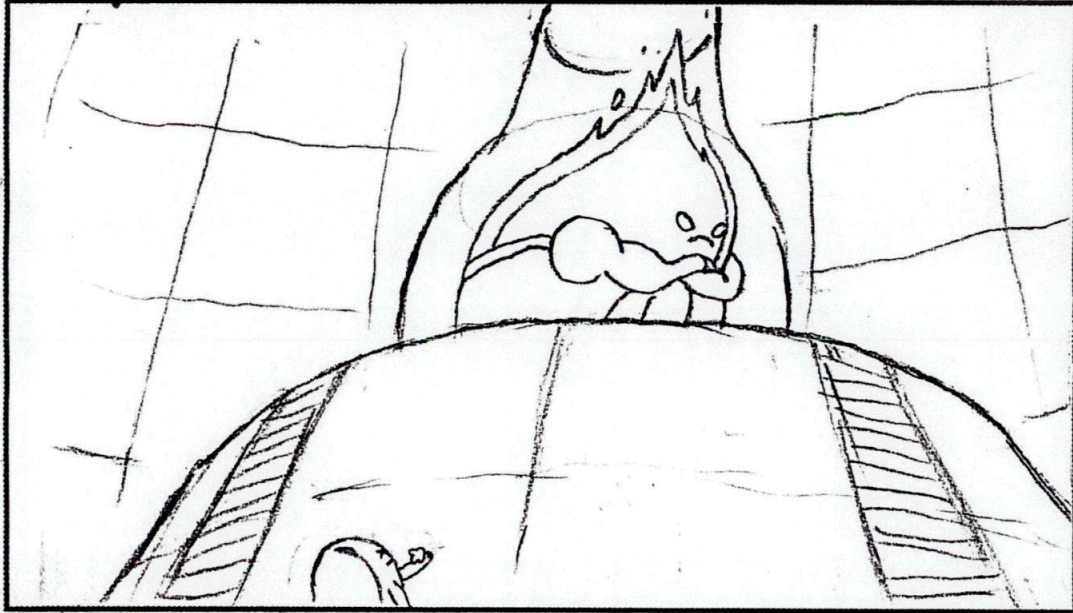
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ADVENTURE TIME

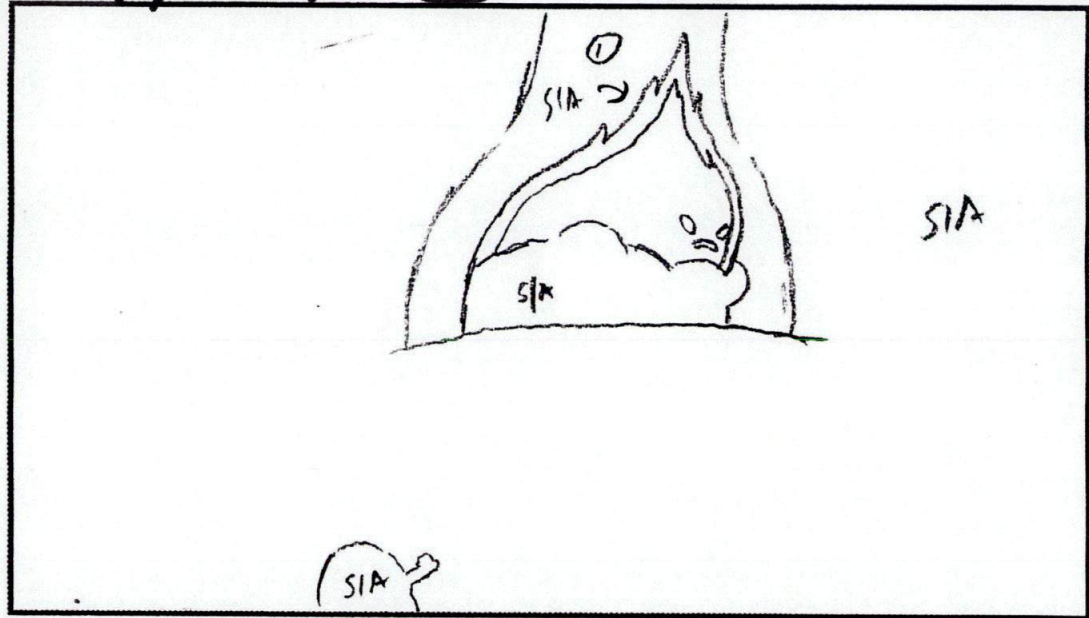


Page **156**

Sc. **99** Pnl. **A** Bg. day night



Sc. **99 CONT** Pnl. **B** Bg. day night



Dialog:

(FK) : Um - - -

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

Production:

1034/240

ADVENTURE TIME



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Sc. **99 cont** Pnl. **C**

Bg.

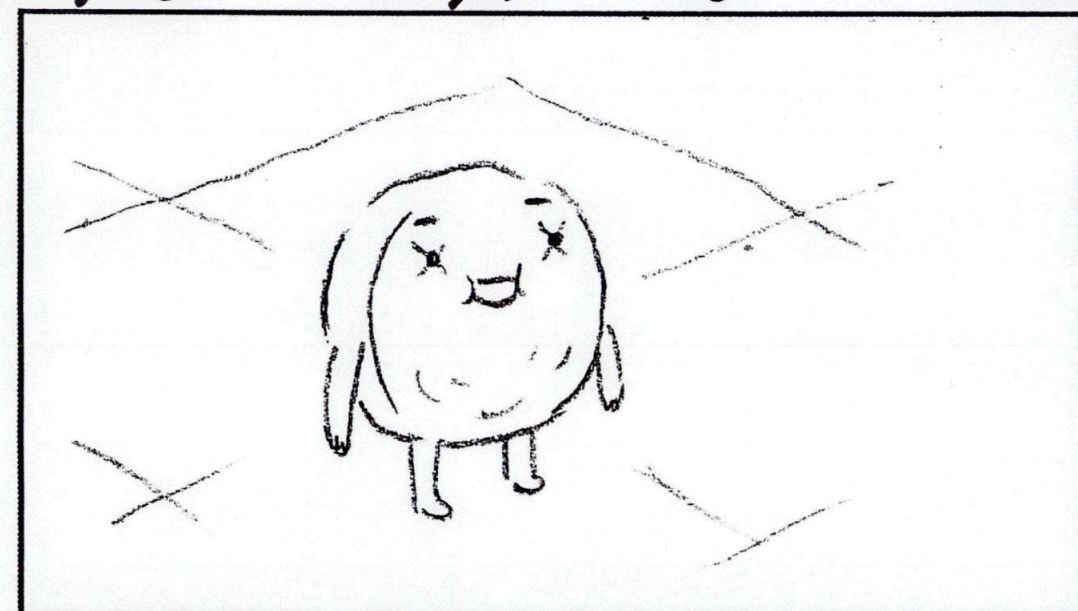
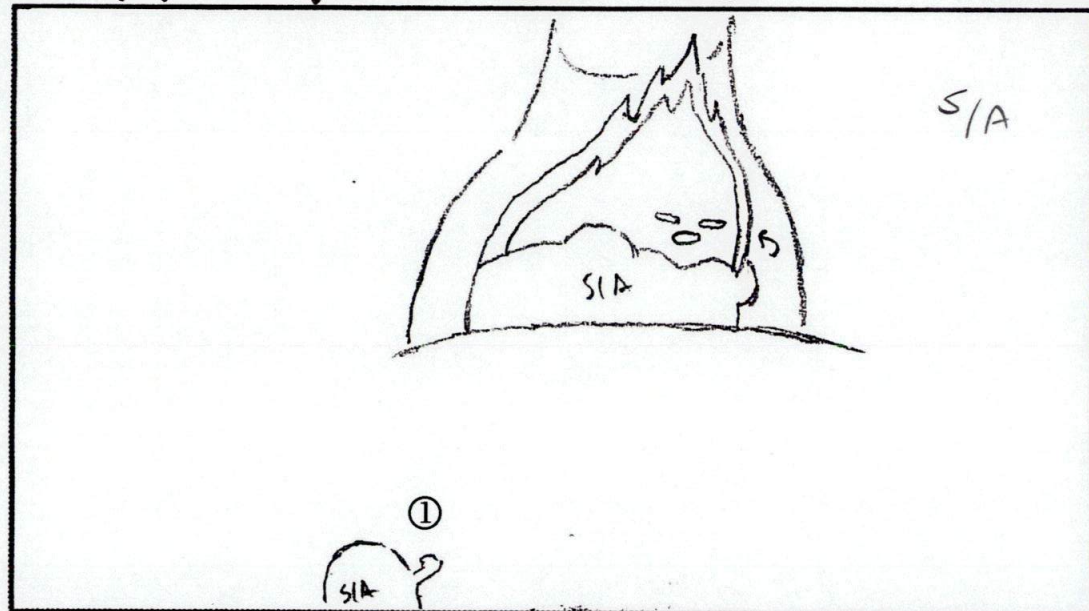
day night

Sc. **100**

Pnl. **A**

Bg.

day night

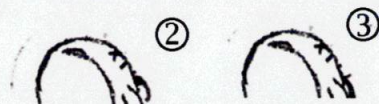


Dialog:

(FC): WHO ARE YOU?

(BB): BUN BUN.
DO YOU LIKE DOGS?

Action:



NOV 12 2015

Timing:

EPISODE # 1034/240

Production:

1034/240

1034/240

ADVENTURE TIME



Page **158**

Sc. **101**

Pnl. **A**

Bg.

day night



Sc. **101 CONT** Pnl. **B**

Bg.

day night



EPISODE # **1034-240**

1034/240

Dialog:

(FK) :

SURE, I LIKE DOGS.

(FK) :

NOT THOSE STUPID TINY
ONES, THOUGH. I LIKE 'M
MEDIUM-SIZED.

Action:

Timing:

NOV 12 2015

Produced by

1034/240

1034/240

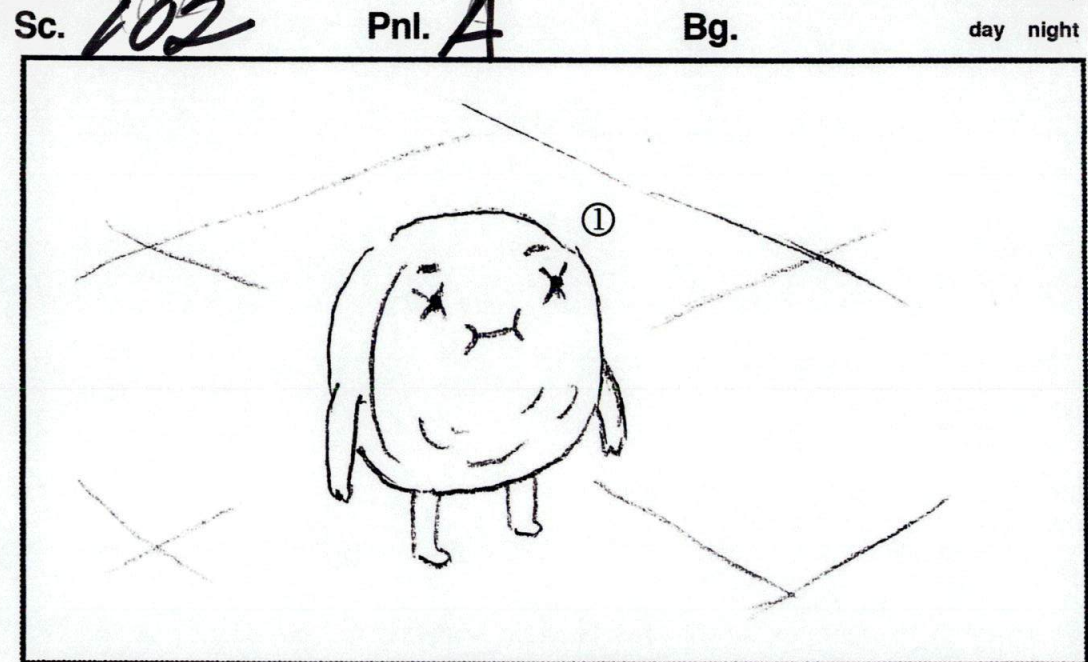
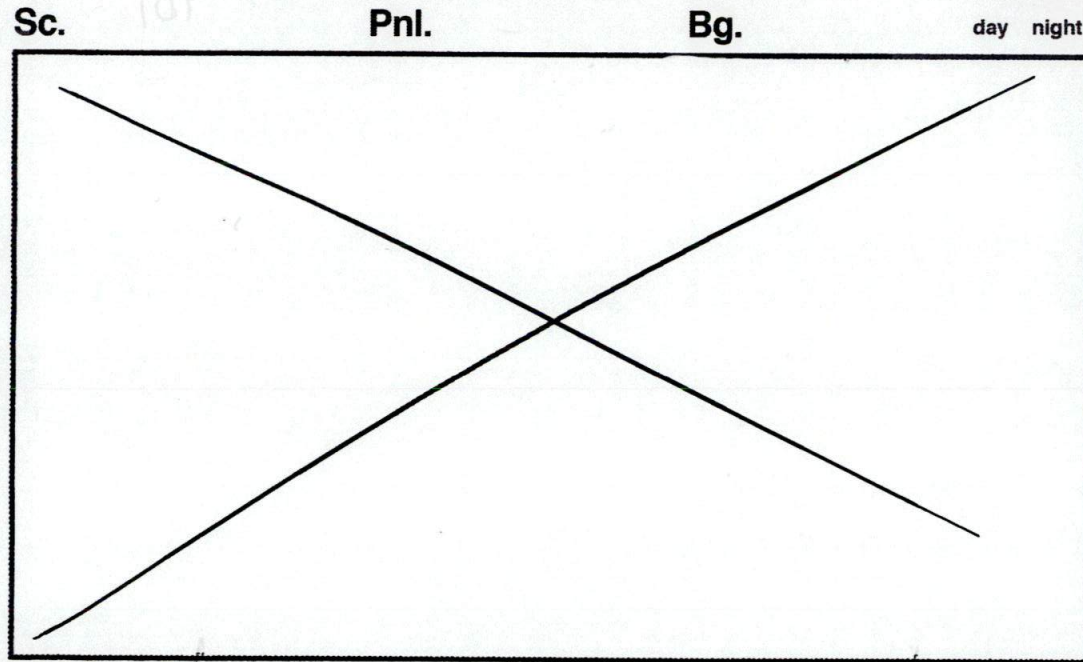
1034/240

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ADVENTURE TIME



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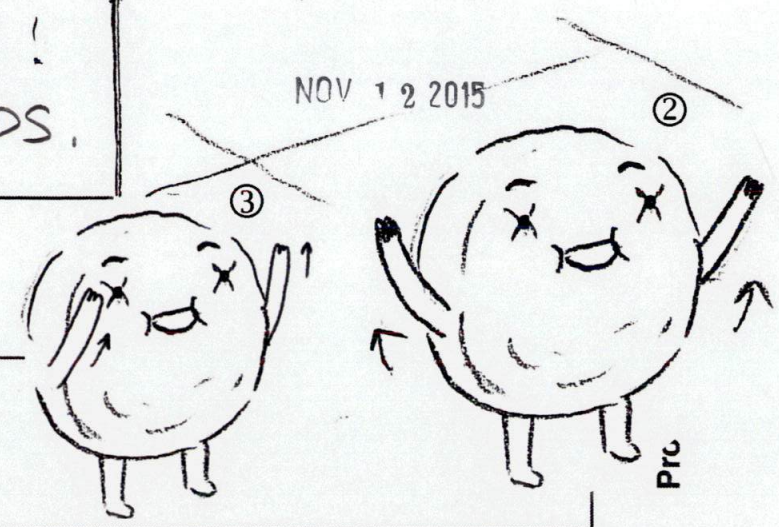


Dialog:

Action:

Timing:

(BB): I LIKE DOGS!
WE'RE FRIENDS.



EPISODE # 1034-240

1034/240

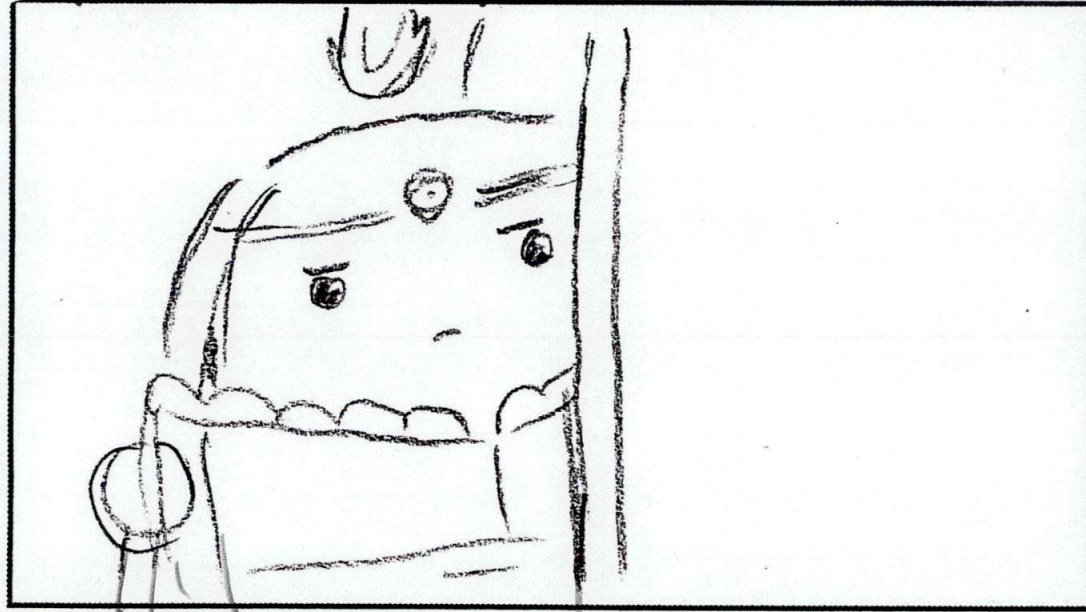
1034/240

ADVENTURE TIME

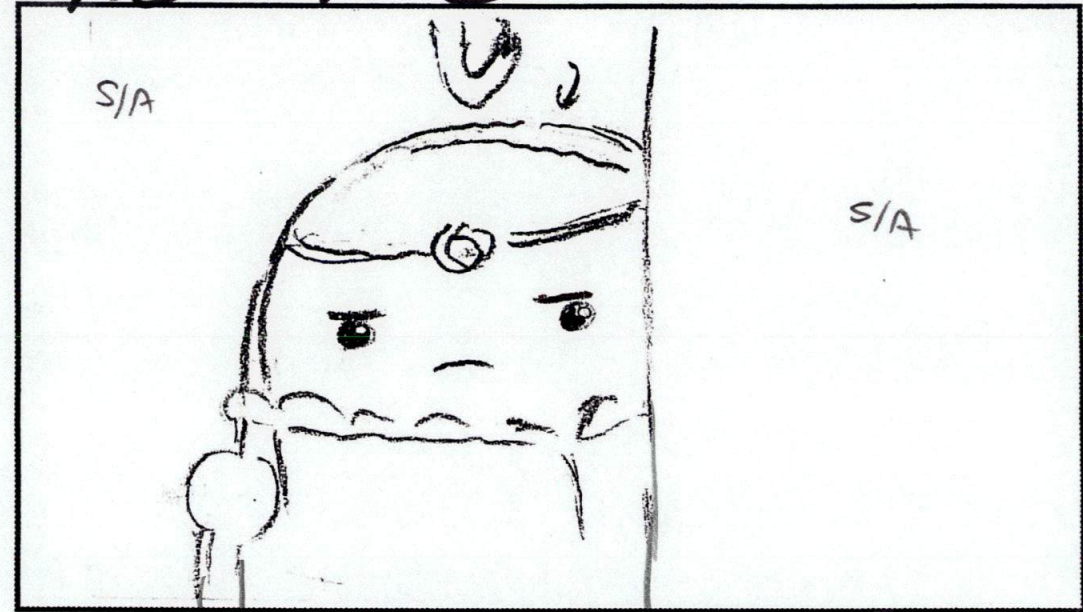


Page 160

Sc. 103 Pnl. A Bg. day night



Sc. 103 cont Pnl. B Bg. day night



Dialog:

(FK) (OFF/S) WE ARE? BUT I JUST MET YOU...

Action:

- CB LOOKS PENSIVE.

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

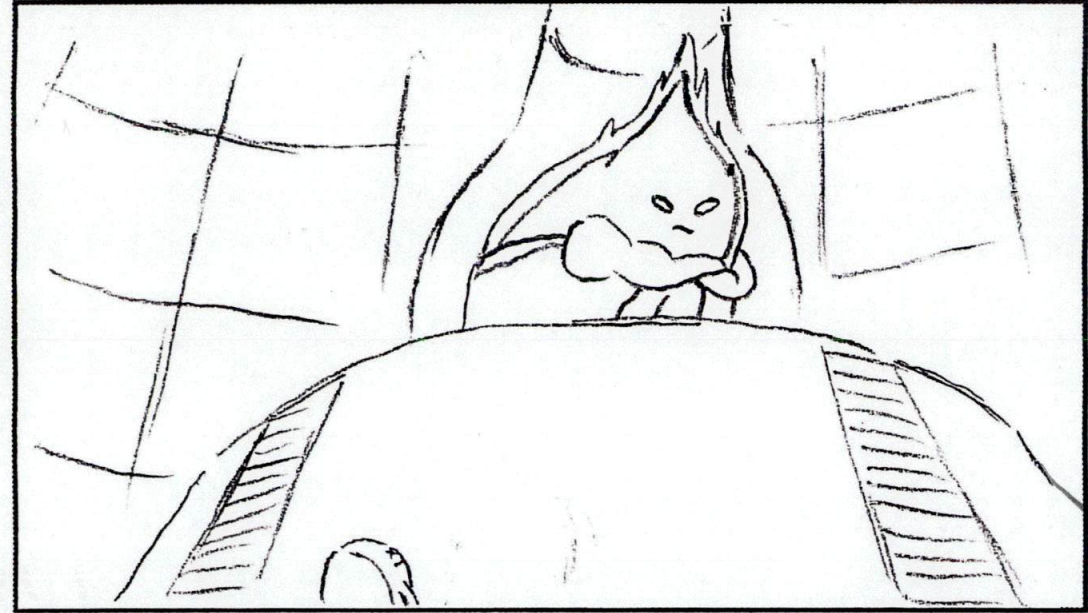
1034/240

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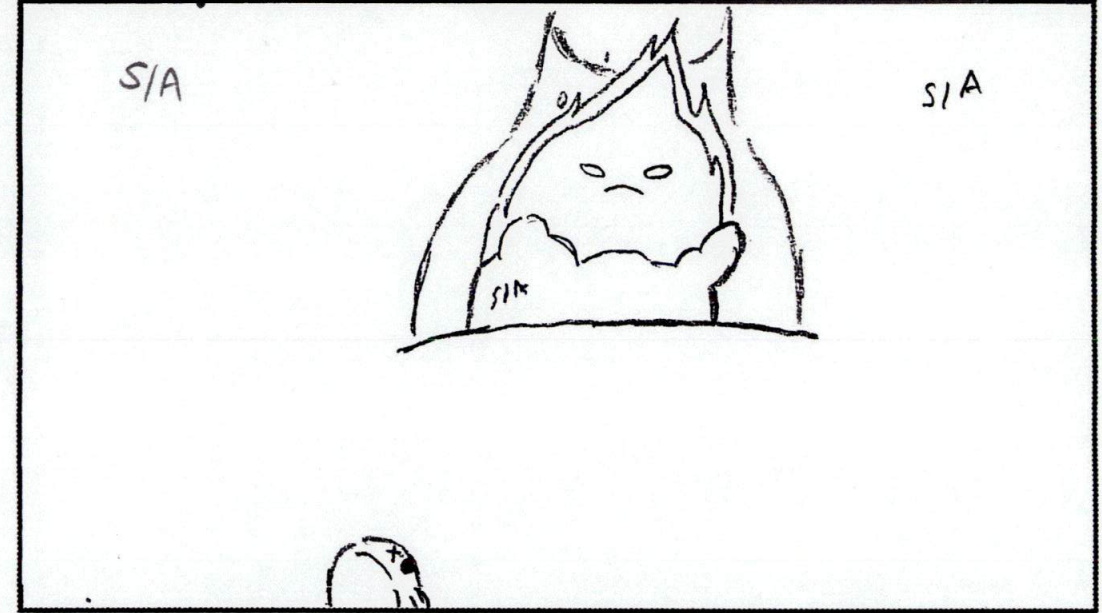
ADVENTURE TIME



Sc. 104 Pnl. A Bg. day night



Sc. 104 cont Pnl. B Bg. day night



Dialog:	<u>FK</u> : But first I'll need to know exactly how evil you are.	<u>BB</u> : I'm one hundred percent evil...
Action:		What's evil -
Timing:		- CB walks out

A-1

B-1

NOV 12 2015

EPISODE # 1034-240

1034/240

1034/240

ADVENTURE TIME



Page **162**

Sc. **104 cont** Pnl. **2**

Bg.

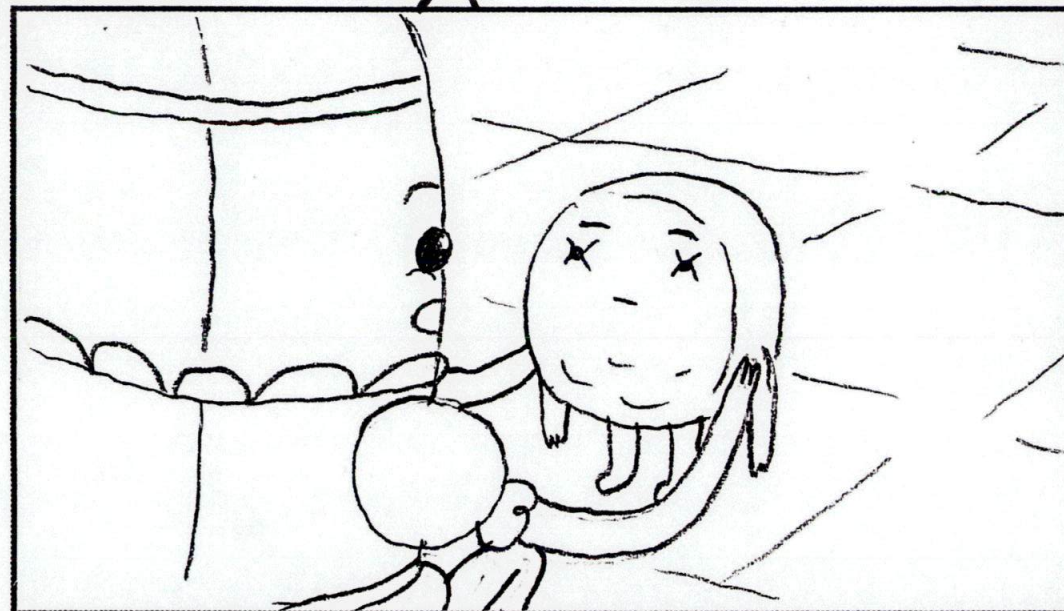
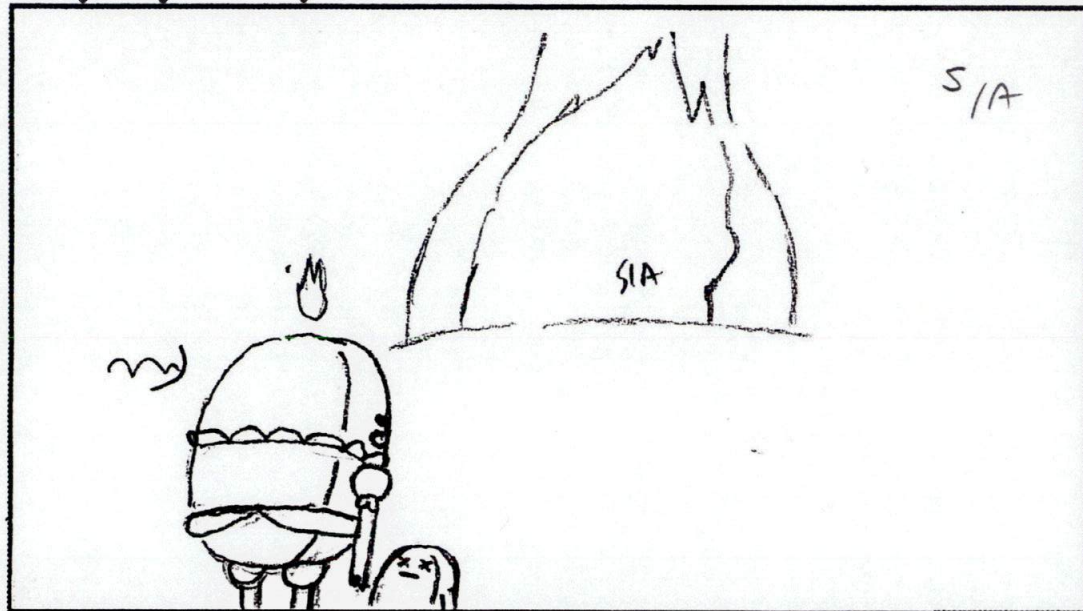
day night

Sc. **105**

Pnl. **A**

Bg.

day night



Dialog:

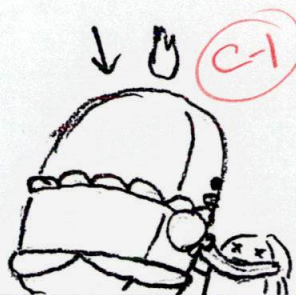
(CB) : WHAT YOU'RE DOING IS
REALLY GOOD.

Action:

- CB CROUCHES DOWN,
PUTS HANDS ON
AB'S SHOULDERS

Timing:

(CB) trying to make friends with the old king and all



NOV 12 2015

Production:

EPISODE # 1034/240

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page 163

Sc. Pnl. Bg. day night

Sc. 103 cont Pnl. B Bg. day night

Dialog: CB: BUT! THERE'S ONE →

Action: -CB RAISES FINGER

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

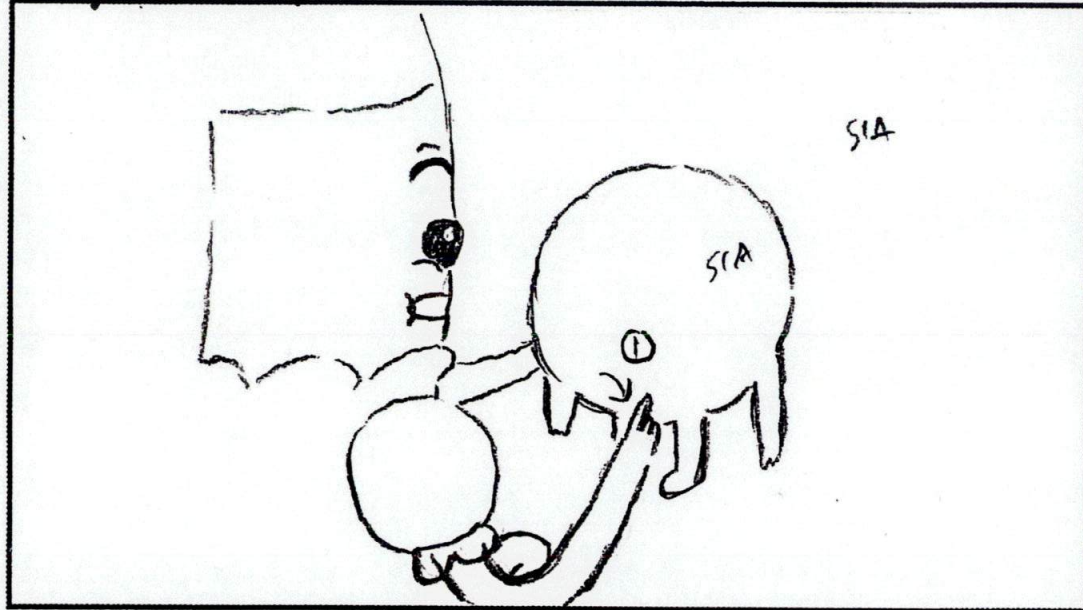
1034/240

ADVENTURE TIME

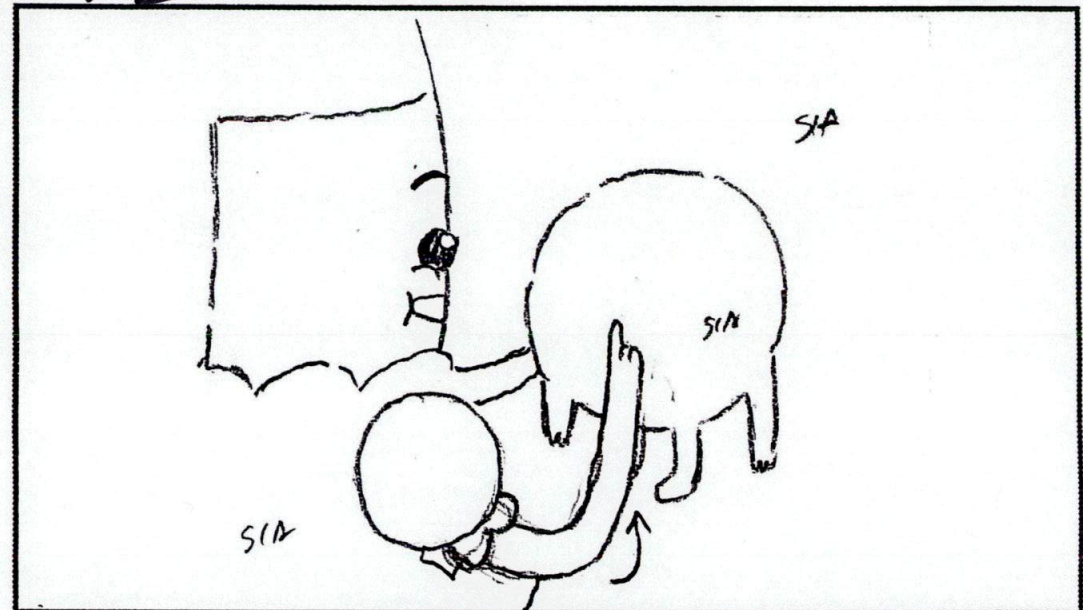


Page **164**

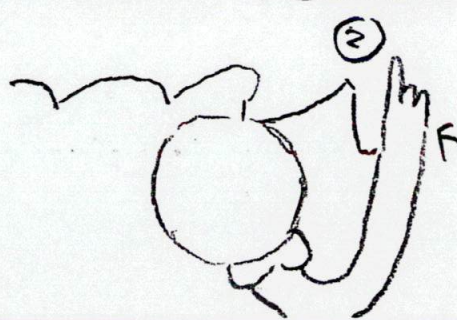
Sc. **105 cont** Pnl. **C** Bg. day night



Sc. **105 cont** Pnl. **D** Bg. day night



<p>Dialog: (CB): VERY VERY IMPORTANT THING</p>		<p>(CB): that you NEED TO PROMISE ME</p>	
<p>Action: - CB WAGS FINGER ①, ② X ③, ①</p>		<p>- CB RAISES FINGER</p>	
<p>Timing:</p>		<p>NOV 12 2015</p>	



EPISODE # 1034-240

Production:

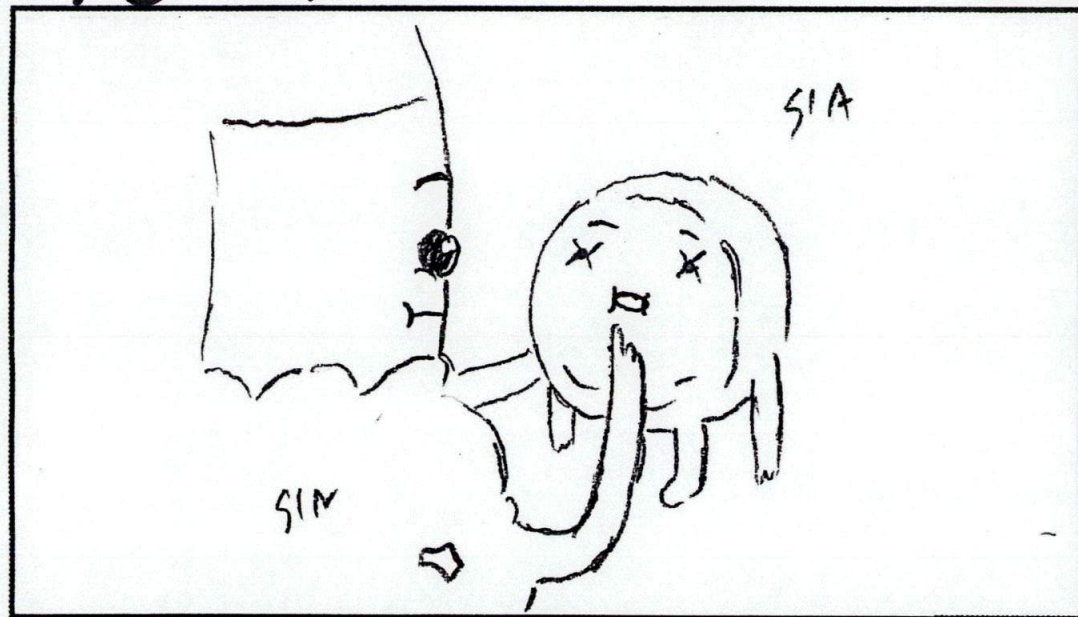
1034/240

ADVENTURE TIME

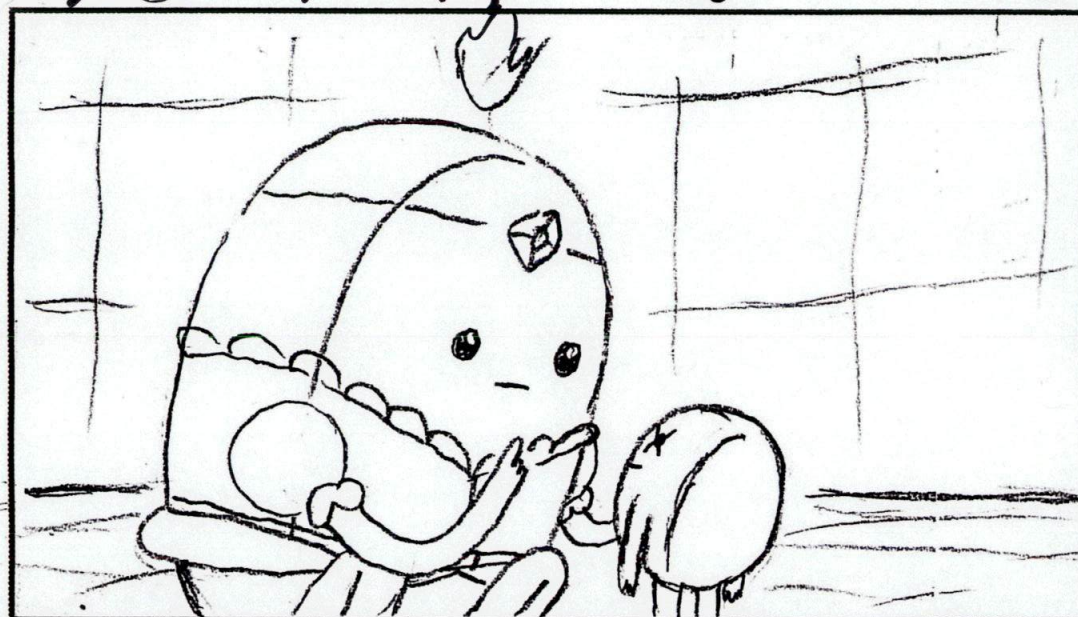


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Sc. 105 cont Pnl. E Bg. day night



Sc. 106 Pnl. A Bg. day night



Dialog:

(BB) : YES.

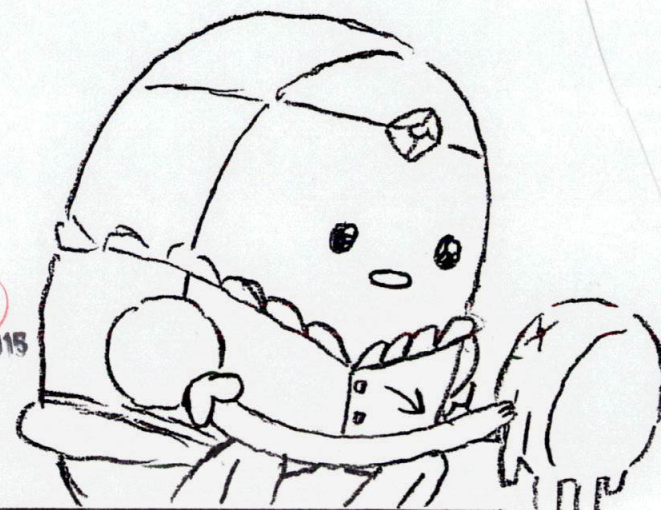
(CB) So

Action:

-CB PUTS HAND ON BB'S SHOULDER

Timing:

NOV 12 2015



EPISODE # 1034-240

1034/240

1034/240

1034/240

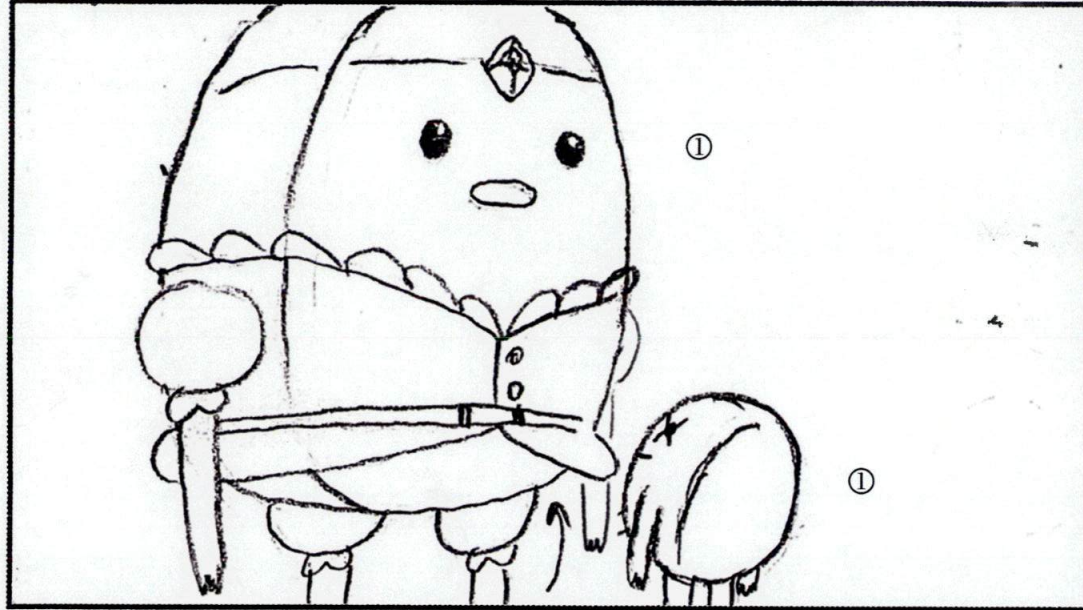
ADVENTURE TIME



Sc. **106 cont** Pnl. **B**

Bg.

day night

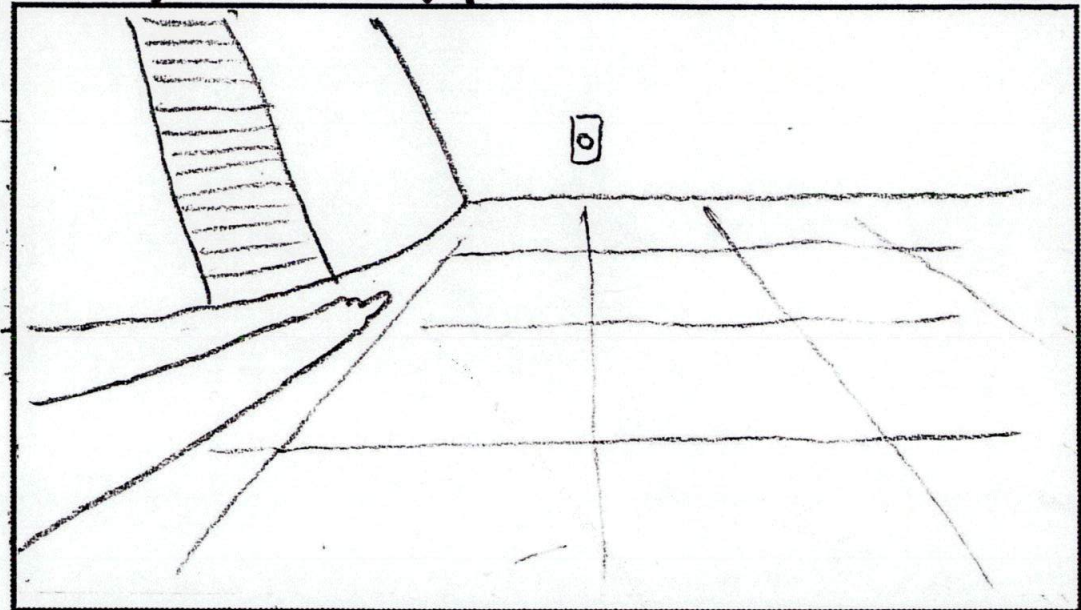


Sc. **107**

Pnl. **A**

Bg.

day night



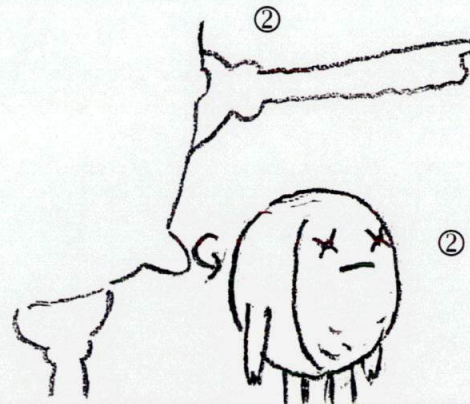
Dialog:

(CB): YOU SEE THAT
BUTTON OVER THERE?

Action:

- CB STANDS AND POINTS
- BB TURNS.

Timing:



(CB) - WHAT EVER YOU DO...

- CB POINTS TO BUTTON.

NOV 12 2015

EPISODE # **1034-240**

Production:

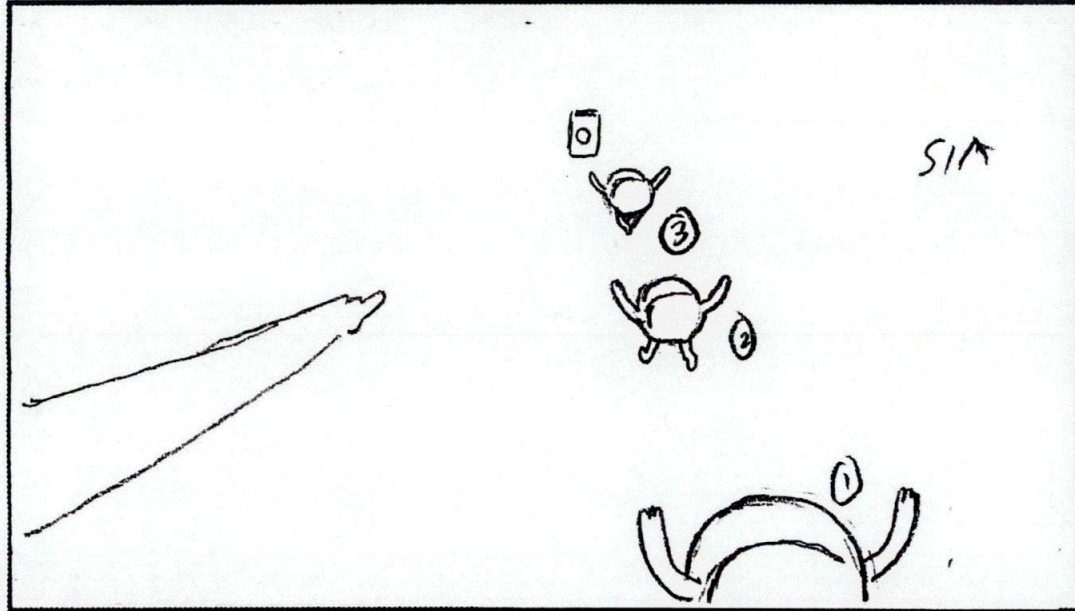
ADVENTURE TIME



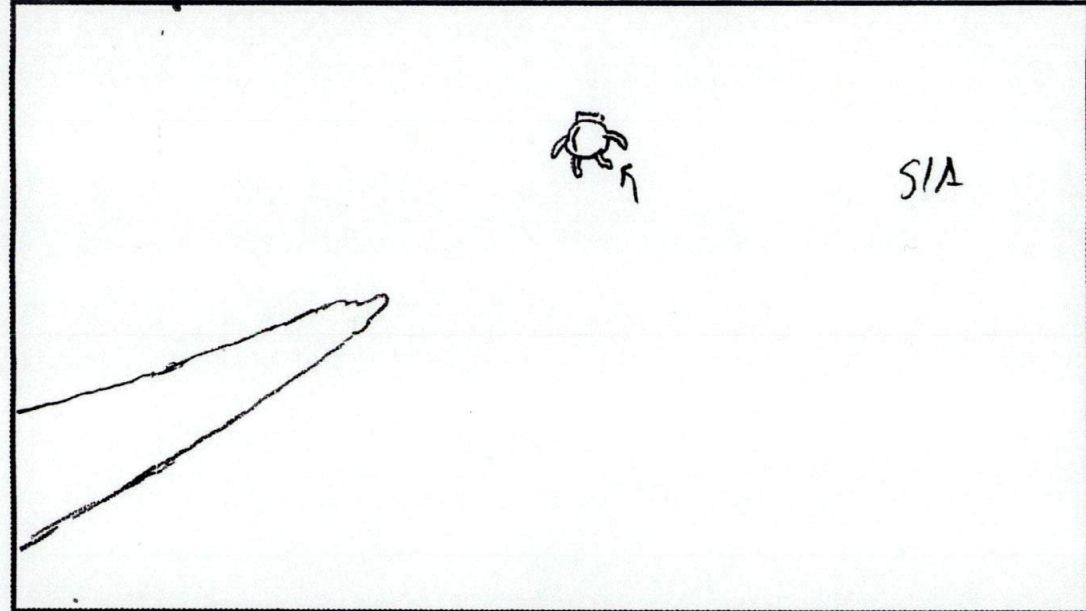
NO SC
108

Page **167**
day night

Sc. **107 cont** Pnl. **B** Bg. day night



Sc. **107 cont** Pnl. **C** Bg. day night



Dialog:

(BB): BUTTON!

SFX: BOOP

Action:

- BB RUNS TO BUTTON

- BB BODYCHECKS BUTTON, FALLS ONTO BACK

Timing:

NOV 12 2015

(C1)

Production:

EPISODE # **1034-240**

1034/240

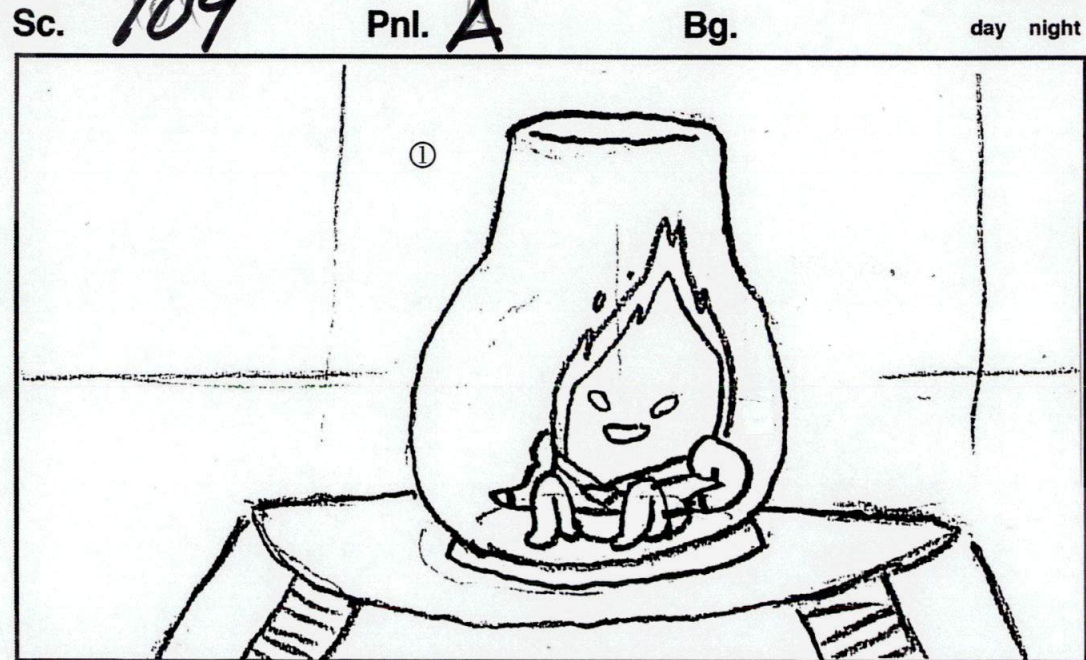
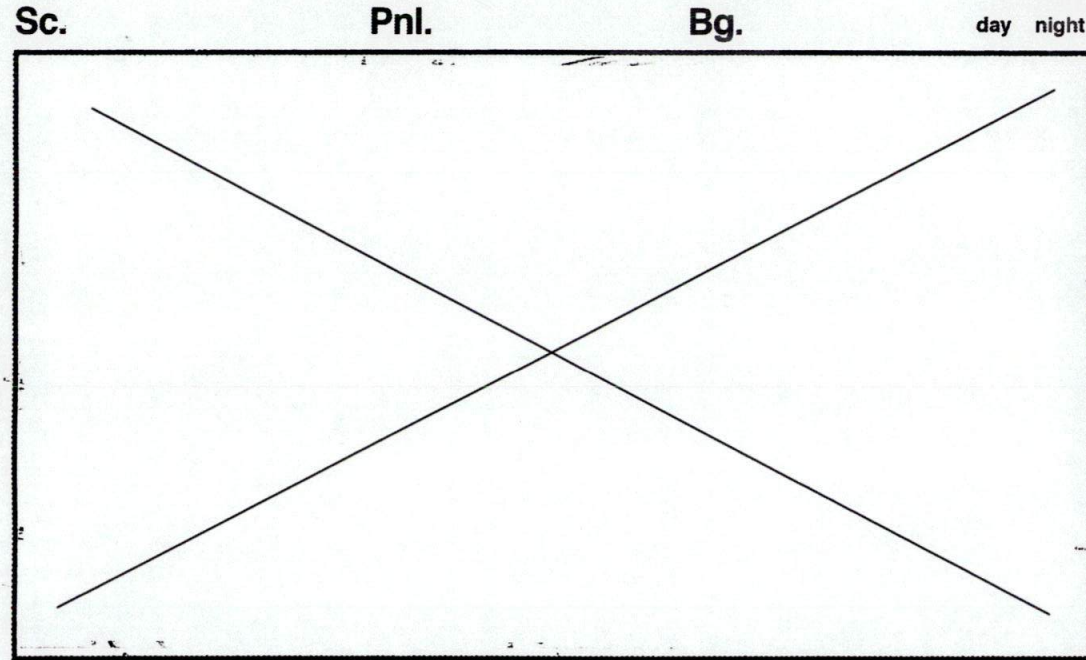
1034/240

1034/240

ADVENTURE TIME



Page 168



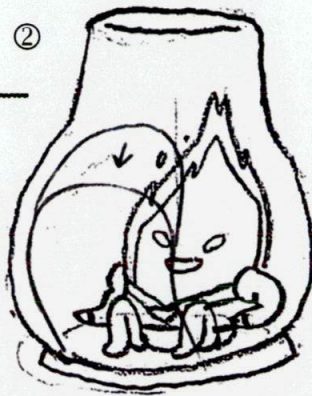
EPISODE # 1034-240

1034/240

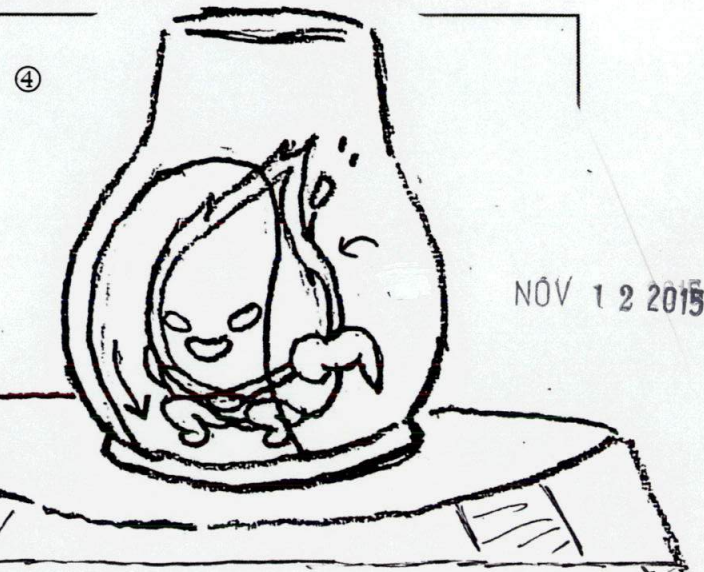
Dialog:

Action:

Timing:



- DOOR IN
LANTERN
OPENS



NOV 12 2015

1034/240

1034/240

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ADVENTURE TIME

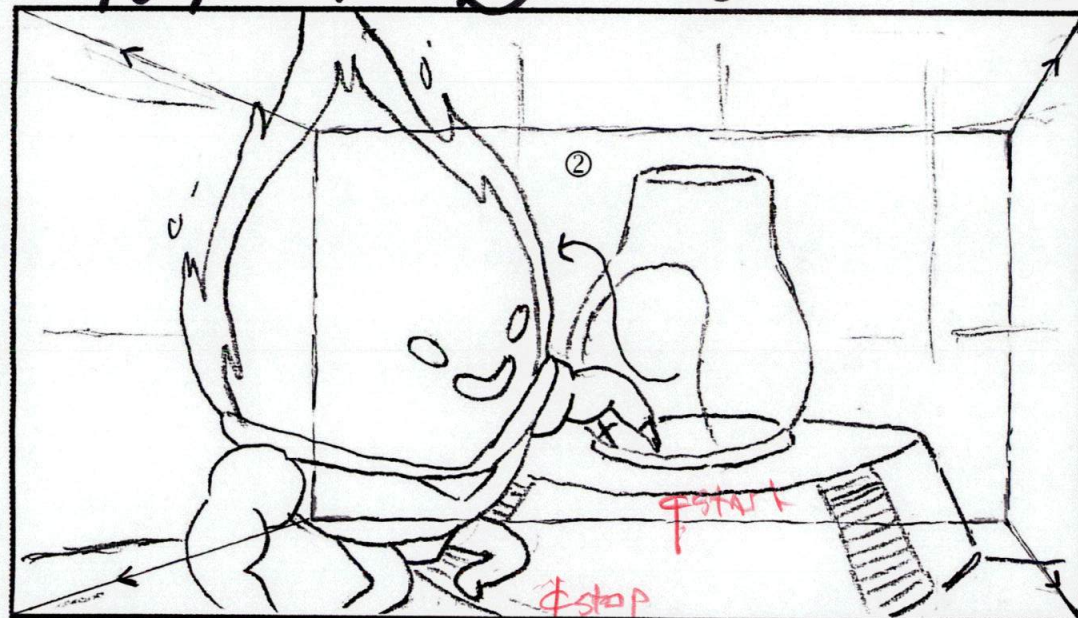


Page **169**

Sc. **109 cont** Pnl. **B**

Bg.

day night

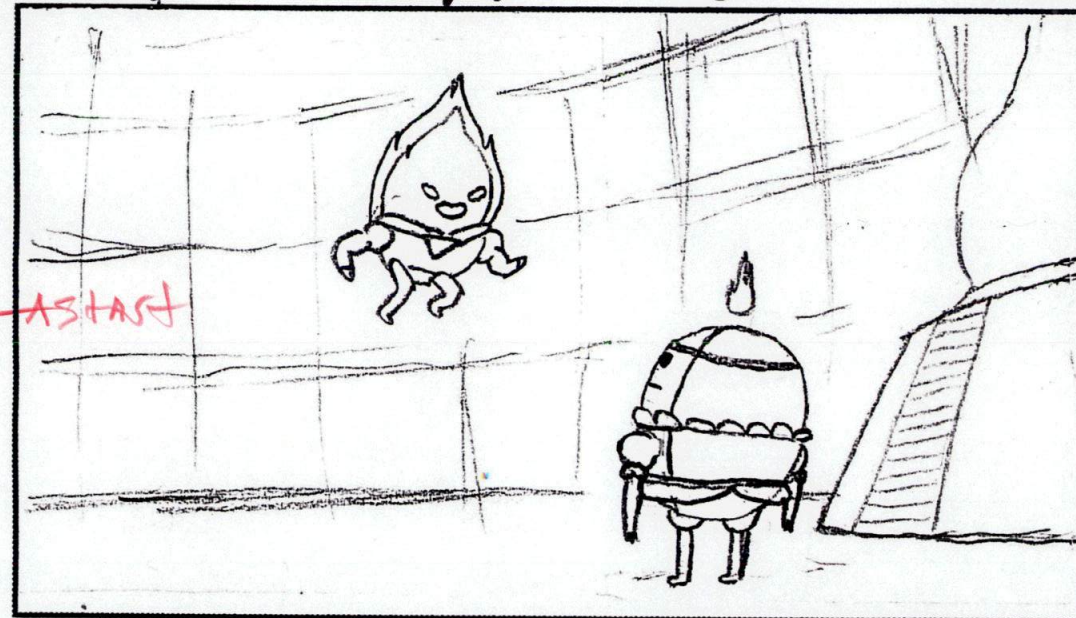


Sc. **110**

Pnl. **A**

Bg.

day night



Dialog:

(FK): WELL DONE, BUN BUN!

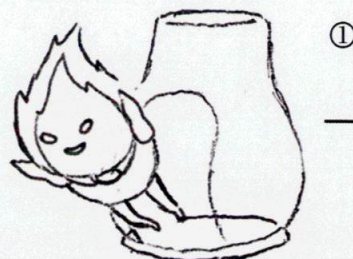
(FK): NOW TO THE HILLS, TO REGROUP MY FORCES!

Action:

-FK FLIES OUT OF LAMPON.

Diag TRUCK OUT W ACTION

Timing:



NOV 12 2015

Production:

EPISODE # 1034-240

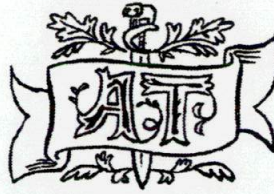
1034/240

1034/240

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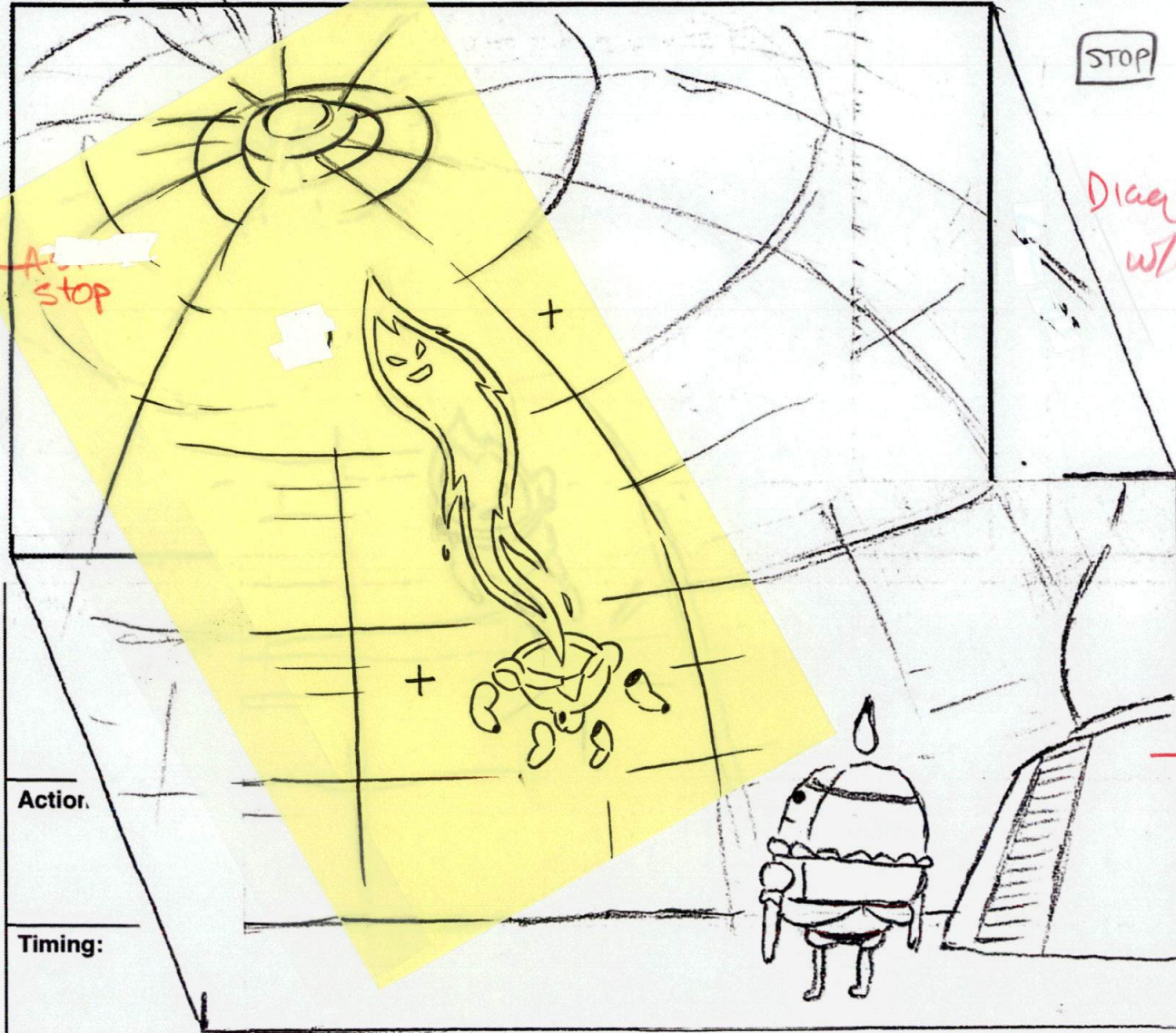
1034/240

ADVENTURE TIME



Sc. 110 cont Pnl C Bg.

day night



Action:

Timing:

STOP

Diag Pan
w/w action

START

FK: HA HA - FREE!

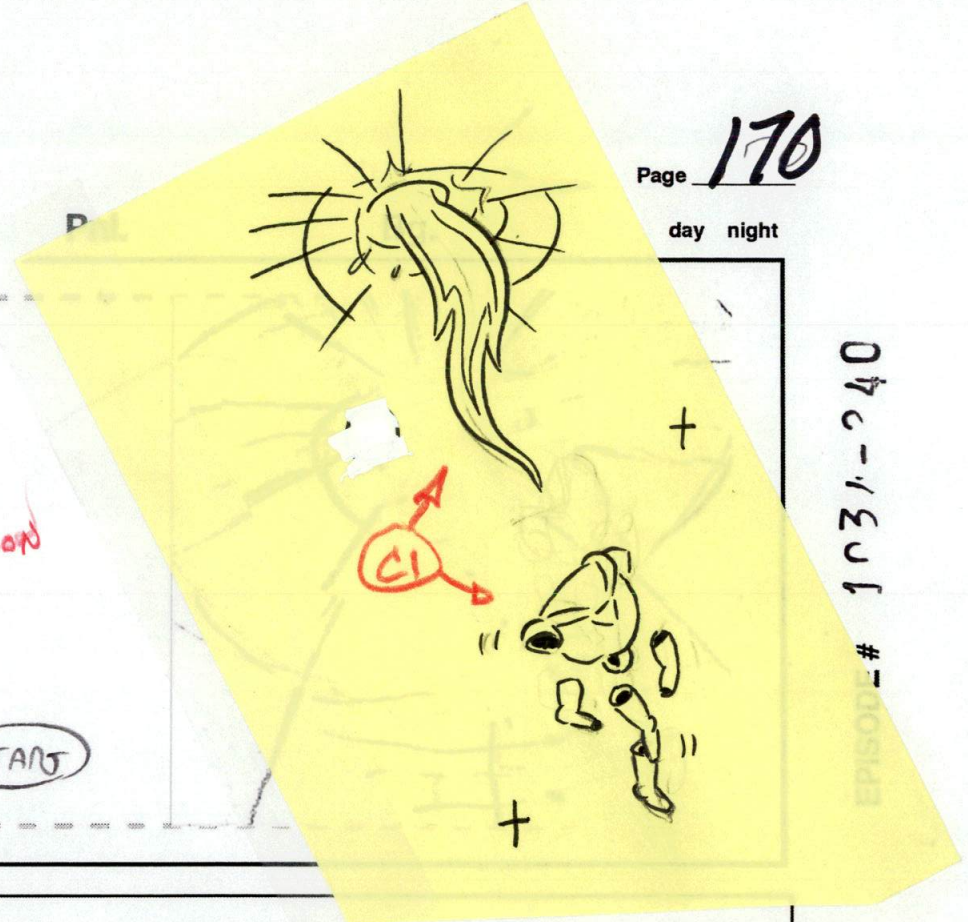
B
A SFX: * FWOOSH *

- FK FLIES UP TOWARDS
HOLE IN CEILING
(ARMOR BREAKS APART)

NOV 12 2015

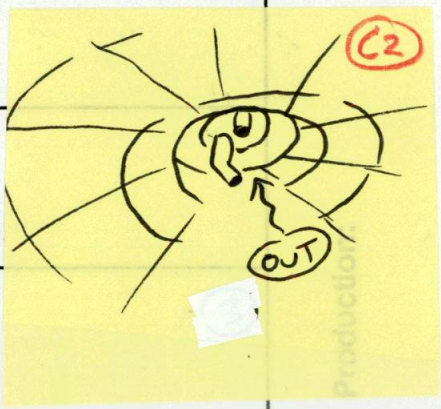
Page 170

day night



EPISODE # 1034-240

1034/240



1034/240

ADVENTURE TIME



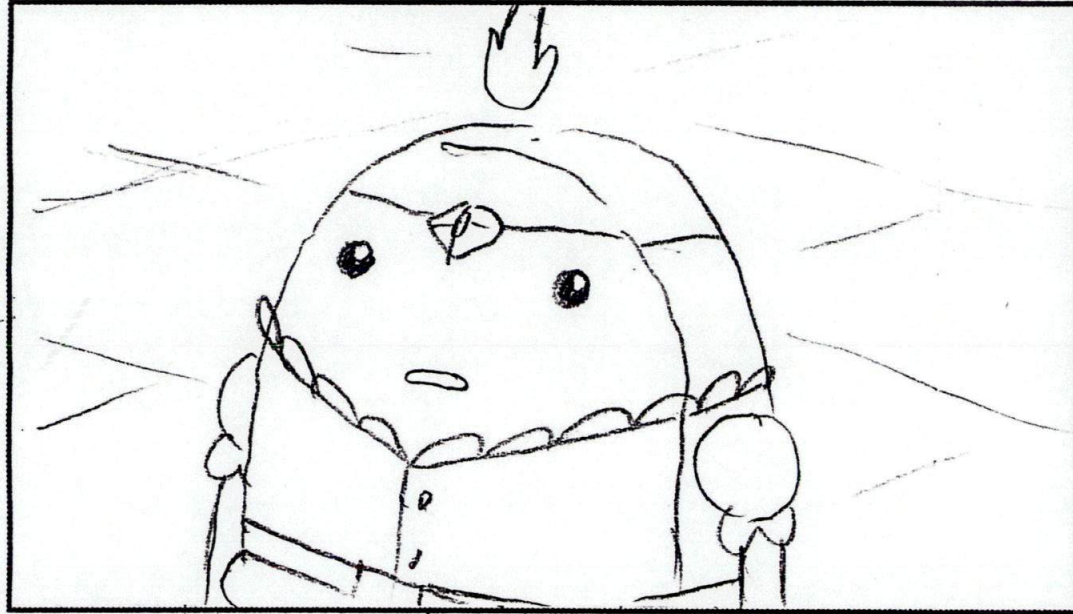
Page 171
day night

Sc. 111

Pnl. A

Bg.

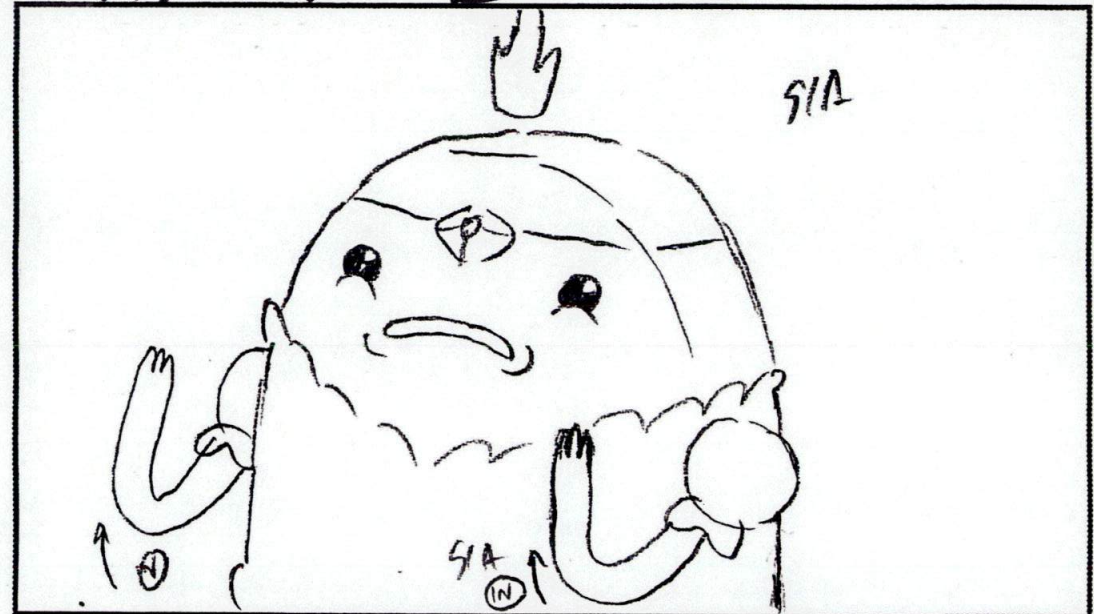
day night



Sc. 111 cont Pnl. B

Bg.

day night



EPISODE # 1034/240

Dialog:

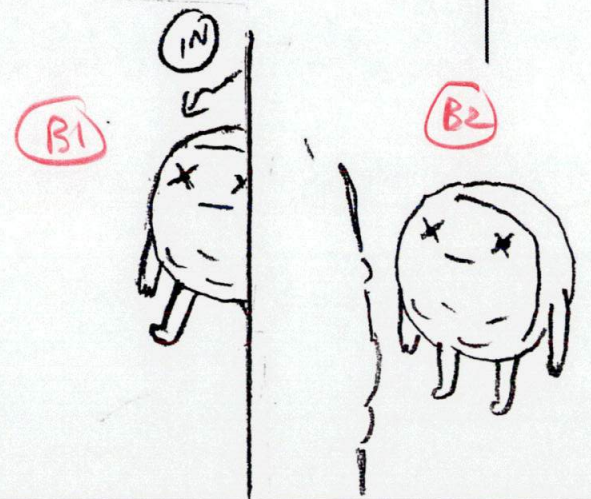
(CB) Oh my glob.

Action:

-LB RAISES HIS HANDS
-BB WALKS UP ON'S BEHIND HIM

Timing:

NOV 12 2015



1034/240

1034/240

1034/240

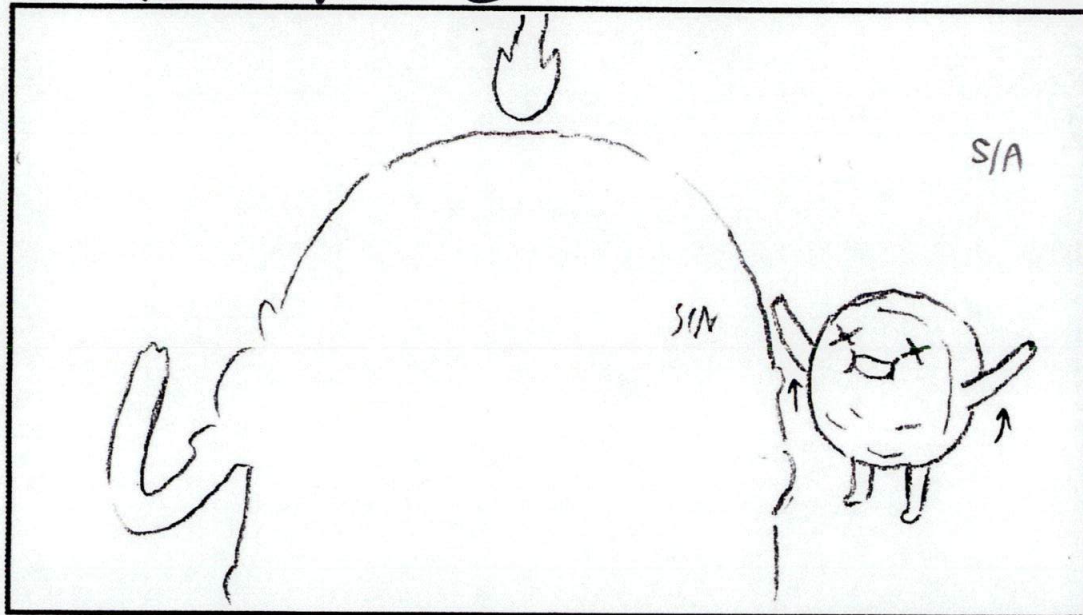
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ADVENTURE TIME

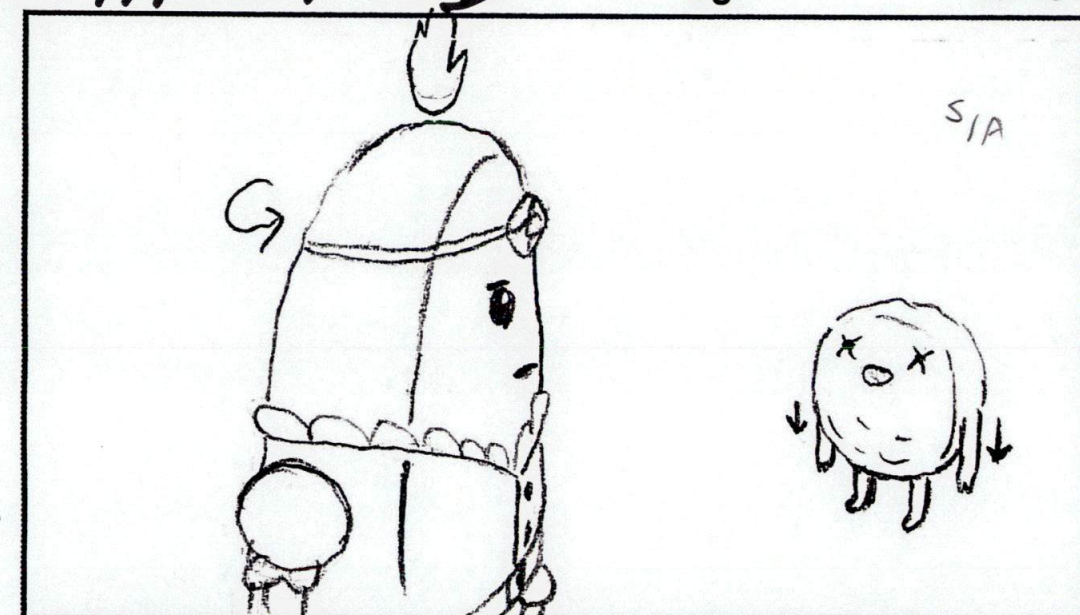


Page **172**

Sc. **111/CONT** Pnl. **C** Bg. day night



Sc. **111/CONT** Pnl. **D** Bg. day night



Dialog: (BB): FREE !		(BB): FREE IS GOOD, RIGHT.
Action:		- CB TURNS
Timing:		NOV 12 2015

EPISODE # **1034-240**

Production:

1034/240

1034/240

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ADVENTURE TIME

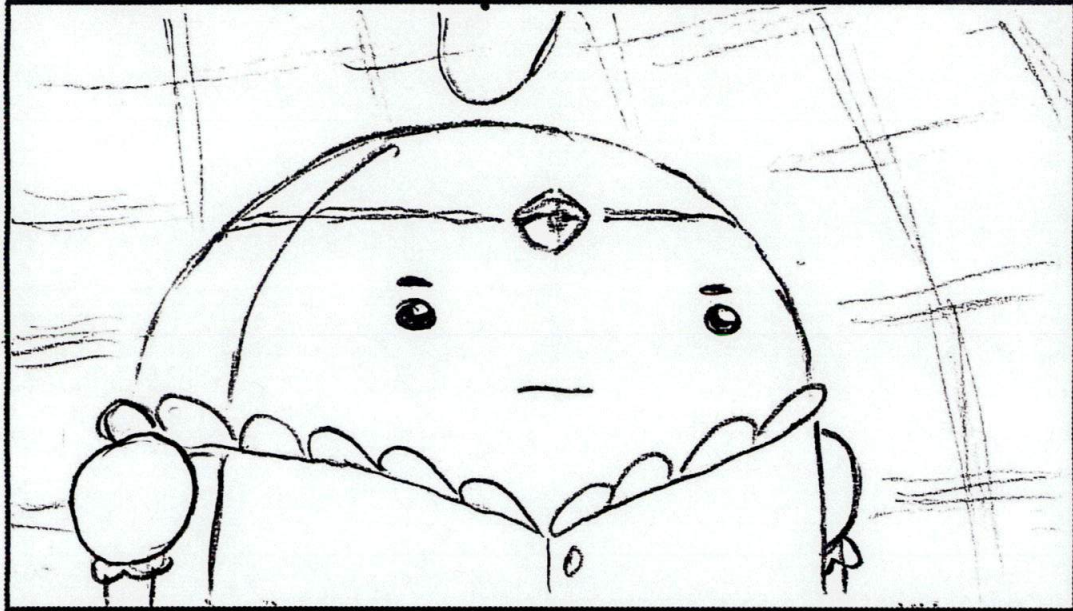


Sc. 112

Pnl. A

Bg.

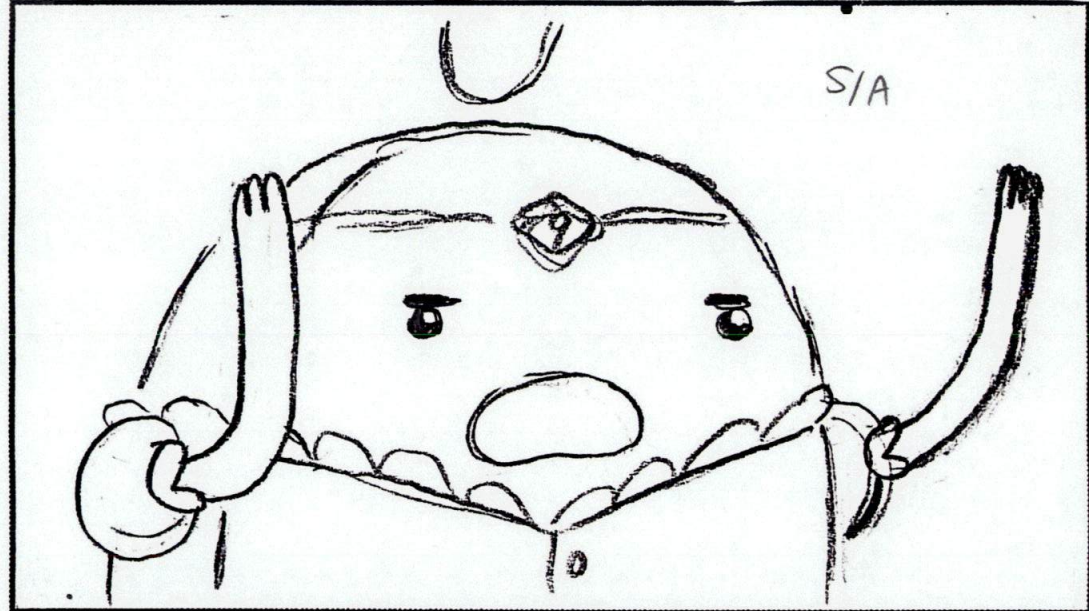
day night



Sc. 112 CONT Pnl. B

Bg.

day night



Dialog:

S.P.

(CB): NO.
THIS IS BAD.

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME



Page 174

Sc. 112 CONT Pnl. C

Bg.

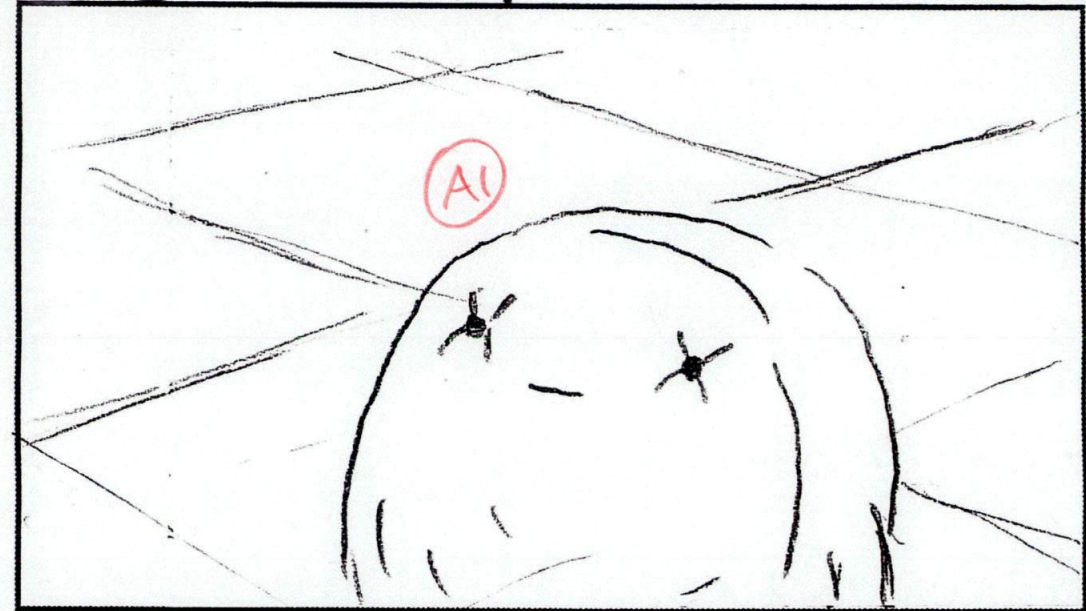
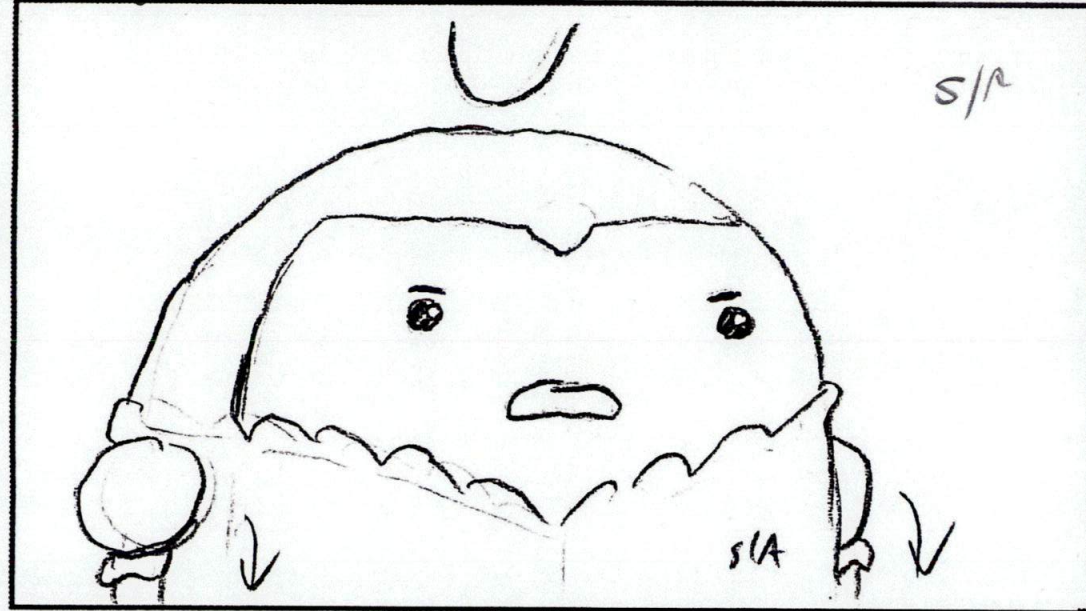
day night

Sc. 113

Pnl. A

Bg.

day night



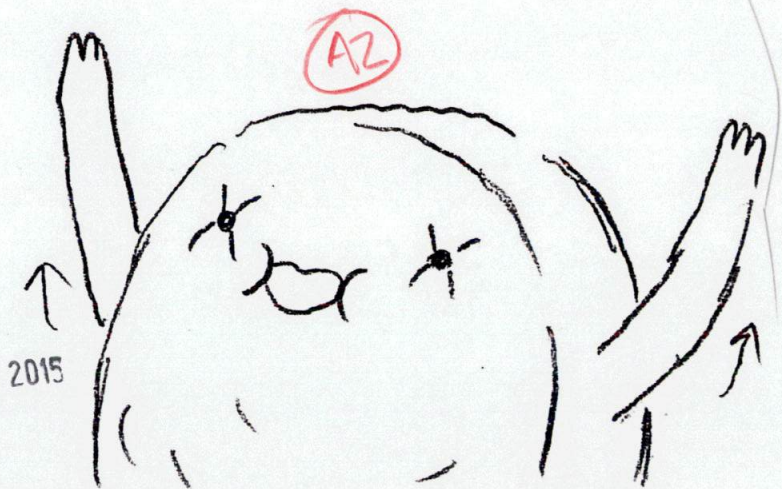
Dialog:

(CB): WE HAVE TO
CATCH HIM.

(BB): CATCH !!

Action:

Timing:



NOV 12 2015

EPISODE # 1034-240

1034/240

1034/240

1034/240

ADVENTURE TIME



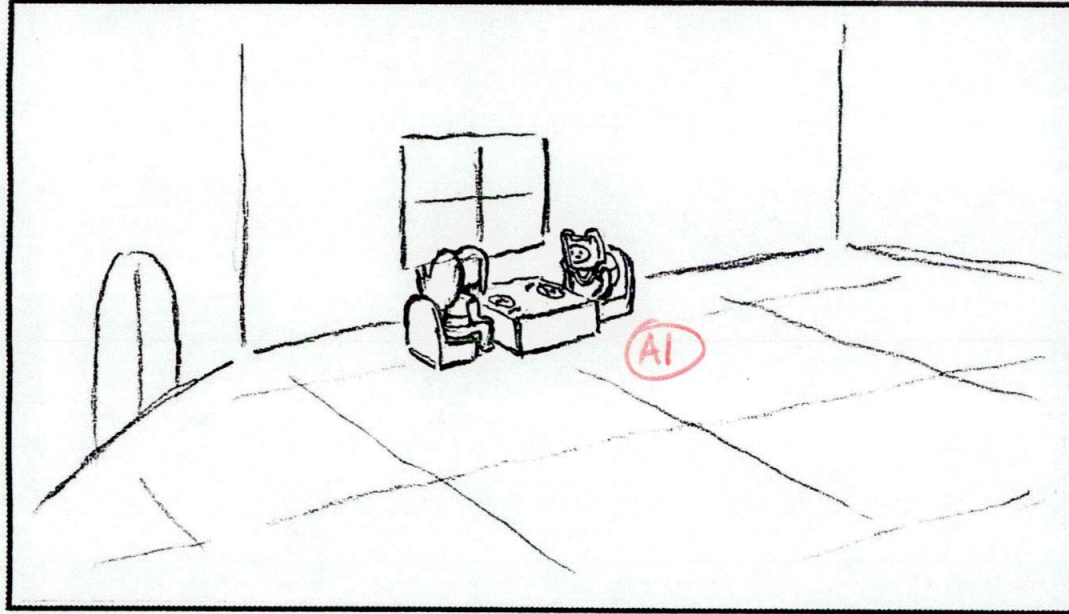
Page **175**

Sc. **114**

Pnl. **A**

Bg.

day night

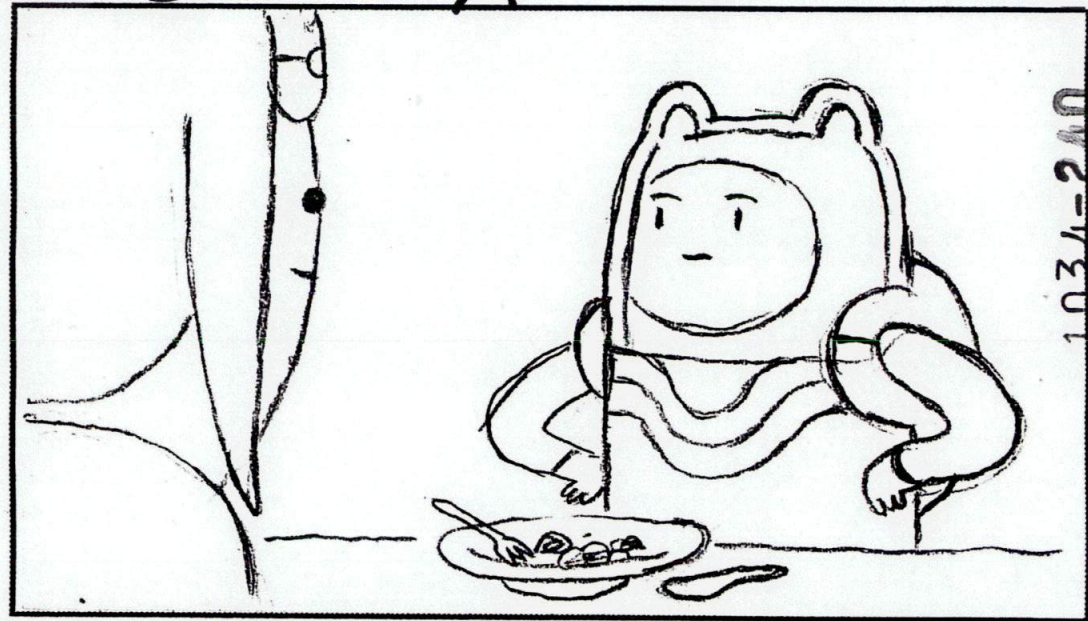


Sc. **115**

Pnl. **A**

Bg.

day night



EPISODE #

1034/240

Dialog:

Action:

- F PUTS HANDS ON
HIPS

Timing:



- F. FURROWS
BROW.

NOV 12 2015



1034/240

1034/240

ADVENTURE TIME



Page **176**

Sc. **115 cont** Pnl. **B**

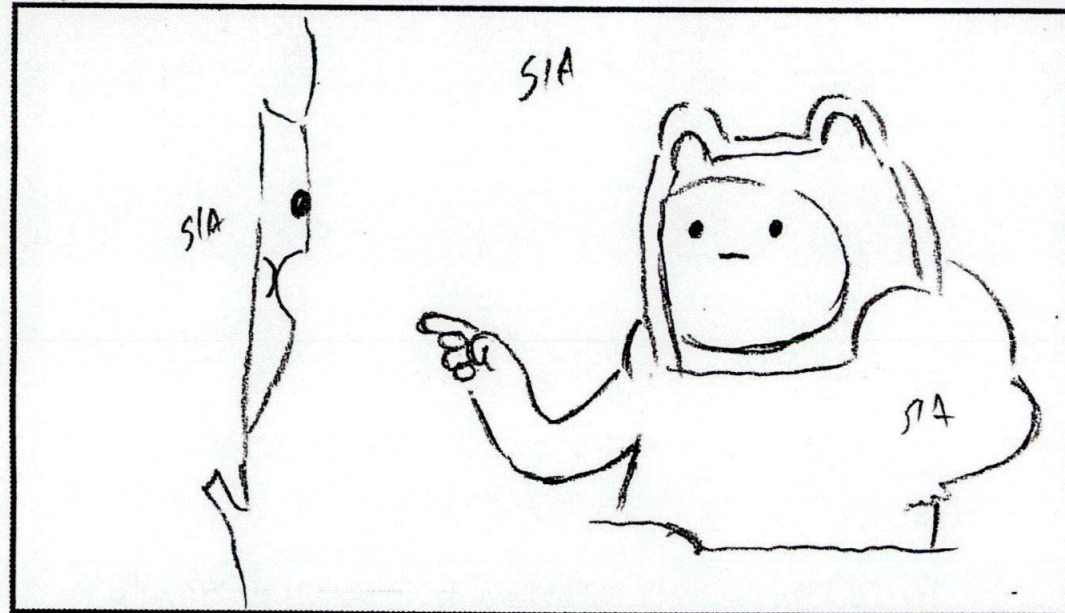
Bg.

day night

Sc. **115 cont** Pnl. **C**

Bg.

day night



Dialog:

(F) = (MOUTHING)
SILENTLY) WA WAWA WAWAWA

(FP) : OH! THE ICE KING!

Action:

- F WAGGLES HIS FINGER

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

ADVENTURE TIME

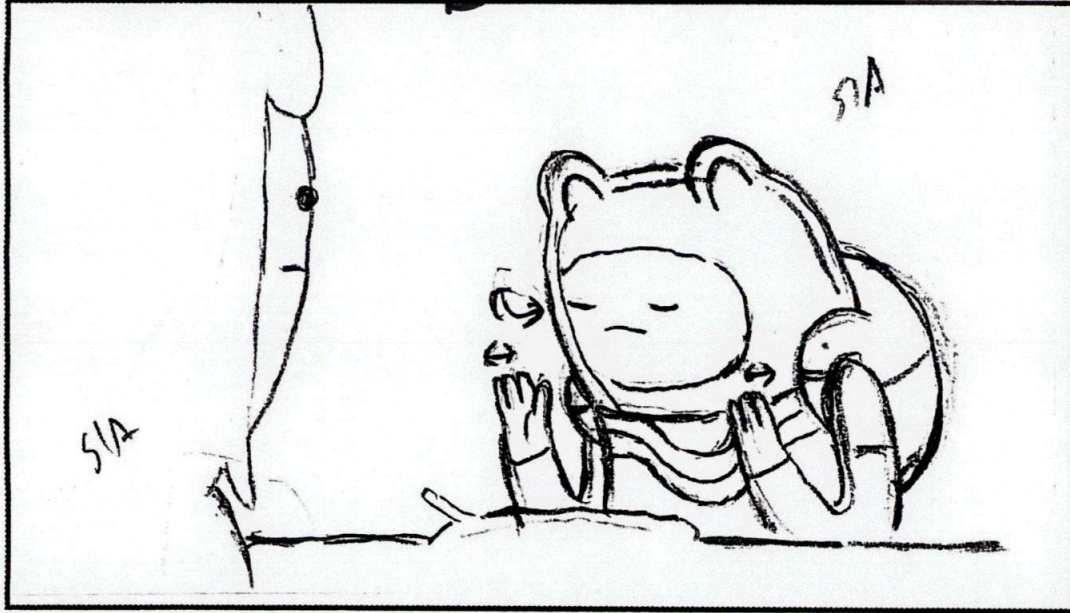


Page **177**
day night

Sc. **115 CONT** Pnl. **D**

Bg.

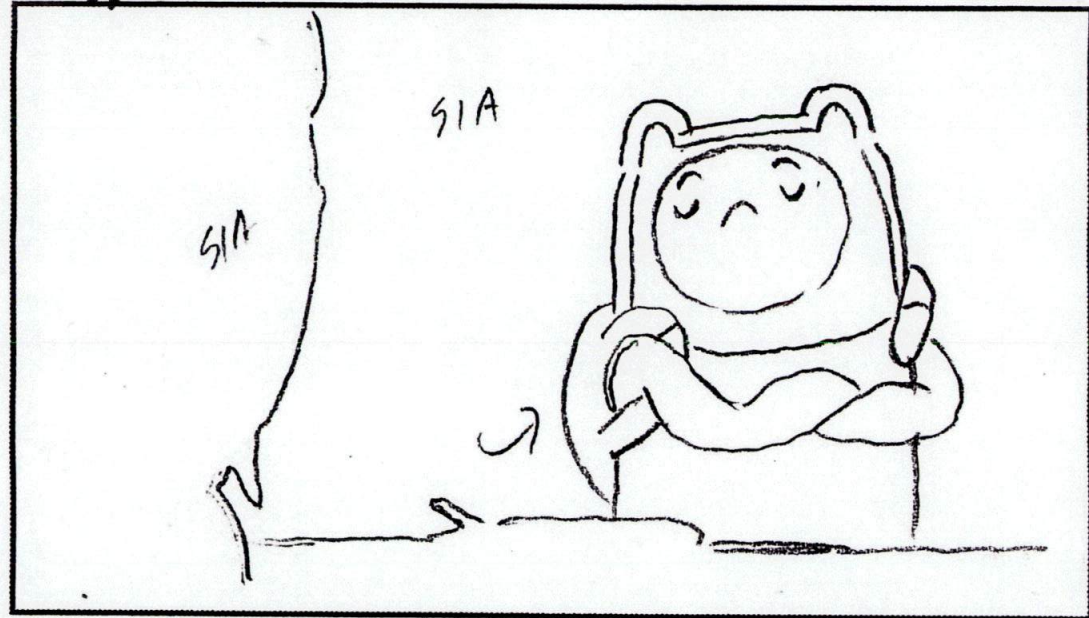
day night



Sc. **115 CONT** Pnl. **E**

Bg.

day night



Dialog:

Action:

- F SHAKES HIS HANDS 'NO'

- F FOLDS HIS ARMS DOING
A SNOOTY POSE

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

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1034/240

ADVENTURE TIME

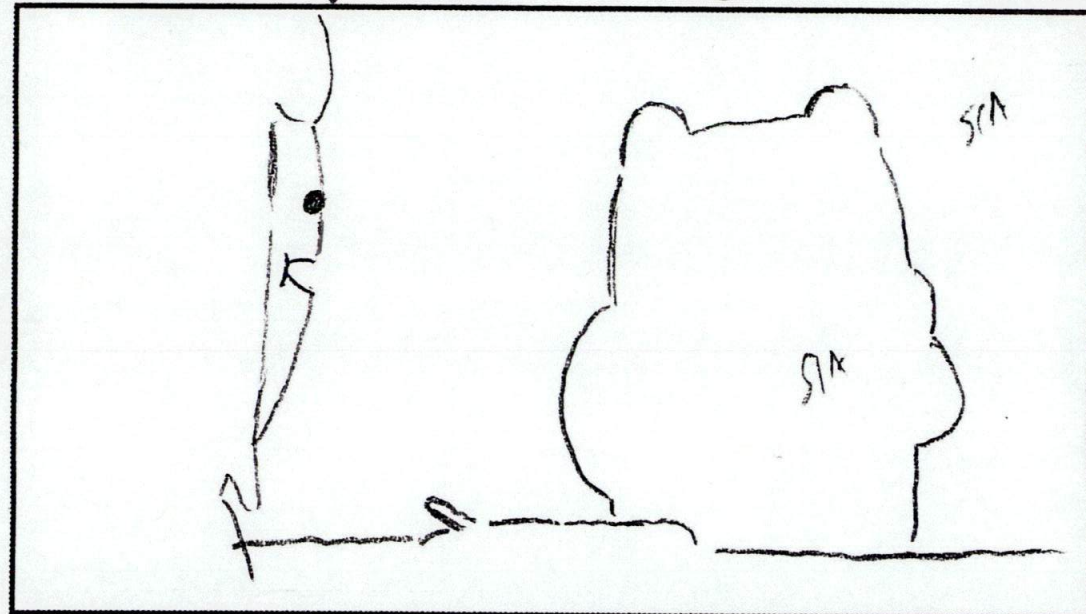


Page **178**

Sc. **115 cont** Pnl. **F**

Bg.

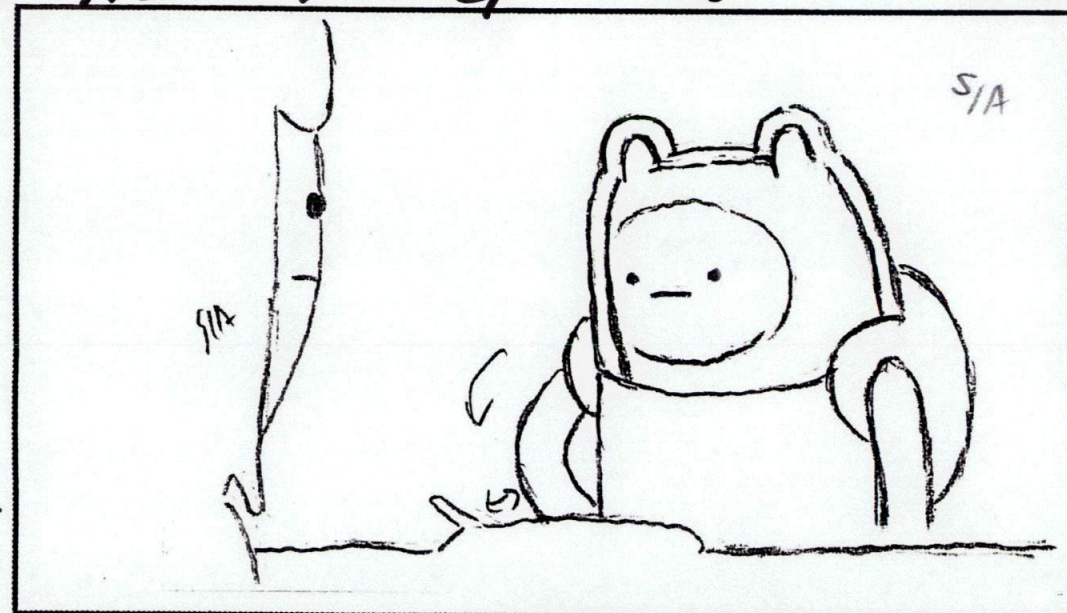
day night



Sc. **115 cont** Pnl. **G**

Bg.

day night



1034/240

EPISODE #

1034/240

Dialog:

(FP) : SHOLBY? BY "

Action:

- F MIMES REACHING INTO HIS POCKET

NOV 12 2015

Timing:

Production:

1034/240

1034/240

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ADVENTURE TIME



Page **179**

Sc. **115 cont** Pnl. **H**

Bg.

day night



Sc. **115 cont** Pnl. **I**

Bg.

day night



Dialog:

Action:

- F MIMES PULLING OUT BINOCULARS = F TURNS SLOWLY AS IF VIEWING THRU BINOCULARS

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

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ADVENTURE TIME

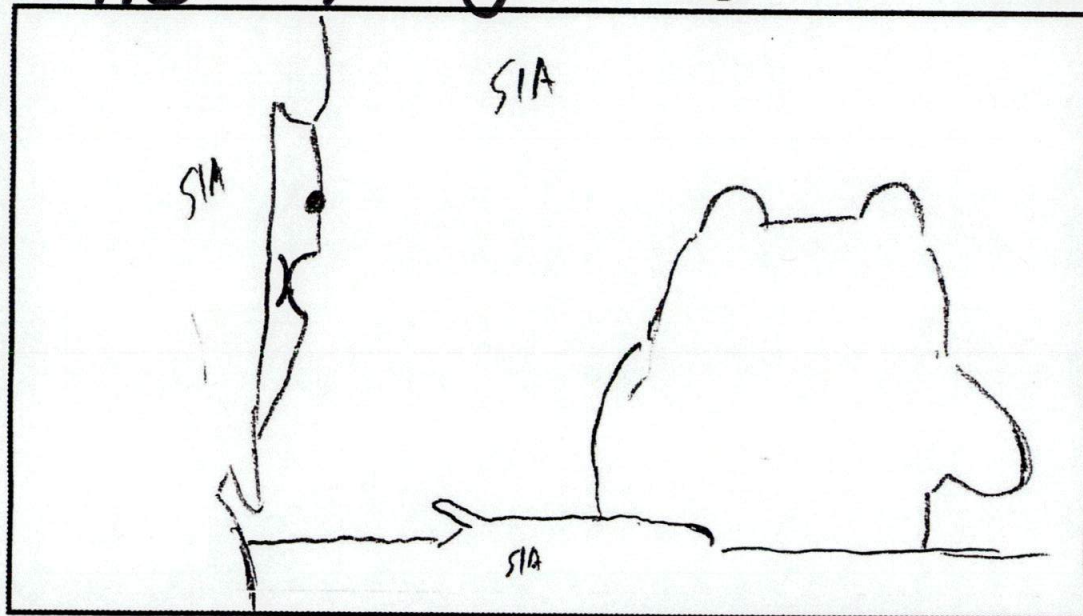


Page **180**

Sc. **115 cont** Pnl. **J**

Bg.

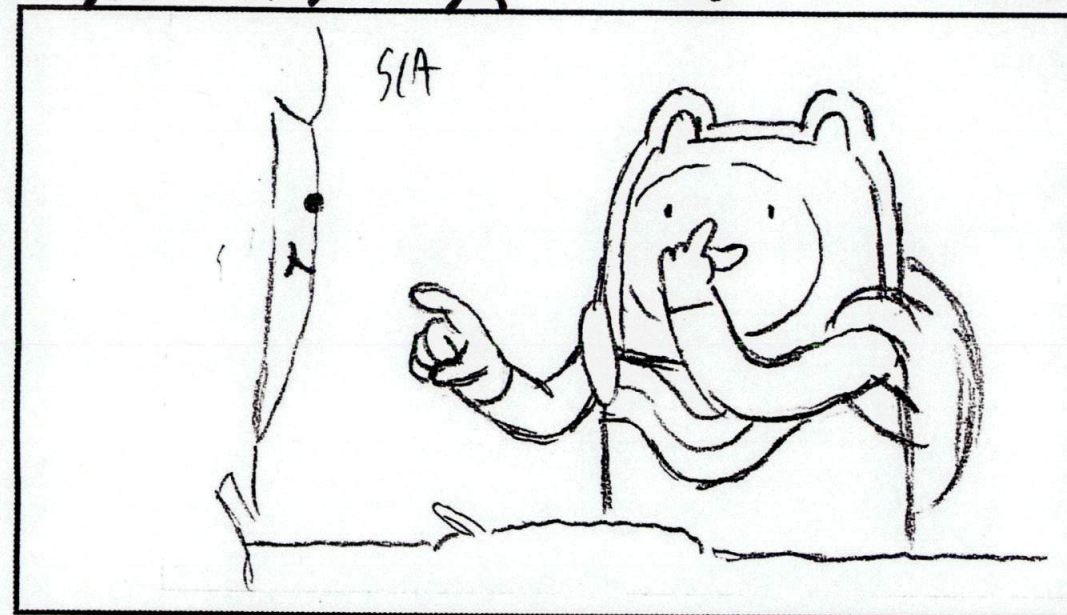
day night



Sc. **115 cont** Pnl. **K**

Bg.

day night



Dialog:

(FP): PRINCESS BUBBLEGUM!

Action:

- F TOUCHES HIS NOSE + POINTS AT FP

Timing:

NOV 12 2015

EPISODE # **1034-240**

Production:

1034/240

1034/240

1034/240

ADVENTURE TIME



Page 181

Sc. 115 CONT Pnl. ✓

Bg.

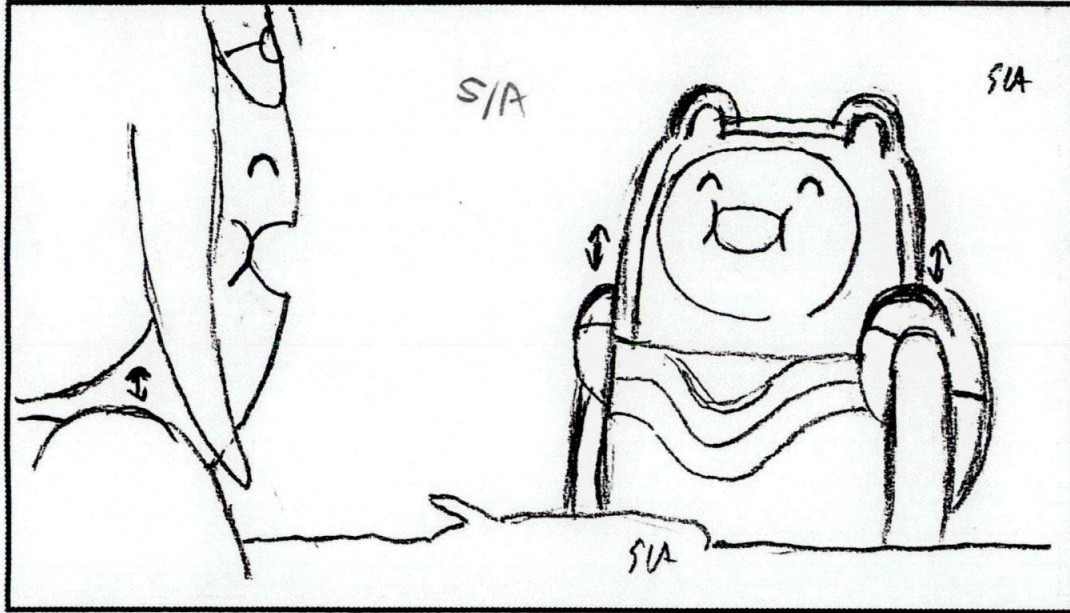
day night

Sc. 116

Pnl. A

Bg.

day night



Dialog:

(FK)/(F): [LAUGH]

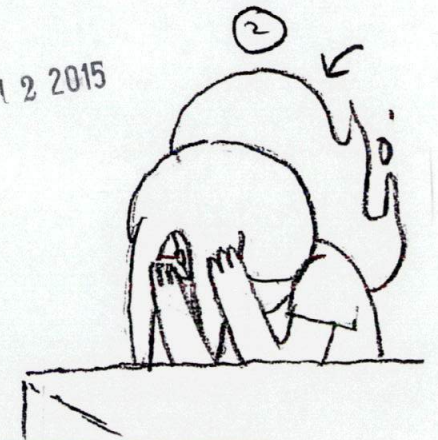
Action:

(FK): OK. WHO AM I.

- FP LOOKS DOWN

NOV 12 2015

Timing:



EPISODE # 1034-240

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page 182
day night

Sc. 116cont Pnl. B

Bg.

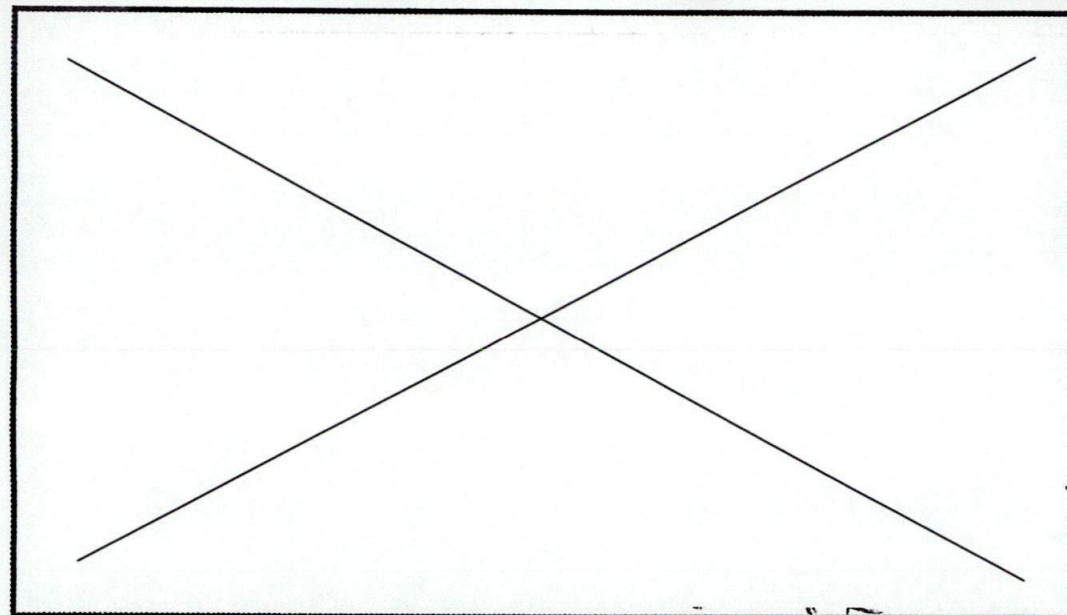
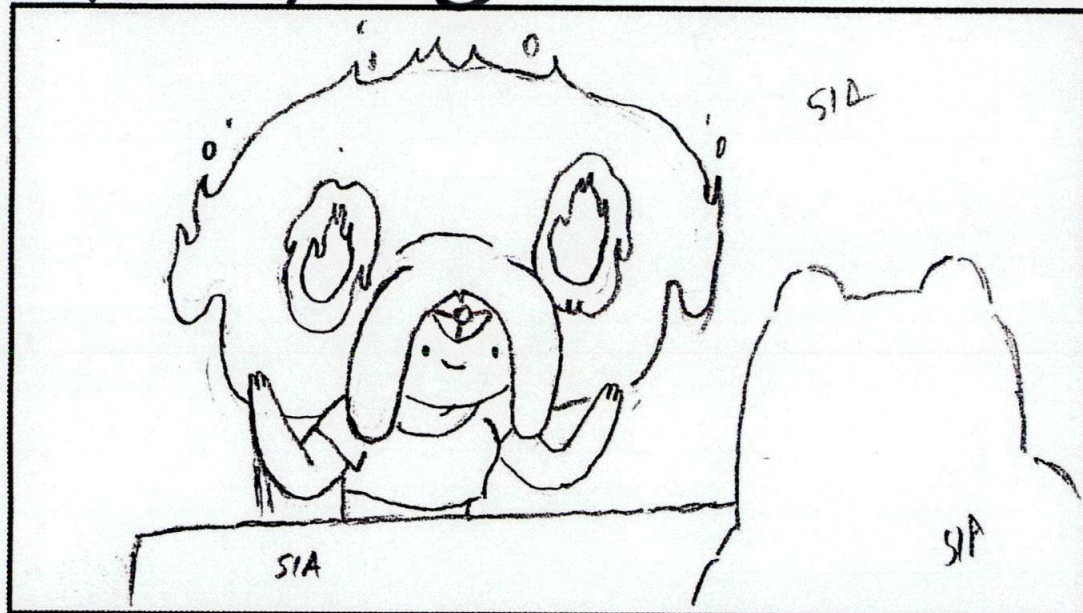
day night

Sc.

Pnl.

Bg.

day night



Dialog:

SFX: *FWOOSH!* *

Action:

- FP'S HAIR FLARES
UP INTO A JAKE
HEAD SHAPE

Timing:



NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

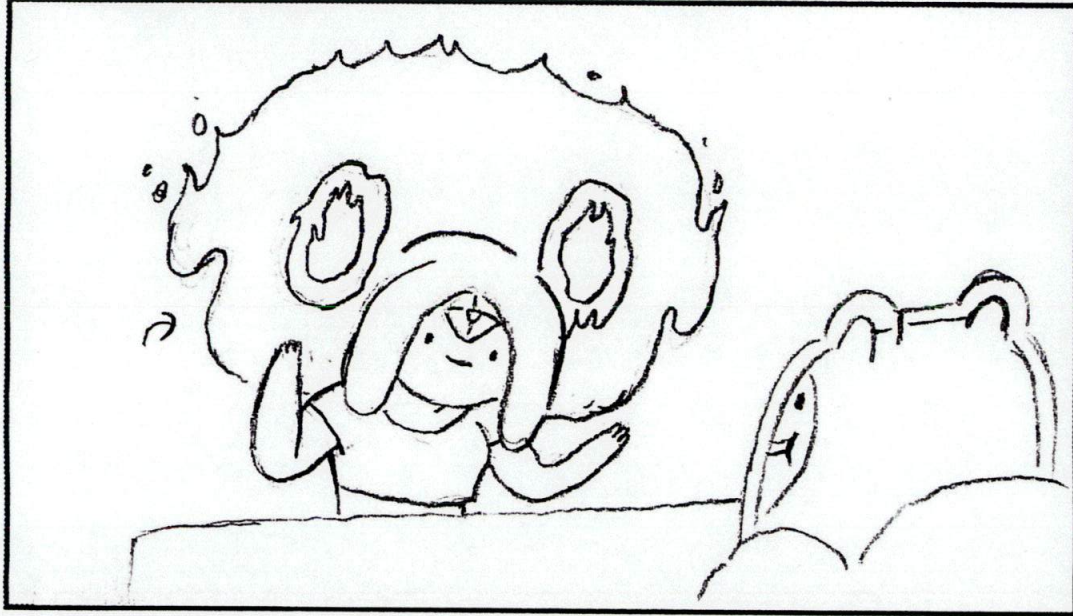
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ADVENTURE TIME

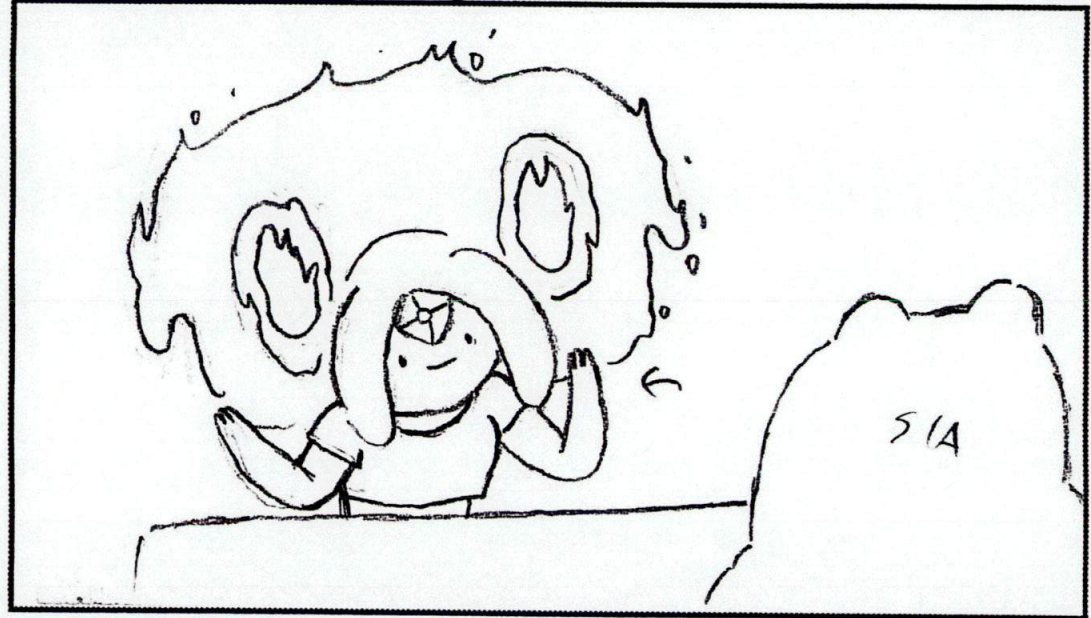


Page **183**

Sc. **1/6 cont** Pnl. **C** Bg. day night



Sc. **1/6 cont** Pnl. **D** Bg. day night



Dialog:

Action:

- FP DOES A LITTLE DANCE

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Sc. *116 CONT*

Pnl. *E*

Bg.

day night

Sc.

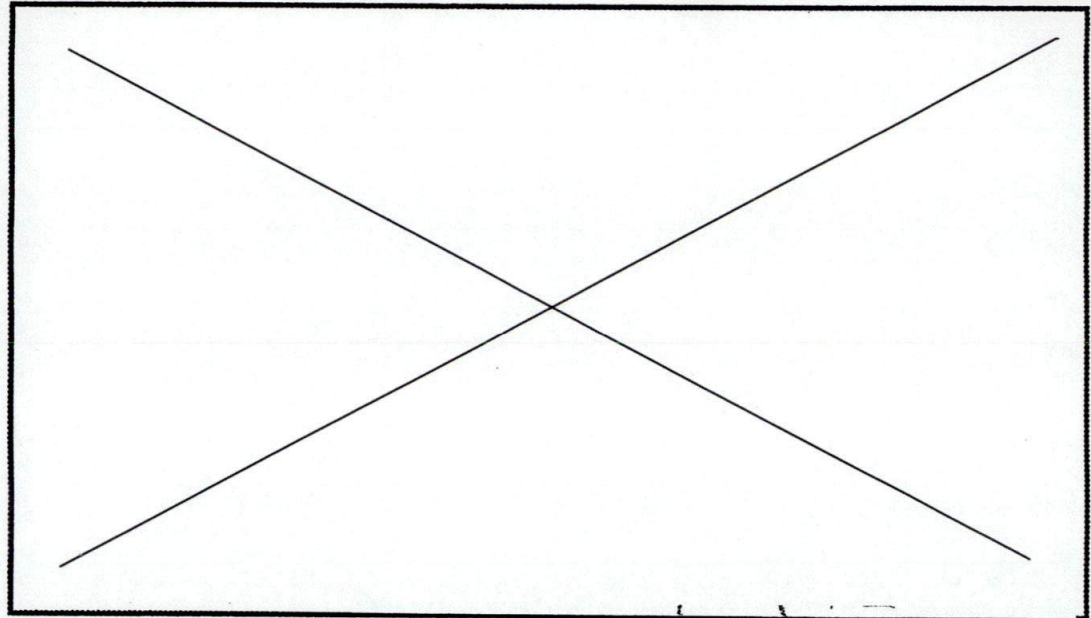
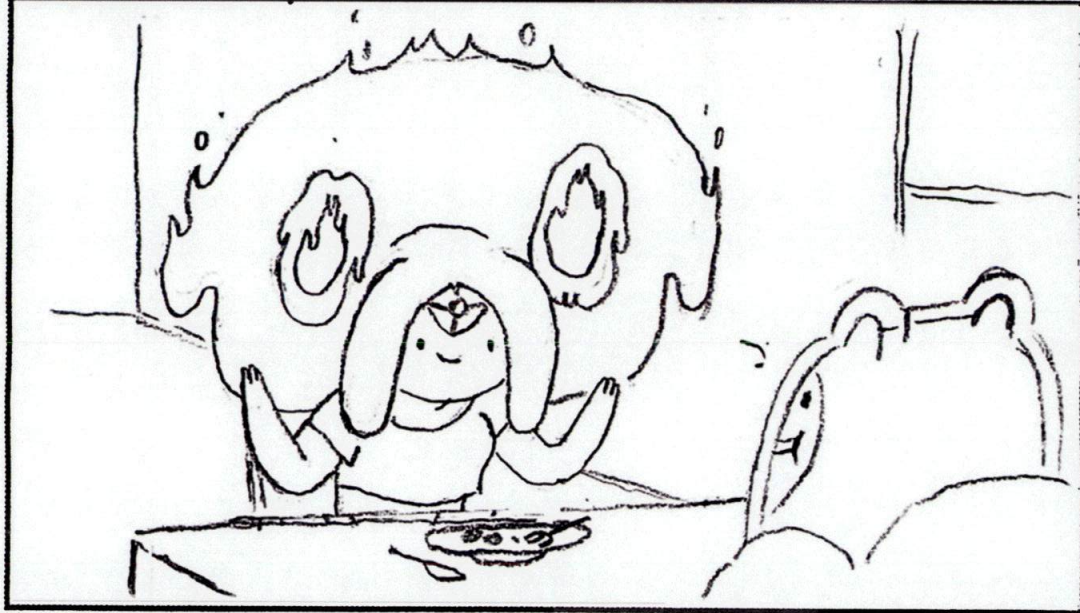
Pnl.

Bg.

Page

184
104A NEXT

day night



Dialog:

Action:

Timing:



NOV 12 2015

EPISODE #

1034-240

1034/240

Production:

1034/240

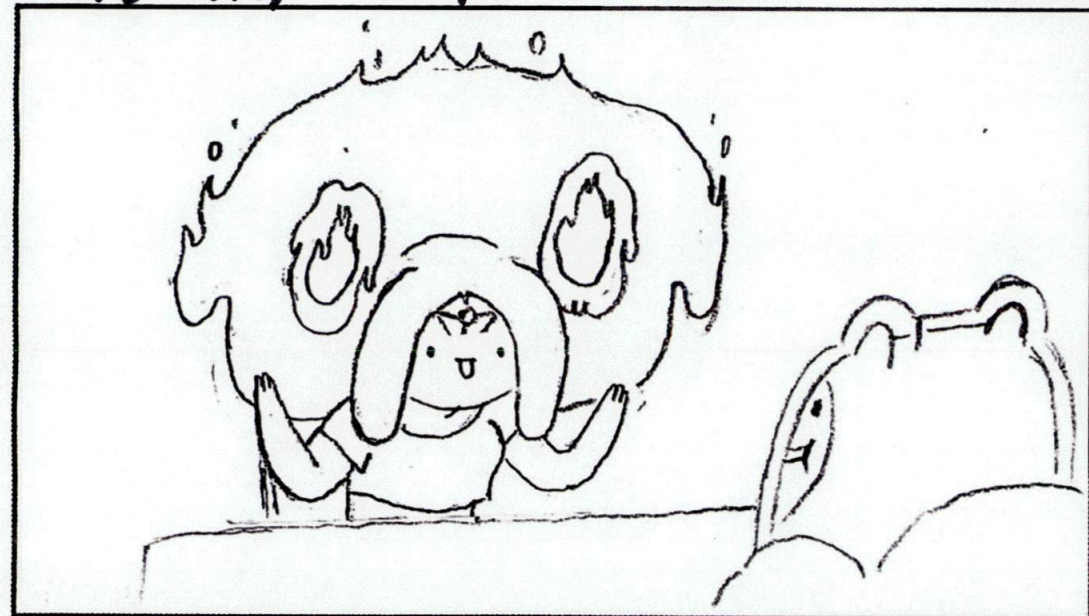
ADVENTURE TIME



Sc. **116 CONT** Pnl. **F**

Bg.

day night



Sc. **116 CONT** Pnl. **G**

Bg.

Page

day night

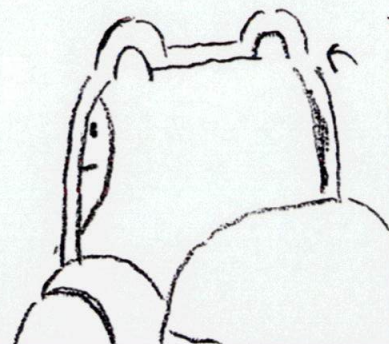


Dialog: (FP): (RASPBERRY)

(FP) = HAHHA I PRACTICED
THAT ONE.

Action:

Timing:



- FP HAIR GOES BACK TO NORMAL

NOV 12 2015

Production:

EPISODE #

1034-240

1034/240

1034/240

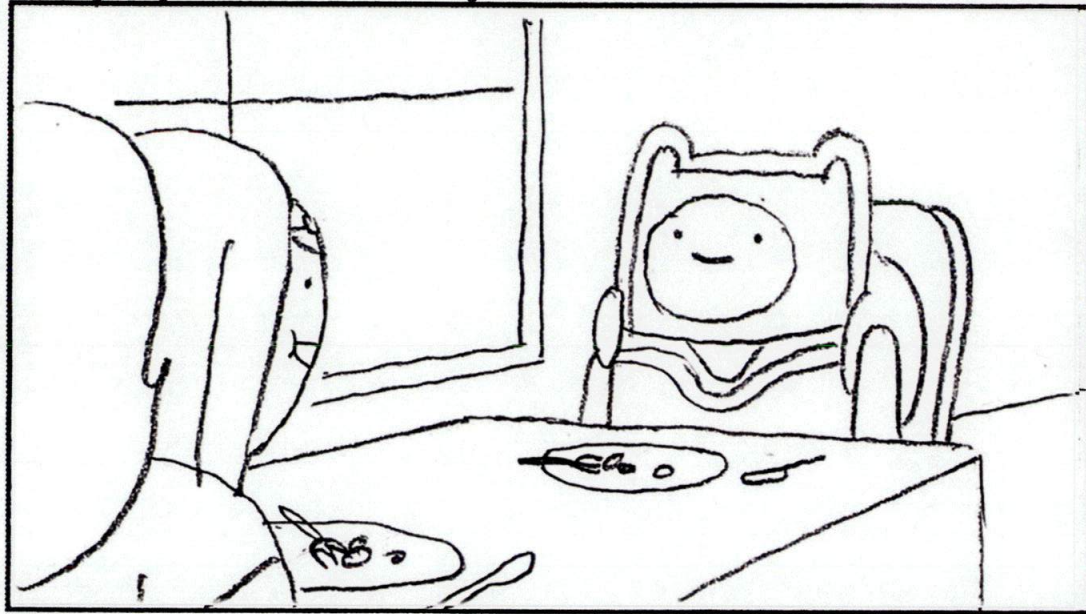
184A
185 NEXT

ADVENTURE TIME

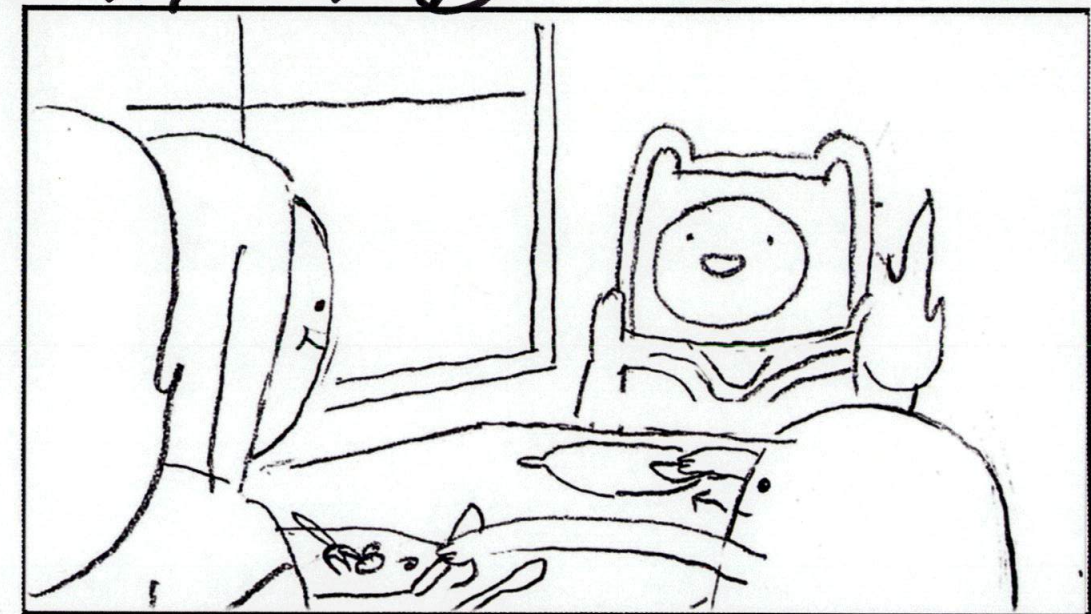


Page **185**

Sc. **117** Pnl. **A** Bg. day night



Sc. **117 cont** Pnl. **B** Bg. day night



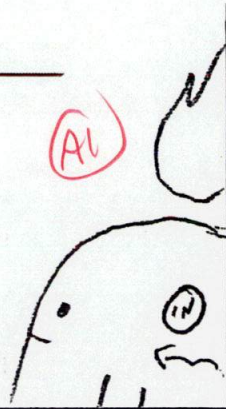
Dialog:

Action:

-SERVANT ENTERS

(AL)

Timing:



EPISODE # 1034-240

1034/240

Production:

NOV 12 2015

1034/240

ADVENTURE TIME

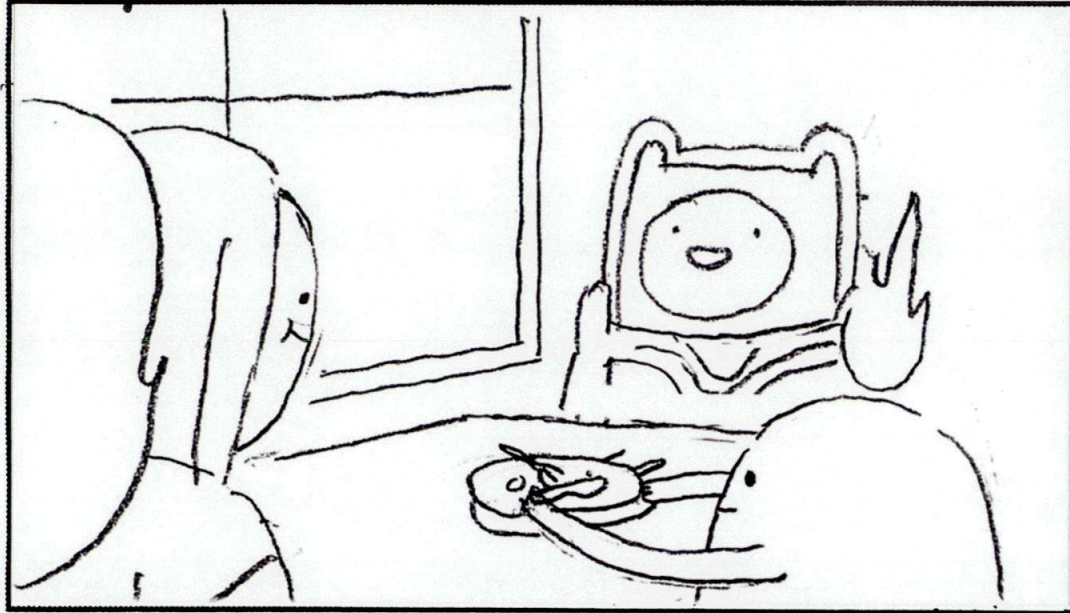


Page 186

Sc. 117 cont Pnl. C

Bg.

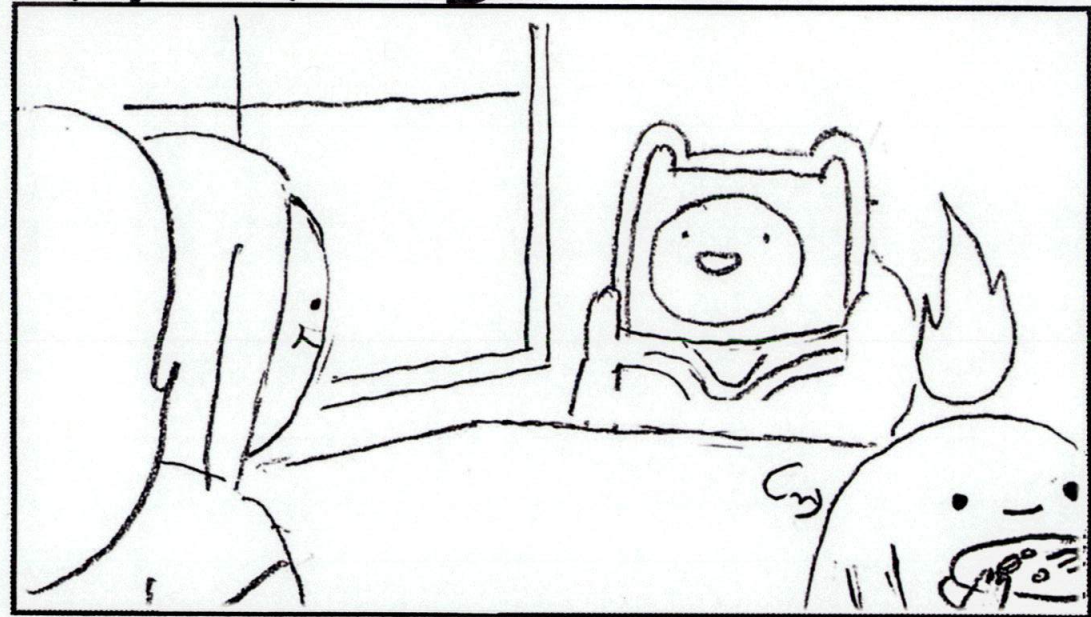
day night



Sc. 117 cont Pnl. D

Bg.

day night



Dialog:

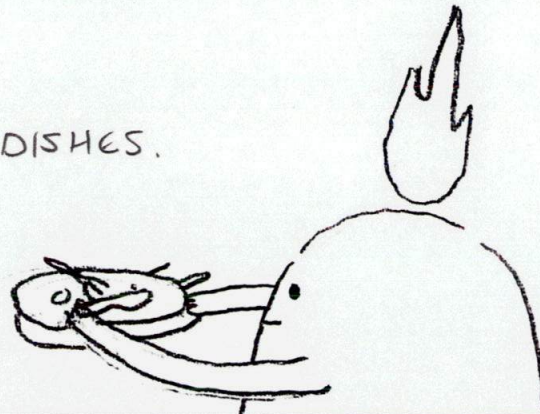
SFX: *CLINK CLINK*

(A): SO

Action:

- SERVANT CLEARS DISHES.

Timing:



(A):

WHAT ELSE YOU
BEEN UP TO?

- SERVANT EXITS

NOV 12 2015

EPISODE # 1034-240

Production:

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ADVENTURE TIME



Sc. 118

Pnl. A

Bg.

day night



Sc. 118 cont Pnl. B

Bg.

Page 187

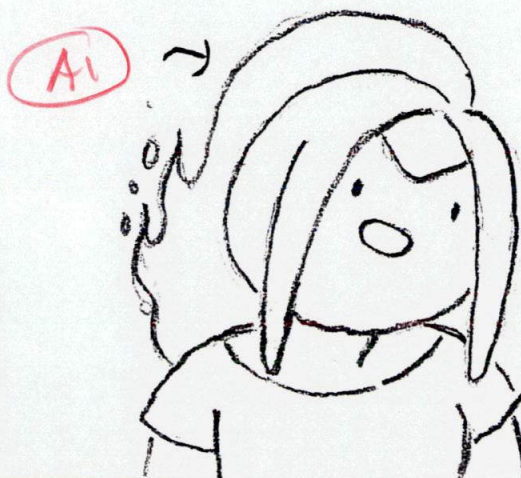
day night



Dialog:

Action:

Timing:



(FP) = I STARTED FREESTYLE RAPPING

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

11034/240

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ADVENTURE TIME

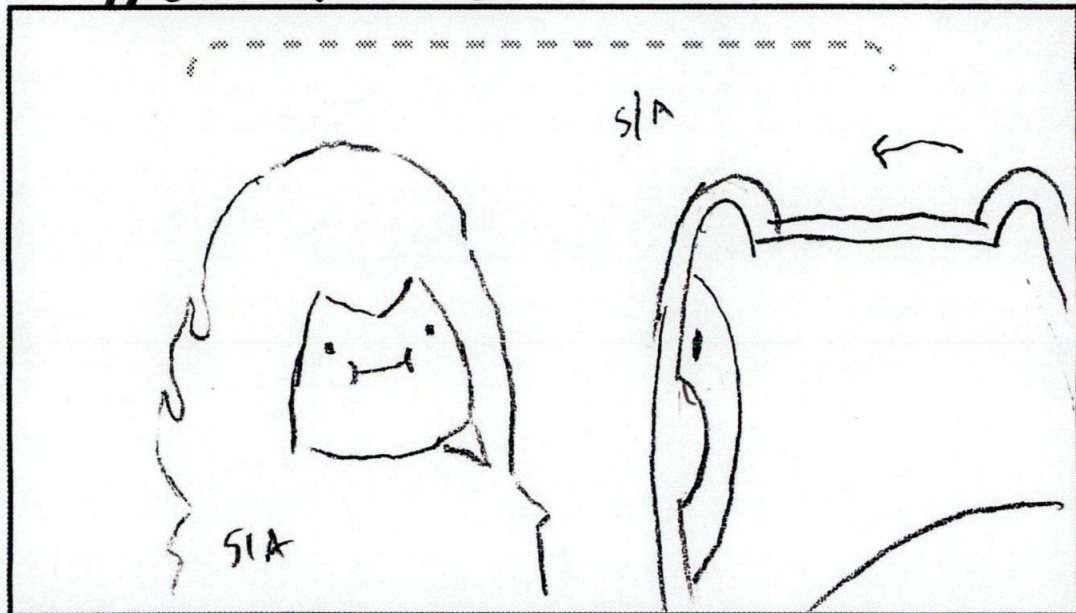


Page **188**

Sc. **118 cont** Pnl. **C**

Bg.

day night

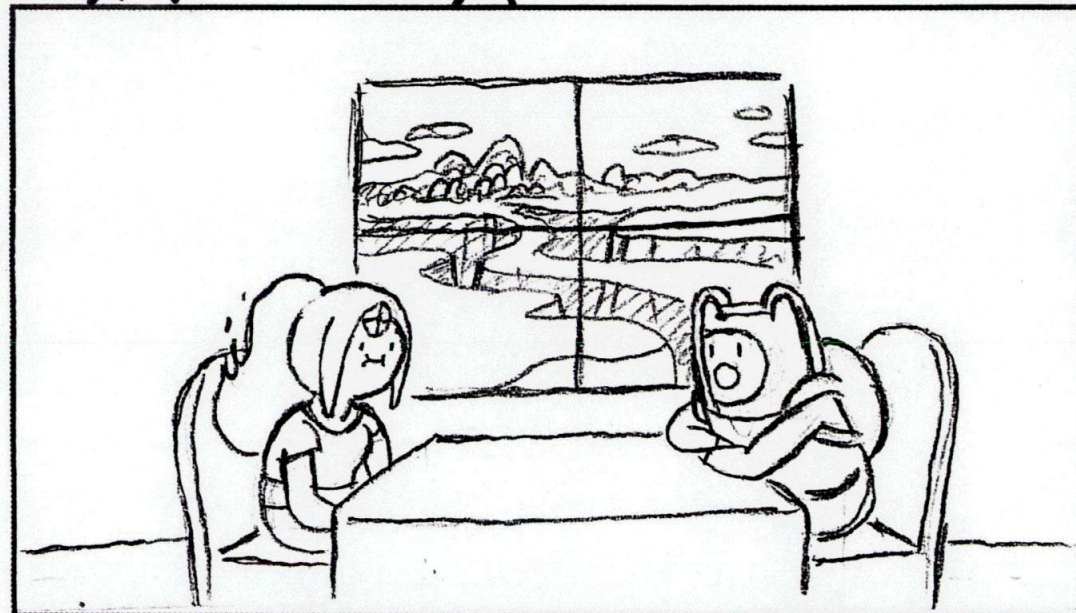


Sc. **119**

Pnl. **A**

Bg.

day night



Dialog:

F: WHAAAA



AAT

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

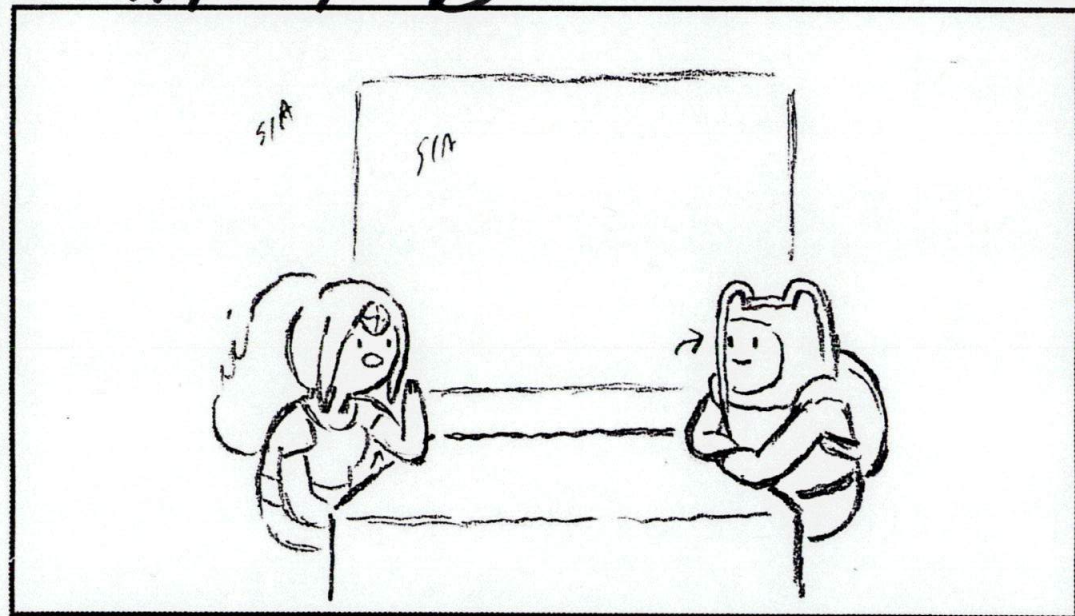
11034/240

1034/240

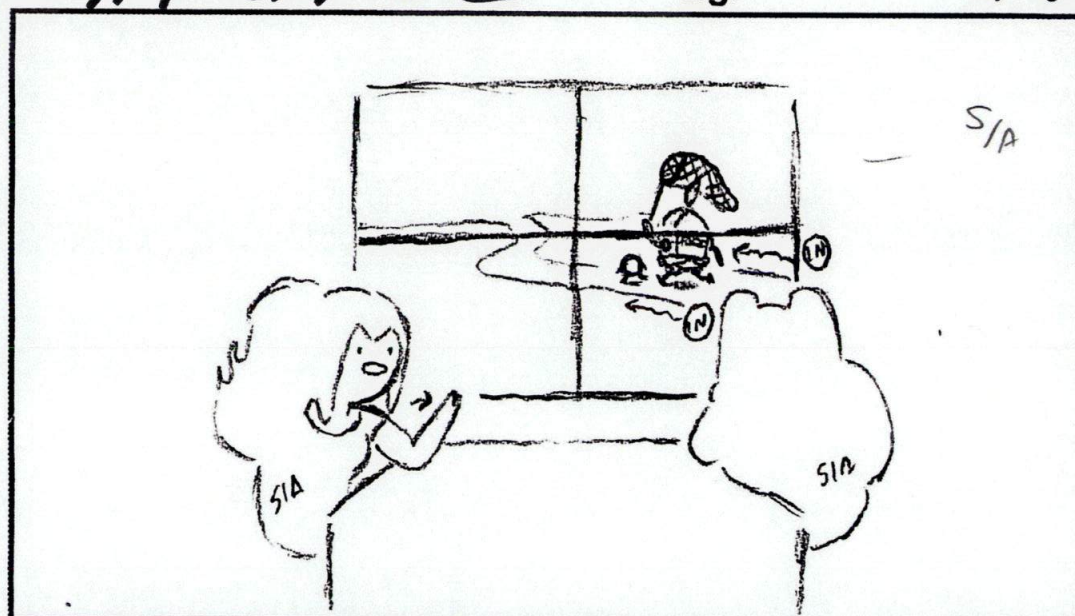
ADVENTURE TIME



Sc. **119 cont** Pnl. **B** Bg.



Sc. **119 cont** Pnl. **C** Bg.



Dialog: **(FP)**: EVERYONE SAYS I'M GOOD BUT...

Action:

Timing:

Dialog: **(FP)**: I CAN'T TELL IF IT'S THE TRUTH OR THEY'RE JUST FLATTERING ME 'CAUSE I'M KING.

Action: **- BB + CB (HOLDING GIANT NET) RUN INTO FRAME IN WINDOW**

Timing: **NOV 12 2015**

EPISODE # **1034-240**

Production:

1034/240

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ADVENTURE TIME

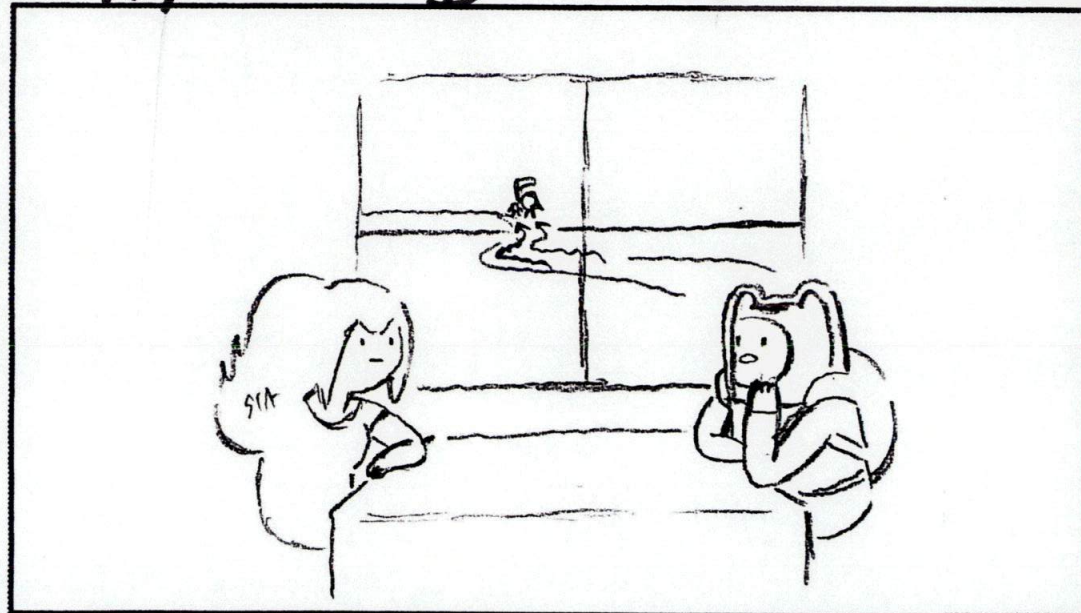


Page **190**

Sc. **119 CONT** Pnl. **D**

Bg.

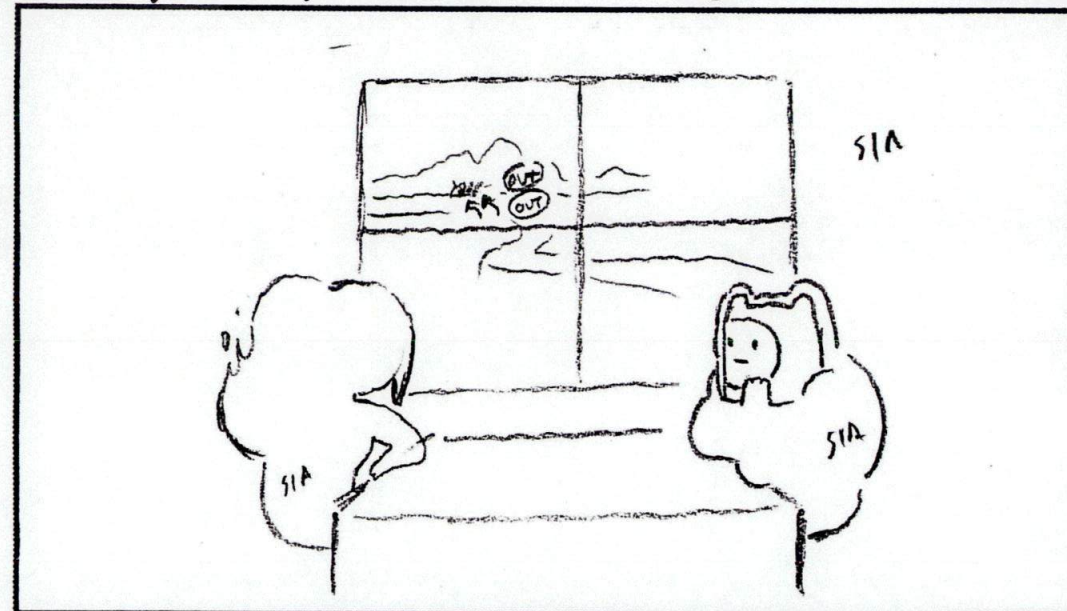
day night



Sc. **119 CONT** Pnl. **E**

Bg.

day night



Dialog:

F: RIGHT...

Action:

- CB + BB RUN TOWARD HILLS
IN DISTANCE

<BRAT>

- CB + B GO INTO FOREST

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production:

1034/240

1034/240

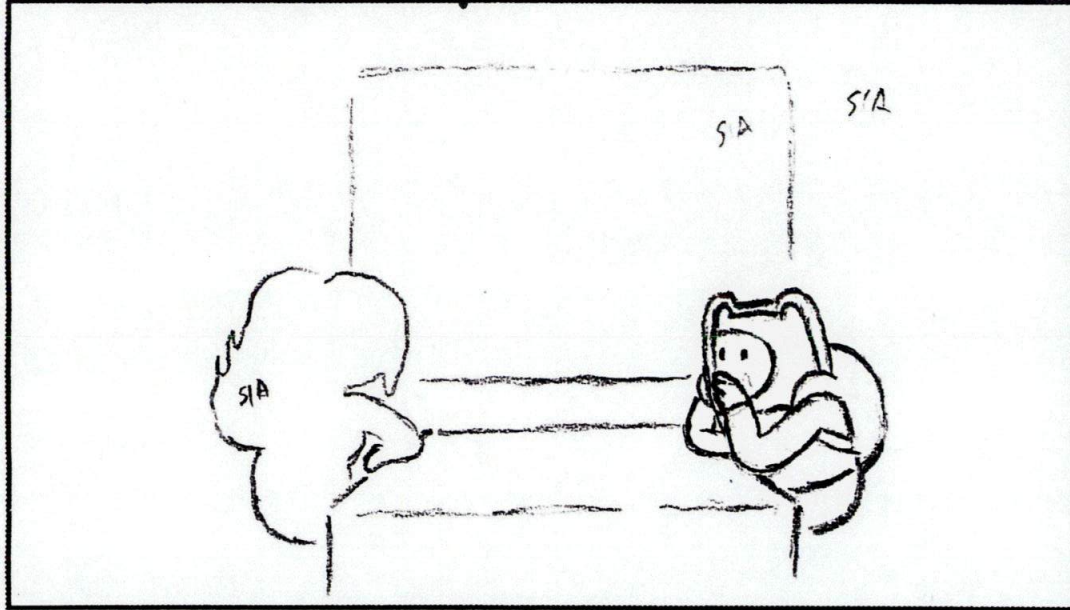
ADVENTURE TIME



Sc. *119 cont* Pnl. *F*

Bg.

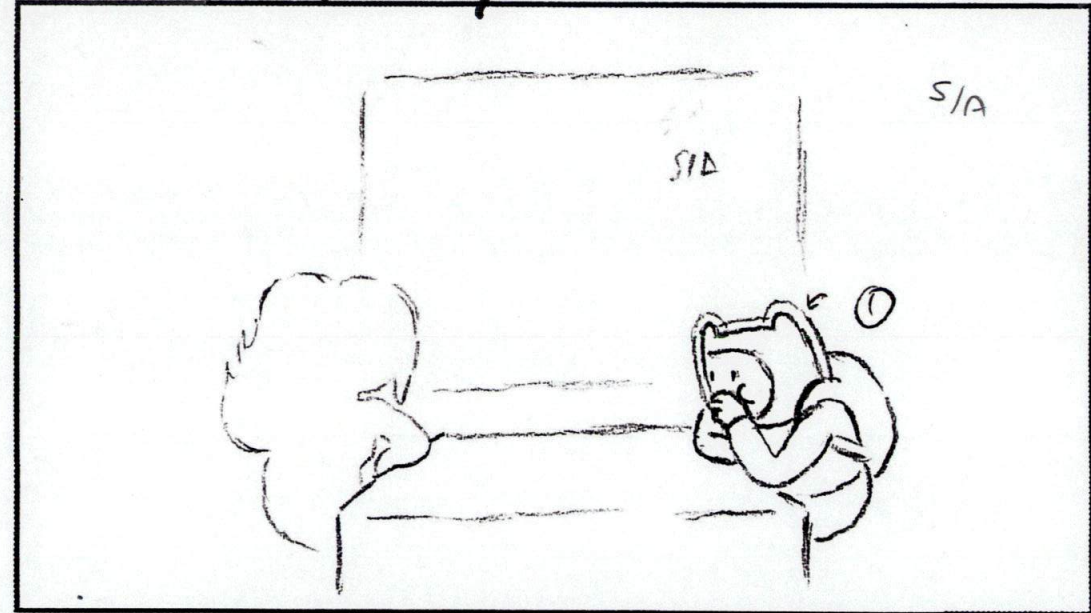
day night



Sc. *119 cont* Pnl. *G*

Bg.

Page *191*
NO PG 192
day night



Dialog:

Action:

- F SLOWLY MOVES HIS
HAND OVER HIS MOUTH

Timing:

①: (STARTS A SLOW
BEATBOX BEAT)

①, ②, ①

NOV 12 2015



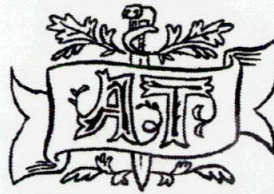
EPISODE # 1034-240

Production:

1034/240

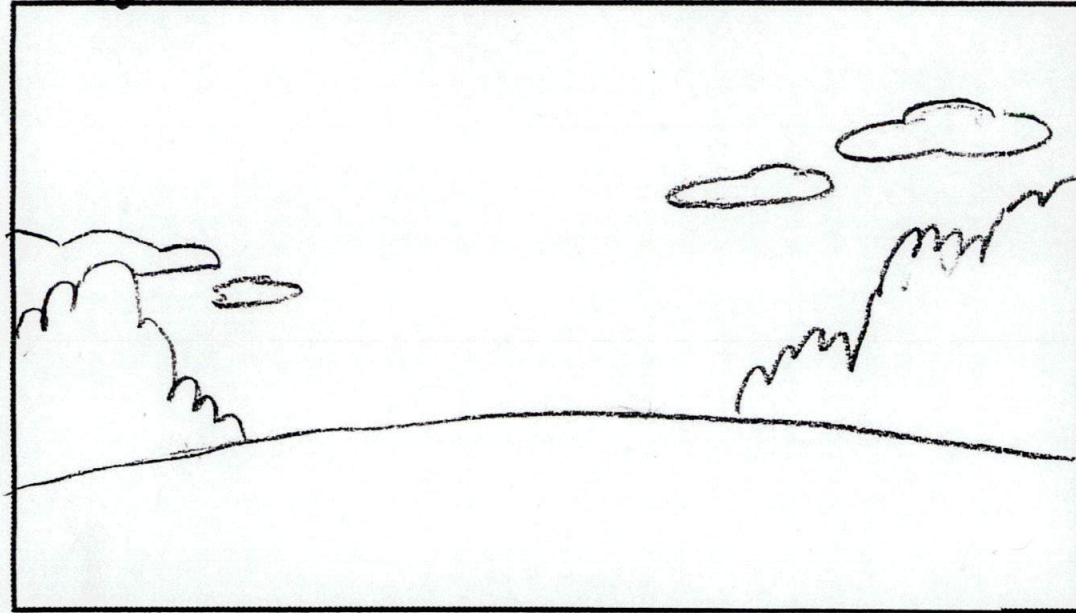
1034/240

ADVENTURE TIME

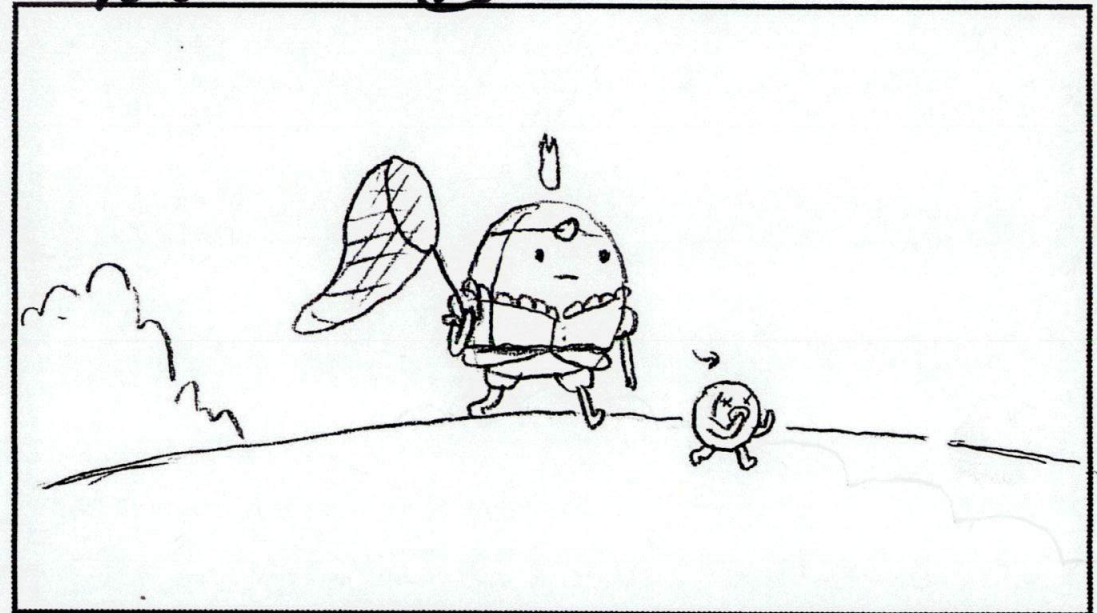


Page **193**

Sc. **120** Pnl. **A** Bg. day night



Sc. **120 cont** Pnl. **B** Bg. day night



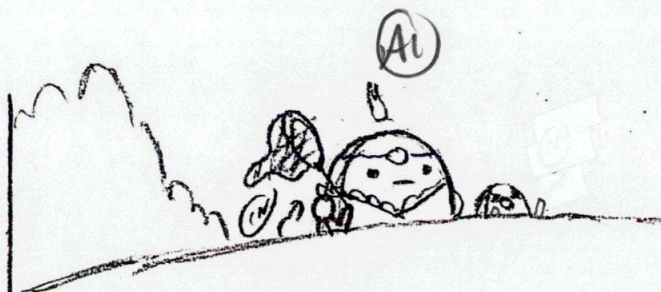
Dialog:

BB: FIRE MAN!

Action:

- BB + CB
WALK OVER HILL

Timing:



BB: FIRE MAN!

NOV 12 2015



EPISODE # 1034-240

1034/240

1034, 240

1034/240

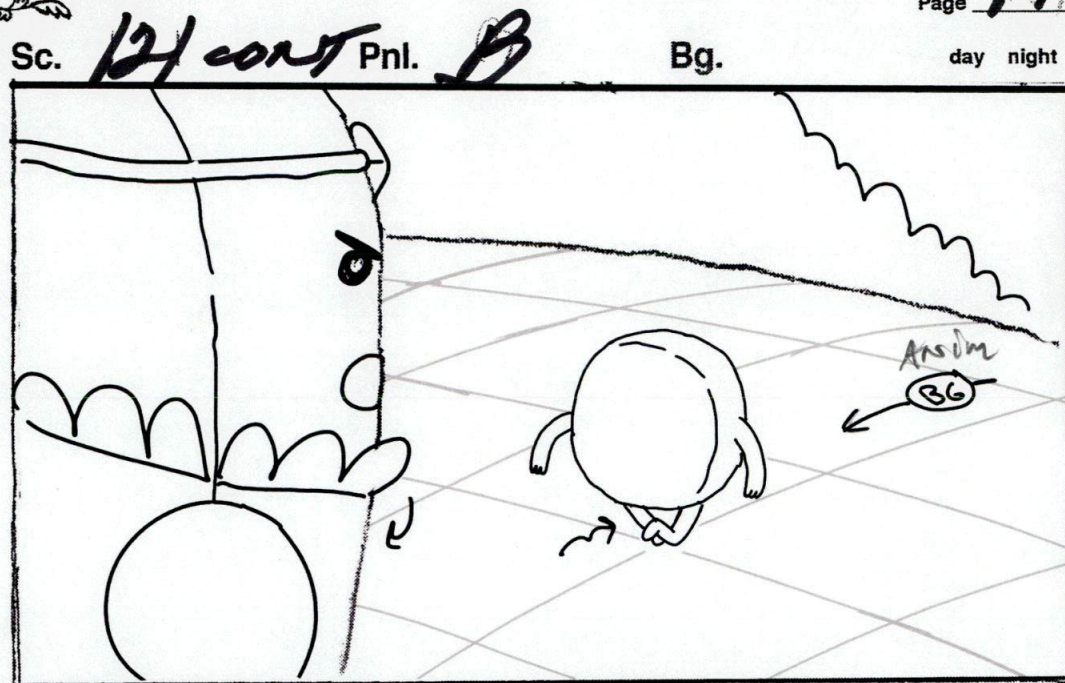
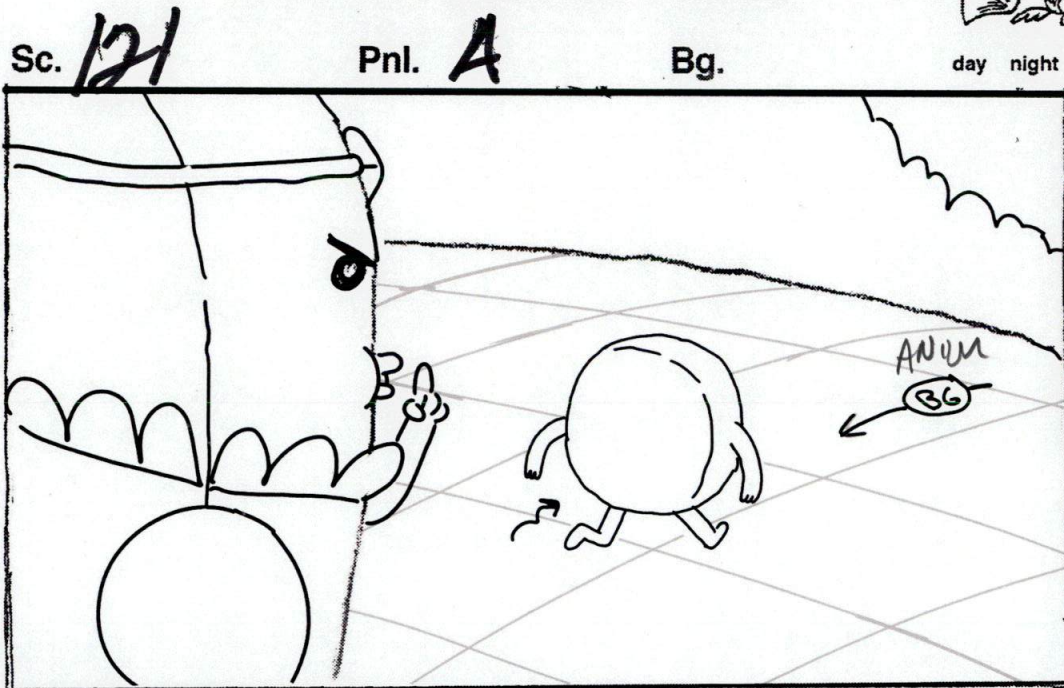
1034/240

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ADVENTURE TIME



Page **194**



Dialog:

(CB): SHH !

(CB): THIS IS SERIOUS

Action:

NOV 12 2015

Timing:

EPISODE # **1034-240**

Production:

1034/240

1034/240

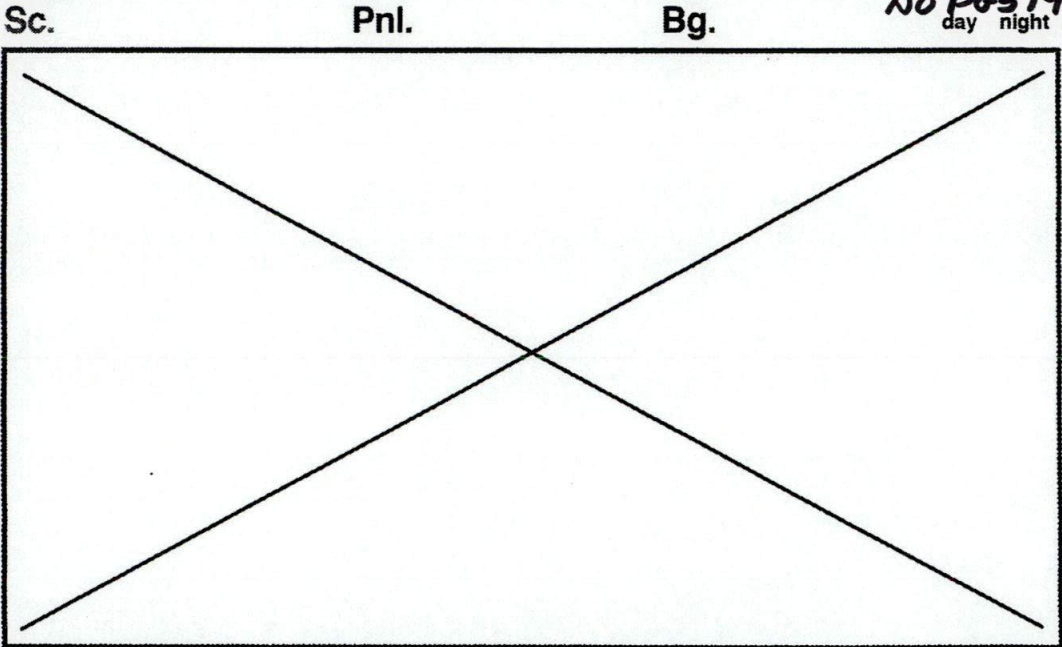
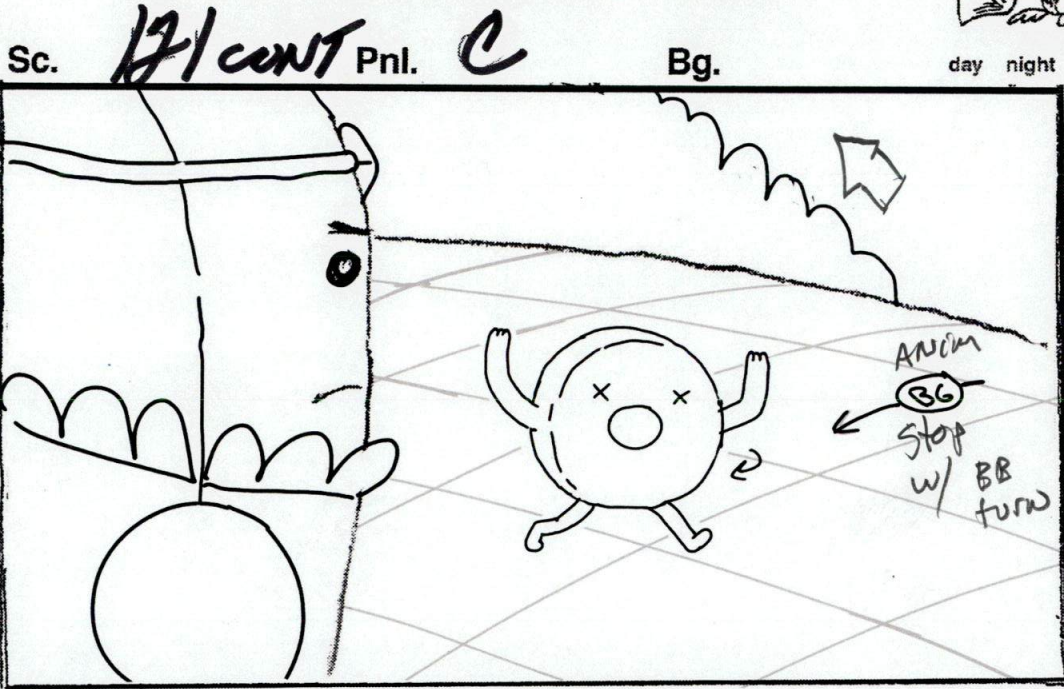
1034/240

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ADVENTURE TIME



Page 195
NO PGS 196-197
day night



Dialog:

(BB): WANNA see me do
a FLIP?

Action:

- BB TURNS TOWARDS
CB, STILL WALKING

Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240

1034/240

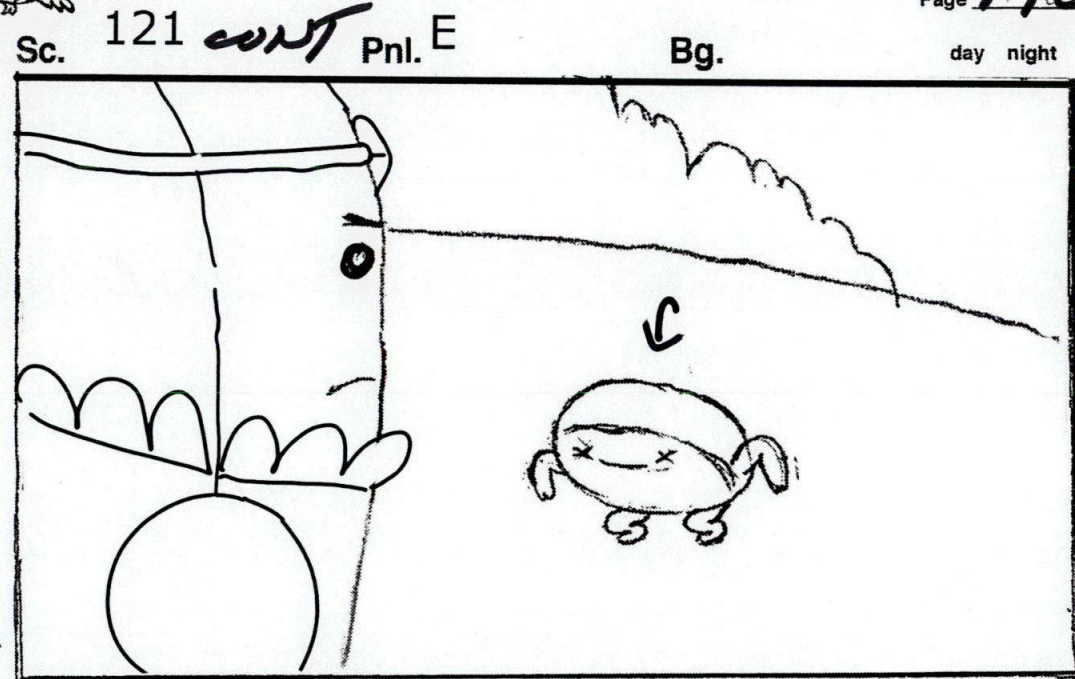
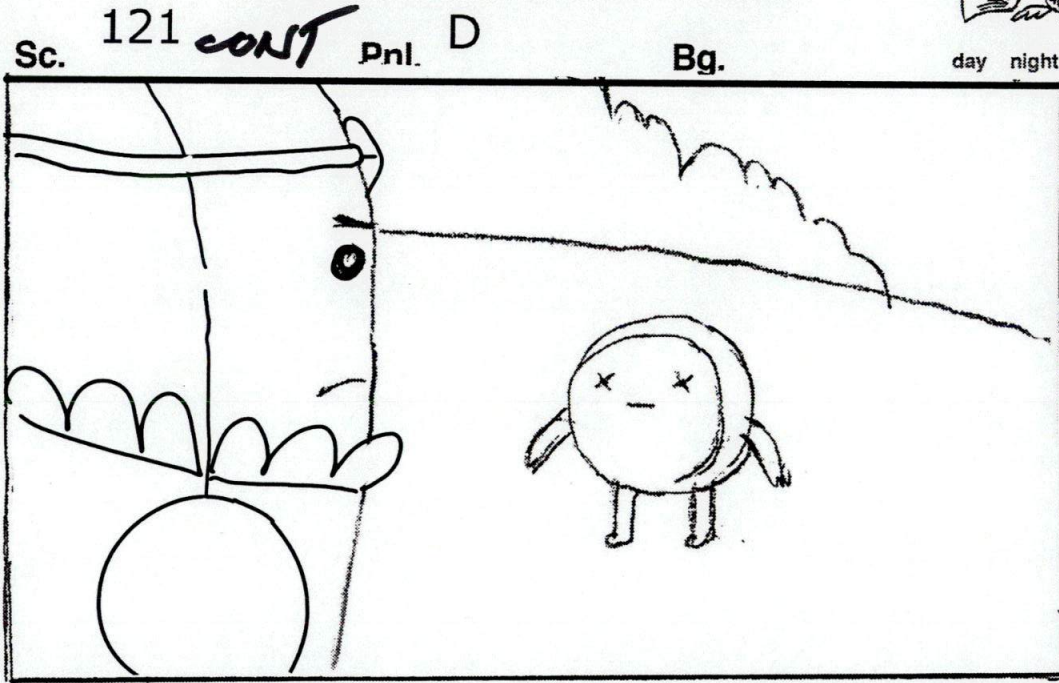
1034/240

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ADVENTURE TIME



Page **198**



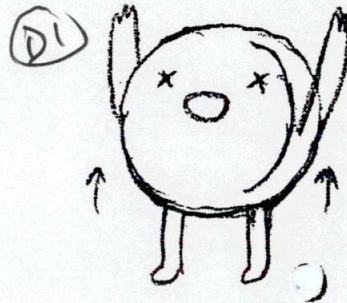
Dialog:

(BB) : (INHALES)

Action:

- BB STRETCHES
UP ARMS

Timing:



- BB ANTICS DOWN

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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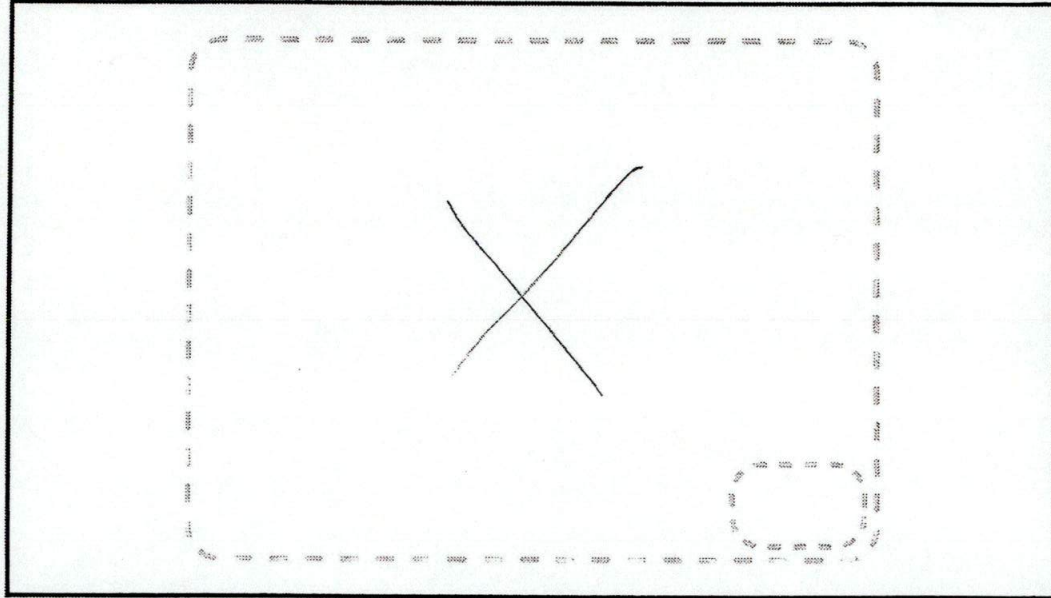
ADVENTURE TIME



Sc. 121 *CONT* Pnl. F

Bg.

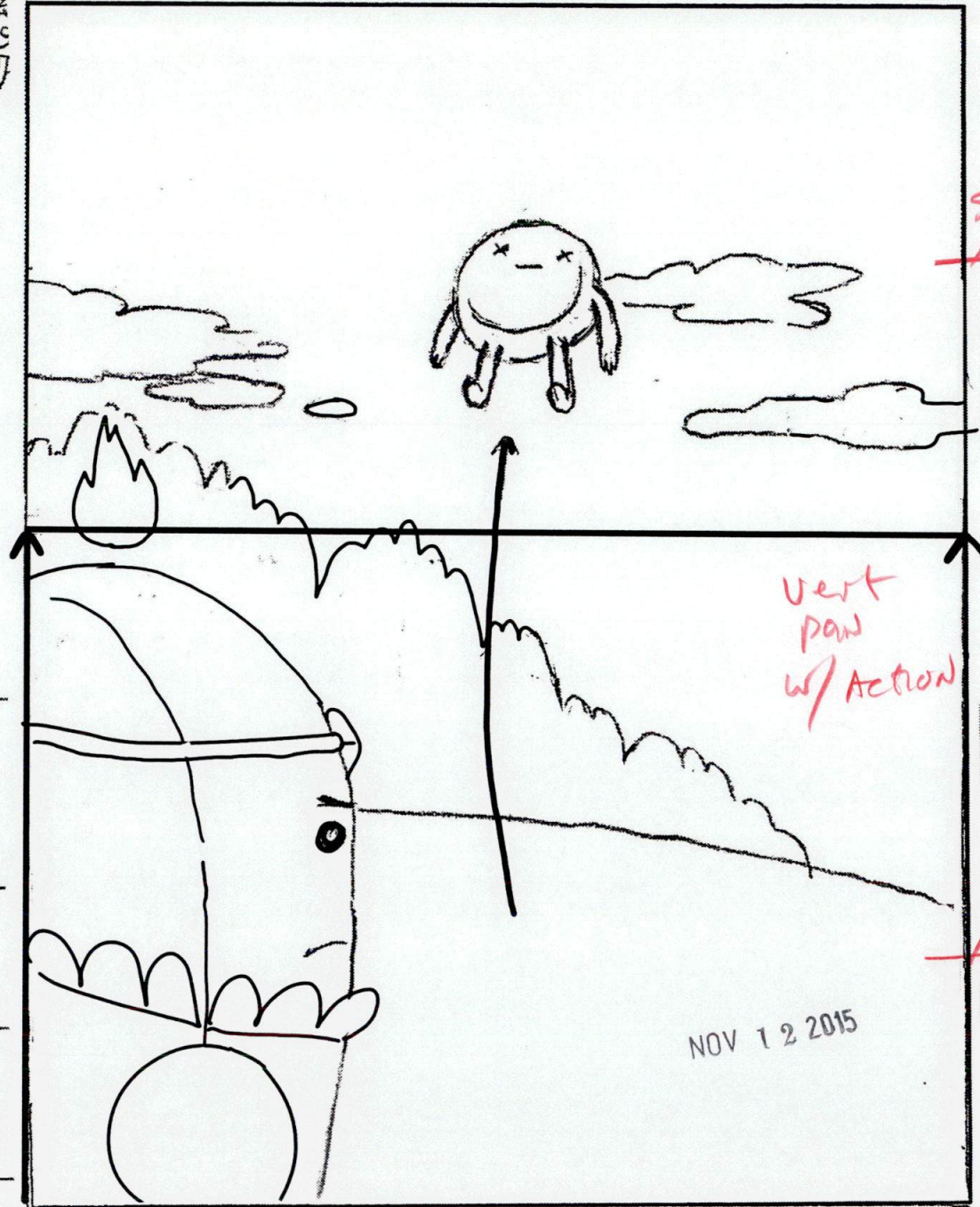
day night



Dialog:

Action:
- BB SPRINGS UP INTO THE AIR
- PAN W/ BB

Timing:



vert pan w/ Action

NOV 12 2015

199

1034-240

EPISODE #

1034/240

Production:

1034/240

1034/240

ADVENTURE TIME



NO SC's
122-124

Page 300
day night

Sc. 121 *CONT* Pnl. G

Bg.

day night

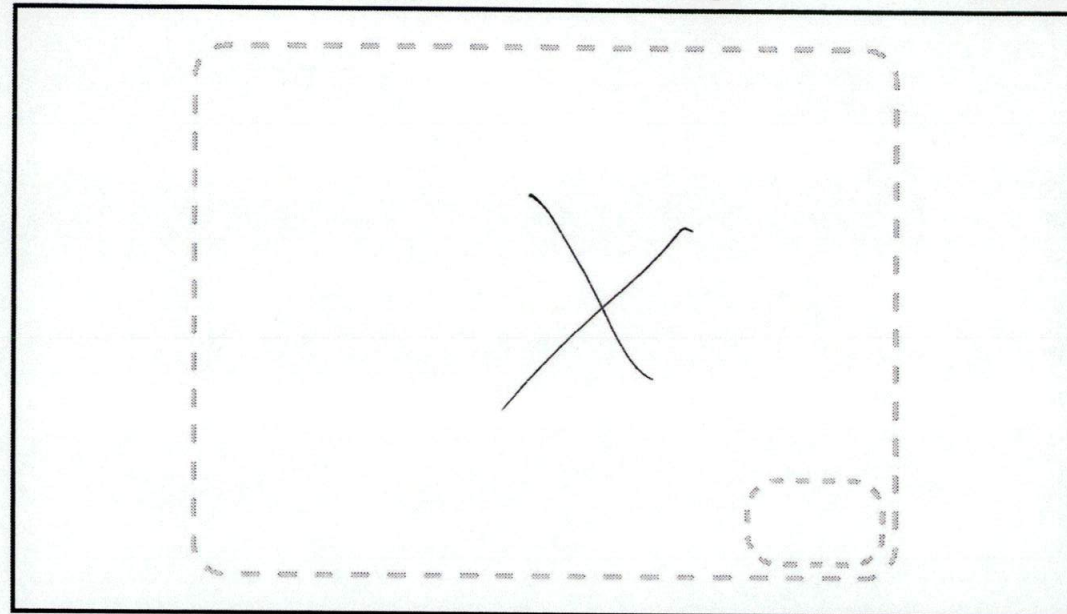


Sc.

Pnl.

Bg.

day night



Dialog:

SFX: * WHRRR *



Action:

- BB SPINS
IN THE AIR
FAST

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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No GCS 122-124

ADVENTURE TIME

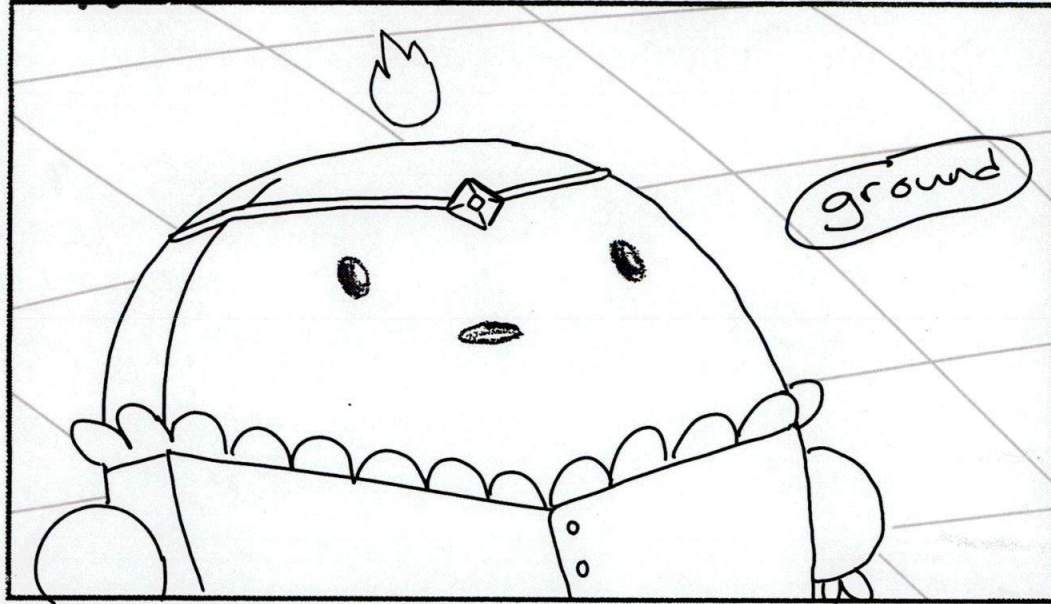


Sc. 125

Pnl. A

Bg.

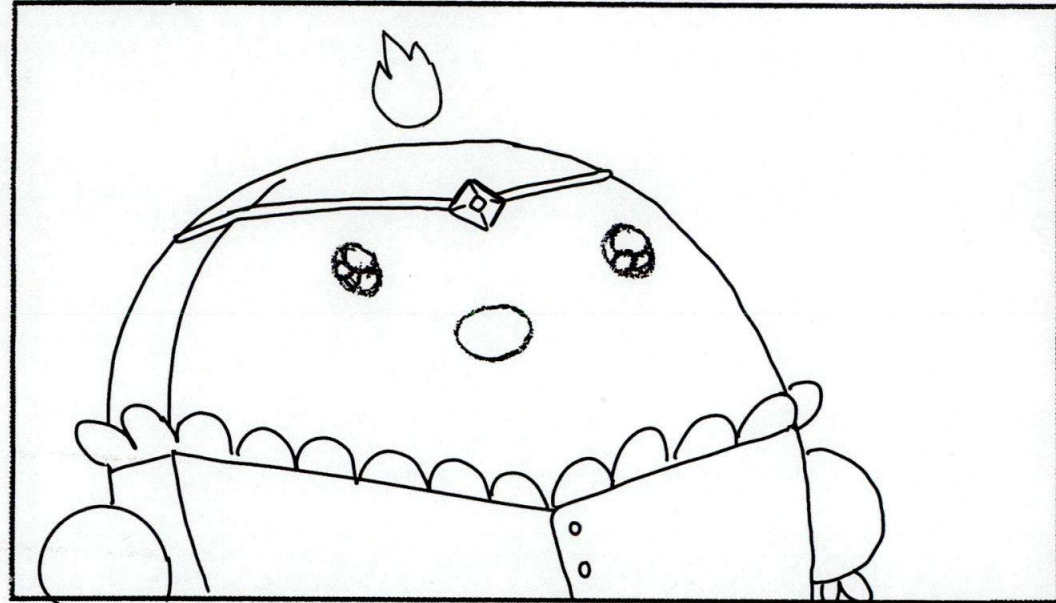
day night



Sc. 125 cont Pnl. B

Bg.

Page 201
day night



Dialog:

(CB) = WOW.

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

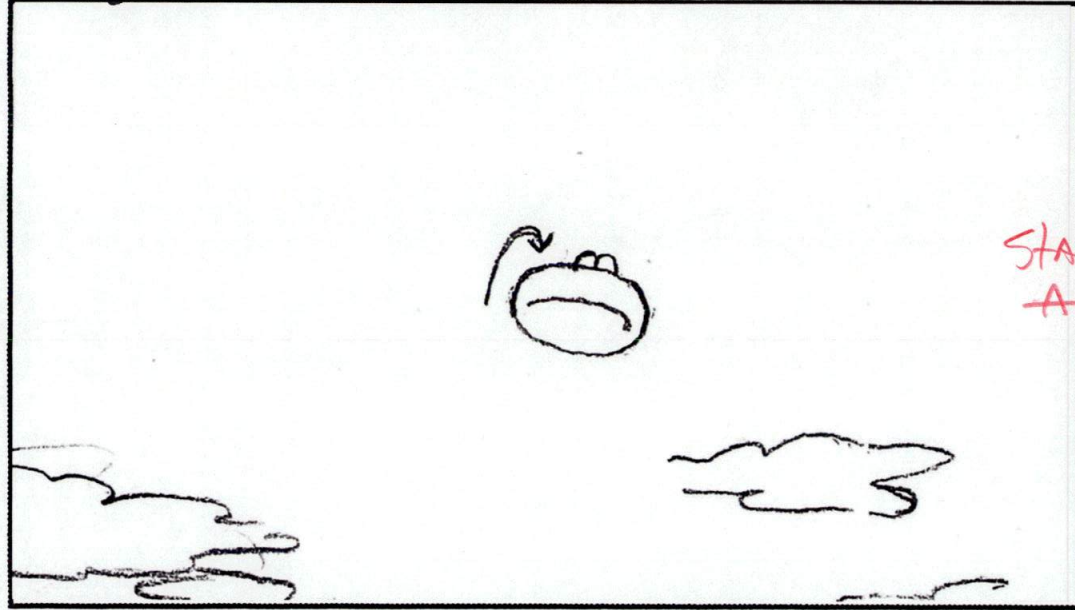
1034/240

ADVENTURE TIME

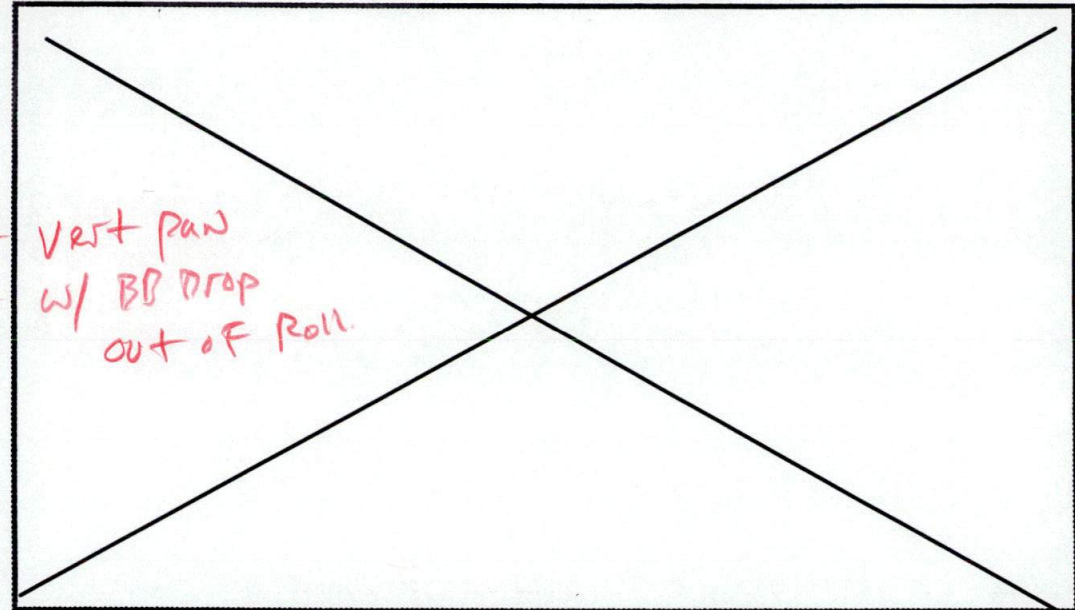


Page **207**
day night

Sc. **126** Pnl. **A** Bg. day night



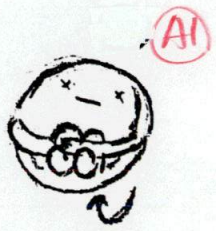
Sc. Pnl. Bg. day night



START
A
VERT PAN
W/ BB DROP
OUT OF ROLL.

Dialog:

Action:
- BB SPINNING,
SLOWS DOWN



Timing:

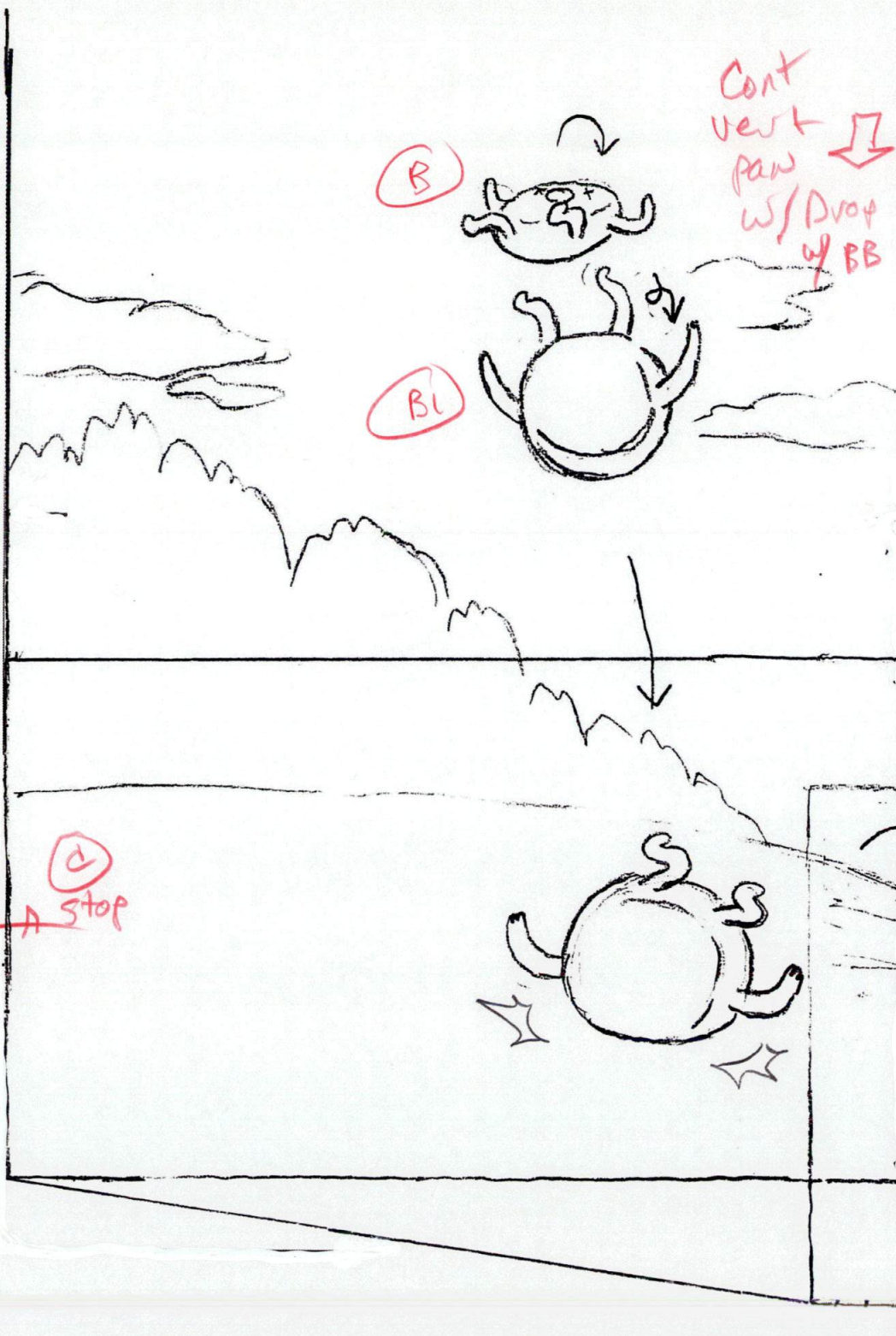
NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

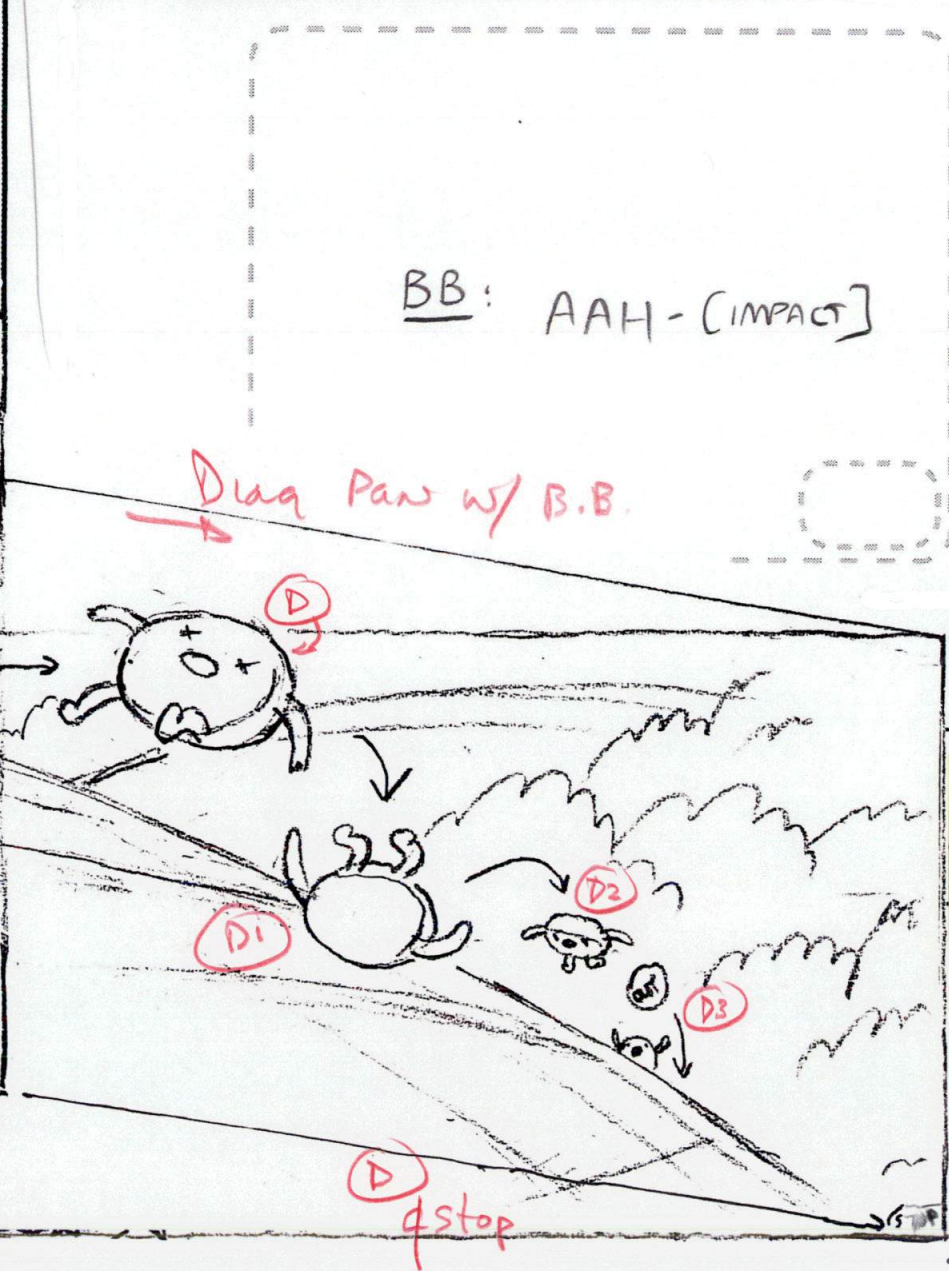


Sc.

126 CONT

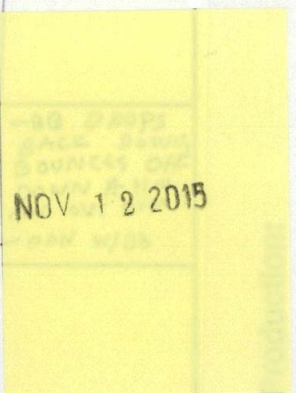
1.

Page **203**
day night



EPISODE # 1034-240

1034/240



1034/240

1034/240

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ADVENTURE TIME

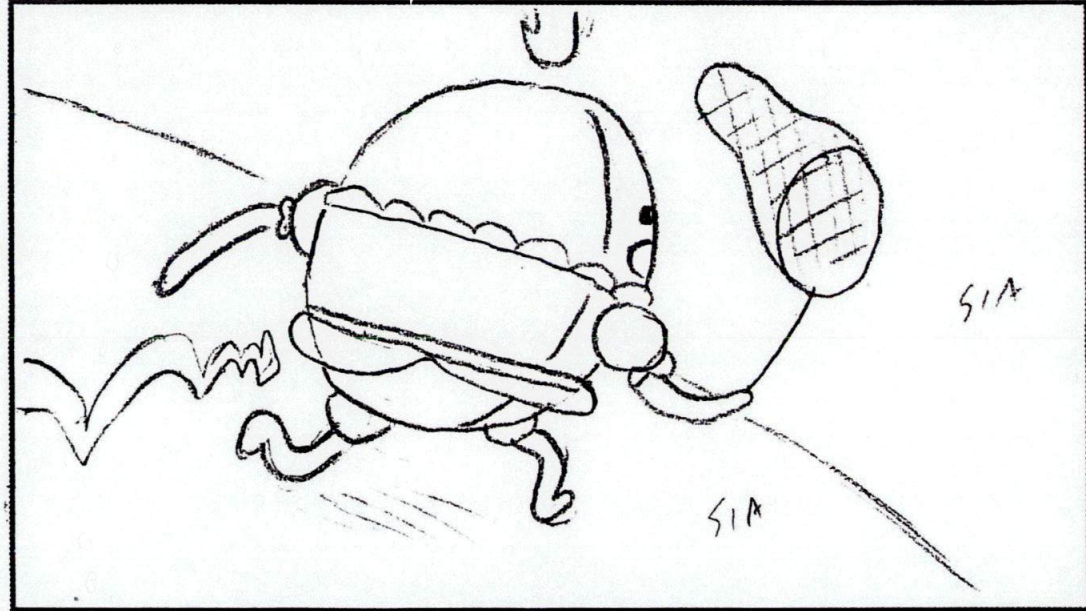


Page **204**

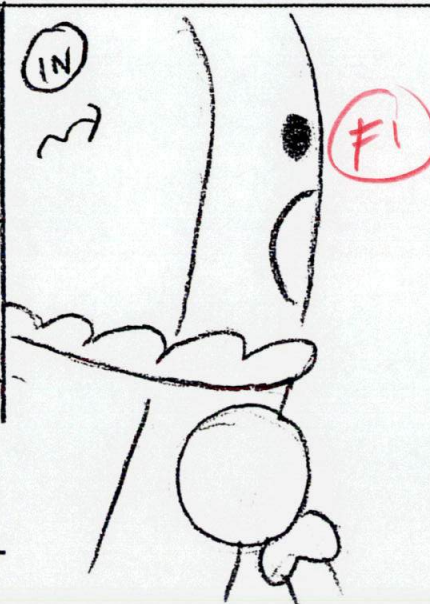
Sc. **126 cont** Pnl. **E** Bg. day night



Sc. **126 cont** Pnl. **F** Bg. day night



Dialog:	CB : BUNBUN !
Action:	
Timing:	



-CB RUNS AFTER BM
NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

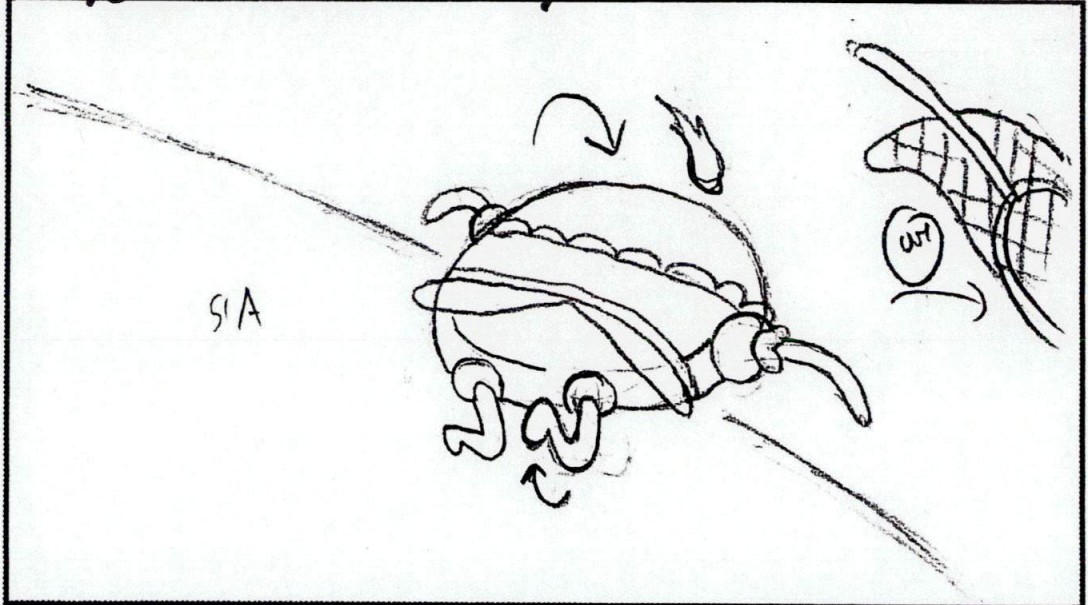
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ADVENTURE TIME

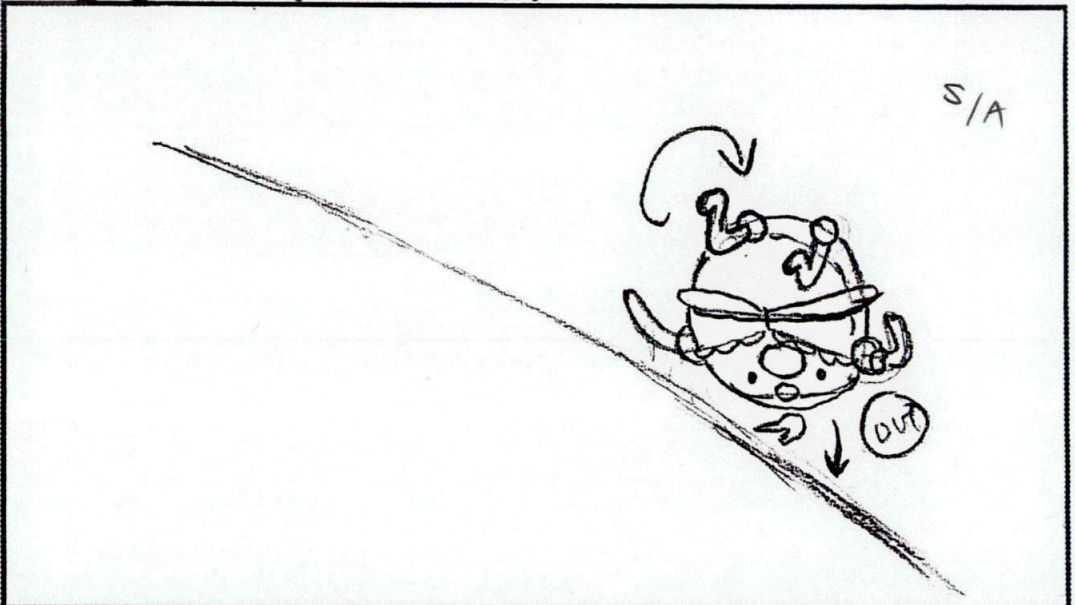


Page **205**

Sc. **126 cont** Pnl. **G** Bg. day night



Sc. **126 cont** Pnl. **H** Bg. day night



Dialog:	
(CB): WAH GH	
Action:	- CB SLIPS - NET GOES FLYING OFF/S
- CB FLIPS AND FALLS OVER HILL	
Timing:	

NOV 12 2015

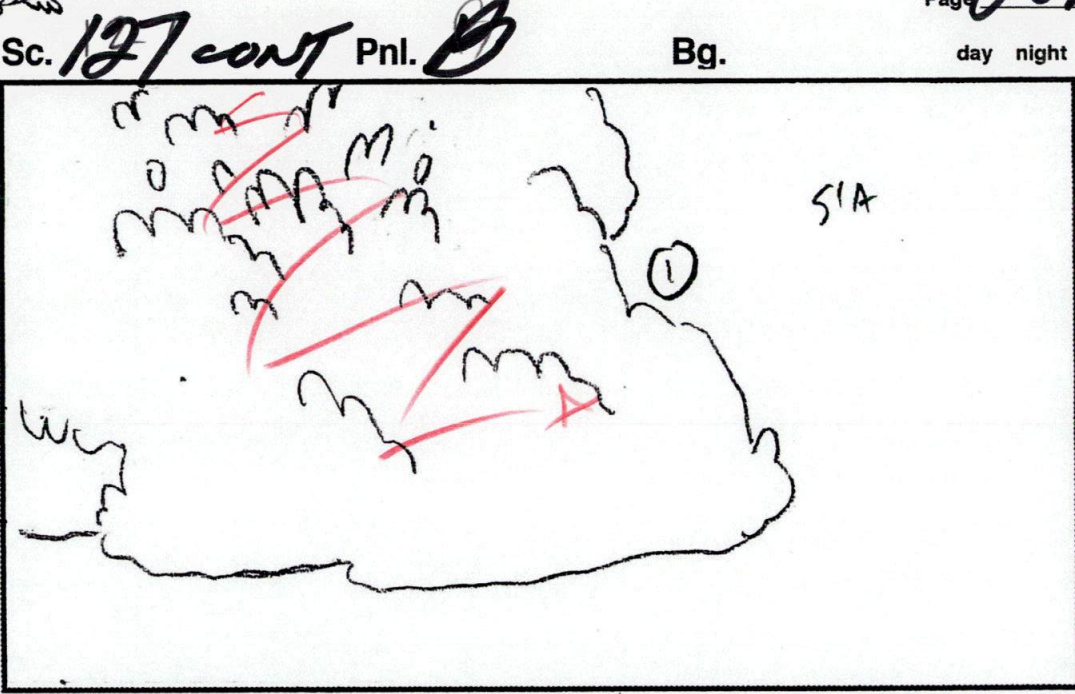
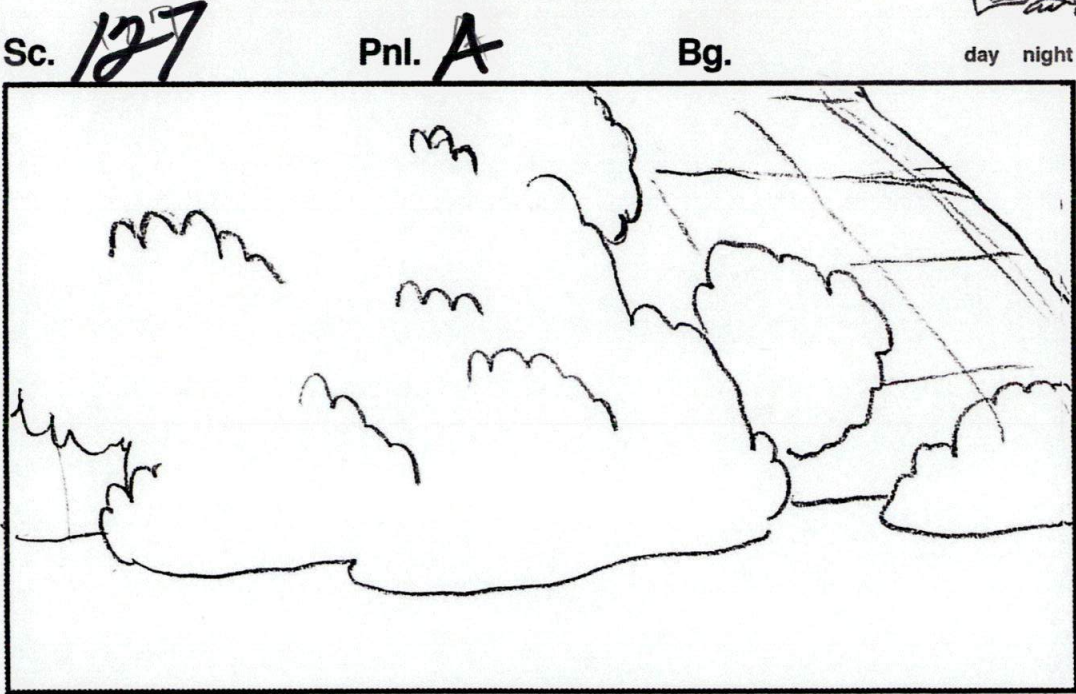
EPISODE # 1031-240

Production:

1034/240

1034/240

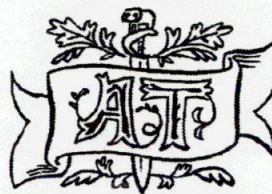
ADVENTURE TIME



Dialog:	
Action:	SFX: *SKSHHY - BUSHES SHAKE
Timing:	NOV 12 2015



ADVENTURE TIME



Page 207

Sc. 127 cont Pnl. C

Bg.

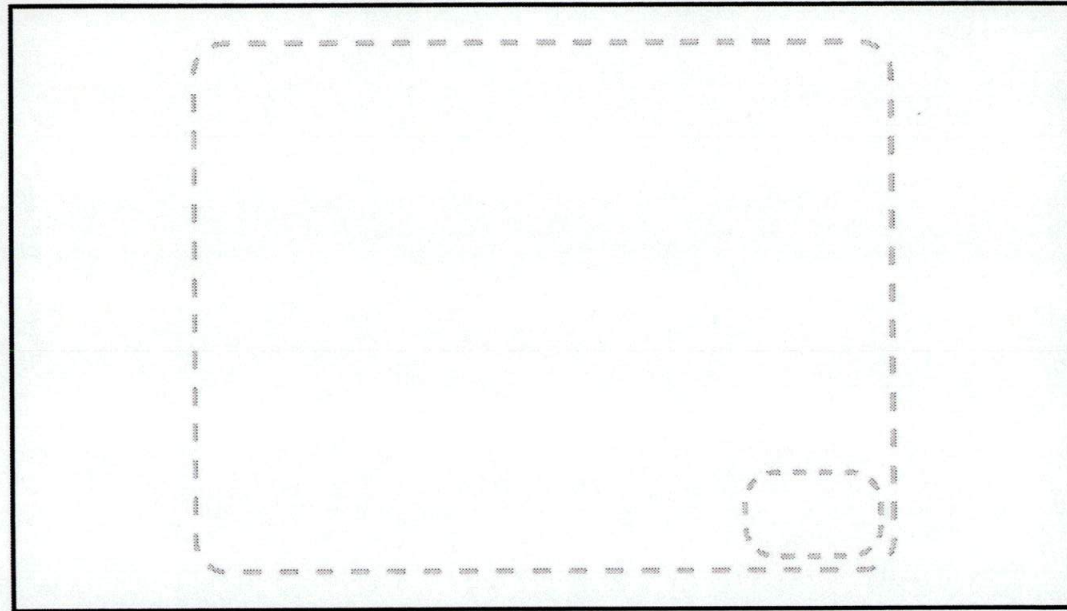
day night

Sc.

Pnl.

Bg.

day night



Dialog:

CB+BB: AAH!

w/w action

Action: -CB + BB BURST OUT OF BUSHES

NOV 12 2015

Timing:

EPISODE #

1034/240

Production:

1034/240

1034/240

ADVENTURE TIME



Page **208**

Sc. **127 cont**

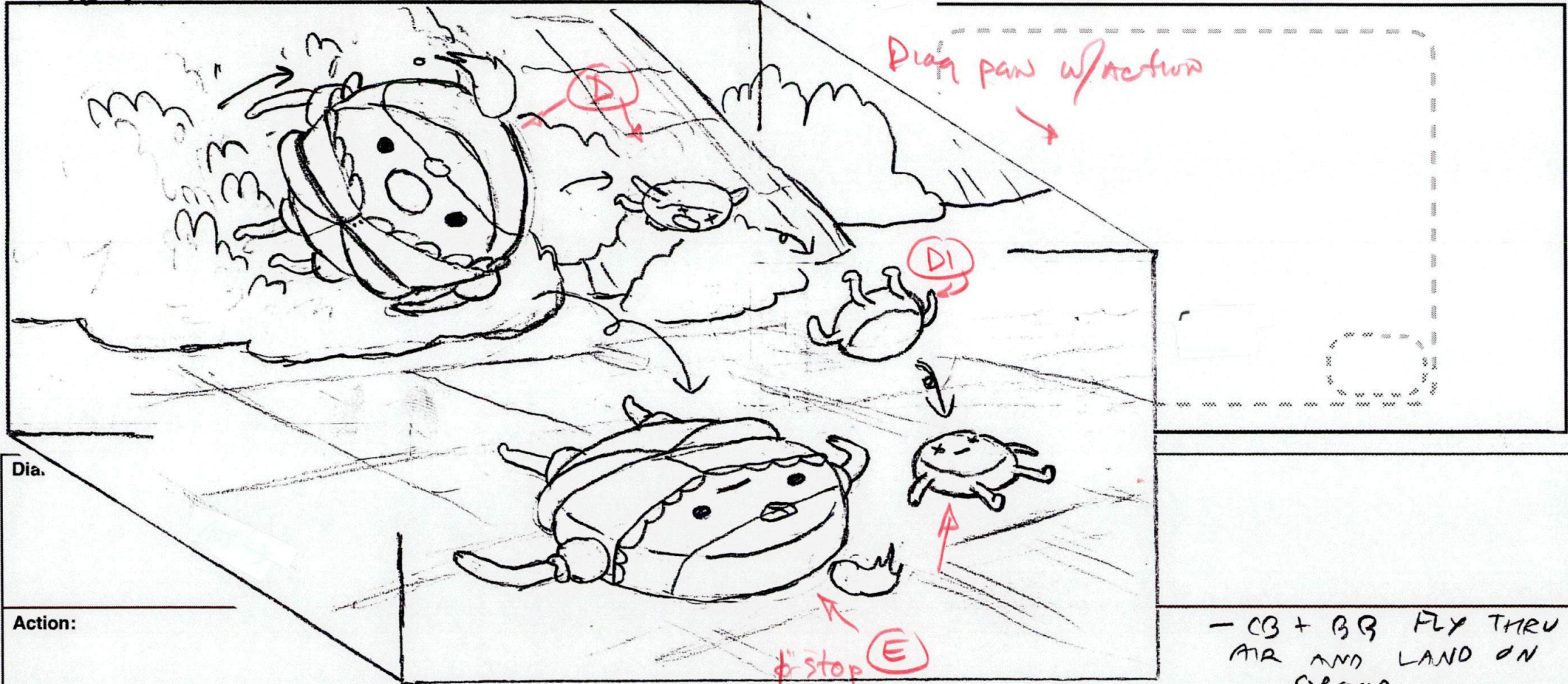
Bg.

day night

Pnl.

Bg.

day night



- CB + BB FLY THRU
AIR AND LAND ON
GROUND

NOV 12 2015

EPISODE # **1034-240**

1034/240

Production:

ADVENTURE TIME



Sc. **127 cont** Pnl. **F** Bg.

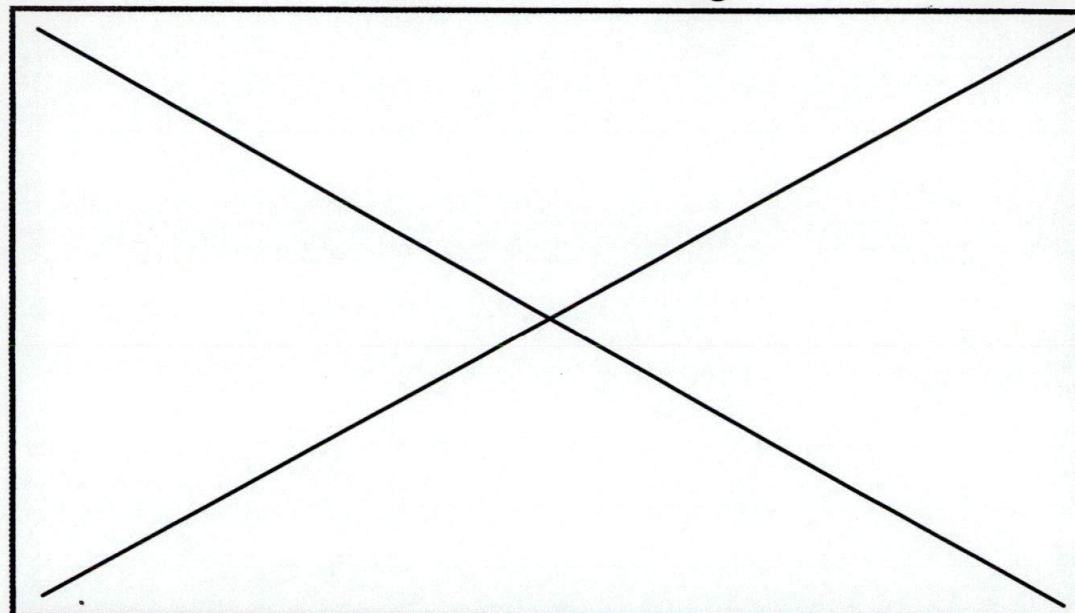
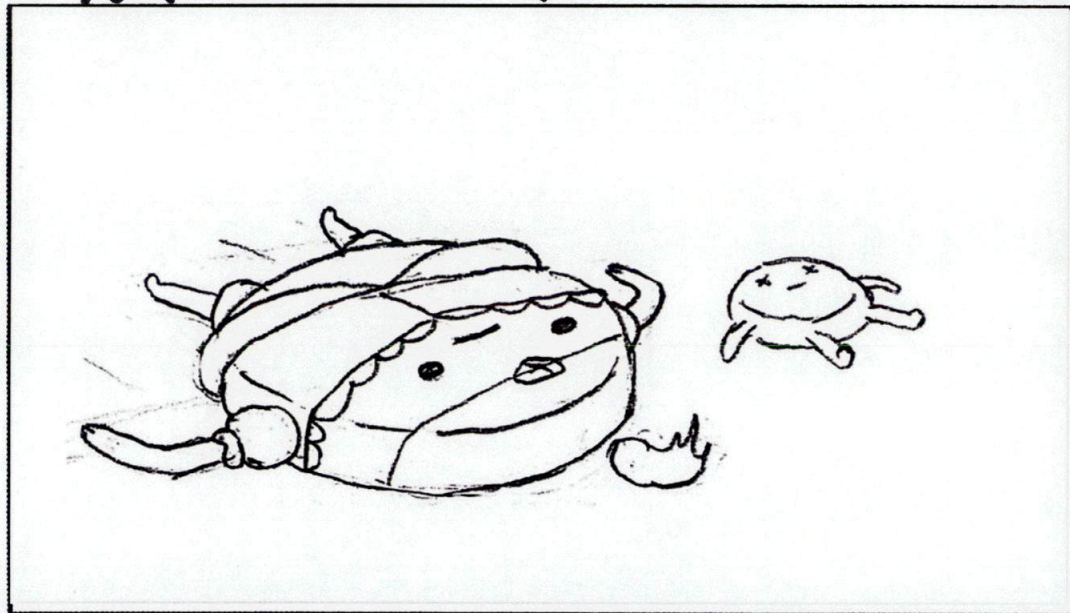
day night

Sc.

Pnl.

Bg.

Page **209**
day night



Dialog: FK: (off/s) On to planning --

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

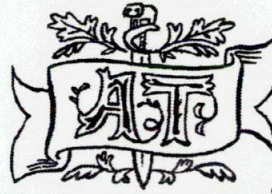
EPISODE #

Production:

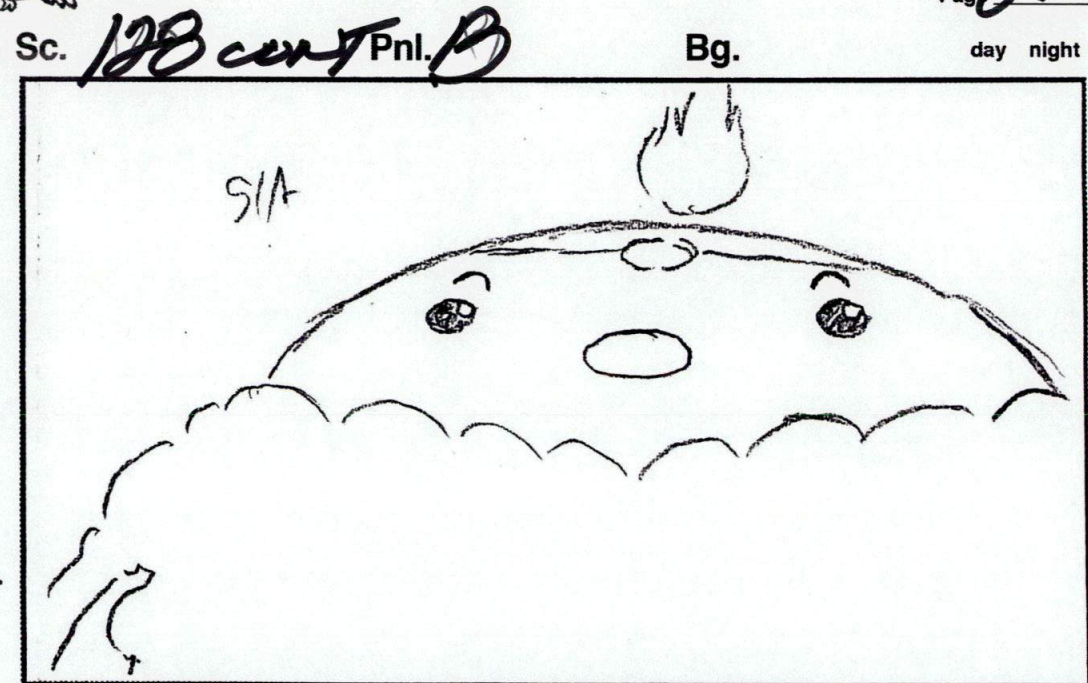
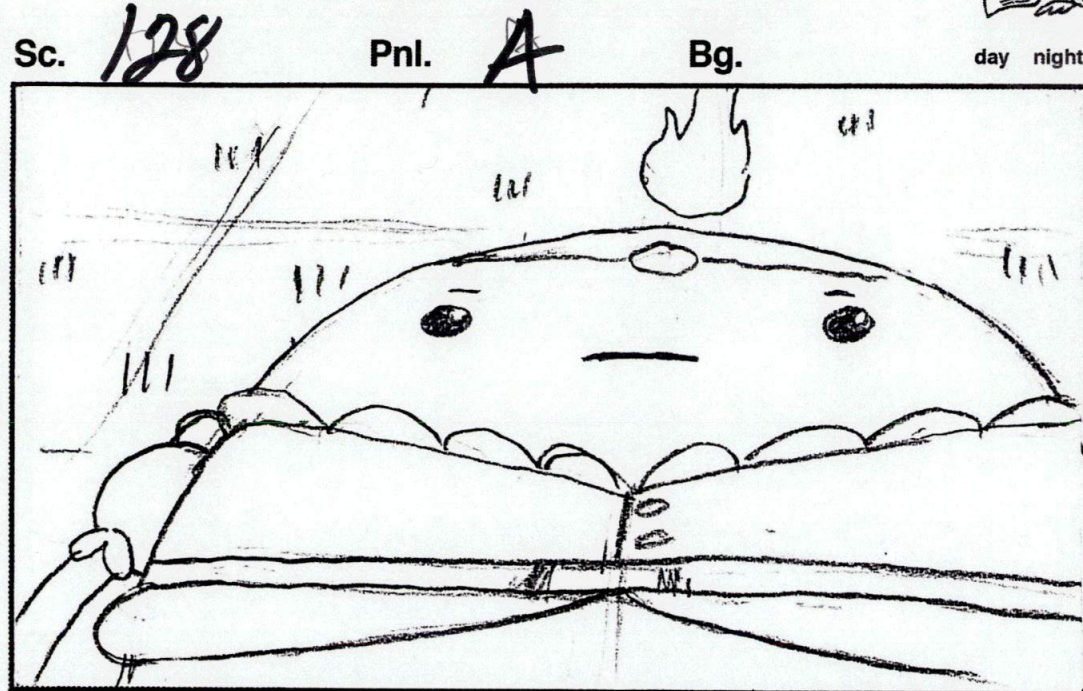
1034/240

1034/240

ADVENTURE TIME



Page **210**



Dialog:	(FK) : (OFF/S, DISTANT) -- OUR DIABOLICAL SCHEME --	(CB) : [GASP] Bun Bun!
Action:		
Timing:		

NOV 12 2015

EPISODE # 1034-240

1034/240

Production:

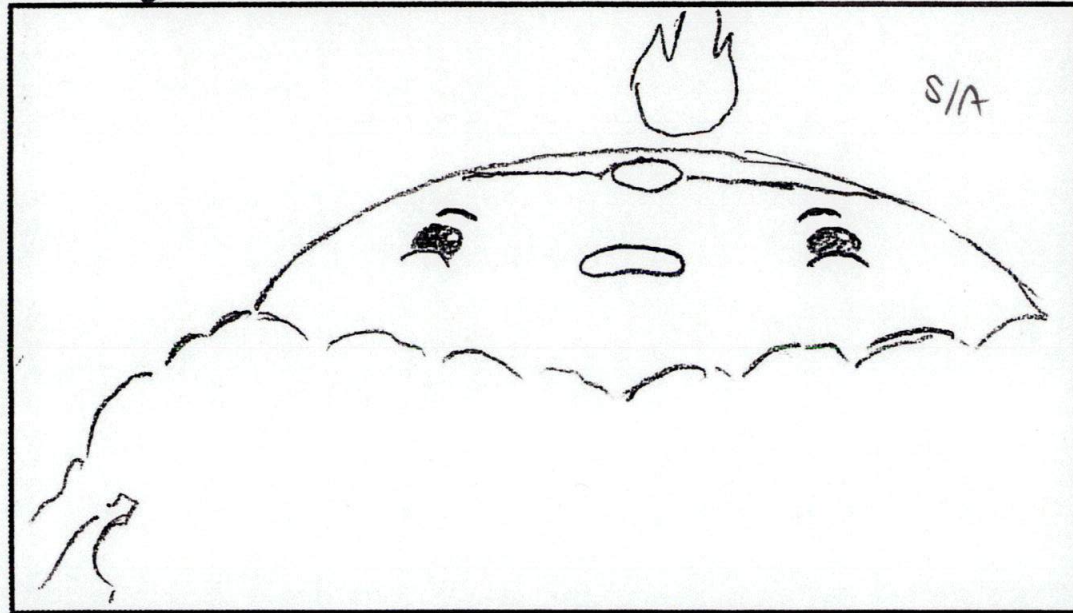
1034/240

ADVENTURE TIME

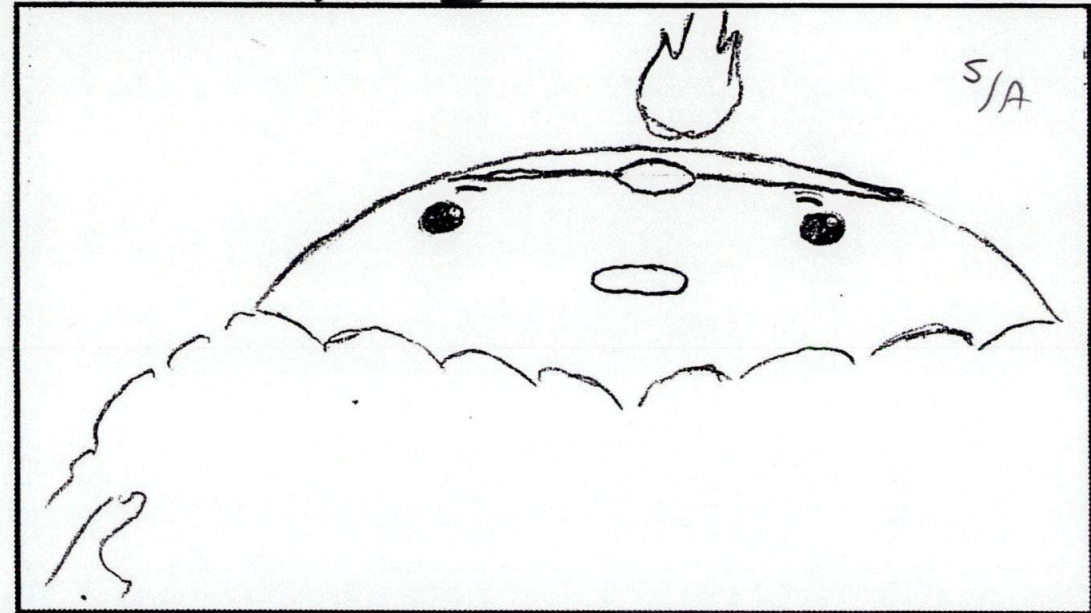


Page **211**

Sc. **128 cont** Pnl. **C** Bg. day night



Sc. **128 cont** Pnl. **D** Bg. day night



Dialog:

(CB): [LOUD WHISPER]
I HEAR THE FLAME
KING!

Action:

-CB LOOKS UP

NOV 12 2014

Timing:

EPISODE # **1034/240**

Production:

1034/240

1034/240

1034/240

ADVENTURE TIME



SC. 128 CONT

NO
SC
129

Next Pg 216

PG 212
NO PGS 213-215

Sc. Pnl. Bg. day night

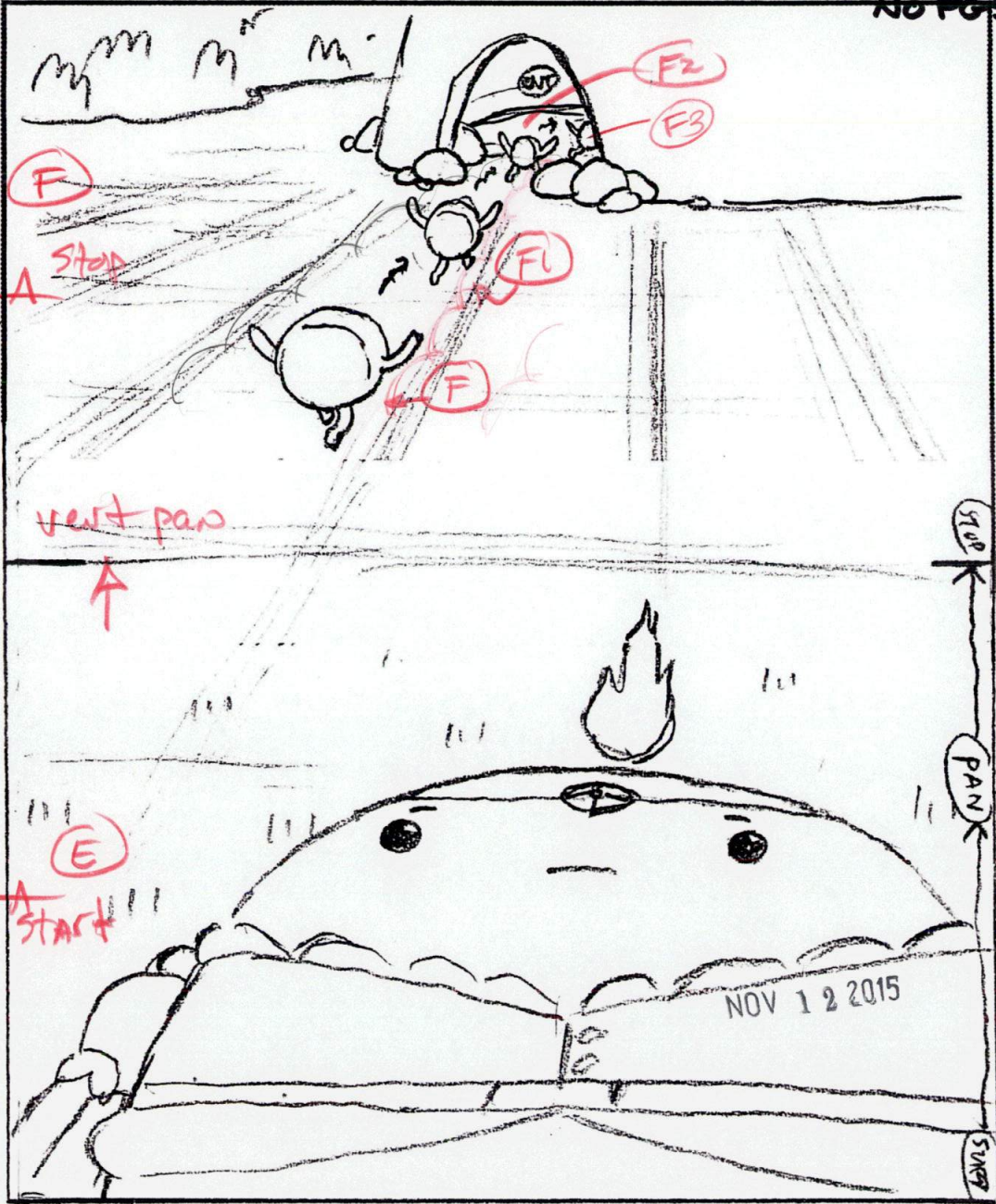
Dialog:

BB/ [laughing]

Action:

- PAN UP
- BB RUNS INTO LAVE

Timing:



EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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1050129

Prev. pg 212

ADVENTURE TIME

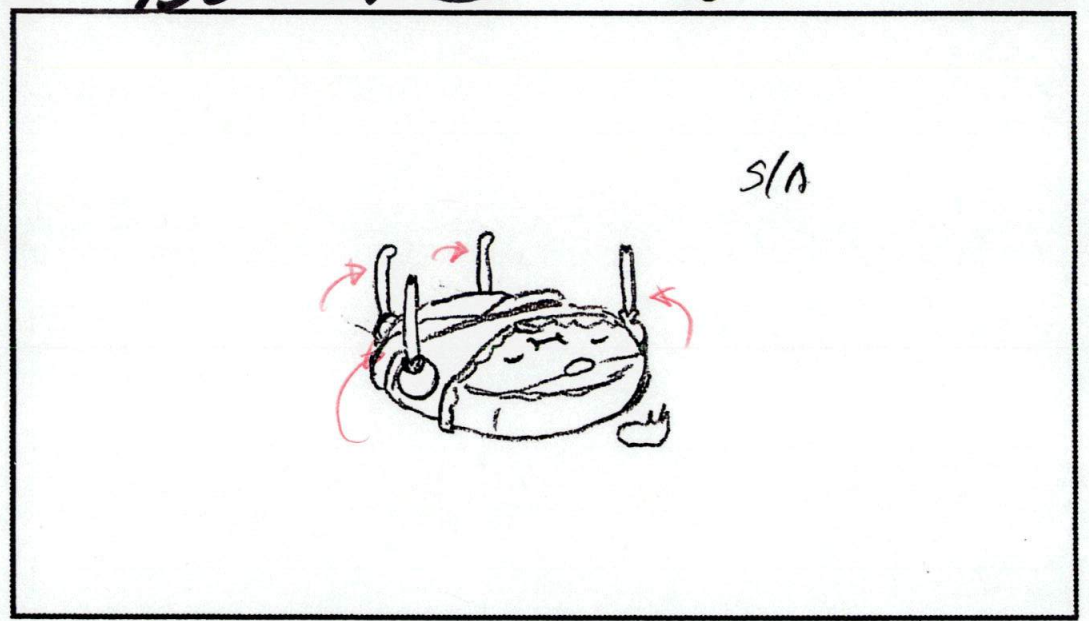


Sc. **130** Pnl. **A** Bg. day night



Sc. **130 cont. B** Pnl. **B** Bg. day night

Page **216**



Dialog:	
(CB) : [STRAINS]	
Action:	
Timing:	

NOV 12 2011

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME



Page **217**
day night

Sc. **130 cont** Pnl. **C**

Bg.

day night

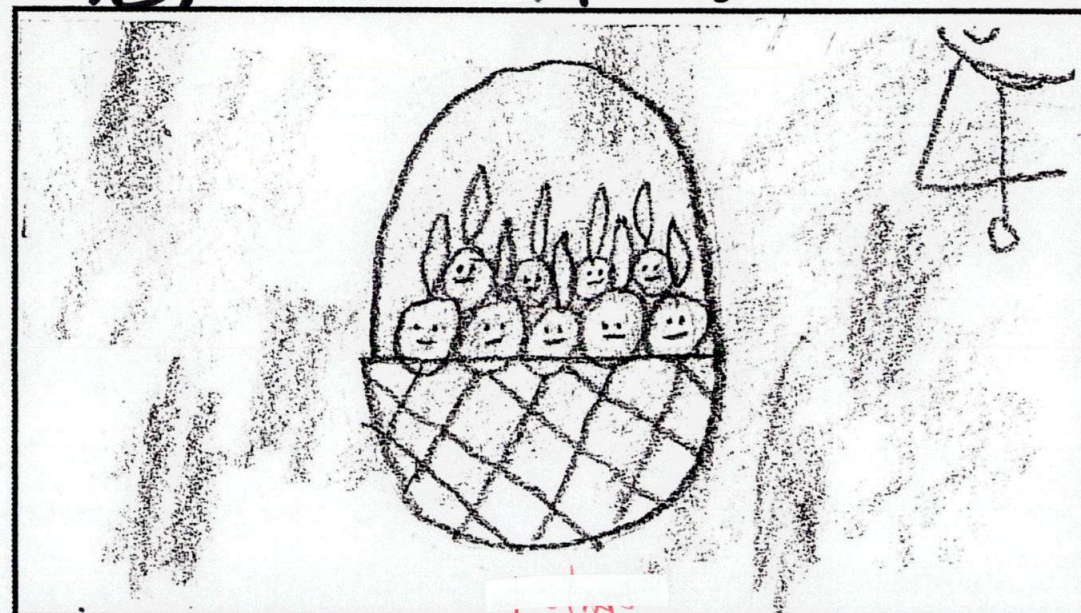


Sc. **131**

Pnl. **A**

Bg.

day night



Dialog:

(C) = [sigh]

Action:

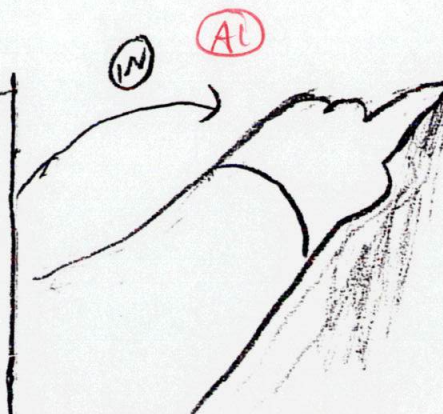
- CB'S ARMS AND
LEGS FLOP
BACK DOWN.

Timing:

(FK): JO — WEARING YOUR FIRE
COSTUMES,

- FK HAND COMES IN
POINTS AT DRAWING
ON WALL

NOV 12 2015



EPISODE # 1034-240

1034/240

1034/240

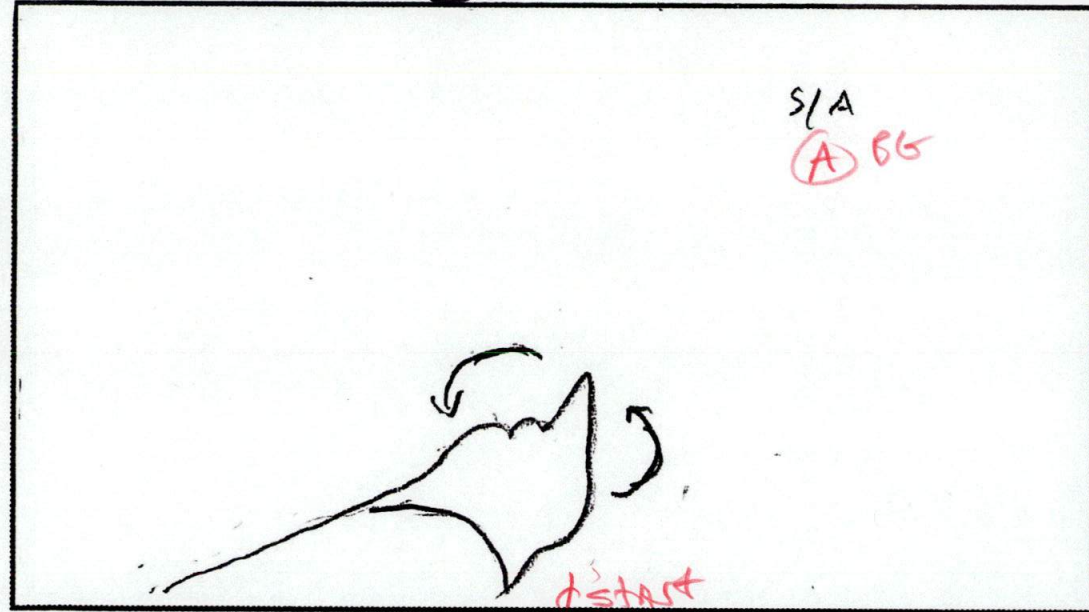
ADVENTURE TIME



Sc. **131/CONT** Pnl. **B**

Bg.

day night



Sc. **131/CONT** Pnl. **C**

Bg.

Page **218**
day night



Dialog:

(FK) = YOU'LL POSE AS A BASKET OF ORPHANS LEFT ON THE CASTLE DOORSTEP!

(FK) = THEY'LL TAKE YOU IN

Action:

- FK MAKES CIRCULAR MOTIONS POINTING AT THE BASKET

- ADJ W/ HAND AS IT GLIDES OFFS TO NEXT IMAGE

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME

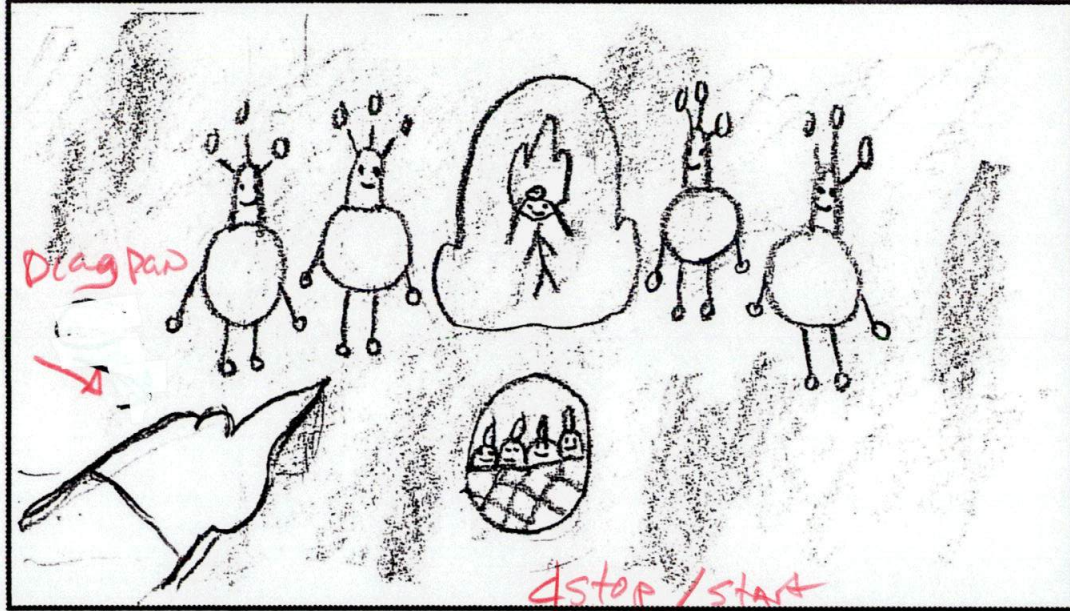


Page **219**

Sc. **131 cont** Pnl. **D**

Bg.

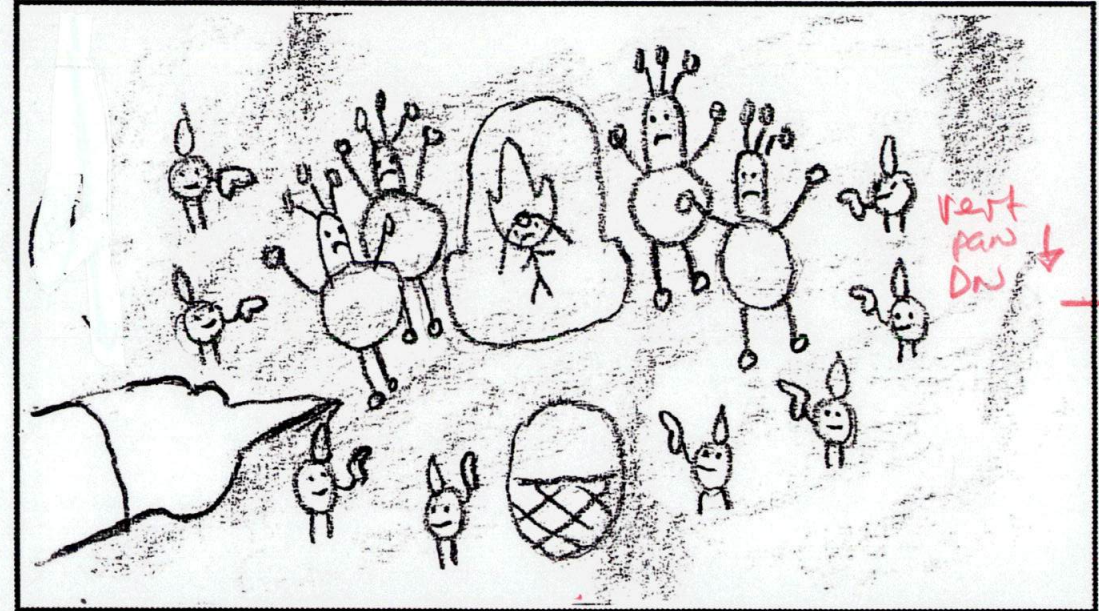
day night



Sc. **131 cont** Pnl. **E**

Bg.

day night



EPISODE # **1034-240**

Dialog:

(FK): AND WHEN THEY BRING YOU TO THE KING

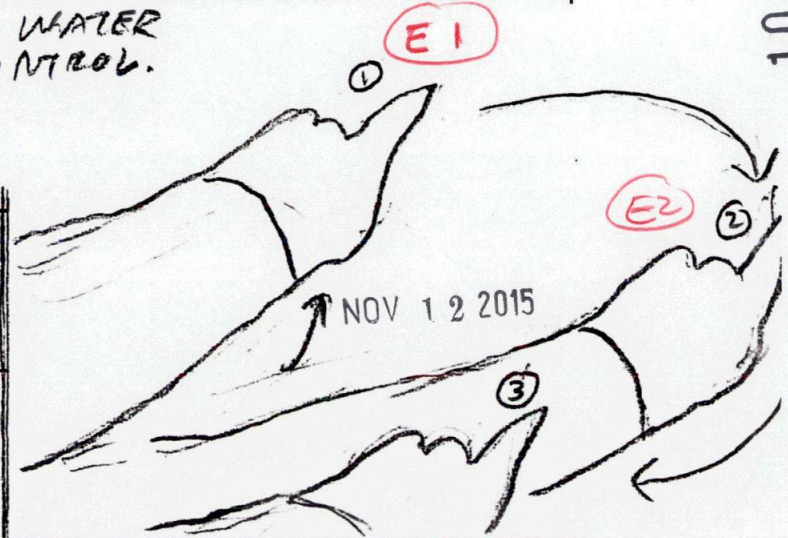
Action:

- ADJ W/ HAND AS IT GLIDES TO NEXT IMAGE

Timing:

(FK): YOU BUST OUT THE WATER GUNS AND SEIZE CONTROL.

- ADJ W/ HAND AS IT GLIDES TO NEXT IMAGE
- FK HAND MAKES CIRCULAR MOTIONS OVER IMAGE



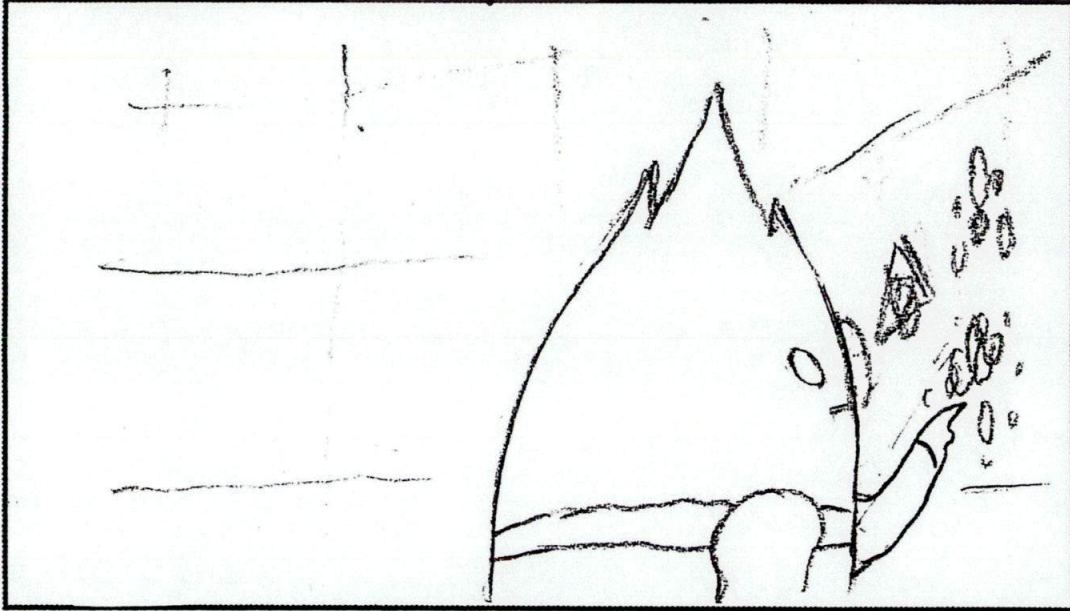
E3
1034/240

ADVENTURE TIME

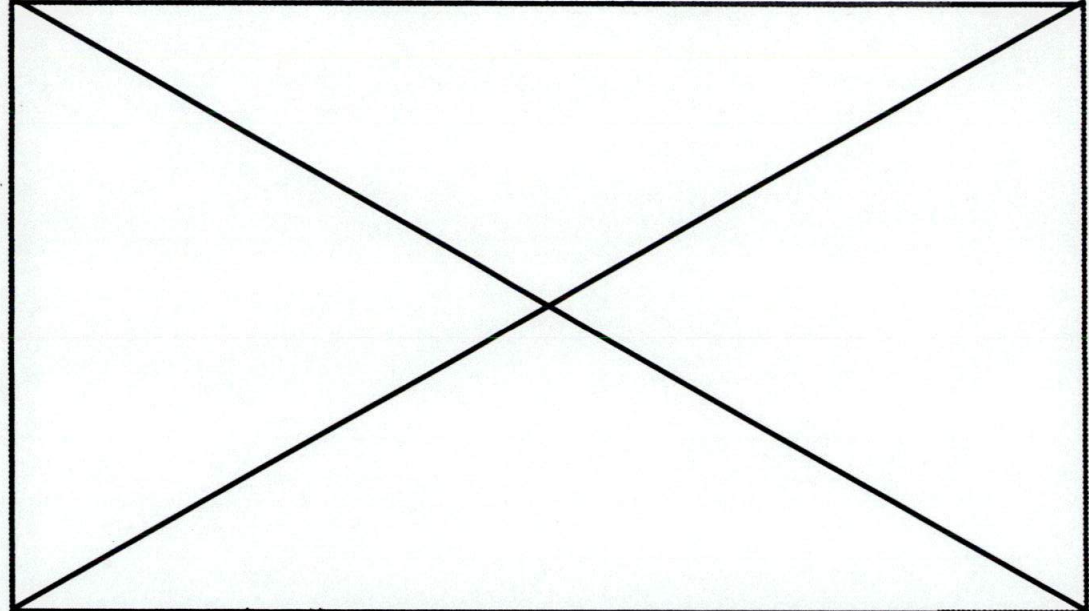


Page **220**

Sc. **132** Pnl. **A** Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

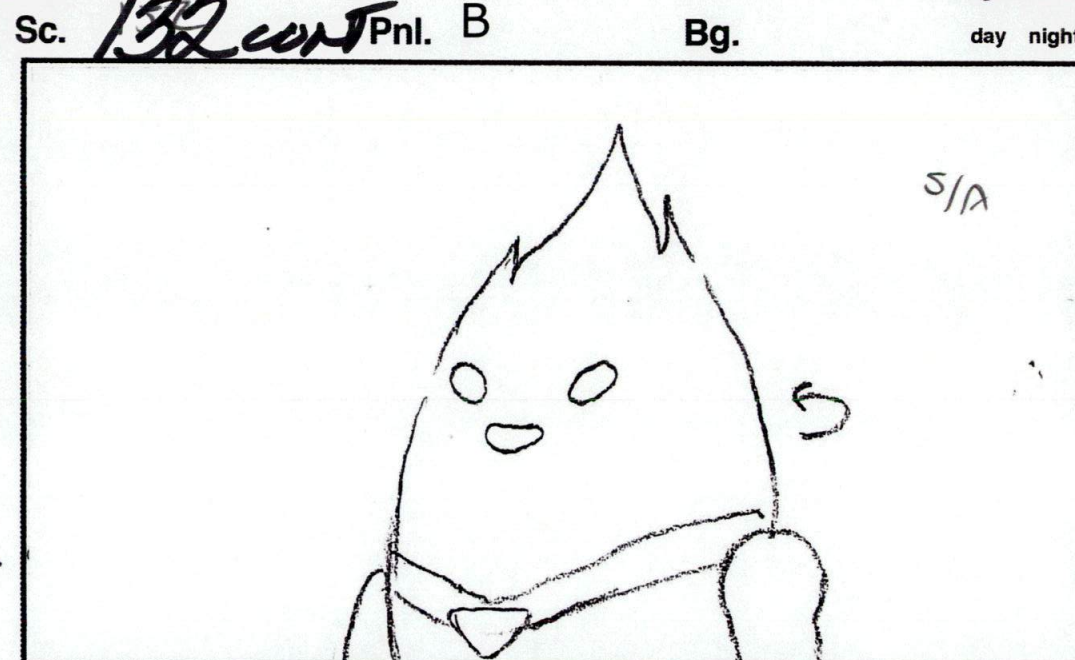
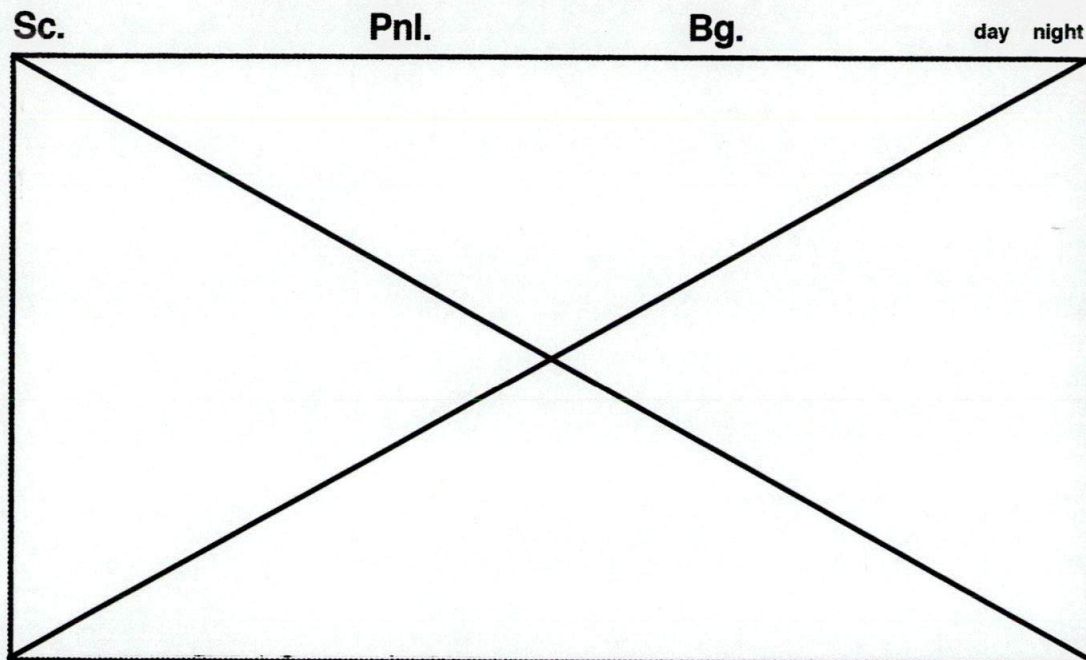
1034/240

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ADVENTURE TIME



Page 221



Dialog:	
(FK): ANY QUESTIONS?	
Action:	- FK HOLDS TEDDY UP.
	- FK TURNS. NOV 12 2015
Timing:	

EPISODE # 1034-240

1034/240

Production:

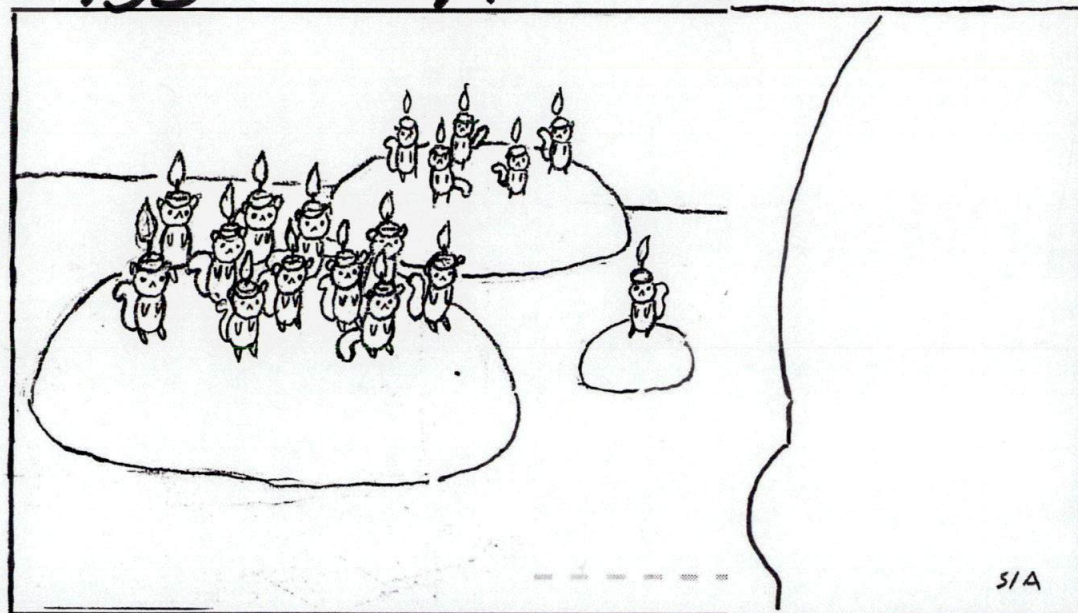
1034/240

ADVENTURE TIME

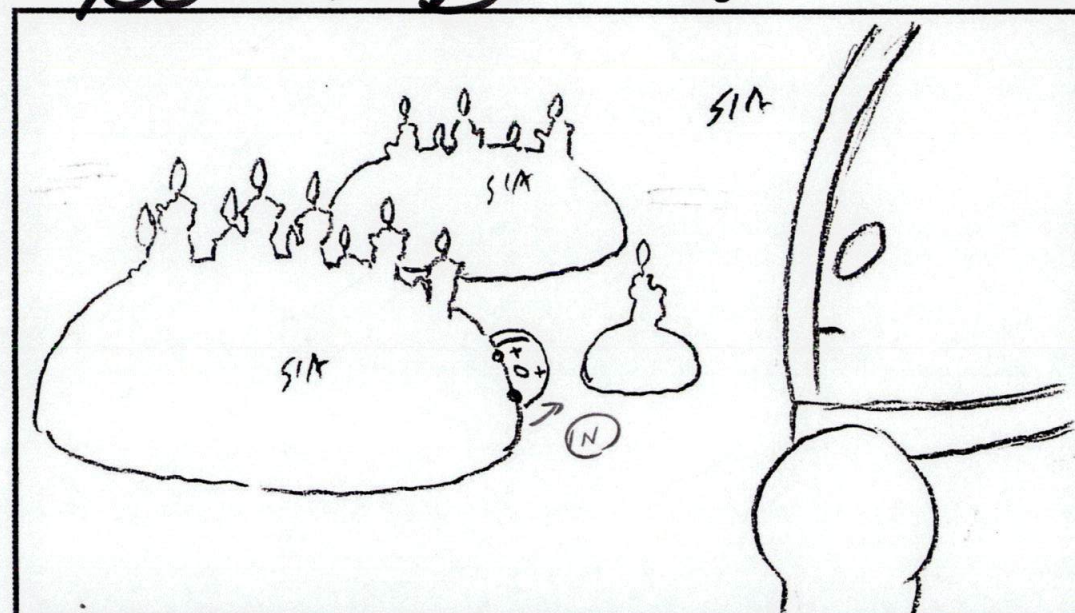


Page **222**
day night

Sc. **133** Pnl. **A** Bg



Sc. **133 cont** Pnl. **B** Bg.



Dialog:

(BB) ARE THESE YOUR
KIDS?

Action:

-FK IS FACING A CROWD OF CHIPMUNKS
WITH TEALIGHTS.

-BB POPS OUT
OF CHIPMUNK
CROWD

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production:

1034/240

1034/240

ADVENTURE TIME

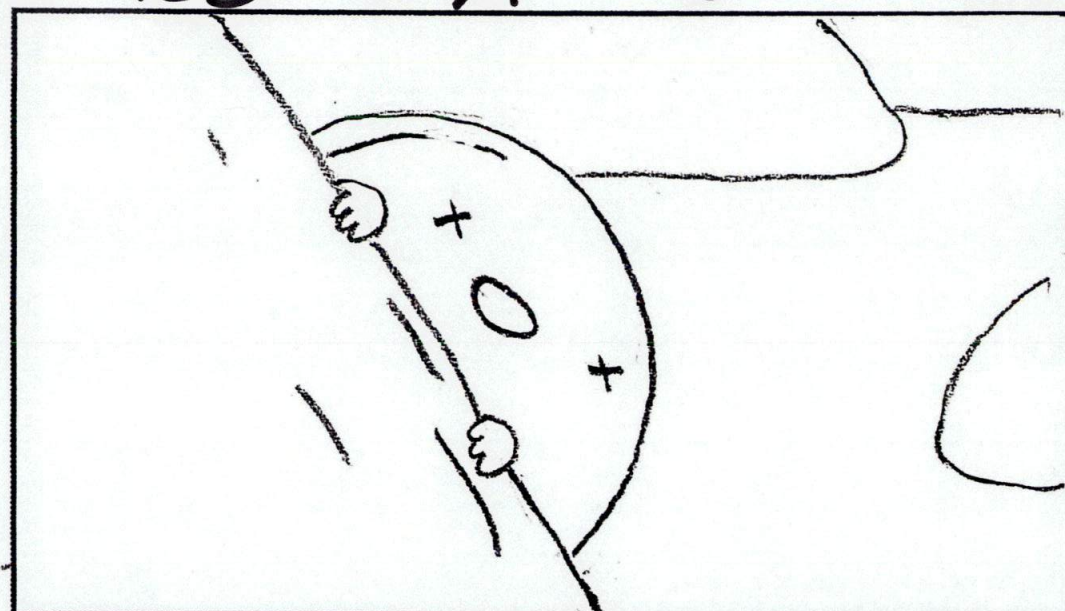


Page **223**

Sc. **134** Pnl. **A** Bg. day night



Sc. **135** Pnl. **A** Bg. day night



Dialog:

(PK) : NO, THEY'RE
MY ARMY.

(BB) YOUR PLAN'S NOT GONNA WORK.

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

ADVENTURE TIME

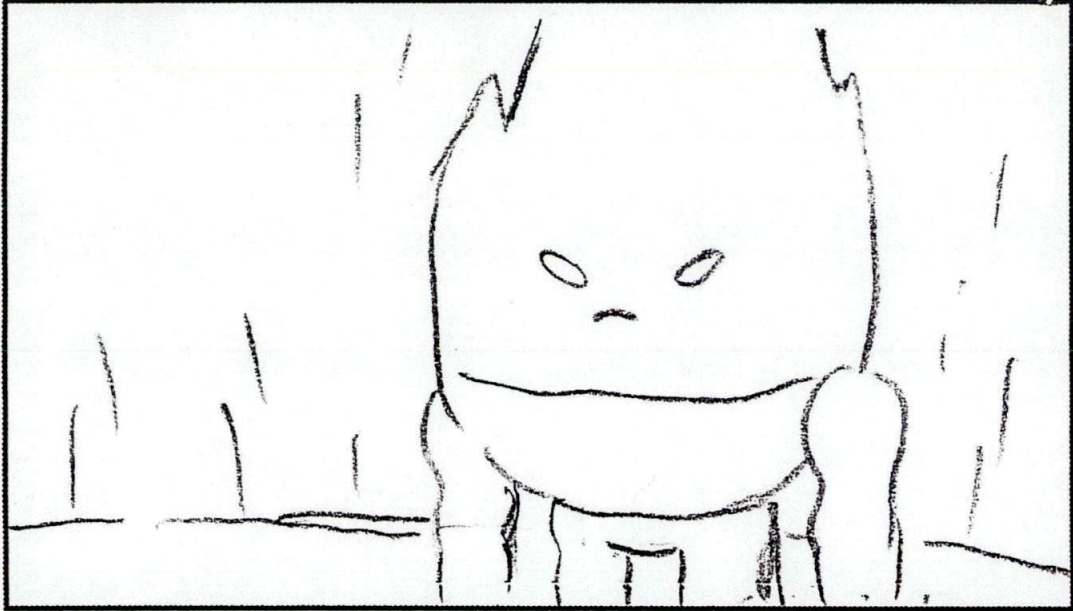


Sc. 136

Pnl. A

Bg.

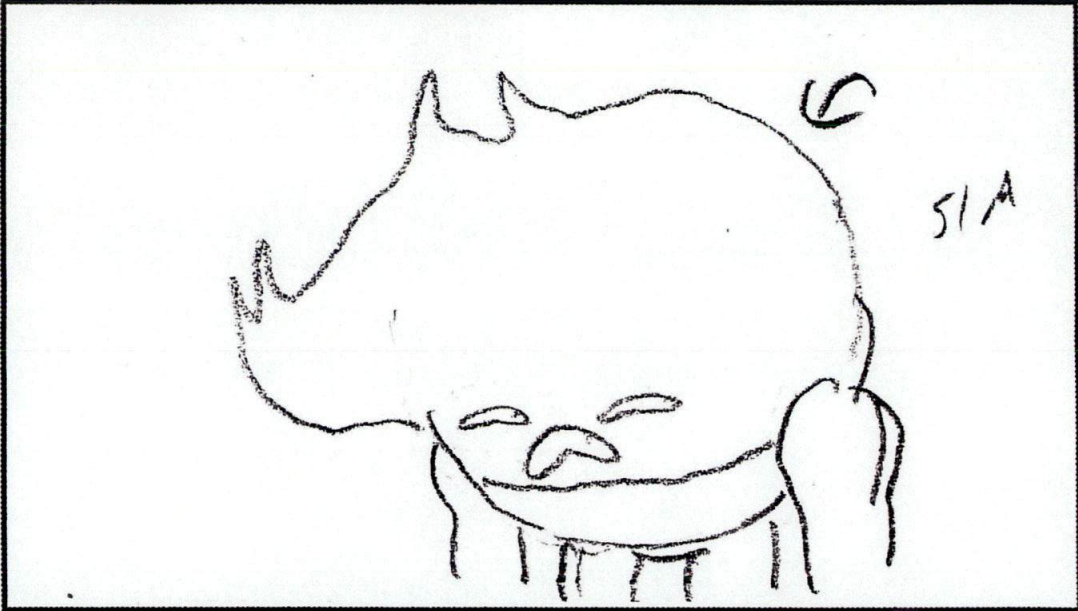
day night



Sc. 136 cont Pnl. B

Bg.

day night



Page 224

Dialog:

(F) = UGH --
I KNOW---

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

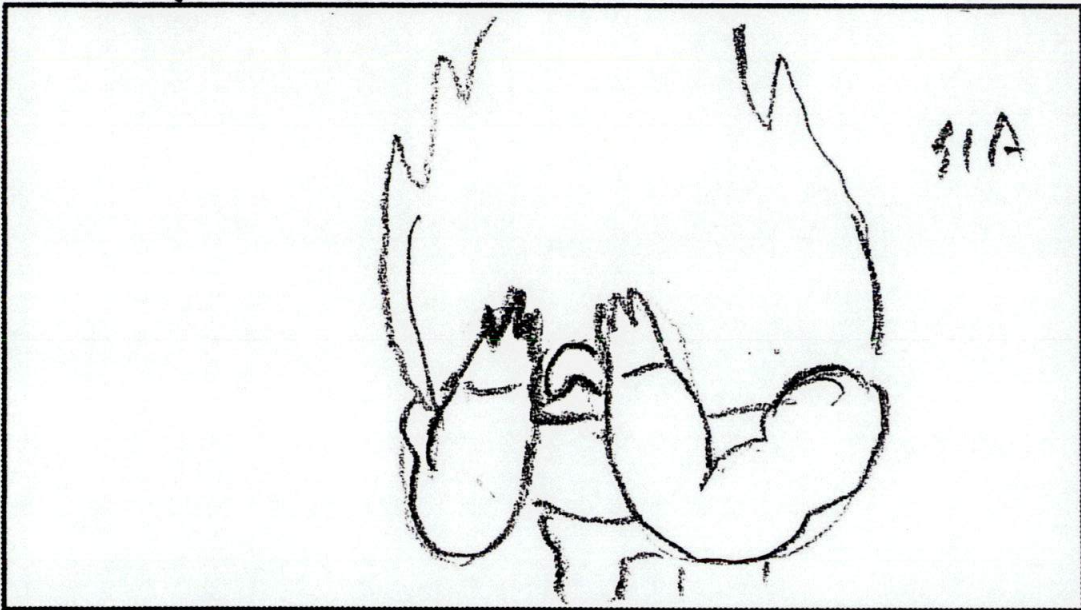
ADVENTURE TIME



Sc. 136 cont. Pnl. C

Bg.

day night



Sc. 137

Pnl. A

Bg.

day night



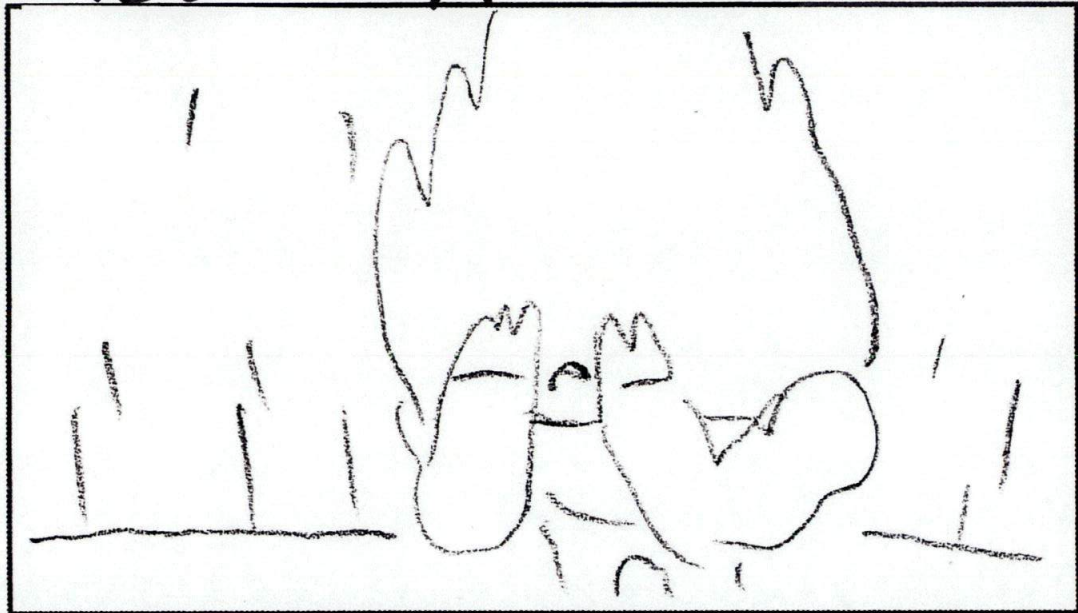
Dialog:	(FK): I'M RUSTY AT THIS WAR STUFF!	(BB): YOU SHOULD DO CHIPMUNK STUFF.
Action:	NOV 12 2015	
Timing:		

ADVENTURE TIME



Page **226**

Sc. **138** Pnl. **A** Bg. day night



Sc. **139** Pnl. **A** Bg. day night



Dialog: **(FK)**: IS THAT WHAT I
AM NOW?
THE CHIPMUNK KING?!

Action:

Timing:



(BB) I DUNNO.

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME

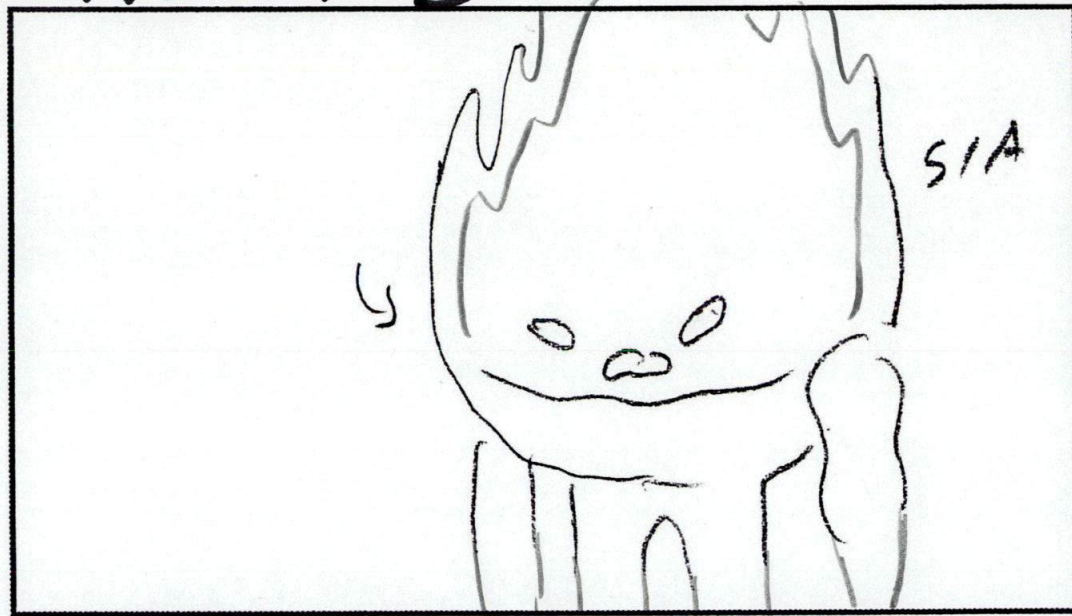


Page **227**

Sc. **140** Pnl. **A** Bg. day night



Sc. **140 cont** Pnl. **B** Bg. day night



Dialog:

(FK) = HMM...

Action:

Timing:



(FK) PERHAPS
YOU'RE RIGHT.

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME



Page **228**

Sc. **140 cont** Pnl. **C**

Bg.

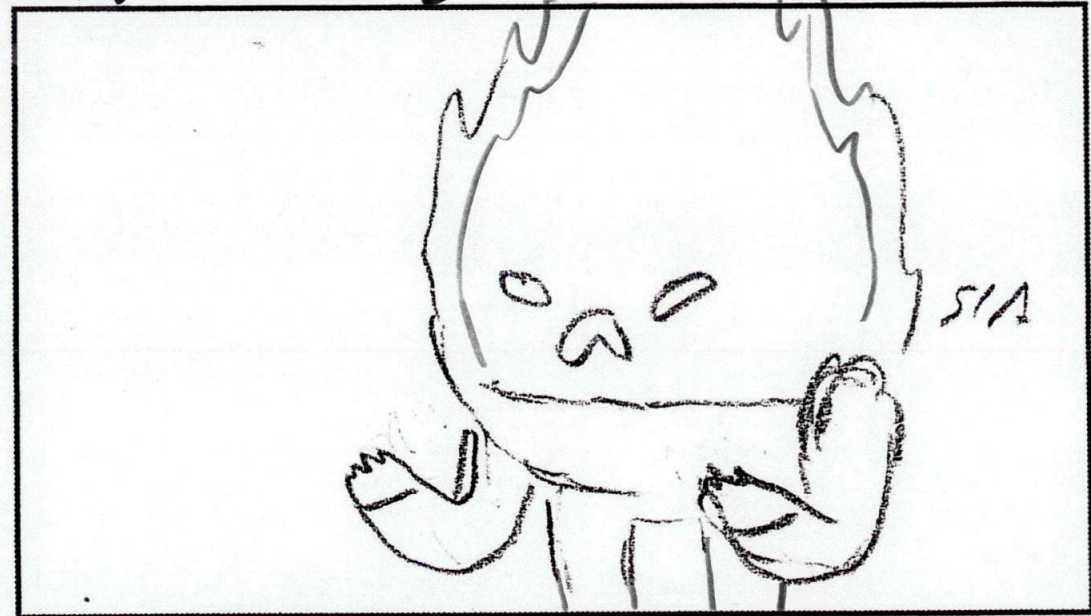
day night



Sc. **140 cont** Pnl. **D**

Bg.

day night



Dialog:

(Finn): I HAVE NO ALLIES LEFT
IN THE FIRE KINGDOM.

(Finn): AND EVEN IF I DID
MANAGE TO steal IT BACK

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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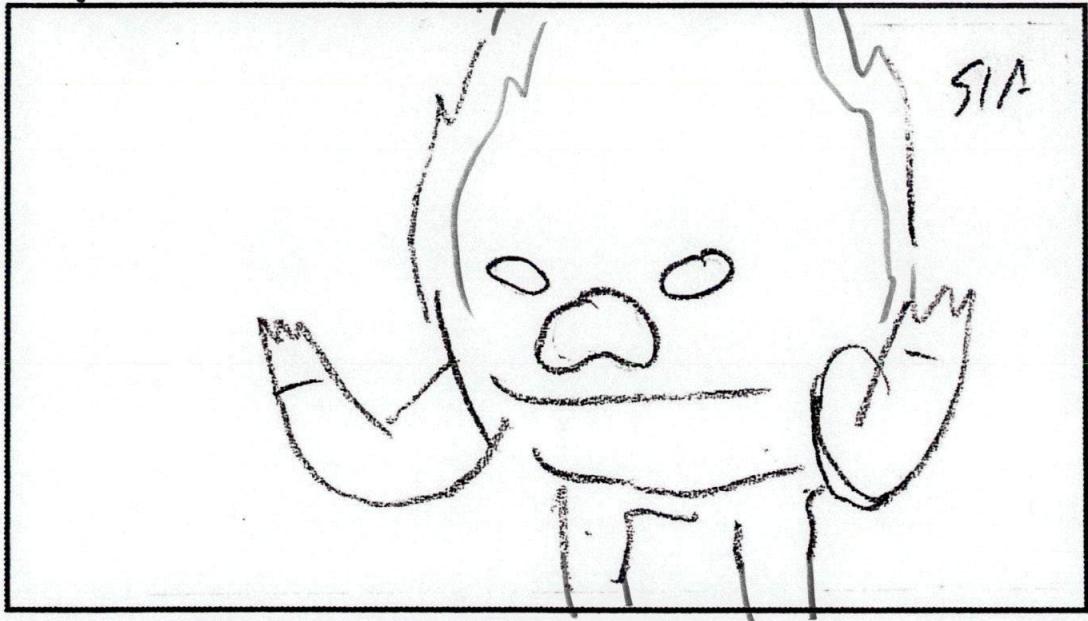
ADVENTURE TIME



Sc. 140 cont Pnl. E

Bg.

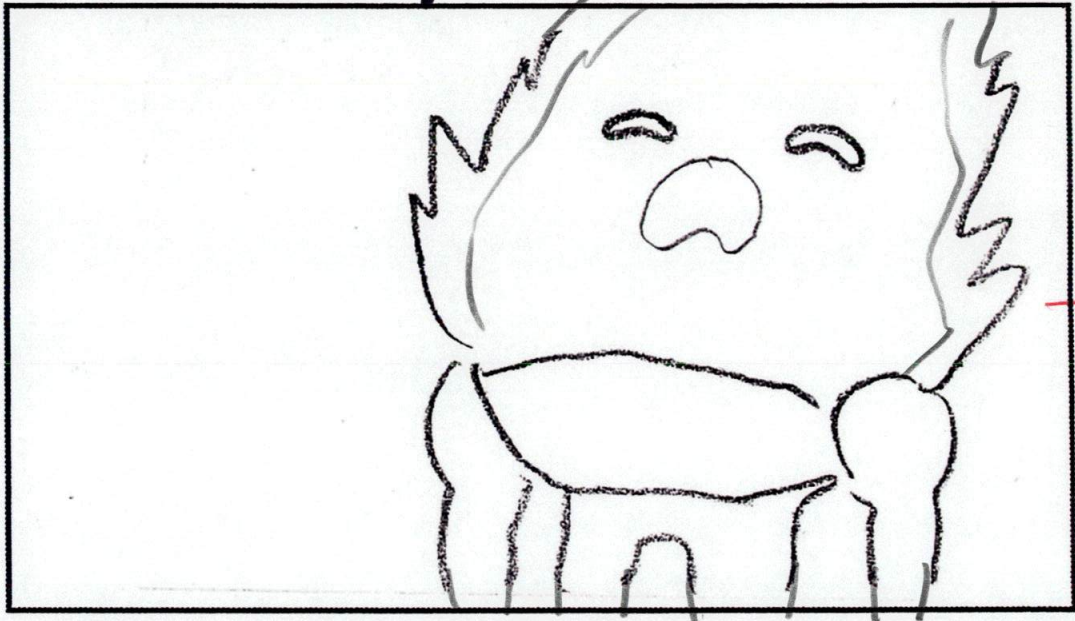
day night



Sc. 140 cont Pnl. F

Bg.

day night



Page 229

EPISODE # 1034-240

1034/240

Dialog:	(10) I'D PROBABLY HAVE TO RE-DECORATE--	(10): THE WHOLE CASTLE.
Action:		
Timing:		

NOV 12 2015

Production:

1034/240

1034/240

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ADVENTURE TIME



Page **230**

Sc. **140 cont** Pnl. **G** Bg.

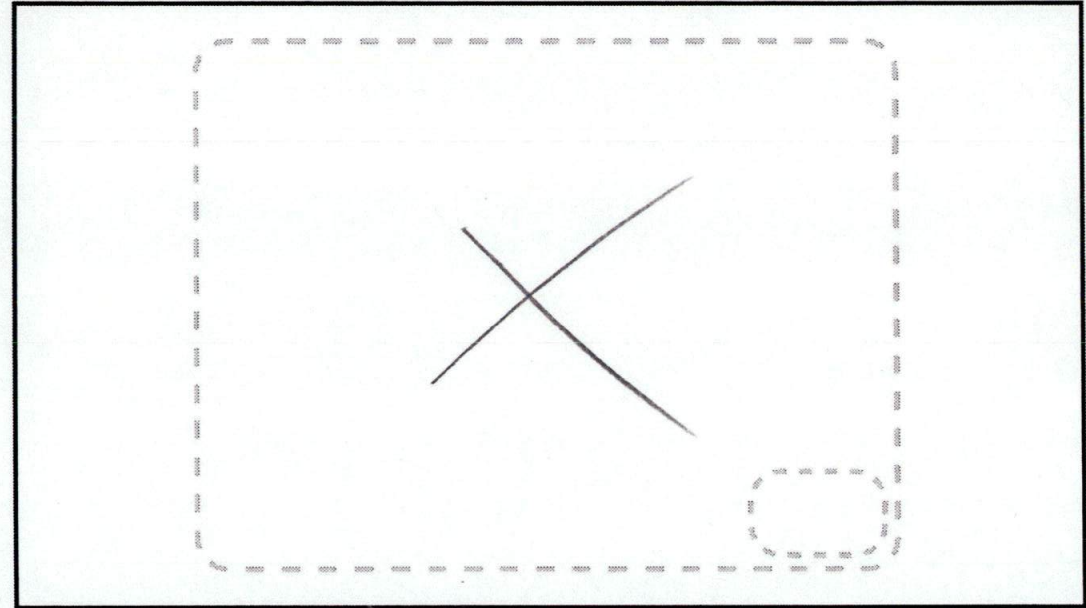
day night

Sc.

Pnl.

Bg.

day night



Action:

- FK SITS DOWN
- ADJ W/ FK

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page 231

Sc. 140 cont Pnl. H

Bg.

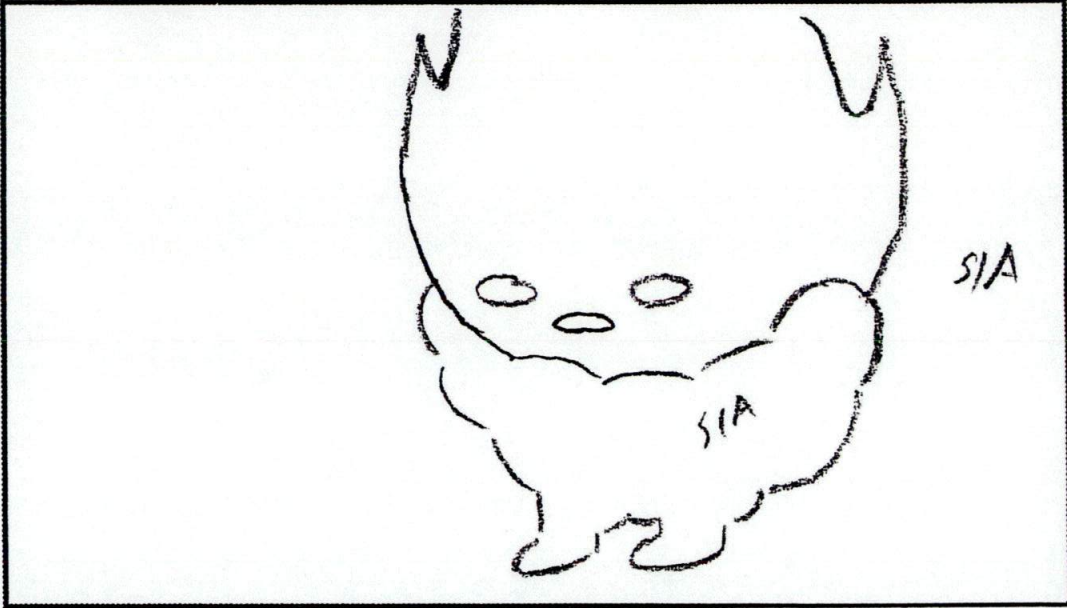
day night



Sc. 140 cont Pnl. I

Bg.

day night



Dialog:	(FK) : MAYBE... I <u>COULD</u> STAY HERE AND <u>RULE</u> -- MORE LIKE, FIGUREHEAD STYLE
Action:	NOV 12 2015
Timing:	

EPISODE # 1034-240

Production:

1034/240

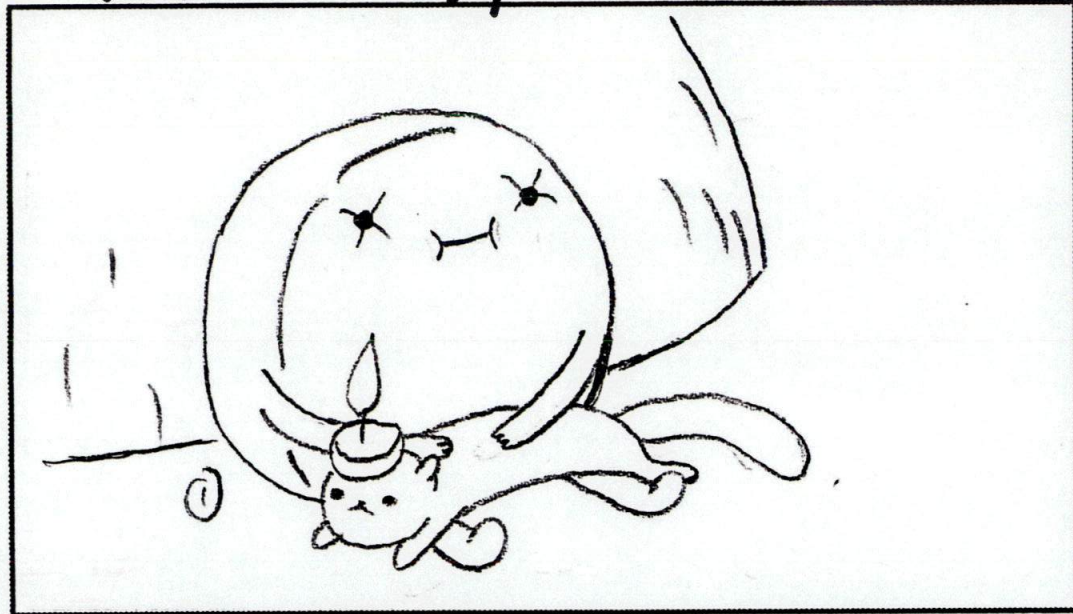
1034/240

ADVENTURE TIME



Page **232**


Sc. **144** Pnl. **A** Bg. day night



Sc. **144 cont** Pnl. **B** Bg. day night



Dialog:	(BB) : AND I'LL BE THE ROYAL DOG-PETTER
Action:	
Timing:	



NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page **233**

Sc. **142** Pnl. **A** Bg. day night



Sc. **142 cont** Pnl. **B** Bg. day night



Dialog:

(FK) : WOULD YOU REALLY
STAY HERE WITH ME ?

Action:

NOV 12 2015

Timing:

EPISODE # 1031-40

1034/240

Production:

1034/240

ADVENTURE TIME

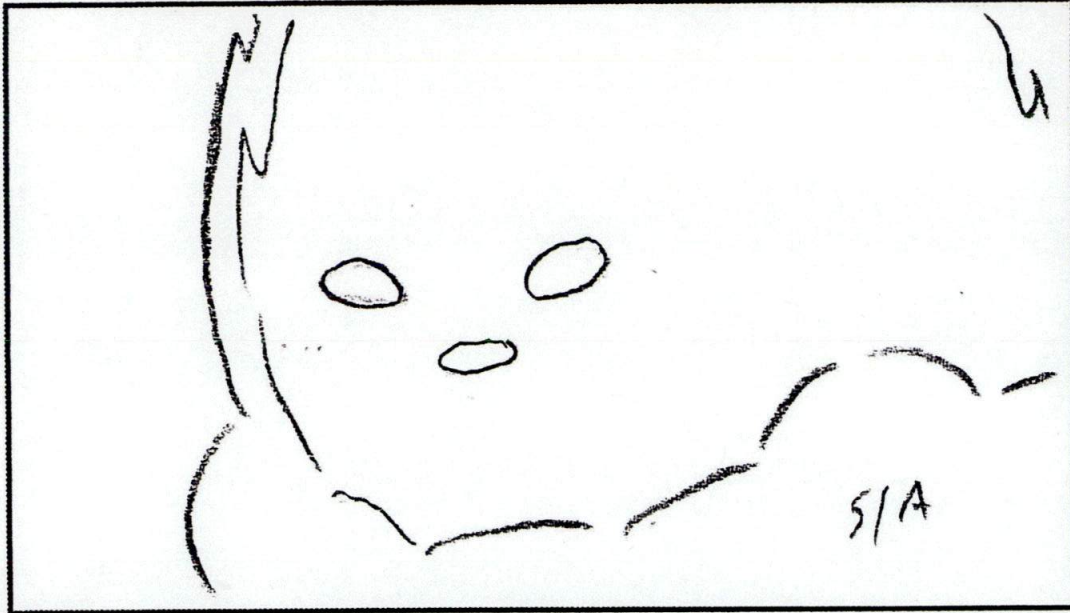


Page **234**

Sc. **142 cont** Pnl. **C**

Bg.

day night



Sc. **143**

Pnl. **A**

Bg.

day night



Dialog:

(FK):

and my kingdom of
adorable vermin?

Action:

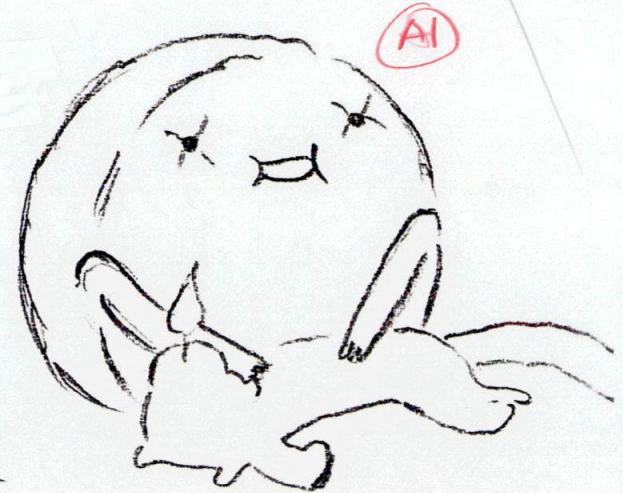
Timing:

(BG)

OK.

-shreys
①, ②, ①

2015



EPISODE # **1034-240**

1034/240

1034/240

1034/240

ADVENTURE TIME



Page **235**

Sc. **144** Pnl. **A** Bg. day night



Sc. **144 cont** Pnl. **B** Bg. day night



Dialog:

(Finn): YOU'RE ALRIGHT,
BUNBUN.

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME

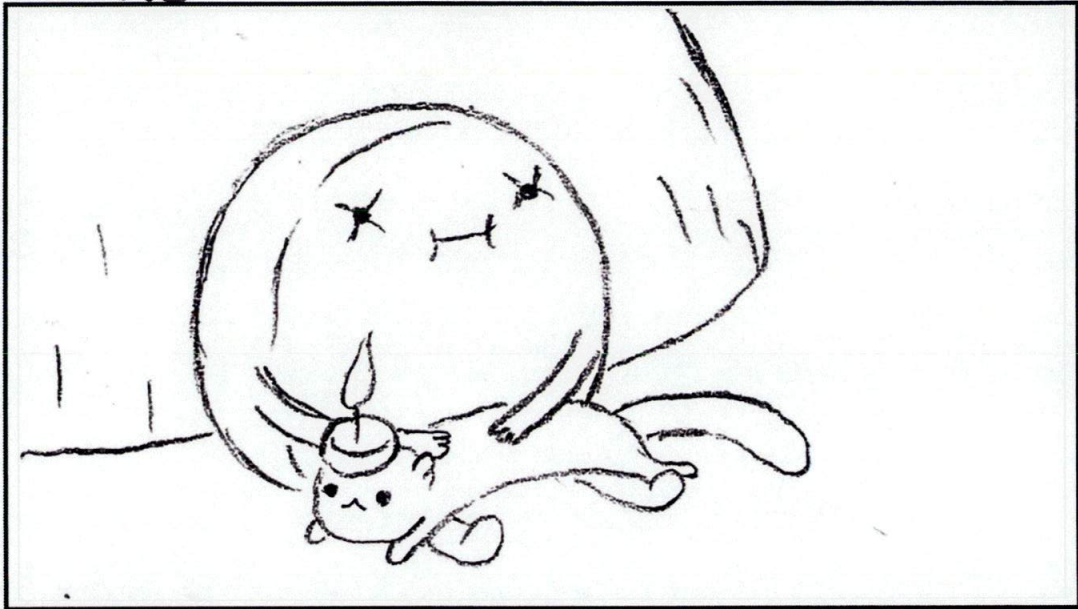


Sc. **145**

Pnl. **A**

Bg.

day night



Sc. **145 cont** Pnl. **B**

Bg.

day night

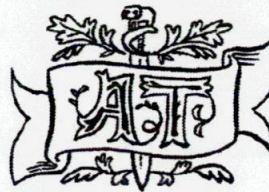


Dialog:	
Action:	- BB ATTEMPTS TO STAND - CHIPMONK ROLLS OFF BB'S LAP OFF/5
Timing:	NOV 12 2015

EPISODE # 1034/240

Production:

ADVENTURE TIME



Page **207**

Sc. **145 cont** Pnl. C

Bg.

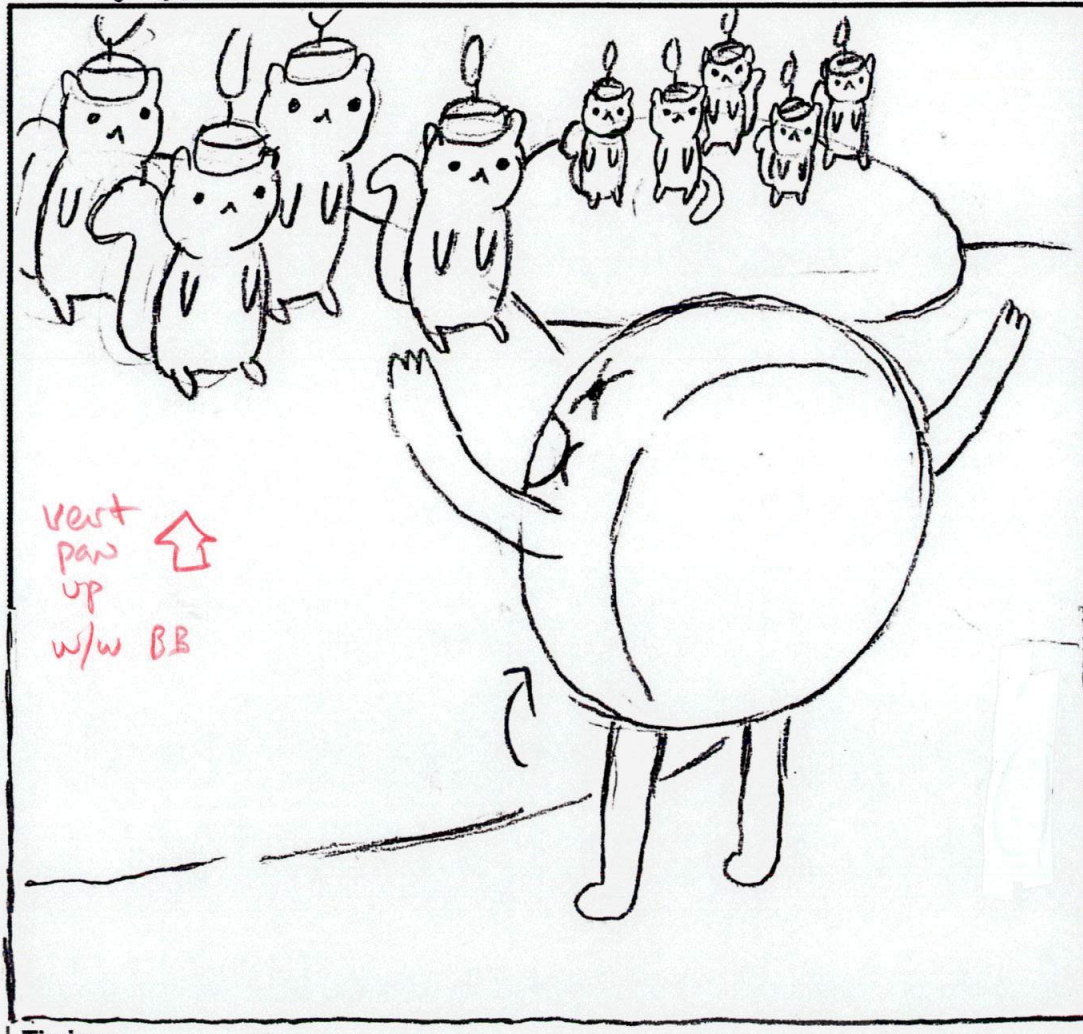
day night

Sc.

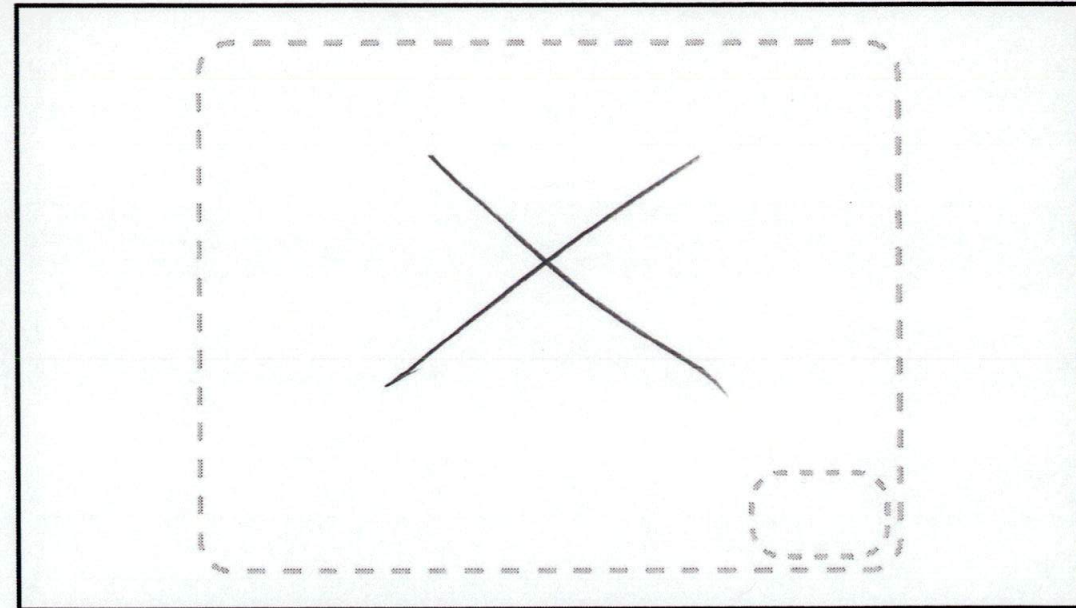
Pnl.

Bg.

day night



Timing:



(BB): ALL HAIL THE CHIPMUNK KING!

- BB STANDS
- ADJ W/ BB

NOV 12 2015

EPISODE # 1034-240

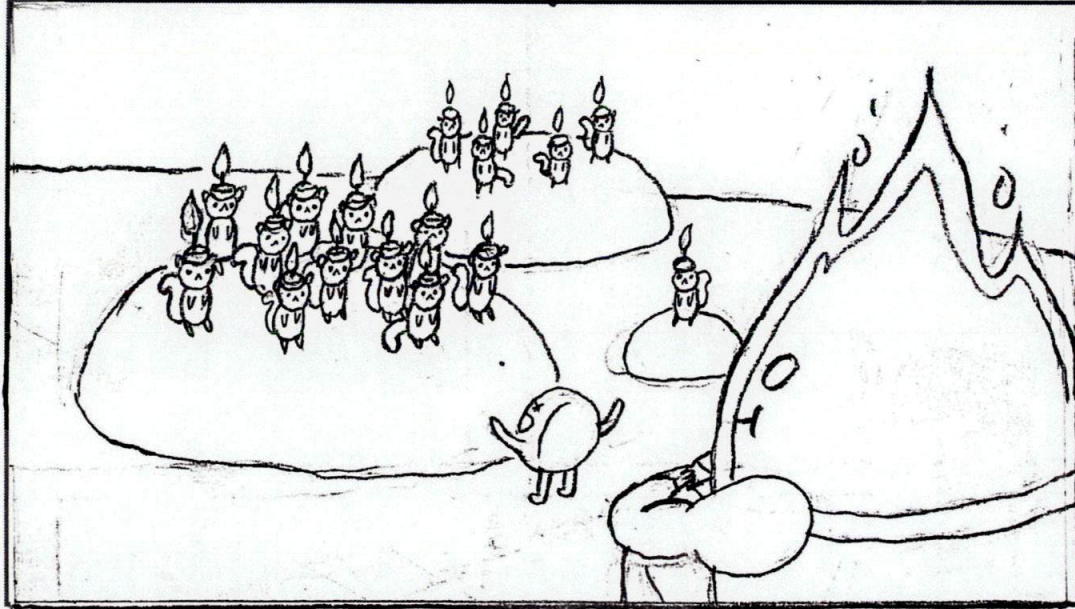
Production:

ADVENTURE TIME

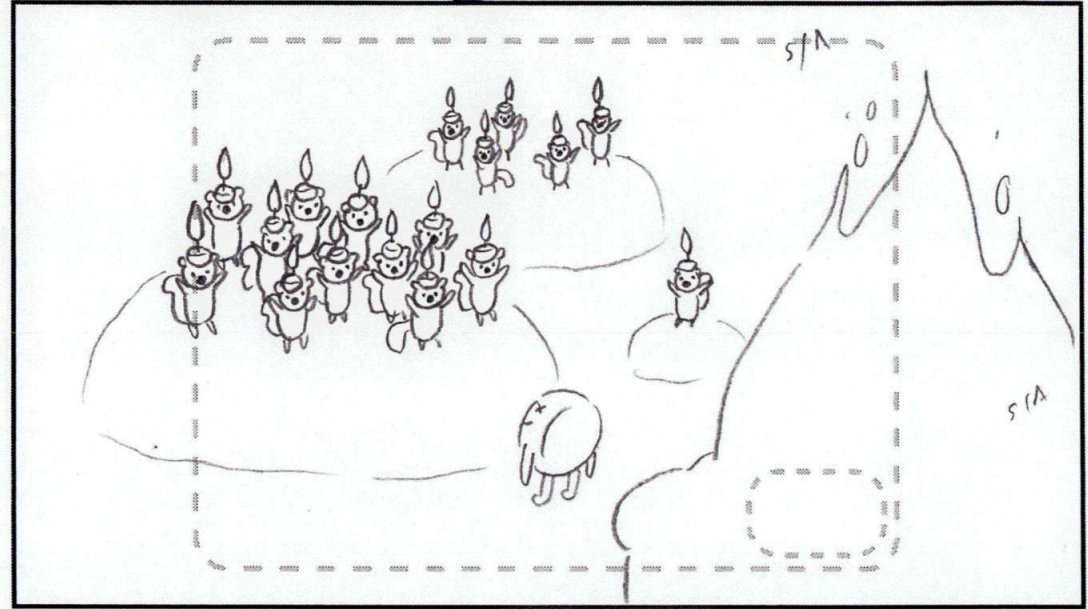


Page **238**

Sc. **146** Pnl. **A** Bg. day night



Sc. **146 cont** Pnl. **B** Bg. day night



Dialog:

CHIPMUNKS : - ALL HAIL THE CHIPMUNK KING!

Action:

- CHIPMUNKS RAISE THEIR HANDS
- BB PUTS HER ARMS DOWN

NOV 12 2015

Timing:

EPISODE # 1034/240

Production:

1034/240

ADVENTURE TIME



Page **239**

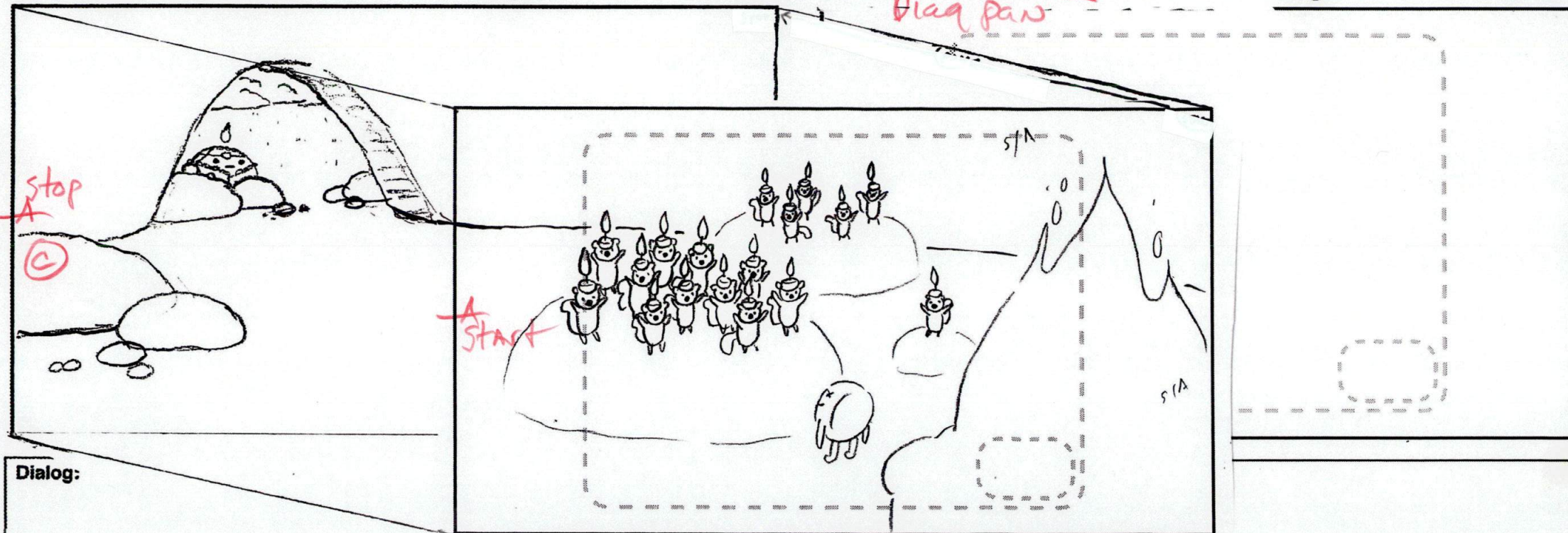
Sc. **146 cont** Pnl.

Bg.

day night

Bg.

day night



Dialog:

CHIPMUNKS: ALL HAIL THE CHIPMUNK KING!

Action: - PAN LEFT TO CB AT CAVE ENTRANCE

NOV 12 2015

Timing:

EPISODE # 1034-240

1034/240

Production:

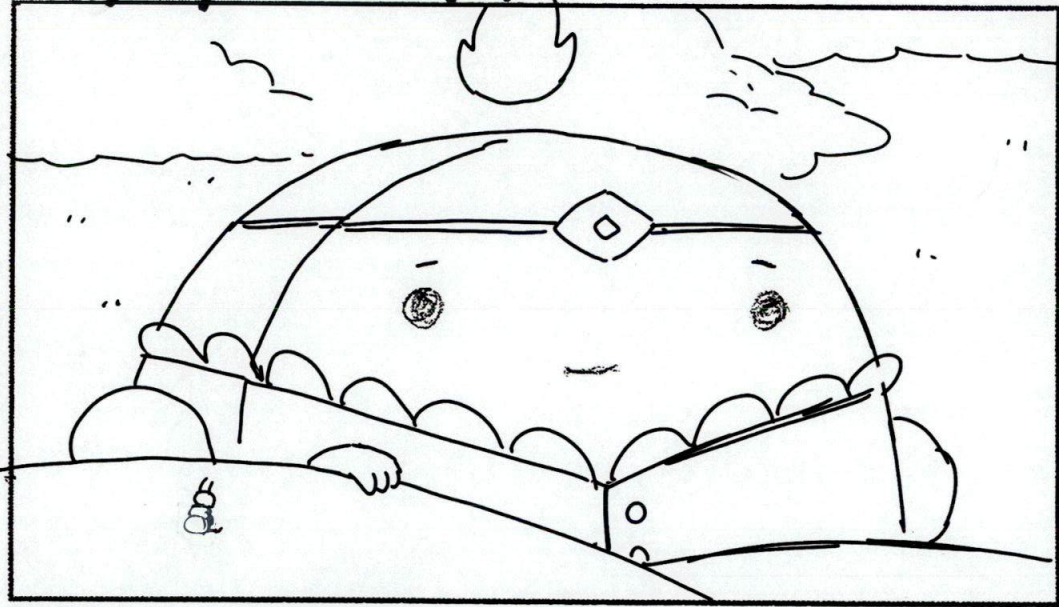
1034/240

ADVENTURE TIME

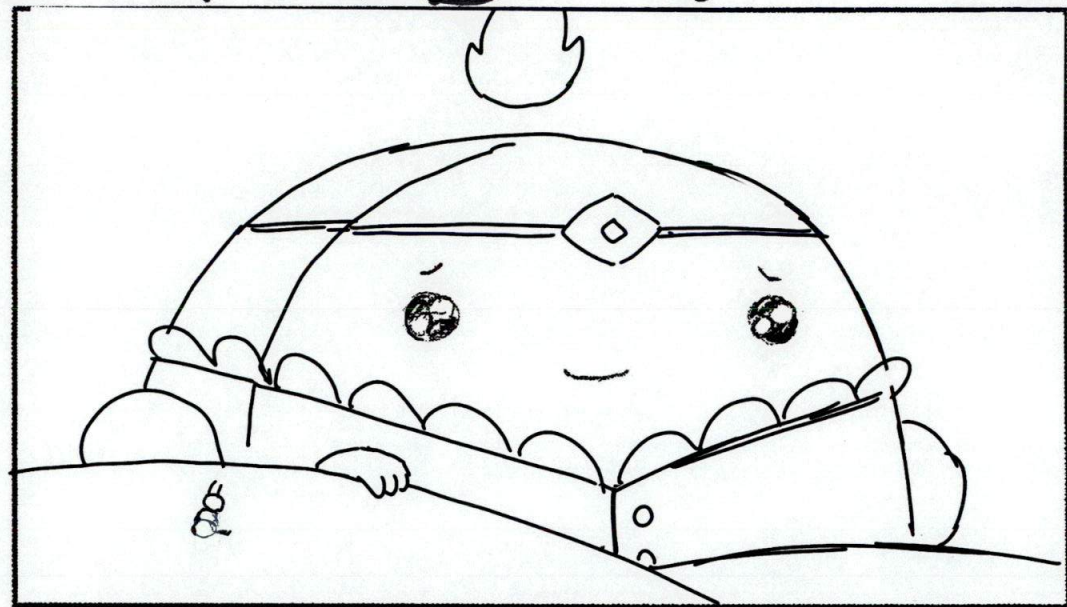


Page **240**

Sc. **147** Pnl. **A** Bg. day night

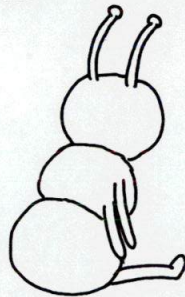


Sc. **147 cont.** Pnl. **B** Bg. day night



Dialog:	(INTERNAL) (CB): BUNBUN, YOU'RE GONNA DO GREAT HERE.	(CB): CAUSE YOU'RE BRILLIANT. --
Action:		
Timing:		

ANT DETAIL:



Pos
A

NOV 12 2015

EPISODE # 1034-240

Production:

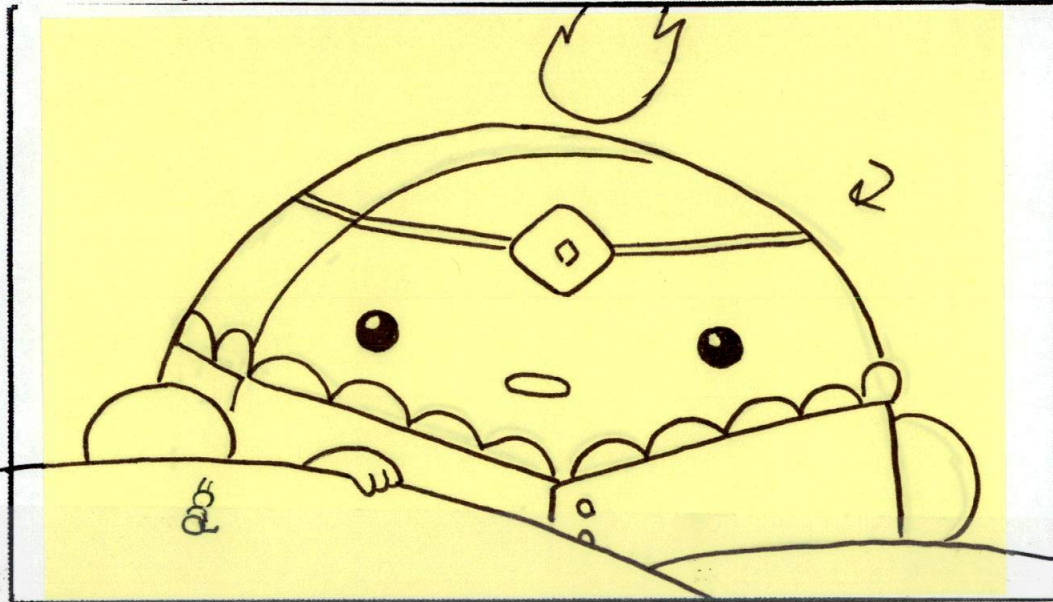
ADVENTURE TIME



Sc. 147 cont. Pnl. C

Bg.

day night

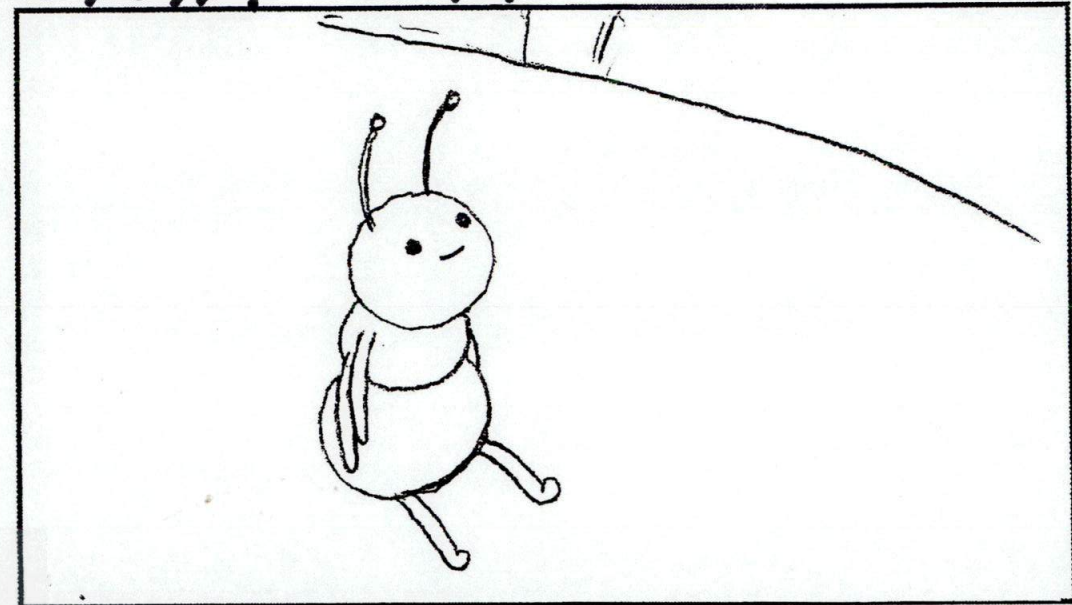


Sc. 147A

Pnl. A

Bg.

day night



Page 241

EPISODE # 1034/240

1034/240

Dialog:

CB: THANKS FOR HELPING ME UP

Action:

- CB LOOKS DOWN AT ANT.

- ANT GIVES THUMBS UP

Timing:

NOV 12 2015



1034/240

1034/240

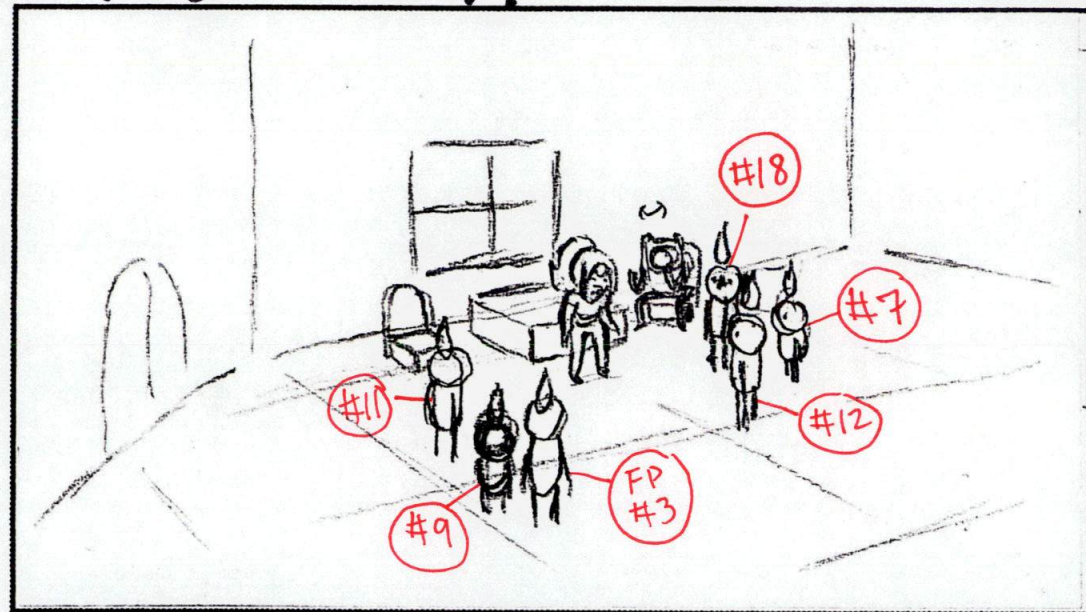
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ADVENTURE TIME



Page **242**

Sc. **148** Pnl. **A** Bg. day night



Sc. **149** Pnl. **A** Bg. day night



Dialog:

P: (BEATBOXING)
THRU SCENE

Action:

- FA GROOVIN
- CROWD GATHERING

- FA FEELIN THE
BEAT
①, ②, ①, ②, ①

Timing:

NOV 12 2015

EPISODE # 1034-240

1034/240



1034/240

1034/240

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ADVENTURE TIME



Sc. 149 cont Pnl. B

Bg.

day night



Sc. 149 cont Pnl. C

Bg.

day night



Dialog:

(FP) : (RAPPING)
FINN →

(FP)

THE HUMAN

Action:

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

ADVENTURE TIME



Sc. 149 cont Pnl. D

Bg.

day night



Sc. 149 cont Pnl. E

Bg.

day night



Dialog:

(FP) : ① HE
② WEARS ① A BEAR ①
② HAT

Action:

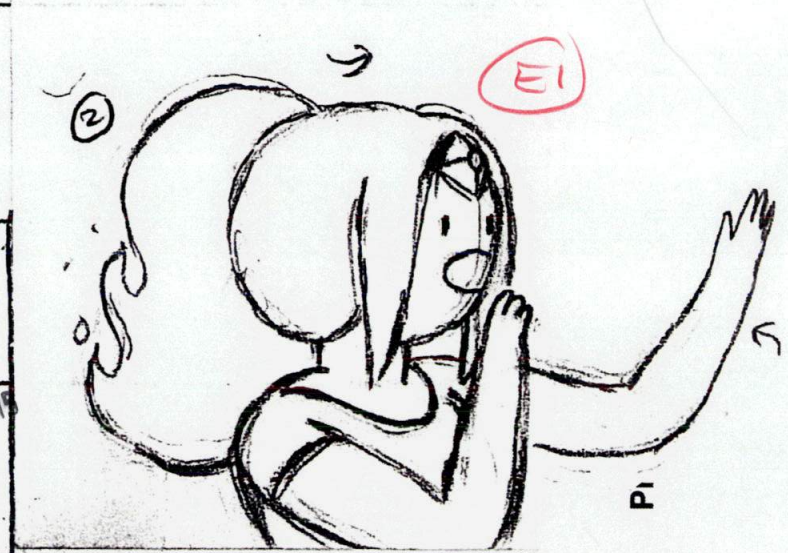
Timing:



(FP) : SOME DAY ①
HE'LL BE ②
OLD AND FAT ①

- ①, ②, ①

NOV 12 2015



1034/240

EPISODE # 1034-240

1034/240

1034/240

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ADVENTURE TIME



Sc. 149 CONT Pnl. F

Bg.

day night



Sc. 149 CONT Pnl. G

Bg.

day night



Dialog:

(FP) = UNLESS HE IS
IMMORTAL

(FP) = OR A TURTLE

Action:

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

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ADVENTURE TIME



Sc. 149 CONT Pnl. H

Bg.

day night

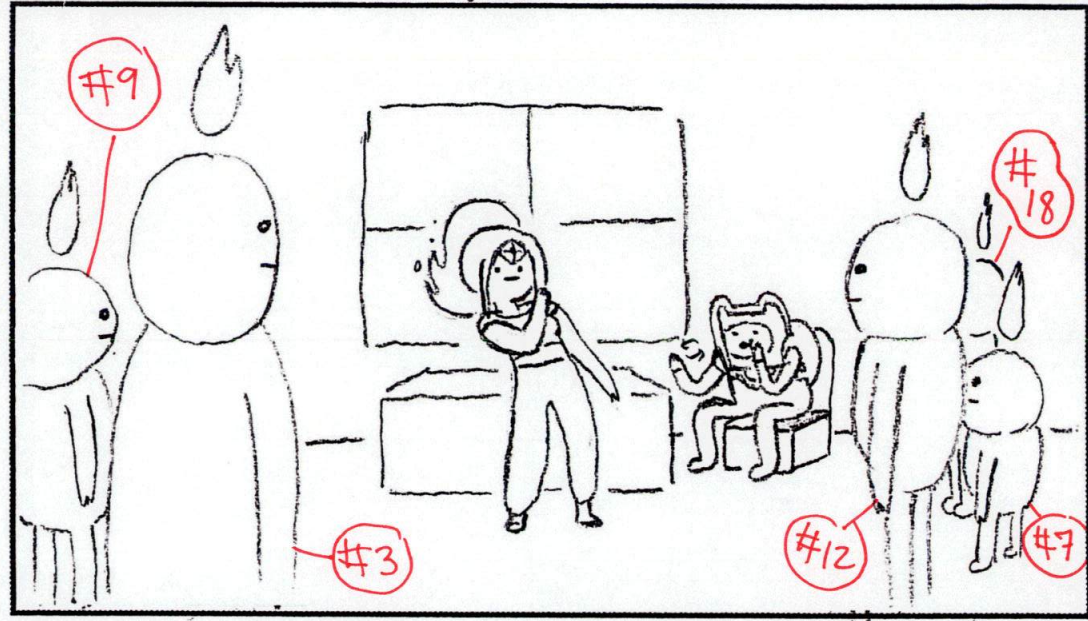


Sc. 150

Pnl. A

Bg.

day night



Page 246

Dialog:	(FP) = . . .
Action:	BEAT
Timing:	

NOV 12 2015



EPISODE # 1034/240

1034/240

1034/240

ADVENTURE TIME



Sc. 150 cont Pnl. B

Bg.

day night

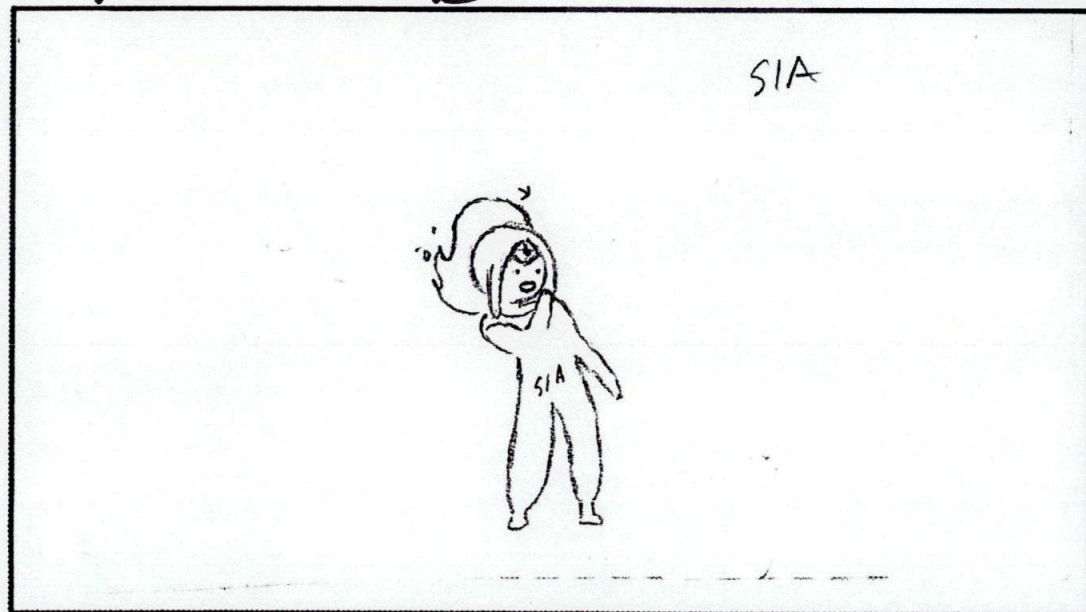
Sc. 150 cont Pnl. C

Bg.

Page

247

day night



Dialog:

(FP) CAUSE TURTLES
ALWAYS LOOK OLD -

(FP) : 00000H

Action:

Timing:

NOV 12 2015

EPISODE # 1034/240

Production:

1034/240

1034/240

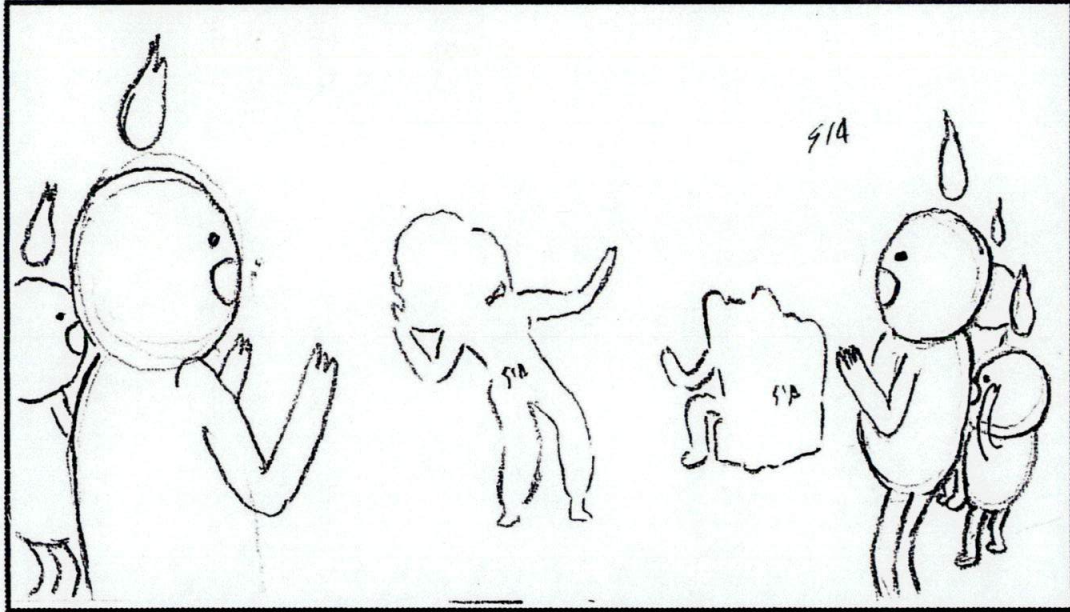
ADVENTURE TIME



Sc. **150 cont** Pnl. **D**

Bg.

day night

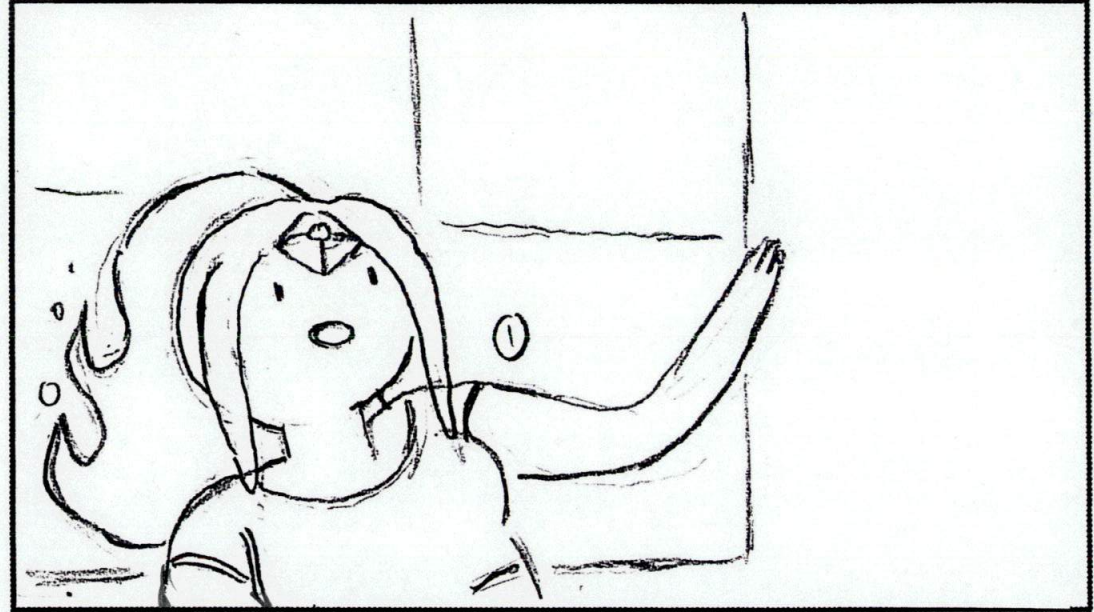


Sc. **151**

Pnl. **A**

Bg.

day night



Dialog:

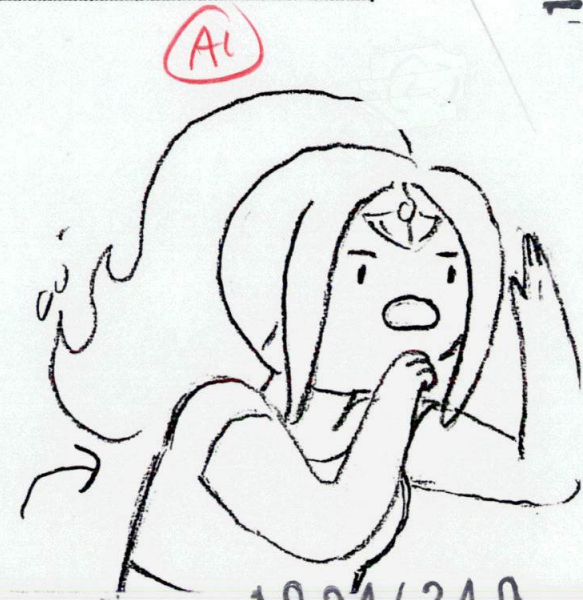
FIRE PEOPLE: (CHEERS / OOHHS)

Action:

Timing:

(FP) : TURTLES GOT →

NOV 12 2015



Page **248**

1034-240

EPISODE #

1034/240

1034/240

ADVENTURE TIME



Page **249**

Sc. **151 cont Pnl. B**

Bg.

day night



Sc. **151 cont Pnl. C**

Bg.

day night



Dialog:

Ⓟ: TOLD

Ⓟ: ① BY ME- ② PHOEBE!

Action:

Timing:

NOV 12 2015



EPISODE # **1034-240**

1034/240

1034/240

1034/240

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ADVENTURE TIME



Sc. *151 CONT* Pnl. *D*

Bg.

day night



Sc. *151 CONT* Pnl. *E*

Bg.

day night



Dialog:

(FA) = PURE GOLD!

Action:

NOV 12 2015

Timing:

EPISODE # *1034-240*

1034/240

Production:

1034/240

ADVENTURE TIME

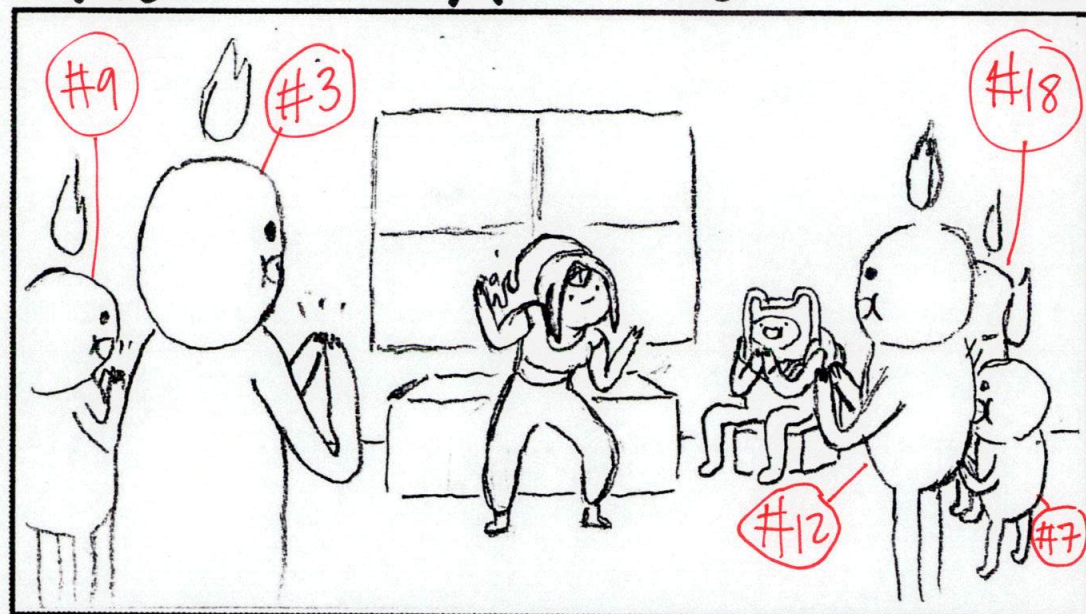


Sc. **152**

Pnl. **A**

Bg.

day night



Sc. **152 cont** Pnl. **B**

Bg.

day night



Dialog:

FIRE PEOPLE : [CHEERS + APPLAUSE]

SFX : (DOOR BUSTING OPEN)

Action:

- EVERYONE CLAPPING

- EVERYONE LOOKS

Timing:

NOV 12 2011

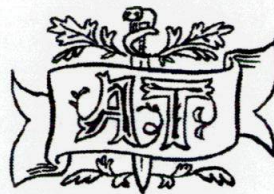
Production:

EPISODE # 1034/240

1034/240

1034/240

ADVENTURE TIME



Page **252**

Sc. **152 cont** Pnl. **C**

Bg.

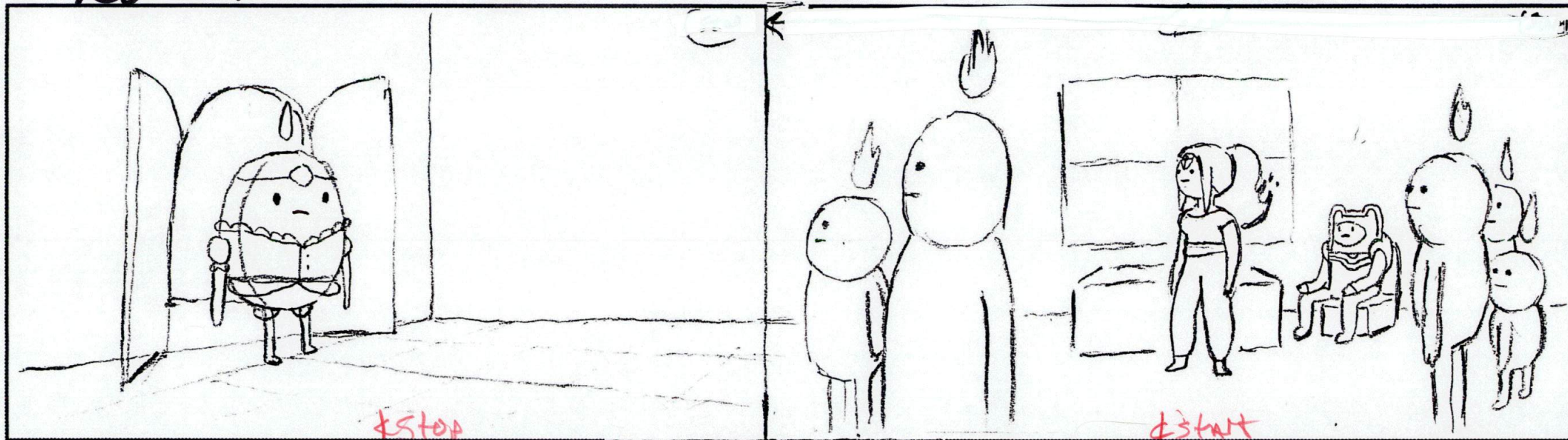
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

PAN LEFT TO CINNAMON BUN.

Timing:

NOV 12 2015

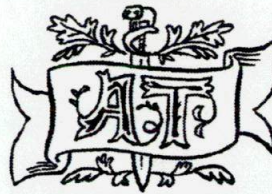
EPISODE # 1034-240

1034/240

Production:

1034/240

ADVENTURE TIME



Page **253**

Sc. **152 cont** Pnl. **D**

Bg.

day night



Sc. **152 cont** Pnl. **E**

Bg.

day night



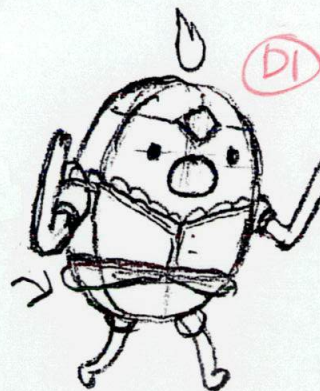
EPISODE # 1034-240

1034/240

Dialog:
CB: GUESS WHO'S ①
 BACK IT'S ②

Action:
 - CB STRUTS
 FORWARD TO
 RHYTHM

Timing:



CB: CINNAMON ③
BUN ④

NOV 12 2015



Produc.

1034/240

ADVENTURE TIME



Sc. **153**

Pnl. **A**

Bg.

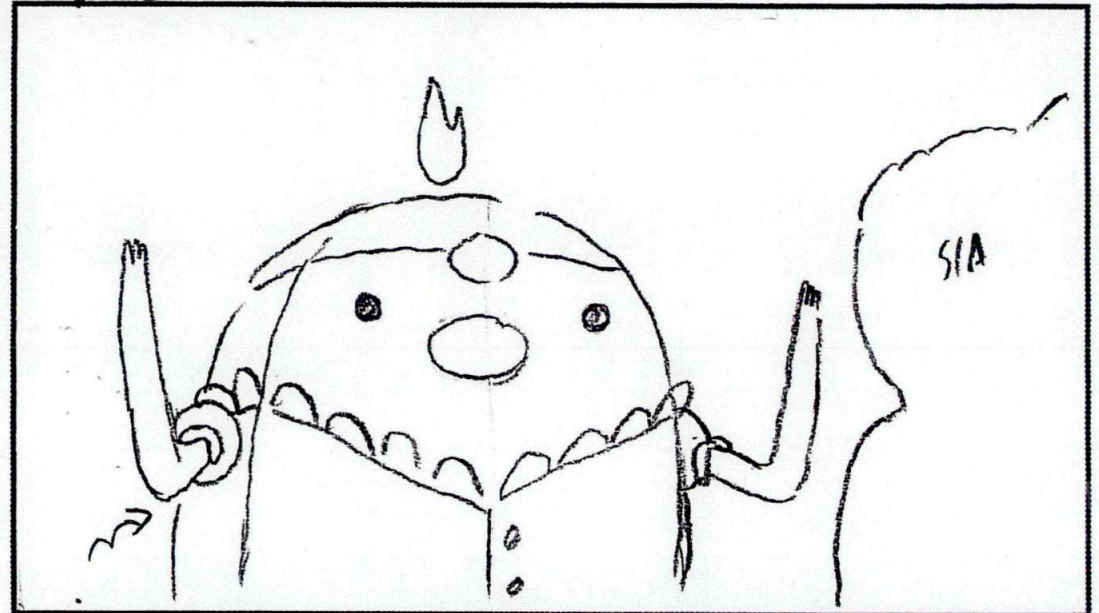
day night



Sc. **153 CONT** Pnl. **B**

Bg.

day night



Dialog:

(CB): GUN BUN →

(CB): told me how to
HAVE →

Action:

- CB WALKS INTO
FRAME W/ ARMS UP

- CB WALKS UP TO FP

Timing:



NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page **255**

Sc. **153 CONT** Pnl. **C**

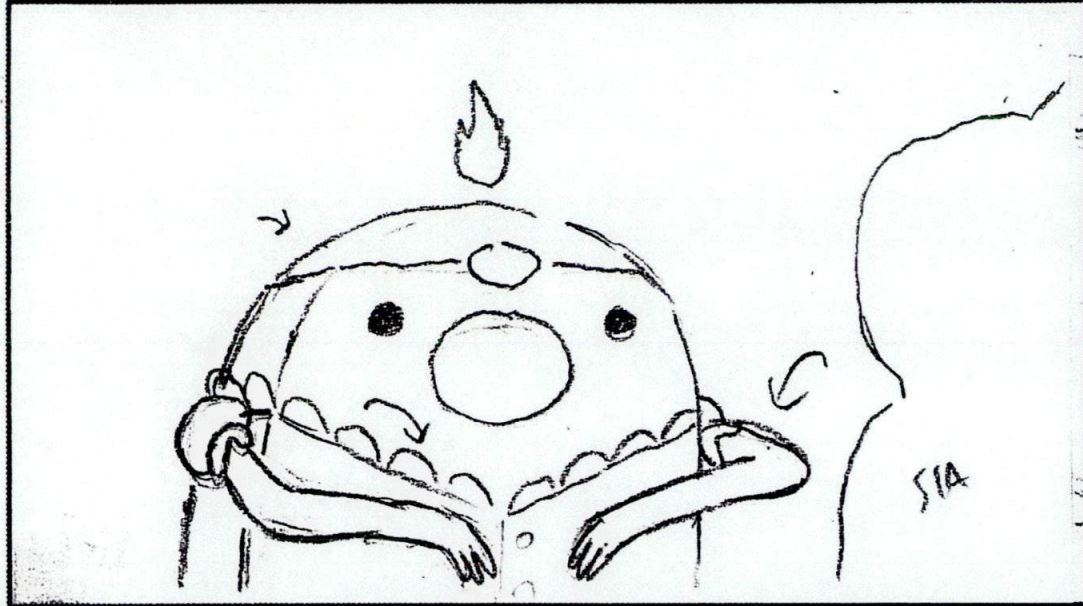
Bg.

day night

Sc. **153 CONT** Pnl. **D**

Bg.

day night



Dialog:

CB: FUN

CB: A-GAIN!

Action:

— CB THROWS DOWN HANDS

— CB THROWS UP HANDS

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Page **256**

Sc. **153 cont** Pnl. **E**

Bg.

day night



Sc. **153 cont** Pnl. **F**

Bg.

day night



Dialog:

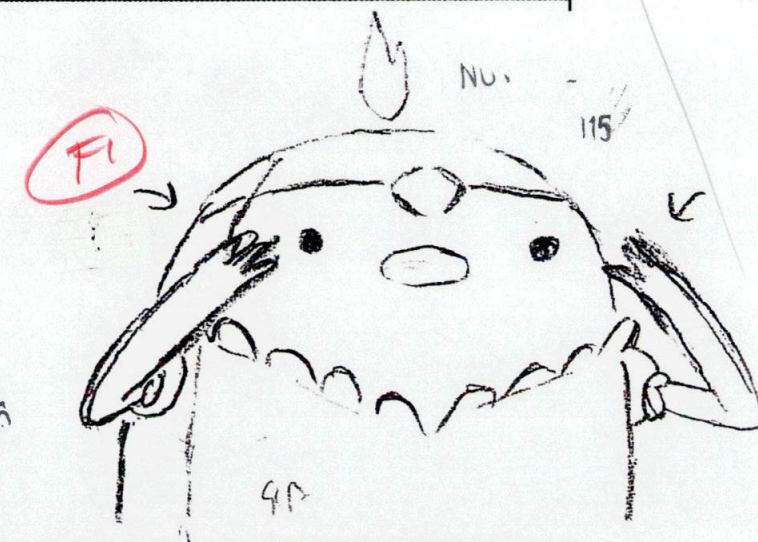
CB: ALSO —

Action:

Timing:

CB: SHE LET
OUT THE OLD

NOV 12 2015



EPISODE # 1034/240

1034/240

1034/240

1034/240

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ADVENTURE TIME



Sc. 153 CONT Pnl. G

Bg.

day night



Sc. 154

Pnl. A

Bg.

day night



Dialog:	(CB) : KING
Action:	- CB THROWS DOWN HANDS
Timing:	

NOV 12 2015

1034-240
EPISODE #

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME



Sc. **154 cont** Pnl. **B**

Bg.

day night

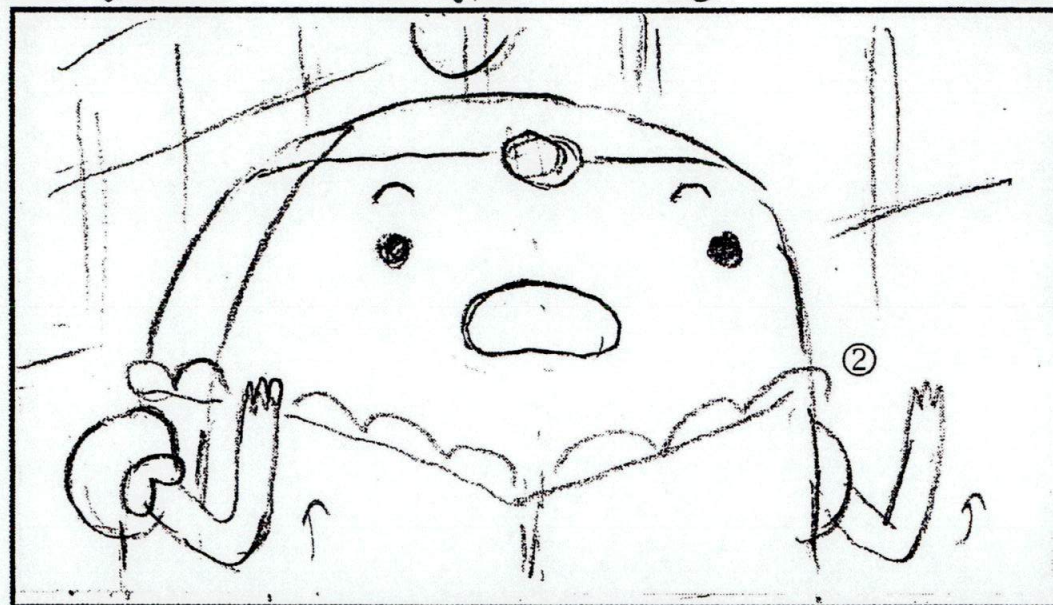


Sc. **155**

Pnl. **A**

Bg.

Page **258**
day night



Dialog:

FP/F: WHAAT??

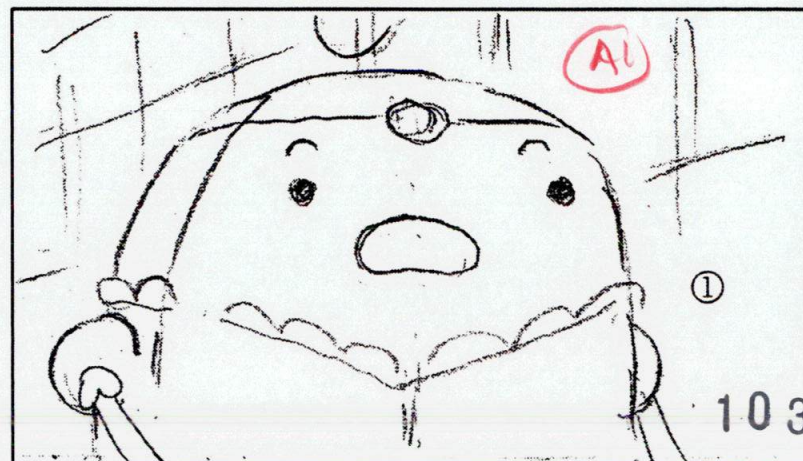
CS NO NO IT'S OKAY,
HE'S IN A chipmonk cave.

NOV 12 2015

Action:

- FP THROWS FORWARD
- F JUMPS OUT OF CHAIR

Timing:



EPISODE # 1034-240

1034/240

Production:

1034/240

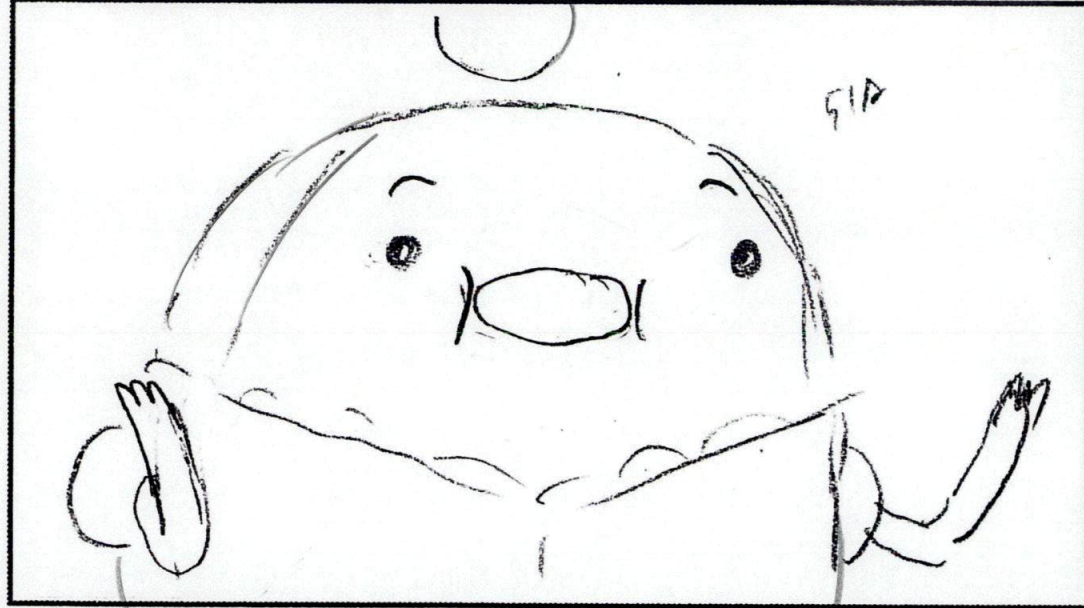
ADVENTURE TIME



Sc. **155 cont** Pnl. **B**

Bg.

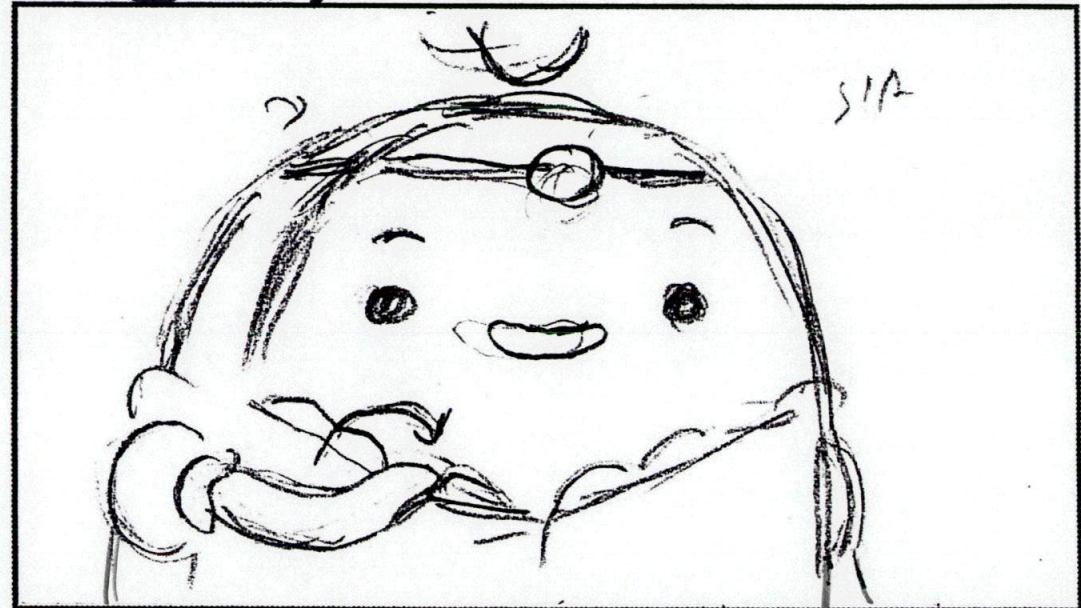
day night



Sc. **155 cont** Pnl. **C**

Bg.

day night



Page **259**

Dialog:

(CB) ITS NICE.

Action:

- CB REACHES INTO TUNIC,

NOV 12 2015

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

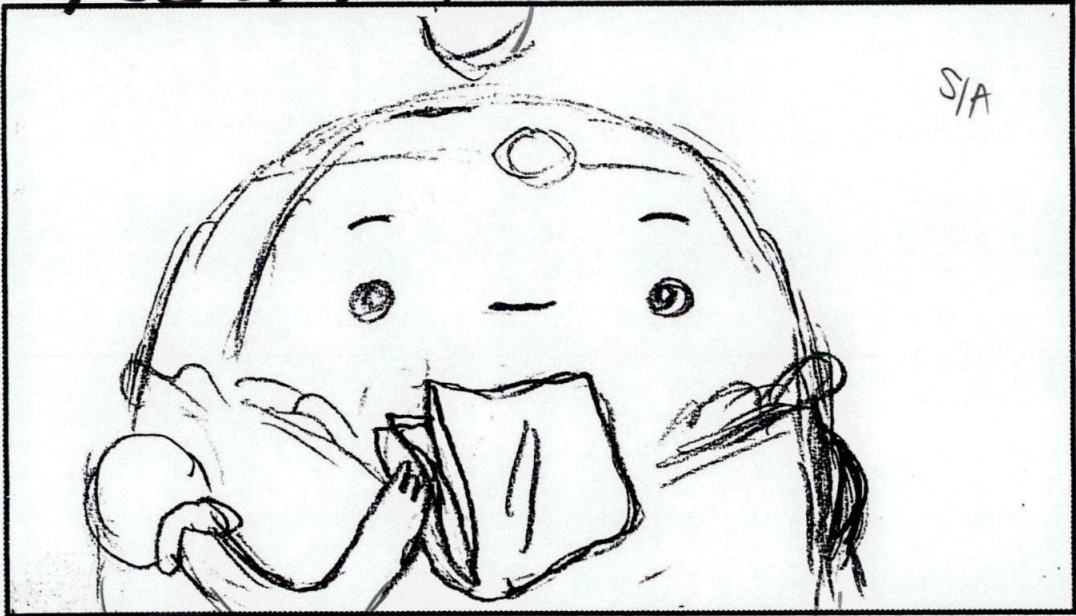
ADVENTURE TIME



Sc. *155 cont* Pnl. *D*

Bg.

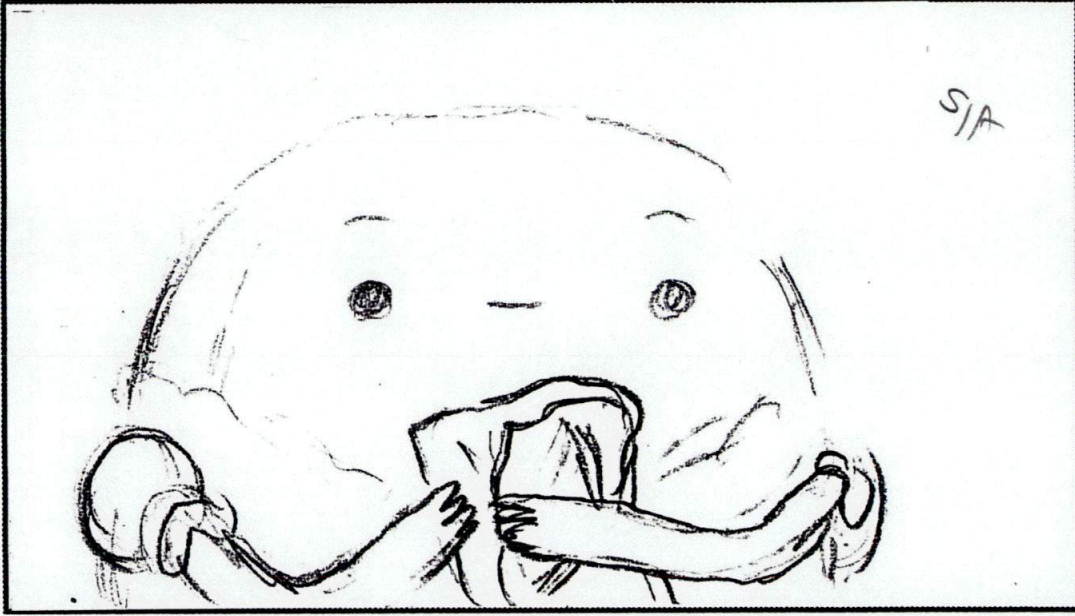
day night



Sc. *155 cont* Pnl. *E*

Bg.

day night

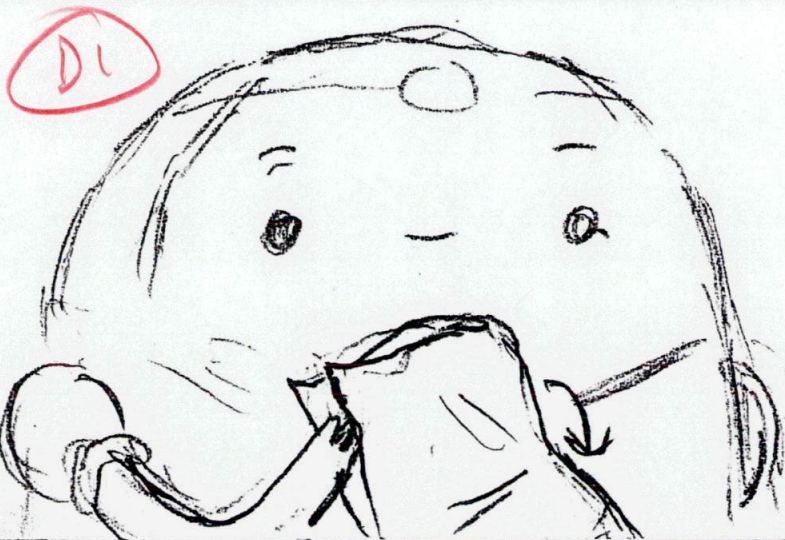


Dialog:

Action:

- CB PULLS
OUT NAPKIN

Timing:



- CB UNFOLDS DRAWING

NOV 12 2015

EPISODE # 1034/240

Production:

ADVENTURE TIME



Page 261

Sc. 155 CONT Pnl. F

Bg.

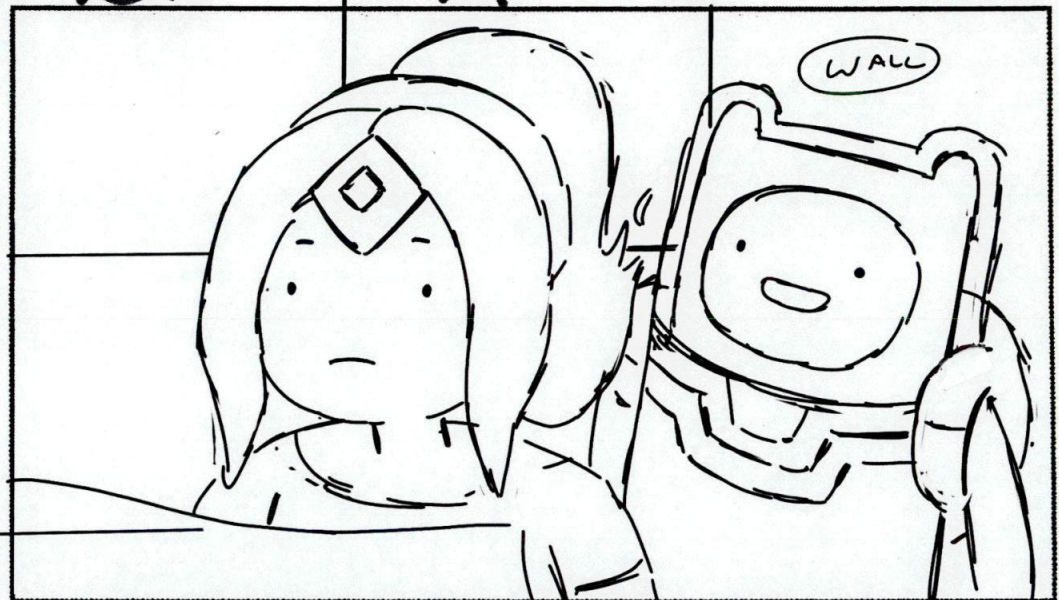
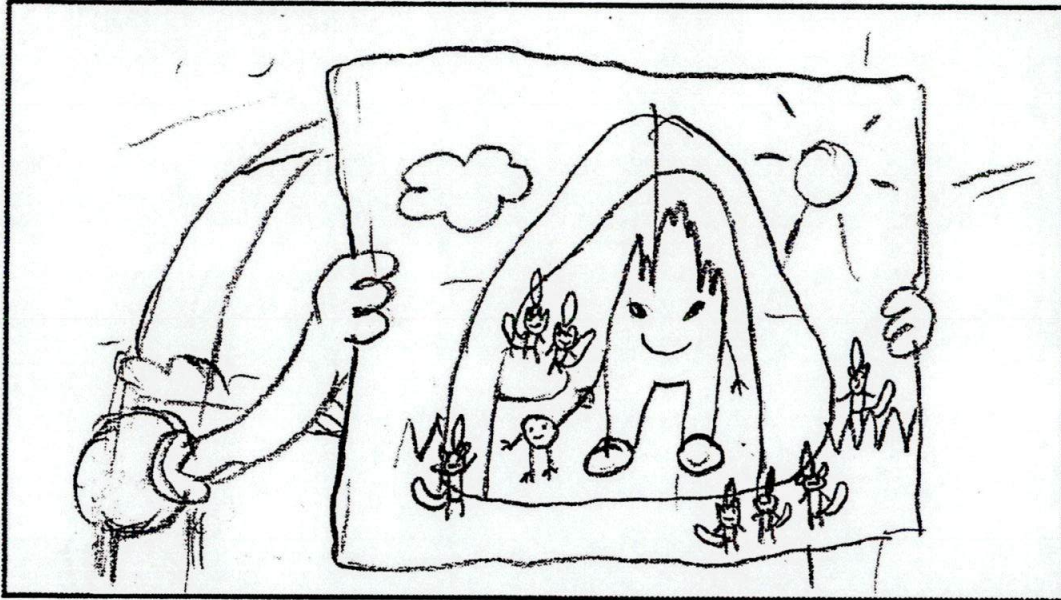
day night

Sc. 156

Pnl. A

Bg.

day night



Dialog:

(CB): SEE ?

(F) = AWW DID
GUMBUN DRAW
THAT

Action:

-CB HOLDS UP NAPKIN DRAWING.

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

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ADVENTURE TIME

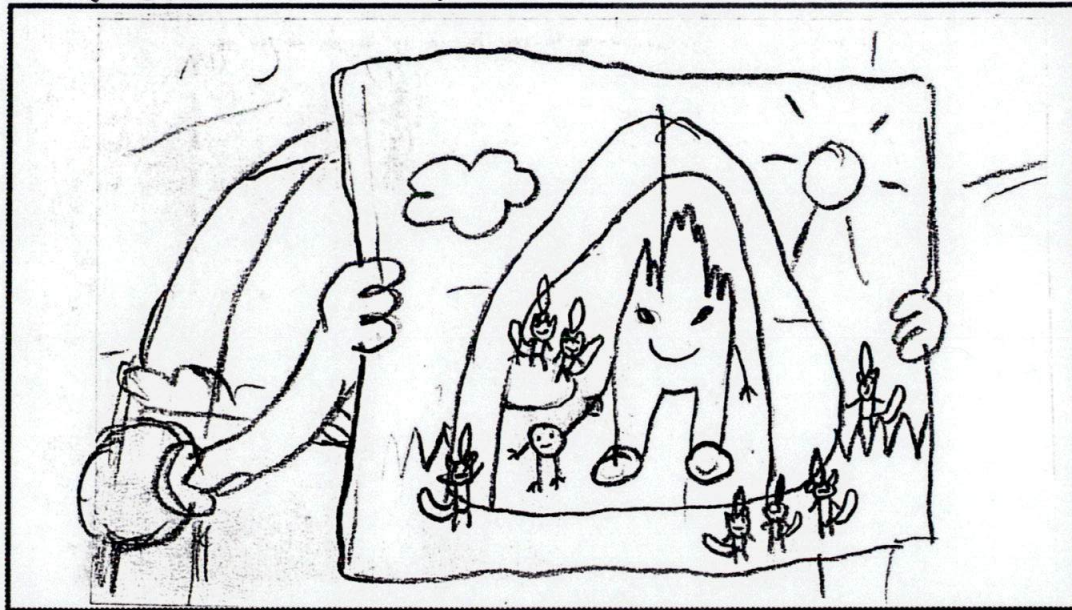


Sc. 157

Pnl. A

Bg.

day night



Sc. 157 cont Pnl. B

Bg.

Page 262
day night



Dialog:

Action:

Timing:

CB NO.

-CB XANES BACK
DRAWING
STUFFS IN SHIRT

NOV 12 2015

1034-240
EPISODE #

Production:

1034/240

1034/240

ADVENTURE TIME



Sc. **157 cont** Pnl. **C**

Bg.

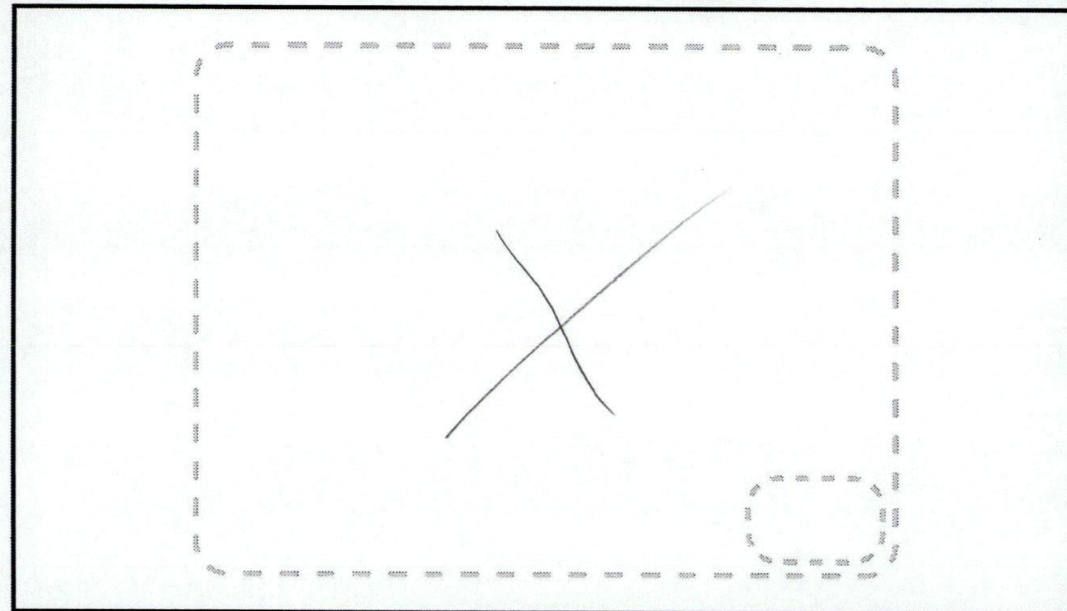
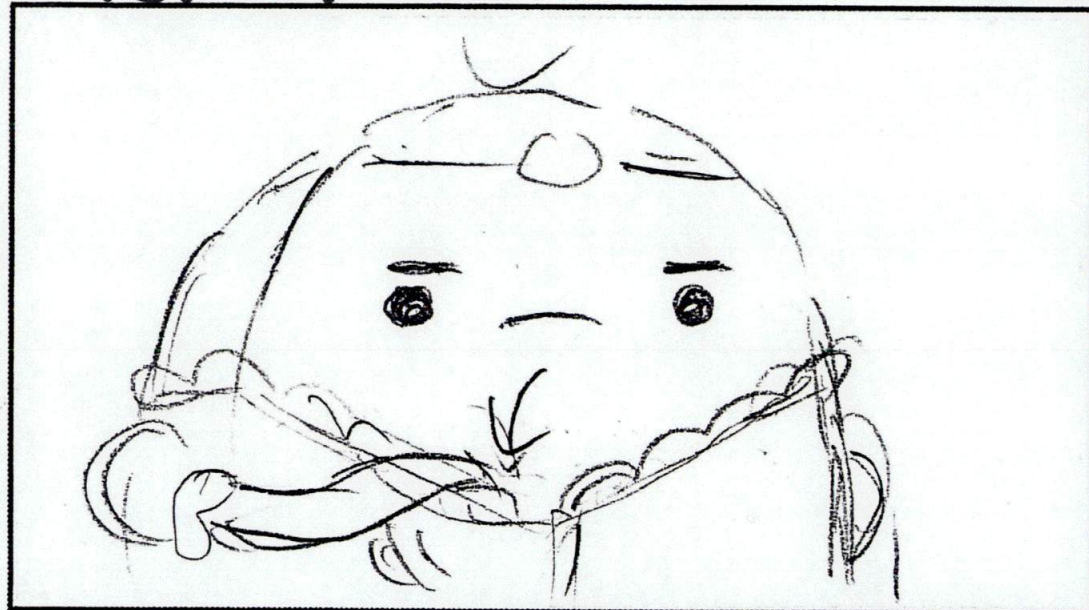
day night

Sc.

Pnl.

Bg.

Pa **263**
d... night



Dialog:

Action:

- CB STUFFS NAPKIN
BACK IN HIS SHIRT

Timing:

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

1034/240

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ADVENTURE TIME

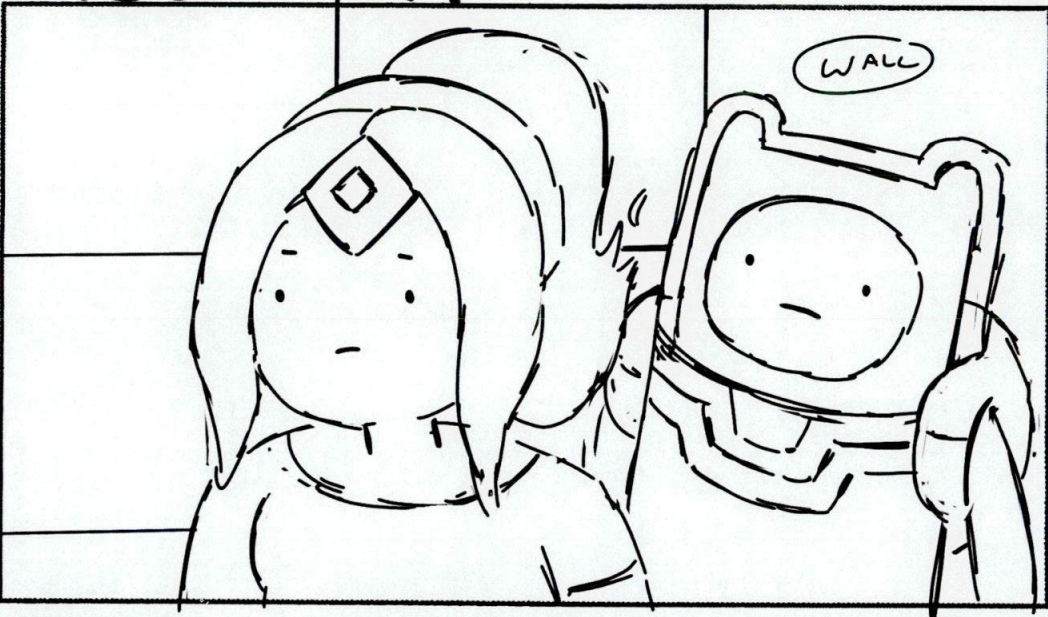


Sc. 158

Pnl. A

Bg.

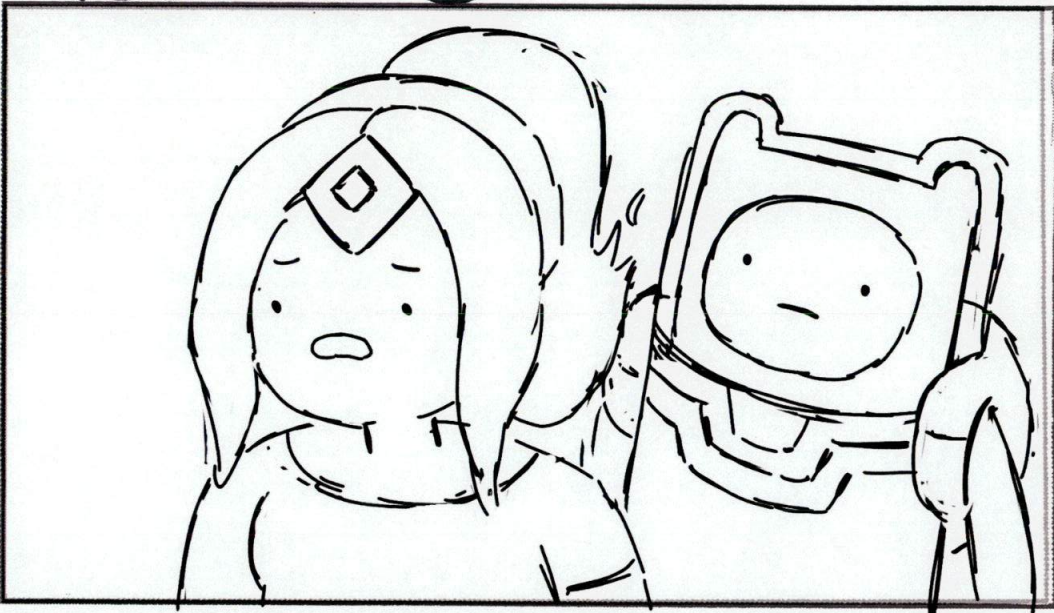
day night



Sc. 158 cont Pnl. B

Bg.

day night



Page 264

EPISODE # 1034-240

1034/240

Dialog:

Action:

Timing:

(FP) = (SIGN)

NOV 12 2015

Production:

1034/240

ADVENTURE TIME



Page **245**

Sc. **158 cont** Pnl. **C**

Bg.

day night



Sc. **158 cont** Pnl. **D**

Bg.

day night



Dialog:

Ⓕ: WE CAN'T JUST
LET HIM RUN AROUND
THOUGH RIGHT?

Ⓕ: HOW DO WE KNOW HE
WONT MURDER ALL THOSE
CHIPMUNKS?

Action:

Timing:

NOV 12

EPISODE # 1034-240

Production:

1034/240

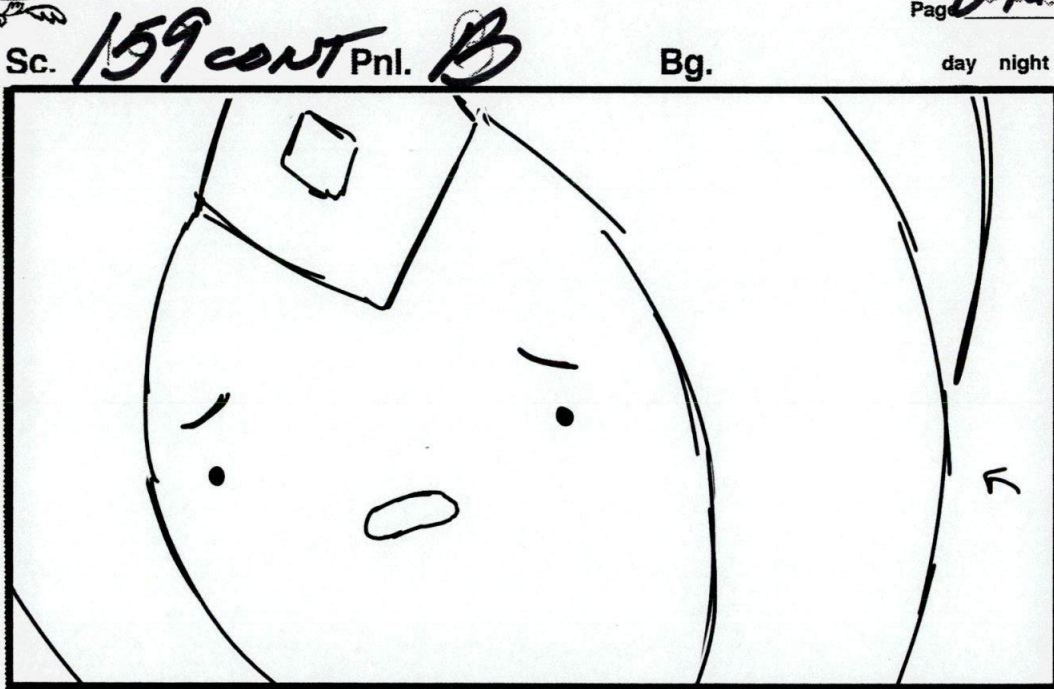
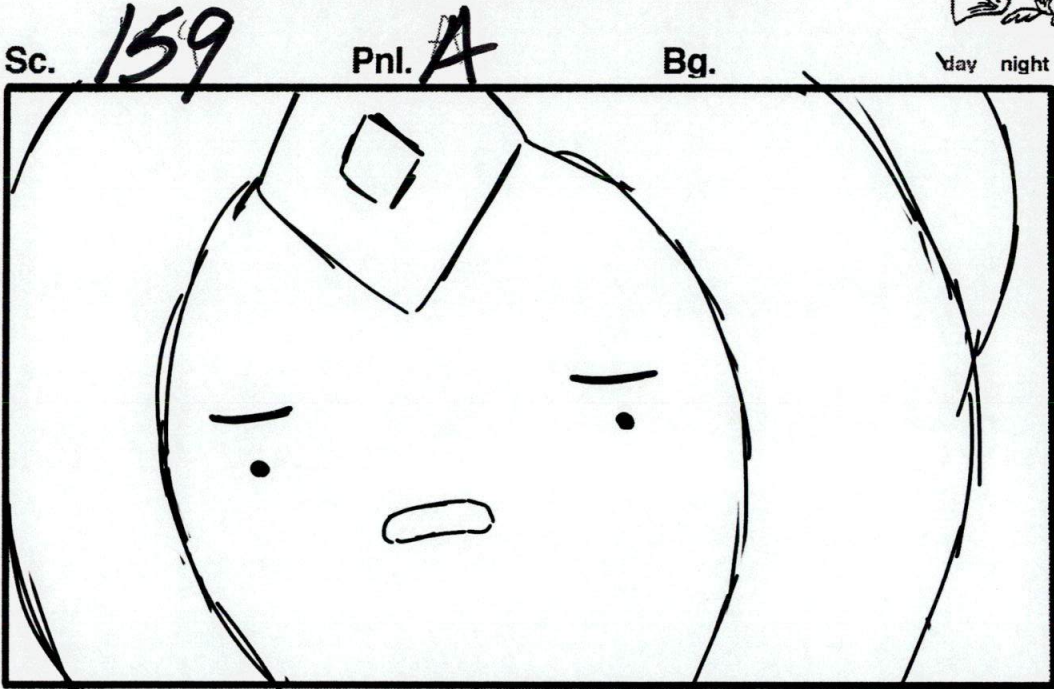
1034 240

1034/240

ADVENTURE TIME



Page 266



Dialog:	
(FP) No, HE ALWAYS DID LIKE ANIMALS.	(FP) I WONDER IF THE NEW ENVIRONMENT MIGHT HELP BRING OUT THAT SOFTER SIDE OF HIM...
Action:	
Timing:	

NOV 12 2015

EPISODE # 1034-240

Production:

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1034/240

1034/240

1034/240

ADVENTURE TIME

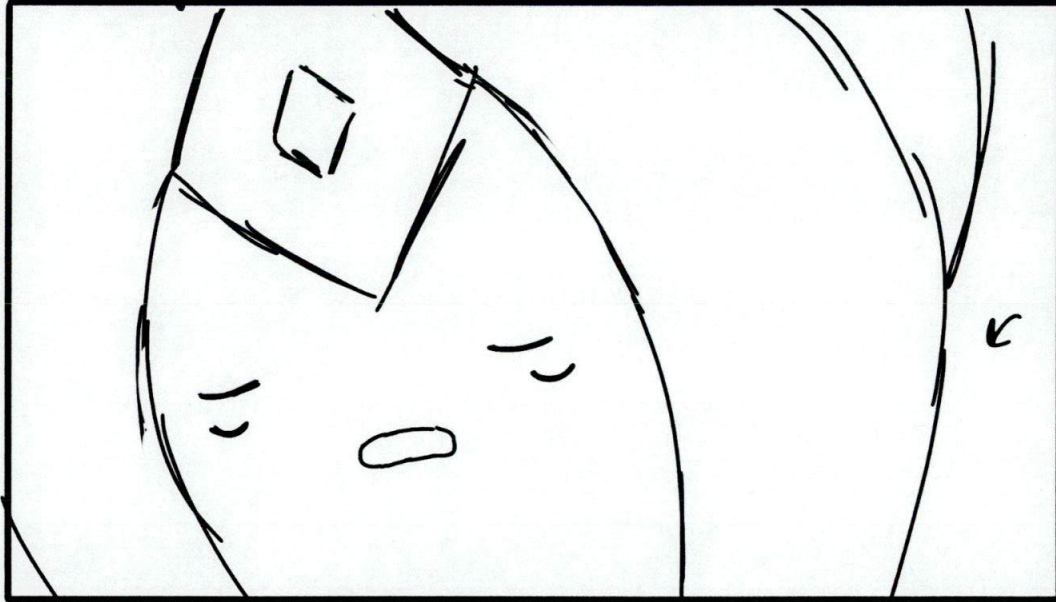


Page **247**

Sc. **159 cont** Pnl. **C**

Bg.

day night



Sc. **160**

Pnl. **A**

Bg.

day night



Dialog:

(FP): BEING STUCK IN A
LAMP SURE WONT DO IT.

Action:

Timing:

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Production:

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1034/240

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ADVENTURE TIME



Page *268*

Sc. *160 cont.* Pnl. *B*

Bg.

day night

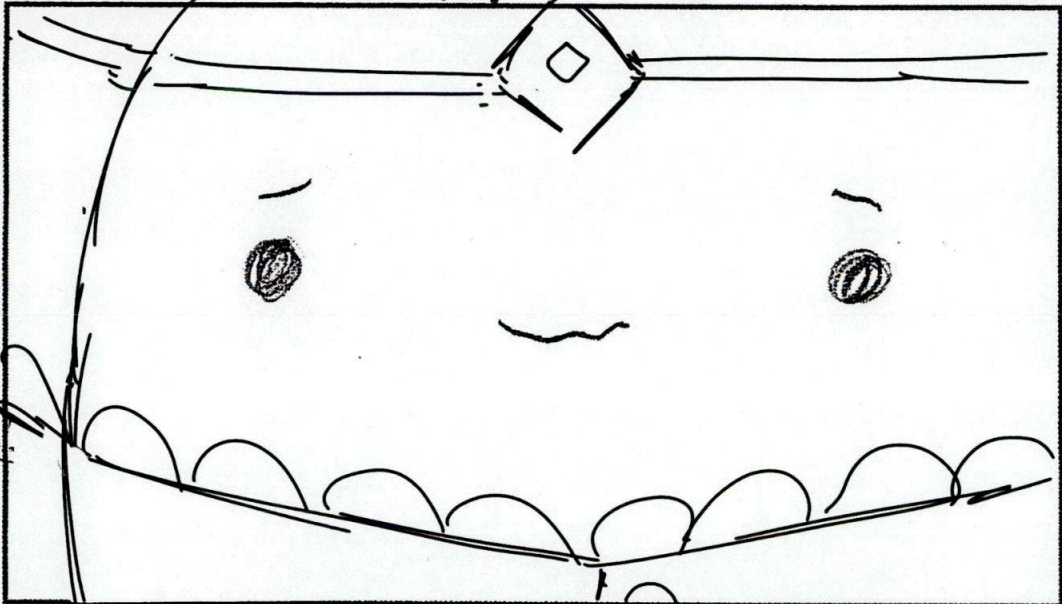


Sc. *161*

Pnl. *A*

Bg.

day night

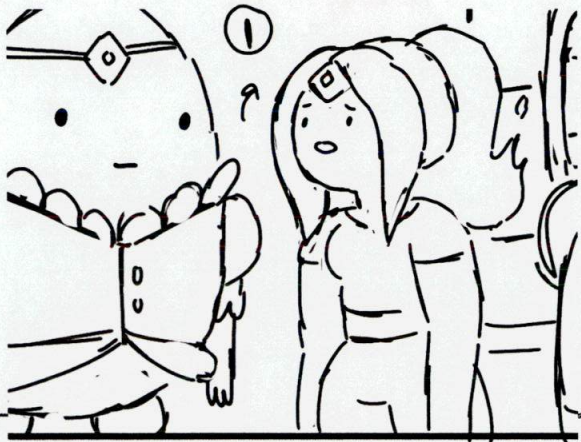


Dialog:

(FP): LET'S LEAVE HIM BE - (BI)

Action:

Timing:



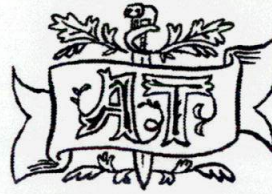
(CB) (smiles)

NOV 12 2015

EPISODE # 1034-240

Production:

ADVENTURE TIME



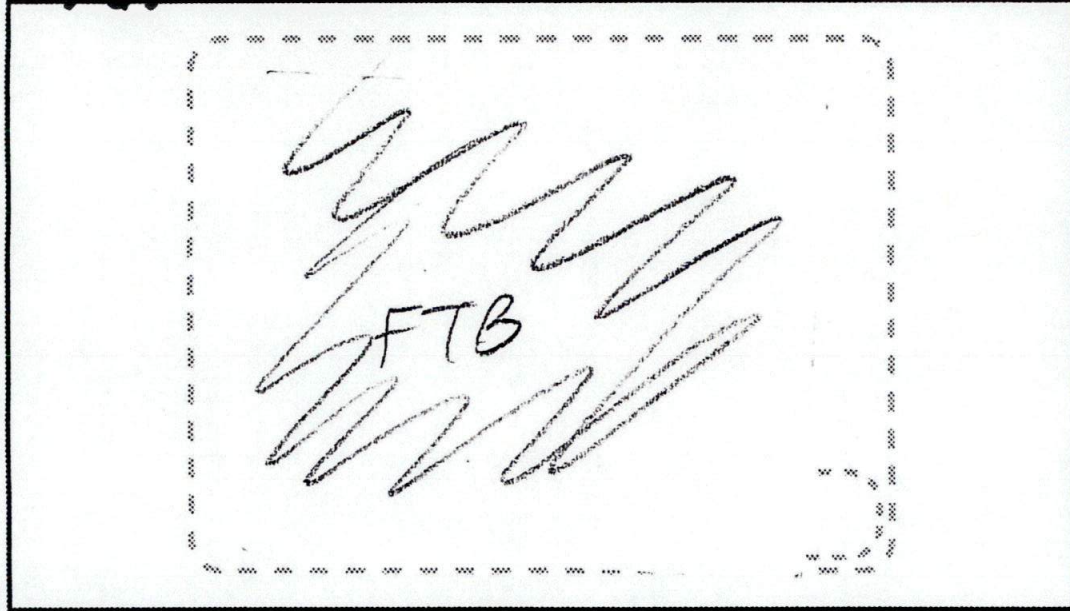
NO SC
163

Page **269**
NO PG 270-271
day night

Sc. **161 cont** Pnl.

Bg.

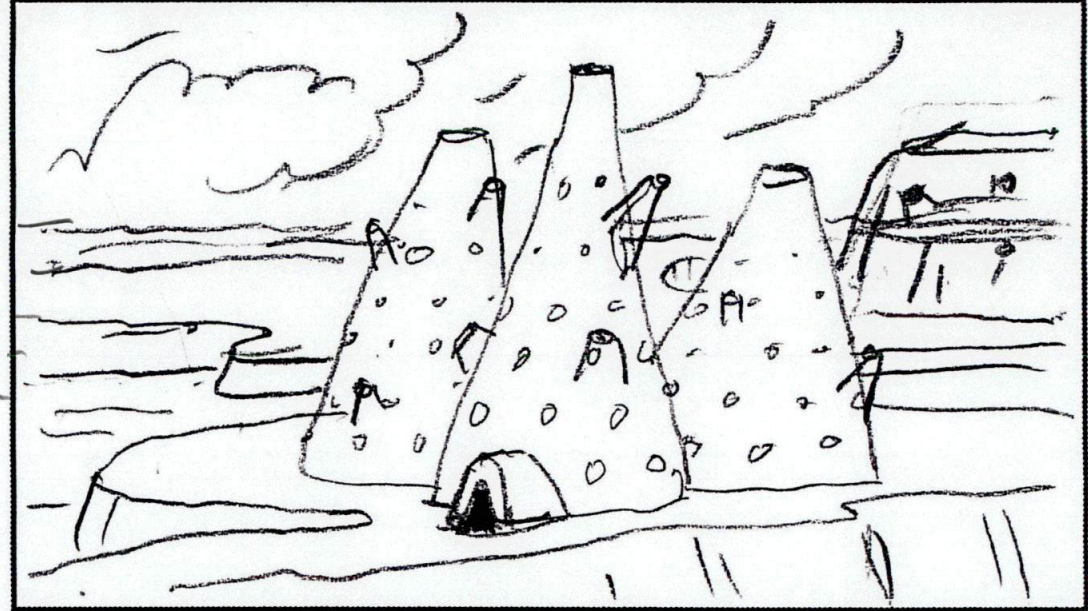
day night



Sc. **162**

Pnl. **A**

Bg.



Dialog:

Action:

ADT
- BUILDINGS IN
FIRE KINGDOM

NOV 12 2011

Timing:

EPISODE # 1034-240

Production:

1034/240

1034/240

No Sc163

ADVENTURE TIME



Sc. **164**

Pnl. **A**

Bg.

day night

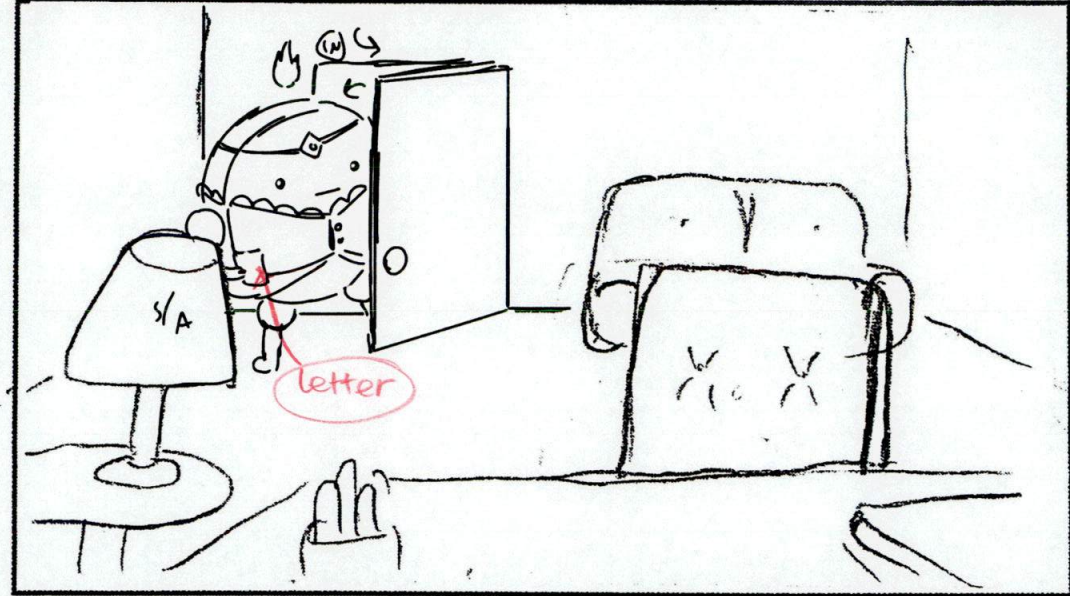
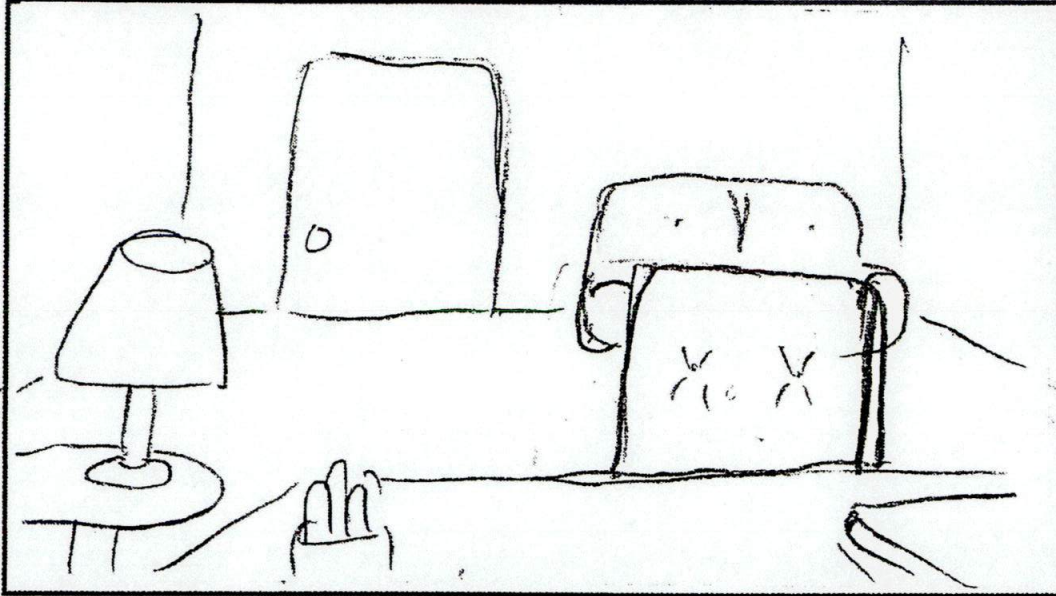
Sc.

164 cont. Pnl. B

Bg.

Page

272
272A NEXT



Dialog:

Action:

Timing:

SFX: * CLICK/

- CB WALKS IN

NOV 12 2015

EPISODE # 1034-240

Production:

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1034/240

1034/240

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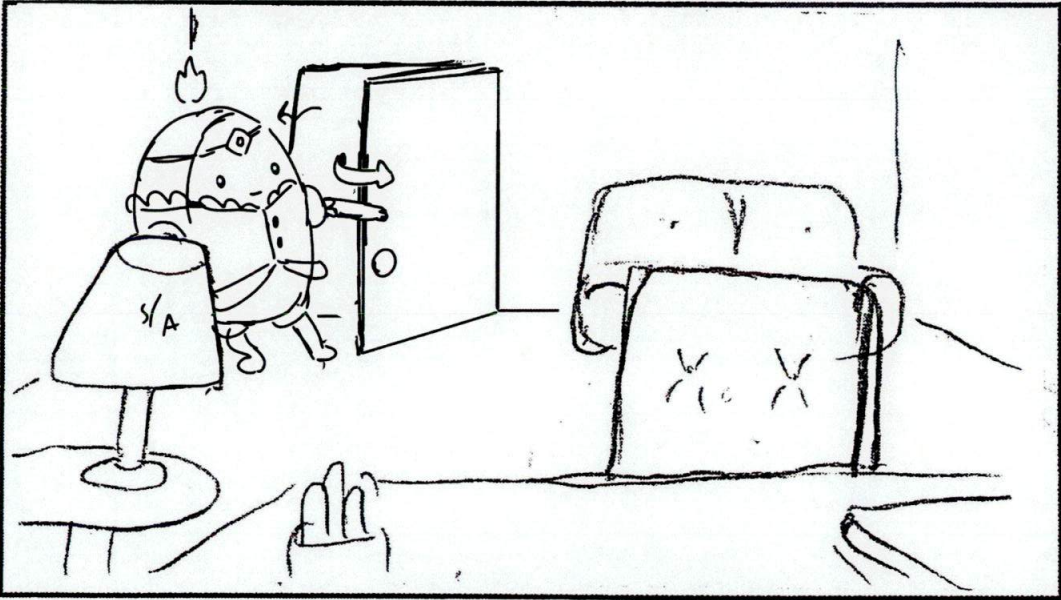
ADVENTURE TIME



Sc. 164 *cont* Pnl. C

Bg.

day night

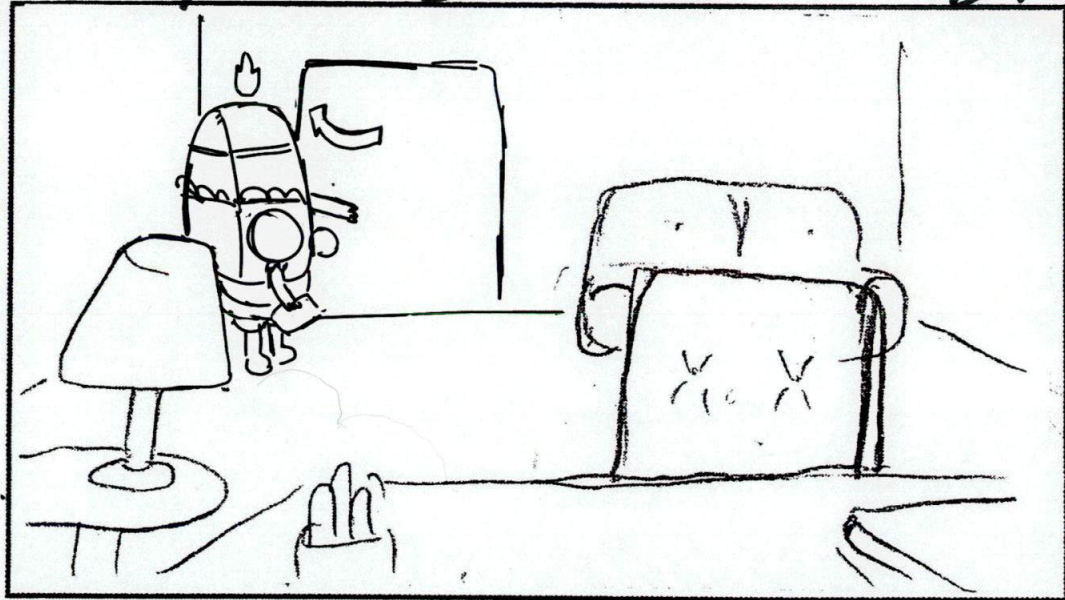


Sc.

164 cont Pnl. D

Bg.

Page *273 A*
273 NEXT



Dialog:

Action:

Timing:

- SWT DOOR

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

1034/240

ADVENTURE TIME



Sc. **164**

Pnl. **E**

Bg.

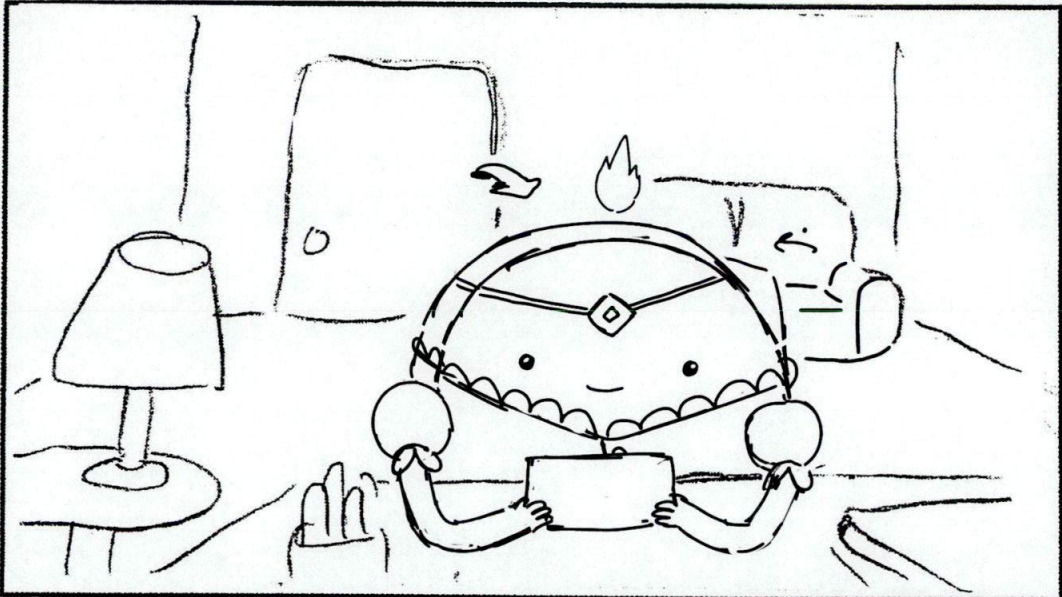
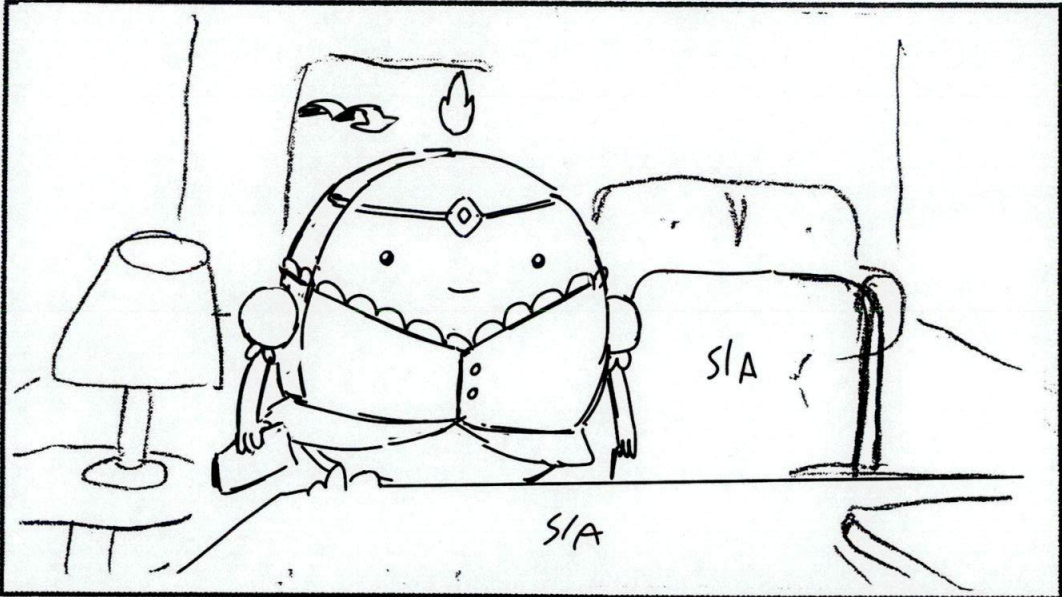
day night

Sc. **164**

Pnl. **F**

Bg.

day night



Dialog:
Action: - CB SITS DOWN AND LOOKS AT LETTER
Timing: NOV 12 2015

EPISODE # 1034-240

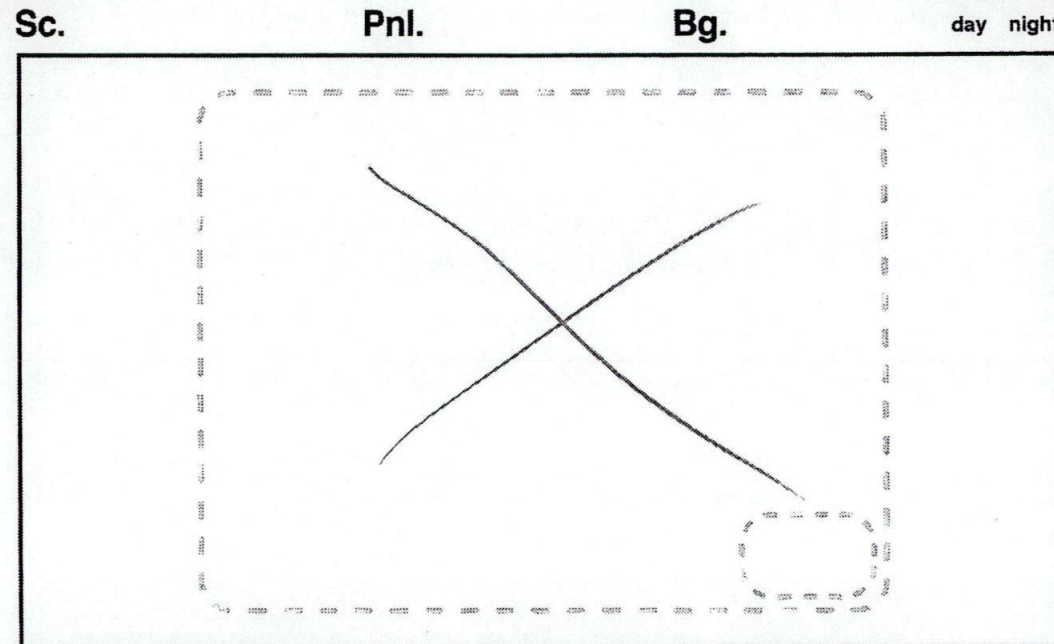
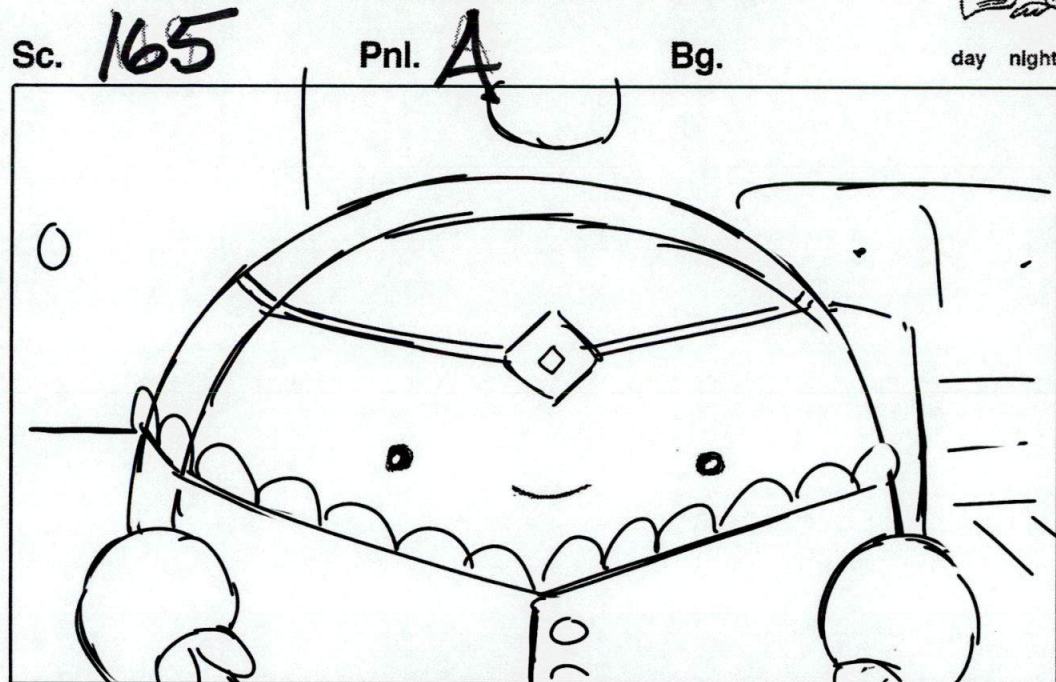
Production:

1034/240

ADVENTURE TIME



Page **274**



Dialog:	SFX = * OPENING ENVELOPE *
Action:	- CB OPENS envelope OFF/S
Timing:	

NOV 12 2015

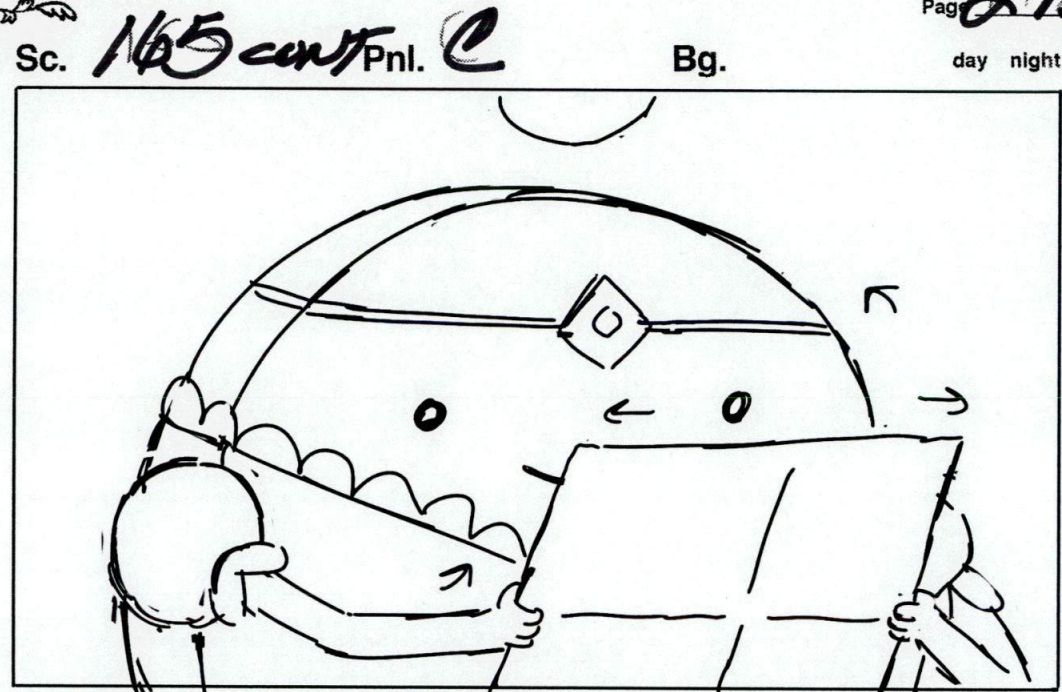
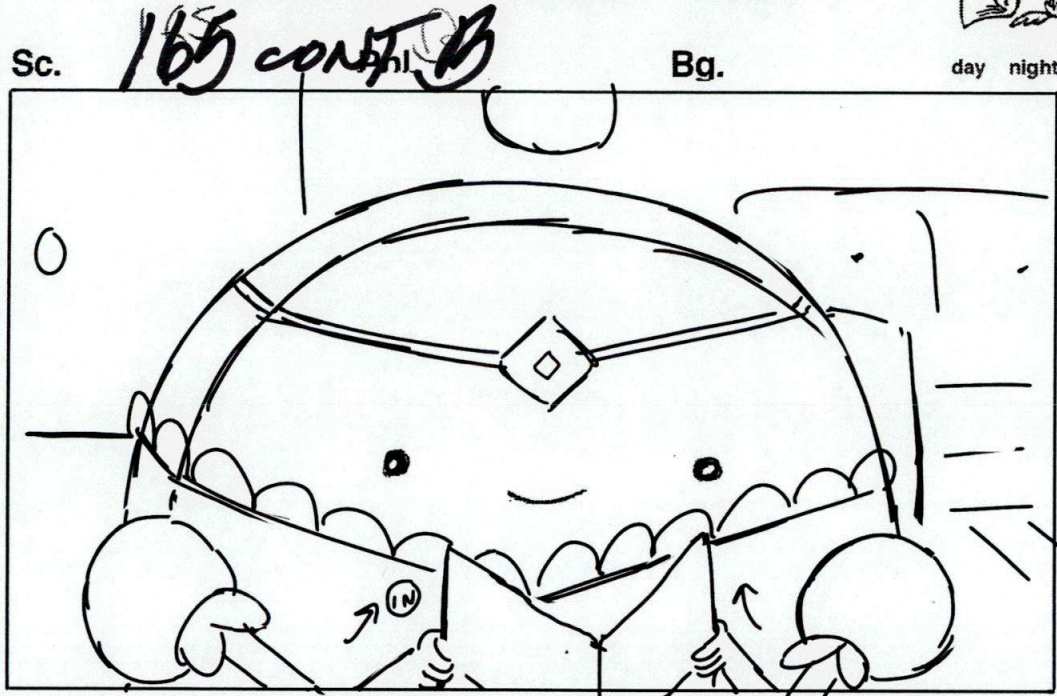
1034-240
EPISODE #

Production:

1034/240

1034/240

ADVENTURE TIME



Dialog:

Action: - CB raises letter on/s

Timing:

(AB) : (V/O) DEAR CINNAMON
BUN. I HAVE A DOG
NOW. HIS NAME IS CINNAMON
BUN.
LOVE, BUN BUN.

NOV 12 2015

EPISODE # 1034-240

Production:

1034/240

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ADVENTURE TIME



Page **276**

Sc. **166** Pnl. **A** Bg. day night

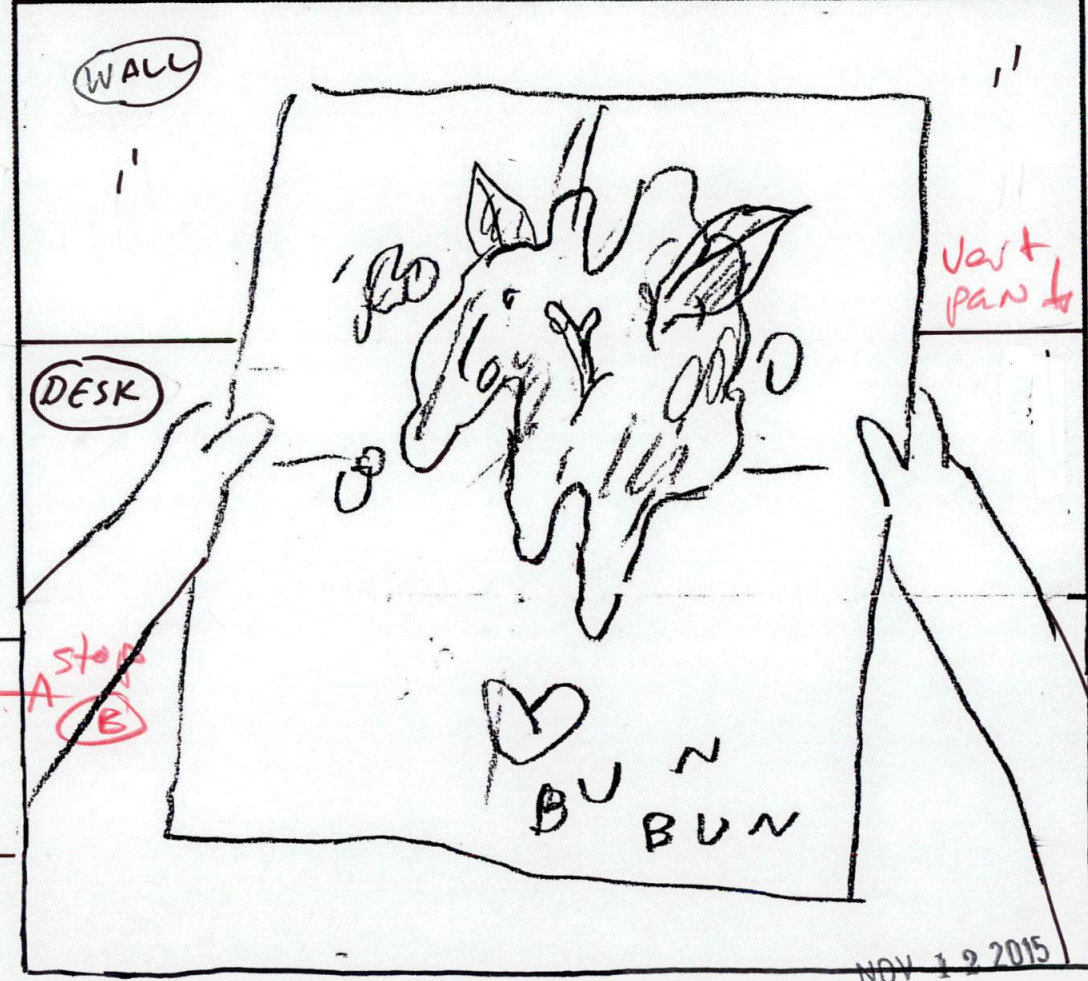


Dialog:

Action: CU OF LETTER : MUD, LEAVES, TWIGS.

Timing:

Sc. **166 CONT B** Bg. day night



Vest
- PAN DOWN TO INCLUDE SIGNATURE.

EPISODE # 1034-240

Production:

1034/240

1034/240